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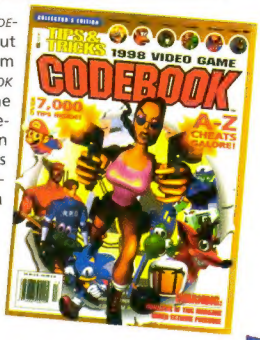
Welcome to the *Tips & Tricks 1999 Video Game Codebook!* Last year's edition was a smash hit; it sold out everywhere and we got a lot of cool letters from readers who suggested that we make the *Codebook* an annual event. Most interesting, however, was the response from our competitors: We just couldn't believe how many rip-off "codebooks" have been published since ours came out! To make matters worse, most of these fly-by-night imitators delivered less reliable codes for fewer game systems at a higher cover price.



Last year's model

Fortunately, we're back to set things straight. Within these pages you'll find thousands upon thousands of reliable video game secrets, tips and cheat codes from the *Tips & Tricks* archives. They represent nearly ten years' worth of professional game testing and meticulous documentation, offering a depth and level of quality that no one else can match. To make this year's package even more valuable, we used a large percentage of our editorial budget to obtain new and used copies of 8-bit and 16-bit games for testing. This allowed us to beef up our NES, Game Boy, Genesis and Super NES sections with recently discovered, never-before-seen codes for games that had been missing from our office library for years.

We hope you like the result - thanks for buying it! And if you're not one of our regular readers, please check your local magazine rack for the latest issue of the monthly *Tips & Tricks*; you'll see why we're proud to call it "The #1 Video-Game Tips Magazine."

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NINTENDO 64 tips

A

AERO GAUGE

Extra Tracks & Vehicles

Note: You need two controllers to input this code, and it can be difficult to get the timing right, so if it doesn't work the first time, try again. First, turn the game on and hold **L** + **R** + **Z** on Controller 2. When the title screen appears with the words "Push Start" flashing in red, quickly tap **Up** on the D-pad and the **C▼** button at exactly the same time (also on Controller 2); you must also be sure to release those two buttons at exactly the same time. Finally, press **START** or **A** on Controller 1 before the title screen disappears. If you've entered the code correctly, you should see two new courses at the track-select screen and five new vehicles to choose from, including one that's shaped like a Nintendo 64 controller. Press the **R** button repeatedly at the vehicle select screen to change the color of the N64 controller to red, green, blue, black or yellow.

Turbo Start

At the starting line, hold the **A** and **B** buttons. When the announcer says, "Set, Ready, GO!" release the **B** button just before he says "GO!" This gives you a speed boost at the start of the race.

Turbo Boost

During a race, hold the **A** button to accelerate, hold **Z** and point the joystick hard **Left** or **Right**, then release both buttons and quickly press **A** again. This is a difficult trick to perform, but if you do it successfully, you'll hear a sound and you'll get a burst of speed.

AEROFIGHTERS ASSAULT

Stage Select

When you turn the game on, wait for the Video System and Paradigm Entertainment logos to disappear, then enter the following code as soon as you see the planes flying in the introduction sequence: **Up, C▼, Left, C▶, Down, C◀, Right, C▲, L, R, Z**. You'll hear a sound to confirm that the code has been entered correctly. Next, choose "Main Game" from the Game Mode menu; a stage select menu will appear, allowing you to practice any stage. The save options are deactivated when this code is in place, so your regular game scores won't be affected.

Secret Character: Mao Mao

Wait for the words "Press Start Button" to appear on the title screen, then press **C◀, C▼, C▶, C▲, C◀, C▼, C▶, C▲**. At the "Pilot Select" screen, you'll find a new character called Mao Mao who pilots an F-15. Note: You may have already gained access to Mao Mao if you continued more than three times in the Tokyo stage.

Secret Character: Spanky

To access another secret character, you must complete the following requirements:

1) Earn more than 170,000 points by the end of the Pacific Ocean stage; this will allow you to play the first bonus stage, "Air Landing".

2) Clear the Tokyo, Pacific Ocean and Air Battle stages in less than 1,400 seconds; this will allow you to play the Desert stage during daytime.

3) If you clear the daytime Desert stage, you'll access the second bonus stage, "Shuttle Defense."

4) If you clear the "Air Landing" and "Shuttle Defense" bonus stages, you'll enter the third bonus stage, "Goliath Defense," after the Fortress level.

5) If you clear the "Goliath Defense" bonus stage, you'll enter the fourth bonus stage, "Space," after the Antarctic Ocean and Ice Cave levels.

6) If you clear the "Space" bonus stage, you'll be able to access Spanky, an X-29 pilot.

ALL-STAR BASEBALL 99

Secret Codes

Choose "Enter Cheats" from the main setup menu, then enter one of the following codes to get different effects. Codes will remain active until you turn the game off; to deactivate a code, just enter it again or see below:

A T E M Y B U I K—Unlocks secret "Alienapolis Park" stadium in Exhibition Mode

P R P P A P L Y R—Players are paper-thin

G O T H E L I U M—Players' heads, feet, hands and bats are big

A B B T N C S T L O—Some players are fat, others are thin

B B N S T R D S—Big baseball

G R T B L S F D S T—Baseball leaves a smoking trail

Note: With the exception of the "Alienapolis Park" code, each of the above cheats can be toggled on and off at any time during gameplay with the following button codes; you don't need to enter the above passwords to use these:

- Players are paper-thin—Pause the game, then hold **Z** and press **C◀, C▶, A, C▶, A, C▼, C▼, C◀, C◀, C▼**
- Players' heads, feet, hands and bats are big—Pause the game, then hold **Z** and press **C◀, C▶, A, C▲, C◀, B, C◀, C▶, C◀**
- Some players are fat, others are thin—Pause the game, then hold **Z** and press **A, C◀, C▶, C▶, C◀, B, C▶**
- Big baseball—Pause the game, then hold **Z** and press **C◀, A, C▶, C▼, B, A, C◀, C◀**
- Baseball leaves a smoking trail—Pause the game, then hold **Z** and press **B, C◀, C▶, C▶, C▼, B, A, C◀, C◀**

B

BANJO-KAZOOIE

Secret Codes

Each of the following codes can be entered on the floor of the Puzzle Room inside the sand castle in the Treasure Trove Cove stage; just plop some eggs into Leaky the bucket so he'll drain the pond and you can walk inside. Use the Beak Buster move on the lettered tiles to spell out the code words as follows:

- Enter "C H E A T L O T S O F G O E S W I T H M A N Y B A N J O S" to earn infinite lives.
- Enter "C H E A T A N E N E R G Y B A R T O G E T Y O U F A R" to max out the capacity of your energy bar at eight honeycomb pieces.
- Enter "C H E A T D O N T B E A D U M B O G O S E E M U M B O" to earn infinite Mumbo Tokens.
- Enter "C H E A T N O W Y O U C A N F L Y H I G H I N T H E S K Y" to earn infinite red feathers.
- Enter "C H E A T A G O L D E N G L O W T O P R O T E C T B A N J O" to earn infinite gold feathers.
- Enter "C H E A T G I V E T H E B E A R L O T S O F A I R" to have infinite air when underwater.
- Enter "C H E A T B A N J O B E G S F O R P L E N T Y O F E G G S" to earn infinite eggs.

For each code, you will hear a "Moo!" sound when you enter the first five letters; if you do not hear the "Moo!" during the first five letters, exit the sandcastle and go back in. You will not hear any special sounds when you enter the remaining letters of each code, so take your time and aim carefully.

Bottles' Bonus Codes

Enter Banjo's house, stand on the yellow lines on the carpet directly in front of the fireplace, then press the **C◀** button to enter the first-person camera view. Now look directly at the picture of Bottles on the wall; Bottles will give you a puzzle to solve. If you solve the puzzle, he will reward you with a secret code which you can enter in the sand castle in Treasure Trove Cove (as described above under "Secret Codes"). Note: Bottles will not allow you to access the puzzles until you have obtained the puzzle piece from the sand castle. There are seven codes available if you can solve all of the puzzles. **IMPORTANT:** The codes are listed below for reference only; they will not work unless you actually earn them by beating the puzzles that release the codes.

- Enter "B O T T L E S B O N U S O N E" to give Banjo a big head.
- Enter "B O T T L E S B O N U S T W O" to give Banjo big hands and feet.
- Enter "B O T T L E S B O N U S T H R E E" to make Kazooie big.
- Enter "B O T T L E S B O N U S F O U R" to make Banjo tall and thin.
- Enter "B O T T L E S B O N U S F I V E" to get a tall, thin Banjo with big hands and feet.
- Enter "B I G B O T T L E S B O N U S" to activate all of the above codes at once.
- Enter "W I S H Y W A S H Y B A N J O" to change Banjo into a washing machine.
- Enter "N O B O N U S" to deactivate all active codes.

BATTLETANX

Secret Codes

Choose "Input Code" from the Game Setup menu and enter any of the following cheat codes:

M S T S R V V—Invincibility

C R S T L C L R—Invisibility

F R G Z—Giant frogs randomly roam the streets

T D Z—Queen Lords are replaced by toads

W M N R S M R T R—Unlock Storm Ravens gang

L T S L T S G N G S—Select any gang in Campaign mode

Special Weapons

During the game, collect three of the same kind of weapon power-up. Next, select that weapon and press **A + B** simultaneously to fire it. You'll get a "super weapon" effect that varies depending on which weapon you've collected.

BIO FREAKS

Secret Screen

Hold any **C** button down when you turn on the Nintendo 64; you'll hear an evil laugh and see a secret screen that shows the date the game was created.

First-Person View

During any battle, hold **Left** on the D-pad or analog stick and press the **START** button to switch to a first-person view. To change back to the normal view, hold the pad or stick **Down** and press **START** again.

BODY HARVEST

Cheat Codes

Choose an empty save slot and enter your name as "ICHEAT". With that name in place, you can enter any of the following codes at any time during gameplay. Note: Use the D-pad to enter the directional commands, not the analog joystick.

Smart bomb—**A, C◀, C▶, C▲, Left**

Restore health—**Down, Up, Right, A, B, Left, C▶**

All artifacts—**Up, C▼, C▶, Z, Up, Left**

Dancing Adam—**Down, Up, C▲, Down, C▶, C▶**

Bad Adam—**C▼, C▶, A, C▼, C▶, Left**

Tall Adam—**B, A, C▲, A, C▲, A**

Short Adam—**Down, C▼, A, Right, Z**

Kill Adam—**B, Left, C▶, C▶, Down**

Blouse cheat—**Z, C▶, C▶, B, Left, C▶**

Access all weapons—**A, Right, C▼, C▶, C▲, A, Left**

More powerful weapons—**C▼, C▲, Up, Z, Z, Left, C▶**

Surreal Mode—**C▼, Up, Right, Right, C▶, A, Left**

Change Nearest Harvester into Mutant—**C▼, Up, Z, Z, C▶, Right**

Fat Legged Aliens—**Left, A, Right, Down**

BOMBERMAN 64

Secret Stages

At the main menu—the one that says "Adventure/Battle/Custom/Options"—press the **START** button repeatedly; you must continue to tap the button as quickly as possible until you hear a chime. Now choose "Battle" mode and you'll find that four additional battlefields are available: "In the Gutter," "Sea Sick," "Blizzard Battle" and "Lost at Sea." Note: This is a very difficult code to enter; if you're not fast enough, it won't work.

BUST-A-MOVE 2: ARCADE EDITION

Another World

At the title screen—while the words "Press Start" are flashing—press **L, Up, R, Down**. You'll see a little guy appear in the lower right corner of the screen. Now start the

game and choose "Puzzle Game" mode; you'll see the words "Another World" at the bottom of the screen. When the first round starts, you'll be playing in a world that's totally different from the normal "Puzzle Game" setting.

Character Select

Start the game in Puzzle Game mode. When the map screen appears, press **Left**, **Left**, **Up**, then hold **Down**, hold **R** and press **L**. A secret "Character Select" menu will appear. Press **Left** or **Right** to change to a different character, then press **A** or **START** to continue. You'll still see Bubby at the map screen, but when the game starts, you'll be playing as the character you chose.

BUST-A-MOVE '99

Another World

At the title screen—while the words "Press Start" are flashing—press **B**, **Left**, **Right**, **B**. You'll see a little guy appear in the lower right corner of the screen. Now start the game and choose "Puzzle Game" mode; you'll see the words "Another World" at the bottom of the screen. When the first round starts, you'll be playing in a world that's totally different from the normal "Puzzle Game" setting.

C

CHOPPER ATTACK

Secret Options Menu

At the title screen—when the words "Press **START** Button" are flashing—hold the **Z** button and press **Right**, **Left**, **Up**, **Down**, **A**, **B**, **START** (use the D-pad for the directional commands, not the analog stick). A top-secret debug menu will appear; it features stage-select, sound test and "Texture Mode" options. In Texture Mode 1, the Nintendo 64's pixel-smoothing effects are turned off, which makes the graphics appear more "blocky." There's also a "Score Attack Mode" setting; turn this option on and see how many points you can score in two-minutes of non-stop action (the game's Pause function is deactivated in this mode).

CLAY FIGHTER 63 1/3

Secret Options

At the character-select screen, hold the **L** button and press **C▲**, **C▼**, **C◀**, **C▶**, **B**, **A**. If performed correctly, the screen should flash with a white light. Exit this screen by pressing **B**, then access the Options screen; you'll find a new menu item called "Secret Options" which allows you to change the characters' size, select the stage you'd like to fight in and more.

Secret Characters

Each of the following codes can be entered at the character-select screen:

- Doctor Kiln—Hold the **L** button and press **B**, **C◀**, **C▲**, **C▶**, **C▼**, **A**
- Sumo Santa—Hold the **L** button and press **A**, **C▼**, **C▶**, **C▲**, **C◀**, **B**
- Boogerman—Hold the **L** button and press **Up**, **Right**, **Down**, **Left**, **Right**, **Left** on the D-pad

CLAY FIGHTER SCULPTOR'S CUT

Secret Characters

At the character-select screen, enter any of the following codes, then highlight the "?" box and press the **R** button to reveal the character you unlocked. With more than one of these codes in place, just keep pressing **R** at the "?" box to cycle through the secret characters:

- Earthworm Jim—Hold the **L** button and press **B**, **C◀**, **C▲**, **C▶**, **C▼**, **C◀**
- Sumo Santa—Hold the **L** button and press **A**, **C▶**, **A**, **C▶**, **C▼**, **C◀**
- Boogerman—Hold the **L** button and press **B**, **B**, **C▶**, **C▶**, **C◀**, **C▶**
- High Five—Hold the **L** button and press **C◀**, **C▼**, **C◀**, **C▶**, **B**, **A**

Computer-Controlled Characters

At the character-select screen, highlight the character you'd like to see fighting, hold the **L** button and press **A**, **A**, **A**, **A**, **A**, **C▶**, **C▼**, **C◀**, **C▼**, **B**, **A**, **C▶**. The computer will take over your character, so just sit back and watch him or her fight.

Debug Mode

At the character-select screen, hold the **L** button and press **A**, **B**, **A**, **B**, **A**, **B**, **C◀**, **C▶**, **Up**, **C▶**, **C◀**, **C▶**. Now start the game; when the fighters appear, press **START** to pause and choose the "Exit" option. Instead of returning to the main menu, you'll be sent to a debug screen where you can choose your character and the arena for your next battle. Choose your character with the D-pad and select a stage with the **C▲** and **C▼** buttons; you can even choose to start a battle in any of the smaller rooms that the fighters can get knocked into during play in the larger arenas.

CRUIS'N USA

Secret Stages

At the "Choose Race" screen, you can access hidden courses by holding specific buttons down as follows:

Golden Gate Park (lower-left corner)—Hold **L** + **C◀** + **C▼**

San Francisco (lower-right corner)—Hold **L** + **C▶** + **C▼**

Indiana (upper-right corner)—Hold **L** + **C▲** + **C▶**

Secret Vehicles

At the "Choose Car" screen, press and hold the **C▲**, **C◀** and **C▼** buttons to change the '63 Muscle Car, La Bomba and Devastator VI into an All-Terrain Vehicle, School Bus and Police Car, respectively. You must continue to hold those buttons down when you press **A**, **Z** or **START** to confirm your choice.

Lights + Siren

Race in any stage until you reach the Top Ten high score table. Enter your initials, then press **Down** to move to the bottom of the list of high scorers and hold **Left** to make the conveyor belt move. Keep holding **Left** for over 30 seconds; you will eventually see a head go by. Once you've done this, return to the "Choose Car" screen and select the School Bus or Police Car using the above code. During the race, you can turn on the bus' lights or the police car's siren by pressing Brake, Brake, Accelerate (hold the Accelerate button.)

D

DARK RIFT

Fight Demitron

At the title screen—when the words "PRESS START" are flashing—press **Up**, **C◀**, **R**, **Right**, **Down**, **B**, **B**, **B**, **C▲** to warp to a one-player Demitron vs. Demitron battle.

Boss Codes

At the title screen—when the words "PRESS START" are flashing—enter either or both of the following codes to make the bosses available as playable characters:

Sonork—**L**, **R**, **C▲**, **C▼**, **C◀**, **C▶**

Demitron—**A**, **B**, **R**, **L**, **C▼**, **C▲**

You'll hear a laugh to confirm each code; now you can choose the bosses at the fighter select screen.

See the Endings

As above, enter one of the following codes at the title screen to see your favorite character's ending sequence:

Aaron's Ending—**Up**, **C◀**, **R**, **Right**, **Down**, **R**, **R**, **C◀**

Demonica's Ending—**Up**, **C◀**, **R**, **Right**, **Down**, **R**, **R**, **C▲**

Demitron's Ending—**Up**, **C◀**, **R**, **Right**, **Down**, **L**, **L**, **C▼**

Eve's Ending—**Up**, **C◀**, **R**, **Right**, **Down**, **R**, **R**, **C▶**

Gore's Ending—**Up**, **C◀**, **R**, **Right**, **Down**, **R**, **R**, **C▼**

Morphix's Ending—**Up**, **C◀**, **R**, **Right**, **Down**, **R**, **R**, **B**

Niiki's Ending—**Up**, **C◀**, **R**, **Right**, **Down**, **R**, **R**, **A**

Scarlet's Ending—**Up**, **C◀**, **R**, **Right**, **Down**, **L**, **L**, **C◀**

Sonork's Ending—**Up**, **C◀**, **R**, **Right**, **Down**, **L**, **L**, **C▲**

Zenmuron's Ending—**Up**, **C◀**, **R**, **Right**, **Down**, **L**, **L**, **C▶**

DEADLY ARTS

Secret Characters

At the title screen—while the words "Push Start" are flashing—enter the following codes using the D-pad, not the analog joystick:

Gouriki—**Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **B**, **A**

Reiji—**A**, **B**, **Right**, **Left**, **Right**, **Left**, **Down**, **Down**, **Up**, **Up**

You'll hear a voice to confirm each code. Now start a game in "1P Battle" or "Vs. Battle" mode; you'll find that Gouriki and Reiji are now available at the Player Select screen.

DIDDY KONG RACING

Play as Drumstick

To play as Drumstick, you must first earn all of the trophies and amulets in all stages. Once you've done this, return to the main area where Taj can be found and look for the frogs that jump around in the watery area in front of the giant WizPig head. One of the frogs will have a red rooster comb on its head; if you touch that frog with your vehicle, Drumstick will be released.

Play as T.T.

To play as T.T. you must race on each course in Time Trial mode until T.T. comes out to challenge you; he won't appear until you beat the pre-programmed track record in a particular track by a fairly large margin. When he challenges you, you must defeat him in a race on that course. Once you beat him in a particular track, a small T.T. icon will appear when you select that track in Time Trial mode. When you beat T.T. and earn this T.T. symbol in every single track, T.T. will appear as a playable character.

Magic Codes

Choose "Magic Codes" from the Options menu and enter any of the following codes. Once the codes are in place, use the "Code List" option to turn them on or off. Note that many of these codes only affect the "Tracks" mode, not the "Adventure" mode; the codes that can affect the "Adventure" mode are marked with an asterisk (*).

ARNOLD—Big characters*

TEENYWEENIES—Small characters*

JUKEBOX—Music menu (appears under "Audio Options")

FREEFRUIT—Start with 10 bananas

BLABBERMOUTH—Horn cheat (pressing **Z** will make your character speak instead of honking the horn)*

WHODIDTHIS—Display credits (when you exit the Magic Codes menu)

BYEBYEBALLOONS—Disable weapons

NOYELLOWSTUFF—Disable bananas

BOGUSBANANAS—Bananas reduce speed

VITAMINB—No limit to bananas

BOMBSAWAY—All balloons are red (missiles)

TOXICOFFENDER—All balloons are green (drop items)

ROCKETFUEL—All balloons are blue (turbo)

BODYARMOR—All balloons are yellow (shields)

OPPOSITESATTRACT—All balloons are rainbow (magnets)

FREEFORALL—Maximum power up (all balloons give "level three" power-ups instantly)

ZAPTHEZIPPERS—Turn off zippers

DOUBLEVISION—Select same player (both players can choose the same character)*

OFFROAD—Four Wheel Drive (better traction on dirt, grass, etc.)

JOINTVENTURE—Enable two-player "Adventure" mode*

TIMETOLOSE—Ultimate AI (smarter computer opponents)

DOOM 64

Cheat Password

Enter the following password to start on Level 1 with all of the weapons in the game:

?TJL BDFW BFGV JVVB

With this password in place, press **START** to pause the game; you'll see a new option at the pause menu called "Features". This allows you to become invulnerable, boost your health, access all weapons (and refill your ammo) or reveal the entire map with all enemies and objects shown. There's also a stage-skip option; press **Left** or **Right** to change the name of the stage and press a **C** button to warp there.

Taunts

When you die in the game and your character falls to the ground, wait several minutes and the computer will taunt you with different messages at the top of the screen.

DUKE NUKEM 64

Cheat Codes

(Note: Use the D-pad to enter the following codes, not the analog joystick.) At the main menu—the one that says "New Game/Load Game/Options"—press **Left**, **Left**, **L**, **L**, **Right**, **Right**, **Left**, **Left**. A new option called "Cheats" will appear, but all of the cheat functions will be "locked" until you've entered the following additional codes (these must also be entered at the main menu):

- Invincibility On/Off—Press the **R** button seven times, then press **Left**
- Monsters On/Off—Press **L**, **C◀**, **Left**, **R**, **C▶**, **Right**, **Left**, **Left**
- All Items On/Off—Press **R**, **C▶**, **Right**, **L**, **C◀**, **Left**, **C▶**, **Right**
- Level Select—Press **L**, **L**, **L**, **C▶**, **Right**, **Left**, **Left**, **C◀**

With these codes in place, enter the "Cheats" option and you will find that all of the cheats have been unlocked.

E

EXTREME-G

Cheat Codes

At the vehicle select screen, press **R** to call up the control configuration menu. Highlight the "Name" option and press **A**, then enter any of the following code words as your name and press **START** to get different effects. If you've entered a code properly, your player name will not change to the name you entered, but you will hear a confirmation sound. You can enter several different codes, one at a time, to combine their effects; to deactivate a specific code, just enter it again.

ANTIGRAV—Enter this code to turn the entire course upside-down

ARSENAL—With this code in place, you'll have an endless supply of weapon pick-ups

BANANA—Enter this code to make the tracks extremely slippery

FERGUS—With this code in place, choose "Shoot-em-Up" from the Single Player menu and you'll find that each of the "drone" targets has been changed into the head of Fergus McGovern, director of Probe Entertainment

FISHEYE—Changes the in-game viewpoint to resemble the view from a "fisheye" lens, like a David Lee Roth video

GHOSTLY—Makes the course graphics semi-transparent

MAGNIFY—Changes the in-game viewpoint to resemble the view from a magnifying lens

NITROID—Gives you an infinite supply of nitro speed bursts

RA50—With this cheat in place, press **START** at any time during a race to pause, then select "Quit" from the pause menu. Instead of quitting the race, the game will act as if you finished the race in the position you were in when you paused. If you pause before the starting gun in a qualifying race, you'll get the first pole position; now you can repeat the same trick for the remainder of the circuit and get credit for finishing first in every race.

ROLLER—Changes all of the vehicles on the track into boulders

STEALTH—Makes all of the vehicles invisible

UGLYMODE—Deactivates the Nintendo 64's "anti-aliasing" feature; this makes the graphics appear more "pixelated"

WIRED—Removes the texture-mapping so you can play the game with "wireframe" graphics

XTREME—Increases your vehicle's top speed

XGTEAM—Enter this name, then press **R** again and change your name to the first name of one of the members of the game's design team (possibilities include ANDY, ASH, CRAIG, DARREN, GILES, GREG, JOE, JOHN, JON, JUSTIN, LLOYD, SADIE, SHAWN, SIMON, STEVE and OMRI). Note that unlike the above cheat codes, these names will appear as your name when you enter them. Start the race and the face of the person whose name you entered will appear on your bike.

EXTREME-G 2 (XG 2)

Cheat Codes

At the vehicle select screen, press **R** to call up the Customize menu. Choose "Enter Name" option and enter any of the following code words as your name to get different effects. If

you've entered a code properly, your player name will not change to the name you entered, but you will hear a voice say, "Extreme!" to confirm. You can enter several different codes, one at a time, to combine their effects; to deactivate a specific code, just enter it again.

2064—Changes all vehicles into *WipeOut*-style planes
FLICK—Blurry graphics
LINEAR—Wireframe graphics mode
MISTAKE—Infinite special weapons
NOPANEL—Removes all timers, gauges and counters from the screen
NEUTRON—"*Tron*" mode (alternate track graphics)
NITROID—Infinite Nitro boosts
PIXIE—Deactivates the Nintendo 64's "anti-aliasing" feature; this makes the graphics appear more "pixelated"
RASO—With this cheat in place, press **START** at any time during a race to pause, then select "Quit" from the pause menu. Instead of quitting the race, the game will act as if you finished the race in the position you were in when you paused. If you pause before the starting gun in a qualifying race, you'll get the first pole position; now you can repeat the same trick for the remainder of the circuit and get credit for finishing first in every race.
SPIRAL—Makes the screen rotate continuously during a race
SPYEYE—Overhead camera angle
XCHARGE—Infinite weapon energy and shield energy
XXX—Increases your vehicle's top speed

F

F-1 WORLD GRAND PRIX

Secret Codes

Each of the following codes must be entered as follows: Choose "Exhibition" from the main menu, then select the "Drivers" option, highlight "Driver Williams" and press **A**. Next, highlight the "Edit Name" option and press **A** twice; the first letter of the driver's last name should be highlighted. Now use the D-pad and/or joystick to change his last name to any of the following code words. *Important:* You must press **A** when you are finished entering the name. If you press **B**, you will exit out of the "Edit Name" function and the driver's name will not be changed:

• Enter "MUSEUM" as the driver's last name, then exit to the title screen; you'll find a new option called "Gallery".
• Enter "CREDITS" as the driver's last name, then exit to the title screen; you'll find a new option called "Credits".
• Enter "PANDORA" as the driver's last name, then exit to the title screen. Choose "Start", select "Challenge" and highlight "File 4". You'll see the words "Cheaters Special" at the top of the screen and all of the historical challenge scenarios will be unlocked, including the secret "Ultimate" challenge.
• Enter "VACATION" as the driver's last name, then exit to the title screen. Choose "Start", select "Exhibition", "Time Trial" or "2 Player" mode and select the "Courses" menu; you'll find a new course called "Bonus Track" that runs through a Hawaiian volcano.
• Enter "CHROME" as the driver's last name, then exit to the title screen. Choose "Start" and access the "Drivers" menu in any game mode; you'll find a new driver named "Silver Driver".
• Enter "PYRITE" as the driver's last name, then exit to the title screen. Choose "Start" and access the "Drivers" menu in any game mode; you'll find a new driver named "Gold Driver".

F-ZERO X

Cheat Code

At the "Select Mode" screen, press **L**, **Z**, **R**, C↑, C↑, C↑, C↓, C↓, **START**; you'll hear a signal to confirm. Now you'll find that the "Master" difficulty setting, "Joker" and "X" cups and all of the vehicles in the game have been unlocked.

Shrink Vehicles

At the "Select Machine" screen, press **L** + **R** + C↑ + C↑; all of the available vehicles will shrink.

FIFA: ROAD TO WORLD CUP 98

Secret Cheats

To access each of the following cheat codes, choose "Customize Squad" from the main menu, then select the "Player Edit" option and follow the instructions below:

• Small Players—Choose the "USA" league, select the Vancouver team and change any player's name to "KERRY".
• Ghost Players—Choose the "Zone 4—UEFA" league, select the Slovakia team and change any player's name to "LASKO".
• Invisible Players—Choose the "England" league, select the Sheffield W team and change any player's name to "WAYNE".
• Players Fall Down Randomly—Choose the "Zone 4—UEFA" league, select the R Ireland team and change any player's name to "SPUD". Start a game and you'll find that players on both teams will fall down randomly—usually at inopportune times.
• Invisible Stadium—Choose any team and change any player's name to "CATCH22".
• Invisible Walls—Choose the "Zone 4—UEFA" league, select the Wales team and change any player's name to "WARREN". Now the ball can't go out of bounds.
• Black Line Mode—Choose the "Zone 5—CONCACAF" league, select the Canada team and change any player's name to "MARC".
• Upside-Down Screen—Choose the "Zone 2—OFC" league, select the Australia team and change any player's name to "NWODEDISPU"...or choose the "USA" league, select the Vancouver team and change any player's name to "TED".
• Access Road to World Cup, Round 2—Choose the "Zone 3—AFC" league, select the Japan team and change any player's name to "YUJI". Now choose "Road to World Cup 98" from the main menu and you'll find that you can access the First or Final Round without playing the Qualifying Round.
• Unlimited Player Attribute Points—Choose the "USA" league, select the Vancouver team and change any player's name to "DAVE". Now select any player on any team and choose the "Edit Attributes" option. You can now set all attributes as high as you want; the "Points Remaining" counter will go into negative numbers.
• Watch Victory Animations—Choose the "Zone 3—AFC" league, select the Japan team and change any player's name to "NORIE". Now choose "Road to World Cup 98" from the main menu; when the round select screen appears, press C↑ + C↓ + **Z**. A special screen will appear. Press **Left** or **Right** to choose any victory animation sequence (from A to H) and press **A** to view it.

FLYING DRAGON

Extra Difficulty Levels

At the Option menu, set the difficulty level to "Easy", then press **Left** 20 times; a "Very Easy" setting will appear. If you set the difficulty to "Hard" and press **Right** 20 times, a "Very Hard" setting will appear.

FORSAKEN 64

Secret Codes

Each of the following codes works at the *Forsaken 64* title screen, while the words "Press Start" are going by in green letters. To deactivate a code you've entered, just input the same code again:

• Turbo Crazy Mode—**B**, **B**, **R**, **Up**, **Left**, **Down**, C↑, C↑
• Psychidelic Mode—**A**, **R**, **Left**, **Right**, **Down**, C↑, C↑, C↑
• Wireframe Mode—**L**, **L**, **R**, **Z**, **Left**, **Right**, C↑, C↑
• Gore Mode—**Z**, **Down**, C↑, C↑, C↑, C↑, C↑, C↑, C↑
• Stealth Mode—**Up**, **Up**, **Up**, **Up**, **Right**, **Down**, C↑, C↑
• Infinite Primary Weapon—**A**, **R**, **Z**, **Right**, C↑, C↑, C↑, C↑
• Infinite Secondary Weapon—**B**, **B**, **Z**, **Left**, **Left**, C↑, C↑, C↑
• Infinite Weapon Energy—**L**, **Z**, **Left**, **Right**, **Down**, **Down**, C↑, C↑
• Infinite Titans—**A**, **B**, **L**, **Up**, **Up**, C↑, C↑, C↑
• Infinite Solaris—**B**, **L**, **L**, **Z**, **Up**, **Down**, C↑, C↑
• Kill Enemies with One Shot—**B**, **B**, **B**, **L**, **R**, **Left**, **Down**, **Down**
• Freeze Enemies—**R**, **Z**, **Right**, **Right**, C↑, C↑, C↑, C↑

FOX SPORTS COLLEGE HOOPS '99

Secret Codes

Access the "Secret Codes" input screen from the options menu and enter any of the following passwords to get different effects:

NOGGIN—Big head mode
GHOST—Ghost mode
Z-WOOD—Z-Axis basketball court
TEAM-Z—Z-Axis team
NOFAN5—Dark background, improved frame rate
TRAILS—"Trippy" ball effect
BUZZZ—No shot clock
THIRTY—60-second game
HOMIE—Home team is favored
MONKEY—Alternate sound effects

GLOVER

Cheat Codes

At any time during the game, press **START** to pause, then enter any of the following codes using the **C** buttons:

Level select—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Open portals—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Open levels—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Locate Garibs—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Call ball—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Checkpoints—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Infinite lives—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Powerball—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Control ball—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Infinite energy—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Enemy ball—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Low gravity—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Big ball—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Fisheye—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Camera rotate R—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Camera rotate L—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Mad Garibs—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Death spell—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Frog spell—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Hercules—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Speed up—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Boomerang ball—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Vanish ball—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Froggy—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
Secret cheat—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑
All cheats off—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑

GOLDENEYE 007

Extra Characters in Multiplayer Mode

Select a file and choose Multiplayer mode. (You must have at least two controllers plugged in to access this option.) When the Multiplayer Options menu appears, choose "Characters," then enter the following code at the Select Character screen:

1) Hold **L** + **R** and press C↑
2) Hold **L** and press C↑
3) Hold **L** + **R** and press **Left** on the D-pad
4) Hold **L** and press **Right** on the D-pad
5) Hold **R** and press **Down** on the D-pad
6) Hold **L** + **R** and press C↓
7) Hold **L** and press C↓
8) Hold **L** + **R** and press **Right** on the D-pad
9) Hold **L** + **R** and press C↑
10) Hold **L** and press **Down** on the D-pad

If you've entered this code correctly, you will have a total of 64 playable characters at the Select Character screen.

Cheat Options

Each stage in *GoldenEye* will give you a special cheat option if you complete the stage within a specific amount of time at a specific difficulty level. When you earn one of these cheats, a new menu item called "Cheat Options" will appear inside your agent file folder; access this menu to turn specific cheats on or off. If you complete every single mission at the "00 Agent" difficulty level, another option called "007 Mode" will appear; this allows you to adjust the health, damage levels, accuracy and reaction speed of all of the enemies in the game. Here's a list of all of the cheat options:

• To earn the "Paintball Mode" cheat, defeat the Dam stage in 2:40 or less at the "Secret Agent" difficulty setting.
• To earn the "Invincibility" cheat, defeat the Facility stage in 2:05 or less at the "00 Agent" difficulty setting.
• To earn the "DK Mode" cheat, defeat the Runway stage in 5:00 or less at the "Agent" difficulty setting.
• To earn the "2x Grenade Launcher" cheat, defeat the Surface stage in 3:30 or less at the "Secret Agent" difficulty setting.
• To earn the "2x Rocket Launcher" cheat, defeat the Bunker stage in 4:00 or less at the "00 Agent" difficulty setting.
• To earn the "Turbo Mode" cheat, defeat the Silo stage in 3:00 or less at the "Agent" difficulty setting.
• To earn the "No Radar (multiplayer)" cheat, defeat the Frigate stage in 4:30 or less at the "Secret Agent" difficulty setting.
• To earn the "Tiny Bond" cheat, defeat the Surface 2 stage in 4:15 or less at the "00 Agent" difficulty setting.
• To earn the "2x Throwing Knives" cheat, defeat the Bunker 2 stage in 1:30 or less at the "Agent" difficulty setting.
• To earn the "Fast Animation" cheat, defeat the Statue stage in 3:15 or less at the "Secret Agent" difficulty setting.
• To earn the "Invisibility" cheat, defeat the Archives stage in 1:20 or less at the "00 Agent" difficulty setting.
• To earn the "Enemy Rockets" cheat, defeat the Streets stage in 1:45 or less at the "Agent" difficulty setting.
• To earn the "Slow Animation" cheat, defeat the Depot stage in 1:30 or less at the "Secret Agent" difficulty setting.
• To earn the "Silver PP7" cheat, defeat the Train stage in 5:25 or less at the "00 Agent" difficulty setting.
• To earn the "2x Hunting Knives" cheat, defeat the Jungle stage in 3:45 or less at the "Agent" difficulty setting.
• To earn the "Infinite Ammo" cheat, defeat the Control stage in 10:00 or less at the "Secret Agent" difficulty setting.
• To earn the "2x RC-P90s" cheat, defeat the Caverns stage in 9:30 or less at the "00 Agent" difficulty setting.
• To earn the "Gold PP7" cheat, defeat the Cradle stage in 2:15 or less at the "Agent" difficulty setting.
• To earn the "2x Lasers" cheat, defeat the Aztec stage in 9:00 or less at the "Secret Agent" difficulty setting.
• To earn the "All Guns" cheat, defeat the Egytian stage in 6:00 or less at the "00 Agent" difficulty setting.

H

HEXEN

Cheat Menu

During the game, press **START** to pause. When the "Paused" menu appears, quickly press C↑, C↑, C↑, C↑. A new option called "Cheat" will appear. Highlight this option and press **A** to bring up a "Cheats" menu; now you can activate the following cheat options by entering the following codes *quickly* at the "Cheats" menu:

God Mode (invincibility)—C↑, C↑, C↑, C↑
Clipping (walk through walls)—Press C↑ 20 times, then C↑
Visit (stage select)—C↑, C↑, C↑, C↑, C↑, C↑
Butcher (kill all enemies in the area)—C↑, C↑, C↑, C↑, C↑
Health (refill health)—C↑, C↑, C↑, C↑
Collect All Keys—C↑, C↑, C↑, C↑
Collect All Artifacts—C↑, C↑, C↑, C↑
Collect All Weapons—C↑, C↑, C↑, C↑
Collect Puzzle Items—C↑, C↑, C↑, C↑, C↑, C↑, C↑, C↑

I

IGGY'S RECKIN' BALLS

Secret Codes

At the title screen menu, press **R** + **Z** to access a cheat menu. Use the D-pad or joystick and the **A** button to enter any of the following codes; you should hear a signal when you press **START** to confirm each code. Once a code is in place, you can turn its effects on or off by pressing **START** during the game; you'll find a "Cheat Menu" option at the "Paused" menu.

THEUNIVERSE—Allows you to access all of the secret worlds
HAPPYHEADS—Unlocks all but one of the secret characters
GOOEYGOOGOO—"Slime Mode" (all tracks are gooey)
ICEPRINCESS—"Ice Mode" (all tracks are slippery)
GOBABY—Gives you a maxed-out turbo meter
2TIMES—2X Turbo Mode (turbo boosts last twice as long)
NONSTOP—"Roll Mode" (constant turbo)
SWOPSHOP—Randomly switches the characters' accessories (hair, glasses, spikes, etc.)
ROLFHARRIS—Activates the black-&-white "Pencil Sketch" mode
2ROKTOO—Activates "Dark City" mode, in which the only lighting comes from the balls themselves
MICROBALLS—Activates "Tiny Mode"
TOOMUCHPIE—Activates "Fat Mode" (for wider characters) and "Bomb Physics" (super jumping, no grappling)
JUMPAROUND—Level Select (a "Go To" option at the "Paused" menu allows you to jump to any level at any time)

INTERNATIONAL SUPERSTAR SOCCER 64

Big Head Mode
Wait for the words "Press Start" to begin flashing on the title screen, then press C▲, C▲, C▼, C▼, C◀, C▶, C◀, C▶, B, A, then hold the Z button and press START; you'll hear the announcer shout to confirm the code. Now start the game and all of the players on both teams will have huge heads.

Secret Teams
(Note: Use the D-pad to enter the following code, not the analog stick.) Wait for the words "Press Start" to begin flashing on the title screen, then press Up, L, Up, L, Down, L, Down, L, Left, R, Right, R, Left, R, Right, R, B, A, then hold the Z button and press START; you'll hear the announcer shout to confirm the code. Now access the team-select screen; you'll find a new group called "All Stars" with powerful all-star teams from Europe, Asia, Africa, America and even a "World Stars" team.

INTERNATIONAL SUPERSTAR SOCCER '98

Big Head Mode
Wait for the words "Press Start" to begin flashing on the title screen, then press C▼, C▼, C▲, C▲, C▶, C◀, C▶, C◀, B, A, then hold the Z button and press START; you'll hear the crowd laugh to confirm the code. Now start the game and all of the players on both teams will have huge heads.

Secret Teams
(Note: Use the D-pad to enter the following code, not the analog stick.) Wait for the words "Press Start" to begin flashing on the title screen, then press Up, C▲, Up, C▲, Down, C▼, Down, C▼, Left, C◀, Right, C▶, Left, C◀, Right, C▶, B, A, then hold the Z button and press START; you'll hear the announcer say, "World class!" to confirm the code. Now access the team-select screen; you'll find a new group called "All Stars" with powerful all-star teams from Europe, Asia, Africa, America and even a "World Stars" team.

KILLER INSTINCT GOLD

Boss Code
When you turn the game on, wait for the demo to show one of the character biographies (where you see the vital statistics and character storyline.) When this appears, press Z, A, R, Z, A, B. You'll hear a laugh to confirm the code. Now Gargos is a playable character in all game modes except "Training" and "Focused Training".

Bonus Options + Special Colors
As above, wait for the demo to show one of the character biographies When this appears, press Z, B, A, Z, A, L. You'll hear a voice say, "Welcome!" to confirm the code. Now access the Options menu and you'll find that the extra Level 1, Level 2 and Level 3 options have become available, just as if you had beaten the game at each of the first three difficulty settings. This code also gives you access to three special character colors. At the character select menu, press Up or Down repeatedly to see the available hues; instead of the standard seven colors, you'll find new gold, white and "stealth" shadow settings.

More Bonus Options
As above, wait for the demo to show one of the character biographies When this appears, press Z, B, A, L, A, Z. You'll hear a voice say, "Perfect!" to confirm the code. Now access the Options menu and you'll find that the extra Level 1 through Level 5 options have become available.

See the Credits
As above, wait for the demo to show one of the character biographies When this appears, press Z, L, A, Z, A, R. You'll jump immediately to the game's ending credits sequence.

Stage Select/Music Select
When playing in two-player mode, you can choose the stage you want to fight in by holding Up or Down when you press a button to select your character as follows:
Castle Stage—Hold Up and press B
Jungle Stage—Hold Up and press C◀
Spaceship Stage—Hold Up and press C▶
Stonehenge Stage—Hold Up and press A
Museum Stage—Hold Up and press C▼
Helipad Stage—Hold Up and press C▶
Bridge Stage—Hold Down and press B
Dungeon Stage—Hold Down and press C◀
Street Stage—Hold Down and press C▶
Dojo Stage—Hold Down and press A
Spinal Ship Stage—Hold Down and press C▼
The player who chooses his or her character first gets to pick the stage this way. Once the stage has been selected, the other player can choose the music that plays during the battle by choosing his or her character as follows:
Sabrewulf Tune—Hold Up and press B
Maya Tune—Hold Up and press C◀
Glacius Tune—Hold Up and press C▶
Tusk Tune—Hold Up and press A
Fulgore Tune—Hold Up and press C▼
Orchid Tune—Hold Up and press C▶
Jago Tune—Hold Down and press B
Gargos Tune—Hold Down and press C◀
T.J. Combo Tune—Hold Down and press C▶
Kim Tune—Hold Down and press A
Spinal Tune—Hold Down and press C▼

Secret Stage
In two-player mode, have both players choose their fighters by holding Down and pressing C▼; you'll fight in the secret Sky stage with Rare and *Killer Instinct* logos on the ground.

KOBE BRYANT IN NBA COURTSIDE

Note: Use the D-pad to enter the following codes, not the analog joystick.

Big Head Mode
At any time during the game, press Right, Right, Left, R, Z, START, A, START, A, START, Z on Controller 1. To return the players' heads to normal, just enter the code again.

Disco Court
At any time during the game, press A, C▶, Down, Up, C▼, R, R, B, C▶, C▶, Z on Controller 1. The stadium will change into a disco, complete with mirrored-ball sparkles and colored light panels on the floor. To return the graphics to normal, just enter the code again.

Secret Teams
Highlight "Pre-Season" at the main menu, hold the L button and press START or A. When the team-select menu appears, you'll find three new teams to choose from: the Nintendo Gamers, the Nintendo Plumbers and the Left Field Lefties.

Tiny Players
At the main menu, press C▶, C▶, B, R, R, C▼, Up, Down, C▶, A, Z. Now when you start a game, the players will be tiny.

Alien Team
At the main menu, press C▲, C▼, C◀, C▶, START, START, A, B, A, R, Z. Now select the Left Field Lefties team (see "Secret Teams" above) and all of the players on the Lefties will have alien heads.

LODE RUNNER 3-D

Unlock Worlds
While inside any level during the game, press START to pause. When the "Options" screen appears, hold Z and press R, B, A, B, A, C▲, C▼, C◀, C▶, C▲, C▼, C◀, C▶. A new option called "Unlock Worlds" will appear; set this option to "Yes" and you will be able to choose any world at the World Select screen. Note: If you can't get this code to work, hold Z and press any button at the pause menu, then try entering the code again; this should clear up the problem.

MACE: THE DARK AGE

Play as War Mech and Ichiro
When the "Parental Advisory" screen appears just after you turn the system on, press Down, Right, Up, Left on the D-pad or joystick; you'll hear a signal to confirm the code. Now Gar the War Mech and Ichiro will be selectable at the character-select screen, just above The Executioner and Lord Deimos.

Play as Nerf the Jester
Enter the following code at the character-select screen:
1) Highlight Koyasha and press START.
2) Highlight the Executioner and press START.
3) Highlight Lord Deimos and press START.
4) Highlight Xiao Long and press Quick (A or B in the default control configuration).

Bunny Slippers
Enter the following code at the character-select screen:
1) Highlight Ragnar and press START.
2) Highlight Dregan and press START.
3) Highlight Koyasha and press START.
Now choose any character as usual. When the fight begins, both characters will be wearing pink bunny slippers.

Switch Faces
Enter the following code at the character-select screen:
1) Highlight Al-Rashid and press START.
2) Highlight Takeshi and press START.
3) Highlight Mordos Kull and press START.
4) Highlight Xiao Long and press START.
5) Highlight Namira and press START.
Now choose any character as usual. When the fight begins, your opponent will have your character's face, and vice versa.

MADDEN FOOTBALL 64

Secret Teams
Choose "Season" from the main menu, then select "Front Office" and access the "Create Player" option. Now create a player with one of the following names; the player stats don't matter. Select "Continue," then "Save and Exit." Now return to the main menu and start a game in any mode. At the game setup menu, you'll find a new team that corresponds to the player you created as follows (note that all of the players on the EA Sports and Tiburon teams are 8'4" tall and are rated at 100 in all skill categories):
• Create a player named "AT MADDEN" to access the All-Time Madden team.
• Create a player named "SIXTIES" to access the '60s Conference B team.
• Create a player named "SEVENTIES" to access the All '70s team.
• Create a player named "EIGHTIES" to access the All '80s team.
• Create a player named "HOWLIE" to access the '97 Conference A team.
• Create a player named "LEI" to access the '97 Conference B team.
• Create a player named "STATS MEN" to access the All-Time Stats Leaders team.
• Create a player named "ELEC ARTS" to access the EA Sports team.
• Create a player named "TIBURON" to access the Tiburon team.

Secret Stadiums
Follow the instructions under "Secret Teams" above and enter the following player names to unlock secret stadiums at the "Stadium Select" menu:
• Create a player named "SAN MATEO" to access the EA Sports stadium.
• Create a player named "MAITLAND" to access the Tiburon Sports Complex.

See the Ending
When the EA Sports logo appears, hold L + R + Z; you'll see a sneak preview of the championship celebration from the ending of a successful season of play.

MADDEN NFL 99

Secret Codes
Choose "Code Entry" from the main menu, then select "New Code" and enter any of the following codes to unlock secret features:
B E S T N F C—Unlock NFC Pro Bowl team
A F C B E S T—Unlock AFC Pro Bowl team
B O O M—Unlock All-Madden team
I M T H E M A N—Unlock All-Time Stat Leaders team
P E A C E L O V E—Unlock All '60s team
G E L L B E O T T O M S—Unlock All '70s team
S P R B W L S H U F L—Unlock All '80s team
H E R E A N D N O W—Unlock All '90s team
T U R K E Y L E G—Unlock All-Time Greats team
T H R O W B A C K—Unlock NFL 75th Anniversary team
G E A R G U Y S—Unlock NFL Equipment Managers team
W E L C O M E B A C K—Unlock 1999 Cleveland Browns
I N T H E G A M E—Unlock EA Sports team
H A M M E R H E A D—Unlock Tiburon team
E A S T A D I U M—Unlock EA Sports Stadium
O U R H O U S E—Unlock Tiburon Stadium

MAGICAL TETRIS CHALLENGE

"Endless Tetris" Stats
During a one-player game in "Endless Tetris" mode, press the A and B buttons simultaneously; you'll see the opposite side of the screen change from gray blocks to the normal playfield color. As you clear lines, colored bars will appear to indicate how many times you've scored a single, double, triple or Tetris.

MAJOR LEAGUE BASEBALL FEATURING KEN GRIFFEY JR.

Secret Teams
At the main menu—the one with the spinning baseball that says "Exhibition/Season/World Series/HomeRun Derby"—tap all four C buttons simultaneously, as rapidly as you can. You'll hear a signal to confirm if you're doing it correctly. Now choose "Exhibition" mode; you'll find two new teams in the "All-Star" division: Nintendo and Angel Studios.

See the Ending
At the stadium-select screen, tap all four C buttons simultaneously, as rapidly as you can. You'll hear a signal to confirm if you're doing it correctly. Now press the Z button; instead of entering the "View Stadium" mode, you'll see the team that plays in that stadium celebrating a World Series victory, followed by the game's credits.

Fireworks
At the stadium select screen, press Z to enter "View Stadium" mode. While viewing the stadium, hold R + Z to see a small fireworks display at home plate.

MARIO KART 64

Reverse Tracks
If you come in first and earn the Gold trophy in all four cups in the Mario GP 150cc mode, you'll gain access to a new option that allows you to race all 16 courses in reverse.

Course Ghosts
• Race on the Mario Raceway course in Time Trial mode until you get a total time of 1'30"00 or better. Once you've done this, you will be challenged by the "course ghost" Mario when you return to that course in Time Trial mode. You must complete the course with a total time of less than 1'27"10 if you want to beat him. Press R at the title screen to show off your best time on the Mario Raceway course.
• Race on the Luigi Raceway course in Time Trial mode until you get a total time of 1'52"00 or better. Once you've done this, you will be challenged by the "course ghost" Luigi when you return to that course in Time Trial mode. You must complete the course with a total time of less than 1'48"30 if you want to beat him.
• Race on the Royal Raceway course in Time Trial mode until you get a total time of 2'40"00 or better. Once you've done this, you will be challenged by the "course ghost" Peach when you return to that course in Time Trial mode. You must complete the course with a total time of less than 2'38"00 if you want to beat her.

MARIO PARTY

Cheat from Computer
When playing in Adventure mode, you can temporarily take over any computer-controlled character to stop him or her from buying stars or stealing yours. When you see that an opponent is getting close to a star, press START to pause, then press A to bring up the Settings menu. Choose "Controller Settings" and change your character to the "COM" setting, then select the character who is close to getting a star and assume control of him or her. Now you can force them to refuse stars from Toad or Big Boo, then switch back to your original character when you're done.

Earn Extra Stars + Coins
You can also use the "Controller Settings" menu as described above to earn extra stars and coins when playing against computer-controlled opponents. When you're on the last turn of a game, connect controllers to all four controller ports (or use as many as you have) and assign any computer players to the extra controllers. When Toad tallies up what you've earned, he will include all of the stars and coins that were collected by any character that's not being controlled by the computer at the end of the game and add them to the cumulative totals that are stored in the cartridge's memory.

MICRO MACHINES 64 TURBO

Cheat Codes
Each of the following cheats can be entered while the game is paused. To deactivate a cheat, just enter that same code again:
Slow down computer cars—C▶, C◀, C◀, C▼, C▶, C◀, C◀, C▼
Super speed—C▼, C▶, C◀, C◀, C▲, C▼, C▼, C▼, C▼
Super jumping ability—Right, Right, Down, Up, Down, Left, Down, Down
Change vehicles—Down, Down, Up, Up, Right, Right, Left, Left (This code changes all the vehicles into one of the objects from the current stage. Enter the code repeatedly to change into different objects.)
Debug mode—Up, Down, Down, C◀, C▶, C▶, C◀, C▶. With the Debug code in place, the following options become available:
• Press all four C buttons simultaneously to make all of the vehicles on the track explode
• Hold Z and move the D-pad to tilt or rotate the camera angle
• Hold Z and press L or R to zoom in or out
• Hold Z and press C◀ to have the computer control your car
• Hold Z and press C▶ to end the race with you in first place!

"Name" Cheats
When the "Enter New Name" option appears after you select a new character, enter one of the following names for different effects; you'll hear a signal to confirm and you'll be able to enter another name.
• Enter the name "ALLTANKS" and you'll always play with tanks in multi-player mode—

which is pretty funny if you try to race on the pond. Enter the name "NOTANKS" to cancel this code.

• Enter the name "WINTERY" to make snow fall instead of confetti when you win a trophy; enter "CONFETTI" to cancel this code.

MIKE PIAZZA'S STRIKE ZONE

Secret Codes

During the game, press **START** to pause, then enter any of the following codes at the "Today's Game" screen:

• Aluminum bats—**L, R, L, R, B, L, B, A, Right**
• Red bats—**L, R, L, R, R, Down, B, A, Right**
• Rainbow bats—**L, R, L, R, Z, B, R, A**
• Devil's Thumb stadium—**L, R, L, R, Right, A, C↑, L, A**
• Activate all options on the Pitch menu—**L, R, L, R, C→, A, Z, C↓, R, L**

See the Credits

When the Major League Baseball logo appears right after you turn the game on, quickly press **R, A, Z, R, C→, A, B;** you'll hear a signal to confirm. Now if you wait for the opening credits to end, the game's full credits will appear.

Secret Dedication

When the Major League Baseball logo appears right after you turn the game on, quickly press **C↓, R, B, B;** you'll hear a signal to confirm and a secret message from a lovesick game programmer will appear.

MISSION: IMPOSSIBLE

Secret Codes

Enter any of the following codes at the mission select screen; you'll hear Ethan speak each time you enter a code properly:

• Turbo Mode—**C↓, Z, C↓, Z, C↓**
• Big Feet Mode—**C→, R, Z, C→, C↓**
• Kids Mode—**C→, C→, R, L, Z**
• Start with Uzi Sub Machine Gun—**C→, C↓, C→, R**
• Start with Mini Rocket Launcher—**R, L, C↓, C→, C→**
• Start with 9mm High Power Gun—**R, L, C→, C→, C↓**
• Start with 7.65 Silenced Pistol—**C↓, L, C→, C↓, C↓**

MORTAL KOMBAT 4

Cheat Menu

Choose "Options" from the main menu, highlight the "Continues" option, hold **Run** + **Block** (**C↓** + **C→**) in the default control configuration) and continue to hold them down. After about five seconds you will hear a sinister laugh; after about five more seconds, a secret "Cheats" menu will appear. Turn "Endings" on and you will finish the game after defeating just one enemy; the remaining options allow you to perform fatalities with just one button.

Secret Characters

To access Noob Saibot and Goro, you must first access the cheat menu as described above. Next, enter one of the following codes at the character-select screen:

• Noob Saibot—Highlight the "Hidden" option at the bottom of the character-select screen, press any button to hide the cursor, then highlight Reiko and press **Run** + **Block** simultaneously
• Goro—Highlight the "Hidden" option at the bottom of the character-select screen, press any button to hide the cursor, then highlight Shinnok and press **Run** + **Block** simultaneously

MORTAL KOMBAT MYTHOLOGIES: SUB-ZERO

Cheat Passwords

Choose "Options" from the main menu and select "Password," then enter any of the following cheat codes:

• Enter "T D F C L T" for invincibility (you can still be killed by ceiling traps or long falls)
• Enter "G T T B H R" for infinite lives
• Enter "N X C V S Z" to start with 10 Urns of Vitality in your inventory
• Enter "C R V D T S" to see the credits from the end of the game

Fatality

When your opponent drops to his or her knees, stand about one step in front of your victim and press Forward, Down, Forward + High Punch; Sub-Zero will punch his opponent's head off.

Combos

3 Hits—High Punch, High Punch, Low Punch
5 Hits—High Punch, High Punch, Low Kick, High Kick, Back + High Kick
6 Hits—High Punch, High Punch, Low Punch, Low Kick, High Kick, Back + High Kick

Stage Passwords

Wind Stage—T H W M S B
Earth Stage—C N S Z D G
Prison Stage—R G T K C S
Water Stage—Z V R K D M
Fire Stage—I Y P P H D
Bridge of Immortality—Q F T L W N
Qhan Chi's Fortress—Z C H R R Y

Note: With the "Z C H R R Y" password in place, you can warp to Quan Chi or Shinnok by using the following trick: Allow yourself to be killed by the first enemy in the Fortress, then—as Sub-Zero falls to the ground—hold **A** to warp to the battle with Quan Chi or **B** to fight Shinnok.

MORTAL KOMBAT TRILOGY

Play as Khameleon

When the "story" screens appear during the game's demo mode, quickly press **C↑, C↓, A, B, C↑, C↓, C→**. If you're fast enough, you'll hear Shao Kahn say, "Khameleon." Now Khameleon is a selectable character at the character-select screen.

Play as Motaro

Choose any character, hold High Kick + Low Kick and point the D-pad or joystick away from your opponent before the battle begins. When the fighters appear on the screen, you might change into Motaro. Note: This trick only works in certain stages, including the Wasteland and Jade's Desert.

Play as Shao Kahn

Choose any character, hold High Punch + Low Punch and point the D-pad or joystick **Down** before the battle begins. When the fighters appear on the screen, you might change into Shao Kahn. Note: This trick only works in certain stages, including the Rooftop and The Pit 3.

Hidden Game #1

After playing 50 consecutive games in two-player mode, you'll get to play a hidden game that's similar to *Pong*.

Hidden Game #2

After playing 100 consecutive games in two-player mode, you'll get to play a hidden game that's similar to *Galaxian*.

Hidden Game #3

When fighting on The Pit stage, keep an eye on the moon in the background. If you see a shadow of any kind flying in front of the moon, press the **Z** button; if you do this, the winner of that match will get to play a hidden game that's similar to *Space Invaders*. This game also appears if you play 150 consecutive games in two-player mode.

Stage Select

At the character-select screen, highlight Sonya, hold **Up** and press **START**, then choose your character normally. A "Select Kombat Zone" option will appear before the fight, allowing you to choose the stage you'd like to fight in.

Super Hard Mode

At the character-select screen, highlight Kano, hold **Down** and press **START**, then choose your character normally. When the "Choose Your Destiny" screen appears, you'll find that all of the battle plans have been changed to make them much more challenging. The "Novice" plan now includes three endurance matches instead of one, and the "Champion" plan starts with battles against Khameleon and Motaro—followed by a whopping *eight* endurance matches.

Free Play

When the "story" screens appear during the game's demo mode, quickly press **Down, Down, Up, Up, Right, Right, Left, Left** on the D-pad. You'll hear a crunch sound to confirm the code. Now when you die in a one-player game, you'll find that the credit counter has been replaced by the words "Free Play", which indicates that you can continue as many times as you wish.

Secret "More Kombat" Menu

When the "story" screens appear during the game's demo mode, quickly press Run, High Punch, Low Punch (that's **C↑, B, A** in the default control configuration.) You'll hear Shao Kahn say "Outstanding!" Now press **START** to access the Kombat menu, then hold **Up** and press **START**. When the main menu appears, you'll find a new option with a blue question mark; this cheat menu allows you to activate the stage-select feature, disable throwing, activate unlimited "run" meters, turn on "Bloody Kombat" and activate the two secret characters, Human Smoke and Khameleon.

Secret "Kombat Cheats" Menu

When the "story" screens appear during the game's demo mode, quickly press High Kick, Low Kick, Run, Low Punch, High Punch, High Punch, High Punch, Low Punch, Low Punch (that's **C↑, C↓, C→, A, B, B, B, B, A, A** in the default control configuration.) You'll hear a voice say "Ow-uh!" Now press **START** to access the Kombat menu, then hold **Up** and press **START**. When the main menu appears, you'll find a new option with a red question mark; this cheat menu allows you to activate Free Play mode, disable the Fatality timer (giving you infinite time to do a finishing move), set one-round matches or turn the game's collision boxes on. The collision boxes are tools that the programmers use to check the characters' hit detection, but you can use them to study the attack ranges and defense parameters of your favorite fighter. When you attack, a blue box appears that shows the area of the screen that's within range of your attack and a red box appears that shows your opponent's vulnerable area. If the blue box touches the red box, your attack will connect. Note that the above code also activates the blue question mark menu as described above.

MULTI RACING CHAMPIONSHIP

Unlock Bonus Cars

To access the two locked garages, you must beat each track in Championship mode to gain access to Match Mode, then race in Match Mode and defeat both the Hannya and the Dues cars. If you don't want to take the time to do this, you can access both cars with the following trick: Plug in two controllers and access "Vs. Race" mode. Choose "Machine", then—when the car select screen appears—highlight one of the locked garages and press **B**; the word "Selected" will appear to confirm your choice. Both players can choose the Hannya or Dues in this mode; even better, if you use this trick to choose one of the "locked" garages for Player 1, then exit "Vs. Race" mode after leaving the car select screen, you can choose "Championship", "Time Trial" or "Free Run" mode from the main menu and the Hannya or Dues you chose in "Vs. Race" mode will still be selected.

N

NAGANO WINTER OLYMPICS '98

Repeat Ending

When you earn a gold medal in every event—including a "Championship Mode" gold medal—you will see an ending sequence with credits. If you ever decide that you want to see the ending sequence again, just access the "Awards" screen and press **Up, Up, Down, Down, Left, Right, Left, Right, B, A.**

NASCAR 99

Secret Drivers

Choose Single Race from the main menu, then enter any of the following codes at the Single Race menu:

• To race as Bobby Allison, select the Charlotte track, highlight "Select Car" and quickly press **C→, C↑, C↓, C→, L, R, L, R, Z, Z**
• To race as Davey Allison, select the Talladega track, highlight "Select Car" and quickly press **C↑, C↑, C↓, C↓, L, R, L, R, L, R**
• To race as Alan Kulwicki, select the Bristol track, highlight "Select Car" and quickly press **Z** eight times, then **R** twice.
• To race as Benny Parsons, select the Richmond track, highlight "Select Car" and quickly press **C↑, C→, C↓, C↓, Z, Z, Z, L, Z, Z**
• To race as Richard Petty, select the Martinsville track, highlight "Select Car" and quickly press **C↑, C↑, C↓, C↓, C→, C↑, C↓, C→, C↑, L, R**

Once you have unlocked a driver this way, that driver will also be available in Championship mode.

NBA HANGTIME

Vs. Screen Codes

Each of the following cheats must be entered at the "Tonight's Matchup" screen while the voice is announcing the names of the two teams:

All Computer Assistance Turned Off—Hold **Right**, press Pass, Pass
Big Head—Hold **Up**, press Turbo + Pass simultaneously
Rooftop Court—Hold **Left**, press Turbo, Turbo
ABA Ball—Hold **Right**, press Shoot, Turbo, Pass
Display Shot Percentage—Rotate the D-pad or joystick clockwise

Each of the following codes must be entered at the "Tonight's Matchup" screen by pressing the Turbo, Shoot and Pass buttons to change the numbers in the box at the bottom of the screen.

Baby Sized Players—025
No Music—048
Tournament Mode—111
Fast Passing—120
Stealth Turbo—273
Max. Speed—284
No Pushing—390
Unlimited Turbo—461
Hyper Speed—552
Max. Blocking—616
Quick Hands—709
Max. Power—802
Goaltending Allowed—937

Secret Characters

To play as a secret character, choose "Enter Name" and input the name and pin number of one of the following special guests:

Hardaway—AHRDWY 0000
Amrich—AMRCH 2020
Bardo—BARDO 6000
Pesina—CARLOS 1010
C. Robinson—CLIFFR 0000
Thompson—DANIEL 0604
Roan—DANR 0000
D. Robinson—DAVIDR 0000
DiVita—DIVITA 0201
Olajuwon—DREAM 0000
Ferrier—EDDIE 6213
Elliot—ELLIOT 0000
Geer—EUGENE 6767
Ewing—EWING 0000
Hill—GHILL 0000
G. Robinson—GLENNR 0000
Grant—HGRANT 0000
Rivett—JAMIE 1000 or MUNDAY 5432
Japple—JAPPLE 6660
Skiles—JASON 0729
Carlton—JC 0000
Hedrick—JFER 0503
Hey—JONHEY 6000
Johnson—JOHNSN 0000
Kemp—KEMP 0000
Kidd—KIDD 0000
Boon—KOMBAT 0004
Malone—MALONE 0000
Martinez—MARTY 1010
Mednick—MEDNIK 6000
Miller—MILLER 0000
Minifee—MINIFE 6000
Morris—MORRIS 6000
Tobias—MORTAL 0004
Mutombo—MOTUMB 0000
Muresan—MURSAN 0000
Vinikour—MXV 1014
Ehrlich—NICK 7000
Fitzgerald—PATF 2000
Perry—PERRY 3500
Pippen—PIPPEN 0000
Quinn—QUIN 0330
Rice—RICE 0000
Rodman—RODMAN 0000
Root—ROOT 6000
Liptak—SHAWN 0123
Smits—SMITS 0000
Oursler—SNO 0103
Stackhouse—STACKH 0000
Starks—STARKS 0000
Turnell—TURMEL 0322
Webb—WEBB 0000
Webber—WEBER 0000
Funk—NFUNK 0101
Mourning—MOURNG 0000

NBA JAM 99

Secret Codes

During the game, press **START** to pause, then enter any of the following codes at the "Pause" menu (note that "Up," "Down," "Left" and "Right" refer to the D-pad, not the analog joystick):

Large players—**L, L, C↑, L, L, C↑, L, L, C↑, Z**
Tiny players—**L, L, C↑, L, L, C↑, L, L, C↑, Z**
Enable full-court dunks—**L, L, C↑, L, L, C↑, L, L, C↑, Z**
Guarantee next shot—**L, L, C↑, L, L, C↑, L, L, C↑, Z**
Super push—**L, L, Up, L, L, Up, L, L, Up, Z**
Tie scores—**L, L, Down, L, L, Down, L, L, Down, Z**
Team on fire—**L, L, Right, L, L, Right, L, L, Right, Z**
Cancel all cheats—**L, L, Left, L, L, Left, L, L, Left, Z**

NFL BLITZ

Secret Characters

At the start of the game, when the "Enter name for record keeping?" prompt appears, enter one of the following names and PIN nimbers to play as a secret character:

TURMEL—0322
SAL—0201
JAPPLE—6660
JENIFR—3333
LUIS—3333
DANIEL—0604
JASON—3141
ROOT—6000
BRAIN—1111
GENTIL—1111
RAIDEN—3691
ROOT—6000
SHINOK—8337
SKULL—1111
THUG—1111
FORDEN—1111
CARLTN—1111

VAN—1234
BILLZ -0526
ZZ 1221
JIMK—5651
MARKA 1112
ED 3246
TODD—1122
MITCH -4393
JOHN—5158
JOSH 4288
RYAN—1029
BETH—7761
BRIAN -0818
GRINCH 2220
PAULO—0517
LT—7777
NICO 4440
GATSON—1111
ROG 8148
MONTY 1836
SHUN 0530
GENE—0310
PAULA—0425
DBN—6969

Secret Codes

At the match-up screen just before the game starts—while the announcer is saying "Today's match-up," etc.—enter the following codes using the Turbo, Jump and Pass buttons followed by a direction on the D-pad or joystick. For example, to activate the "Team Big Players" code (1-4-1-Right) press Turbo once, Jump four times, Pass once, then press **Right**. A message will appear to confirm each code. Note: Some codes will not work in a two-player game unless both players enter the code.

Powerup Blockers—3-1-2-Left
Powerup Speed—4-0-4-Left
Powerup Teammates—2-3-3-Up
Powerup Defense—4-2-1-Up
Powerup Offense—3-1-2-Up
Infinite Turbo—5-1-4-Up
Fast Turbo Running—0-3-2-Left
Super Field Goals—1-2-3-Left
Super Blitzing—0-4-5-Up
Hyper Blitz—5-5-5-Up
Fast Passes—2-5-0-Left
No First Downs—2-1-0-Up
No Interceptions—3-4-4-Up
No Punting—1-5-1-Up
Allow Stepping Out of Bounds—2-1-1-Left
No Play Select on—1-1-5-Left
Late Hits—0-1-0-Up
Turn Off Stadium—5-0-0-Left
Tournament Mode—1-1-1-Down
Show Field Goals—0-0-1-Down
No Random Fumbles—4-2-3-Down
No CPU Assistance—0-1-2-Down
Smart CPU Opponent—3-1-4-Down
Invisible—4-3-3-Up
Hide Receiver Name—1-0-2-Right
Big Head—2-0-0-Right
Huge Head—0-4-0-Up
No Head—3-2-1-Left
Team Big Heads—2-0-3-Right
Headless Team—1-2-3-Right
Team Tiny Players—3-1-0-Right
Team Big Players—1-4-1-Right
Show More Field—0-2-1-Right
Night Game—2-2-2-Right
Weather: Rain—5-5-5-Right
Weather: Snow—5-2-5-Down
Weather: Clear—2-1-2-Left
Fog On—0-3-0-Down
Thick Fog—0-4-1-Down

NFL QUARTERBACK CLUB 98

Secret Codes

Choose "Enter Cheat" from the main menu and enter any of the following passcodes:

GLYTHMD—Giant players
SMLMDGT—Tiny players
BBMNTBL—Players are tall and thin
JPNSMWR—Players are short and fat
TRNTDLFR—Passing accuracy is at zero for all quarterbacks
BRDWYNMTH—Passing accuracy is at maximum for all quarterbacks
CRLLWYS—Acceleration attribute is at maximum for all players
WLTRPYTN—Agility attribute is at maximum for all players
STYCKYHND S—Hands attribute is at maximum for all players
MCHLJNSN—Speed attribute is at maximum for all players
RNLDSWZNGR—Strength attribute is at maximum for all players
YNSTYNS—Discipline and Awareness attributes are at maximum for all players
BGBFYDF—All attributes are at maximum for all defensive players
BGBFYFF—All attributes are at maximum for all offensive players
LLDFSCK—All attributes are at zero for a defense vs players
LLFFSCK—All attributes are at zero for all offensive players
SPRTMMD—All players' attributes are at maximum
PWHYRMN—All players' attributes are at zero
SPRBGRMS—Quarterbacks can throw the ball 100 yards, kickers can kick the ball 100 yards, punters can punt the ball 100 yards
SPRTRBMD—Super turbo mode
FRMBYFRM—Slow motion mode
DWNDRV—Eight downs instead of four
NBCTCKLS—Computer controlled players don't try to tackle
SPRDPRTCK—Super-duper tackles
TGHTGRP—No turnovers
GTNHNDS—Nearly every hit causes a fumble
SPRSLYD—Slippery field
BGSPRDV—Dive distance is greater
LDSTRTRK—Passes appear instantly in receivers' hands
LWYSTPSS—Passes are always tipped
BGTWSTRS—Ball carrier spins and spins until he's tackled
MNFLDMD—All players do the "up and over" dive every few seconds during game play
PBYBYMD—All players crawl like babies
YLCTRCFB—Players move around like the old "electric football" games
SNWSLDS—Players slide around on their butts
STNTXTM—Access Acclaim, Iguana, NFC and AFC teams

NFL QUARTERBACK CLUB 99

Secret Codes

Choose "Enter Cheat" from the main menu and enter any of the following passcodes:

SCLLYMLDR—Aiken stadium
PWRPYLNS—Giant end zone pylons
BGMNY Huge coin in the coin toss
MRSHMLLW—Big players
BCHBL—Giant football
TRBMN—Unlimited turbo
STCKYBLL No fumbles
FRRSTGMP Slow motion
DBLDWNS—Eight downs instead of four
XTRTMS—Unlock secret teams
XTRVLTG—Electric football mode
BTTRFNGRS—Always fumble
HSNFR—He's on fire!
PNBLL Players bounce off each other
FLBBR—Flubber ball
PPCRNRTRNS—Land mine mode
PWRKCKR—Powerful kickers
RGBY—Rugby mode
HSPTL—Lots of injuries
THPCK—Toothpick players
RCQTBLL—Racquetball mode
SLPNSLD—Slippery mode

NHL 98

Secret Codes

Choose "Options" from the main menu, then access the Password option and enter any of the following codes to alter the graphics or gameplay:

FAST—Faster gameplay
BRAINY Big head mode
BIGBIG—Giant players

NHL BREAKAWAY 98

Cheat Menu

At the main menu, quickly press **C♠**, **C♥**, **C♦**, **C♣**, **R**, **R**; you'll hear a sound and a new option called "Cheat Menu" will appear. Access this menu and you'll be able to change the players' size and textures, a sound test menu and more. The "house rules" option sets up the game's options the way the game's programmers prefer them.

Secret Teams

At the Team Select screen in Exhibition mode quickly press **C♠**, **L**, **C♠**; you should hear a snap-shot sound. Now you can find three secret teams between the "Controller Pak" team and Anaheim, they're called New York, Salt Lake and Paris/Unknown.

Extra Bonus Points in Season Mode

At the Season Menu—the one that shows your bonus points on the right side of the screen—press **C♠**, **C♥**, **C♣**, **C♦**, **C♠**, **C♥**, **C♣**, **R**; you will get 100 extra bonus points. Repeat the code whenever necessary to get as many bonus points as you need.

See Injured Players for All Teams (Season Mode)

At the Season Menu, press **L** to call up the Season Menu. If the Trainers Room option is not available, press **C♠**, **C♥**, **C♣**, **C♦**, **C♠**, **C♥**, **C♣**, **R** to unlock it. Now enter the Trainers Room and press **C♠**, **C♥**, **C♣**, **C♦**; you'll hear a signal to confirm. Now you can view any team's injured players, just press **Left** or **Right** to switch teams.

NHL BREAKAWAY 99

Secret Codes

Note: All of the codes listed above under *NHL Breakaway 98* will work with *NHL Breakaway 99* except for the "Secret Teams" code.

NIGHTMARE CREATURES

Cheat Password

Choose "Enter Password" from the main menu and enter the code **Left**, **Up**, **C♥**, **C♠**, **C♣**, **C♦**, **C♠**, **C♥**, **Down**. A cheat menu will appear, allowing you to turn on unlimited lives and weapons, play as a monster or start at any stage.

O

OFF-ROAD CHALLENGE

Secret Tracks

Enter any of the following codes at the "Choose a Track" screen:

• Flagstaff—Hold the **L** button and press **Left** on the D-pad, then highlight "Mojave," hold the **Z** button and press **A**.
• El Cajon—Hold the **L** and **R** buttons and press **Up** on the D-pad, then highlight "El Paso," hold the **Z** button and press **A**.
• Guadalupe—Hold the **R** button and press **Down** on the D-pad, then highlight "Vegas," hold the **Z** button and press **A**.

OLYMPIC HOCKEY NAGANO 98

Multiplayer Practice

To play in Practice mode with more than one player, each player aside from Player 1 should hold the **A** button at the title screen, then have Player 1 highlight "Practice" and press **A**. If you do this, all of the other players who were holding **A** will get to play in practice mode with you.

Instant Start

To start a game quickly, hold any button except **A** at the main menu and press **START**, you'll immediately jump to the face-off with you playing as Modano on the USA team.

Select Opposing Team

When playing against the computer, go to the "Select Your Team" menu, highlight the team you wish to play against and press the **C♣** button three times; you'll hear a click to confirm that the highlighted team has been chosen as your opponent. Note: This trick does not work in "Olympics" mode.

Player Size Tricks

At the Options menu, hold the **C♠**, **C♥** or **C♦** button and press **R**, you'll see a line of numbers called "Specials" at the bottom of the screen. The first six digits control the way your character appears in the game as follows:

Big Heads—Hold the **C♥** button and press **R** until the first two digits of the "Specials" option are "10".
Huge Heads—Hold the **C♥** button and press **R** until the first two digits of the "Specials" option are "01".
Tiny Heads—Hold the **C♥** button and press **R** until the first two digits of the "Specials" option are "11".
Tiny Players—Hold the **C♠** button and press **R** until the third digit of the "Specials" option is "1".
Giant Players—Hold the **C♠** button and press **R** until the fourth digit of the "Specials" option is "1".
Short, Fat Players—Hold the **C♠** button and press **R** until the fifth digit of the "Specials" option is "1".
Tall, Thin Players—Hold the **C♠** button and press **R** until the sixth digit of the "Specials" option is "1".

Some of these effects can be combined; for example, if you want giant players with tiny heads, use the above codes to change the first four digits of the "Specials" option to "1101". Some of the codes also change the announcer's voice in a humorous way.

Forfeit Game

During a game, press **START** to pause, then access the Options screen. Hold the **L** button and press **C♠** nine times, the seventh digit of the "Specials" option will be changed to "1". When you return to the game, you'll find that the game clock is at 0:00 and the score is 1-0 against you. Note: You may have to enter this code twice to get it to work.

Frequent Fight Mode

At the Options screen, hold the **L** button and press **C♠**, **C♠**, **C♥**, **C♠**, **C♣**, **C♠**, **C♥**, **C♣**. The "Specials" option will appear with the ninth digit changed to "1". Now you'll have a fights breaking out every time a player is checked—but only if you're playing in "Arcade" mode with fighting turned "on". Also note that this code is automatically deactivated at the end of each period.

P

PILOTWINGS 64

Wario Cameo

When you see the replica of Mount Rushmore, shoot at the giant Mario face with the Gyrocopter missiles or the cannonball shot. If you hit him, the face will change to that of Mario's arch-rival, Wario.

Q

QUAKE

Debug Menu

Choose "Load" from the main menu, if you have a controller pak with *Quake* saves, press **B** to exit to the password screen, if not, choose "Do Not Use Pak" to get the password screen. Now enter the password "QQQQ QQQQ QQQQ QQQQ", you'll get a message that says "Invalid Password." Now access the Options menu and you'll find a new "Debug" option, this allows you to skip to any stage, become invincible ("God Mode") and more.

R

RAMPAGE WORLD TOUR

Stage Select

At the main menu or character-select screen, hold the **L** button and all four **C** buttons for about three seconds until you hear a signal. Now start the game. When the name of the first city appears, use the D-pad or joystick to warp to any stage. (You may have to press the **A** button first to bypass the Rumble Pak message.) Press **Left** or **Right** to change cities and **Up** or **Down** to change countries, you can even access the secret levels.

RAMPAGE 2: UNIVERSAL TOUR

Secret Characters

Choose "Password" from the main menu and enter any of the following codes to unlock extra characters:

SM14N—Unlock George
S4VRS Unlock Lizzie
LVPVS—Unlock Ralph
N0T3T—Unlock Myukus
B1G4L—Unlock Purple Myukus
SRY3D—Unlock Noobus

Note that you can only have one of the three alien characters unlocked at any given time.

Cheat Menu

Enter the password "BVGGY", then access the Options menu, you'll find a new "Cheats" option that allows you to start on any stage with as many as 100 lives, it also has sound effects and movie test options.

ROBOTRON 64

"Setup" Menu Cheats

Choose "Setup" from the main menu, then enter any of the following codes at the Setup menu:

• 50 Lives—Press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **C♠**, **C♥**, **C♠**, **C♥**.
• Level Select—Press **Down**, **Up**, **C♠**, **Down**, **C♠**, **C♥**, **Down**, **C♥**, you'll automatically return to the main menu. Choose "Setup" again and you'll have a new option that lets you start at any level.
• "Game Boy Mode"—Press **Up**, **Down**, **Right**, **C♠**, **Down**, **Up**, **Left**, **C♥**, **Up**, **Down**.
• Demo Mode—Press **Left**, **Right**, **Up**, **Down**, **C♠**, **C♥**, **C♠**, **C♥**, **Left**, **Right**, **Up**, **Down**, **C♠**, **C♥**, **C♠**, **C♥**, **Left**, **Right**, **Up**, **Down**, **C♠**, **C♥**, **C♠**, **C♥**.

Instant Power Ups

At any time during the game—not while paused—you can give yourself power ups, items and weapons on demand. Just enter one of the codes shown below, do them quickly for best results. This can only be done five times in each stage.

Shield—**Down**, **Left**, **C♠**, **C♥**
Two-Way Weapon—**Up**, **C♠**, **Up**, **C♠**
Three-Way Weapon—**Right**, **Right**, **C♠**, **C♥**
Four-Way Weapon—**Down**, **Down**, **Up**, **C♥**
Radiation Spray—**Up**, **Down**, **C♠**, **C♥**
Speed Up—**Left**, **Left**, **Right**, **Right**, **C♠**
Flamethrower Weapon—**Down**, **Right**, **Down**, **Right**, **C♥**

S

SAN FRANCISCO RUSH

Circuit Password + Secret Car

Choose "Circuit" from the Start Game menu, select "Just Play", then access the "Enter Code" option at the Circuit menu and enter the following passcode:

8DP5KG5L4G59P

G92WVCQY0DRDQ
Now choose "Continue Circuit" at the next screen to race on "Track S Backward & Mirrored," when the race starts, intent onally allow the timer to run out You will be credited with a circuit victory Now exit the Circuit mode and start a game in any mode When the track-select screen appears, press the Z button four times; you should hear a signal to confirm the code When you advance to the car select screen, you will find a new vehicle, the "Team Rush" Formula 1 racer

Secret Alcatraz Track
First, enter the Circuit Password and earn the circuit trophy as explained above With that code in place, enter "One Race" mode and follow these instructions
1) At the Select Car screen, hold C⊗, press Z, release both, tap Left on the D-pad, then press B three times to return to the main menu.
2) Choose "Setup;" at the setup screen, hold C⊗, press Z, release both, tap Up on the D-pad, then press B to return to the main menu
3) Choose "One Race" again; at the Select Track screen, hold C⊗, press Z, release both, tap Right on the D-pad, then press A to advance to the Select Car screen
4) At the Select Car screen, hold C⊗, press Z, release both, tap Down on the D-pad, then the L button, then the R button, you'll hear a signal to confirm the code Now press B to return to the Select Track screen, where you'll find that Track 7 is now available

"Setup" Screen Cheats
Each of the following codes works at the Setup menu (the one that says "Options/Controls/Audio")
• To disable the in-game timer, hold Z and enter the following code Hold C⊗, press C⊗, release both, hold C⊗, press C⊗
• To disable the automatic abort feature, press the C⊗ button four times, now your car won't be picked up and returned to the main course if you get stuck against a wall
• To disable vehicle collisions (you can drive right through the other cars) press Left, then hold Right on the D-pad and press C⊗, then release both and press C⊗, C⊗, Z
• To change the game's detailed polygon textures into flat shades of color, hold C⊗, press L, release both, press Z, hold C⊗, press L, release both, press Z
• When your car crashes, you will return to the closest possible spot near the crash if you hold the Z button at the Setup menu and enter the following code Hold C⊗, press C⊗, release both, hold C⊗, press C⊗
• To turn all of the traffic cones in the game into mines, press L, R, L, R, L, R
• To turn the courses upside down, press Up, Right, Down, Left, Down, Right, Up, Left
• To change the game's gravity, hold Z, press Up, Down, then release Z and press Up Down, Up, Down Repeat the code up to three times for three different gravity settings

"Select Car" Screen Cheats
Each of the following codes works at the "Select Car" menu
• To change the height of your car, hold C⊗, press C⊗, release both, hold C⊗, press C⊗ Repeat up to four times for different heights
• To change the size of your vehicle's front tires, hold C⊗, press C⊗, release both, hold C⊗, press C⊗ Repeat the code for different tire sizes
• To change the size of your vehicle's rear tires, hold C⊗, press C⊗, release both, hold C⊗, press C⊗ Repeat the code for different tire sizes
• To start your vehicle on fire, hold C⊗ and press Z four times; enter the code a second time to put out the fire, and again to return the vehicle to normal.
• To change your car into a mine, press C⊗, C⊗, Z, C⊗, C⊗, Z, C⊗ C⊗
• To change the color of the fog in the game, hold Z and press C⊗ three times, repeat the code to get different colors

Extra Camera Angles
While driving with one of the two "external" camera angles, hold the L button and press Up or Down on the D-pad to change the distance between the camera and your vehicle

Drive at Night
During the game, press START to pause and choose "Options" from the pause menu. Highlight the "Fog" option and cycle through the different settings by pressing Left or Right. If you hold all four C buttons, you'll see that the "Extreme" fog setting has been replaced with a new option called "Foggy Night"

SNOWBOARD KIDS

Cheat Code
At the main menu—the one that says "Start / Lesson / Option"—carefully enter the following code. Press Down, Up on the analog joystick, then Down, Up on the D-pad, then C⊗, C⊗, L, R, Z, then Left on the D-pad, C⊗, Up on the analog joystick, B, Right on the D-pad C⊗, START, you should hear one of the characters yell, "Yeah!" as the screen fades to black This code unlocks the secret character, Sinobin, three secret courses (Quicksand Valley, Silver Mountain and Ninja Land) and a new "Special" board style in the Board Shop

SNOWBOARD KIDS 2

Cheat Code
At the title screen, carefully enter the following code Press Z, B, C⊗, Down on the D-pad, Left on the analog joystick, Right on the analog joystick, Up on the D-pad, R, Z, A. This code unlocks the secret characters, the secret courses and a new "Special" board style in the Board Shop

SOUTH PARK

Cheat Menu
Choose "Enter Cheat" from the main menu and enter the passcode "BOBBYBIRD". This adds a new selection called "Cheats" to the main menu and the "paused" menu The cheats menu allows you to become invincible, skip stages, access all weapons, unlock all of the characters in multiplayer mode and more

SPACE STATION SILICON VALLEY

Alternate Introductions
When the DMA logo appears at the beginning of the game, hold the A button to change the logo animation to a slightly different sequence Hold the B button instead for a longer logo scene.

Stage Select
At the Bank Select menu, enter any of the following codes to unlock the game's levels Note You must enter the codes quickly—and use the D-pad, not the analog stick
Unlock all Euro Edition levels—Up, Down, L, Z, Down, Up, Z, Down
Unlock all Arctic Kingdom levels—Up, Down, Z, L, Down, C⊗, Z, Down
Unlock all Jungle Safari levels—Up, Down, L, Z Down, C⊗, Z, Down
Unlock all Desert Adventure levels—Up, Down L, Z, Down, Left, Z, Down
Unlock "Big Celebration Parade"—Up, Down, L, Z, Down Right, Z, Down
Unlock secret snoot-em-up level Down, Up, Z, L, Down, Left, Z, Down

STAR WARS: ROGUE SQUADRON

Secret Passcodes
Choose "Passcodes" from the Options menu and enter any of the following codes to unlock different features.
ACE Higher difficulty
CHICKEN—Access bonus level
CREDITS—See the game's credits
DEADDACK—Unlocks all stages at the Select Level screen
DIRECTOR—Enables "Showroom" menu at the Options screen
FARMBOY—Unlock Millennium Falcon at the "Select Your Craft" screen
HARDROCK—Alternate title screen (start a game and quit to see it)
IGIVEUP Infinite lives
KOELSCH—Changes the V Wing into an automobile
MAESTRO Enables the "Concert Hall" option at the "Showroom" menu
RADAR—Alternate radar
TOUGHGUY—Finish levels with 0 00 completion time, all friendly saves and bonuses collected
TIEDUP—With the "FARMBOY" code in place, highlight the Millennium Falcon at the "Select Your Craft" screen and press Up to access the TIE Interceptor

STAR WARS: SHADOWS OF THE EMPIRE

Cheat Mode
Enter your name as "_Wampa Stompa" or use the "Rename" option to change your name to this Note that there's a space before "Wampa" and two spaces before "Stompa," and that the "W" and "S" are the only letters that are capitalized Now start the game and enter any stage During the game, press START to pause, when the pause menu appears, hold L + R + Z + C⊗ + C⊗ + C⊗ + C⊗ + Left on the D pad While continuing to hold those buttons down, point the analog joystick slightly to the left—not all the way to the left—and hold it there until you hear a sound After you hear the sound, point the analog joystick slightly to the right—not all the way to the right—and hold it there until you hear another sound Repeat the process with the analog stick to the left again, then again to the right, and once more to the left, you should hear a sound to confirm at each step, and at the end of the procedure, a cheat menu will appear at the top of the screen in pink letters (Now you can release all of the buttons!) Use L and R to scroll through the different cheat codes and press A, B or START to activate the one you wish to use as follows
• Get all stuff (weapons, items)
• Invincibility
• 50 lives
• Sleepy villains (press Up on the analog joystick to change the message to "Villains are sleepy" now all of your enemies are frozen in place and won't attack you Press Down to deactivate)
• Kill Dash
• Teleport (to another location in the current stage)
• (Skip to) Next level
• (Restart) This Level
• (Return to) Previous Level
• Wall Ghost (Press Up on the analog joystick to turn this option "on," now you can walk into walls and go right through locked doors. Press Down to deactivate)
You'll notice the new item at the pause menu called "Game Secrets;" check this out to find some additional cheats that you can use in certain stages; one of them gives you a fully three-dimensional mapping system Finally, with this cheat code in place, if you choose "Quit" from the pause menu and return to the stage-select menu, you'll find that all of the game's stages have been unlocked

Play as X-Wing or TIE Fighter
Play through the Skyhook Battle stage until you reach the Skyhook station Once you're given control of the Outrider, change the camera angle until you have a view of the Outrider from behind Next, press START to pause, then hold Left + L + R + Z + C⊗ + C⊗ + C⊗, with all of those buttons held down, press Up and Down on the joystick to change your ship to an X Wing or Imperial TIE Fighter

Control Enemy Characters & Vehicles
Enter your name as "_Wampa Stompa" or use the "Rename" option to change your name to this, with the exact specifications as described above under "Cheat Mode." Now start the game and press START to pause, when the pause menu appears, choose "Options" and set the controls to "Traditional" Now you can take control of other characters in the game as follows
• In the "Battle of Hoth" stage, play until the AT-STs appear, then hold C⊗ and press Up, then press C⊗ repeatedly until you see an over-the-shoulder view of an AT-ST. Press Left or Right on the D-pad to steer it or hold Up to fire its primary weapon. You can still control your snowspeeder with the analog joystick while you're in AT-ST mode (if you can see it!) Once the code is in place, press C⊗ to toggle between the snowspeeder and the AT-ST
• In the "Escape from Echo Base" stage hold C⊗ and press Left on the D-pad, you'll be controlling one of the Wampa creatures that are being held in cages on this level (Note This code won't work at the "Easy" difficulty level because the first Wampa cage will be empty) You can still control Dash with the analog stick while playing as the Wampa Use the D-pad to control the Wampa, hold Down to attack Once the code is in place, press C⊗ to switch between Dash and the Wampa
• Also in the "Escape from Echo Base" stage, hold C⊗ and press Right on the D-pad, you'll be controlling an Imperial Snowtrooper You can still control Dash with the analog stick while playing as the Snowtrooper. Use the D-pad to control the Snowtrooper; hold Down to fire Once the code is in place, press C⊗ to switch between Dash and the Snowtrooper
• In the "Gall Spaceport" stage, hold C⊗ and press Left on the D-pad to control a Wampa or Right on the D-pad to control an Imperial Stormtrooper; these both work as described under "Escape From Echo Base" above
• In the "Imperial Freighter Suprosa" stage, hold C⊗ and press Right on the D-pad to control a Stormtrooper as described above
• In the "Sewers of Imperial City" and "Xizor's Palace" stages, hold C⊗ and press Right on the D-pad to control one of Prince Xizor's armored guards

See the Ending
Enter your name as "_Credits" (the first character is a space) or use the "Rename" option to change your name to this When you choose a level and start the game, you'll go directly to the game's ending and credit sequence Note When entering the name, be sure that the "C" is the only letter that's capitalized After the credits begin to repeat, press START to return to the title screen, when it appears, point the analog joystick in the Up/Right position to see a photo of the game's creators

Wampa Noises
Enter your name as "R_Testers_ROCK" or use the "Rename" option to change your name to this. Now you can hear Wampa sounds whenever you access any menu option

SUPER MARIO 64

Cinema Camera Change
Make sure you have a second controller plugged into the Player 2 port when you defeat Bowser and finish the game When Mario flies off to the castle and Peach appears with her Toad guards, you can use the analog joystick on Controller 2 to change the camera angle This also works in the game scenes that appear while the credits are rolling

TUROK

Secret Scene
Choose "Single" from the main menu, then choose the "New Name" option and enter the name "VORTEX" Choose "OK" to confirm the name, then press and continue to hold the RESET button on the Nintendo 64 After about five seconds, you'll see an animated sequence with characters from the game being pulled into a vortex, the scene will repeat itself as long as you hold the RESET button down

Secret Game Mode
Choose "Single" from the main menu, then choose the "New Name" option and enter the name "LINES" A new game mode called "Lines" will appear at the bottom of the menu on the right side of the screen

Stage Select
Choose "Single" from the main menu, then choose the "New Name" option At the name entry screen, hold C⊗ + C⊗ and press the L button; you'll see the numbers on the menu change to different characters Use these new characters to enter the following "name": Saturn, Flying Saucer, Rocketship, Heart, Skull Now choose "Start" and enter the "Rescue," "Hide & Seek" or Puzzle" game modes, you'll find that you can now choose any stage to start on

Bonus Music
Choose "Single" from the main menu, then choose the "New Name" option. At the name entry screen, hold C⊗ + C⊗ and press the L button as above to change the numbers on the menu to different characters Enter the name "GAMEBOY" but use the alien head character in place of the letter "A" Now access the Audio options from any point in the game and you'll find ten secret music tracks that sound suspiciously like Game Boy tunes

See the Credits
Choose "Single" from the main menu, then choose the "New Name" option and enter the name "CREDITS" You'll be taken immediately to the game's credits sequence

TOP GEAR RALLY

Cheat Codes
Each of the following codes can be entered at any time during the game, but it's best to do them slowly and deliberately while you're at the menu screens before the race
• Access all cars (except bonus cars)—A, Left, Left, C⊗, A, Right, Z
• Access All Tracks (except Mirror Tracks) A, Left, Left, Right, Down, Z
• Access Mirror Tracks Right, Up, Left, C⊗, Right, Down, Z
• Access Mini Truck—Down, A, Right, Z, Right, Up, C⊗
• Access Helmet Car Up, Up, Z, B, A, Left, Left
• Access Ice Cube Car—C⊗, Up, B, Right, A, C⊗, A, Right
• Access Beach Ball Car—B, B, A, Left, Left, C⊗, A, Right
• Access Mirror Cars—Right, Up, Left, C⊗, C⊗, A, Right, Z With this code in place, press C⊗ at the Car Select screen to change any car into a mirror-textured vehicle
• Non-Blur Mode—B, Left, Right, Up, Left, Z, Right This code turns off the N64's "bilinear filtering" effects, making the graphics appear to be more "pixelated."
• ZBuffer Mode—C⊗, Z, B, Up, Up, Right The ZBuffer is used by the N64 to determine if a pixel that is about to be drawn is in front or

behind the pixel already on the screen. This buffer is exactly the same size as the buffer that contains the color information for each pixel. When you enter this cheat, the N64 continuously copies the current ZBuffer data into the color data, and the result is a freaky mess of colors on the screen. Enter the code again to turn ZBuffer Mode off.

See the Credits

Choose "Options" from the main menu, then highlight "the Load Configuration" option and press C▼, **Right**, **Down**, **Z**. You'll see the full credit sequence from the end of the game—not the abbreviated version that can be called up from the Options menu at any time.

TUROK: DINOSAUR HUNTER

Cheat Codes

Choose the "Enter Cheat" option and enter any of the following cheat codes. If you've entered a code correctly, a confirmation message will appear and a new option called "Cheat Menu" will appear among the game's options. Each of the following codes can be toggled on and off at the main menu, they can also be accessed during the game (except "Gallery" and "Show Credits".)

RBNSMTH—Invincibility

LKMBRD—Fly mode (use L and R to fly through the air, you can also walk through walls)

THSSLKSCL—Spirit Mode

CMGTSMMGGTS—All Weapons *

BLLTSRRFRND—Unlimited Ammo *

FRTHSTHTTRLSCK—Infinite Lives

GRGCHN—Big Head Mode **

DNCHN—Tiny Enemy Mode

DLKTDR—Pen and Ink Mode

LLTHCLRSFTHRNB—Purdy Colors

SNFFRR—Disco Mode (enemies don't attack)

CLLTHTNMTN—Quack Mode

THBST—Gallery (view the characters)

FDTHMGS—Show Credits ***

NSTHMNDNT—Show Enemies (on the map)

(* This cheat is also activated by the "RBNSMTH" and "GRGCHN" codes.)

(** This cheat is also activated by the "RBNSMTH" code.)

(*** This cheat is also activated by the "RBNSMTH", "GRGCHN" and "DNCHN" codes.)

"The Big Cheat"

At the "Enter Cheat" menu, input the code "NTHGTHDGDCRTDTRK". This activates nearly all of the cheats described above as well as allowing you to warp to any stage or "boss" battle.

TUROK 2: SEEDS OF EVIL

Cheat Codes

Choose "Cheats" from the main menu, then enter any of the following codes for different effects. Once you've entered a code, the Cheats menu will give you the option to turn that code's effects on or off.

UBERNOODLE—Big Head mode

HOLAST CKBOY—Stick mode

STOMPEM—Big Hands and Feet mode

PIPSQUEAK—Tiny mode

IGOTABFA—Pen and Ink mode

LIGHTSOUT—Blackout mode

FROOTSTRIPE—Fruity Stripe mode

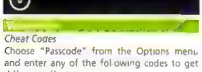
WHATSATEXTUREMAP—No textures

MEEERESJUAN—"Juan's Cheat"

AAHGOO—"Zach Attack Cheat"

ONLYTHEBEST—Warp to credits

BEWAREOBLIVIONISATHAND—Unlocks all cheats



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Cheat Codes

Choose "Passcode" from the Options menu, and enter any of the following codes to get different effects.

AMOONGETAWAY—Reduce gravity

LIVINGFOREVER—Invincibility

MIX_MATCH_CARS—Allows multiple players to choose same vehicle, and to choose vehicle belonging to enemy gang in two-player Quest mode

MISSILE_ATTACK—Enhanced missile

IAMTOUGHGUY—Hardest difficulty level

GOREALLYSLOW—Slow motion mode

MAXRESOLUTION—Ultra high-res display mode

FIRE_NO_LIMITS—No weapon delay when firing

LEVELSHORTCUT—Unlocks Sand Factory and Secret Base levels

GANGS_UNLOCKED—Unlocks all vehicles except flying saucer

GIMMEDA_ALIEN—Unlocks flying saucer

JTBT7CFD1LRMGW—Unlocks everything

POPULATION_OUT—After entering this code, select Arcade mode. Select a location, then choose your player. At the "Choose Enemies" screen, change the number for each enemy to "-". This will eliminate all of the enemies. Press **A** to accept and start the game

LONG_SLIDESHOW—After entering this code, select "Game Status" from the Options menu and highlight any of the unlocked characters. Press **A** to activate an uninterrupted slide show for all of the characters. Once you activate the slide show, you cannot back out of it unless you switch off the N64.

VIRTUAL CHESS 64

Debug Mode

At any time during the game, press C▲, C▼, C◀, C▶, then **Up**, **Down**, **Left** and **Right** on the D-pad. With this code in place, symbols will appear on the screen whenever the computer is "thinking" about its next move. Unfortunately, these symbols won't mean anything to you unless you're the guy who programmed the game.

WAR GODS

Fatalities

Ahuk Kon—In close, 3-D, ↑ ↓ ↑ + High Kick

Anubis—3-D, → ↘ ↓ ↙ ← + High Punch + Low Kick

Pagan—From 1/2 screen distance, ← → + Low Punch

Tak—← ↙ ↓ ↘ → + Low Punch + High Kick

Maximus—Hold 3-D, press → → + High Punch + Low Punch

CY-5—From 1/2 screen away, ← ← + High Punch

Warmead—Far away, 3-D, → ↘ ↓ ↙ ← + High Kick

Voodoo—From 1/2 screen away, ← → + Low Punch

Valiah—In close, → → + Low Kick

Kabuki Jo—At sweep distance, ← ↙ ↓ ↘ → + Low Kick + High Kick

Play as Grox

At the character select screen, quickly press **Down**, **Right**, **Left**, **Left**, **Up**, **Down**, **Right**, **Up**, **Left**, **Left**. You'll hear the announcer say, "All too easy!" to confirm the code. Now press any button to choose the highlighted character, Grox will not appear until the fight begins.

Play as Exor

At the character select screen, quickly press **Left**, **Down**, **Down**, **Right**, **Left**, **Up**, **Left**, **Up**, **Right**, **Down**. You'll hear the announcer say, "All too easy!" to confirm the code. Now press any button to choose the highlighted character, Exor will not appear until the fight begins.

Infinite Continues

At the first *War Gods* title screen—not the one with the "Start/Options" menu on it—quickly press C▼, C▼, **Right**, **A**, **B**, C▶, C▶. You'll see the screen flash and the announcer will say "All too easy!" if you've entered the code correctly. Now access the Options menu and highlight the "Continues" option, you'll find a new setting called "Free Play."

Cheat Menu

At the first *War Gods* title screen—not the one with the "Start/Options" menu on it—quickly press **Right**, **Right**, **Right**, **B**, **B**, **A**, **A**. You'll see the screen flash and the announcer will say, "All too easy!" if you've entered the code correctly. Now access the Options menu, you'll find a new option called "Cheat Menu" which allows you to handicap either player, choose which stage you'd like to fight in, disable the game timer or activate an "Easy Fatality" option. With this option turned on—and the "Fatalities" option activated at the main menu—you can perform any character's fatality with ease by simply standing at the correct distance (as described above) and pressing all four Punch and Kick buttons when the "Prove Yourself!" message appears.

WAVE RACE 64

Ride the Dolphin

Enter Stunt Mode and choose the Dolphin Park course. Now perform all of the possible stunts (handstand, ride backwards, stand up, somersault, vertical flip off a ramp, barrel roll off a ramp clockwise and counter-clockwise and submarine dive off a ramp), go through all of the rings and finish the course before the timer expires. The easiest way to accomplish this difficult task is to do all of the non-ramp stunts at the beginning of the course, before you reach the ramps, you can even do one stunt—like the stand and somersault—before you cross the starting line and you should still have enough time to reach the first checkpoint. There are only four ramps in the course, so you must do a different ramp stunt on each of them. If you do all of the above correctly, you should hear the dolphin chattering when you cross the finish line. With this trick accomplished, return to the main menu, choose Championship mode and select the "Warm Up" option. When the Watercraft Select menu appears, highlight the character you want, hold the joystick **Down** and press a button to confirm your choice. (If you want the alternate-color character, hold **Up** on the D-pad while holding **Down** on the joystick.) When the race starts, you'll be riding the dolphin instead of a jet ski. With the dolphin trick accomplished, you'll also find that the game's demo mode alternates between the normal demo and a new demo of people riding dolphins.

WAYNE GRETZKY'S 3D HOCKEY

Invisible Players

Pause the game and select "Replay." Press **L** or **R** to highlight a player, that player will flash for a brief instant. If you press **Z** quickly before the player stops flashing, he will turn invisible. Press **START** twice to return to the game; that player will stay invisible. Note that pressing **Z** causes the highlight to return to the player closest to the puck, and that highlighting an invisible player will cause him to become visible again. Note: In order to switch you advance through the players as you press the **L** or **R** button. To turn your entire team invisible, advance through the line-up with **L** or **R** until you reach the last player on your team, press **Z** to turn him invisible, then use the same button to advance to the next-to-last player, press **Z**, etc. You can't turn the goalie invisible with this trick, but if you pause the game while no player is controlling the puck, you can turn the players on both teams invisible.

Multiplayer Practice

To play in Practice mode with more than one player, each player aside from Player 1 should hold the **A** button at the title screen, then have Player 1 highlight "Practice" and press **A**. If you do this, all of the other players who were holding **A** will get to play in practice mode with you.

Instant Start

To start a game quickly, hold any button except **A** at the main menu and press **START**, you'll immediately jump to the face-off with you playing as Gretzky on the Rangers.

Select Opposing Team

When playing against the computer, go to the "Select Your Team" menu, highlight the team you wish to play against and press the C▶ button three times, you'll hear a click to confirm that the highlighted team has been chosen as your opponent.

Player Size Tricks

At the Options menu, hold the C◀, C▶ or C▼ button and press **R**, you'll see a line of numbers called "Specials" at the bottom of the screen. The first six digits control the way your character appears in the game as follows:

Big Heads—Hold the C▶ button and press **R** until the first two digits of the "Specials" option are "10"

Huge Heads—Hold the C▼ button and press **R** until the first two digits of the "Specials" option are "01"

Tiny Heads—Hold the C▼ button and press **R** until the first two digits of the "Specials" option are "11"

Tiny Players—Hold the C▶ button and press **R** until the third digit of the "Specials" option is "1"

Giant Players—Hold the C▶ button and press **R** until the fourth digit of the "Specials" option is "1"

Short, Fat Players—Hold the C▶ button and press **R** until the fifth digit of the "Specials" option is "1"

Tall, Thin Players—Hold the C▶ button and press **R** until the sixth digit of the "Specials" option is "1"

Some of these effects can be combined, for example, if you want giant players with tiny heads, use the above codes to change the first four digits of the "Specials" option to "1101". Some of the codes also change the announcer's voice in a humorous way.

Forfeit Game

During a game, press **START** to pause, then access the Options screen. Hold the **L** button and press C▶ nine times; the seventh digit of the "Specials" option will be changed to "1". When you return to the game, you'll find that the game clock is at 0:00 and the score is 1-0 against you.

Trade Players

At the Options screen, hold the **L** button and press C▶, C▶, C▶, C▶, C▶, C▶, C▶, C▶, the eighth digit of the "Specials" option will be changed to "1". Now return to the main menu, choose "Records" and access the "Team Stats" option. When the team stats appear, press the C▶ button ten times. A secret "Modify Teams" menu will appear. Use the D-pad or joystick to choose two teams to modify, then press **A**. The roster of the first team appears on the left; press **B** to change the team on the right. Use **Up** or **Down** to highlight the name of the player you want to replace, use **Left** or **Right** to highlight the name of the player you want to replace him with. Press **A** to make the substitution. Press **START** to advance to the other team to modify, when you're finished (or if you just wanted to mess with one team) press **START** to return to the "Team Stats" screen.

Frequent Fight Mode

At the Options screen, hold the **L** button and press C▶, C▶, C▶, C▶, C▶, C▶, C▶, C▶, C▶. The "Specials" option will appear. Use the ninth digit changed to "1". Now you'll have a fights breaking out every time a player is checked—but only if you're playing in "Arcade" mode with fighting turned "on". Also note that this code is automatically deactivated at the end of each period.

Access Super Teams

At the Options screen, hold the **L** button and press C▶, C▶, C▶, C▶, C▶, C▶, C▶, C▶, C▶. The "Specials" option will appear with the tenth digit changed to "1". Now you have access to four super teams at the "Select Your Team" menu: USA, Canada, Williams Enterprises and the "99ers".

See Company Logos

Press **Z** at the Options menu to view the different company logos that appear on the sides of the rink during the game. This only works if you choose Options from the main menu, not while a game is in progress. You can also do this at some of the other menu screens, like the "Records" menu.

WAYNE GRETZKY'S 3D HOCKEY '98

Secret Codes

All of the codes listed above for the original *Wayne Gretzky's 3D Hockey* will work in *Wayne Gretzky's 3D Hockey '98* except for the "Invisible Players" code and the "Trade Players" code (The ability to trade players is a standard option in the '98 edition, not a hidden feature.) Also, the "Access Super Teams" code will allow you to choose four historical NHL teams—the Hartford Whalers, Minnesota North Stars, Quebec Nordiques and Winnipeg Jets—instead of the "super" teams from the original game.

WETRIX

Change Floor Graphics

Play the game in Practice mode and complete all 16 practice rounds. Once you've done this, the main menu screen will have a red background. Now access the Options menu, you'll find a new option called "Floor." Highlight this option and press **A** repeatedly to cycle through the different floor textures, when you play a new game, the image on the floor will be the one you chose.

New Puzzle Pieces

After completing all the practice rounds, achieve a rating of "OK" in Classic Mode, Pro Mode and all of the different game types in the Challenge and Handicap modes. (The game icons will flash green after each successful completion.) Once you've done this, the main menu screen will have a green background. Now select any mode of play except Practice. In the sub-menu for each game mode you will see a blue water bubble icon. Press **A** to change the bubble into a rubber duckie, this allows you to play with new oddly shaped pieces, including triangles, shorter walls and large blocks.

Make Waves

Once you have earned the green background as described above, hold C◀ at the main menu to create a waterspout—or C▶ to create a vortex—which you can move around the screen with the analog stick.

SUPER NINTENDO ENTERTAINMENT SYSTEM

A

ACTRAISER

Hidden 1 Ups

Create a rain shower in the woods located northeast of the lake in Blood pool. After the storm, the villagers will uncover an artifact which they offer to you. This Source of Life works as a 1 Up which gives you an extra chance to fight evil. You'll also dig up a Source of Life in Kasandora. After washing away the sand in the north, uncover a pyramid, and create an earthquake. The walls of the pyramid will fall and reveal another 1 Up.

ACTRAISER 2

Special Passwords

Enter the password Xxxx Yyyy Zzzz to battle the final boss from the original *Actraiser*.

Enter the password MFMJ TVSY FVPX to start at the final stage of the game with 38 lives in reserve.

Enter the password MTkM SkTk HNSH to see an ending sequence with a drawing of the game's designers.

THE ADDAMS FAMILY

70 Lives

Enter the password BLKXB to start with Uncle Fester, Granny, Pugsley and Wednesday, 72 lives and five hearts.

End Password

Enter this password BLS&P. Walk into the music room and play through the game's final stage.

Hidden Bonus Room

After you lose your last life, head over to the door that says "Continue." Don't go through the door, but keep walking to the left and you'll enter a hidden bonus room where you can pick up four extra lives.

THE ADVENTURES OF BATMAN & ROBIN

Stage Tips

In Stage 3: Fowl Play, use the flashlight to see bombs on the floor when the lights are out.

In Stage 6: Perchance to Scream, use the gas mask to protect yourself from the Scarecrow's poison gas.

In Stage 7: Riddle Me This, use the X-Ray Goggles to find the fake walls, which can be blown open with the plastic explosives. The answer to the Minotaur's riddle is "HB." Batman will explain what it means.

Cheat Passwords

Each of the following passwords will start you out with nine lives and three continues.

Stage 2: No Green Peace
▲ ■●, ■■▲ ■ ■● ■, ●▲●■

Stage 3: Fowl Play
●● ●/●▲■/■●● ●■●

Stage 4: Tale of the Cat
●●●▲/●▲●■, ■● /▲■●

Stage 5: Trouble in Transit
●■▲/●▲ ,/● ●▲ ●●

Stage 6: Perchance to Scream
■●/●▲●▲/■●▲■/■■

Stage 7: Riddle Me This
■■ ,●▲ ■/● ■●,●▲●

Stage 8: The Gauntlet
●■● ,▲■■●/ ▲■▲/▲■▲▲

AERO FIGHTERS

Endurance Mode

At the Player Select screen, hold the R button, then press **A**, **Left**, **Y**, **Right**, **X**, **Down**, **B**, **Up** on Controller 2. You'll play a special version of the game in which you face all of the bosses.

AERO THE ACRO-BAT

Five Continues

Press **X**, **Y**, **B**, **A**, **X**, **A**, **B**, **Y**, **Up**, **L** at the title screen.

Nine Continues

Press **X**, **Y**, **B**, **A**, **X**, **A**, **B**, **Y**, **Up**, **R** at the title screen.

Level Select/Skip

At the Start/Options screen, press **D**, **A**, **D**, **Y**, **D**, **A**, **D**, **Y** and listen for the machine gun. Then, at any time during the game hit **START** to pause, then press **Up**, **X**, **Down**, **B**, **Left**, **Y**, **Right**, **A**, **L**, **R**. A jingle will sound. Now you can skip any stage by pressing the **SELECT** button while the game is paused. To access the level-select menu, press **SELECT** while the game is paused to skip as described above. Then, when the Bonus Points Countdown screen appears, press the **R** button and hold it down. The level-select screen will then appear.

Infinite Stars/No Enemy Collisions

To enable extra cheats, enter the code **L**, **R**, **X**, **B**, **Left**, **Up**, **Right**, **Down**, **Y**, **A** at the level-select screen. This gives you a modified level-select menu with added options.

To get infinite stars, press **A**, **Y**, **L**, **Up**, **Down**, **R**, **A**, **Y**, **Right**, **Left** at the modified stage-select menu. Now the "Infinite Stars" option can be turned on and off.

To get the "No Enemy Collision" option to work, press **Down**, **A**, **Y**, **R**, **Y**, **B**, **Up**, **L**, **Y**, **A** at the modified stage-select screen.

ALIEN 3

Passwords

Level 2 QUESTION
Level 3 MASTERED
Level 4 MOTORWAY
Level 5 CABINETS
Level 6 SQUIRREL

ALIEN VS. PREDATOR

Stage Select

At the title screen, press **SELECT** to access the "**Config Mode**," then press **START**. Next, at the Option Menu, hold buttons **X**, **A**, **L** and **R** on Controller 2 and press **START** on Controller 1. A hidden Stage Select menu will appear.

ALADDIN

Stage Select

At the Options Screen quickly enter **L**, **R**, **START**, **SELECT**, **X**, **Y**, **A**, and **B** on Controller 2. You'll hear a chime. When you return to the Main Menu, you'll find a stage number that appears over the "Game Start" option. Press **Left** or **Right** on Controller 1 to select stages.

ANIMANIACS

Studio Password

Ralph, Ralph, Brain, CEO
Wakko, Pinky, Dot, Yakko
Dot, Nurse, Brain, Dot

Studio & Sci-Fi Password

Brain, Dot, Brain, Dot
Ralph, Nurse, Wakko, Dot
Yakko, CEO, Pinky, Wakko

Studio, Sci-Fi & Fantasy Password

Ralph, Wakko, Pinky, Nurse
Yakko, Pinky, Dot, Wakko
Dot, Nurse, Yakko, Dot

Studio, Sci-Fi, Fantasy & Aquatic Password

Nurse, Nurse, Brain, Ralph
Dot, Brain, Yakko, Dot
Yakko, CEO, CEO, Wakko

Studio, Sci-Fi, Fantasy, Aquatic & Adventure Password

Pinky, Dot, Nurse, Pinky
CEO, Wakko, Ralph, Brain
Nurse, Brain, Brain, Yakko

ARCANA

Stage Select

At the title screen, press **Down**, **SELECT**, **SELECT**, **X**, **Y**, **SELECT**, **SELECT**, **L**, **R**, **SELECT**, **SELECT**, **Left**, **Right**, **Up**, then press **A** to start on Stage 2, **B** to start on Stage 3, **X** to start on Stage 4 or **Y** to start on Stage 5.

Sound Test

At the title screen, hold **L**, **R** and **B**, then press **START**.

ART OF FIGHTING

Skip to Credits

Begin a new game, then select the Story Mode. When the game starts, press **SELECT** to pause, then press **Up**, **X**, **Left**, **Y**, **Down**, **B**, **Right**, **A**, **L** and **Y** on Controller 1.

B

BASS MASTERS CLASSIC: PRO EDITION

Passwords

Amateur Circuit, Lake Calabasas, Day 3
0 L F B B B L L B
8 B L K F 4 T F W
N 8 P G B B B B G

Pro Circuit, Lake Calabasas, Day 3
1 M 0 C V B L B B
B N L H 5 B 0 4 3
L V 5 Q B C 0 B H

BATMAN FOREVER

Super Cheat

At the Game Start screen, press **Left**, **Up**, **Left**, **Left**, **A**, **B**, **Y**. You'll get access to a stage select option and start with all of the gadgets, you'll also be able to choose the Riddler as your character in practice mode.

BATMAN RETURNS

Extra Continues

Go to the Option screen and highlight the "Rest" option. On Controller 2, press **Up**, **X**, **Left**, **Y**, **Down**, **B**, **Right**, **A**, **Up** and **X**.

Nine Lives

At the Option screen, use Controller 2 to enter **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **B**, **A**. A song will confirm proper execution. Using Controller 1, highlight the "REST" option and adjust it to nine.

BATTLECLASH

Increased Difficulty

Simultaneously press **SELECT** and the **L** button at the title screen.

BATTLETOADS/DOUBLE DRAGON: THE ULTIMATE TEAM

Stage Select

Press **Up**, **Down**, **Down**, **Up**, **X**, **B**, **Y**, **A** at the character select screen. Pick a character, and you'll be sent to the Mega Warp screen to choose a starting level all the way through Stage 7. You'll also start with ten lives instead of three.

BATTLETOADS IN BATTLEMANIACS

Extra Lives and Continues

At the title screen, hold **A**, **B** and **Down** and press **START**. A flash of red will appear on the screen that shows the *Battletoads* flag. You can now start the game with five lives and five continues.

BEST OF THE BEST CHAMPIONSHIP KARATE

Kumate Warp

At the title screen, press **START** to go to the Main Menu. Place the cursor over "Option" and press **SELECT**. Select "Password" in the top left corner and enter the password 2 R H T 2 5 5 4 5 7 K. Your character's attributes will be at 99%. Return to the Main Menu and select Ivanov as your opponent. Once you defeat him, you can enter Kumate mode. Select the "PAD vs SNES" box until both characters appear the same. Defeat the mirror image so that all the opponents from the regular tournament will appear in the Kumate.

BIKER MICE FROM MARS

Extra Difficulty Setting

At the title screen/main menu, grab Controller 2 and press **Up**, **X**, **Left**, **Y**, **Down**, **B**, **Right**, **A**, **Up**, **X**. You'll hear Karbunkle laugh to confirm the code. Now start the game, either the Main Race or Battle Mode, when you reach the menu where you choose the difficulty setting, you'll find that there is a new "Super Hard" difficulty option.

THE BRAINIES

Passwords

Level 5—X
Level 10—
Level 15— X
Level 20— ✓ ✓ A X
Level 25—A X ✓
Level 30— X
Level 35—X A ✓ X X
Level 40—X
Level 45— ✓ X A X
Level 50— ✓ A X
Level 55— ✓ ✓ X A X
Level 60—X
Level 65—A ✓ A X X
Level 70— ✓ ✓ ✓ X
Level 75— X X A X X
Level 80—A X A X
Level 85—
Level 90—

Level 95—A / X Y

BRAWL BROTHERS

Change Title Screen
When the Jaleco logo appears, press **B, A, X** and **Y** repeatedly. When you hear the sound of a sword slash, press **START**. As the screen changes press **Down, Down, Down** and **START**. Exit the Option screen to view the game's original Japanese title screen

BRUTAL

Boss Code
Press **X, A, B, A, Left, A** at the title screen. Now you can choose to play as the Dali Llama

BUBSY II

Enter each of the following codes at the title screen. You will hear a noise to indicate that you've done the code correctly
All Levels Complete
Up, A, A, A, Down
Jump Frenzy
B, A, B, Y
99 Diving Suits
B, Left, Up, B
99 Portable Holes
Right, Up, SELECT, SELECT
99 Smart Bombs
X, X, Up, Down, X
99 Nerf Ballzooka Shots
B, A, Left, Left
50 Lives
B, Up, B, SELECT, Y
Invulnerability
X, A, B, Y, Up, Down

C

CACOMA KNIGHT IN BIZYLAND

Secret Cheat Menu
At the player select screen—the one that says "1P VS COM," etc—press **Up, Up, Down, Down, Right, Left, Right, Left, B, A** on Controller 1. You'll hear a beep, and a "**Special Presents**" menu will appear. Now you can set the number of lives or credits and choose a starting stage

CASTLEVANIA: DRACULA X

Level 2 Password
Axe, Holy Water, Axe
Axe, Axe, Holy Water
Fire, Holy Water, Holy Water
Level 3 Password
Fire, Axe, Holy Water
Fire, Holy Water, Heart
Axe, Holy Water, Holy Water
Level 5 Password
Holy Water, Heart, Fire
Fire, Holy Water, Axe
Holy Water, Heart, Heart
Alternate Level 5 Password
Axe, Holy Water, Fire
Fire, Holy Water, Holy Water
Axe, Holy Water, Holy Water
Level 6 Password
Axe, Holy Water, Fire
Holy Water, Axe, Axe
Heart, Fire, Heart
Alternate Level 6 Password
Axe, Axe, Axe
Holy Water, Axe, Holy Water
Axe, Fire, Heart
Level 7 Password
Heart, Axe, Holy Water
Fire, Fire, Heart
Axe, Holy Water, Fire

CLAY FIGHTER

Play as the Boss
Play a one-player game until you reach N Boss, then intent only lose both rounds. After the game ends, wait for the Option screen to appear, then select the "Vs. Battle" option. Player 2 will be controlling N Boss.

CLAY FIGHTER TOURNAMENT EDITION

Tiny Characters
Select "Tournament" mode and choose a four-player "Double Elimination" game. Choose the following characters and change their names as shown
Player 1: Bad Mr. Frosty—change name to **POSSE**
Player 2: Bad Mr. Frosty—change name to **JASON A**
Player 3: The Blob—change name to **STEVE C**
Player 4: Taffy—change name to **JOHN S**
Start the game and the fighters will be super small

CLAY FIGHTER 2: JUDGMENT CLAY

Random Select
At the player-select screen, hold the **L** and **R** buttons to make the computer choose your fighter at random
Turbo Play Mode
At the Game Start screen, hold the **Y** button and press **L, L, R, Down, Left, R**. Now you can turn the speed up to 10 in the Options menu
Secret Characters
To access a secret character, you must enter the appropriate code shown below at the Game Start/Vs Mode/Tournament/Options screen
Butch: Hold the **L** button and press **X, R, A, X, R, R**
Ice: Hold the **B** button and press **Up, L, L, L, Right**
Slyck: Hold the **Y** button and press **L, L, Up, L, Left, R**
Spike: Hold the **R** button and press **X, B, B, A, Y, Left, A**
Peelgood: Hold the D-pad diagonally in the **Down/Left** position and press **B, Y, Y, A, Y**.
Sarge: Hold the **X** button and press **L, L, Up, Down, Left, Down**
Jack: Hold the D-pad **Up** and press **X, A, R, R, Y, A**
Thunder: Hold the D-pad diagonally in the **Up/Left** position and press **Y, B, X, B, B, X, A**.

COLLEGE SLAM

Secret Teams
At the *College Slam* title screen—while the words "Press Start" are flashing—press **Up, Down, Left, Right, Up, Down, Left, Right**. You'll hear a faint "plink" sound to confirm the code. Now when you choose your team, keep pressing **Down** when you pass Wake Forest and Wisconsin to find nine secret fraternity teams. With this code in place, go to the "Edit Teams" option and choose either "Daytona Beach" or "Palm Springs", you'll find a new option called "Edit Fraternity" that allows you to change the Greek letters on the team insignia
Vs. Screen Cheats
Choose a "Head-to-Head" game at the main menu and pick your teams. When the "Vs." screen appears and the announcer says, "Today's match-up...", enter one of the following cheats
Power-Up Goaltending—**Down, Down, Down, Up, Up, Up**
Power-Up Fire—**Left, Right, Left, Right, Up, Down, Down**
Power-Up Dunks—**Down, Up, Down, Up, Down, Up**
Whirlwind—**Up, Right, Down, Left, Up, Right, Down**

Extra Continues
At the title screen, highlight the word "Option" and then press and hold **Up, L, R** and **START** to begin the game. When you're killed and reach the "Continue?" screen, you'll find that the number of credits has doubled, from three to six
Napalm Gun
When the game starts, hurry through the first level without shooting or punching anything—your score must be zero when you reach the "power unit." Next, destroy the power unit without hitting the gun turrets on the left and right. Your score should read "2800" when you finish off the power unit. At the start of the second stage, cycle through your available weapons with the **X** button and you'll find that you have acquired a super-powerful "Napalm" gun

D

DAFFY DUCK IN THE MARVIN MISSIONS

Extra Lives
To receive 50 extra ducks, begin a new game. When the screen reads "Where there's duck, there's fire," press **Left, Left, Right, Right, Up, Down, Y, A, B** and **X**

DARIUS TWIN

Extra Ships
Move the cursor to point to the desired number of players. Hold **L** and **R** on Controller 2, hold **SELECT** on Controller 1 and press **START** on Controller 1. You will start with 49 ships in reserve

THE DEATH AND RETURN OF SUPERMAN

Cheat Mode
Go to the "Sound Test" at the Game Options menu and listen to the following sounds in order: **08, 29, 2C** and **05**. Exit the Options menu and start the game. When you get into trouble, press **A + B + X + Y** to refill your lives, energy and special attack. To skip to the next level at any time, hold **A + B + X + Y** and press **SELECT**

DEMON'S CREST

Ultimate Gargoyle Password
QFFF KNRR DDLR XGTQ

DESERT STRIKE

Passwords
Level 2—3 2 J M Z T 7
Level 3—K 3 2 L 8 2 R
Level 4—J R B P 8 M 8
Level 5—F 9 N 5 C J 8
Start with 10 lives—B 5 9 J 5 2 7

DINO CITY

Password
Final Level: 8 5 5 Z 9 E 5 0 H 4 H 4
Note: The "E" should be reversed

DONKEY KONG COUNTRY

50 Lives
Highlight "Erase Game" and enter the code **B, A, R, R, A, L** (BARRAL). You'll hear a chime
Music Test
Highlight "Erase Game" and enter the code **Down, A, R, B, Y, Down, A, Y** (DARBY DAY). You'll hear a chime. Use the **SELECT** button to cycle through the sounds
Two Player Competition
Highlight "Erase Game" and enter the code **B, A, Down, B, Up, Down, Down, Y** (BAD BUDDY). You'll hear a chime. Now you can steal the character control from your partner at any time during the game
Practice Bonus Rounds
Enter **Down, Y, Down, Down, Y** (DYDDY) during the game's intro

DONKEY KONG COUNTRY 2: DIDDY'S KONG QUEST

Music Test
At the "Select Game" menu, choose an empty save slot as if you were about to start a new game, then, when the player select menu comes up, highlight "Two Player Contest" and press **Down** very quickly five times. The Music Test will appear. Press **Right** or any of the four action buttons to advance to the next tune, or press **Left** to go back through the list of names
Cheat Mode
Access the Music Test as described above, then press **Down** very quickly five more times. A top-secret Cheat Mode option will appear. With this option highlighted, you can enter cheat codes that will allow you to modify the game as follows
"YA SAD LAD"—Highlight "Cheat Mode" and press **Y, A, SELECT, A, Down, Left, A, Down**, you'll hear a tone and a monkey noise to confirm the code. Now you'll start the game with 50 lives
"BARRAL AX"—Highlight "Cheat Mode" and press **B, A, Right, Right, A, Left, A, X**, you'll hear a tone and a monkey noise to confirm the code. Now start the game and you'll find that you have both Diddy and Dixie at the beginning of every stage—but all of the "DK" barrels have been removed from the game
75 Kremcoins
Enter the game's first stage, "Pirate Panic"—it doesn't matter if you do this in a new game or a saved game. Walk to the right until you see the entrance to K. Rool's cabin. Watch out for the two bananas on the ground right in front of the door, you must avoid these two bananas throughout the entire sequence or else the trick will not work. Walk inside the cabin, but do NOT touch the red 1-Up balloon, just walk out immediately. Back outside, you must carefully jump over the two bananas without touching them. Now go to the right and grab the first bunch of bananas you see on top of a set of barrels. Next, get back into the cabin without touching the two bananas in front of the door. This time, grab the red balloon and exit. Finally, go back to the barrels again and grab that same bunch of bananas, returning to the cabin without touching the two bananas in front of the door. When you enter, you'll find a spinning coin that gives you incredible 75 Kremcoins. Now you can access the Lost World through Klubba's Kiosks on any part of the island

DONKEY KONG COUNTRY 3: DIXIE KONG'S DOUBLE TROUBLE!

Play With Blocks
At the "Game Over" screen, wait for the song to finish playing, then you can make the blocks jump up and play musical notes by pressing the **L, R, A, B, X** or **Y** buttons
Cheat Passwords
At the "Select Game" menu, highlight the saved game you want to play in and press **L, R, R, L, R, R, L, R, L, R**. The words "Enter Code" will appear at the top of the screen and the name of your saved game will turn into a password entry menu. Enter one of the following code words, you'll hear Dixie giggle if a code has been entered properly. When you start from that saved game slot, your game will be affected as follows
LIVES—Enter this password to start the game with 50 lives
ASAVE—With this code in place, your game will automatically be saved after you complete each level without having to go visit Wrinkly Kong
COLOR—This code makes Dixie's clothes purple and Kiddy's pajamas green; it also changes the colors of the flags that mark each completed level accordingly
HARDR—This code is supposed to make the game more difficult, but we haven't figured out how it works just yet
TUFST—Entering this password makes the game harder by removing all of the continue barrels from each level. If you play the full game with this code in place, you can get up to a 105% completion rating
MERRY—This code changes the music in all of the game's bonus stages to a Christmas motif, it also changes the stars and bananas in the bonus stages to ornaments and presents
MUSIC—Enter this code to access the secret "Dixie Kong's Music Test" screen, which allows you to sample all of the background tunes from the game
WATER—Enter this code, then start the game. Swim in the water to the left of Funky's Rentals without any vehicles and go up to the waterfall on the left side of the map. When you touch it, you'll discover a secret puzzle cave that's just like the caves where you find banana birds. If you repeat the sequence correctly, you'll be rewarded with up to 85 bonus coins, enough to pay Boomer Bear to blast away all of the obstacles in the lost world of Krematoa

Chainsaw Trick
With a chainsaw in your inventory, strange things can happen—namely, if you fire every round of ammunition for one of your weapons, the game will usually give you a new, more powerful weapon by mistake. Here's how it works: When one of your weapons runs out of ammo, the game is supposed to switch to a different weapon in your possession. However, once you've picked up a chainsaw, the game's logic gets screwed up. For some reason, running out of ammo can grant you the next most powerful weapon that's missing from your arsenal. The weapons progress in the following order: pistol, shotgun, chain gun, rocket launcher, plasma rifle. (Unfortunately, you can't seem to get a BFG 9000 with this trick.) Now, let's say you are walking around with a shotgun, chain gun and rocket launcher. If you have a chainsaw,

just fire off all of your pistol rounds and you should get a free plasma rifle—even if you're in a stage where there's no plasma rifle to be found. Experiment with this sneaky trick to learn how to make it useful in different situations.

DOUBLE DRAGON V: THE SHADOW FALLS

Stun Disable
When the Main Menu Screen appears, press **Down, Down, Left, Up, Up, R, R,** and **L**, now your character can't be dizzied in the game.
Throw Disable
Press **R, Right, L, L, Left, Left, R, R** at the main menu screen.

EARTHWORM JIM

Cheat Codes
Start the game, press **START** to pause, then enter any of the following codes (Note: Button names that are separated by a plus sign—e.g. **A + Left**—must be pressed at the same time, each code consists of exactly eight steps.)
Debug Menu—**A + Left, B, X, A, A, B, X, A**
Nick Jones Code—**Y, A, B, B, A, Y, A, B**
Level Skip—**A, B, X, A, A + X, B + X, B + X, X + A**
Jump to Princess—**A + Left, X, X, X + B, X, A, X, A + Left**
Extra Life (one time only)—**B, B, A, X + Y, A, A, A, A**
Extra Life (repeat whenever necessary)—**B + X, B, B, B, A, A, X, A**
Energy Refill (once per level)—**A, B, X, Y, Y, X, B, A**
Energy Refill (repeat whenever necessary)—**A + X, B, A, B, B, X + Y, B, A**
Ammo Refill—**A + X, B, A, B, X, X, X, X**
Plasma Power Up (one time only)—**A, A, B + L, A, A, X, B + L, X**
Plasma Power Up (repeat whenever necessary)—**A + X, B, B, A, A, X, B, L + R**
Extra Continue (one time only)—**A, B, A, B, X, Y, X, Y**
Extra Continue (repeat whenever necessary)—**Y + X, B, Y, B, X, B, X, X**
Map View Mode—**A, X, A, X, A, A, A, A**
Warp to "What the Heck?"—**Y, X, Y, X, A, B, A, X**
Warp to "Down the Tubes"—**Up, Down, Left + Down, Left, Down, Down Up+Left, Down**
Warp to "Snot a Problem"—**A, B, X, B, A, B, B, B + L**
Warp to "Level 5"—**A + B, B + X, X + Y, Left, Left, Right, Left, Right**
Warp to "For Pete's Sake"—**A, B, X, A, B, X, A, B + R**
Warp to "Buttville"—**A, X, Left, Left, X + Y, Up, Down, Left**
Warp to "Andy Asteroids"—**L + A, A, R+A, A, B, B, X, B**
Warp to "Who Turned Out the Light?"—**A, B, Up + Y, Up + Y, Left, Right, Left, Right**

EARTHWORM JIM 2

Super Cheat Code
During the game, press the **START** button to pause, then enter the following code while the game is paused: **SELECT, Left, Right, A, X, X, Left, Right**. The "Super Cheat Screen" will appear, allowing you to jump to any stage, become invincible (turn "Cheat Mode" on) or access a sound test. Press **A** or **B** to toggle each menu item.
Secret Move
To trigger the Manta shield, just press **Up + X**. This move makes Jim invincible for a few seconds.
Secret Stage
About halfway through "Level Ate," you'll find a set of three forks positioned just to the right of a horizontal piece of bacon. Use the Snott Parachute to float carefully between the bacon and the left fork, you'll enter a top-secret bonus level called "Forked."
Cheat Codes
To enter any of the following cheats, just press **START** to pause the game, then enter the code and unpause. Each code consists of eight steps. Note that the codes marked with an asterisk (*) can only be done once per level—these are the ones you give to your little brother when you don't want to totally ruin the game for him. Other code comments:
• The "Map View Mode" works as follows: When Jim disappears, use the D-pad to scroll through the level to the part where you want to start from, then press **A** to make Jim reappear.
• The codes that give you extra meal worms will only work in the stages that require them, namely, "The Vill People", "Inflated Head" and "Hammer Head".
• The "Bomb Teleport" code only works in "The Flyin' King" level; it brings the bomb in front of you if you've left it behind.
• The "Invisible Soil" code works in the "Lorenzen's Soil" stage, it makes the falling soil invisible and allows you to walk through parts of the soil that look solid after you've shot them.
Bright "Pause" Screen—**A, A, A, A, A, A, A, A**
Warp to End of Current Level—**SELECT, B, X, A, A, X, B, SELECT**
Warp to End of Game—**SELECT, Left, Right, L, R, Left, Right, SELECT**
Invincibility—**A, A, X, A, Left, Right, Right Left**
Map View Mode—**SELECT SELECT, SELECT, SELECT, SELECT SELECT, SELECT, B**
Energy Refill *—**A, B, X, SELECT, SELECT, X, B, A**
Energy Refill—**X, SELECT, X, B, X, SELECT, X, A**
Ammo Refill *—**X, X, X, X, X, X, X, SELECT**
Ammo Refill—**SELECT, X, X, X, X, X, X, SELECT**
Extra Life *—**SELECT, Left, SELECT, Right, SELECT, Left, SELECT, Right**
Extra Life—**SELECT, Left, Right, SELECT, Left, SELECT, Right, SELECT**
Extra Continue *—**A, A, A, A, A, A, A, A**
Extra Continue—**A, SELECT, A, B, X, Y, X, Y**
10 Extra Meal Worms *—**A, A, B, A, A, Y, B, Y**
81 Meal Worms—**A, B, A, B, A, B, A, B**
Mega Plasma Gun—**X, X, X, X, A, A, A, SELECT**
3 Finger Gun—**X, X, X, X, A, A, X, SELECT**
Homing Missles—**X, X, X, X, A, A, B, SELECT**
Barn Blaster—**X, X, X, X, A, B, X, SELECT**
Bubble Gun—**X, X, X, X, A, B, A, SELECT**
Bomb Teleport—**X, X, X, X, B, B, B, B**
Invisible Soil—**A, A, B, A, A, X, B, SELECT**
Warp to "Lorenzen's Soil"—**A, X, Left, Right, X, Left, Right, Left**
Warp to "Puppy Love 1"—**Left, Right, A, B, X, Left, Right, A**
Warp to "The Vill People"—**A, B, X, A, B, X, Left, Right**
Warp to "The Flyin' King"—**A, B, X, Left, Right, Left, A, B**
Warp to "Puppy Love 2"—**Down Right, A, B, X, Left, Right, A**
Warp to "Udderly Abducted"—**Up, B, X, Left, Right, Down, A, X**
Warp to "Inflated Head"—**Up, Down, X, A, B, Y, Left, Right**
Warp to "ISO 9000"—**A, B, X, Left, Left, Right, Left, Right**
Warp to "Puppy Love 3"—**Up, Right, A, B, X, Left, Right, A**
Warp to "Level Ate"—**X, X, Down, Down, A, Left, Right, Left**
Warp to "See Jim Run—Run Jim Run"—**A, B, X, Left, Left, Left, Left, Right**

EMMITT SMITH FOOTBALL

Custom Tips & Tricks Plays
Select the Editor mode to bring up the play editor screen, then choose the Playbook option and select Password to enter each of the following play passwords. The plays will be saved in the cartridge's memory, so you can use them in the game.
Geoff's QB Keeper
?ZCJ <f=& g$Gh
R95X 2wSF <#BM
N:T+ #+3D Zh
Chris B Pitch
mZ#D cwp+ ZpR4
—gL< X|vj +ZSZ
gZhZ yZ7
Bleniek Bootleg
fXpY #-RJ FkGX
KHRZ #5k+ d+NJ
CHX% ybZy bgbg
P<C< 9Z9
Higgy Hula
f*kg ?LCZ C#nK
pm+9 #VZT &ZFp
g?g% QgC# Zd&w
*K+3 Tgbg P<C<
9+#+ 3Tgb gPW
Cousea.
$XpY p#gd :RX*
$CFw %gQ% —FMb
CwcF gFvc #<ZZ
L
Dump Truck
FZ+B Y#G5 gX+p
5gdZ HgFZ 5<ZZ
E
Rodd Rage (Defense)
VD=R Cjh* N#Z!
b$pb b3<L +YTZ
P<7Z C
Betty Blitz (Defense)
sJ5b 5L3Z CLFQ
D8D+ YTZP kCZD

EQUINOX

Invincibility
At the title screen, press **L, L, R, R, L, L, L, R, R, R, L, L, R, R, L** and **R**. The copyright box will turn green if you did the trick correctly.

EXTRA INNINGS

Hidden Scenes/Sound Test
Go to the "Mode Select" screen, hold the **L** and **R** buttons and press **START, Y** or **B**. You'll get a different screen depending on which option is highlighted. Highlight "Edit Team 2," "Set Up" or "Watch" and do the trick to access a sound test.

F-1 ROCKET RACE OF CHAMPIONS

Track Select
Use Controller 2 at the "Notice" screen that appears when you turn the game on. The screen is only up for a few seconds so you have to do all of the codes quickly. Press **A** four times and **B** 14 times. The number "1000" will appear in the upper left corner of the screen. Begin a race in "Grand Prix" mode and choose one of the saved characters that's made the F1 racing class. Go to the "Course" Option. Press **Up** or **Down** to change tracks.
Time Attack Mode
Press **Up, X, Right, Y, Down, B, Left, A** on Controller 2. The number "1" will appear in the upper left corner of the screen. The screen will face into the time Attack Mode. Select a course, how many laps you want to compete, and the time you want to beat.
Sound Test
Press **L, R, L, R, L, R, L, R, L, R, R** on Controller 2. The number "100" will appear in the corner of the screen.
Hidden Game #1
Press **X, X, X, X, Y, Y,** on Controller 2. The number "100000" will appear. It's a two-player *Pong* like fighting game.

F-ZERO

Master Class
Choose the Expert Class and complete all five courses of any three leagues, placing first second or third. You will then be able to enter the Master Class.

FACEBALL 2000

Cyberzone Cheat Menu
At the Cyberzone starting level selection screen, hold the **L** and **R** buttons and press **START**.
Secret Cyberscape Mode
At the one/two player select screen (right after the main title screen) hold the **L** and **R** buttons, hold **Left** on the D-pad and press **A** or **START**. The interface screen will appear with a new Cyberscape option. To access a Cyberscape cheat menu like the one described above for Cyberzone, just select Cyberscape at the interface menu, hold the **L** and **R** buttons and press **START**.

FATAL FURY

Hidden Character
When the Takara logo appears at the start of the game, quickly press **Down, Down/Right, Right, Down Down/Left, Left** and **X** in one smooth motion on Controller 1. The *Fatal Fury* logo will change to blue. Now you can choose the game's hidden fighter, Ryo Sakazaki.

FIFA INTERNATIONAL SOCCER

Super Cheats
Enter these codes at the Game Options menu at the start of the game to get new menu items on the screen:
Super Kick—Press **B, A,** then **B** eight times.
Invisible Walls—Hit **Y** three times, **X, A** three times, **B**.
Crazy Ball—Press **X, A, B, Y, Y, B, A, X**.
Crazy Curve Ball—Press **B, A, R, B, Y, L** to activate. (A ball kicked into the air can be steered wildly with the **L** and **R** buttons.)
Super Goalie—Press **A** five times, then **Y** five times.
Super Offense—Press **R** five times, **L, R**.
Super Defense—Press **L** five times, **R, L**.
Dream Team—Press **A** twice, **B** twice, **Y** twice, **X** twice.

FINAL FIGHT

Secret Option Menu
At the title screen, hold the **L** button and press **START**. You'll get a secret option menu that allows you to change the difficulty and the number of players. There's also a sound test, use the **R** button to hear the sounds and music.

FINAL FIGHT 2

"Same Player" Code
At the title screen, hit **Down, Down, Up, Up, Right, Left, Right, Left, L, R**. The screen turns blue; now both players can pick the same fighter.

FIREPOWER 2000

Power Up
At the beginning of Level 1, steer to the far right to find a yellow container. Blast it open and collect the Bullet tokens to power up.

THE FLINTSTONES

See End Credits
Enter the password "HOAG E TAKES COLD TREES"
Invincibility
Enter the password "MS STONE MAKES WE RD JELLY"
Stage Skip
Enter the password "BARNEY GRABS BLUE TREES". During the game, press **START** to pause, then press **X** to skip to the next stage or press **B** to skip to the end of the game.

FRANTIC FLEA

Passwords
Zone 1-1—C L Q C K
Zone 1-2—Z M T H T
Zone 1-3—G P P Q W
Zone 2-1—D J X C T
Zone 2-2—W L C S N
Zone 2-3—R L H Q Z
Zone 3-1—J M G V B
Zone 3-2—N R W P C
Zone 3-3—M D W Q L
Zone 4-1—M J D S X
Zone 4-2—H B L N T
Zone 4-3—S P Q N G
Zone 5-1 -D T N Z Z
Zone 5-2—K Q R X H
Zone 5-3—J B V M F
Zone 6-1—V S N X D
Zone 6-2—G R X B S
Zone 6-3—W N H J P
Prison—S T C V C

GEORGE FOREMAN'S KO BOXING

Passwords
Fight 1—2413-41-14-2133
Fight 2—4231 14-41-1233
Fight 3—1324-14-41-3321
Fight 4—2324-34-14-1323
Fight 5—3243-43-41-1323
Fight 6—4323 34-14-3132
Fight 7—2312-43-41-1233
Fight 8—1441 21 13 4142
Fight 9—4114 11 23-1424
Fight 10—2233-44-21-1224
Fight 11—1112 44-13-1343
Fight 12—2121 31 42-3241
Fight 13—4334-14-34-4432
Fight 14—3443-41-43-2443
Fight 15—1314-24-41-4212

GOOF TROOP

Password
Level 5—Banana, Cherry, Blue Diamond, Red Diamond, Banana

GRADIUS III

Extra Credits
At the title screen, press the **X** button as quickly as you can. You should see the number of credits at the top go up. Press **START** before the title screen fades. If the title screen fades away, you've lost the credits and will have to repeat the code.
Arcade Mode
At the Option screen, highlight "Game Level" and rapidly press **A** until you see the game level change to "ARCADE".
Bonus Areas
To fly into the bonus area of Stage 2, fly into the section lined with a blue, liquid substance, look for a hole and dive into it. You will enter an area filled with breakable pink orbs. Clear them away and uncover several point-producing devices.
You must destroy all of the guns on the ground before entering the bonus area in Stage 3. Fly close to the low rock ceiling and

make your way into the bonus area
A Moai Statue is the bonus area entrance in Stage 4. Make sure that none of the Power Ups are highlighted on the bar at the bottom of the screen and fly into the back of the Moai

Random Weapon Select
At the Weapon Select screen, press **Right** on the D-pad to enter Edit Mode. Press **X**, **Y**, **X**, **X**, **Y**, **Y**, **X**, **Y** on Controller 1

Demo Mode
Extend the length of the introductory demo by holding **A** at the title screen. Continue to hold **A**, and you'll also be able to see the entire first stage of the Arcade Mode up to and including the Boss

30 Extra Ships
At the title screen, press and hold **L** and then press **A**, **A**, **A**, **START**

Full Power Up
Press **START** to pause, then press **Up**, **Up**, **Down**, **Down**, **L**, **R**, **L**, **R**, **B**, **A** and **START** to unpause

System Reset
Hold **L**, **R** and **START**, then press **SELECT** to reset the machine without pressing the **RESET** button

HAGANE

Infinite Continues
Go to the configuration screen. Highlight the **Music** option and play **9**, **8**, **7**, and **6** in that order

HOLE IN ONE GOLF

Super Clubs
Enter your name as "METAL * PLAY" to play with a set of super golf clubs

HYPER ZONE

Sound Test
At the title screen, push and hold both the **L** and **R** buttons. Select any music or sound by pressing **Left** or **Right**, then hitting **A**

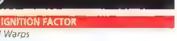
THE IGNITION FACTOR

Level Warps
To start at any stage, hold the **L** or **R** button on Controller 2 when you start the game with Controller 1. Holding **R** will give you access to the McGlone Mine, Dino Park or Whitney Appliances scenarios, hold **L** to gain access to the Gemini Towers, Shylock Center or Paris Mine stages

Secret Lever
If you hold *both* the **L** and **R** buttons on Controller 2 when you start the game with Controller 1, you'll be able to play an entire hidden level that's based on the Deutsch and Moldav headquarters stage from *The Peacekeepers*, another Jaleco game for the Super NES

IZZY'S QUEST FOR THE OLYMPIC RINGS

Stage Select
During the game, press **START** to pause, then press **Left**, **Down**, **Down**, **Left**, **Right**, **Down**. Now press the **RESET** button on the Super NES, when the game returns to the main menu, go to the Option screen to find a new stage select option



JAMES BOND JR.

Level Passwords
Level 3—0007
Level 4—3675
Level 5—9025
Level 6—1813
Level 7—3353

JIM POWER: THE LOST DIMENSION IN 3-D

Super Options
At any time during the game, enter the following code on Controller 2: **X**, **A**, **B**, **Y**, **A**, **B**, **Y**, **X**, **B**, **Y**, **X**, **A**, **Y**, **X**, **A**, **B**. To set your keys to nine, press **Left**. To set your bombs to nine, press **Down**. To set your lives to nine, press **Up**. To warp to the next level, press the **L** button

JOHN MADDEN FOOTBALL

Password
Championship Game—B B B B 5 G S H G H

JUDGE DREDD

Stage Select + Energy Gain
When you first turn on the Super NES, you'll see a copyright screen with tons of tiny white words on a black screen. Quickly spell the word "LUXURY" on Controller 1 by pressing the following buttons: **Left**, **Up**, **X**, **Up**, **Right**, **Y**. You'll see the names of some of the game's creators near the bottom of the screen in green, then you'll be taken to the Vid-Comm screen, where you'll be given a warning from the Justice Department about using cheats. When the screen says "Say No to Cheats," press **Y** and **A** together, you'll get a message that says, "Level Select Activated". Next, press **X** and **B** together to get a message that says "Energy Gain Activated". Now start the game. Notice that whenever you get injured your health meter refills automatically, by itself, making it a snap for you to progress through each stage. If you're really impatient, just press the **SELECT** button at any time during the game (except while paused) to bring up the top-secret stage-select menu

THE JUNGLE BOOK

Level Select/Cheat Mode
At the Virgin logo, quickly press **Up**, **Up**, **Up**, **B**, **B**, **Y**, **Y**, **SELECT**, **Up**, **Down**, **Left**, **Right**, **B**, **Up**, **Y**. Now go to the Start/Options screen and enter the Options menu. You'll find that there is now a level select and a "Cheat" option

JURASSIC PARK II

Infinite Continues
At the Mission Select screen, press **L**, **L**, **L**, **R**, **R**, **R**, **L**, **L**, **R**, **R**, **L**, **R**, **L**, **L**, **R**, **R**, **L**. Now you can continue the game indefinitely

KABLOOEY

Password
Level 130—D F M Q

KEN GRIFFEY JR.'S WINNING RUN

Secret Cheats
The following codes will only work in two-player mode
- Max Ability—Pause the game and press **A**, **Right**, **Down**, **Left**, **A**, **Down**, **SELECT**. This will power-up your team's players for the current half-inning
- Slow Down—Pause the game and press **Left**, **A**, **Right**, **Down**, **Y**, **SELECT**. This will slow down the opponing team's players for the duration of the current half-inning
- Randomize Pitches—While batting, pause the game and press **Left**, **Y**, **A**, **Right**, **SELECT**. This will change your opponent's pitches to random throws for the duration of the current at bat
- Super Pitches—While pitching, pause the game and press **B**, **A**, **Down**, **B**, **A**, **Left**, **Left**, **SELECT** to supercharge your pitches for the duration of the current at bat
- Instant Home Run—If your current batter is one of the eight players who appear in the game's Home Run Derby mode, pause the game and press **B**, **Y**, **B**, **Y**, **SELECT**, any fastball hit during the current at-bat will be a home run

Night Games
In a one- or two-player game, press **START** to pause, then press **SELECT**, **Down**, **A**, **Y**, **START**. The next time the camera angle changes to the overhead view, the game will change to a night game. If it's already a night game, this code makes it daytime again. This only works in outdoor stadiums

KENDO RAGE

Stage Select
Press **START** at the title screen. When the words "GAME START" and "CONFIGURATION" appear, press **X**, **Y**, **A**, **B**, **X**, **Y**, **A**, **B**, **START**. The "Special Presents" menu will appear, allowing you to choose your starting stage

KILLER INSTINCT

Boss Code
Choose Cinder as your character, then, at the "Vs." screen, the one that shows both characters' portraits just before the fight begins, hold **Right** on the D-pad and quickly press QUICK PUNCH, QUICK KICK, FIERCE PUNCH, MEDIUM KICK, MEDIUM PUNCH and FIERCE KICK. (In the default controller configuration, that would be **L**, **R**, **X**, **B**, **Y**, **A**.) You'll hear the announcer say, "Eyedol!" When the fight starts, you'll be playing as the boss

Speed Codes
There are four different "speed" codes, each of them consists of several buttons that must be held down at the "Vs." screen just before the fight begins. If you've entered the code correctly, you'll hear a punching sound that's exactly like the sound the game makes when you pause it during a battle. Note that in two-player mode, both players must enter the codes in order to make them work
Slow Speed: Hold **Left** + **R** + **A** + **B**
Fast Speed: Hold **Right** + **L** + **X** + **Y**
Faster Speed: Hold **Right** + **R** + **A** + **B**
Fastest Speed: Hold **Left** + **L** + **X** + **Y**

Easy Combo Breakers
At the "Vs." screen, hold **Down** on the D-pad and press **START**, you'll hear the announcer say, "C-C-C-C-Combo breaker!" Now you can break out of combos with any strength button, not just the specific counterpart to the button your opponent started his or her combo with

Stage Select/Music Select
When choosing a fighter at the character select screen, hold the D-pad **Up** or **Down** with the specific buttons as shown below; the button you press will also choose your character so be sure the fighter you want is highlighted when you do the code. In a two player match the first person to pick his or her character gets to select the stage, the second player to choose a fighter can select the music they like according to the same button combinations used for the stage select, as follows
Up + **L**—Ice Temple
Up + **R**—Castle Roof
Up + **X**—Ice Sculpture
Up + **Y**—Skull Room
Up + **A**—Desert Roof
Up + **B**—City Roof
Down + **L**—Canyon Bridge
Down + **R**—City Street
Down + **X**—Lava Pit
Down + **Y**—Bloody Arena
Down + **A**—Factory
Down + **B**—Fireplace
Down + **B** (on both controllers)—Sky Arena

KING OF DRAGONS

Two Player Same-Character Code
Press **Down**, **R**, **Up**, **L**, **Y**, **B**, **X**, **A** at the Capcom logo. Now both players can choose the same warrior at the character-select screen

99 Continues
Start a one-player game and let all of your character's lives run out. When you've finally kicked it, the "Continue?" prompt will appear: press **START** on Controller 1, and the Credit counter will read "01." Now you must let your lives run out a second time. When the "Continue?" prompt appears again, press **START** on Controller 2 to join in, but don't choose a character yet. Quickly press **START** on Controller 1 before the countdown expires, then finish choosing a character for Controller 2—when both characters are on the screen, you will see that you have 99 credits

KIRBY'S DREAM COURSE

Change Name
To change your name without restarting the game, go to the Member screen and highlight the file to be changed. Press **L**, **R** and **A** simultaneously to get to the Name Entry screen

KRUSTY'S SUPER FUN HOUSE

Cheat Password
Enter the password JOSHUA to start the game with unlimited lives and all of the doors unlocked. (Make sure you put a space in the first and last positions of the password.) You can also get tentacles whenever you need them by pressing **L** + **R** simultaneously

LAMBORGHINI AMERICAN CHALLENGE

Password
Start with $6 Million—J F K B B B B B B B B B B J F K

THE LAWNMOWER MAN

Super Cheat Mode
Press **START** to pause during a game, then press **B**, **R**, **A**, **SELECT**, **SELECT**, **Y**, **A**, **B**, **Y**, **A**, **B**. Next, press **START** to unpause. Tap the **L** or **R** button repeatedly to play in slow-motion

Stage Select
With the cheat code in place as described above, press **START** during the game and press **A**, **L**, **L** while the game is paused. Next, press **START** to unpause, and you'll get the "Nigel Wayne Mode" menu, which allows you to play any stage

Infinite Lives
While the cheat mode is in effect, pause the game with the **START** button, then press **R**, **A**, **SELECT**, **Y** and **START** to continue playing. Notice that when your character is killed, your life counter will not be reduced

Stage Skip
With the cheat code in place, you can skip to the end of any Virtual World stage by pressing the **A** button while the game is paused

LEGEND OF THE MYSTICAL NINJA

Passwords
Level 2—▲ L ↑ ↑ x ↓
Level 3—↓ / ↑ ↑ ? N ?
Level 4—2 0 Y ? . ?
Level 5—5 w h ↓ ↓
Level 6—x & ↑ ▲ > ▲
Level 7—k ← ? R d R
Level 8—W d 3 + 3
Level 9—H — W N x N

LEMMINGS

"Fun" Level Passwords
Level 5: NCDKKWG
Level 10: SKFKNNB
Level 15: TLVKJSW
Level 20: GMXCWPS
Level 25: LSQHCQS
Level 30: FXWBBBS

"Tricky" Level Passwords
Level 5: GWDHMG
Level 10: RFPZFB
Level 15: FLKJPX
Level 20: NNFFQPV
Level 25: SBCMSJS
Level 30: SRWGXZM

"Taxing" Level Passwords
Level 5: DXCQKRX
Level 10: BWCBKXJ
Level 15: WCBJDQX
Level 20: JXXWNW
Level 25: RNMKXLP
Level 30: WFCSHNT

"Mayhem" Level Passwords
Level 5: JHQTCPD
Level 10: GVNKKJL
Level 15: RWLTTCQ
Level 20: PZQWRGP
Level 25: LTGNDXH
Level 30: ZTTGRFH

"Sunsoft" Level Passwords
Level 1: TPCWFMP
Level 2: WSJCLDX
Level 3: PVNRCMB
Level 4: HZSQQNV
Level 5: KCGHCNC

LEMMINGS 2: THE TRIBES

Sound Test
At the title screen, point to the knothole in the tree and press **B**. Press **B** repeatedly to hear different tunes

THE LOST VIKINGS

Level Passwords
Level 02: GRBT
Level 03: TLPT
Level 04: GRND
Level 05: LLMO
Level 06: FLOT
Level 07: TRSS
Level 08: PRHS
Level 09: CVRN
Level 10: BBLS
Level 11: VLCN
Level 12: QCKS
Level 13: PHRO
Level 14: CLRO
Level 15: SPKS
Level 16: JMNN
Level 17: TTRS
Level 18: ALLY
Level 19: PLNG
Level 20: BTRY
Level 21: JNKR
Level 22: CBLT
Level 23: HOPP
Level 24: SMRT
Level 25: VBTR
Level 26: NFLB
Level 27: WKVY
Level 28: CMBO
Level 29: BBLL
Level 30: TRDR
Level 31: FNTM
Level 32: WRLR
Level 33: TRPD
Level 34: TFFF
Level 35: FRGT
Level 36: ARN4
Level 37: MSTR

MADDEN NFL '95

Expansion Teams
Before you begin a new game, go to the Game Setup screen and highlight either the Home or Visiting Team options. Press **L**, **R**, **L**, **R**, and **A** to play as the Jaguars, or press **L**, **R**, **L**, **R**, and **Y** to play as the Panthers.

MADDEN NFL 96

Secret Teams
At the "Team Select" screen, enter one of the following codes while the '96 version of the indicated team is on the screen
'75 Cardinals—Highlight the Cardinals, press **A**, **B**, **B**, **A**
'80 Falcons—Highlight the Falcons, press **L**, **Y**, **B**, **R**, **A**.
'73 Bills—Highlight the Bills, press **A**, **L**, **A**, **B**, **Y**
'85 Bears—Highlight the Bears, press **Y**, **A**, **B**, **B**, **A**
'81 Bengals—Highlight the Bengals, press **R**, **A**, **L**, **L**, **Y**
'65 Browns—Highlight the Browns, press **A**, **L**, **L**, **R**, **B**
'78 Cowboys—Highlight the Cowboys, press **B**, **A**, **R**, **B**, **Y**.
'77 Broncos—Highlight the Broncos, press **B**, **R**, **A**, **Y**
'62 Lions—Highlight the Lions, press **B**, **A**, **R**, **R**, **Y**
'67 Packers—Highlight the Packers, press **B**, **A**, **Y**, **B**, **A**, **L**, **L**
'80 Oilers—Highlight the Oilers, press **A**, **R**, **A**, **B**, **Y**, **A**.
'68 Colts—Highlight the Colts, press **B**, **A**, **L**, **B**, **A**, **L**, **L**.
'69 Chiefs—Highlight the Chiefs, press **B**, **L**, **L**, **Y**, **R**, **A**, **Y**
'72 Dolphins—Highlight the Dolphins, press **L**, **R**, **B**, **B**, **B**
'76 Vikings—Highlight the Vikings, press **B**, **R**, **A**, **L**, **L**
'85 Patriots—Highlight the Patriots, press **R**, **A**, **Y**, **B**, **A**, **R**, **Y**
'79 Saints—Highlight the Saints, press **Y**, **A**, **L**, **L**
'86 Giants—Highlight the Giants, press **L**, **B**, **L**, **A**, **R**, **R**, **Y**
'68 Jets—Highlight the Jets, press **A**, **R**, **R**, **A**, **Y**
'77 Raiders—Highlight the Raiders, press **B**, **Y**, **B**, **Y**, **L**, **A**
'60 Eagles—Highlight the Eagles, press **A**, **L**, **L**, **Y**
'78 Steelers—Highlight the Steelers, press **L**, **A**, **Y**, **B**, **R**
'68 Rams—Highlight the Rams, press **B**, **A**, **R**, **L**, **Y**
'81 Chargers—Highlight the Chargers, press **A**, **Y**, **R**, **B**, **A**, **L**, **L**
'84 49ers—Highlight the 49ers, press **B**, **A**, **Y**, **A**, **R**, **Y**, **A**
'78 Seahawks—Highlight the Seahawks, press **A**, **L**, **A**, **R**
'79 Buccaneers—Highlight the Buccaneers, press **Y**, **A**, **R**, **R**.
'82 Redskins—Highlight the Redskins, press **L**, **Y**, **B**, **R**, **L**
NFLPA Free Agents—Highlight the Panthers, press **L**, **Y**, **B**, **R**, **A**, **R**, **Y**
Tiburon Gotcha—Highlight the Jaguars, press **A**, **Y**, **B**, **A**, **B**, **Y**
EA Sports—Highlight the All-Madden team, press **B**, **A**, **L**, **L**, **SELECT**

15-Second Quarters
To play a super-short game with just one minute on the clock, go to the "Game Setup" menu and highlight the "Quarter Len." option, then press **Y**, **A**, **Y**, **A**, **R** on either Controller 1 or 2. The quarter length will be set to a mere 15 seconds

Super Bowl Win Screen
To see a sneak preview of the victory ending that appears when you win the Super Bowl, go to the "Game Setup" menu and press **A**, **Y**, **A**, **Y**, **L**

Reset Game Stats
To access a programmer's secret debugging screen, hold the **START**, **SELECT**, **L**, **R** and **A** buttons on Controller 2 while turning the game on. Once you're at the hidden "Gamepak Stats" screen, you can clear the battery-backed memory by pressing **Down**, **B**, **Y**, **L** and **R** simultaneously; this will erase all of your records and stats, which is a good way to make your older brother really mad

MADDEN NFL '97

Super Bowl Win Screen
To see a sneak preview of the victory ending that appears when you win the Super Bowl, go to the "Game Setup" menu and press **A**, **Y**, **L**

Defeat Salary Cap
If you're trying to make a trade and you see a message from the commissioner telling you that your trade exceeds the NFL salary cap, press **Y**, **A**, **SELECT**, **A** to bypass the salary cap restriction and approve the trade

Secret Teams
At the "Team Select" screen in Play Now" mode, enter one of the following codes while the '97 version of the indicated team is on the screen
'75 Cardinals—Highlight the Cardinals, press **Y**, **R**, **A**, **L**, **L**
'80 Falcons—Highlight the Falcons, press **A**, **L**, **L**, **Y**, **R**
'90 Bills—Highlight the Bills, press **B**, **Y**, **L**, **L**, **SELECT**
'85 Bears—Highlight the Bears, press **A**, **L**, **L**, **R**, **B**
'81 Bengals—Highlight the Bengals, press **B**, **L**, **A**, **R**, **A**.
'86 Browns—Highlight the Ravens, press **B**, **Y**, **R**, **R**, **Y**
'77 Cowboys—Highlight the Cowboys, press **B**, **A**, **R**, **R**, **Y**
'86 Broncos—Highlight the Broncos, press **L**, **L**, **Y**, **A**, **Y**
'52 Lions—Highlight the Lions, press **SELECT**, **Y**, **L**, **L**, **Y**
'66 Packers—Highlight the Packers, press **SELECT**, **R**, **B**, **A**, **Y**
'93 Oilers—Highlight the Oilers, press **R**, **SELECT**, **R**, **SELECT**, **Y**
'70 Colts—Highlight the Colts, press **B**, **R**, **SELECT**, **SELECT**, **Y**
'69 Chiefs—Highlight the Chiefs, press **L**, **Y**, **R**, **A**
'72 Dolphins—Highlight the Dolphins, press **A**, **L**, **L**, **B**, **SELECT**
'76 Vikings—Highlight the Vikings, press **B**, **R**, **R**, **R**
'85 Patriots—Highlight the Patriots, press **B**, **L**, **Y**, **SELECT**, **A**
'87 Saints—Highlight the Saints, press **L**, **B**, **L**, **B**, **SELECT**
'90 Giants—Highlight the Giants, press **B**, **Y**, **R**, **L**, **SELECT**
'68 Jets—Highlight the Jets, press **Y**, **Y**, **A**, **L**, **L**
'76 Raiders—Highlight the Raiders, press **B**, **R**, **A**, **L**, **Y**
'80 Eagles—Highlight the Eagles, press **B**, **A**, **L**, **B**, **Y**
'78 Steelers—Highlight the Steelers, press **SELECT**, **L**, **A**, **SELECT**, **R**
'79 Rams—Highlight the Rams, press **L**, **R**, **R**, **A**, **SELECT**
'94 Chargers—Highlight the Chargers, press **SELECT**, **A**, **L**, **L**, **Y**
'88 49ers—Highlight the 49ers, press **B**, **A**, **Y**, **Y**, **R**
'78 Seahawks—Highlight the Seahawks, press **A**, **R**, **R**, **Y**, **Y**
'79 Buccaneers—Highlight the Buccaneers, press **R**, **R**, **L**, **L**, **SELECT**
'82 Redskins—Highlight the Redskins, press **B**, **L**, **L**, **R**, **R**
NFLPA Players Inc.—Highlight the All-Madden team, press **A**, **L**, **L**, **A**, **L**, **L**
Tiburon—Highlight the Jaguars, press **SELECT**, **Y**, **SELECT**, **R**, **L**
EA Sports—Highlight the Panthers, press **L**, **A**, **R**, **R**, **Y**

MAGIC SWORD

Secret Menu
Highlight the word "EXIT" at the Option menu, hold **START** + **L** on Controller 2 and press **START** on Controller 1. You'll get a new option menu that allows you to increase your health and start on any floor up to the highest one you reached since you turned the game on

THE MASK

Cheat Menu
At the options screen, press **A**, **B**, **X**, **Y**, **L**, **R**, **L**, **A**, **B**. If you've done this correctly, you'll get a secret "Cheat Options" menu that allows you to give yourself unlimited lives, energy and morph ability. If you turn the "Level Selector" option on, you can skip stages at the level map screen by pressing the **SELECT** button

MAUI MALLARD IN COLD SHADOW

Passwords
Level 2—Q V R B L P
Level 3—C N F J T S
Level 4—P H M B T T
Level 5—N F X D Q H
Level 6—5 X G D L .
Level 7—M D V C B Q
Level 8—H R T G D V

MECHWARRIOR 3050

Stage Passwords
Choose "Options" from the title screen, then select the Password entry screen and enter any of the following codes to start at different stages
Mission 1—B M B R M N
Mission 2—6 5 C B 1 6
Miss on 3—B 1 G B N D
Miss on 4—F S P R N G
Miss on 5—Y H W X 1 1

Unlimited Ammo
Enter the password M 1 R 0 G 3, you'll automatically return to the title screen. Now start a game, and you'll find that your ammunition is never used up

Invincibility
You must first enter each of the five mission passwords shown above as well as the "Unlimited Ammo" password, after entering each one, return to the password entry screen again and put in the next one. Once all of those passwords have been registered, return to the password menu a seventh time and enter the code M K W F L L. Now start a game, and you'll see that your 'mech's health meter will never register any damage

Play as an Enemy Mech
Turn the game on and wait for the Tiburon Entertainment logo to appear. When it does, press **Down** on the D-pad, then **A**, then **X**. Next, go to the password entry screen and input the code X T R M 3 K. You'll be taken to a secret menu screen where you can choose to play the game as any of six different enemy mechs instead of the default MadCat

MEGA MAN VII

Hidden Versus Mode
Choose the password option from the title screen and enter the password 1 4 1 5 / 5 5 8 5 / 7 2 8 3 / 6 2 5 1. When all of the numbers/faces are in place, hold the **L** and **R** buttons on top of Controller 1 and press **START**. You'll be whisked away to a top-secret Versus Mode screen, where you can play as Bass or Mega Man in a *Street Fighter*-style arena for two players. Mega Man's Arrow Slasher is ↓↘→ + **Y** and his Leg Breaker is ↓↓ + **B**. Bass' Buster Kick is →↓↘ + **Y** and his Sonic Crasher (while jumping) is →→ + **Y**. Both fighters can block by quickly pressing **Up** twice

Full Power Password
Enter the password shown above under "Hidden Versus Mode", but don't hold the **L** and **R** buttons when you start. You'll begin at Dr. Wily's Castle with all items and weapons fully charged

MEGA MAN X 2

Diagnostic Test
Hold the **B** Button on Controller 2 and turn on the SNES with *Mega Man X 2* installed

Dragon Punch
You must have all eight weapons, all eight Heart Tanks and all Sub-Tanks to do this. Defeat Violen and Serges during the last portion of your quest. Once you have the option of going to Agile's level, DON'T DO IT. Head to the Flame Stag's domain (Volcanic Zone) to max out your Sub-Tanks and extra men. Once you have maxed everything out—including weapons—head to Agile's level. Play through this stage until you reach an area where there are two ladders, one of which you cannot reach. Head to the left of the adders to attract a bat. Freeze the bat with the Crystal Hunter somewhere near the upper adder (make sure you can reach it from the frozen bat). Climb up the ladder. Charge up your Speed Burner to its maximum. Jump to the right, then use the Speed Burner in mid-air to get over the spikes on the floor. Fall through an opening in the floor thereafter. Use the air dash for the next set of spikes. After that there's a really long drop. Cling to the right wall and use the Radar to find the invisible section in the wall. The Dragon Punch power-up will be waiting for Mega Man. The Dragon Punch can only be used when Mega Man's health is full. Perform the Dragon Punch with →↓↘ + **Y**

MEGA MAN X 3

Chip Enhancer
You must have all eight Heart Tanks filled, all four Sub-Tanks filled, all four robot suits and the Dash Boots, Mega Buster, Armor and Sensor/Helmet upgrades to do this, and you can't do it with Zero. Go through the first stage of Dr. Doppler's lab until you reach a pit in the part where spiked balls are falling down from above. Jump into the pit and cling to the left wall, sliding down, you'll find a hidden tunnel that leads to Dr. Light. He'll give you a special chip enhancer and all four enhancement chips, now you can use all four chips at once instead of only being able to carry and use one chip at a time.

Get Zero's Weapon
Play through the first stage of Dr. Doppler's lab, then play as Mega Man only during the second stage. When you find the door that leads to the robot boss, switch to Zero, then enter and defeat the robot boss. Zero will be damaged during the battle and will give you his special weapon

METAL COMBAT: FALCON'S REVENGE

Enter Your Name
At the title screen, press **L**, **A**, **B**, then **L** again. A "Name Entry" screen will appear; enter your name and that's what your partner will call you during the game

MICHAEL JORDAN: FLIGHT OF THE ALIENS

Completion Passwords
Cells only—3 K 5 B G X 0 D R 9 X
Cells and Laboratory only—J G L 8 P K G H W T 5
Cells and Factory only—T J Q 3 3 C D Q Z D
Cells, Laboratory and Factory—2 S Q Z 2 1 Z Y R H B
Cells, Laboratory and Factory with all captives rescued—T S M M H G B W 4 3 D

MICKEY MANIA

Stage Select
At the Sound Test menu, set the Music to "Beanstalk 1" and the SFX to "Extra Try". Now highlight the EXIT option and hold the **L** button on top of Controller 1 for about seven seconds, you'll hear a jingle. Now you'll get a level-select menu when you start the game

MIGHTY MORPHIN POWER RANGERS

Passwords
3 8 4 7—Level 2
5 1 1 3—Level 3
3 9 0 4—Level 4
1 9 7 0—Level 5
8 6 2 4—Level 6
2 5 9 6—Level 7
0 4 1 1—Two-Player Battle #1
1 0 0 7—Two-Player Battle #2
1 2 1 2—Two-Player Battle #3

MIGHTY MORPHIN POWER RANGERS: THE FIGHTING EDITION

Boss Code
To play as Ivan Ooze, choose the game's Fighting Mode. At the character-select screen, highlight any fighter, hold the **X** and **Y** buttons down and press **START**. Both players can use this code to play Ooze vs. Ooze battles

MIGHTY MORPHIN POWER RANGERS: THE MOVIE

Power-Up Code
At the title screen, press **Up**, **Down**, **Left**, **Right**, **X**, **B**, **Y**, **A**, the screen will flash if you've entered the code correctly. Now start the game and you'll see that you will start each level with your Power Ranger suit on instead of having to pick up the lightning bolt icons to earn it

MLBPA BASEBALL

Cheat Passwords
P W P R—activates "Power Pitching." All pitchers can now throw up to 40 MPH faster
P W R H T—activates "Turbo Throwing." This doubles the throwing speed of fielders
V R R R M—activates "Hyper Running." The running speed of all players is doubled
R B B R—changes to a "Rubber Field." Balls bounce higher, lots of ground-rule doubles
B R R R—Play on an "Ice Field." It doesn't look like ice, but the ball will roll forever
X X X X—"Simulat on Mode", the computer is tougher to beat
N N T H—Start in the bottom of the ninth with the home team down 4-0

MORTAL KOMBAT

Fatalities
When the screen says "Finish him!", quickly enter the code shown below for your character. If you can't get it to work, you may be standing too close or too far away, so experiment with different distances
Liu Kang—Down, Back, Up, Forward, Down
Johnny Cage—Forward, Forward, Forward, **Y**
Kano—Back, Down, Forward, **B**
Rayden—Forward, Back, Back, Back, **Y**
Sub-Zero—Forward, Down, Forward, **Y**

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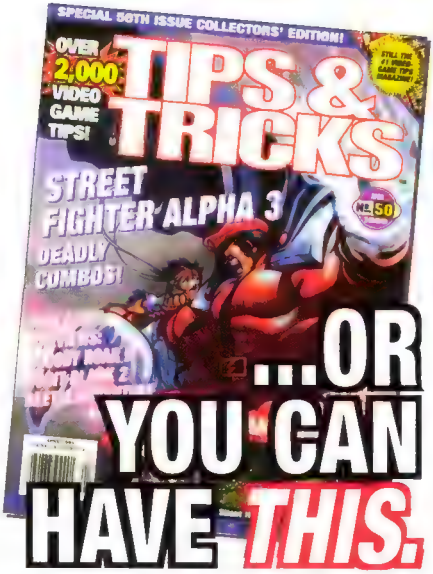

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OFFER EXPIRES NOVEMBER 15, 1999 QXCODE

Sonya—Forward, Forward, Back, Back, R (Block)
Scorpion—Up, Up (easier if you hold Block)

Secret Boss

To find the secret character, Reptile, you must play in one-player mode until you reach the stage called "The Pit". During this battle, you must win two perfect rounds (a "Double Flawless" victory) without ever using the Block button, and you must successfully perform your character's fatality on your opponent. If you do all of this, you'll be sent down to the bottom of the Pit to face the green ninja, Reptile

Bugs

In the first or second round of a battle, finish your opponent with a projectile attack (fireball, spear, etc.) at the end of the round. When the next round starts, you can throw the same projectile without touching the D-pad by pressing the last button you used to do the move.

Set the difficulty level to "Very Easy" and start a one-player game. Allow yourself to be defeated in every match until you reach the Hall of Champions stage. Now the computer character can throw you from any spot, even if they're all the way on the other side of the screen.

Perform Rayden's fatality on the third endurance stage in a one-player game; when Goro appears, he will be silver-colored and flashing.

MORTAL KOMBAT II

Endurance Mode

At the Start/Option screen, hold the L and R buttons on top of the controller and press START. You'll get a new set-up screen that says "Choose Your Fighters." Both players can choose four characters with which to fight; you can even choose the same four characters. Press SELECT to have the computer pick four characters at random. Once the eight fighters have been chosen, press START to begin the match, a two-player elimination battle.

Secret Introduction

Hold the L and R buttons on top of Controller 1 while turning on your Super NES with *Mortal Kombat II* plugged in. Continue to hold the buttons down until the Acclaim logo appears. You'll see a special intro.

Note: Each of the following special codes must be entered *quickly* at the character-select screen.

Near Invincibility + T-Hit Opponent "Danger" Mode

Quickly press Down, Up, Right, Up, Left + SELECT at the character-select screen.

30 Credits

Quickly press Left, Up, Right, Down, Left + SELECT at the character-select screen. Repeat whenever necessary to refill your credits.

Extra Fatality Time

Quickly press Up, Up, Left, Up, Down + SELECT at the character select screen. You'll have 15 seconds to do a fatality instead of the usual five-second limit.

Go Directly to Shao Kahn

Quickly press Right, Up, Up, Right, Left + SELECT at the character-select screen.

Go Directly to Kintaro

Quickly press Up, Down, Down, Right, Right + SELECT at the character-select screen.

Go Directly to Smoke

Quickly press Up, Left, Up, Up, Right + SELECT at the character-select screen.

Go Directly to Jade

Quickly press Up, Down, Down, Left, Right + SELECT at the character-select screen.

Go Directly to Noob Saibot

Quickly press Left, Up, Down, Down, Right + SELECT at the character-select screen.

Disable Throws

Immediately after choosing your characters in two-player mode, hold Down and HIGH PUNCH on both controllers until the match begins.

MORTAL KOMBAT 3

Play as Smoke

At the copyright screen that appears when you first turn the game on, hold Left and A. When the Williams logo appears, release the buttons and hold Right and B. When the words "There is no knowledge that is not power" appear, release the buttons and hold X and Y. Continue to hold the buttons until the *MK3* logo appears. Smoke will walk into the screen and you'll hear Shao Kahn say, "Outstanding!" Smoke is now a playable character in the one- and two-player modes.

Tournament Mode

At the main menu, highlight the word "Start", hold the L and R buttons on top of the controller and press START. This takes you to a hidden character select screen in which both players can choose up to eight different fighters for an Endurance match. Hold Up and press START for a random selection of all eight characters.

Sound Test

At the main menu, press A, Y, B, X. This adds a "Sound Test" option to the menu, allowing you to hear all of the music and effects in the game.

"Kool Stuff" Menu

At the main menu, press Up, Up, Down, Down, Left, Right, A, B, A. This adds a new option called "Kool Stuff". Here you can disable the timer, disable the fatality time limit, play the secret shooter game, pick any stage, enable a "Pause" feature and see the ending credits.

"Kooler Stuff" Menu

At the main menu, press SELECT, A, B, Right, Left, Down, Down, Up, Up. This adds a new option called "Kooler Stuff". Here you can get extra continues, change the amount of energy you have or the amount of damage you do or activate Smoke, among other cheats. You can also activate Motaro as a playable character (only in two-player games.)

"Scott's Stuff" Menu

At the main menu, press X, B, A, Y, Up, Left, Down, Right, Down. This adds a new option called "Scott's Stuff". Here you can activate Shao Kahn as a playable character (only in two-player mode) and enable many of the "vs. screen" codes, including disabling throws, blocks, sweeps and/or combos. There's also a "Hyper Fight" mode and a slot machine to help you find more "vs. screen" codes.

MR. DO!

99 Lives

When the Universal logo appears at the beginning of the game, press Left eight times. When the game starts, you'll have 99 lives in reserve.

Stage Select

When the Universal logo appears at the beginning of the game, press Down eight times. When the main menu appears, you'll find a stage-select option, press Left or Right to choose your starting stage number.

Change Title

When the Universal logo appears at the beginning of the game, press Up eight times. When the title screen appears, it will say "Mr Do!"

NBA GIVE 'N GO

Super Difficulty Level

At the title screen, press Up, Up, Down, Down, Left, Right, Left, Right, B, A. You'll hear the sound of a basketball bouncing off the rim. Now access the options menu to find a fourth—extremely challenging—difficulty level called "S."

NBA HANGTIME

Secret Characters

Select "Enter Name" at the "Choose Option" screen, then enter one of the following names with the PIN number shown to play as a secret character:

Olav—OLAV 2509
Chris—CHRIS 0912
Nils—NILS 5555
Che—CHE 6581
Kungen—KUNGEN 1414
Henrik—HENRIK 5502
Johan—JOHAN 1911
Turmel—TURMEL 0000
DVita—DIVITA 0000

Team Photo

Enter your name as "FUNCOM" with the pin number 1993 to see a photo of the design team that converted *NBA Hangtime* for the Super NES.

Secret Power-Ups

Each of these codes should be entered at the "Tonight's Matchup" screen just before the game starts.

No Tag Arrow—Press Left, Left, B, R
Rooftop Court—Press Left, Left + Y, Left, Left + Y
City Court—Press Down + B, Down, Down + A, Down, Down + X, Down, Down + Y, Down
Jungle Court—Press L, R, SELECT, START, Up, Down, A, B, Y, X
Grand Champion Demo—Press START, Y, Right, A, B, Up, START, Up, Down, Down, START, L, A, Down, Down
Unlimited Turbo, Hyper Speed, Max Block, Max Speed, Fast Pass—Press Up, Right, Down, Left, START, A, B, Y, X, SELECT
Computer Assistance Off—Press Right, Right + B, Right, Right + B
In addition to the above codes, the following power-ups can be activated by using the Y, B and A buttons to change the numbers at the bottom of the screen as follows:
Tournament Mode—111
Fast Pass—120
Steal in Turbo—273
Max Speed—284
Unlimited Turbo—461
No Pushing—390
Hyper Speed—552
Max Block—616
Max Steal Ability—709
Max Power—802
Goaltending Allowed—937

NBA JAM

Special Guest Players

To access the game's secret characters, follow the specific instructions for each player listed below.

Mark Turmell—Enter MJ, highlight T, hold START and R and press A.

Sal DVita—Enter SA, highlight L, hold L and R and press X.

Jamie Rivett—Enter RJ, highlight R, hold START and R and press X.

Bill Clinton—Enter AR, highlight K, hold START and L and press X.

Al Gore—Enter NE, highlight T, hold L and R and press A.

Dan "Weasel" Feinstein—Enter SA, highlight X, hold L and R and press X.

Asif "Chow-Chow" Chaudhry—Enter CA, highlight R, hold L and R and press X.

Tom "Scruff" Rademacher—Enter RO, highlight D, hold START and R and press X.

Eric "Kabuki" Kuby—Enter QB, highlight "■" (the space character), hold START and L and press X.

Eric "Air Dog" Samulski—Enter AI, highlight R, hold START and L and press X.

Warren Moon—Enter UW, highlight "■" (the space character), hold START and R and press A.

George "P-Funk" Clinton—Enter DI, highlight S, hold START and L and press A.

Secret Power-Ups

The following cheats—when performed at the pregame screen that says "Tonight's Match Up"—will give you different power-ups and interesting effects.

Shot Percentage Indicator—Press A, then press and hold A, B and Down until the tip-off.

"Juice Mode"—Press A, then press and hold B and X until the tip-off.

Power-Up Intercept—Rotate the D-pad 360° and press the B button 15 times.

Power-Up Defense—Press A four times, then press it again and hold it down until the tip-off.

Power-Up Turbo—Press A 13 times, then press and hold A, B and Y until the tip-off.

Power-Up Fire—Press B seven times, then press and hold B, Y and Up until the tip-off.

Power-Up Dunks—Rotate the D-pad 360° and press the B button 13 times.

NBA JAM TOURNAMENT EDITION

Secret Character Initial Codes

Suns Gorilla (team mascot)—Highlight "G", press A, highlight "O", hold START and press B, highlight "R", hold START and press B.
Benny (team mascot)—Highlight "B" hold START and press B, highlight "N", press A, highlight "Y", hold START and press Y.
Hugo (team mascot)—Highlight "H", press A, highlight "G", hold START and press Y, highlight "O", hold START and press A.
Crunch (team mascot)—Highlight "C", hold START and press A, highlight "R", hold START and press B, highlight "N", press A.
Bill Clinton—Highlight "C", hold START and press A, highlight "I", press A, highlight "C", hold START and press B.
Hilary Clinton—Highlight "H", press A, highlight "C", hold START and press B, highlight "■" (the space character), press A.
Prince Charles—Highlight "R", hold START and press B, highlight "O", hold START and press A, highlight "Y", press A.
Heavy D—Highlight "H", hold START and press A, highlight "V", press A, highlight "Y", hold START and press B.
Jazzy Jeff—Highlight "J", hold START and press Y, highlight "A", hold START and press A, highlight "Z", hold START and press A.
Fresh Prince—Highlight "W", hold START and press Y, highlight "I", hold START and press B, highlight "L", press A.
Larry Bird—Highlight "B", hold START and press A, highlight "R", hold START and press Y, highlight "D", hold START and press A.
Frank Thomas—Highlight "S", hold START and press B; highlight "O", press A, highlight "X", hold START and press A.
Randall Cunningham—Highlight "P", press A, highlight "H", hold START and press A, highlight "I", hold START and press Y.
Mike D—Highlight "M", hold START and press Y; highlight "K", press A; highlight "D", hold START and press Y.
AdRock—Highlight "A", press A, highlight "D", hold START and press Y, highlight "R", hold START and press B.
MCA—Highlight "M", hold START and press B, highlight "C", hold START and press B; highlight "A", press A.
Mark Turmell—Highlight "M", hold START and press A, highlight "J", press A, highlight "T", hold START and press A.
Jamie Rivett—Highlight "R", press A; highlight "J", hold START and press A, highlight "R", hold START and press Y.
Sal DVita—Highlight "S", hold START and press A, highlight "A", hold START and press Y, highlight "L", press A.
Shawn Liptak—Highlight "S", press A, highlight "L", hold START and press B, highlight "■" (the space character), hold START and press B.
Tony Goskie—Highlight "T", hold START and press B, highlight "W", press A, highlight "G", hold START and press A.
John Carlton—Highlight "J", hold START and press Y, highlight "M", hold START and press Y, highlight "C", hold START and press B.
Jay Moon—Highlight "J", press A, highlight "A", hold START and press A, highlight "Y", hold START and press B.
Kirby—Highlight "C", hold START and press B, highlight "K", press A, highlight "■" (the space character), hold START and press Y.
Snake—Highlight "G", hold START and press A, highlight "O", hold START and press Y, highlight "F", hold START and press B.
Falcus—Highlight "J", hold START and press A, highlight "F", press A, highlight "■" (the space character), hold START and press Y.
Muskett—Highlight "M", hold START and press B, highlight "C", hold START and press B, highlight "M", hold START and press Y.
Hill—Highlight "N", hold START and press A, highlight "D", hold START and press B, highlight "H", hold START and press A.
Chow Chow—Highlight "A", press A, highlight "M", hold START and press A, highlight "X", hold START and press Y.
Weasel—Highlight "R", hold START and press B, highlight "A", hold START and press A, highlight "Y", hold START and press Y.
Brutah—Highlight "L", hold START and press A, highlight "G", hold START and press B, highlight "N", press A.
Kabuk—Highlight "D", press A; highlight "A", hold START and press B; highlight "N", hold START and press A.
Faceme—Highlight "X", hold START and press B, highlight "Y", hold START and press B, highlight "Z", hold START and press A.
Blaze—Highlight "B", hold START and press Y, highlight "L", press A, highlight "Z", hold START and press Y.
Kid Slick—Highlight "K", press A, highlight "S", hold START and press B, highlight "K", hold START and press Y.
Scooter Pie—Highlight "H", hold START and press A, highlight "T", press A, highlight "P", hold START and press Y.
Moosekat—Highlight "M", hold START and press B, highlight "P", hold START and press Y, highlight "F", press A.
Air Dog—Highlight "A", hold START and press Y, highlight "I", press A; highlight "R", hold START and press B.

Secret Power-Ups

Each of these power up codes should be performed at the "Tonight's Match-Up screen just before the tip-off.

Display Shot Percentage—Up, Up, Down, Down, B
Quick Hands—Left, Left, Left, Left, A, Right
Max Power—Right, Right, Left, Right, B, B, Right
Powerup Goaltending—Right, Up, Down, Right, Down, Up
Powerup Fire—Down, Right, Right, B, A, Left
Powerup Turbo—B, B, B, A, Down, Down, Up, Left
Powerup Offense—A, B, Up, A, B, Up, Down
Powerup 3-Pointers—Up, Down, Left, Right, Left, Down, Up
Powerup Dunks—Left, Right, A, B, B, A
Powerup Push—Down, Right, A, B, A, Right, Down

Push One Opponent and Both Fall—**Up, Up, Up, Up, Left, Left, Left, Left, A, A**
Push One Opponent and Only Teammate Falls—**Up, Up, Up, Up, Left, Left, Left, Left, A, B**
Teleport Pass—**Up, Right, Right, Left, A, Down, Left, Left, Right, B**
High Shots—**Up, Down, Up, Down, Right, Up, A, A, A, A, Down**
Speed Up—**Up, Up, Up, Up, Left, Left, Left Left, B, A**
Slippery Court—**A, A, A, A, A, Right, Right, Right, Right, Right**

NFL QUARTERBACK CLUB

Secret Teams
Each of the following codes works at the main menu, after entering the code, go to the NFL Play mode and select a pre-season game. The secret teams will be included in the list of available teams
Jaguars/Panthers—**Up, Down, X, Y, Left, Up, B, A, Down, Y**
All-Pro teams—**B, Up, Left, A, X, Right, Up, B**
Acclaim/Iguana teams—**Y, A, X, Y, Down, B, Left, Y, Up, Right**

NHL '94

Password
B J F C 1 C C M 1 X X 9 V J D G—Play in the Stanley Cup Finals as the LA Kings (vs. Montreal)

NIGEL MANSELL'S WORLD CHAMPIONSHIP RACING

Password
See the ending—P V 2 , T F B K 4 Y 6 9 6 H 4 D X Y

THE NINJA WARRIORS

Stage and Area Select
Wait for the words "PUSH START" to flash on the title screen, then hold **X** and **Y** and press **A B A A A A B B B B B A B A B A B A B A**. The "Stage" menu will appear, allowing you to start at any level. Enter the same code again at this sub-screen and an "Area" select option will pop up, allowing you to go to any part of the level

Music Test
Also at the title screen, wait for the words "PUSH START" to appear, then hold the **L** and **R** buttons on top of the controller and press **START**

OGRE BATTLE

Secret Area
To get to the secret battle in Dragon's Haven, begin a new game and enter FIRESEAL as your name. You must answer seven questions before beginning the game

ON THE BALL

Passwords
Final Stage—**W R J M H**
Switch Balls—**G F X J F**
Change Gravity—**Z L J P J**
Sound Test—**N R R R P**
Best Time—**Z N G G X**

OUT OF THIS WORLD

Passwords
Section 1—**L D K D**
Section 2—**H T D C**
Section 3—**C L L D**
Section 4—**L B K G**
Section 5—**X D D J**
Section 6—**F X L C**
Section 7—**K R F K**
Section 8—**K L F B**
Section 9—**D D R X**
Section 10—**H R T B**
Section 11—**B R T D**
Section 12—**T F B B**
Section 13—**T X H F**
Section 14—**C K J L**
Section 15—**L F C K**

PAC ATTACK

Passwords
Level 90—**B T F**
Level 91—**N S M**
Level 92—**Q Y Z**
Level 93—**K T T**
Level 94—**F G S**
Level 95—**R R C**
Level 96—**Y L W**
Level 97—**P N N**
Level 98—**S P R**
Level 99—**C H B**
Level 100—**L S T**
Game End—**J F K**

PAC-IN-TIME

Stage Select
Enter the password LVDYK and return to the title screen. With the cursor on "One Player" at the Game Select screen, hold **Left** on the D-pad and hold the **L** and **R** buttons, while holding those buttons, press **START** to get the stage-select menu. Use **L**, **R**, **X** and **Y** to change the stage number

PAC-MAN 2: THE NEW ADVENTURES

Play the Original Pac Man
Enter the password PCMNDPW
Play Ms. Pac Man
Enter the password MSPCMND
Play the Mine Cart Levels
Enter the password FFTDB2W
Sound Test
Enter BGMRQST
Time Trial
Enter TRLMDPW
Pattern Test
Enter PCMNPTT

PAPERBOY 2

Passwords
Midway stage—5 7 3 8
Hard Way stage—6 4 7 9

THE PEACE KEEPERS

Start Story Mode with All Six Characters
At the Jaleco logo, hold **L**, **R** and **A** and press **START**. Continue to hold the buttons down as you begin the game, you'll find Norton and Orbot at the "Select Player" menu
Two-Player Same-Character Code
At the title screen, highlight "1P Game." Hold **L**, **R** and **Down** on the D-pad on both controllers—the cursor should move down to "2P Game"—then press **START** on Controller 1. Now both players can choose the same fighter
Secret Move
If Flynn's energy is below 10%, he can go into his fire-haired superhuman mode if you hold **R**, then immediately press ↓↘→ + **X** very quickly
Weird Features
If you go up to the door at the end of the first stage without going in, then return to the beginning of the game, you'll meet a secret character
If you go to the door at the end of the "Roy D. Tutto Hospital" stage without going in, then return to the manhole that you passed in the street, you'll find that the manhole is open; it's a shortcut to the "Stalag 17" stage
If you pay Prokop up to the Ozymandias Island stage, then pay as any other character on that stage, Prokop will be killed when you go down the flight of stairs
If you don't fight the character at the beginning of the "Queen of Cups Bridge" stage he'll kill one of the scientists, you need to visit all of the scientists in the game if you wish to see the alternate ending

PHALANX

Extra Lives and Continues
At the Execute Mission screen, press the **R** button, then enter "System Configuration." Press **L** and **R** simultaneously on Controller 2 and you will be able to change the number of credits and lives you start with
Stage Select
At the Execute Mission screen, press the **R** button, then enter "System Configuration." Hold **R** and press **B** on Controller 1. Enter the System Configuration option, then simultaneously press the **L** and **R** buttons on Controller 2. The Extra Lives and Continues option will appear as described above. Now press **A + B + X + Y** simultaneously on Controller 2 and the Stage Select will appear

PHANTOM 2040

Chapter 2 Password
J V H 9 T W G Z T L D G
G G B 8 L N D C G 7 F W
K B G D Y 7 9 K H Y Q Q
5 N C Z 7 2 B 9 F D D 4
Chapter 3 Password
D V H 1 Y 1 G 9 7 L D F
8 J B X Q 6 C H H 2 F W
K B G D Y 7 9 Q J Y 5 8
5 N 1 Z 4 1 1 P — 7 Y 7
Chapter 4 Password
B B J M 5 1 P B 3 K X F
8 J B D J 7 1 H N 3 Y W
K B Q D Y 9 1 7 J Y 5 8
5 M 1 7 4 6 F V Z 3 Q T
Chapter 5 Password
J G B H 3 3 P H 8 L X F
8 X 8 D J 7 1 1 J 6 D W
K C Q D Y 1 W 3 J Y 5 7
5 M 2 7 6 V C 7 K 5 4 S
Chapter 6 Password
J B B H 3 3 P N H 5 W F
8 X 7 D J 7 1 J B 2 J T
Y C Q D Y 1 X 3 J Y 5 7
5 M 2 9 Z D 2 — R N W 6
Chapter 7 Password
J D B 1 9 5 P 5 6 5 Y F
8 X 9 W J 7 1 H H 9 J Q
2 C Q D Y H T 4 G Z 5 7
5 C 2 9 V - M R H W J K

PILOTWINGS

Passwords
Area 2—**9 8 5 2 0 6**
Area 3—**3 9 4 3 9 1**
Area 4—**5 2 0 7 7 1**
1st Helicopter Mission—**1 0 8 0 4 8**
Area 5—**4 0 7 1 8**
Area 6—**7 7 3 2 2 4**
Area 7—**1 6 5 4 1 1**
Area 8—**7 6 0 3 5 7**
2nd Helicopter Mission—**8 8 2 9 4 3**
More Bonus Flight
A secret bonus flight is available to the Hang Glider at the Skydiving platform. While in the bonus flight press the **A** button a number of times to go as far out to sea as possible. A turbo controller is especially effective for this trick to fly further than the score markers. To get the extra 50 points you must continue flying until you get a ! the back to the beach where you took off

PINK PANTHER IN PINK GOES TO HOLLYWOOD

Top-Secret Cheats
Plug in Controller 2 and start the game with Controller 1. Press **B** on Controller 2 while the Pink Panther is standing still on the screen (before the "swinging tail" animation starts.) Now you're in "Exp ration Mode"—grab Controller 1 and move Pink around the screen with the D-pad. You can make him move faster by holding the **Y** button on Controller 1. Go through walls, floors and ceilings, or head straight for the end of the stage. Press **B** again on Controller 2 to get out of "Exploration Mode."
Invincibility
To make the Pink Panther invincible, hold the **L** button on Controller 2 during the game (You can use a rubber band or binder clip to hold it there.)
Slow-Motion Mode
To play in slow-motion, hold the **R** button on Controller 2
Stage Skip
To access a stage-skip option, simply hold **SELECT** and press **START** on Controller 1 during the game. You'll be sent to the beginning of the next level

PINOCCHIO

Refill Energy
Whenever you're low on energy during the game, press **START** to pause, then press **Right, Left, X, X, X, Up, Down**. When you unpause, you'll see that your energy has been maxed out
50 Lives
At the main menu—the one that says Start/Options—press **B, Up, B, B, L, Y**. When you start the game, your life counter will show "9", but you really have 50 lives
Stage Select
At the main menu—the one that says Start/Options—press **L, Up, X, Up, R, Y, START**. A stage-select menu will appear. Choose a stage with the D-pad, then press **START** to go there

PITFALL: THE MAYAN ADVENTURE

Stage Select
At the title screen, wait until the boomerang appears, then press **X, SELECT, A, SELECT, Y, A, X, SELECT**. The name of the first stage will appear. Just under the game's logo, use the **L** and **R** buttons to choose your starting stage
Play the Original Pitfall
At the title screen, wait until the boomerang appears, then press **SELECT, A, A, A, A, A, A, SELECT** and **START**

POCKY & ROCKY

Stage Select
At the "Select Player" screen, hold down the **X** and **Y** buttons while pressing **A, A, A, A, B, B, B, B, A, B, A, B, A, B, A, B**. Next, press **START** for the stage select menu

POCKY & ROCKY 2

Passwords
Stage 3—**V 3 B X**
Stage 4—**F 8 7 N**
Stage 5—**5 2 Y P**
Stage 6—**6 D Z 4**
Stage 7—**T R 5 C**
Stage 8—**G Z L R**
Stage 9—**5 K Q Q**

POPULOUS

Stage Select
In Conquest mode, pause the game and move the cursor over the map. Hold **L** and press **A**, then release. Hold **R**, press **Y + B + X + A + SELECT**, then release. Now highlight the Armageddon icon and press **A**. If the icon stays gray, go to Game Setup, select Conquest and press **A**, then choose a starting stage with the **X** and **B** buttons

POWER INSTINCT

Play as Super Otane
At the Game Start screen, put the cursor on VS. Mode. Hold down **Y, B, A** and press **START**. This will take you to the Character Select screen. Put the cursor on Otane, and hold down the **L** and **R** buttons. While you're holding the **L** and **R** buttons, punch in the code **X Y B A**. Select the second player to go to the Stage Select screen where you should just press **START**

PREHISTORIK MAN

Stage Skip/Stage Select
At the Options menu, highlight "Exit", hold the **L** button and press **START** to return to the title screen. Next, high light "Game Start" hold the **R** button and press **START**. With this code in place, you can skip to the end of the current stage at any time if you press and hold the **SELECT** button. To bring up a stage select menu, just press the **START** button to pause, then hit **SELECT**

PRIMAL RAGE

Secret Cheat Menu
At the main menu—while the words "START, OPTIONS/CREDITS" are on the screen—press **Left, Left, Left, Right, Right, Left, Left, Right, Right, Right, Left, Right**. A new menu item called "CHEATS" will appear on the screen. Choose this option and you'll be able to kill or be killed with one hit, be invincible, gain infinite credits ("Freeplay") or play in Silent Turbo Mode, which unfortunately has no sound but is noticeably faster than the standard game

PRINCE OF PERSIA

Passwords
Level 1—**B R N G B B 9**
Level 2—**M R G 5 - 2 X**
Level 3—**8 6 + T W N X**
Level 4—**9 Z 3 N R D X**
Level 5—**L Q T T W R**
Level 6—**C G K D B Z 2**
Level 7—**T H 4 Q + + B**
Level 8—**V X P N B Y 2**
Level 9—**Q L L ! W H R**
Level 10—**H W B 9 3 W X**
Level 11—**7 F 3 9 R 1 B**
Level 12—**H 9 T 2 D 8 N**
Level 13—**7 T X F + 9 V**
Level 14—**H + K X 3 L 7**
Level 15—**G Z 9 M R Z 3**
Level 16—**8 4 C P B C 6**
Level 17—**Q Q N L 2 P V**
Level 18—**4 Q 7 T M H J**
Level 19—**Q H J G ! Q 7**
Level 20—**H 8 J 1 2 + Y**

PRINCE OF PERSIA 2

Passwords
Level 2—**C F G K L K**
Level 3—**O F F K L K**
Level 4—**F G C K L K**
Level 5—**G G M - C K**
Level 6—**H G F H R H**
Level 7—**J G B H N H**
Level 8—**K H H G C H**
Level 9—**L H H G D H**
Level 10—**M H L D J F**

Q*Bert 3

Bonus Levels
At the options screen, press **B, Y, Y, Y, B, Y, Y, Y, START** to unlock 20 bonus levels
Programmer's Screen
At the Options screen, press **L + R**. The programmer's screen will appear. Press **SELECT** to change to a background preview. Press **SE-**

LECT repeatedly to get tons of strange backgrounds To return to the Options screen, press START

RADICAL REX
Stage Select
Go to the Title Screen On Controller 2 enter the code Right, A, Down, Right, Y, X.

RAMPART
Password
Level 16—H PPYJ Y

RANMA 1/2: HARD BATTLE
Secret Characters and Options
When the "Vs." match-up screen appears, hold R + X + A; an option screen will appear, allowing to change your character's attributes and select tons of secret characters

REALM
Invincibility/Stage Skip
At the Start/Options screen, press Up + R + X + B + START simultaneously and continue to hold them down until the screen goes black When the game starts, you'll have infinite health, you can also skip to the next stage at any time by pressing SELECT + START simultaneously.

THE REN & STIMPY SHOW: VEEDIOTS!
Hear the Whole Theme Song
At the beginning of the game, the theme song fades away when the demo begins. Press the L and R buttons to hear the whole thing

RISE OF THE ROBOTS
Super Moves
Turn on the "Super Moves" feature at the options screen, then start a two-player game Now you can trigger special tricks that last for about ten seconds each
Disable Special Moves Down, Down, Down, Down + any button
Reverse Opponent's Controls Forward, Forward, Forward, Forward + any button
Take No Damage Back, Back, Back, Back + any button
Invisibility: Up, Up, Up, Up + any button
Boss Code
At the 1 Player/2 Player/Options menu, press Up, Right, Down, Left, B. Now you can fight against the Supervisor in a one-player game or p ay as the Supervisor on Controller 2 in a two-player game Here are the supervisor's special moves
• Regenerate Down, Back, Up
• Mantis K ck Down, Toward, Up
Invincibility
At the 1 Player/2 Player/Options menu, press Down, B, Up, B, Down, Left, Right, B. You'll be invincible in the one-player Trainer or Mission modes.
Watch All Cinema Scenes
At the 1 Player/2 Player/Options menu, press Left, B, Right, B, Down, Left, Right, B You'll see all of the FMV scenes, one after another

ROAD RUNNER'S DEATH VALLEY RALLY
75 Lives Code
At the title screen, hold Left, SELECT, Y, R and START Continue to hold these buttons down until the name of the first stage ("Zippity Splat") appears—you will start the game with 75 lives in reserve

ROBOCOP VS. THE TERMINATOR
Passwords
Future—T P S T
Robot Killer—B S H K
Spaceship—H K F L
Skynet Outer Perimeter—S K T R
Skynet Inner Perimeter—S K M D
Storage Facility—D R F T
Inner Sanctum—S K N N
Skynet Core CPU M W F X
Self Destruction—R N T M

ROCK 'N' ROLL RACING
Passwords
Chem VI, B Class—DRBR QQTX RS6M
Chem VI, A Class—OBD8 QQRX SWJ!
Drakonis, B Class—7CB8 Q8T5 SWJ!
Drakonis, A Class—ZCB8 Q8R5 SWJ!
Bogmire, B Class—1CB8 Q8TD SWJ!
Bogmire, A Class—KFBR Q8RD 9ZJ!
New Mojave, B Class—5FBR Q8TN 9ZJ!
New Mojave, A Class—JFBR Q8RN 9ZJ!
NHO, B Class—MFBR Q8SX 9ZJ!
NHO, A Class—CFYR Q8QX 5TJ!
INFERNO, B Class—LFYR Q8S5 5TJ!
INFERNO, A Class—BFYR Q8Q5 5TJ!

Sound Test
Go to the options screen and turn Larry off Using either A, B, X, or Y, turn him back on and continue to hold that button down Now whenever you hit the L button, you'll hear something different from Larry
Secret Character
When selecting your driver, press and hold L, R and SELECT, then push Right unt Olaf from *The Lost Vikings* appears

THE ROCKETEER
Stage Select
At the title screen, press L, R, L, R, Down, you'll hear a sound to confirm the code After you select the number of players, the stage-select menu will appear

ROCKO'S MODERN LIFE: SPUNKY'S DANGEROUS DAY
Passwords
Easy
Level 2—C O M I C S
Level 3—M E L B A
Level 4—H I P P O
Hard
Level 2—B L A Z E Z
Level 3—Q T R O W N
Level 4—G R I P E S

ROCKY RODENT
Change Options
On the title screen, press START As Rocky begins running across the screen press Y, A, R, A, B, then A, Use the D-pad to change the different elements of the game on the Extra Mode Screen. You can adjust the number of continues, the sound and your button configuration

SAMURAI SHODOWN
Play as Amakusa
At the Takara logo, press A, Y, X, B. Now select the "2 Player" game, at the character select screen, hold L and R and Amakusa will appear Press START and keep holding the L and R buttons because Amakusa will not register until your opponent has selected their character (they can select Amakusa too)

SATURDAY NIGHT SLAM MASTERS
Bring Weapons into the Ring
Jump out of the ring, find your weapon, and carry it to the far left or right side of the ring Jump up and while you're in midair, press the Attack button to throw the weapon into the ring. You'll be able to use it while in the ring

SCOOBY-DOO MYSTERY
See the Credits
Enter the password S P N N R to see the game's credits

SEAQUEST DSV
Practice Passwords
These passwords will let you practice any mission and use 99 of the mini-subs Note: The "*" represents the SeaQuest symbol
Sector 0—P L V T 0 N M
Sector 0—R 3 5 C V 3
Sector 1—S P 3 3 D 3 R
Sector 1—F I Z T N K R
Sector 1—R 3 4 C T 0 R
Sector 1—5 3 C V R T Y
Sector 2—D 4 R * W I N
Sector 2—T Q X I C 4 V
Sector 2—P R I S 0 N R
Sector 2—D R V G L 4 B
Sector 2—B 4 T L 5 H P
Sector 2—5 H 3 L D *

SECRET OF MANA
Reset
To reset the game without getting up to press the RESET button on the Super NES, hold L, R and SELECT, then press START

SEPARATION ANXIETY
Passwords
Level 2—D C C P M H
Level 3—M D R K J P
Level 4—S T S P P C
Level 5—Q P M J C V

SHAQ FU
Choose Any Character in Story Mode
At the Options screen, choose the fighter you wish to control in Story mode by picking a number in the Music Test as follows 1=Shaq, 2=Kaori, 3=Beast, 4=Sett, 5=Mephis, 6=Voodoo, 7=Rajah. Then, while still at the Options screen, *quickly* press Up, Down, B, Left, Right, B. The screen will flash purple to confirm the code Now start the Story mode, the intermissions still show Shaq, but when the game starts you'll get the fighter you chose
Secret Background
At the Options screen, *quickly* press Up, Right, B, Down, Left, B The screen will flash yellow Next, in the Duel mode, press X + B simultaneously at the character-select screen, the background should disappear Now start the game to see the hidden background
Blood Code
At the Options screen, *quickly* press Y, X, B, A, L, R The screen will flash red, now there's blood in the game

[illegible]
30 Continues
At the title screen, press SELECT seven times on Controller 2
Special Game
To play special game which allows the second player to control the bosses, hold L and R on Controller 2 while you start a new game The game will go as normal until you reach the first boss, enabling Player 2 to control the boss's moves.
Seven Special Weapons
Press START seven times on Controller 2 when the title screen appears
Super Easy Mode
At the title screen, press the L button seven times on Controller 2
Super Hard Mode
At the title screen, press the R button seven times on Controller 2

SIM ANT
Drop Kitty
In the Full Game, select the Graph Icon and press A. Select the House option and press A If the cat appears on the fence while you are on the House screen, point the cursor at it, then press A to watch the cat freak out and fall off the fence

SIM CITY
Cash Boost
Start a new city and spend all of your money, but make sure you buy at least one unit that requires funding, like a fire department. Reduce your funding levels and tax rate to 0%, then, when the tax screen appears at the end of the year, hold the L button and exit the screen Continue to hold L and press X twice to advance the calendar to January, then raise your funding levels to 100% and leave the tax rate at 0% Now exit the tax screen and release the L button, your bank balance will jump to $999,999
Erase Saved Cities
At the title screen, press L + R + SELECT + START + B simultaneously to clear all saved cities and reset the game's scenarios
Hidden Landforms
Start a new city, but don't build anything Wait for 20 seconds, then call up the Load/Save screen and select "Go to Menu," without saving your game Now start a new city, when the Map Select screen appears, each of the 1,000 landforms will have different shapes than they had previously

SIM EARTH
Scenario Select
At the main menu, highlight "Scenario", hold L, R and Y, then press A to go to a stage-select menu Choose any of the eight scenarios and press START to begin

SINK OR SWIM
Passwords
Stage 5—C R U M B S
Stage 10—J U M P E D
Stage 15—I I G S A W
Stage 20—W A R S A W
Stage 25—B A N A N A
Stage 30—O Y S T E R
Stage 35—T E N N I S
Stage 40—I S L A N D
Stage 45—C R A T E R
Stage 50—D E N N I S
Stage 55—P A D D L E
Stage 60—F A T M A N
Stage 65—S U M M E R
Stage 70—C L O U D S
Stage 75—K E B A B S
Stage 80—L I Z A R D
Stage 85—S I L V E R
Stage 90—B R D G E
Stage 95—R E C O R D

SKULIAGGER
Secret Fantasy Zones
To get to the Secret Fantasy Zone at Chapter 2, Area 1, at the start of the game go towards the right and climb down the first ladder Continue towards the right again and go down the green rope Get yourself on the top of the red crate, press Down, then R
To get to the Secret Fantasy Zone of Chapter 2, Area 2, walk to the right and go down the ladder at the start of the game. Go to the right and get yourself down the green rope. Go to the left pf the purple crate and stand on top of it. Jump up three times, then press the L Button
To reach the Secret Fantasy Zone of Chapter 2, Area 3, go to the right of Area 3 and get on top of the third chimney. Press Down and then press R
To get to the secret ending of Chapter 2, do not touch the large blue emerald at the end of Area 2. Instead, go to the left and go down the first ladder and then continue down the first green rope. Drop down the first hole located at the left Stand in front of the first porthole and press the Y button

SPACE FOOTBALL
Expert Level
At the character select screen, hold the D-pad diagonally in the Down/Left position, hold L + R and press SELECT Your vehicle's color will change to gray to confirm the code

SPAWN
Passwords
Stage 2—D 9 9 6 3 D 1 D
Stage 3—4 H 2 5 3 D G F
Stage 4—4 C C 1 3 8 C F
Stage 5—0 C 4 F 4 5 8 H
Stage 6—D 3 1 5 5 1 F G
Stage 7—0 9 B F 5 9 6 F
Stage 8—D B 8 D 9 8 4 H

SPIDER-MAN
Level Select
After Spidey swings in and lands on the building on the title screen, press Y, A, X, B, A, Right, Left

STAR FOX
Polygon-View Mode
At the "Continue?" screen you can play with the polygons in the game with the following controller functions
CONTROLLER 1
Left and Right—Rotate object horizontally
Up and Down—Rotate object vertically
L button—Zoom in
R button—Zoom out
X button—Stop rotation
A button—Hold button down to "draw" with object, release button to clear screen
CONTROLLER TWO
Up, Down, Left, Right, SELECT, START, Y or B—Change to a different object
Two Secret Stages
To get to the Black Hole, play the game at "Level 1" difficulty until you reach the second stage ("Asteroid") When you get past the third caterpillar creature you'll see a rotating row of five asteroids with an orange-colored one in the center Shoot the orange asteroid and fly through the gap where it was. After a few moments you'll approach two more groups of rotating asteroids; shoot the center asteroids and fly through the gaps just like the first one. A "laughing asteroid" will appear, shoot it to find the Black Hole, a bonus stage that's loaded with power ups and warp rings
To reach the "Out of This Dimension" stage, play the "Level 3" game Rough y 30 seconds into the second stage ("Asteroid"), you'll encounter two gigantic asteroids, first on the left, then on the right Shoot the asteroid on the right and it will explode. A giant bird will appear. If you can fly directly into the bird, you'll be transported to a weird nebula that will appear on the lower right side of the map At the end, you'll face a huge slot machine boss, shoot at the "arm" for a chance to win coin power-ups or enemy fire Pull three "7s" and the game ends...or does it?

STAR TREK: DEEP SPACE NINE
Passwords
Mission 1—N U H H O M
Mission 2—S E P L O S
Mission 3—Y O S M I S
Mission 4—V A N D A Q
Mission 5—B I Q P U M
Mission 6—D I S Y I B
Mission 7—N U D J I B
Mission 8—V E S D U J

Mission 9—Y O T H O M
Mission 10—Q U V M O H

STAR TREK: STARFLEET ACADEMY

Add New Ships in Training Simulator
To add new player and opponent ships to Combat Training and Two-Player Training, hold down **L**, **R**, **SELECT** and enter the code **A**, **Y**, **B**, **Y** at the "Training Simulator Main Menu," "Ship Selection Menu," or the "Two Player Ship Selection Menu." Once you've entered the code, it will stay there until the SNES is reset.

Choose Playtester Names
At the "New Cadet Registration" screen, hold down **L**, **R**, **SELECT** and enter the code **X**, **Y**, **X**, **Y** to select the name of one of the game's playtesters.

Choose Star Trek Series Names
After you have entered the **X**, **Y**, **X**, **Y** code at the "New Cadet Registration" screen, hold down, **L**, **R**, **SELECT** again and punch in **A**, **B**, **A**, **B**. Now you can play as James T. Kirk or any of the rest of them.

Special Ending
When playing the final Kobayashi Maru mission as James T. Kirk, you'll find a special ending. You can't enter a passcode to get there direct because the passcode does not register the special code names. You must play the entire game in one sitting or play the game with the default name "Darryl Hawkins," then type the codes **X**, **Y**, **X**, **Y** and **A**, **B**, **A**, **B** while in the "Password Entry" screen. Enter the passcode normally, then enter the code before pressing **SELECT**. Verify the name by selecting "Transcript" in the classroom. A bonus hint for this mission: Try hailing the Klingons instead of attacking.

Passcodes
Freshman Year
Mission 101—X X X R X X Y R X R Y L
Mission 102—X X X R A X A L X R Y Y
Mission 103—X X X R L Y Y A X R Y X
Mission 104—X X X R Y Y A X X R Y L
Mission 105—X X X R B A X L X R Y A
Sophomore Year
Mission 201—X X X R R X Y R X Y Y B
Mission 202—X X X L X X A B X Y Y A
Mission 203—X X X L A Y Y A X Y Y A
Mission 204—X X X L L Y A X X Y Y X
Mission 205—X X X L Y A X L X Y Y A
Junior Year
Mission 301—X X X L B X Y R Y L X X
Mission 302—X X X L R X Y R Y L X R
Mission 303—X X X B X X A L Y L X B
Mission 304—X X X B A Y Y A Y L X A
Mission 305—X X X B L Y A X Y L X X
Senior Year
Mission 401—X X X B Y X Y R Y Y B L
Mission 402—X X X B B X A B Y Y B A
Mission 403—X X X B R Y Y A Y Y B X
Mission 404—X X X A X Y Y A Y Y B A
Mission 405—X X X A A Y A Y Y Y B B
Final Exam
Mission 000—X X X A L A X R Y Y B Y

STREET COMBAT

50 Extra Credits
At the Option screen, highlight the "Credit" option and press **SELECT** 10 times.

STREET FIGHTER ALPHA 2

Secret Stage
Select "Versus Mode" and choose your characters. When the stage-select menu appears, highlight Sagat's stage and hold the **START** button for four seconds, then press an action button before you release **START**. You'll get to fight in a secret stage, a grassy Australian field.

Play as "Classic" Chun-Li
At the character select screen, highlight Chun-Li, hold the **START** button for at least three seconds, then press any button to choose her before releasing **START**. You'll see her costume change to the way she looked in *Street Fighter II Champion Edition*; now her fireball is a "charged" move.

STREET FIGHTER II

Character Vs. Same Character
As the Capcom logo is starting to appear at the start of the game, quickly press **Down**, **R**, **Up**, **L**, **Y**, **B**. You'll hear a sound to confirm the code; now both players can choose the same fighter in a two-player game. With this code in place, you'll also be able to listen to selection #30 from the Music Test menu at the option screen, this previously-inaccessible tune is the song that plays at the end of the game.

Character Vs. Same Character/Same Color
Select a one-player game and don't choose any character. After a few seconds, the computer will choose Ryu. When the match begins, press **START** on Controller 2 and choose Ken, then let the timer run out for four rounds for a "draw game." When the "Continue" screen appears, press **START** on Controller 2 and choose Ken to play against a same-color Ken. If you start this trick on Controller 2, let the computer pick Ken, then interrupt with Controller 1, pick Ryu for the "draw game" and pick Ryu on Controller 1 when you continue; you'll fight a same-color Ryu.

Configuration Screen
If you're in the middle of a game and you want to change the controller button configuration, just hold the **SELECT** button while the world map is on the screen before your next match.

Remove Energy Bars
Select "Option Mode" from the main menu and simply press **START** to return to the title screen, repeating this process 27 times. You'll be able to fight for one round with no timer or energy bars at the top of the screen in either the one-player or "VS." modes. All music and sound effects will be disabled, too.

STREET FIGHTER II TURBO

Disable Special Moves—Player One
Press **Down**, **R**, **Up**, **L**, **Y**, **B** while the "Capcom" logo is on the screen. Now all of your character's special moves have been disabled in the one-player mode.

Extra Turbo Speed
Press **Down**, **R**, **Up**, **L**, **Y**, **B** on *Controller 2* at the beginning of the game while the word "TURBO" is flying across the screen in huge letters. Now you have six additional hyper-speed settings in the game's "Turbo" mode.

Disable Special Moves—Two Players
Enter a "V.S. Battle" and choose your characters. When the "Handicap" screen appears, press **Down**, **R**, **Up**, **L**, **Y**, **B** on *Controller 2*. You'll get a hidden configuration menu that shows you all of your character's secret moves and allows you to disable individual attacks.

STREET RACER

Modify Character Abilities
Start a new game and choose any game mode. At the Driver Select screen, press **X**, **Y**, **X**, **Y**, **X**, **Y**, then hold the **X** Button. Continue holding **X** and use the D pad to change your driver's abilities.

STUNT RACE FX

Control the Pause Animation
Press **START** to pause the game. When the pause animation appears, press the **R** button to put the animation in slow motion. Press **Y** to speed up the car in the animation or press **SELECT** to run it backwards.

Change Views
Start a game in any mode. Press **START** to pause. Press **SELECT** and the car in the pause animation will go backward. Then press **L**, **R**, **L**, **R**, **L**, **R**. Unpause the game, and you'll have a new view.

Race Against the Computer in 2-Player Mode
Start a normal two-player game and select both vehicles. Don't mess with Controller 2. When the race begins, if nobody touches Controller 2 for three seconds, the computer will automatically race against you.

Warp
Select the "Free Trax" race. Choose the 2WD car and the "White Land" course. When you start the race, you'll see a sign that says "Stunt Race FX." When under the sign, press the Jump button to warp to the upper part of the "White Land" course.

SUNSET RIDERS

Extra Continues
Start a one-player game. When you run out of continues, before your last man dies, press **START** on controller 2. You can keep playing as Player Two with a full set of continues.

SUPER BATTLETANK: WAR IN THE GULF

Pause Cheat
Fire your machine gun at any target and press the **START** button to pause at the exact moment that the target is being hit. The target will continue to flash while the game is paused, within a few seconds it will be destroyed. Once you master the timing of this trick, it is possible to destroy an enemy tank with a single bullet.

SUPER BOMBERMAN

Tiny Bomberman Mode
Enter "5656" at the password screen, then press **A**. You'll be sent back to the title screen. Now start the game and you'll find that all of the Bombermen have been reduced to microscopic size.

Passwords
Stage 1
Part 1—5 5 5 5
Part 2—7 5 0 3
Part 3—5 5 4 3
Part 4—0 5 1 3
Part 5—5 5 2 2
Part 6—7 5 6 4
Part 7—3 5 3 5
Stage 2
Part 1—0 0 5 5
Part 2—4 0 0 5
Part 3—0 0 4 3
Part 4—5 0 1 2
Part 5—7 0 2 4
Part 6—5 0 6 4
Part 7—0 0 3 4
Stage 3
Part 1—5 4 5 3
Part 2—7 4 0 2
Part 3—3 4 4 4
Part 4—0 4 1 2
Part 5—2 4 2 3
Part 6—0 4 6 4
Part 7—4 4 3 4
Stage 4
Part 1—6 1 5 4
Part 2—4 1 0 3
Part 3—7 1 4 4
Part 4—5 1 1 4
Part 5—1 1 2 2
Part 6—4 1 6 4
Part 7—0 1 3 5
Stage 5
Part 1—5 2 5 2
Part 2—7 2 0 4
Part 3—5 2 4 4
Part 4—6 2 1 3
Part 5—4 2 2 4
Part 6—1 2 6 4
Part 7—3 2 3 2
Stage 6
Part 1—0 6 5 2
Part 2—3 6 0 5
Part 3—7 6 4 5
Part 4—5 6 1 5
Part 5—7 6 2 3
Part 6—4 6 6 5
Part 7—1 6 3 5

SUPER BOMBERMAN 2

Full Power Stage Passwords
Stage 1—1 1 1 1
Stage 2—5 4 6 2
Stage 3—6 7 6 3
Stage 4—8 7 8 4
Stage 5—6 9 2 5

Change Character Colors
At the player select screen in a multi-player game, you can press the **SELECT** button to change your character to one of several different colors.

Sudden Death Mode
Enter the password "5656" and start a multi-player game. When time starts to run out and the screen starts closing in, it won't stop—it will continue to shrink the playing area all the way to the center.

Activate Jump Feature
With a multi-player adapter connected to your SNES, plug a controller into the Player 5 slot and press **START**. Now all of the players can jump during a Battle Mode game.

SUPER BUSTER BROS.

Level Select
Press **START** at the title screen, then, when the "Select Game" screen appears, press **L**, **R**, **R**, **L**, **Up**, **Down**. A number will appear in the middle of the screen, indicating the level number. Choose your starting level and press **START**.

SUPER CONFLICT

Mission Select
At the scenario map (with the jeep,) hold **L** and **B**, then **X** and **Y**. While holding, release the **X**, then hold it again. Release all buttons, then move the jeep up to the unit area. Press **L** and **B** to light the new area.

SUPER GHOULS 'N GHOSTS

Stage Select and Sound Test Screen
From the option screen, move the cursor to "Exit", hold **L** and **START** on Controller 2 and press **START** on Controller 1.

SUPER MARIO KART

Character Shrink
To handicap your character in the GP and Match Race modes, press **Y** and **A** at the character select screen, your character will shrink. A "shrunken" character will be flattened if he or she comes into contact with any other driver.

Replay Rotation
If you complete a race in the one-player time trials *without touching any obstacles or barriers*, choose the "Replay" option to watch your performance and you'll find that you can rotate your viewpoint by using the **L** and **R** buttons.

2nd Player 1P Mode
Hold the **L** and **R** buttons while pressing **START** on the second controller to can play in the GP mode or Time Trials with your character on the bottom half of the screen.

Ghost Racer Save
When you have a ghost that you'd like to save, hold **L**, **R** and **Y** at the menu screen that reads "CHANGE COURSE, RETRY, etc." and press **X**. The name of the course on which the ghost has been saved will appear in yellow on the "Course Select" menu. To retrieve the ghost from memory and race against him or her, choose that course and hold **L** or **R** while pressing **B** when the screen asks "Is this OK?" and the arrow is pointing to the word "Yes."

Hidden Courses for Time Trial/2P Match Race
At the "Course Select" menu, make sure the arrow is pointed at the words "MUSHROOM CUP" and press **L**, **R**, **L**, **R**, **L**, **L**, **R**, **R**. Then press **A**, and the words "SPECIAL CUP" will appear. These are the "hidden" courses that open up when you've won a gold trophy in each of the first three cups in the 100cc GP mode.

Extra Credits
To earn extra credits, finish three races in the exact same position.

Shortcuts
In Ghost Valley 1, head straight for the wall when you see the platform across the gap. If you have a feather, press **A** to use it just before you hit the wall and you will make the jump.
In Vanilla Lake 2, cross the finish line, line up next to it and drive straight into the water. Just before going into the drink, press **L** or **R** to get a good jump. Drive as far out into the water as you can, then turn left before the Fishing Lakitu gets you. Earn an extra lap when you cross the Finish Line while the Lakitu has you.

SUPER MARIO RPG

Free Frog Coin
Near the sandy whirlpools in Land's End Desert, jump on a Shogun three times without touching the ground to receive a free Frog Coin.

Extra Fireworks
If you buy extra fireworks in Moleville—you can purchase up to five—the fireworks show at the end of the game will be even bigger.

SUPER MARIO WORLD

Freeze and Collect
Enter a course that you have already completed and go up to a Berry above Yoshi's mouth. Release the item by pressing **SELECT** and have Yoshi jump and eat the Berry and the item at the same time. The action will freeze except for the Coin and 1-Up totals. Every 100 coins will earn you another 1-Up. Collect the maximum of 99 1-Ups, then press **START** and **SELECT** to exit.

Extra Invincibility
To earn eight 1-Ups in Donut Secret 2, climb the vine that is near the beginning of the course and release a Starman at the top. Drop down to the floor and collect the Starman before it falls into a hole. With the invincibility of the Starman, run to the block at the end of the course. If you're still invincible when you hit the block, you'll release another Starman. Collect it for extra invincibility.

SUPER MARIO WORLD 2: YOSHI'S ISLAND

Bonus Stage Menu
At the map screen, hold the **SELECT** button and press **X**, **X**, **Y**, **B**, **A**. A top-secret menu of bonus games will appear, including a pair of two-player games.

SUPER NOVA

Boss Mode
When the Taito logo appears, quickly press **Down**, **X**, **Up**, **B**, **L**, **R**, **Left**, **A** on Controller 2. With this code in place, you'll skip through the main stages to fight only the game's "boss" characters, one after another.

SUPER PUNCH-OUT!!

Sound Test
When the Nintendo logo appears at the start of the game, hold the **L** and **R** buttons on Controller 2. Now you can choose to listen to the game's sound effects and music with Controller 1.

SUPER PUTTY

Stage Skip
Press **START** to pause the game, then press **R, A, L, L, Y**. Now you can skip to the end of any stage at any time by pressing the **SELECT** button

SUPER R-TYPE

Stage Select
First, select your playing level, then, when the title screen with the option selection on it appears, press and hold **R** (on top of the controller) and **A** at the same time. Now press **Up** nine times. Press **START** to begin play, then press it again to pause. Once you've paused the game, press **R + A + SELECT**. Change the stage level and level of difficulty with the number located at the lower left corner. Numbers 01-07 indicate the stages while 11-17 indicate the level of difficulty.

Power-Up Code
At the title screen, press **Down, R, Right Down, Right, Right, Down, Right, Down Down** Start the game, press **START** to pause and press **R, Right, Down, Y, Down, Right, Down, Left, Right, Down, Right, Right** Select Power-Ups by pressing **A** for Sky Attack Laser, **B** for Ground Attack Laser, **X** for Reflect Laser, **Y** for Spread Laser or **R** for Shot Gun Bomb. Next press either **A** for Homing Missile or **X** for Spread Bomb

SUPER SLAP SHOT

Change Team Skills
Enter the password ".BR, C.D, BR." and press **START**. Next, choose "EXHIBITION" or "TOURNAMENT" and select any team. At the "TODAY'S MATCH" screen, press **Up** or **Down** to highlight any skill of either team, then press **Left** or **Right** to change that skill rating

Inverted Players
Enter the password ".SCH, R" and press **START**—the screen will say "BAD PASSWORD." Next, highlight "CANCEL" and press **START**. Start the game, and the players will be skating ups de-down

SUPER SMASH T.V.

Sound Test
On the one/two player select screen, press **Left, Right, Left, Left, Right** to call up the sound test screen. Press the **START** button to exit

Up to Seven Lives and Seven Continues
On the one/two player select screen, press **Down, Left, Right, Up**. You'll enter a screen where you can set the amount of lives and continues you have at the beginning of the game. You can have from three to seven lives, and from four to seven continues

Secret Rooms
There are three secret rooms, one in each of the three arenas. The secret rooms aren't shown on the map, and the exit lights won't point to them.
Arena 1: Clear the room "Total Carnage" (in the lower right corner of the map). Run through the door on the right
Arena 2: Clear the room "Buffalo Herd Nearby!" (in the lower right corner). Run through the door on the right.
Arena 3: Clear the room "Secret Rooms Nearby!" (in the lower right corner). Run through the door on the right

Pleasure Dome
You have to collect 10 keys to enter the Pleasure Dome. When you clear the room "Have Enough Keys!" (near the end of the game), run through the door at the bottom of the screen

SUPER SOCCER

Germany Passwords
Vs. Uruguay—→ ↙ → ↓ ↗ ↑ ↑ ↑
Vs. Yugoslavia—↑ ↙ ↑ → ↘ ↓ ↓ ↓
Vs. Colombia—→ ↙ ↓ ← ↘ ↓ ↓ ↓
Vs. Japan—→ → ↑ ↑ ↑ → ← ↑ ↓
Vs. USA—↑ ← ↓ ↓ ↗ ← ↑ ↓
Vs. France—↑ ↙ → → ↘ ← ↓ ↑
Vs. Ireland—→ ↙ ↓ ← ↘ → ↑ ↑
Vs. Romania—↑ ↗ ↑ ↑ ↘ ↗ ↓ ↗
Vs. Cameroon—↑ → ↑ ↓ ↘ → ↓ ↗
Vs. England—↑ ↗ ↓ → ↗ ↗ ↓ ↗
Vs. Holland—→ ↙ ↓ ← → ↙ ↓ ↓
Vs. Brazil—→ → → ↑ → ↘ ↓ ↑
Vs. Italy—→ ↗ ← ↓ → ↘ ↓ ↑
Vs. Argentina—↑ ↙ ↑ → ↘ ↘ ↑ ↙
Vs. Nintendo Team—→ ↗ ↑ ← ↗ ↘ ↑ ↙
Computer vs. Computer match—↗ ↖ → ↙ → → ↑ →

Expert Mode—↗ ↙ → ↓ ↘ ← ↙ ↖
See End Credits—↑ ↑ ↗ ↓ ↘ → ↘ ↖ ↙

SUPER STAR WARS

Sound Test + Screen Codes
During any side-scrolling stage, hold **A + B + X + Y** and press **START** to enter the sound test screen. Press **START** again to go back to the game. Return to the sound test by executing the same trick. You'll notice that the words under SOUND TEST have changed. Repeat this trick several times until you've revealed the following two codes: X, B, B, A, Y for five continues and Y, Y, X, X, A, B, X, A for the ghost saber. These codes can be entered at the title screen as described under "Debug Menu" below.

Debug Menu
When the words "Start Game" and "Option Menu" appear after the title screen quickly press A, A, A, A, X, B, B, B, Y, X, X, X, A, Y, Y, Y, Y, B—listen for the sound of a Jawa to confirm the code. Note that this code will only work the first time the main menu appears after you turn the game on; the LucasArts logo must appear before the game is ready to accept the code, and you only get one chance to put it in before the demo starts. If you screw up, turn the power off, remove the cartridge and start over. Once you have successfully entered the code, start the game and you'll have access to the following special functions:
• Character Select—A character-select menu will appear before each side scrolling stage
• Stage Skip—Press **START** on Controller 2 to skip the current stage
• Debug Menu—During any side-scrolling stage, press **L + R** on Controller 2 to call up the "Game Debug Menu", which lets you choose any stage, change characters or weapons or even boost your life counter. (The "Health" option doesn't mean much, since your health meter will always be refilled when you exit the debug menu.)
• Invincibility/Map Mode—During any side scrolling stage, grab Controller 2, hold **A + B + X + Y** and press **SELECT**. Release the buttons and your character's X and Y coordinates will be displayed on the screen. You'll also be nearly invincible, with the ability to walk through walls and even drop through floors (by pressing **Down** and **B** simultaneously.)

SUPER STAR WARS: THE EMPIRE STRIKES BACK

Sound Test + Screen Codes
During any side-scrolling stage, hold **Down + A + B + X + Y** and press **START** to enter the sound test screen. Press **START** again to go back to the game. Then return to the sound test by executing the same trick. You'll notice that the words under "Sound Test" have changed. Repeat this trick several times until you've revealed the following two codes: Y, Y, Y, Y for "title fun", A, B, A, Y, A, X for seven continues. These codes can be entered at the title screen as described under "Debug Menu" below ("Title fun" means that during the introduction, you can use the D-pad and L and R buttons on both controllers to rotate the *Star Wars* logo, rotate, tilt and scroll the introductory text or even move the Star Destroyer around the screen.)

Debug Menu
When the words "Start Game", "Option Menu" and "Password" appear after the title screen, quickly press A, B, Y, X, A, B, Y, X, A, B, A, B, Y, X, X, Y, A, B, Y, X—listen for Darth Vader's voice to confirm the code. Note that this code will only work the first time the main menu appears after you turn the game on; the LucasArts logo must appear before the game is ready to accept the code, and you only get one chance to put it in before the demo starts. If you screw up, turn the power off, remove the cartridge and start over. Once you have successfully entered the code, start the game and you'll have access to the following special functions
• Infinite Thermal Detonators
• Luke has all of the force powers at the start of the game
• The "Title Fun" trick works as described under "Sound Test" above
• Stage Skip—Press **START** on Controller 2 to skip the current stage
• Debug Menu—During any side scrolling stage, press **L + R** on Controller 2 to call up the "Game Debug Menu", which lets you choose any stage, change weapons or even boost your life counter. (The "Health" option doesn't mean much, since your health meter will always be refilled when you exit the debug menu.)
• Invincibility/Map Mode—During any side-scrolling stage, grab Controller 2, hold **A + B + X + Y** and press **SELECT**. Release the buttons and your character's X and Y coordinates will be displayed on the screen. You'll also be nearly invincible, with the ability to walk through walls and even drop through floors (by pressing **Down** and **B** simultaneously.)

SUPER STAR WARS: RETURN OF THE JEDI

Sound Test + Screen Codes
During any side-scrolling stage, hold **Down + A + X + Y** and press **START** to enter the sound test screen. Press **START** again to go back to the game, then return to the sound test by executing the same trick. You'll notice that the words under "Sound Test" have changed. Repeat this trick several times until you've revealed the following codes: Y, Y, Y, Y for "title fun", A, B, A, Y, A, X for seven continues and A, B, A, B, A, B, A, B to see the ending credits. These codes can be entered at the main menu as described under "Debug Menu" below ("Title fun" works as described above under *The Empire Strikes Back*.)

Debug Menu
When the words "Start Game", "Option Menu" and "Password" appear after the title screen, quickly press A, B, B, B, X, X, Y, Y, A, B, X, Y, A, B, X, Y—listen for Salacious Crumb to confirm the code. Note that this code will only work the first time the main menu appears after you turn the game on; the LucasArts logo must appear before the game is ready to accept the code, and you only get one chance to put it in before the demo starts. If you screw up, turn the power off, remove the cartridge and start over. Once you have successfully entered the code, start the game and you'll have access to the following special functions
• Character Select—A character-select menu will appear before each side scrolling stage. High girl Leia and press **Right** to choose one of her alternate costumes
• Infinite Thermal Detonators
• The "Title Fun" trick works as described above
• Stage Skip—Hold **B** and press **START** to skip the current stage
• Debug Menu—During any side scrolling stage, press **L + R** on Controller 2 to call up the "Game Debug Menu", which lets you choose any stage, change characters or weapons or even boost your life counter. (The "Health" option doesn't mean much, since your health meter will always be refilled when you exit the debug menu.)
• Invincibility/Map Mode—During any side-scrolling stage, grab Controller 2, hold **A + B + X + Y** and press **SELECT**. Release the buttons and your character's X and Y coordinates will be displayed on the screen. You'll also be nearly invincible, with the ability to walk through walls and even drop through floors (by pressing **Down** and **B** simultaneously.)

SUPER STRIKE EAGLE

Mission Passwords
Libya Day—0 6 6 F 8 7 F H
Libya Night—Q 6 2 H 8 6 9 D
Gulf War Day—C G G G 4 7 2 4
Gulf War Night—9 0 B 6 8 G 8 C
Korea Day—0 5 7 F 4 9 0 2
Korea Night—H F 3 H 0 9 H 8

Bonus Secret Mission
Enter the password G6CH4228 to find an extremely difficult hidden mission in *Super Strike Eagle*. You'll begin with a score of over 2,000,000 points, which gives you access to all of the AAMs and AGMs in the game

SUPER TENNIS

Don J Password
K8XD3HR—FTLWJPCC
2GNYBQ1 4065C6P
DJSTKBX—D3HRTTL
WJPPDLW—1RK
Don J is located on a secret island you can't see on the world map

Exhibition Tournament Password
PC2GNYB—Q140065C
TLWJPC2—GNYBQ14
5PDJSTK 8XD3HRF
06SQJMM—FTW

Super Player
High light the name of any character at the Player Select screen, then grab Controller 2 and press L, L, L, L, L, X, R, R, R, R, R, R, X. You'll hear the music change, now your player is powered-up

SYNDICATE

Cheat Password
Enter the following password to start the game with over 1.5 million credits plus lots of weapons and agents

—N D—S C—V—R—D—C H—T

T2: THE ARCADE GAME

Stage Skip
At the title screen, press **Left, Up, Right, Up, Left, Left, Left, Right, Down, Down** before the High Score screen appears. Then, on the High Score screen, press **Right, Up, Up, Left, Right, Right, Right, Left, Down, Down, Right, Up**. Now you can skip to the end of any stage like so: Pause the game, hold the **L** button, unpause

TAZ-MANIA

Ten Continues
Press **B, A, Y, A, X, A** at the "OPTIONS" menu.

20 Continues
Press **Y, X, B, X, A, A, X, L, R, B, A, Y, A, X, A** at the "OPTIONS" menu.

Stage Select
Press **A, Y, A, Y, X, Y, B, A, R, L** at the "OPTIONS" menu

TEENAGE MUTANT NINJA TURTLES: TOURNAMENT FIGHTER

Use Ultimate Attack in Story Battle Mode
At the title screen, enter the following code on **Controller 2**: **Up, Left, Down, Right, X, Y, B, A, X, Y, B, A, X**. Now you can do "Ultimate Attacks" against the computer in Story Battle mode

10 Credits
Use **Controller 2** at the title screen and tap in **B, B, B, A, A, A, A, X, X, X, X, X, X, X**. Now go to the **Option Menu** using Controller 1 and you'll see that a 10-credit selection can now be made

Boss Code
Press **X, Up, Y, Left, B, Down, A, Right, X, Up** on **Controller 2** at the title screen. Choose the "Vs. Battle" or "Watch" mode, and you'll be able to select Rat King or Karai by pressing **Right** while Shredder is highlighted (or by pressing **Left** while Leo is highlighted.)

Hyper Speed Mode
Press **Up, Up, Down, Down, Left, Right, Left, Right, B, A** on Controller 2 at the title screen. Next, choose the "Options" screen and you'll find a new setting called "High-Speed 3" under the "Game Speed" option

TETRIS ATTACK

Speed Code
When you first turn the game on and you hear a girl's voice say, "Nintendo!", quickly press **B, A, L, L**. You'll hear a signal to confirm the code. Now the game plays faster. With this code in place, Speed Level "1" is the same, but the speed scale has been adjusted so that the highest setting of "99" is roughly 25% faster than the "99" setting without the speed code in place

Play as the Bosses
Start a two-player game and choose "Time Trial" or "Vs." mode. When the character select screen appears, hold the **L** and **R** buttons on both controllers. The game's four bosses will appear as playable characters

Extra Hard Mode
Start a one-player game in "Vs." mode. When the "Set Level" screen appears, highlight "Hard", hold **Up** on the D-pad and the **L** button and press **A** or **START**; the bottom half of the screen should turn red to confirm that you are now playing in Extra Hard mode

THUNDER SPIRITS

Extra Continues
You can gain up to 99 continues if you press the **B** button rapidly at the title screen. You must press the button extremely fast, you'll hear a zzerkle sound each time an additional credit is registered. Repeat as often as you like each time the demo returns to the title screen—the credits will continue to add up—but don't go over 99 credits or the counter will reset and you'll have to start the process over

THE TICK

Stage Select
At the Option screen, set your Lives to seven, your Continues to four and your Arthurs to two. Go to the Test Sound option and set it for Teleport, then press **START**. Begin a new game, pause game, then press **SELECT** to bring up the Stage Select

TINY TOON ADVENTURES: BUSTER BUSTS LOOSE!

Passwords
Level 2—Little Beeper, Montana Max, Elmyra

Level 3—Gogo, Shirley the Loon, Sweety
Level 4—Bookworm, Plucky, Babs
Level 5—Montana Max, Babs, Sweety
Unlimited Continues—Plucky Duck, Babs Bunny, Bookworm
Play Any Bonus Game—Elmyra, Shirley the Loon, Calamity Coyote

TOM AND JERRY

99 Lives
Press **START** during the game to pause, then press **L, Y, B, B, A, X, Y, Y, B, R**. Continue to play the game, whenever you lose a life, you'll see that your reserve counter seems to be stuck at "9." This is because the counter only goes up to nine, but you really have 99 lives in reserve
Stage Skip
Press **START** to pause the game, then press **L, X, A, Y, Y, B, R**. You'll be warped instantly to the end of the current stage

TOTAL CARNAGE

Hidden Voices
Enter your name as YAWDIM at the High Score screen, then press **Right** to find a secret screen. Press any button to hear the secret voices

TOP GEAR

Amateur Passwords
South America—MOONBATH
Japan—GEARBOX
Germany—CAR PARK
Scandanavia—ROAD HOG
France—EMULATOR
Italy—ANALYSER
U.K.—HORIZONS
Pro Passwords
South America—FOUR MEG
Japan—LEGEND
Germany—THEWORLD
Scandanavia—LETSRACE
France—ALCHEMY
Italy—A LOOPER
U.K.—SEASONAL
Champion Passwords
South America—EDUCATED
Japan—OILCLOTH
Germany—WRECKAGE
Scandanavia—CARACOLE
France—EPYLLION
Italy—GLUCAGON
U.K.—KEELSON

TOY STORY

Invincibility + Stage Skip
In the game's first level ("That Old Army Game"), walk to the right until you reach the rubber ball that's next to the chest of drawers with the bucket of army men on it. Jump on the ball and gently tap to the right to land on the bottom drawer. When you're standing on the bottom drawer, hold **Down** on the D-pad for about six seconds. You'll see Woody's health star begin to spin in the upper left corner of the screen, indicating that you are now invincible for the rest of the game. With this code in place, you can also skip any stage as follows: Simply hit **START** during the game, then press the **SELECT** button while the game is paused. You'll be warped instantly to the end of the current stage

TRUE LIES

Cheat Codes
Each of the following cheats works at the password screen, just enter the password, highlight END and press any button. The word "Authorized" should appear if you've entered the code correctly
BGLVS—Infinite lives
BGRLY—Infinite Energy
BGWPNS—Infinite Weapons
MNCHT—Stage Select

TUFF E NUFF

Boss Code
Choose "**START**" from the title screen. At the scenario-select screen, press **Left** three times, **Right** three times, **Left** seven times. "Vs. CPU" should be the highlighted option. Press **START** and a new menu appears in the "Vs. CPU" mode, giving you full "boss" access
To play as boss characters in the two-player mode, enter the code as described, then push the **RESET** button on your SNES. Return to the scenario select screen and press **Right** three times, **Left** three times, **Right** seven times. "1P vs. 2P" should be the highlighted option. Press **START** to get "boss" menus for both characters

ULTIMATE MORTAL KOMBAT 3

Tournament Mode
At the main menu, highlight the word "Start", hold the **L** and **R** buttons on top of the controller and press **START**. This takes you to a hidden character-select screen in which both players can choose up to eight different fighters for an Endurance match. Hold **Up** and press **START** for a random selection of all eight characters
Play as Human Smoke
Choose Smoke at the character select screen, then press and hold High Punch + High Kick + Block + Run and point the D-pad away from your opponent (**Left** for Player 1, **Right** for Player 2.) When the fight begins, Smoke will change into Human Smoke
Sound Test
At the main menu, press **Left, Down, Y, Y**. This adds a "Sound Test" option to the menu, allowing you to hear all of the music and effects in the game
"Kool Stuff" Menu
At the main menu, press **Right, Up, B, B, A, Down, Up, B, Down, Up, B**. This adds a new option called "Kool Stuff." Here you can disable the timer, disable the fatality time limit, play the secret shooter game, pick any stage, enable a "Pause" feature and see the ending credits
"Kooler Stuff" Menu
At the main menu, press **Up, B, A, Left, Down**. This adds a new option called "Kooler Stuff." Here you can get extra continues, change the amount of energy you have or the amount of damage you do, among other cheats. You can also activate Motaro as a playable character (only in two-player games.)
Scott's Stuff" Menu
At the main menu, press **B, A, Down, Down, Left, A, X, B, A, B, Y**. This adds a new option called "Scott's Stuff." Here you can activate Shao Kahn as a playable character (only in two-player mode) and enable many of the "vs. screen" codes, including disabling throws, blocks, sweeps and/or combos

VORTEX

Cheat Passwords
Infinite Ammo—W5VTQ
Invincibility—HVZSM
Infinite lives—JTTS,
Level Switch—CTGXF
To use Level Switch, start a regular game. Instead of going to the first stage, press **Up** or **Down** on the D-pad to change your starting level

WAR 2410

Passwords
Stage 2—KMDNNMLVY
Stage 3—CRTNYLGH
Stage 4—5HLYMR
Stage 5—DBRNNMRNL
Stage 6—SLVTRMRNL
Stage 7—NDRNNMRCL
Stage 8—HRVMRCL
Stage 9—DNCMSTR
Stage 10—CLLNSMN
Stage 11—STVNSMN
Stage 12—DNJRCMSTR
Stage 13—NTHNVRDCC
Stage 14—JNNMRPH
Stage 15—TMMLVY
Stage 16—JSPHMRN
Stage 17—JNNYSMN
Stage 18—SLJRSMN
Stage 19—PTMMRGN

WAR 2010

Passwords
Stage 2—YTBHMGH
Stage 3—JRQDGNP
Stage 4—RCZKTLN
Stage 5—PWDNRSX
Stage 6—TZBMHKL
Stage 7—CKXLDCN
Stage 8—KCCRZRT
Stage 9—MBNVXJC
Stage 10—QQKFVWD
Stage 11—NZSTDTP
Stage 12—LYHJLBN
Stage 13—DLGFHQK
Stage 14—HSJVLXF
Stage 15—FZRJTVP
Stage 16—GYWCKTH
Secret Checkers Game—CHCKRS
Secret Chess Game—CHCKMT
Secret Invaders Game—ZNXNVR

WAYNE'S WORLD

Stage Select
Push **START** to get to the title screen with Wayne and Garth singing. Press **X + L + R** simultaneously, hold them for a moment, then release them simultaneously. Next, press **Up + Y + B** simultaneously; a stage select option will appear at the bottom of the screen. Use the **SELECT** button to choose a stage and press **START** to warp there

WEAPONLORD

Random Select
At the character select screen, hold **SELECT** and press any button to choose a random character
Password
At the options screen, enter the password AYA Y88 BYA AAY Y8Y AAA. This code allows you to play as the boss character, Zarak, in Story mode

WING COMMANDER

Cheat Codes
At the title screen, press **B, A, B, Y, B, Y, L, A, R, A** and **START**. Then, at the options menu, choose any missions from the 13 areas. This code enables you to become invincible as well as giving you a sound test

WINGS 2: ACES HIGH

Passwords
Stage 4—<11b mHCJhtHM
Stage 5—BV wv1HLPQCMP
Stage 6—T1LR,RlwC7IBK1
Stage 7—B!jGX!dGLZST
Stage 8—8V70wWYGBB
Stage 9—CG1YPDM4v!G1
Stage 10—hV0DJG14BH!3
Stage 11—!7zGW7R6mB!2
Stage 12—!14TbjGPMdvsh
Stage 13—G!!dPNG1BQFD6
Stage 14—ChDBZCDcsW!G
Stage 15—NHQCKwblHXQ
Stage 16—!zBdP!7BDBB!K!
Stage 17—dB.zhF!GNLM2q
Stage 18—!!FjKc5GJBdvG
Stage 19—W7!JBWCMGr!M!
Stage 20—BBHnwLL1CB!r

THE WIZARD OF OZ

Emerald City Password
MNPQRZ TXCZCJ
CITCFD KLMNPG

WOLFENSTEIN 3-D

Level Select
While holding the **R** button on top of the controller, turn on the SNES (or reset the console). Continue to hold **R** until B.J. appears on the screen with the mini-gun, then *immediately* press **Up** and **SELECT** simultaneously. The level select screen should then appear
Extra Weapons, Ammo, and Keys
Press **R, Up, B, A** *quickly* at the Map Screen. Use this as many times as you want to resupply
God Mode
Press **B, Up, B, A** *quickly* at the Map Screen to become invincible
Full Level Map
Press **A, A, Up, B** *quickly* at the Map Screen. Hit **START** to exit the Map Screen, then press **START** again see the whole level, including secret rooms
Level Skip
Press **Up, B, R, B** *quickly* at the Map Screen you'll be sent to the end of the current stage

WWF RAW

Change Abilities
At the Character Select screen, highlight any one of the wrestlers. Press the **SELECT** button, then enter the wrestler's code as shown below; you'll be able to change that wrestler's stats
123 Kid—Press **Up/Left, A** and **START** simultaneously
Bam Bam Bigelow—Press **A, Y** and **START** simultaneously
Diesel—Press **Down, A, Y** and **START** simultaneously
Doink—Press **Left, A, Y,** and **START** simultaneously
Bret Hart—Press **Down/Left** and **START** simultaneously
Owen Hart—Press **Up, A, Y** and **START** simultaneously
Lex Luger—Press **Down/Right** and **START** simultaneously
Shawn Michaels—Press **Down/Left, A** and **Y** simultaneously
Razor Ramon—Press **Left, A** and **Y** simultaneously
Undertaker—Press **Right, Y** and **START** simultaneously
Luna Vachon—Press **Up/Right** and **A** simultaneously
Yokozuna—Press **Up, A** and **Y** simultaneously

WWF ROYAL RUMBLE

Super Punch
At the start of the game you'll see a legal screen—it's the one that says "Licensed by Nintendo" at the bottom. Hold the **B** button and press **Y** as the text starts to fade. You'll hear one of the wrestlers say, "Ugh!" Start the game and you'll find that your wrestler has been equipped with a **Super Punch** that reduces your opponent's health meter by half
Character vs. Same Character
At the character-select screen, tap the **L** button (on top of the controller) to make the **WWF** logo in the background stop moving. Next, press and hold the **R** button, then press and hold the **L** button—the background should be frozen again. While you're holding those buttons down (and the background is not moving), press the **SELECT** button. The current wrestler will be registered as your choice, and a duplicate of that character will be added to the list of available wrestlers. Your opponent can choose to fight as the same wrestler, or you can pick the same character to be his own tag-team partner

X-KALIBER 2097

Level Select
At the title screen—the one with the "Player/2 Player game select—press **Right, Right, Left, Left, Up, Down, Left, Down, Down, Down**. Next, press the **A** button to get a Round Select menu
Invincibility
Also at the *X-Kaliber 2097* title screen, try punching in the code **Left, Left, Right, Right, Down, Up, Right, Up, Up, Up**. Now enter the options menu, you'll see a new selection called "No Damage." Turn this option "on" to gain invincibility

YOGI BEAR

Stage Select
At the title screen, press **Up, Right, Down, Left, Y, B, Up, Right, Down, Left, B, Y, Up, Right, Down**

YOSHI'S COOKIE

Stage Select
On a one-player game, use the following settings: Music OFF, Speed HIGH, Round 10. Hold **Up** and press **SELECT**. "Round 11" should appear, press **SELECT** to advance stages
Tougher Opponents
Enter the Vs. Mode and set the Mode to COM. Hold the **L, R, X** and then press **START**
Bonus Rounds
At the title screen, select the Action Mode and press **START**. Set Round to 10, Speed to HI and Music Type to OFF. On Controller 2, Press **L, R, SELECT** and **START** simultaneously

YOSHI'S SAFARI

Special Mode
At the title screen, hold the **X, Y, L** and **R** buttons and press **START** to enter the game's "Special Mode," an all-new adventure that's different from the main game

YS III: WANDERERS FROM YS

Invincibility
First begin and save a game. Then, press **RESET** and wait until the American Sammy logo is completely on the screen. Then press **Up, Down, Up, Down, SELECT, START** on Controller 2 before the logo disappears. Select Continue, and then press **SELECT** to bring up a subscreen. Now, press **START** on Controller 2 and the word "Debug" will appear next to Status. If you've done this correctly
Sound Test
During play press **SELECT** to bring up a subscreen. Now, press **START** on Controller 2

ZOMBIES ATE MY NEIGHBORS

Bonus Level Password
Enter the password "**BCDF**" to find a hidden level with a 1-Up and a powerful Martian Bubble Blaster, you'll start the game at Level 1 when you complete it

SONY PLAYSTATION

the four corners of the screen and the boss character's portrait will appear in the center

Note: The codes don't have to be entered extremely quickly, but if you're too slow they won't register, so try again

The Minion of Chaos—hold **L1 + L2 + R1 + R2 + Up** and press

The Lord of Chaos—Press **Up, Down,** then roll the D-pad from **Up** to the **Down/Left** position and press ↙ + ○ simultaneously (The movement should look like this: ↑ ↓ ↓ ↑ ↖ ← ↙ ... +)

The Avatar of Order—Hold **Left** and press , then press **Right** + simultaneously

Count Strahd von Zarovich—Press **Up,** then roll the D-pad from **Right** to **Down,** then press **Left, R1, R2, L2, L1**

THE ADVENTURES OF LOMAX

Stage Select

During the game, hold **Down** on the D-pad and press **START** to pause. While paused, hold **Up** and press ○, ○, ○, . Two small numbers will appear on the left side of the screen. Press **START** to unpause, then hold **L1** and press **SELECT** repeatedly change the left number to the number of the stage you wish to go to. Once you've decided, hold **L1** and press **START** to warp there. To remove the numbers from the screen, just re-enter the same code

Stage Warp

With the numbers on the screen as described above, hold **L1** and press to make Lomax fly. Use the D-pad to move him anywhere in the current stage, even through obstacles. When you're ready to land, hold **L1** and press again

AGILE WARRIOR F-111X

Invincibility

Pause the game and press **Left,** , , **Up,** ○, ○, ○, **Right,** , **Down,** ○, △, △,

Maximum Fuel and Armor

Pause the game and press **Left,** , , , , **Up,** , △, △, **Right,** , **Down,** , , ...

All Weapons=999

Pause the game and press **Left,** , , , , **Up,** , , , **Right,** , **Down,** , **R1, R1, R1, L1, L1, L1, L1, R2, R2, R2, R2, L2, L2, L2, L2**

Toggle Minimum Speed

Pause the game and press **Left,** , , , **Up,** , △, , **Right,** , **Down,** ○, ○, △, △, ○, ○,

Now your minimum speed is zero, hold **L1** to hover

Hidden Camera Angles

Pause the game and press **Left,** , , , , **Up,** △, △, , **Right,** , , **Down,** , **Up, Down, Left, Right.** Enter this code repeatedly for new views

Mission Complete

Pause the game and press **Left,** , **Up,** △, △, △, **Right,** ○, **Down,** , **Down, Down, Down**

"Dancer" Cheat

If you complete all ten missions in *Agile Warrior,* you'll get treated to a little full motion video "R & R" courtesy of your commanding officer. However, if you want to skip directly to this scene, simply pause the game and press **Left,** , , , , **Up,** △, △, △, **Right,** , **Down,** , **Down,** , **Down,** , **Down,** , **Down,** .

Now abort the game or finish the current mission, the next time you go into a mission briefing, you'll see the hidden footage

Play Your Own CD

During the game, press the **OPEN** button on the PlayStation, remove the disc and replace it with your favorite music CD. Before you close the lid, use the **L** and **R** buttons to choose a track and set the music volume according to the on-screen instructions, then go ahead and play the game with your own musical accompaniment. Once you've used this feature, an extra photo of the game's creators will appear under "Credits" at the option menu

ARTEMPA

Secret Loading Screen

Hold the **R1** and . buttons at any point in the game when the standard "bird logo" loading screen is about to appear. If the "bird" screen appears, you're too late—but if you hold the buttons down at the right time, you should see a new, black load ng screen with little compact discs bouncing around

Hidden Game

When the secret CD loading menu appears as described above, quickly press **Up, Left, Down, Right.** A tiny picture of a Pygar, the dragon character from Namco's classic *Dig Dug* arcade game—will appear in the lower left corner of the screen to indicate that the code worked. With this cheat in place, start the game, or return to the title screen and continue to reach the "loading" screen again. This time, don't hold any buttons—the "loading" menu will be replaced by a strange hidden game in which you must steer the *Air Combat* bird symbol around the screen and destroy as many of the passing ships and missiles as you can before a tiny bird can walk from the left side of the screen to the right. Use the **L2** and **R2** (or **Left** and ...) buttons to spin the symbol clockwise and counter-clockwise, if you don't press any buttons, you'll crash into the walls and die. Tap the **R1** button to toggle between three different control configurations. Get a score of 4,60 or higher and you'll get something ...but we're not sure what

999,999,000 Credits

At the special CD loading menu, quickly press **Down,** ○, △, △, △, ○, △, ○, ..., then press + simultaneously twice and hold both buttons down after the second press. You'll see a Pooka character from *Dig Dug* appear in the corner of the screen. Now start the game and visit the fighter select screen. You'll see that you have instantly earned an incredible 999,999,000 credits which you can use to buy any ship or wingman available

Different-Colored Ships (1P Mode)

At the CD loading menu, press **Up, Down, Left, Right, Up, Down, Left, Right, R1**—continue to hold the **R1** button until you see a spaceship appear in the corner of the screen. Now start the game, and notice that when choosing your plane, all of the standard ships have been painted different colors

Different-Colored Ships (2P Mode)

At the CD loading menu, quickly press **Left, Right, Left, Right, Down, Up, Down, Up,** ○, ○, , △, △, △—continue to hold the button until you see an insect appear in the corner of the screen. Now start the game in two-player mode, and notice that each of the fighters has an alternate-color version available, effectively doubling the number of vehicles to choose from

Extra Wingmen

At the CD loading menu, hold the **R1** button and press **START** 10 times (continue to hold **START** after the tenth press.) This code is tougher to do than the others, but when you get it to work, you'll find more variety in your available wingmen

ALL-PRO FOOTBALL

Debug Menu

Pause the game, then hold **L2** or **R2** and press **Left, Up, Up,** , **Right,** , **Left,** , **Up, Down, Right, Right.** This gives you access to the level select menu

Invincibility

Pause the game, then hold **L2** or **R2** and press **Right, Right, Left,** △, , **Up,** ○, **Left**

Unlimited Voodoo Spells

After earning a Voodoo Spell, pause the game, then hold **L2** or **R2** and press **Left,** , , **Left, Left,** ○, **Left,** , **Right,** , **Up, Up, Down**

ALLEYWAY

Level Skip

Go to the password screen and enter the password "G0LVL" followed by a number from 0 to 34. (For example, to start at the game's final stage, enter the password "G0LVL34".) Highlight "Accept" and press the button, you'll see the words "Cheats Activated" on the screen. Now quit to the title screen and select "Start Game" to start at the level you chose. If you enter the password "G0LVL35", you'll see the video sequence from the end of the game

Cheat Mode

Enter "1G0TP1NK8C1DB00T50N" as your password, highlight "Accept" and press the button; you'll see the words "Cheats Activated" on the screen. Now quit to the main menu, where you'll find a new option called "Cheats", this allows you to become invincible or start on any stage

ANDRETTI RACING

Secret Cars

Choose the "Begin Career" option at the main menu and enter your name as "GO BEARS". When the Season Setup menu appears, you'll have access to seven different stock cars instead of just one. If you enter your name as "GO BRUINS!" instead, you'll access six secret Formula 1 cars, including the

coo b ack Team Andrett veh c e

Secret Options Menu

At the Pause menu, highlight "Race Statis tics", hold the ○ button and press . You'll get a secret menu that allows you to adjust many different parameters of the race, includ ing drafting, tire wear, centrifugal force and the speed of your opponents' cars

APOCALYPSE

Cheat Codes

At any time during the game, press **START** to pause, then enter any of the following codes

Invincibility—Hold **L1**, press **Down, Up, Left, Left, , Up, Right, Down**

All Weapons—Ho d **L1**, press , , **Up, Down**

See Programmers' Debug Info—Hold **L1**, press **Down Down**

Stage Select—Ho d **L1**, press , **Up, , Down** (this code adds a stage-select option to the "Paused" menu as well as the main menu)

AREA 51

Alien Mode

Shoot the first three humans you see without h tting anything else; you'll be playing the game in "Kronn Hunter" mode with strange colors and a d fferent ending sequence

ASSAULT RIGS

Access All Weapons

During the game, quickly press **Left, Right Left, Left, Right, Left, Right, Right, Up, Down, Up, Up, Down, Up, Down Down** A message will appear on the screen that says, "Max weapons added oh yes!" You now have a full supply of every single weapon n the game Note This code will not work while the game is paused, you must enter t during the action on any stage Repeat the code when ever necessary to refill your ammo

Invincibility

Also during the game, quickly press **Left, , Left, Left, Left, , Right, , Right, , , A** message will appear on the screen that says, "Invinc ble! Yes indeedy!" Now your tank cannot be harmed Note This code will not work while the game s paused

Level Codes

1 Welcome—
2 Next Gen—
3 This Way—
4 Joyloy—
5 Noddy—
6 Wastelands—
7 Vertigo—
8 Gem Tower
9 Bridge—
10 Obliterate—
11 Arena—
12 PBM
13 Ramps—
14 Oasis
15 Halls
16 Coaster—
17 Mine—
18 Look-Up—
19 Dead-ne—
20 Fort—
21 Sta rway—
22 Park A Lot—
23 ZamCam—
24 Shootme—
25 W ld—
26 Oil R g—
27 Rightway—
28 Waste2
29 Dodge—
30 Air
31 Jump—
32 Room 101
33 Firepower
34 Wave—
35 Push Off—
36 Perimeter—
37 Spiral
38 The Castle—
39 Fortress—
40 Lifts Ahoy—
41 Push Me—

ASTEROIDS

Cheat Codes

Enter any of the following codes at the title screen while the words "PRESS START" are flashing

Un ock Secret Exca ibur Ship Hold **SELECT** and press , , , , ,

Stage Select/Invincibility—Hold **SELECT** and press , , , , , (With th s code in p ace, start the game, then hold **SELECT** and press **START** to access a secret menu that al ows you to select any stage or turn the "Colli sion" off to become invincible Once you've p cked a starting stage, press **L1** to warp there)

Un ock "Classic Asteroids" Game Ho d **SELECT** and press

"Classic Asteroids" Codes

Whi e playing "Classic Asteroids," press **START** to pause the game and enter any of the fol- owing cheat codes whenever necessary

One extra life—**Up Down, Left, Right,** , ,

99 ives **Up, , Down, , Left, , Right,**

Invincibility—**Down, Down, Up, Up,** , ,

AUTOMOBILIA

Cheat Menu

At the main menu, press **Up, Down, Left, Right, Down, Right, L1, R1, R1** Begin a new game and press the **START** button to pause If you entered the code correctly, you shou d see a new option ca ed "Cheat Menu " The rema nder of the codes shown be ow should be entered while in the cheat menu, each op tion will appear upon successfully enter ng the corresponding code

Extra Nitros—**L1, , Down, L1, Up, , R1**

Extra Money—**L1, R1, Up, Down, , Right, R1, L1**

Add One Minute to Time—**Down, L1, L1, , R1, Up, , L1**

Invincibility—**L1, L1, L1, L1, Left,** ○, ○, **, L1**

Infinite Fuel—**L1,** ○, **Left, L1,** ○, **R1, L1, Up, R1 Down**

Car Tune-Up Menu—**L1, R1, L1, Up, Down, , Down, Right, Left, , R1**

Blood Mode—**L1, Down, R1, Left, L1 Right, R1**

Angel Mode (causes angels to r se from dead pedestrians if Blood Mode is also enabled)—**Up, R1, Down, L1, Up, Left, R1, Right, L1**

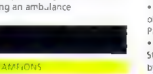
Mission Select—**Up, Down, , L1, R1 L1,** ○ **Down Up**

Next Mission (jump to next mission from the cheat menu)— , ○, **R1, L1, , Down, L1, Up**

All Time Trials Available—**R1, L1,** ○, **Left, , Left, L1,**

Car Select

After you've entered the Car Tune Up Menu code shown above, enter this new menu and press **Left, R1, Right, R1, Left, R1, Right, R1** A Car Select option will appear at the bottom of the list; this allows you to play as several alter nate cars inc ud ng an ambulance



BALDUCKER CHAMPIONS

Special Passwords

Choose "Load/Save" from the Options menu, then select "Enter Passcode" and input one of the following passwords

• Shr nk the Rotofoil

• Upside down playfield

• Must score in your own goal to win

• Play as the Master Blazer Xarta

• Play "Classic *Ballblazer*"

BASES LOADED 96 DOUBLE HEADER

Automatic Home Runs

Dur ng the game, press **START** to pause, then grab Controller 2 and press , , , ○, , , You'l hear a piano sound Next, press **L1** (also on Controller 2); you'll hear the words, "Home run!" Now you will hit a home run every time your batter makes contact with the ball –even if it's a bunt To disable this cheat, simply enter the code again, when you press **L1**, you'll hear the word, "Safe!"

Skip Innings

As above press the **START** button to pause then press , , , ○, ○, ○ on Controller 2 You'll hear a p ano sound Next, press the button (a so on Controller 2), the words "Let's Go Inning" will appear on the screen Press on Controller 2 to change the inning number, then press **START** to return to the game n the inning you chose If the game s tied when you enter this code, you'll be able to select a the way up to the 18th inning

Computer Control

To give the computer control over your team pause the game and press , , , ○, ○, ○ on Controller 2. After you hear the piano sound, press the **L2** button on Controller 2, you'll hear a beep to confirm the code. If you want to regain control of your team, s mply pause the game and enter the code again

BATMAN & ROBIN MORTAL SAMS

Batman's Special Moves & Combos

Lunge Grab—→ → + Punch

Hop K ck—→ → + K ck

Uppercut—↓ ↘ → + Punch

Sid ng Kick—↓ ↘ → + Kick

Roundhouse Kick—← → + Kick

Block—Hold Punch + Kick (Move D-pad to evade)

Taser Combo—With taser, Hop K.ck, Hop Kick, Hop K ck (repeat)

Long Combo—Roundhouse Kick, Punch, Punch, S iding Kick, Kick, Uppercut, Punch, (repeat Sliding K ck, Kick, Uppercut, Punch unt frenzy)

Robin's Special Moves & Combos

Pa m Strike—→ → + Punch

Flick Flack —→ → + Kick

Flash Kick—↓ ↘ → + Kick

Reverse Flash Kick ← → + K ck

Jump Kick—Jump, Kick (no kidding)

Twist Kick Jump, ↓ + K ck

Block—Ho d Punch + Kick (move D-pad to evade)

Taser Combo—With taser, Fl ck Flack, F ick-Flack, Fick-Flack (repeat)

Long Combo—Flash Kick, Punch, Punch, K ck, Kick, Punch, Punch, Flash Kick (repeat Flash Kick unti frenzy)

Tips & Secrets

• If an enemy throws a barrel, tire or other object at you, you can catch it by pressing the Punch button as the object nears you

• If you select the VR bonus before entering Stage 4, you can destroy the helicopter easily by using the VR to freeze all of the enemies just as the helicopter appears. Now you can ignore the enemies and concentrate on firing super batarangs at the helicopter

• When the Monarch Bat makes its sweeping attack, press Punch + Kick to block, you won't take any damage However, blocking will not protect you from the bat's fire attack

• At the start of the game, if you jump on the hood of the Batmobile and stay there, you can prevent it from driving away so quickly

BATTLE ARENA TOSHINDEN

Play as Gaia

Turn the game on and wait for the title screen to appear. Wh e the words "1P GAME," "VS HUMAN," "VS COMPUTER" and "OPTIONS" are flying in from both sides of the screen, quickly press ↓ ↙ ← + before all of the text appears You'll hear "Fight!" and the small text on the title screen will change from blue to pink (If you don't get it to register the first time, you must wait for the demo to begin or start a game and cancel to return to the title screen, the code won't work if you're returning to the title screen from the Options menu) At the fighter-select screen, highlight Eiji, hold **Up** on the D-pad and press any action button

Play as Sho

First enter the Gaia code Next, wait for the title screen to appear again as described above This time, while the words are flying into the screen, press → ← → ← + on Con troller 2, you'll hear "Fight!" again and the text will change from p nk to a greenish color With that code in place, start a game At the f ghter-select screen, highlight Kayin, hold **Down** on the D-pad and press any action but ton To choose the alternate-color version of Gaia or Sho, press **SELECT** before you hold the appropr ate direction on the D pad as de- scribed while choosing each character

Easy Desperation Moves

Visit the option menu and conf gure your controller so that the **L** and **R** buttons are set up to trigger "Special 1", "Special 2", Spec al 3" and "Special 4" setting A4 is a good ex ample Now you can trigger any character's desperation attack simply by pressing all four **L** and **R** buttons at exactly the same t me whenever your energy bar is flashing red Note that you can only choose the "special" control settings when the game's difficulty is set at "Easy" or "Very Easy", unless you use the "Easy Spec al Attacks etc " code listed below

Easy Super Moves

In addition to the desperation moves, each f ghter in *Toshinden* also has up to three "Super" moves which are very difficult to exe- cute, but can be used at any time during a match Here's a list of the "Super" attacks, all shown as if your character is facing the right

Eiji ↑ ↓ ↑ ↓ ← → ← + ○

Kayin ↑ ↓ ↑ ↓ ← ↙ ← → + ○

Sofia (1) → ↘ ↓ ↘ → ← ↓ + ○

Sofia (2) ↘ ↓ ↙ ↓ ↘ ← → ↓ + ○

Rungo ↗ ↑ ↖ ← ↙ → ← ↓ + ○

Fo (1) → ↗ ↑ ↖ ← + ○

Fo (2) → ↘ ↓ ↘ → ← ↓ + ○

Fo (3) ○ ← → ← → + ○

Mondo → ↗ ↑ ↖ ← → ↓ ↙ ↓ + ○

Duke ↘ ↓ ↙ ↓ ↘ ↓ ← → + ○

Ellis (1) → ↗ ↑ ↖ ← + ○

Ellis (2) ↘ ↓ ↙ ↓ ↘ ← → ↓ + ○

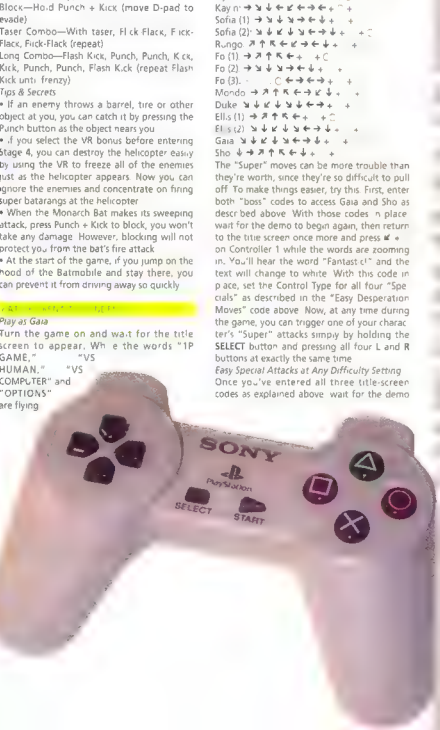
Gaia ↘ ↓ ↙ ↓ ↘ ← → ↓ + ○

Sho ↓ → ↗ ↑ ↖ ← ↓ + ○

The "Super" moves can be more trouble than they're worth, since they're so difficult to pull off To make things easier, try this First, enter both "boss" codes to access Gaia and Sho as desc bed above With those codes n place wait for the demo to begin again, then return to the title screen once more and press ↙ + on Controller 1 while the words are zooming in. You'll hear the word "Fantastic!" and the text will change to white With this code in p ace, set the Control Type for all four "Spe cials" as described in the "Easy Desperation Moves" code above Now, at any time during the game, you can trigger one of your charac ter's "Super" attacks simply by holding the **SELECT** button and pressing all four **L** and **R** buttons at exactly the same time

Easy Special Attacks at Any Difficulty Setting

Once you've entered all three title-screen codes as explained above wait for the demo



to start and return to the title screen as before. While the words are zooming into the screen, press → → → ← + on Controller 2, you'll hear "Fantastic!" again and the text will change to yellow. With this code in place, you will be able to choose the "Special" Control Types—A3, A4, etc.—at any difficulty setting, not just "Very Easy" and "Easy"

Camera Controls

Go to the Options menu and choose any control type that has all four of the top buttons set to "NOT USE." Move down to the Camera Action setting; you'll find a new camera angle option called "Your Self." Choose it, and you'll gain access to eight new Control Type settings: abe ed A5 through H5, with "Camera X" and "Camera Y" functions assigned to the L and R buttons on top of the controller. Choose one of the new Control Type settings and start the game. The top buttons function as follows.

L1 Rotate counter-clockwise
L2 Tilt backward
R1 Rotate clockwise
R2 Tilt forward

To access additional camera controls, press the **START** button on Controller 1 to pause the game. While the "Pause" menu is on the screen, hold all four action buttons (• + + , + ...) and press **SELECT** once to make the pause menu disappear; press it again to remove the energy bars. (Note: You can use this trick at any time, even if you're not messing with the camera angles. To restore the "Pause" menu and energy bars, just pause the game, hold the four action buttons and press **SELECT** one more time.)

While the game is still paused with the Pause menu and energy bars removed, the controller has six new secret functions:

L1 Pan left
R1 Pan right
D-pad **Up** Pan up
D-pad **Down** Pan down
L2 Zoom in
R2 Zoom out

Pressing the **SELECT** button repeatedly on Controller 2 allows you to step through the character animation one "frame" at a time, holding it down will allow you to play the game in super slow motion. Press **SELECT** on Controller 1 to toggle between the rotate/tilt camera controls and the pan/zoom controls.

BATTLE ARENA TOSHINDEN 2

Boss Code 1

Turn the game on and wait for the title screen to appear. While the words "1P GAME," "FULL BATTLE" etc. are flying in from the left side of the screen, quickly press **R1, L2,** , **L1, R2,** before all of the text appears. You'll hear a signal to confirm the code if you're fast enough. At the fighter-select screen, highlight the "?" box. Master and Uranus are now included in the random character selections that appear. To choose them more easily, hold the **SELECT** button; this slows down the random select feature.

Boss Code 2

With Boss Code 1 in place as described above, return to the title screen; while the words "1P GAME," "FULL BATTLE" etc. are flying in from the left side of the screen, quickly press , **R2, L1,** , **L2, R1** before all of the text appears. You'll hear a signal to confirm the code if you're fast enough. At the fighter-select screen, highlight the "?" box. Vermilion and Shio are now included in the random characters that appear. To choose them more easily, hold the **SELECT** button; this slows down the random select feature.

Camera Controls

At the Options menu, set all four of the top buttons to "NOT USED." Move down to the Camera Action setting, you'll find a new camera angle option called "Camera." With this setting, you can change camera angles almost exactly as described under the codes for the original *Battle Arena Toshinden* game, the only difference is that you can't pan left or right.

BEAST WARS TRANSFORMERS

Weapon Power-Up

During the game, press **START** to pause. When the word "Paused" appears on the screen, hold the **L2** button and enter the following code quickly: **Up, Down, Left, Right,** , , , **START**. Now your character's weapon will be more powerful than the standard weapon.

Stage Skip

During the game, press **START** to pause. When the word "Paused" appears on the screen, hold the **L2** button and enter the following code quickly: **Up, Down, Left, Right,** , , , **Right, Left, Down, Up, START**. The words "Mission Completed" should appear on the screen and you'll be able to advance to the next one.

BIO FREAKS

First-Person View

During a match, hold **L2 + R2** and point the D pad away from your opponent to activate a first-person camera view. To return to the standard camera angle, hold **L2 + R2** and press **Down**.

BLACK DAWN

Secret Deathmatch Mode

At the main title screen, hold **SELECT + R2** on both controllers; the title screen menu will change, allowing a "Two Player Vs" option. This new game mode plays like Atari's classic top-down two player *Combat* game, complete with "wraparound" screen.

Access All Levels

At the main title screen, hold **Left + L2** and press **SELECT**, you'll hear a sound to confirm the code. Now start the game; you'll have access to all of the missions from the "Insertion Points" map.

Maximum Fuel & Ammo

Press **START** to pause the game, then press **SELECT, L2, SELECT, R2,** , , .

Acquire Wingman

Press **START** to pause the game, then press **SELECT, L2, SELECT, R2,** ,

Maximum Weapons

Press **START** to pause the game, then press **SELECT, L2, SELECT, R2, L1, L2, R1, R2**

Upgrade Gun

Press **START** to pause the game, then press **SELECT, L2, SELECT, R2, SELECT, SELECT, SELECT**

Upgrade Current Weapon

Press **START** to pause the game, then press **SELECT, L2, SELECT, R2, L1, L1, R1, R1**

Complete Current Mission

Press **START** to pause the game, then press **SELECT, L2, SELECT, R2,** , , , **Down, Down, Down**

Secret Video Scene

If you beat the game at the "Rockin" difficulty setting, you'll see a secret video scene with behind-the-scenes footage from Black Ops, the game's developer. You can find it easier if you set the difficulty to "Rockin", enter the "Access All Levels" code above, then go to Operation Hurricane and enter the "Complete Current Mission" code, also shown above.

BLAST CHAMBER

Infinite Lives

At the main menu, press , **Left,** , **Right** , **Down,** , **Up**, you'll hear a metallic sound to confirm. Now start a game in "Solo Survivor" mode, when you die, your life count will not be decreased.

BLAST RADIUS

Secret Levels

At the main menu, press **L1, Left, L2, Down, SELECT, Left, Down, R2, R2, R2, SELECT, Up**. You will hear a sound if done correctly. Enter the game and you will immediately have access to four secret levels. Note that this code cannot be used at the same time as any of the following three codes.

Programmer Backgrounds

At the main menu press **Down, Up, L1, Right, L1, Up, Right, SELECT, Right, R2, L1, L2**. You will hear a sound if done correctly. Now you can see the programmers' faces floating in space (if you have not already entered the Secret Levels code, see note above).

Powered Up Ships and Sector 5

At the main menu press **Right, L1, Up, Up, Down, Right, R2, L2, R2, Down, Up, Down**. Select any ship, start the game, then quit out of the game. Now all ships will be powered up and Sector 5 will be available (if you have not already entered the Secret Levels code, see note above).

Wraith Ship and Sector 8

At the main menu press **Left, Right, L1, Left, Right, L1, R2, R2, L2, Left, Right, Up**. This code may not work if you have already entered the Secret Levels code (see note above).

BLAZING DRAGONS

Password

Final Level—V7U5MK4N6JULOHW5CB

BLOOD OMEN: LEGACY OF KAIN

Refill Energy

At any time during the game—not while paused—enter any of the following codes as needed:

- Refill Energy—Press **Up, Right,** , , **Up, Down, Right, Left**
- View A FMV Scenes—Press **Left, Right,** , , **Up, Down, Right, Left** (Access the "Dark Diary" from the Options menu and you'll be able to watch all of the video scenes from the game.)

BLOODY ROAR

Bonus Modes

To unlock the options at the "Bonus Modes" menu, you must accomplish the following:

- Clear the game using no continues at Level 4 difficulty or higher to unlock "Big Arm Type"
- Clear the game with Yugo at Level 4 difficulty or higher to unlock "No Gauge Mode"
- Clear the game with Alice at Level 4 difficulty or higher to unlock "Camera Mode"
- Clear the game with Gado at Level 4 difficulty or higher to unlock "No Guard Mode"
- Clear the game with Mitsuko at Level 4 difficulty or higher to unlock "No Wall Mode"
- Clear the game with Fox at Level 4 difficulty or higher to unlock "Wall Display Off"
- Clear the game with Bakuryu at Level 4 difficulty or higher to unlock "Wall by Recover"
- Clear the game with Greg at Level 4 difficulty or higher to unlock "Small Stage"
- Beat 10 opponents or more in a row in Survival Mode to unlock "Big Stage"
- Clear the game with all characters at Level 4 difficulty or higher to unlock "Afterimage Mode"
- Beat all opponents in Time Attack mode in less than 10 minutes to unlock Alice's Sailor costume

BOGEY: DEAD 6

Secret Camera Angle

Choose your fighter at the plane select screen; then, when the "Now Loading..." message appears, press and hold **L1 + L2 + R1 + R2**. When the game starts, press **SELECT** to cycle through the different camera angles, you'll find a new "chase plane" view that lets you play without all of those annoying cockpit instruments in your face.

Access All Fighters

At the Fighter Select screen, press **Left, Left, Right, Down, Up, Down, Right, SELECT**. You'll hear a shout and all of the fighters will become available for you to choose.

Access All Missions

At the Mission Select map in Mission mode, just press **Up, Down, Down, Right, Left, Down, Up,** . You'll hear a shout and all of the missions will become available for you to choose.

BOMBERMAN WORLD

Secret Passwords

Choose "Game Mode" at the main menu, then select "Normal Game" and access the "Password" option. Now you can enter any of the following codes to unlock special features:

3 6 3 6—Unlocks two extra stages in Battle Game mode

1 6 2 2—With this code in place, enter a Battle Game and choose Stage 1 (Standard) to play with all of the blocks removed

6 8 3 3—With this code in place, enter a Battle Game and choose Stage 1 (Standard) to start with all of the characters in the middle of the screen instead of at the outside edges.

BRAVO AIR RACE

Secret Vehicles

At the main title screen menu, hold **R1 + L2** on Controller 2 and rapidly tap the **SELECT** button (also on Controller 2). 20 times, you'll hear a signal to confirm the code. Now you'll find two new planes at the "Airplane Select" screen: an F-16 and a stealth fighter.

BUBBLE BOBBLE: ALSO FEATURING RAINBOW ISLANDS

Debug Mode

Choose "Bubble Bobble" from the main menu, then—as soon as the main title screen appears with the Taito copyright at the bottom of the screen—press **Down, Up, Down, Up, Right, Down, Left, Down, Up, Down**. If you're fast enough, the words "Debug Enabled" will appear in the lower left corner of the screen. Now you can skip levels at any time during the game by pressing the **R1** button; press **L1** to go back through the levels. Press **R2** during the game to access a debug menu that allows you to choose a starting stage or add lives for both players (press **R1** to return to the game.)

Secret Stages

As above, choose "Bubble Bobble" from the main menu, then—as soon as the main title screen appears with the Taito copyright at the bottom of the screen—press **Right, Left, Up, Down, Up, Down, Up**. If you're fast enough, the words "Original Game" will appear in the lower left corner of the screen. Now you can access bonus areas after levels 20, 30 and 50 even if you die.

BUBSY 3D

Cheat Codes

Press at the title screen to access the "Load Game" menu, then enter any of the following passcodes for different effects:

X M U C H O L I F E—99 lives
X T O O R O C K E R—Have all rockets
X L V L C H T M S B—Access all levels
X Z O O M M E R K B—During the game, hold **Left** on the D-pad and press **START** to warp to a different location in the current stage
X A L L B U G C R—Activate all of the above cheats at once
X B N S C H T M M M—Play bonus round
X U R A S N A K E R—Bubsy w/black T-shirt & eyepatch

Voice Test

As above, access the "Load Game" menu, then enter the following passcodes to hear all of Bubsy's dialogue from the game (each code will allow you to hear a group of phrases from a specific scenario):

B U B S Y H I T X A
B U B S Y B O P X A
B U B S Y C N T X A
B U B S Y D O G X A
B U B S Y C A R X A
B U B S Y G L D X A
B U B S Y H I H X A
B U B S Y I D L X A
B U B S Y P O W X A
B U B S Y S C R X A
B U B S Y U F O X A
B U B S Y H Z O X A
B U B S Y W O O X A
B U B S Y W O L X A
B U B S Y W O R X A

BUST-A-MOVE 2: ARCADE EDITION

Extra Credits

Choose "Options" from the title screen; then, at the Options menu, press **Left, Right, R1, R2, L2, L1, Up, Down**. A 30-second timer will appear in the upper right corner of the screen. Now quickly highlight the "Credits" option and start tapping the button as quickly as you can. Pressing four times gives you one credit. Press it five more times for another extra credit, six more times for another, and so on, the number of times you must press the button to get the credit increases by one for each credit you earn. You'll see the "Credit" counter in the lower right corner start to increase as you're tapping, but it gets more and more difficult as the timer counts down. When the timer runs out, that's it. You can return to the title screen and try the code again to accumulate more credits, but the total credits will be cut down to nine each time you return to the Option menu. Also, if you use an auto-fire controller, the Credit counter may reset to 1 if you manage to get over 30 credits.

Another World

At the title screen while the words "Press Start" are flashing—press **R1, Up, L2, Down**. You'll see a little green guy appear in the lower right corner of the screen. Now start the game and choose "Puzzle Game" mode, you'll see the words "Another World" at the bottom of the screen. When the first round starts, you'll be playing in a freaky, surreal world that's totally different from the normal "Puzzle Game" setting.

Character Select

If you're sick of the green dinosaur Bub, try this trick. Start the game in Puzzle Game mode. When the map screen appears, press **Left, Left, Up, Down**, then press **L1+L2+R1+R2**

simultaneously. A secret "Character Select" menu will appear. Press **Left** or **Right** to change to a different character, then press any of the four action buttons to continue. You'll still see Bubby at the map screen, but when the game starts, you'll be playing as the character you chose.

BUSTA MOVE 4

Secret Codes

Each of the following codes should be entered quickly at the title screen, while the words "PUSH START BUTTON" are flashing. You'll hear a sound to confirm each one.

- Access All Characters—**Right, Right, , Left, Left**

This code unlocks all of the hidden characters—Monsta, Woolen, Marta, Packy, Dreg and Madam Luna—if you haven't already earned them.

- Tarot Reading—**Up, , Down, , Up**

This code adds a new option called "Tarot Reading" to the Option menu.

- "Ura" Puzzle Mode—**, Left, Right, Left,**

This code gives you a completely different collect on of puzzles in the game's "Puzzle" mode.

- "Talk Demo" Mode—**, Up, Left, Down, Right, Up, , Down, Left, Up, Right, Down,**

Note: This code will not work unless you enter the "Access All Characters" and "Tarot Reading" codes first. It gives you a new option called "Talk Demo" at the Opt on menu.

BUSTER BROS. COLLECTION

Super Buster Bros. Stage Select

Choose *Super Buster B* from the main menu and select "Game Start." When the "Select Mode" screen appears, choose the number of players, then, at the next menu, high light "Tour Mode," hold **Down** on the D-pad and press . A stage-select menu will appear.

Buster Buddies Stage Select

As above, choose *B Buddies* from the main menu and select "Game Start." When the title screen appears, choose the number of players, then, at the "Select Game" menu, highlight "Normal," hold **Down** on the D-pad and press . A stage-select menu will appear after the player-select menu.

Buster Buddies Bonus Stages

Choose *B Buddies* and select "Game Start." When the title screen appears, choose the number of players, then quickly hold on Controller 2 before the "Select Game" menu appears. When it does, highlight "Normal" and press on Controller 1. After choosing your character(s), you'll access a top secret series of bonus stages.

C

CAPCOM [illegible]

Cheat Codes

Each of the following codes can be entered at the Main Menu.

- Stage select—**Left, Up, Right, , , , Down**
- Infinite lives—**Up, Right, , , Right, Left,**
- Infinite Super Bombs—**, Right, Down Down, Left, ,**
- Super Machine Gun—**Right, Right, , Right, Left, Down, Down**
- Movie Player—**, , Down, Up, Up Left**

CARDINAL SYN

Cheat Codes

Each of the following codes can be entered at the title screen while the words "Press Start" are flashing.

- Unlock all characters except Syn and Kron—**L1, R2, R1, , Down, Down, L2, , , ,**
- Unlock Syn—**R1, Right, R2, , R1, Down R1, R2 R2**
- Unlock Kron—**L2, L2, Up, Up, Up, Left, Down, Up, , L1**
- New costume for Orion—**R2, Down, Down, , , , R2**
- New costume for Nephra—**, L1, , Up, , Left,**
- New costume for Juno—**Down, , Down, L2, Down, Down, Down**
- New costume for Syn—**, , L1, R1, , Left**
- Infinite Magic—**Right, Right, Right, Left, , Left, Left,**
- Allow dismemberment in any round—**Up, Up, Right, Right, Left, , , Down**
- See characters' ending sequences instead of opening sequences—**, Right, , Right, , R2, R1, L1, L2, , ,**

CARNAGE HEART

Manual Control

During a battle, press the **SELECT** button to bring up the display menu then press the **SELECT** button 11 more times. You'll see the last option on the menu change from "Camera" to "Action". Highlight this new option and press to change the setting from "Automatic" to "Manual", now you can control your OKE as follows:

Up, Down—Move forward, backward

Left, Right—Turn left, right

L1 + Left—Move left

L1 + Right—Move right

L1 + Up—Change a tilt de up

L1 + Down—Change a tilt de down

—Grapple

—Jump up

+ D-pad—Jump forward, backward, left or right

—Fire Main Weapon

—Duck

R2 + —Fire Sub Weapon

R2 + —Fire Sub Weapon twice

R2 + —Fire Sub Weapon three times

R2 + —Fire Sub Weapon four times

If you're in battle with one or more allies and you use the **L2** button to view a different OKE, you will take control of that OKE and the one you were controlling before you pressed **L2** will revert to automatic control.

CARTAHENA

Cheat Codes

At the "Select Driver" menu, choose "Create Driver" and enter one of the following names for different effects:

BANZAI—No collisions with other cars

EPILEPTI or SPACERID—Race on Tron style tracks

FAT TIRE—Fat rear tires

PUSHBUTT—With this name in place, start the game in analog control mode, when you push in the left analog controller (that is, push it into the controller until you hear a click) you'll see the reverse camera angle of your car, push in the right analog controller to activate the clutch.

CELENAMI: ENKA

Access All Weapons

Press **START** at any time during the game to pause, then enter the following code at the pause menu: Hold **L1**, then press **, R1, R1, , , .** Release **L1** and a new option called "All Weapons" will appear on the pause menu, choose it and you will be equipped with max mum firepower.

Stage Select

Press **START** at any time during the game to pause, then enter the following code at the pause menu: Hold **L2**, then press **, , , R1, , , .** Release **L2** and a new option called "Level Warp" will appear on the pause menu, choose it and you will be able to warp to any stage.

CELEBRITY

Secret Teams

At the *College Slam* title screen, while the words "Press Start" are flashing—press **Left, Up, , Up, Down Up, Right,** . You'll hear a faint "plink" sound to confirm the code. Now when you choose your team, keep pressing **Down** when you pass Wake Forest and Wisconsin to find more secret fraternity teams. With this code in place, go to the "Edit Teams" option and choose either "Daytona Beach" or "Palm Springs", you'll find a new option called "Edit Frat" that allows you to change the Greek letters on the team insignia.

VS. Screen Cheats

Choose a "Head-to-Head" game at the main menu and pick your teams. When the "Vs" screen appears and the announcer says, "Today's match-up ", enter one of the following cheats:

Quick Hands—**Left, , , , Up**

Max Power—**, Down, , Right**

Power-Up Goaltending—**Down, Down Down Up, Up, Up**

Power Up Fire—**Left, Right, Left, Right Up, Down Down**

Power-Up Turbo—**Down, , Down Down Up**

Power-Up Offense—**Right, Up, Down, Down, Up**

Power-Up 3-Pointers—**Up, Up, Up**

Power-Up Dunks—**Down, Up, Down, Up Down, Up**

Power-Up Push—**Up, , , Up, , Up, Up**

Push an opponent and both fall—**Up Left, Left**

Push an opponent and only his teammate falls—**Down, , Down, , Down,**

High Shots—**Up, Up, Up, Up, Up, Down**

Speed-Up—**Right, Right, Right, Right, Right, Right, Left**

Whirlwind—**Up, Right, Down, Left, Up, Right, Down**

COLONY WARS

Cheat Passwords

Choose "Options" from the main menu, then select "Password" and enter any of the following codes exactly as they appear:

- Enter "Hestas*Return" for infinite energy
- Enter "Commander*Jeffer" to access all levels
- Enter "Tranquilex" to get super-cooled weapons
- Enter "Memo*X33RTY" for infinite secondary weapons.

COLONY WARS: VENGEANCE

Cheat Passwords

Access the "Password" option and enter any of the following passcodes exactly as they appear here:

- Enter "Demon" to access a stage-select option
- Enter "Vamp re" for infinite energy
- Enter "Avalanche" for infinite Afterburner
- Enter "Chimera" for infinite Secondary weapons
- Enter "Hydra" for 99 upgrade credits
- Enter "Dark*Ange " for super-cooled weapons
- Enter "Tornado" to access all weapons
- Enter "Thunderoid" to access all fighters
- Enter "Blizzard" to activate all of the above cheats
- Enter "Stormlord" to turn all active cheats off

COMMAND & CONQUER

Japanese Mode

Enter "GODZILLA" at the password screen and begin the game. The characters will all speak in Japanese.

Power Up Codes

At any time during the game, press **START** to pause, then enter one of the following codes. When you press **START** again to unpause, you will have access to the feature you requested as follows:

Ion Cannon—**Right, Down, Left, Left, Down, Right, Right, Down, Left, , , .**

Air Strike—**Right, Down, Left, Left, Down, Right, Right, Down, Left, , ,**

Extra $5,000—**Right, Down, Down, Left, L1, Left, Right, Down, Left**

Reveal Entire Map—**, , , Up, R1**

Access Covert Operations

Choose "Enter Password" from the main menu and input the password "COVERTOPS". When you return to the main menu, you'll find a new option called "Covert Operations". The Covert Operations missions are different depending on which disc you have in the PlayStation when you enter this code, so remember to try them both.

Passwords

GDI Level 5—A S 6 A 7 A N 1 D

GDI Level 6—O X 3 C 5 3 D 4 G

GDI Level 7—Y L X G J X L E 1

GDI Level 8—V 2 6 4 N Y U E 6

GDI Level 9—N X 7 Q G 3 4 8 E

GDI Level 10—O X B 8 A I R Y 4

GDI Level 11—8 9 J U O 3 8 E 5

GDI Level 12—1 4 A K N X O 8 0

COMMAND & CONQUER: RED ALERT

Cheat Codes

Each of the following cheat codes can be entered as follows: Access the sidebar menu, then highlight the symbols in the order shown and press the Cancel button (in the default control configuration) at each one. For example, to access the "Parabombs" code, press to access the sidebar, then highlight the symbol, press the button, highlight the symbol, press the button, highlight the symbol, etc.

- Invulnerability—**, , , ,**
- 1 000 Credits—**, , , , , ,**
- Atom Bomb—**, , , , , ,**
- Chronoshift—**, , , , , ,**
- Parabomb—**, , , , , ,**
- Reveal Entire Map—**, , , , , ,**
- Win Current Level—**, , , , , ,**
- Lose Current Level—**, , , , , ,**
- "Soylent Green mode" (harvest people instead of ore)—**, , , , , ,**
- Replace generic "civilians" with real names—**, , , , , ,**

CONTRA: LEGACY OF WAR

Cheat Codes

Each of the following codes works at the main menu, with the title screen in the background.

Infinite Continues—**L2, R2, L1, R1, Left, Right, Right, Left** (Your continues will still count down, but when you get past zero they'll go into negative numbers)

Access All Weapons—**L2, R2, L1, R1, Up Down, Down, Up** (During the game, hold the Left Down button and press the Weapon Select button to change weapons)

Stage Select—**L2, R1, L1, R2, Left, Right, R2 L2**

Sound Test—**R2, R1, L1, L2, Up, Right, Down Left** (Press **Up** or **Down** to change the sound number and press **START** to hear it)

Movie Test—**L2, L1, R1, R2, Up, Left, Down Right** (Press **Up** or **Down** to change the movie and press **START** to watch it)

Hidden "Gyruss" Game—**L2, L1, Left, Right R1 R2**

Hidden "Pac-Tank" Game—**R2, R1 Right, Left, L1, L2**

CRASH BANDICOOT

Funny Announcer

Choose "Options" from the main menu, then press the **SELECT** button 55 times at the Options screen (or 40 times if the word "Replay" is not highlighted); you'll hear a signal to confirm. Now the announcer's voice is high pitched.

CROSSBORDERS

Cheat Passwords

Choose "One Player" at the main menu and enter the "Tournament" option. Choose "New Tournament", then—at the "Enter Name for Tournament" screen—enter any of the following secret codes and press . Once you've done this, you can press repeatedly to return to the main menu and enjoy the benefits of these cheat codes in any game mode.

OPEN EM—Unlock all characters

WONITALL—Unlock all courses

BIGHEADS—All characters have big heads (press **START** to activate the big heads once a race is in progress)

CROW: CITY OF ANGELS

Secret Characters

Choose the memory card icon from the main menu, then select "Load" and access the "Password" option. Enter the password "SAVAGEAPES" to play as a big monkey or "XFIFTYONEX" to play as an alien.

Passwords

Level 1—EFLCIFCGKJ

Level 2—IFLCIFCCKI

Level 3—MFLCIFCOKJ

Level 4—AFLC FCKK.

Level 5—FHCLFIGCJL

Level 6—FLCLFICCIL

Level 7—FPCLFIOCJL

Level 8—FDCLFIKCJL

Level 9—KFLCIFCGI

Level 10—OFLCIFCC I

Level 11—CFLCIFCO J

Level 12—GFLCIFCKIL

Level 13—FFCLFIGCJJ

Level 14—FJCLFICIJ

Level 15—FNCLFIOCJJ

CRASH BANDICOOT

Password

Enter the following special password to gain access to any stage with all gems and keys collected

[illegible] CORTEX STRIKES BACK

10 Extra Lives

See the little polar bear in front of the door that leads to the "Bear It" stage in the second warp room? If you body slam the critter five times in a row, you'll get ten extra lives

Secret Levels

To access Level 26: Totally Bear, ride the bear cub in Level 15: Un Bearable until you get thrown off at the end of the stage. Do a long jump to go back across the chasm and return to the cub to warp to the first secret level

To access Level 27: Totally Fly, fall into the pool of water in the latter half of Level 16: Hangin' Out, then walk backwards instead of advancing past the checkpoint box. You'll fall into another hole that leads to a "hanging" area with flying spikey creatures. While Crash is hanging, use the or **R1** button to lift his legs up and allow the spiked guys to pass below him, take it slow, advancing only one "step" for each enemy "lap." If you get through, you'll be warped to the second secret level

CRASH BANDICOOT: WARPED

Secret Stages

In Level 14: Road Crash, watch for a road sign on the left side of the road that displays an alien head symbol instead of a directional arrow. If you smash into this sign, you'll warp to Level 31: Hot Coco

In Level 11: Dino Might, take the yellow gem platform to the alternate path, you'll eventually enter an area that looks similar to the dinosaur chase scene—where you're running toward the "camera" except there will be no dinosaur chasing you. You'll encounter a series of pterodactyl creatures who fly up into the air as you pass. If you jump into the clutches of the second pterodactyl, it will carry you to the top-secret Level 32: Eggipus Rex

CRITICAL DEPTH

Cheat Codes

These codes should be entered quickly during gameplay

- Invincibility—**L1, R1, L1, R1, Up, Down, Left, Right**
- Mines—Hold **R2** and press **Right, Left, Down**
- Quad Damage—**R1, R2, R1, R2, Up, Down, Up, Down**
- Drop Pods—**L1, R1, L1, R1, Up, Down, Left, Up**
- Surface Mine—Hold **R2** and press **Right, Left, Down**
- Stun Blast—Hold **R2** and press **Right, Left, Up**
- Infinite Weapons—**L1, R1, L1, R1, Up, Down, Left, Down**

CROC: LEGEND OF THE GOBBOS

Password

Choose "Enter Password" from the main menu and enter the following password with the D pad to start with all stages unlocked and all Gobbos and puzzle pieces collected

LLLLDRRLLDRDLUR

THE CROW: CITY OF ANGELS

Cheat Passwords

Choose "Continue" from the main menu and enter one of the following codes

—Start at Ship stage with invincibility

Giraffe Mode

Stickman Mode

Watch All Video Scenes

—Debug Mode

Stage Passwords

Pier

—Ship

—Tomb

—Graveyard

—Church

—Day of the Dead

Second Coming Club

—Judah's Tower

—Borderlands

—Finale

[illegible]

Cheat Mode

Choose "Teleport to Mission" from the "Load Game" menu and enter the password "L 0 S R" (the second character is a zero.) You'll get a message that says "Invalid Passcode" but the cheat mode will be in effect anyway. Now start a new or saved game. At any time during the game, hold **R1** and press to refill your health and energy. This also gives you 2,000 extra credits, all of the items and all of the weapons with ammo

"Mama's Boy" Passwords

Mission 5—T D 5 S

Mission 10—X 5 G Z

Mission 15—J F M 4

Secret "Realtime" Mission—L R T N

"Weekend Warrior" Passwords

Mission 5—V D 5 S

Mission 10—Z 5 G Z

Mission 15—K F M 4

Secret "Realtime" Mission—M R T N

"Loose Cannon" Passwords

Mission 5—W D 5 S

Mission 10—0 5 G Z

Mission 15—L F M 4

Secret "Realtime" Mission—N R T N

"No Remorse" Passwords

Mission 5—X D 5 S

Mission 10—1 5 G Z

Mission 15—M F M 4

Secret "Realtime" Mission—P R T N

D

DARKSTALKERS 3

Play as Soul Stealer

In Arcade mode, highlight the "?" box at the character-select screen, press the **SELECT** button five times, then press any button. The computer will choose a character for you at random and you will see a giant shadow creature inhabit that character's body. If you win the fight, the shadow will steal the soul of your opponent and you will fight as that character in the next battle

Play as Soul Stealer 2

In Arcade mode, highlight the "?" box at the character-select screen, press the **SELECT** button seven times, then press any button. If you're playing against the computer, a random fighter will be chosen for you before each battle and you will see a mysterious female character inhabit that fighter's body also, you will always fight against the same character as the one you are controlling. If you're competing with another player, you will always fight as the same character that your opponent chooses

Play as Night Warriors Talbain

At the character-select screen, highlight Talbain, hold the **SELECT** button and press all three Punch or all three Kick buttons simultaneously

Play as Shin Bishamon

At the character select screen, highlight Bishamon, hold the **SELECT** button and press any button

DEATHTRAP DUNGEON

Stage Select

At the main menu, press **L1, R1**, , , , **R1, L1**; you'll hear a signal to confirm the code. Now access the "Load Game" menu you'll find a list of the game's stages. Choose any stage to warp directly to it—albeit without any items

[illegible]

Cheat Codes

Each of the following codes can be entered at any time during gameplay—*not* while the game is paused. Some of the codes can be deactivated by entering the same code again

Turbo Mode—Press

Shield Recharge—Press

Bright Display—Press

Invincibility—Press

Access All Keys—Press

Access All Weapons—Press

Stage Select/Extra Difficulty Levels

Enter the following code during gameplay (not while paused). The words "Full Level Access Granted" will appear on the screen, indicating that a cool cheat code is in place. Now pause the game and choose "Quit Game", then select "New Game" from the main menu. Note that two new difficulty levels have appeared, "Ace" and "Insane". Better yet, you'll find that when you reach the galaxy map screen, you can move around and start the game at any stage, including the secret levels

[illegible] MAXIMUM

Cheat Codes

Enter the following codes during gameplay (not while paused)

All Weapons, Energy and Shields—

All Keys—

Invincibility

Cloak—

Full Shields—

Go Wingnut

Turbo—

Extra Life—

Robots Move Fast, but Fire Slow—

Colors—

More Colors—

All Keys and Open All Levels—

All Accessories—

[illegible]

Hidden Photo

At the "piracy" warning screen at the beginning of the game, press and hold **L1** + **Left** + After the Psygnosis owl appears, the Reflections logo will be replaced by a photo of the game's design team

Hidden Track

Choose the "Championship" option in any of the competitive modes ("Wreckin' Racing", "Stock Car Racing" or "Destruction Derby") and enter your name as "REFLECT!" Next, return to the main menu and choose any single-course mode except those under "Destruction Derby" (For example, "Wreckin' Racing/Race Practice".) Now choose a track, you'll find a new course called "Ruined Monastery"

Opponent Select

As above, choose the "Championship" option in any of the competitive modes ("Wreckin' Racing", "Stock Car Racing" or "Destruction Derby") and enter your name as "NPLAYERS" Next, return to the main menu and choose any single-track mode except those under "Destruction Derby" Now choose a course, after you make your selection, you'll get a secret menu prompt that lets you change the number of cars in the race. Set the number at "1" and you'll be the only car on the track

Invincibility

As above, choose the "Championship" option in any of the competitive modes ("Wreckin' Racing", "Stock Car Racing" or "Destruction Derby") and enter your name as "!DAMAGE!" Next, return to the main menu and choose any game mode. Notice that your car will no longer take any damage, you're completely invincible

[illegible]

Access All Tracks

Choose the "Championship" option in the "Wreckin' Racing" or "Stock Car" mode and enter your name as "MACSrPOO" (that's a small "r".) Next return to the main menu and choose any single-course mode those under "Destruction Derby" (For example, "Wreckin' Racing/Practice".) Now choose a track, you'll find that you can access the Black Sail Valley, Liberty City and SCA Ultimate Destruct on Speedway courses even if you haven't unlocked Divisions 1, 2 or 3

See the Credits

As above, choose a "Championship" mode and enter your name as "ToNyPaRk" (Make sure that only the "T", "N", "P" and "R" are capitalized.) You'll get to see the ending credits from the game. If you enter the name "CREDITZ!" instead, you'll see an alternate credit sequence with caricatures of the game's creators

[illegible] HARD [illegible]

Die Hard Cheats

Each of the following codes works in the "Die Hard" portion of the game

Invincibility—Press **START** to pause, then hold the **R2** button and press **Left, Right, Up, Down**

Stick-Man Mode—Press **START** to pause, then hold the **R2** button and press ten times, then **Right** four times

Silly Mode—Press **START** to pause, then hold the **R2** button and press **Down**, , , **Down**, , **Down**

Die Harder Cheats

Each of the following codes works in the "Die Harder" portion of the game

Invincibility—Press **START** to pause, then hold the **R2** button and press **Down**, **Right**. Your health will go down, but you won't die when it's gone

Fergus Mode—Press **START** to pause, then hold the **R2** button and press , **Down**, **Down**, , . Now all of the characters in the game will have the face of Fergus McGovern, the head of Probe Entertainment, which is the company that developed the game

Die Hard With a Vengeance Cheats

Each of the following codes works in the "Die Hard With a Vengeance" portion of the game

Big Cars—Press **START** to pause, then hold the **R2** button and press **Left**, , **Right, Down**

Chase View—Press **START** to pause, then hold the **R2** button and press **Down**, , **Down**. This adds a new camera angle to the available options

[illegible]

Cheat Codes

Each of the following cheats must be entered while the game is paused

Map All Lines On— , , **L2, R2, L2, R2, R1**

Map All Things On— , , **L2, R2, L2, R2, R1**

Lots of Goodies!— , , **L1, Up, Down, R2, Left, Left**

All Powerful Mode On (Invincibility)—**Down, L2**, , **R1, Right, L1, Left**

X-Ray Vision—**L1, R2, L2, R1, Right**, , , **Right**

Level Warp—**Right, Left, R2, R1**, , **L1**, ,

(press **Left** or **Right** to change the stage number.)

[illegible]

Cheat Codes

Press **START** during the game to pause, then enter any of the following codes at the pause screen

Invincibility—**L2, R1, L1, R2, Up, Down, Up, Down, SELECT, SELECT**

Invisibility—**L1, R1, L1, R1, L1, R1, L1, R1, L1, R1**

Double Damage—**L2, R2, L2, R2, L2, R2, L2, R2, L2, R2**

Big Head—**R1, R1, R1, R1, R1, R1, R1, R1, R1, Up**

Tiny Head—**R1, R1, R1, R1, R1, R1, R1, R1, R1, Down**

Big Head Enemies—**R1, R1, R1, R1, R1, R1, R1, R1, R1, Left**

Enable Level Select at main menu—**Down, Down, Down, Down, Down, Down, Down, Down, Down, Up**

All Weapons—**L1, L2, Up, L1, L2, Down, R1, Right, R2, Left**

Unlimited Ammo—**Left, Right, Left, Right, SELECT, Left, Right, Left, Right, SELECT**

All Inventory—**R1, R1, R1, R1, R1, L2, L2, L2, L2, L2**

All Keys—**Up, Right, Up, Left, Down, Up, Right, Left, Right, Down**

[illegible]

Secret Character: Sun Shang Xiang

At the main menu—the one that says "1P Battle, Versus," etc.—press **Left, Left, Up, Down**, , , **L1, R1**, you'll hear a sound to confirm the code. Now start the game, you'll find Sun Shang Xiang when the cursor moves off the edge of the screen at the character-select menu. Note: To choose this character in the "Versus," "Team Battle" or any other game mode with the "shortcut" character-select screen, just press any **L** or **R** button when the character select screen appears and Sun Shang Xiang will appear on the row of faces.

E

FANTASTIC FOUR

Cheat Mode

At the Options menu, press **Down** until the "Training" option is highlighted. Next, press **L1 + L2 + R1 + R2** at the exact same instant. If you do this correctly, several new options will appear, including invincibility, free play, "Big Boy" (which allows you to change the characters' size) and a level skip option. With the level skip turned on, start the game, then press **L1 + L2 + R1 + R2** during gameplay to access a stage-select menu. Press **Up** or **Down** and use the and buttons to choose a stage, then press **START** to warp there

FELONY 11 79

Access All Cars & Tracks

At the main menu—the one that says "Start/Time Trial/Setting" etc., enter the following code quickly on Controller 2. Tap **L2 + R1 + R2**, then tap **R2**, then **L2**, then **R1 +** ; you'll hear an explosion sound to confirm the code. Now start the game, you'll find that all four tracks are marked "Completed" and all of the secret vehicles are available

FIFA ROAD TO WORLD CUP 98

Maximum Player Attributes

Choose "Customize Squad" from the main menu and access the "Player Edit" option. When the Player Edit screen appears, press **L1, L2,** , , , now you can set any player's attributes to 99 without running out of attribute points

THE FIFTH ELEMENT

Cheat Menu

At the main menu—the one that says "New Game, Load Game, Options," etc—press **L1, L2, R2, R1 SELECT**, you'll hear a signal to confirm. Now highlight "New Game" and press , a top-secret cheat menu will appear, allowing you to start at any stage, access all weapons, view all of the movie sequences and much more

FIGHTING FORCE

Cheat Mode

At the main menu—the one that says "1 (or 2) Player Game" and "Options"—press and continue to hold **Left + L1 + R2 +** . After a few seconds, the words "Cheat Mode" will appear on the screen. Now access the Options menu: you'll find stage-select and invulnerability options at the top of the screen

FINAL DOOM

Cheat Codes

All of the cheat codes listed above for *Doom* will work with *Final Doom*

FORMULA 1

Cheat Codes

Each of the following codes can be entered at the "Race Qualify" menu, the last menu screen before the start of a race. A message will appear to confirm if you've entered a code correctly

Gibberish Mode—Hold **SELECT** and press **Left,** , **Up, Down, Down Right,** , ,

Buggy Mode—Hold **SELECT** and press **Right, Up,** , **Left, Up,** , ,

Bike Mode—Hold **SELECT** and press **Down, Up,** , , **Right, Up,** , ,

Lava Mode—Hold **SELECT** and press , , **Up, Right, Right,** , ,

Spanish Commentary—Hold **SELECT** and press , **Right,** , , , **Right,** ,

German Commentary—Hold **SELECT** and press **Down, Up, Left, Left,** , ,

Bonus Track—Hold **SELECT** and press **Left,** , , , **Up, Right**. With this code in place you must start a race and cancel out of it before you can return to the Circuit Select menu and find the "Grand Champion" bonus track

FORMULA 1 CHAMPIONSHIP EDITION

Secret Codes

To enter any of the following tricks, select Grand Prix mode, choose "Driver Select" and use the "Edit Driver" option to change the name of any driver to one of the following names

BILLY BONUS—With this name in place, access the "Circuit Select" menu and you'll find four bonus tracks to choose from: Adia, Edialeda, Sunob and the top-secret "Sixties" circuit

BLOOMIN ARD—Makes the game harder

BOX CHATTER—Enter this name and you'll see Muppet-like representations of the game's announcers on the screen as they talk

CATS DOGS—Enter this name, then open the "Game Mode" menu and change the "Weather" option to "Rainy". When the race starts, you'll see frogs falling from the sky instead of rain

LITTLE WEELS—Actually, entering this as your name will give your vehicle gigantic wheels

PI MAN—With this name in place, you'll be playing in *WipeOut* mode as a hovercraft

SWAP SHOP—Entering this name will change some of the game's sounds, check out the television sound effects!

TOO EASY—Makes the game easier

VIRTUALLY VIRTUAL—Entering this name will change the graphic elements to flat-shaded polygons, which makes the game resemble Sega's *Virtua Racing*

ZOOM LENSE—Enter this name to access an overhead helicopter-style camera angle

Championship Warp

To warp ahead in Championship mode, access the "Edit Driver" option as above and simply change the first letter of Jean Alesi's name to "N", "O", "P" or "Q". Now enter Championship Mode: you'll start at Round 16

FORMULA 1 '98

Hidden Tracks

Choose "Options" from the "Select Driver/Team" menu, then choose "Edit Driver Name" and enter the following driver names to open hidden tracks

Cheesy Poofs—Unlock Stunt track

Go Cows—Unlock Roman Forum track

FORSAKEN

Secret Cheat Menu

At the main menu, highlight "Options" and press **Left Right, Left, Right**. Next, press to access the Global Options menu, you'll find a new item called "Cheat Options" at the bottom. At the Cheat Options menu you can grant yourself all weapons, become invincible, stop your enemies from firing and even skip to any stage

FROGGER

Stage Select

During gameplay, press **START** to pause, then press **Right,** , , , , **R1, L1, R1, L1,** . When you return to the "Select Level" screen all of the stages will be unlocked

Infinite Lives

During gameplay, press **START** to pause, then press **Right,** , , ,

FULL THROTTLE

Secret Passwords

DISYFISLFY—All Crime War and Precinct Assault missions completed

DTIFISLFL—All Crime War and Precinct Assault missions locked complete

DYPYFASRHR—All Crime War and Precinct Assault missions completed, plus all secret weapons

SIFRGYBERR—Invincibility

SYMRGOBRR—All secret weapons

DYSIFASRHY—All Crime War and Precinct Assault missions locked complete plus all secret weapons

DYTIFASULL—All Crime War and Precinct Assault missions locked complete, plus all secret weapons and invincibility

Cheat Codes

While in the game, press **START** and enter the map screen. Press **SELECT** to access the options menu, highlight the "Volume Sound FX" option and enter any of the following codes. You must select "Quit" after you enter these codes, the game will not quit if the codes are entered correctly

Reload Shield— , **SELECT,**

Complete current mission— , , , , **SELECT** , **SELECT**

Turn blue player to black— , **SELECT** , **SELECT**

Reload Weapon 0— , , **SELECT,** , **SELECT,**

Reload Weapon 1— , **SELECT,** , , **SELECT**

Reload Weapon 2— , **SELECT,** , , **SELECT,**

Power-up Weapon 0— , , , , , , , , **SELECT**

Power-up Weapon 1— , , , , , ,

Power up Weapon 2— , , , **SELECT,** , , ,

Add 200 points to the player— **SELECT,** ,

Invincibility— , , **SELECT, SELECT,** , **SELECT,** ,

Super Jump— , , , , , , , **SELECT**

Maximum Shield— , , , **SELECT,** , , **SELECT,** , , **SELECT**

G

GEX

Unlock All Movies

Highlight "Movie" at the option screen, press **Left, Right, Left, Right**, then hold **L1 + L2 + R1 + R2** and press **START**. All of the movies will be unlocked, even if you haven't finished the game

GEX 64

Infinite Shields

At the "Mission Brief" screen hold **L1 + R2 +** and press **Left** on the D pad

Unlimited Ammo

At the weapon select screen, hold **R1 + L2 +** and press **Left** on the D-pad

GEX: ENTER THE GECKO

Invincibility

During the game press **START** to pause, then hold the **L2** button and press **Left, Right, Down Right, Left**

Infinite Lives

During the game, press **START** to pause, then hold the **L2** button and press **Up, Up, Down, Right,** , **Down**

Random Speech

During the game, press **START** to pause, then hold the **L2** button and press , **Left,** , **Up, Down**. When you unpause, you can press **SELECT** at any time to make Gex say a random one-liner

Stage Timer

During the game, press **START** to pause, then hold the **L2** button and press **Right,** , **Right Left,** , . With this code in place, a timer will appear in the corner of the screen to keep track of how long it takes you to beat each stage. When you're on the Media Dimension map, press **SELECT** to call up your current game's stats, then hold the button to see your best times for each level

Stage Select

During the game, press **START** to pause, then hold the **L2** button and press **Right Right Left, Right,** , **Down, Right**. When you unpause, press **SELECT** to call up a stage select menu. Highlight the top option ("Level Select Menu 1," "2" or "3") and press **Left** or to cycle between three different menus.

Debug Menu

When you're on the Media Dimension map press **START** to pause, then hold the **L2** button and press **Right, Right, Left, Right, Down, Right, Right,** , **Right Left, Right,** , **Right, Left,** , , . When you unpause, press **SELECT** to call up a debug menu. Press **Left** or **Right** to turn the different options on or off, use the "Collectables" sub-menu to acquire all of the remotes in the game. You can also access the stage select options from the debug menu. Note: You can access the debug menu from any stage, but the options on the "Collectables" sub-menu will only work while you're on the Media Dimension map

GHOST IN THE SHELL

Stage Select

At the main menu, press **R2, R1,** , , **Up, Down,** , , **R2, R2,** you'll hear a sound to confirm the code. Now choose "Mission Start", a stage-select menu will appear. With this code in place, you can also view all of the game's movie sequences by choosing "Movie Replay" at the Options menu

GOAL STORM

Easter Island Heads

When the words "Press Start" appear on the title screen, quickly press **Up, Up, Down Down, Left, Right, Left, Right,** , . You'll hear the crowd cheer to confirm the code. When the game starts, you'll see that all of the players on your team have giant Easter Island heads of stone. Note: If both Player 1 and Player 2 enter the code at the title screen then both teams will get the funky heads

Invisible Players

At the title screen, press **Up, Up, Down, Down, Left, Right, Left, Right,** , . You'll hear the crowd roar to confirm the code. Now when you start the game, press **SELECT** to change the camera angle. You'll find that—in addition to the standard three camera angles—there's a new camera setting that takes you slightly closer to the action. When you play with this new camera angle, only one or two players will be visible on the field. The rest of the players are still there, however

GRAND THEFT AUTO

Cheat Codes

Press at the character select screen to change a character's name to one of the following cheat names, when the game starts, you'll get the following effects

- Enter the name "WEYHEY" to start with 9,999,990 points
- Enter "BLOWME" to have your character's map coordinates displayed on the screen while you play
- Enter "EATTHIS" to max out your "Wanted" level
- Enter "THESHIT" to unlock all missions and start with 99 lives, all weapons, infinite ammo and all items

GRID RUNNER

"All Flags" Mode

Choose "Start Game" from the main menu, then choose "Restore Game" and access the "Enter Password" screen. Enter the password ↓ , , → → ↑ → ↑ , ↑ , ↑ → ↑ → ↑ , ↓ and press **START** to return. Now start the game and you'll find that you have to capture all of the flags on each level instead of the usual designated number

"Free-For-All" Mode

Access the "Enter Password" screen as described above, enter the password ↑ , , , → ↑ ↑ ↑ , ↓ → ↓ and press **START** to return. Now start the game and you'll find that neither player is "it" and you can both capture flags at any time

Grid Racer Mode

Access the "Enter Password" screen as described above, enter the password , , → → ↑ ↓ → → ↓ and press **START** to return. Now choose "Two Player Start" from the current menu. At the two-player world select screen, you'll find three new worlds called "Grid Racer –Round 1" through "Round 3". Choose one of these worlds and you'll be playing as race cars, cross the finish line on each lap to capture a flag

GUILTY GEAR

Extra Difficulty Level

At the PlayStation logo screen, hold + **R2 + L1 + Down** while the game is loading. You'll hear a loud crash at the "Now Loading" screen to confirm the code. Now the computer-controlled fighters will be much more effective in one player mode

Secret Characters: Testament and Justice

To access the *Guilty Gear* bosses, you must beat the game with any character. You may continue as many times as you like. Unfortunately, Testament and Justice are selectable only in the Versus and Training modes

Secret Character: Baiken

To fight against Baiken, you must beat the game using Sol or Ky without continuing. You may lose single rounds, but you cannot lose a match. Once you've defeated her, she will be selectable in the Versus and Training modes

GUNSHIP

Invincibility

Listen to the mission briefing and begin the game. At the Loading screen, when you see the graphic of the helicopter, press **L1 + L2 + R2 + R2** buttons simultaneously and hold them down until the Loading screen is gone. As soon as the Mission Screen appears, you will see the word "Cheat" in the upper left corner. Now you can't be shot down, but you can still crash into mountains

H

HEART OF DARKNESS

Cheat Mode

Hold **L1 + L2 + R1 + R2** on Controller 2 and turn the PlayStation on. Continue to hold the buttons down until the main menu appears. Now choose Options from the main menu, in the treehouse, you'll find that you can now access any stage from the "Load Game" option or any movie scene from the "Show Cinematics" menu

HERCULES ACTION GAME

Passwords

The Hero's Gauntlet—Hydra, Medusa, Shield, Medusa

The Centaur's Forest—Centaur, Hercules head, Minotaur, Archer

The Big Olive—Centaur, Shield, Hydra, Hercules head

The Hydra Canyon—Shield, Helmet, Shield So dier

Medusa's Lair—Archer, Pegasus, Archer, Centaur

Cyclops Attack—Helmet, Pegasus, Hercules head, Archer

Titan Flight—Soldier, Shield, Shield, Lightning

Passageways of Eternal Torment—Medusa, Soldier, Centaur, Pegasus

Vortex of Souls—Soldier, Lightning, Soldier, Centaur

Watch All Full Motion Video Scenes

Access the password entry screen and enter Pegasus, Soldier, Centaur, Soldier as your password. When you press ·, Meg will congratulate you and you'll get to watch all of the game's full-motion video sequences in order. During the video playback, press · to skip to the next clip or press **START** to exit

HOT SHOTS GOLF

All Access Code

First, plug a controller into the Player 2 slot before you turn the game on. When the golfers appear, hold **L1 + L2 + R1 + R2** on Controller 2, then as soon as you see the screen flash bright white, quickly press **Up, Up, Down, Up, Left, Right, Right, Left, Up, Up, Down, Up, Left, Right, Right, Left** on Controller 2. You must continue to hold all four L and R buttons during this process and you must finish entering the code before the *Hot Shots Golf* logo stops bouncing. If you're quick enough, you'll hear a signal to confirm. Now you have access to all of the previously-locked courses and golfers

Mirror Courses

At the Course Select screen, highlight a course, hold **L1 + L2**, press × to lock in your selection and continue to hold **L1 + L2** until the course loads. When it does, it will be a "mirrored" version of the normal course

Mirror Characters

At the Character Select menu, highlight a golfer, hold **L1** and press ·. If that golfer is normally right-handed, he or she will play left-handed, and vice versa

IN THE HUNT

Stage Select

At the title screen menu, highlight "Start", hold the D-pad in the **Up/Left** position, hold **SELECT** and press the ○ button. A stage-select menu will appear at the top of the screen. Choose any starting stage, warp to any of the game's four different endings or choose "Vs Fight" to play a special two-player shootout game

Infinite Continues

When you've used up your last continue and the "Continue" countdown comes up with the words "Game Over" flashing in your corner of the screen, just hold the △ and **SELECT** buttons and press **START**. You'll get five additional continues. Repeat this code whenever you run out of credits

INDEPENDENCE DAY

Cheat Mode

Choose "Options" from the main menu, then select "Player Name" and enter your name as "GREG FM" (be sure to enter a space between the second "G" and the "F.") Now return to the main menu (the one that says "Single Player/Multiplayer/Options") and press **Left, Right,** ○, △, △, **Down**. A "Cheater" menu will appear with 12 different cheat options that you can use as follows

• City—Use this to warp to any stage

• Plane—Choose any craft, "BAC" is the alien spaceship

• Invincible—Turn this option on and you'll take no damage

• Kill Civil—You can lock on to non-enemy objects and blow them up

• Kill Wing—You can lock on to your wingmen and shoot them down

• Damage Bonus—You can kill enemies with just one missile

• Tourist—Turn this option on to remove all alien

• Weapons—Turning this option on will give you infinite missiles

• Fast Reload—This allows you to fire missiles more quickly

• Demo Cam—You can't play the game with this option turned on, but you can use the D-pad and buttons to explore each stage at your own pace

• No Time—Turn this option on to disable the timer

INTELLIGENT CUBE

Practice Stages

Choose "Rules" from the main menu, highlight any of the training scenarios, hold **L1 + R1** and press ·. Instead of watching a noninteractive demo, you can now control the action in these demo scenarios. Use the stick with the "Demo" options to practice the 5th and Final Stages

INTERNATIONAL TRACK & FIELD

Secret Surprises

• In the Long Jump or Triple Jump, if all three digits of your jump distance are the same (e.g. 1.11 meters, 2.22 meters, etc.) a mole will appear from the ground

• In the Shot Put, if all three digits of your throw distance are the same (e.g. 1.11 meters, 2.22 meters, etc.) a dinosaur will appear behind the crowd

• In the Hammer Throw, if the number before the decimal point in your throw distance matches the number after the decimal (e.g. 1.01 meters, 21.21 meters, etc.) a balloon will appear from the crowd

• In the Discus Throw, if the number before the decimal point in your throw distance matches the number after the decimal (e.g. 1.01 meters, 21.21 meters, etc.) a flock of pigeons will appear in the sky

• In the Javelin Throw, if you throw with maximum power at an angle of over 60 degrees you'll hit a UFO, which will fall into the stadium

• In the High Jump, if you qualify with your first attempt, set the bar at least 40cm higher for your second attempt. If you make it, a blimp will appear during your third jump

• In the Pole Vault, if you qualify with your first attempt, set the bar at least 40cm higher for your second attempt. If you make it, a space shuttle will appear during your third jump

Skimpier Swimsuits

At the Game Select menu, highlight "100m Free Style" and press **Up, Up, Down, Down, Left, Right, Left, Right,** ○, ·. Instead of the standard one-piece swimsuits, the contestants will all be wearing bikinis

INVASION FROM BEYOND

Level Select

Enter the following code when the words "Press Start" are flashing on the screen (but not during the gameplay demo)

L1, R1, L2, R2, △, ·, ○, ·, ○.

All Ships & Weapons

Enter the following code when the words "Press Start" are flashing on the screen (but not during the gameplay demo)

L1, R1, L2, R2, Up, Down, Right, Left, Left, Right, Down, Up

IRRITATING STICK

Extra Lives

To start with seven lives instead of the usual three, enter the following code: At the mode select screen, highlight "1P Play" and press **Right** on the D-pad four times. Highlight "Tournament" and press **Right** on the D-pad once. Highlight "Course Edit" and press **Left** on the D-pad twice. Highlight "Option" and press **Left** on the D-pad six times. Now highlight "1P Play" and press ·. You'll hear the crowd cheer to confirm the code

JET MOTO

Cheat Codes

Go to the Options screen and set the Difficulty to "Professional" and the Laps Per Race to "6". Press **START**. At the title screen, press ·, ○, ○, ·, ○, △, ·, △. You will hear a sound and a word balloon which says "Codes Enabled" will appear. You can now enter the following codes at the title screen for different effects

2 Player vs. CPU— ○, ·, **R2**, ○, △, **L2, Right, Up**

Double Stunt Points—**Right, Up,** ○, **L2,** ·, **R1 R2**

Unlimited Turbos—·, ·, **Right, R2, Up,** ·, **Up,**

Rocket Racer— ·, **Up, Up, L2, L2, Up, Up, Up**

Multiple Camera Angles— ·, **Down,** ·, ○, **L1, L1, R1, R1**

No Resistance— ·, **L1,** ·, **Right, L1, Down, R2,**

Super Ability—**Down,** ○, **Left, L1, Left, Right, Left, Right**

Air Brakes—**R1, R2, Right, L2, Up,** ·, **Up,**

Ice Racing—**Up, R2, R1, Right, L1,** ·, **Right, Right**

Access All Tracks

At the "Options" menu, set the Difficulty to "Amateur" and set the Trophy Presenter option to "Mike". Now press **START**, when the yellow highlight appears on the menu at the bottom of the title screen, press **Up, Right, Down, Left, Up, Right, Down, Left**. Next, choose "Options" again and set the Difficulty to "Professional" and the Trophy Presenter to "Rider's Choice." Press **START** again, when the main menu reappears, press **Up, Left, Down, Right, Up, Left, Down, Right**. You'll hear a signal to confirm the code. You now have access to all of the tracks in all game modes; there's also a fourth difficulty setting called "Master" at the Options menu

JET MOTO 2

Access All Tracks

Note: The following cheats require you to adjust settings at the Options menu. When you do so, always remember to exit the Options screen by pressing the **START** button or by highlighting "EXIT" and pressing the button, if you exit the options screen by pressing the button, your changes will not be retained and the codes won't work

To access all of the tracks—including the alternate tracks—follow these steps

1) At the Options menu, set the Difficulty to "Master" and the Laps Per Race to "5"

2) Choose "1 Player" at the main menu, highlight Lil' Dave, press ·, then press ○ until you get back to the main menu

3) At the main menu, quickly press **Up, Down, Left, Right, R2, R1, L2, L1**; you won't get any confirmation of this code

4) Return to the Options menu and set the Laps Per Race to "3"

5) Choose "1 Player" at the main menu, highlight Wild Ride, press ·, then press ○ until you get back to the main menu

6) At the main menu, quickly press **Up, Left, Down, Right,** ·, **R2,** ·, **L2**, you will hear a signal to confirm this code

7) At the Options menu, set the Difficulty to "Amateur" and the Turbo to "Off"

8) Choose "1 Player" at the main menu, highlight Bomber, press ·, then press ○ until you get back to the main menu

9) At the main menu, quickly press **Up, Down Left, Right, Up, Down, Left, Right**, you won't get any confirmation of this code

10) At the Options menu, set the Difficulty to "Professional" and the Turbo to "On"

11) At the main menu, quickly press **R2, R1, L1, L2, R2, R1, L1, L2**; you will hear a signal to confirm this code. Now you can access all of the tracks

Secret Character/Extra Difficulty Setting

At the Options menu, set the Difficulty to "Master" and the Laps Per Race to "6". Then, at the main menu, quickly press **Left,** ·, **Down,** ·, **Right,** ·, **L1, R1**, you will hear a signal to confirm this code. Now Enigma is available at the character-select screen; there's also a new difficulty setting at the options menu called "Insane"

JUDGE DREDD

Secret Codes

To enter the following codes, you must first play the game until you earn a score that's good enough to make the high score table. When the "Enter Your Name" screen appears, enter one of the following codes as your name to get the corresponding cheat in your next game

P E M O N ?—Deformed characters

? L O V E S E X Y ?—See the ending

B E D S T R A W !—10 credits

! E I K K I N—Invincibility

JUMPING FLASH

Stage Select

At the *Jumping Flash* title screen, press **Up, Up, Down, Down,** ·, ·, **Left, Right, Left, Right,** ·, △, ·, △. The color of the text box will change from blue to reddish if you've entered the code properly. Now start the game, when the World Map appears, press **Right** repeatedly to skip to different stages

K-1 THE ARENA FIGHTERS

Secret Character

Choose "Team Battle" from the main menu, then—when the character-select screen appears—press **Up, Up, Down, Down, Left, Right, Left, Right, START**. You'll hear the crowd cheer and Master Ishiwi appear as a selectable character on the right side of the screen

Infinite Stamina

At the title screen, wait for the words "Push Start" to begin flashing, then quickly press **Up, Right, Down, Left, Up, Right, Down, Left, SELECT**. You should hear a small explosion to confirm the code. If you don't hear it, keep trying. Once the code is in place, start a match in any game mode and you'll find that your stamina will never go down—but neither will your opponents'

Strength Adjust

During a match, press **START** to pause, then press **L2, R1, L1, R1, L2, R1** while paused. A number "5" will appear above each fighter's name. This number represents your fighter's attack power, press **Up** or **Down** to change it to any number from 1 (weak) to 9 (very powerful.) Use Controller 2 to change your opponent's attack power

Alternate Costumes

At the title screen, hold **L1 + R1** and listen carefully until you hear three chimes followed by a higher pitched chime. Now three of the game's fighters have different costumes: Musashi and Andy Hug have martial arts Gi outfits and Sam Greco has long pants

See the Ending

Turn the PlayStation on with the *K-1* disc inside and hold **L1 + L2 + ·, + + Left** on both controllers while the game loads. Continue to hold all of the buttons down until the demo begins, instead of the normal introduction, you'll see the video from the game's ending, complete with credits

KAGERO: DECEPTION II

Sound Test

When the words "Press Start" appear at the title screen, press **R1** four times, then **R2** six times, you'll hear a scream. Now you can find a new option called "Sound Test" at the main menu

THE KING OF FIGHTERS '95

Boss Code

Choose "Team Play" at the main menu. When the "Team Edit" question comes up, choose "Yes". Now at the character select screen, hold the **START** button and press **Up +** ○, then **Right +** ·, then **Left +** ·, then **Down +** ·. The boss characters Omega Rugal and Saisho Kunsanagi will appear on the menu as playable fighters

Duplicate Characters

Choose "Team Play" at the main menu. When the "Team Edit" question comes up, choose "Yes". Now at the character select screen, hold the **START** button and press **Down +** ·, then **Left +** ·, then **Right +** ·, then **Up +**. Now you can select your favorite character more than once when choosing the members of your team, you can even make a team that consists of the same character three times

KNOCKOUT KINGS

Note: The following codes may be difficult to enter. Be sure you're pressing the D-pad in the exact directions specified without pointing it diagonally, and whenever you see a "+" sign between two buttons, it means that those two buttons must be pressed at exactly the same instant

Play as a Bear

At the main menu, press **Right +** ·, **Right +** △, **Right +** ·, **Right +** ·. If you are doing it correctly, you should hear the bell sound after every button command. Now no matter what boxer you choose, you will be playing as a bear

Big Head Mode

At the main menu, press **Left +** ·, **Left +** ·, **Left +** ·, **Left +** ·. As above, you should hear the bell sound after every button command. This cheat only works with created boxers or

boxers which can be edited

KRAZY IVAN

Stage Select

At the arena select screen with the globe in the background, highlight Russia, the only available mission at the start of the game. Next, press **Right**, but before the Japan mission information appears, press + **Down**, **Left** on the D-pad and hold them. You'll see the globe bouncing through the different arenas. Now release the buttons to begin at whatever arena is facing you on the globe at the moment you let go. You won't see the names of the missions as they pass by, so it's difficult to tell which one you've selected, but with practice you can pick the one you want by counting the rotations of the globe or by watching the position of the sun and planets in the background.

L

LOADED

Cheat Codes

At any time during the game, press the **START** button to pause. When the pause menu appears, hold the **L1** and **L2** buttons for approximately ten seconds; this will "lock" the red rectangular cursor in place. If you can still move the cursor up and down with the D-pad, then you need to hold the **L1** and **L2** buttons a little bit longer. After the cursor is locked up, continue to hold the **L1** and **L2** buttons and enter the following codes to add cheat options to the pause menu.

AMMO: **Down**, **Right**, , **Left**, **Right**, . Select this option to boost your ammo.

HEALTH: **Right**, **Right**, **Left**, **Down**, **Down**, **Up**, , . Use this option to refill your energy meter.

POWER: **Right**, **Down**, **Right**, . This option will power-up your weapon.

LIVES: **Left**, **Down**, **Right**, , , , . This option gives you one extra life each time you press the button.

SMART: **R1**, **R2**, , , , **R1**, **R2**, , . Get one extra smart bomb each time you press the button with this option highlighted.

SKIP LEVEL: , **R1**, , **R1**, , , **R2**, **R2**, , , , . Use this option to skip the current level and start on the next stage.

THE LOST WORLD: JURASSIC PARK

Cheat Passwords (All DNA, 99 Lives)

Compy—

Human Hunter—

Raptor—

T-Rex—

Human Prey—

Gallery Passwords

Compy—

Hunter—

Raptor—

T-Rex—

Prey—

Stage Select

Access the password screen and enter the following password: . You'll hear a beep as if you've entered an incorrect password and you'll be sent back to the main menu. Choose "Password" again and enter the same password; once again, you'll think you've made a mistake. Return to the password screen and enter the password a third time; you'll access a top-secret stage select menu that allows you to start at any sub-stage or see any of the game's video scenes. Look for an invisible option at the bottom of the "Movies" menu.

M

MACHINE HEAD

Infinite Energy

At the main menu, press , **L1**, **L1**, **L1**, , **L1**, , , **L1**, , , , **L1**, **L1**, **L1**, **L1**, **L1**, , , **L1**

Infinite Ammunition

At the main menu, press , , , , **L1**, , **L1**, **L1**, , **L1**, , **L1**, **L1**, , **L1**, , **L1**, **L1**, **L1**, **L1**

Level Select

At the main menu, press **L1**, , **L1**, **L1**, **L1**, , , , , **L1**, **L1**, , , **L1**, , **L1**, , . With that code in place, press the **R1** button repeatedly to choose your starting stage; the stage names will appear on the screen. If you skip too far ahead, use **R2** to go back through the list.

MADDEN NFL 97

Secret Teams

Choose "Exhibition" and select your teams. After the controller setup screen, the User Records screen will appear. Register your name as "TIBURON" and press , then press the button three times to return to the Team Select screen, where you'll find eight powerful hidden teams, including an "All-Time All Madden" team and AFC and NFC Pro Bowl teams.

Cinematics Menu

Turn the PlayStation on and hold the **L1** or **R1** button while the game loads. After the copyright screen, you'll get a secret "Cinematics" menu that lets you see any of the rendered cinema scenes from the game.

MADDEN NFL 98

Secret Teams

Choose "Front Office" from the main menu, then access the "Create Player" option and enter one of the following names as the player's name. Choose "Continue", then "Save and Exit" and return to the main menu. The new teams will appear at the game setup menu.

PAC ATTACK—All '60s team

STEELCURTAIN—All '70s team

GOLD RUSH—All '80s team

COACH—All Time All-Madden team

LEADERS—All Time Stats Leaders team

ORRS HEROES—EA Sports team

LOIN CLOTH—Tiburon Entertainment team

ALOHA—NFC All-Pro team

LUAU—AFC All-Pro team

Secret Stadiums

As above, choose "Front Office" from the main menu, then access the "Create Player" option and enter one of the following names as the player's name. Choose "Continue", then "Save and Exit" and return to the main menu. The new stadiums will appear at the game setup menu.

SNAKE—Oakland Alameda County Coliseum, Oakland, California

DANDAMAN—Joe Robbie Stadium, Miami, Florida

DAWGPOUND—Municipal Stadium, Cleveland, Ohio

JETSONS—Astrodome, Houston, Texas

SHARKSFIN—Tiburon Sports Complex, Longwood, Florida

OLDDC—RFK Stadium, Washington, D.C.

BIG SOMBRERO—Tampa Stadium, Tampa Bay, Florida

GHOST TOWN—"Old West" Stadium, Irving, Texas

MARVEL SUPER HEROES

Alternate Colors

To choose the alternate Player 2 color for your character instead of the normal color, make sure the "shortcut" option is turned "off" at the option menu, then enter one of the following codes at the character-select screen.

• For the Hulk, Wolverine, Spider-Man, Magneto or Juggernaut, highlight the character, hold **Up** on the D-pad for three seconds and press an action button before releasing **Up**.

• For Iron Man, Psylocke, Captain America, Shuma-Gorath or Blackheart, highlight the character, hold **Down** on the D-pad for three seconds and press an action button before releasing **Down**.

Boss Codes

To play as Dr. Doom or Thanos, you must first beat the game in one-player mode at any difficulty setting. Once you've done this, use the following codes at the character select screen with the "shortcut" option turned "off".

• Dr. Doom—Press **Down**, **Down**, then press and continue to hold , then , then **R1** (you should still be holding and when you press **R1**).

• Thanos—Press **Up**, **Up**, then press and continue to hold **L1**, then , then (you should still be holding **L1** and when you press).

To choose the alternate Player 2 color for Dr. Doom or Thanos, use the following codes at the character select screen.

• Dr. Doom—Press **Down**, **Down** and continue to hold **Down** on the second press; wait three seconds, then press and continue to hold , then , then **R1** (you should still be holding **Down** + + when you press **R1**).

• Thanos—Press **Up**, **Up** and continue to hold **Up** on the second press; wait three seconds, then press and continue to hold **L1**, then , then (you should still be holding **Up** + **L1** + when you press).

Once you've successfully entered the codes to play as each boss at least once, both boss characters will then appear at the "shortcut" version of the character select menu. Note that the above codes are shown as if you're using the default control configuration. If you've changed the controls, you'll have to adjust the codes so you're pressing the Punch and Kick buttons in the proper order.

MARVEL SUPER HEROES VS. STREET FIGHTER

Secret Characters

At the character-select screen, follow the instructions below to select alternate versions of certain characters.

• Armored Spider-Man—Highlight Spider-Man, hold **SELECT** and press any action button.

• U.S. Agent—Highlight M. Bison, hold **SELECT** and press any action button.

• Shadow—Highlight Dhalsim, hold **SELECT** and press any action button.

• Mephisto—Highlight Omega Red, hold **SELECT** and press any action button.

• Mecha Zangief—Highlight Blackheart, hold **SELECT** and press any action button.

• Dark Sakura—Highlight the Hulk, hold **SELECT** and press any action button.

• Gray Hulk—Select Dark Sakura as described above, then choose the Hulk as her partner.

MECHWARRIOR 2

Cheat Passwords

Choose the "Password" option from the main menu and enter any of the following codes for different effects.

Access All Missions—T < X O / A X A < =

Extra Weapon Variants—T # X O / A X < < <

Slow Heat Build-Up—# X X O / A 4 > Y +

Access "Elemental" Mech Chassis—T / X O / A Z < # *

Access "Tarantula" Mech Chassis—# / X O / A 4 < L Y

"Cruise Control" Throttle—# A X O / A 4 Y Y A

Invincibility—# # X O / A > < U Z

Infinite Ammunition—T O X O / A X > T U

Use Any Mech—# O X O / A > > O /

Jump Jets for All Mechs—# Y X O / A > Y O L

MEGA MAN 8 ANNIVERSARY COLLECTOR'S EDITION

Boss Tips

• To defeat Grenade Man, use the Thunder Claw.

• To defeat Frost Man, use the Flash Bomb.

• To defeat Tengu Man, use the Ice Wave.

• To defeat Clown Man, use the Tornado Hold.

• To defeat Aqua Man, use the Astro Crush.

• To defeat Sword Man, use the Water Balloon.

• To defeat Search Man, use the Flame Sword.

• To defeat Astro Man, use the Homing Sniper.

MEGA MAN X4

Alternate MegaMan X

At the character-select screen, enter the following code carefully. Highlight MegaMan X, press the button twice, press **Left** six times, then hold **L1** + **R2** and press **START**. When the game begins, Mega Man's costume will be slightly different: his arms and legs will be purple instead of light blue. More importantly, as you play the game with this code in place, you'll find different power-up items in the capsules that Dr. Light has scattered throughout the levels.

Play as Black Zero

At the character select screen, enter the following code carefully. Highlight Zero, hold the **R1** button, press **Right** six times, release **R1**, hold and press **START**. When the game begins, Zero's costume will be black instead of red. Unfortunately, this code has no effect on the gameplay.

MICRO MACHINES V3

Cheat Codes

Each of the following cheats can be entered while the game is paused. To deactivate a cheat, just enter that same code again.

Low camera angle—**Left**, **Right**, , , **Left**, **Right**, ,

Slow down computer cars—

Super speed— , , , , , ,

Super jumping ability—**Right**, **Right**, **Down**, **Up**, **Down**, **Left**, **Down**, **Down**

Change vehicles—**Down**, **Down**, **Up**, **Up**, **Right**, **Right**, **Left**, **Left** (This code changes all the vehicles into one of the objects from the current stage. Enter the code repeatedly to change into different objects.)

Debug mode—**Up**, **Down**, **Down**,

With the Debug code in place, the following options become available:

• Press + + + to make all of the vehicles on the track explode.

• Hold **SELECT** and move the D-pad to tilt or rotate the camera angle.

• Hold **SELECT** and press **L2** or **R2** to zoom in or out.

• Hold **SELECT** and press to have the computer control your car.

• Hold **SELECT** and press to end the race with you in first place.

"Name" Cheats

When the "Enter New Name" option appears after you select a new character, enter one of the following names for different effects; you'll hear a signal to confirm and you'll be able to enter another name.

• Enter the name "GIMMEALL" to be able to access all tracks in multiplayer mode.

• Enter the name "CATLIVES" to start with nine lives instead of three. Enter the name "3LIVES" to cancel this code.

• Enter the name "TANKS4ME" and you'll always play with tanks in multiplayer mode—which is pretty funny if you try to race on the pond. Enter the name "NOTANKS" to cancel this code.

• Enter the name "WINTERY" to make snow fall instead of confetti when you win a trophy; enter "CONFETTI" to cancel this code.

MONSTER RANCHER

Secret Monsters

There are over 40 special monster types hidden in *Monster Rancher* that can only be found by using ONE specific CD in the Shrine. The following list tells you the names of some of the CDs you can use to get these special monsters. Please be aware that the CDs on the following list are not 100% guaranteed to work with *Monster Rancher* the way they should. Occasionally an audio CD will be remastered or re-released with slightly different track listings; if there are several different "pressings" of a particular CD, it may happen that your copy of the CD in question will not be recognized by the game and will not give you the monster you're expecting. Also, some monster types are so rare that you will not be allowed to leave the shrine with them unless you have "committee permission" from FIMBA. If you get a message like this one, you must continue to play the game until you improve your grade as a breeder.

Homogenic by Bjork—"Geisha"

Horses by Patti Smith—"Gallop"

The Abbey Load E.P. by Red Hot Chili Peppers—"Bikini"

Forrest Gump (Disc 1) Original Movie Soundtrack—"Smiley"

Bridges to Babylon by The Rolling Stones—"Gray Wolf"

Something About the Way You Look Tonight by Elton John—"Angel"

The Ultimate Collection by Jackson 5—"Bunny"

Like a Virgin by Madonna—"Platinum"

1984 by Van Halen—"Eve"

Beach Boys Concert by The Beach Boys—"Stripe"

Paris, Texas Original Movie Soundtrack—"Sam"

Monster by R.E.M.—"Apocolips"

The Best of Earth, Wind & Fire, Vol. II by Earth, Wind & Fire—"Planet"

Love Deluxe by Sade—"Looker"

Middle of Nowhere by Hanson—"Sleeves"

Christmas with the Chipmunks by The Chipmunks—"Santa"

also *Merry Christmas* by Mariah Carey—"Santa"

Metal Health by Quiet Riot—"Gamer"

Greatest by Kiss—"Kuma"

Nevermind by Nirvana—"Karaoke"

Demo disc from *Next Generation* magazine, December 1997—"Milky Way"

Demo disc from *Ultra Game Players* magazine, December 1997—"Two Tone"

On Air (Disc 1) by Alan Parsons—"Sky"

The Fat of the Land by Prodigy—"Naga"

Destiny by Gloria Estefan—"Cari"

The Best of the Village People by The Village People—"Anguish"

Bringing Down the Horse by The Wallflowers—"Neon"

Spawn: The Album Original Movie Soundtrack—"Zombie"

Combat Rock by The Clash—"Tank"

Kerplunk by Green Day—"Bonsa"

Kick by INXS—"Gooaal!"
Grand Prix by Teenage Fanclub—"Radial"
No Way Out by Puff Daddy & the Family—"Jerod"
Mellow Gold by Beck—"Magnet"
Major League 2 by Original Movie Soundtrack—"Player"
History of the Grateful Dead, Vol 1 by The Grateful Dead—"Teddy"
Floored by Sugar Ray—"Jaques"
Greatest Hits, Volume 3 by Billy Joel—"Shades"
Spice by Spice Girls—"Cutey"
Live at the Apollo by James Brown—"Hot Foot"
Salsa No Tiene Frontera by Orquesta de la Luz—"Mage"
Damned Damned Damned by The Damned—"Doodle"
Yourself or Someone Like You by Matchbox 20—"Sketch"
Truth and Soul by Fishbone—"Beamer"
Men in Black: The Album Original Movie Soundtrack—"Disrupt"
Tecmo's Deception (PlayStation game) by Tecmo—"Ardebaron"

More Secrets

• The average monster will not live long enough for you to take it from the "E" ranking all the way up to "S" rank. There is a special food item in the game which will automatically increase your monster's lifespan by one year, otherwise, you should try not to push your monster too hard if it is tired, sick or injured. If your monster lives to be 10 years old, you will be rewarded with a special birthday song!

• Some special monster types can be created by combining two monsters in the Lab with the right item. For example, if your monster goes out exploring with Karn and finds a Magic Banana, take it to the Lab and use it when you combine two very lazy monsters, both should have a "style" rating of "Spoil." The result will be a rare Ape monster style.

• If you continue to play the game for many "years" of game time, new items will appear for sale in the item shop which will allow you to create rare monsters by using them when you combine monsters at the Lab.

• When your monster dies and you go to the shrine to create a new monster, there is a 1-in-16 chance that the new monster will be imbued with the spirit of the monster who died. A monster who is "possessed" in this way will not live long, but if you take it to the Lab and combine it with another monster, you may be rewarded with a rare "Ghost" monster type.

• To earn the rare "Doodle" monster type, breed a monster of the "Monolith" type until its "Fame" level rises above 80. Once you're there, allow the monster to lose battles until its Fame drops below 65; if this happens, the monster will become vandalized and change into the "Scribble" type. Combine the "Scribble" monster with another monster in the lab to get the "Doodle" type.

• To earn the extremely rare "Disc" monster, you must freeze a monster of the "Gooaal!" type and another of the "Radial" type and combine them in the Lab.

MORTAL KOMBAT 3

Play as Smoke

During the opening demo—anytime after the copyright screen appears—rotate the D-pad 360° clockwise until the "Ultimate Kombat Kode" prompt appears. Enter the code Dragon-MK-Dragon-Goro-Skull-Goro by pressing R1 once, L1 six times, L1 six times and R1 nine times. You'll hear Shao Kahn say, "Outstanding!" and a message will appear to confirm the code. Now the hidden robo-ninja Smoke is a selectable character in the one- or two-player modes.

Secret Cheat Mode

During the opening demo, quick-press L1, L1, R1, R1, R2, R2, R1, R1. You'll hear Shao Kahn say, "You will never win." Now press START, when the stone block appears with the word "KOMBAT" in red, press Up to access a secret cheat menu.

Turn "Free Play" on for infinite credits in the one player mode. Turn "Smoke" on to activate him as a playable character without using the Ultimate Kombat Kode. Turn "Fatality Time" off to give yourself infinite time to perform fatalities. Turn "Level Select" on and you'll be able to choose any stage—including the Hidden Portal—from a menu at the bottom of the character-select screen after you choose your fighter. With "One Round Match" on, fights will last just one round, and with "One Hit Death" on, the first player to strike will automatically win the round.

If you're having trouble remembering this code, here's a simpler version. During the opening demo, press ←, L1, L2. You'll hear a whooshing sound. Now you can access a shorter version of the cheat menu without the "One Round Match" or "One Hit Match" options.

MORTAL KOMBAT 4

Secret Cheat Menu

Start a game in two-player mode; when the "vs." screen appears, enter the Kombat Kode "3, Skull, 2, 2, 1, 3" as follows

• Player 1: Press Low Punch three times and Low Kick twice

• Player 2: Press Low Punch twice, Block once and Low Kick three times

After the match starts, press START to pause and choose "Exit" to return to the main menu. Next, select "Options", highlight "Vs. Screen Enabled" and hold Run + Block. After a few seconds you'll hear a laugh, continue to hold the buttons down until the "Cheats" menu appears. Turn the "Endings" option on and you'll be able to see your character's ending sequence after winning just one match in one-player mode; the other three options allow you to perform fatalities with just one button press.

Secret Characters

To play as Goro or Noob Saibot, you must first enter the "Secret Cheat Menu" code shown above. Once that code is in place, start a game and follow these instructions at the character-select screen:

1) Highlight the "Hidden" box at the bottom of the screen, press Block and continue to hold it down

2) To play as Goro, move the invisible cursor up to Shinnok (you'll have to listen to hear the cursor moving around so you'll know where it is), press Run and continue to hold it down

To play as Noob Saibot, move the invisible cursor to Reptile, press Run and continue to hold it down

3) Continue to hold Block + Run until the fight starts

MORTAL KOMBAT MYTHOLOGIES: SUB-ZERO

Fatality

When your opponent drops to his or her knees, stand about one step in front of your victim and press Forward, Down, Forward + High Punch, Sub Zero will punch his opponent's head off.

Combos

3 Hits—High Punch, High Punch, Low Punch
5 Hits—High Punch, High Punch, Low Kick, High Kick, Back + High Kick
6 Hits—High Punch, High Punch, Low Punch, Low Kick, High Kick, Back + High Kick

Cheat Passwords

Choose "Options" from the main menu and select "Password," then enter any of the following cheat codes:

• Enter "G T T B H R" for infinite lives
• Enter "N X C V S Z" to start with 10 Urns of Vitality in your inventory
• Enter "C R V D T S" to see the credits from the end of the game
• Enter "R C K M N D" to see a demo of the rock boss explode

Stage Passwords

Wind Stage—T H W M S B
Earth Stage—C N S Z D G
Prison Stage—R G T K C S
Water Stage—Z V R K D M
Fire Stage—J Y P P H D
Bridge of Immortality—Q F T L W N

Qhan Chi's Fortress—Z C H R R Y (With this code in place, you can warp directly to the battle with Quan Chi if you hold the L1 button when you die. If you are holding the L2 button when you die, you will warp to the battle with Shinnok.)

MORTAL KOMBAT TRILOGY

Stage Select

At the character-select screen, highlight Sonya, hold Up and press START; you'll hear a signal to confirm. Now choose your fighter, before the match begins, a menu will appear that allows you to choose which arena you want to start in.

Secret Character

At the character-select screen, choose one of the male ninja characters (Scorpion, Reptile, Rain, Ermac, etc.). Before the fight starts, hold Run + Block + High Punch + High Kick and point the D-pad Away from your opponent. Hold all of these buttons down until the fight begins, your character will explode and change into a secret character called Chameleon. He's a semi-transparent ninja who randomly morphs into other ninja characters.

Secret Cheat Menu

Choose "Options" from the main menu, then highlight "Game Configure" and hold L1 + L2 + R1 + R2 + Up. After a few seconds, you'll hear a confirmation sound and the screen will shake. Now you can access the previously unavailable "?" menu at the Options screen. Here you can activate several cool options, including "Instant Aggressor," "Normal Boss Damage," "Low Damage" and "Health Recovery." Best of all, if you turn on the "1 Button Fatalities" option, you can perform finishing moves with ease as follows:

• Fatality 1—Press ○ when "Finish Him/Her" appears
• Fatality 2—Press ○ when "Finish Him/Her" appears
• Animality—Press L2 when "Finish Him/Her" appears
• Friendship—Press R1 when "Finish Him/Her" appears
• Brutality—Press ○ when "Finish Him/Her" appears

MOTOR TOON GRAND PRIX

Secret Saves

(Note: This code requires a memory card.) Choose "Replay Theater" from the main menu, highlight "Replay Video," hold the R1 button and press ↑ or ○. Instead of loading videos from the memory card, you'll see 20 "Team SCE!" videos of amazing races by the game's creators. Watch these videos to earn now to become a better racer, press ↑ or ○ during each video to switch to the standard camera angle.

Secret Ghosts

(Note: This code requires a memory card.) At the Time Attack menu, highlight "Load Ghost from Video." Hold the R1 button and press ↑ or ○. Instead of loading a saved ghost from your memory card, you can choose to race with a ghost from one of the "Team SCE!" videos made by the game's creators.

Extra Options

At the main menu, highlight "Options," hold L1 + L2 + R1 + R2 and press ↑. Now the option menu has many additional settings that will allow you to fine-tune the game's configuration to your liking.

MR. TUNNELHEAD

Secret Passwords

Access the "Code" option at the Options menu and enter the following codes to access different effects.

s o f t h e a d—Motion blur effect
s u p e r c a r—Overhead view
i n s a n i t y—Alternate demo
l a s t c o d e—Unlock all cars and tracks
n o c h e a t s—Disable cheats

Note that when you enter these cheat codes, high scores will not be recorded.

N2: NITROUS OXIDE

Cheat Codes

Choose "Game Options" from the main menu, then select the "Enter Code" option and enter any of the following cheats:

↑ ↑ ↑ ↑ ↑ ↑—Infinite Firewalls
Infinite weapons
Infinite lives
↑ ↑—Access any level
○ ↑ ↑—Bonus level access
○ ↑ ↑—Enable fifth ship (Speed-core)
○ ↑ ↑ ↑ ○ ↑ ○—Activate "water" effect
↑ ↑ ↑ ↑ ○ ↑ ↑—Bonuses don't reset when you die

NAMCO MUSEUM VOLUME 2

Mappy Stage Skip

Load the game *Mappy* and press the ↑ button to access the dipswitch screen. Highlight switch #5 in the "SW3" box and press ↑ to turn it "on." Now start the game, you can skip stages at any time by holding L1 + R1 and pressing the ↑ button.

Super Pac-Man Stage Skip

Load the game *Super Pac-Man* and press the ↑ button to access the dipswitch screen. Highlight switch #6 in the "SW3" box and press ↑ to turn it "on." Now start the game. When the word "Ready!" appears on the screen just before the characters start to move at the beginning of any stage, quickly hold L1 + R1 + ○ and press START. The screen will flash just like it does when the stage is cleared and you'll advance to the next stage. Repeat the process for each stage to skip to any level.

Galaga Stage Select

Load the game *Galaga* and press the ↑ button to access the dipswitch screen. Highlight switch #4 in the "SW3" box and press ↑ to turn it "on." Now start the game. When the words "Parsec 1" appear on the screen, hold L1 + R1 + ○ and press START, a stage-select number will appear at the left side of the screen. Press Up or Down to change the number of the stage you'd like to warp to, then press START to begin at the stage you chose.

Dragon Buster Stage Skip

Load the game *Dragon Buster* and press the ↑ button to access the dipswitch screen. Highlight switch #5 in the "SW2" box and press ↑ to turn it "on." Now start the game. When the map screen appears, hold L1 + R1 + ○ and advance Clovis to either of the first two dungeons on the map. Instead of entering the dungeon, you'll be warped ahead to Round 2. You can continue to advance to higher rounds as long as you hold L1 + R1 + ○; when you reach the round you'd like to start on, just release the buttons and you'll be able to enter the dungeons normally.

NAMCO MUSEUM VOLUME 3

Pole Position II Secret Courses

Load the game *Pole Position II* and press the ↑ button to access the options window. Highlight "Test" and press ↑; then, when the test screen appears, press ↑ to open the test screen option window. Highlight "Dip Sw" and press ↑, then press Up to turn on switch #1 in the left box. Now press ↑ twice and choose "Game" with the ↑ button. When the game loads, press ↑ to open the options window again. You'll find a new option called "Course", highlight it and press ↑ to turn it on (you'll hear a chime). Now start the game and you'll find that the layout of all four courses has been changed; the "Test" course now has no turns at all. This code remains in effect until you shut the power off or return to the main *Museum* menu.

Galaxian Turbo Mode

Load the game *Galaxian*. When the demo sequence begins, press the SELECT button exactly 32 times to add credits. When the number of credits shown in the lower right corner of the screen is 32, press the SELECT button one more time and hold it down while pressing START. Now you're playing in Turbo Mode, in which the game speed is many times faster than the original. This code remains in effect until you shut the power off or return to the main *Museum* menu.

Galaxian Hard Mode

Play the game *Galaxian* until you clear Round 9. After you've done this, press the ↑ button during the demo sequence to access the options window. Choose "Option" and you'll find a new option called "Rank." This allows you to change the game from "Normal" to "Hard" mode.

Galaxian Psychedelic Mode

Play the game *Galaxian* until you have a high score of 30,000 points or more. Once you've done this, press the ↑ button during the demo sequence to access the options window. Highlight "Test" and press ↑, then, when the test screen appears, press ↑ to open the test screen options window. Highlight "Dip Sw" and press ↑, then highlight switch #6 and press Up to turn it on. (You can't change this switch unless your *Galaxian* high score is over 30,000.) Now start the game and you'll be playing in Psychedelic Mode, in which all moving objects leave trails of colored lights on the screen.

The Tower of Druaga Secret Area

While walking around inside the museum, hold the L1 and R1 buttons and press Up, Right, Down, Left, Up, Right, Down, Left, Up, Right, Down, Left. A pickaxe icon will appear in the lower left corner of the screen. Now enter the *Tower of Druaga* wing of the museum and walk forward until you face a brick wall. Press the action button to break open the wall; inside you'll see a 3-D animated sequence from *Druaga* and find another *Druaga* machine to play.

NAMCO MUSEUM VOLUME 4

Secret Video Scene

Turn on the PlayStation and hold **L1 + R1** on Controller 1 while the game loads. Instead of the normal Pac Man introduction, you'll get to watch a cool live action movie that's based on *Genpei Tournaden* (a.k.a. *The Genji and the Heike Clans*)

Secret Pac-Land Scene

Enter the Pac Land room in the museum, it's a bright scene with Mr. and Mrs. Pac-Man sunning themselves on the beach. Check out the right side of the wall behind the door; you'll see a ghost hiding there. Press ↑ to chase him away, then press ↑ at each of the following locations to earn a special ability.

- Find the ghost behind the left side of the wall
- Find the ghost on top of the wall (press ↑ to look up)
- Find the ghost talking to the fairy
- Find the power pellet (press ↑ to look up at the tops of the trees)
- Give the pellet to Pac-Man

When the ghost has been chased away, talk to the fairy and she will thank you by giving you a special pair of shoes, now you can press ↑ to jump.

Secret Game

Enter the museum and go up the stairs, then enter the first door on the left, the one that says, "X-Room." Once inside, hold **L1 + R1** + and press **Up** on the D-pad, you'll see a flash of light and a girl will appear in the room. If you approach her and press ↑, she will turn on the secret game in that room, it's an *As Said Plus* machine.

The Genji and the Heike Clans Stage Select

Load the game *The Genji and the Heike Clans* and press the ↑ button to access the options window. Highlight "Test" and press ↑, then, when the test screen appears, press ↑ to open the test screen options window. High light "DipSw" and press ↑, press **Right** twelve times, then press **Up** to turn on switch #5 in the right box. Press ↑ to confirm, then highlight "Game" and press the ↑ button. Start the game, after Andaba tells you that "you shall have the protection of the priest Shokoku," a stage select menu will appear. (Note that the stage numbers are not in order, for example, number 53 corresponds to the first stage.) Once you've chosen a number from 1 to 58, press ↑ to warp there.

NANOTEK WARRIOR

Cheat Codes

Press **START** to pause the game at any time, then enter any of the following cheat codes at the "Paused" menu.

- Refill Shields—**SELECT**, **Right**, **Up**, **Up**, **L1**, **L1**
- Warp Speed Boost—↑, ↑, ↑, [illegible]
- Stop Ship—↑, **Left**, **Right**, ↑, **Up**, ↑, **START** (with this code in place, you can stop your vehicle's forward progress at any time by holding the ↑ button)
- First-Person Viewpoint—**SELECT**, **START**
- Randomize Level Curves—↑, **SELECT**, **Left**, ↑, ↑, **Down**, **Up**, ↑

Passwords

Level 2—↑, ↑, ↓, ↓, ↑, ↑, ↓, ↓
Level 3—↑, ↑, ↑, ↑, ↑, ↑, ↑, ↑
Bonus Level 1—↑, ↑, ↓, ↓, ↑, ↑, ↓, ↓
Level 4—↑, ↑, ↑, ↑, ↑, ↑, ↑, ↑
Level 5—↑, ↑, ↑, ↑, ↑, ↑, ↑, ↑
Level 6—↑, ↑, ↑, ↑, ↑, ↑, ↑, ↑
Bonus Level 2—↑, ↑, ↑, ↑, ↑, ↑, ↑, ↑
Level 7—↑, ↑, ↑, ↑, ↑, ↑, ↑, ↑
Level 8—↑, ↑, ↑, ↑, ↑, ↑, ↑, ↑
Level 1 with upgraded NanoTek ship—↑, ↑, ↑, ↑, ↑, ↑, ↑, ↑

NASCAR 98

Turbo Mode

At the Game Options menu, hold the ↑ button and press **Up**, **Left**, **Down**, **Right**, a new "Turbo Mode" option will appear on the screen.

Secret Cars

At the Main Menu, choose "Single Race," when the Race Setup menu appears, highlight the "Select Car" option and enter one of the following codes:

- EA Sports car—Highlight the Kenny Wallace car, hold the ↑ button and press **Up**, **Down**
- Pinnacle Trading Cards car—Highlight the Bobby Labonte car, hold the ↑ button and press **Up**, **Down**

NBA JAM THE ZONE 2

Secret Teams

At the title screen, highlight "Game Start" press and hold **L1 + R2 + SELECT**, then press and hold **START**. Continue to hold all four buttons down until the next menu appears. Now choose Exhibition Mode and go to the Team Select screen, you'll find two new All Star teams.

NBA JAM EXTREME

Cheat Passwords

Answer "Yes" at the "Keep Records?" screen, then enter one of the following codes at the "Enter Initials" menu (Note: The left arrow represents a backspace.)

- Start at Game 1 of the playoffs—Enter P, L, ←, ←, A, Y, ←, ←, O, F, ←, ←, F, S, ←, ←, then enter any initials and date
- Start at Game 4 of the playoffs—Enter C, H, ←, ←, E, E, ←, ←, S, Y, ←, ←, then enter any initials and date
- Start at Game 1 of the finals—Enter F, ↓, ←, ←, N, A, ←, ←, L, S, ←, ←, then enter any initials and date
- Start at Game 5 of the finals—Enter N, O, ←, ←, V, I, ←, ←, C, E, ←, ←, then enter any initials and date
- Play the Shootout after the next game (even if you lose)—Enter S, H, ←, ←, O, O, ←, ←, T, O, ←, ←, U, T, ←, ←, then enter any initials and date

Team Select/Vs. Screen Codes

- Display Shot Percentage Indicator—After choosing your players, hold Shoot + Extreme (↑ + **R2** in the default control set up) until the "Tonight's Game" screen appears.
- Invisible Crowd—After choosing your players, hold Up + Pass + Extreme (default = **Up** + ↑ + **R2**) until the "Tonight's Game" screen appears.
- Unlimited Turbo—At the "Tonight's Game" screen, hold Turbo (default = **R1**) and press **Up**, **Down**, **Up**, **Down**.
- Invisible Turbo Meters—At the "Tonight's Game" screen, hold Turbo + Extreme (default = **R1** + **R2**) and press **Up**, **Down**, **Up**, **Down**.

Tip-Off Codes

Each of the following codes must be entered just before the tip-off; start pressing the buttons as soon as the last pop-up information window disappears and the players are in position on the court. You must finish entering the code before the referee throws up the ball. A message will appear above your turbo meter to confirm the code if you've entered it properly.

- CPU Assistance Off—Press Extreme, Turbo, Pass. Pass (**R2**, **R1**, ↑, ↑, ↑, in the default control set up)
- Beach Ball Mode—Press Pass, Pass, Turbo, Extreme, Turbo, Pass, Pass (default = ↑, ↑, **R1**, **R2**, **R1**, ↑, ↑, ↑)
- Soccer Ball Mode—Press Pass twice, Turbo twice, Extreme three times (default = ↑ twice, **R1** twice, **R2** three times)
- Max Rebound Mode—Press Pass, Pass, Extreme, Turbo, Extreme, Turbo (default = ↑, ↑, **R2**, **R1**, **R2**, **R1**, ↑, ↑)
- Quick Hands Mode—Press Pass three times, Turbo three times, Extreme three times, Pass three times (default = ↑, ↑, three times, **R1** three times, **R2** three times, ↑, ↑, ↑, three times)
- Rainbow Mode—Press Turbo five times, Pass twice, Turbo six times (default = **R1** five times, ↑, ↑, twice, **R1** six times)
- Max 3-Point Mode—Press Pass eight times, Extreme, Pass seven times (default = ↑, ↑, eight times, **R2**, ↑, ↑, seven times)
- Max Power Push—Press Turbo twice, Pass twice, Turbo twice, Pass twice, Turbo twice, Pass twice, Turbo twice, Pass twice (default = **R1**, **R1**, ↑, ↑, ↑, ↑, **R1**, **R1**, ↑, ↑, ↑, ↑, **R1**, **R1**, ↑, ↑, ↑, ↑, **R1**, **R1**, ↑, ↑, ↑, ↑)
- Max Speed Mode—Press Extreme ten times, Pass three times (default = **R2** ten times, ↑, ↑, ↑, three times)
- Deadeye Mode—Press Turbo five times, Pass, Extreme, Turbo six times (default = **R1** five times, ↑, **R2**, **R1** six times)
- Goaltend Mode—Press Extreme eight times, Pass, Extreme nine times (default = **R2** eight times, ↑, **R2** nine times)

Secret Teams

When the "Keep Record?" prompt appears, select "Yes" and enter your initials as "J B P" with the date May 17. When the team select menu appears, you'll find that 17 secret teams have been added to the available list, including all-star line-ups, rookie teams and even a "celebrity" squad featuring Newt Gingrich.

Tiny Players

At the "Big Head?" prompt, press **Up**, **Down**, **Left**, **Left**, **Down**, **Up**, then choose "Yes."

Big Feet

At the "Big Head?" prompt, highlight "Yes" or "No" and hold **Left** on the D-pad while you make your selection, your player will have giant feet.

Random Secret

At the team-select screen, hold **Up** and press Turbo (**R1**) to choose a random team. Once your team has been chosen, you can hold **Up** and press Turbo again to choose two players at random.

Stealth Select

At the team-select screen, hold **Down** and press Turbo (**R1**). Your cursor and team choices will disappear. Now you can move the cursor to choose a team without your opponent knowing which one you've picked. If you just want to hide your players' stats from your opponent, hold **Left** and press Extreme (**R2**), the stats will disappear.

NBA JAM TE

Secret Characters

To access a secret character, hold the **L1** and **R1** buttons and enter the initials and birth dates as follows.

Bill Clinton—BIL Jun 3
Hilary Clinton—HIL Nov 6
Prince Charles—CHA May 4
Heavy D—HEA Jan 9
Jazzy Jeff—JAZ Oct 9
Fresh Prince—FRS Feb 2
Frank Thomas—FNK Jan 8
Larry Bird—LAR Jan 15
Benny the Bull—BEN Sep 20
Charlotte Hornet—HOR Jan 12
Minnesota Timberwolf—WOR Mar 7
Phoenix Suns Gorilla—APE Apr 2
Adrock—ADR Apr 6
MCA—MCA Apr 9
Mike D—MIC D Jul 1
Moore—MOE Jun 8
Gordon—GOR Jun 3
Renaldo—REN Feb 4
Shelley—SHY Jun 8
Blaze—BLZ Jan 14
Turme—TUR Jan 31
DiVita—DIV Jul 3
Goskee—GOS Jan 6
Rivett—REV Jul 6
Carlton—CAL Mar 25
Koptak—LIP Jan 14
Magic Chair—STH Dec 8
Kirby—GHR Dec 18
Moon—JAY Aug 24
Falcus—JAS Nov 16
Snake—SNK Jun 15
Hill—ZIG Apr 7
Catling—CAT Jan 2
Hutchinson—BAR Apr 9
Falcus—DAZ Aug 6
Hodgson—HOG Dec 31
Tunnicliff—SAT May 7
Whitaker—JAX Mar 1
Muskett—MUS Dec 24
McHugh—BAA Jul 19
Higgins—TOM Feb 19
Gray—ROB Feb 23
Feinstein—DAN Jan 2
Burgess—LIZ Aug 7
Gunter—GUN Jan 11
Rosen—SAW Apr 10
Wanat—WAN Jun 10
Chaudhry—CHD May 5
Gow—GOW Jun 17
Thienvanich—THI Nov 1
Kuby—KUB Apr 14
DeLucia—DEF Oct 19
Samulski—AIR Jan 21

Extended Roster

Each of the NBA teams in *Jam TE* has more than three players available to choose from. To find these hidden bonus characters, just put the cursor on the team you'd like to choose, hold the **SELECT** button and rotate the D-pad in a counter-clockwise direction. A card will drop from the top of the screen that says "EXTENDED ROSTER", now you'll see extra players as you toggle through the line ups with the **SELECT** button. Note that if you choose the extended roster for one team, then decide to choose a different team, the extended roster will not be available for the second team. This trick also works at the "Substitution" screen.

Power-Up Codes

Just like all of the other versions of *NBA JAM*, the PlayStation *Tournament Edition* offers plenty of power-up codes. Each of these codes must be performed at the "Vs." screen, when the announcer is saying, "Tonight's match up, etc." In most cases, you'll see text on the screen that tells you the code is in place. Some of the codes don't show you immediate results on the screen, but you'll know they have been activated if you see your player flashing white before the tip-off.

Display Shot Percentage—↑, ↑, ↓, ↓, ←, →
Powerup Dunks—←, →, ←, →, ←, →
Powerup Defense—→, ↑, ↓, →, ↓, ↑
Powerup 3 Pointers—↑, ↓, ←, →, ←, ↓, ↑
Powerup Fire—↓, →, ↑, ←, ↓, ←
Quick Hands—←, ←, ←, ←, →
Max Power—→, →, ←, →, ↑, →
High Shots—↑, ↓, ↑, ↓, →, ↑, ←, ↓, ←, ↓, ←, ↓
Push one opponent and both fall—↑, ↑, ↑, ↑, ←, ←, ←, ←
Push one opponent and only his teammate falls—↑, ↑, ↑, ↑, ←, ←, ←, ←
Baby Mode—[illegible]
Huge Mode—[illegible]

Big Head—[illegible]
Mammoth Head—[illegible]

NBA LIVE 97

Secret Menu

At the Game Setup screen, press **L1**, ↑, ↑, **L1**, ↑, ↑, **R1**, ↑, ↑, **R1**, ↑, then point the D-pad diagonally **Up**/**Right** and hold it along with the ↑ and ↑ buttons for about five seconds. Now set up a game and press **START**, when the "I Love This Game" loading screen appears point the D-pad diagonally **Up**/**Right** again and hold it along with **L1**, **R1**, ↑, ↑, ↑, and ↑. A top-secret menu will appear that allows you to perform the following tricks:

- Press **START** to activate Outdoor Court (SELECT to cancel.)
- Press **L1** or **L2** to change the height of your player, from 18 inches to 12 feet. (You can only change the rest of the team if you're playing with a multitap.)
- Press **Up** or **Down** to toggle "Chameleon Mode" for your player.

Once you've activated any of the tricks, press ↑ + ↑ to start the game.

NBA LIVE 98

Cheat Mode

At the "User Setup" screen, move the controller icon under the team you wish to play as and press **Up** or **Down** until you see the words "Start New." Press ↑, then enter the word "Secrets" (only the first "S" should be capitalized). A new option called "Secrets" will appear, press ↑ to access it. Now you can enter any of the following cheat passwords, each code opens up a new option at the Secrets menu which can then be turned on or off. (The "Hallowe'en Team" option has several different settings, check 'em out!) These new options can also be saved to the memory card.

Aqua court—Enter "Seaweed"
Chameleon Team (Home)—Enter "Lizard"
Chameleon Team (Away)—Enter "Reptile"
Hallowe'en Team (Home)—Enter "Scary"
Hallowe'en Team (Away)—Enter "Freaky"
Player Cloaking Home (selected player is invisible)—Enter "Cloak home"
Player Cloaking Away (selected player is invisible)—Enter "Cloak away"
Create Player (with) Eyepatch—Enter "Eyepatch"
Create Player (with) Monocle—Enter "Monocle"
Create Player (with) EA Toque—Enter "Toque"

NBA LIVE 99

Secret Teams

Go to the "Rosters" menu and choose "Custom Teams." Select one of the four teams (A through D), enter "EA" as the name of the city, then enter "Europals" as the name of the team. Next change the name of the city to "Hitmen" and enter one of the following team names to unlock that team:

Coders
Earplugs
Idiots
Pixies

The game will then ask you if you want to activate the Hitmen Production Team. Choose "Activate Hitmen" and the secret team you requested will be activated. Note that you must repeat the entire process for each hidden team, and that the city and team names are case sensitive (i.e. only the first letter should be large).

NBA SHOOT OUT

All Star Weekend

Choose "Exhibition" from the main option menu; then, at the "Exhibition" menu, press **R1, L1, R1, L1, R2, L2, R2, L2**. You'll see a new option called "All Stars" at the bottom of the screen. Set this option to "94/95" to play an exhibition match in Phoenix; the court will be decorated with the '94-'95 All-Star Weekend logo. Better yet, if you press **R1, R1, R2, R2, L1, L2, L1, L2** at the Exhibition menu, the "All Stars" option will also allow you to choose to play a game in San Antonio with the court decorated as it was for the '95-'96 All Star game. The teams will be called "Western Conference" and "Eastern Conference", but the players will still be those from the team you select.

Sneak Peek

If you want to get a better look at the cheer leaders who appear during half-time, just hold the **L1, L2, R1** and **R2** buttons. The distracting game statistics will disappear.

NCAA FOOTBALL GAMEBREAKER

Easter Egg Codes

At the main GameBreaker menu—the one that says "Exhibition/Roster/Options" etc.—press **L1, R1, L2, R2**. A secret "Easter Egg" menu will appear. Choose "Add Entry" and press ×, then use the ○ button to enter any of the cheat passwords shown below for different effects. The codes must be entered exactly as shown, including the capital letters.

Amazons—Cheerleaders are bigger
Big Arm—Quarterback can throw farther
Big Foot—Punter and Kicker can kick farther
Big GB—Players designated as GameBreakers are bigger
Blizzard—Blizzard weather
Blocking Down—Weaker offensive line
Blocking Up—Stronger offensive line
Bronze—Bronze-colored players
Cannon—Quarterback can throw quicker
Circus Flip—Players flip very high when hit
Copper—Copper-colored players
Flash—Extra "speed burst" power
Fumbles—More fumbles
Giants—Bigger players
Gold—Gold-colored players
Hands—Better receiving ability
Healthy—Start with no injuries
Hurricane—Hurricane weather
Interceptions—More interceptions
Jukes—Better juke moves
Little Arm—Quarterback can't throw as far
Little Foot—Punter and Kicker can't kick as far
Midgets—Smaller players
Phantoms—Players are all shadows
Platinum—Platinum colored players
Rock Em—Hit harder
Silver—Silver colored players
Slow CPU—Computer opponents are slower
Swim Down—Players can't swim as well
Swim Up—Players can swim better
Tackles—Better tackling ability
Tiny GB—Players designated as GameBreakers are smaller
Tornado—Very windy weather
White Knights—White-colored players
EMU All Stars—Eastern Michigan All-Star team
MICH All Stars—Michigan All Star team
NEB All Stars—Nebraska All-Star team
ND All Stars—Notre Dame All Star team
OSU All Stars—Ohio State All-Star team
USC All Stars—Southern California All-Star team

NCAA GAMEBREAKER 98

Easter Egg Codes

At the main menu, highlight "mem card" and press **Down**, a secret "Easter Egg" option will appear. At the Easter Egg menu, enter any of the passwords shown below for different effects. The codes must be entered exactly as shown, including the capital letters.

SC—Play in all games in Simulator mode
BOOST—Gives season team a boost in Simulator mode
BEAT DOWN—Gives season team a 99 rating in all attributes
JUMP—Allows you to change teams during a season
GIMME—Activates over 30 secret teams, including the *GameBreaker 98* All-Stars
BUILDER—Gives a player high attributes in the "Create Walk-On" option
CREDITS—Show credits

THE NEED FOR SPEED

Hidden Tracks

Choose "One Player" from the main menu and select "Tournament" mode. Choose "Password" at the tournament menu, and enter the password "TSYBNS", then press **START**. With this code in place, you can now return to the main menu and choose any game mode. When you reach the "Race Location" menu, you'll find a new, secret track called "Lost Vegas".

"Rally" Tracks

With the cheat password in place, highlight any track and hold the **L1** and **R1** buttons. You'll see the name of the track change to "Rally", this changes the pavement to a slippery dirt road like those in *Sega Rally*. If you hold **L1+R1** while the "Rusty Springs" track is highlighted, you'll gain access to yet another secret hidden track, this one's a desert course called "Oasis Springs".

Secret Car

With the "TSYBNS" password in place as described, choose any game mode and access the car select screen. Highlight any car and hold **L1+R1**, now you can choose the top-secret "Warrior" car, a lightweight, futuristic vehicle that can zoom from zero to 60 in 3.5 seconds flat.

Arcade Mode

Again, with the "TSYBNS" password in place, get to the "Race Location" menu and highlight the "Segment View" (or lap select) box. Hold **L1+R1** and you'll see the words "Arcade Mode" appear. Start the game in Arcade Mode and you'll find that the game plays much more like a *Ridge Racer* style arcade game instead of a full-on simulator.

Machine Gun Horn

Choose the Head-to-Head mode on the Race Type Screen. Select your vehicle, then pick your computer opponent's car. After selecting your opponent's vehicle, press and hold **L1**, and diagonally **Up/Left** on the D-pad until the race starts. You can now blow everything out of your way by pressing **Up** to honk the horn. The noise it produces will sound like a machine gun.

NEED FOR SPEED

Extra Camera Angles

When the "Loading" screen appears before a race—with the course map on the screen—press and hold **L1 + R2 + ↓ + ○**. Do not release the buttons until your car appears on the track. Now press the ○ button to cycle through the different camera angles, you'll find that there are now nine different camera settings instead of the usual four.

Cheat Passwords

Enter any of the following passwords from the options menu to activate different features.

Access Ford Indigo car—LILZIP
Access Monolithic Studios track—SHOTME
Upgrade all cars to Pioneer engines—POWRUP

Secret Vehicles

Each of the following passwords will give you access to a secret vehicle, but they're different from the Ford Indigo code (above) because you don't get to choose the secret vehicles from the car select menu. Instead, pick any car and set up all of the other race options. Finally, go to the options menu and enter one of the following passwords, then go immediately to the "Race" option at the main menu, and you'll start the race with the secret vehicle you picked.

Army Truck—ARMYME
Volkswagon Beetle—BEETME
BMW—BMRME
Mercedes Benz—BNZME
Volkswagon Bug—BUGME
School Bus—BUSME
Citroen—CITME
Shipping Crate—CRATME
Pick-up Truck—JEPME
Landcruiser—LCME
Stretch Limousine—LIMOME
Log—LOGME
Mazda Miata—MAZME
Outhouse—OUTHME
Luxury Sedan—QUATME
Semi-Truck—SEMIME
Army Truck II—SNOWME
Newsstand—STDAME
Covered Newsstand—STDBME
Souvenir Stand—STDCME
Monolithic Studios Tram—TRAMME
Tyrannosaurus Rex—TREXME
Van—VANME
Volvo Station Wagon—VOVME
Covered Wagon—WAGOME
Jeep Wrangler—YJME

To give Player 2 a secret vehicle, just change the last letters of any of these codes from "ME" to "U". For example, if you want to play in two player mode with two army trucks, enter the password "ARMYMU", then enter the password "ARMYU", then start the game.

NEED FOR SPEED III: HOT PURSUIT

Cheat Codes

Choose "Options" from the Game Setup menu, then access the "User Name" option and enter one of the following cheat codes as your user name to unlock different features.

Empire City Bonus Track—MCITYZ
AutoCross Hidden Track—XCNTRY
Caverns Hidden Track—XCAVR
The Room Hidden Track—PLAYTM
Scorpio 7 Hidden Track—GLDFSH
Space Race Hidden Track—MNBEAM
Activate Jaguar XJR-15—LJAGX
Activate Mercedes Benz CLK GTR—AMGMR
C
Activate El Nino—ROCKET
All cars and bonus tracks (not hidden tracks)—SPOILT
All Camera Views—SEFALL

Speed and Language Codes

First, make your selections at the Game Setup, Track, Player Car and Opponents screens as usual. Once you arrive at the final Race screen, press the **START** button. Immediately after pressing **START** let go and press the appropriate button combination (i.e. **Up + R1+ R2**). You must keep these buttons held down until the loading screen appears in order for the codes to work.

Slow the game down by 20%—**Up + ↑ + ↑**
Cops Speak With Different Accent—**Up + R1 + L2**
Cops Speak in German—**Up + R2 + L1**
Cops Speak in Spanish—**Down + R2 + L1**
Cops Speak in Italian—**Left + R2 + L1**
Cops Speak in French—**Right + R2 + L1**

NEED FOR SPEED: HIGH STAKES

Secret Vehicles

Enter any of the following passcodes as your user name to unlock the corresponding vehicle.

HOTROD—Unlocks the Titan
FLASH—Unlocks the Phantom
WHIRLY—Unlocks the Police Helicopter

NEED FOR SPEED: RALLY

Cheat Codes

Watch the game's loading sequence carefully, when you see the Infogrames logo begin to appear on a white background, quickly press **Up, Down**, then immediately hold the ○ button and press ○. You should see the words "LOCK OFF" in green letters right in the middle of the screen, this allows you to access all of the tracks in Arcade or Championship mode. As soon as you see the words "LOCK OFF," if you release the ○ and ○ buttons immediately you can enter any or all of the additional codes shown below; these buttons must be held down before the Infogrames logo is colored in and you must continue to hold them until the memory card message appears.

- Hold **L1** and the words "TIME OFF" will appear, now the race won't end if the timer runs out in Arcade mode.
- Hold **L2** and the words "NARROW ON" will appear, now the tracks will be more narrow in Arcade mode.
- Press **Left**, then press and continue to hold **R2**, the words "RESTART ON" will appear. This adds a "Restart" option to the "Pause" menu in both Arcade and Championship modes, allowing you to restart a race if something goes wrong.
- Press **Left**, then **Right**, the words "FULL DEBUG" will appear. Now you can see the programmers' debugging data on the screen and in a new "Pause" menu option called "Memory." Note: You can't use the "Restart" option if you enter this code.

NFL BLITZ

Secret Characters

At the start of the game, when the "Enter name for record keeping?" prompt appears, choose "Yes" and enter one of the following names and PIN numbers to play as a secret character.

TURME—0322
SAL—0201
APPLE—6660
JENIFR—3333
LUIS—3333
DANIEL—0604
JASON—3141
ROOT—6000
BRAIN—1111
GENTL—1111
RAIDEN—3691
ROOT—6000
SHNOK—8337
SKULL—1111
THUG—1111
FORDEN—1111
DAVID—3456
AZPOD—4777
FRANC—1221
JUAN—6521
BERT—8735
JOVE—6644
AUBREY—6666
ALLEN—7911
BYRON—1969
FRANZ—8421
BRIAN—2221

Name Record Codes

Enter these names and PIN numbers as described above. They won't reveal secret characters with special heads, but they will allow you to play with the nonwinloss records and individual stats of some of the people on the high score tables.

MIKE—3333
CALEB—0916
BYRON—1111
GRINCH—0222
GUIDO—6765

Secret Codes

At the match up screen just before the game starts—while the announcer is saying "Today's match up," etc.—enter the following codes using the Turbo, Jump and Pass buttons followed by a direction on the D-pad. For example, to activate the "Team Big Players" code (1-4-1-Right) press Turbo once, Jump four times, Pass once, then press **Right**. A message will appear to confirm each code. Note: Some codes will not work in a two-player game unless both players enter the same code.

Power-up Blockers—3-1-2-Left
Power-up Speed—4-0-4-Left
Power-up Teammates—2-3-3-Up
Power-up Defense—4-2-1-Up
Power-up Offense—3-1-2-Up
Infinite Turbo—5-1-4-Up
Fast Turbo Running—0-3-2-Left
Super Field Goals—1-2-3-Left
Super Blitz—4-4-4-Up
Super Blitzing—0-4-5-Up
Hyper Blitz—5-5-5-Up
Fast Passes—2-5-0-Left
Super Passing—4-2-3-Right
Unlimited Throw Distances—2-2-3-Right
No First Downs—2-1-0-Up
No Interceptions—3-4-4-Up
No Punting—1-5-1-Up
Allow Stepping Out of Bounds—2-1-1-Left
No Play Selection—1-1-5-Left
Late Hits—0-1-0-Up
Turn Off Stadium—5-0-0-Left
Tournament Mode—1-1-1-Down
Clear Tournament Mode—1-1-1-Up
Show Field Goal %—0-0-1-Down
No Random Fumbles—4-2-3-Down
No CPU Assistance—0-2-1-Down
Smart CPU Opponent—3-1-4-Down
Invisible—4-3-3-Up
Hide Receiver Name—1-0-2-Right
Unidentified Ball Carrier—5-2-2-Down
Invisible Receiver Highlight—3-3-3-Left
Big Football—0-5-0-Down
Big Head—2-0-0-Right
Huge Head—0-4-0-Up
No Head—3-2-1-Left
Team Big Heads—2-0-3-Right
Headless Team—1-2-3-Right
Team Tiny Players—3-1-0-Right
Team Big Players—1-4-1-Right
Show More Field—0-2-1-Right
Night Game—2-2-2-Right
Weather Rain—5-5-5-Right
Weather Snow—5-2-5-Down
Weather Clear—2-1-2-Left

NFL GAMEDAY

Cheat Passwords

To enter any of the following passwords, choose "Options" at the main menu, then press the **SELECT** button to access the memory card screen. Press **SELECT** again to enter a password. (Note that all of the following

codes use capital letters.) After all of the letters are in, press **SELECT**. If you've entered the code correctly, the screen will display the password in big yellow letters on a greenish background.

OFFENSE—Gives you a high-powered offense
DEFENSE—Gives you a high-powered defense
JUICE—Gives you a more powerful "speed burst" from the button when running
STICKUM—Just like Freddy Biletnikoff, you be able to catch passes easier and hang on to them when you get hit
BIG BOYS—Makes the linemen look bigger
CANNON ARM—Lets your quarterback throw farther
STEROIDS—Players fly farther when hit
CRUNCH TIME—Injuries happen more frequently
PICK CITY—Interceptions are easier
SKELETON—Lets you play with two secret skeleton teams

In addition to these cheats, we know of five other passwords that are accepted by the game, but don't have an obvious effect. They are as follows.

MAYHEM
URNOTREDE
EEGGCODE13
EEGGCODE14
EEGGCODE15

NFL GAMEDAY 97

Easter Egg Codes

At the Preseason or Season menu—where it says "Start Game/Roster/Options" etc.—press **L1, R1, L2, R2**. A secret "Easter Egg" menu will appear. Choose "Add Entry" and press then use the button to enter any of the cheat passwords shown below for different effects. The codes must be entered exactly as shown, including the spaces.

ASSASSIN—Increased injuries
ATOMIC BOMB—Hard hits cause explosions
BAZOOKA—Gives the quarterback a stronger arm
BIG GIRLS—Cheerleaders are bigger
BIG STARS—Star players are bigger
BLASTERS—Receivers are more likely to drop passes when hit
BLIND REF—No "pass interference" or "personal foul" calls
BLIZZARD—Choosing "Snow" conditions causes a blizzard
BO KNOWS—Speed bursts are more powerful
BRITTLE—Players are more likely to be injured
BROADWAY JOE—Makes the quarterback slower but more accurate
BUSY REF—More frequent penalties
BUTKAS—Tough high-hitting defense
CREDITS—See the game's credits
CRUNCHY—Noises are louder
DARK NIGHT—Nights during a night game
DEFENSE—Defense is improved
DEMPSEY—Placekickers have longer field goal range
DERVISH—Spin moves are more effective
DOC—Less frequent injuries
ELECTRIC FB—Players vibrate like the old Tudor Electric Football games
EQUALIZER—All players skills are nearly equal
FLEA CIRCUS—Tiny, squeaky players
FRIDGE—Extra-wide players
FROG—Players can jump higher
GB SPEED—Increased game speed
GD CHALLENGE—Extra difficulty
GENIUS—Smarter computer opponent
GLOVES—Receivers have better hands
GOLIATH—Giant players
HANG TIME—Punts have better hang time
HATCHET—Stiff-arms is more effective
HOGS—Better offensive line
HOME COOKING—Home team gets no "Pass Interference" or "Personal Foul" calls
ICE SKATES—Slippery field
IDIOT—Computer opponent is dumber
INFAMOUS POP UPS—Receivers lose the ball more easily
JUGGLER—Receivers juggle the ball
JUICE—Speed bursts are quicker
KARATE—Stiff-arm, forearm and swim moves are improved
KRAIG—More frequent fumbles
LONG JUMP—Players can dive farther
LOUD MOUTH—Announcer is extra loud
MANDARICH—Weak offensive line
NO TIME—No game clock
NYSE—Better swim moves
OFFENSE—Improved offense
OUCH—Hard hits flip players high
PANCAKE—Blocks don't hang players up
PINBALL—Players bounce off each other easier
PISTON—Stiff-arm is more powerful
REJECTION—Defense can jump higher
SAYERS—Defenders dive from farther away
SCRAMBLER—Quarterback can avoid sacks better
SHOUT—Crowd is louder
SLO MO—Decreased game speed
SQUALL—Choosing "Rain" conditions causes harder rain
STEROIDS—Players recover from special moves quicker
STRETCH—More one handed catches
TEMPEST—Choosing "Rain" conditions causes darkness
TIGHT COVER—Better coverage of receivers
TOAST—Sloppy coverage of receivers
TORRETA—Quarterback throws long passes
TWISTER—Choosing "Wind" conditions causes extra strong wind

NFL GAMEDAY 98

Easter Eggs Passwords

Go to the options menu and select "Easter Eggs". Choose "Add Entry" and press then use the button to enter the passwords below for the desired effect. The codes must be entered exactly as shown, including the spaces.

BIG FOOT—The kicker's legs are stronger
BLIND REF—Less penalty calls
BUSY REF—More penalty calls
CREDITS—View credits
EQUAL TEAMS—Both teams have the same stats
FREE DRILL—Players are faster
FLEA CIRCUS—Players are tiny
GD CHALLENGE—Increased difficulty
GLOVES—Receivers have better hands
HORSEMEN—Players have no heads
HUMONGOUS—Giant players with monstrous voices
JUICE—Speed bursts are better
LEECH—Defensive backs have better coverage
LOOK Ma—Players have no hands
LOUD MOUTH—Commentator is louder
MCMAHON—All players are Jim McMahon?
NYSE—Swim moves are better
QUIET CROWD—Crowd noise is softer
STRETCH—Receivers stretch out more for catches
THIN AIR—Ball travels higher when kicked
TOAST—Burning defensive backs is easier
VIRTUAL POLYGONS—Players are flat
WATERY AI—Computer opponent's intelligence is reduced

NFL GAMEDAY 99

"Easter Egg" Codes

Choose "Easter Eggs" from the options menu, choose "Add Entry" and enter any of the passcodes below for different effects. The codes must be entered exactly as shown, including the spaces.

BIG BALLS—Big football
BIG HITS—Hits sound more powerful
BLINDERS—No penalties
BOBO—All players are named Bobo
BUNYON—Big players
COFFEE BREAK—Extra speed
CON MAN—Computer opponent hides pass coverage
CPU SCORES—Computer-control ed players are faster
CPU STUFFS—Computer team has stronger, faster offense line
CREDITS—See the credits
DAVIS—Faster running back
EGG HEAD—No stamina, more fatigue injuries
EURO LEAGUE—All players have European last names
EVEN TEAMS—All players are created equal
FLEA CIRCUS—Tiny players
GD CHALLENGE—Extra difficulty setting
GRUDGE MATCH—Red zone is red, end zone is checkered, field goals are invisible
HAMSTRUNG—More hamstring injuries
HANGTIME—Punts have longer hang time
HOOPS—All players are named after basket ball players
HOT SHOT—Computer-controlled players celebrate in the field
ITS IN THE FPS—Game's "frame rate" changes constantly
MIND READER—Computer opponent knows which play you've called
PLAYING CARDS—Flat players
POP WARNER—Smaller, faster players
PRESIDENTS—All players are named after Presidents
PRIME TIME—Computer opponent makes big plays
PUPPETS—Players are controlled by string like puppets
RED ZONE—All players are named after programmers
ROCKET MAN—Ball carrier can use speed bursts
SLIDESHOW—See cheerleaders after a game
SKELETON—Play as skeleton team
SPORTS—All players are named after the game's developers
STAMINA—More endurance
STEEL LEG—Longer field goals
STICKEM—Fewer dropped passes
SWIMMERS—Improved "swim" move
TELE TUMMY—Players have TV sets in their stomachs
WEAK—Players become fatigued more quickly

NFL QUARTERBACK CLUB 97

Cheat Codes

At the main menu, choose "Play", then select a "Preseason" game. When the team-select menu appears, enter any of the following codes to get different cheats and tricks in effect.

Random Mode—L1, L1, L1, R1, L1, L1
Fumbles—L1, L1, L1, L2, L1, L1
No Fumbles—L1, L1, L1, R2, L1, L1
Constant Turbo—L1, L1, [illegible], L1, [illegible]
Crappy Team—L1, L1, [illegible], R2, L1, [illegible]
Big Players—L1, L1, R1, [illegible], L1, R1
Small Players—L1, L1, R1, R1, L1, R1
Shadow Players—L1, L1, R1, L2, L1, R1
Long Range (allow 100-yard throws and kicks)—L1, L1, R1, R2, L1, R1
Super Slow Motion—L1, L1, L2, R1, L1, L2
Super Fast Game—L1, L1, L2, L2, L1, L2
Super Team—L1, L1, R2, [illegible], L1, R2
Super Slippery—L1, L1, R2, R1, L1, R2
Short, Fat Players—L1, [illegible], R1, [illegible], L1, R1
Tall, Skinny Players—L1, [illegible], R1, R1, L1, R1
Eight Downs per Series—L1, [illegible], L2, [illegible], L1, L2

Activate All Possible In Game Cheats—L1, L1, R2, R2, L1, R1
Secret Teams

At the team select menu, press L2, [illegible], R2, R2, [illegible], R2. This code adds over 100 secret teams to the available choices.

NFL XTREME

Cheat Codes

Choose "Rosters" from the main menu, then access the "Create Free Agent" option and create a player with one of the following names to unlock secret features. Note: You must change at least one of the created player's default settings or else the player will not be added to the free agent pool.

- Name the player "BIGHEAD BOBBY" to give all players big heads
- Name the player "COINHEAD CORNEY" to make the players' heads two-dimensional
- Name the player "LAMEBOY LENNY" to change the player animation
- Name the player "GEORGE GIRAFFE" to give all players long necks
- Name the player "BIG BEN" to play with much bigger players
- Name the player "TINY TOM" to play with much smaller players
- Name the player "MONKEY MICKEY" to give all players long arms
- Name the player "SHRIMPY SEAN" to give all players short arms

NHL 96

Secret Codes

Choose "Options" from the main menu, then use the "Password" option to enter any of the following cheat codes:

BIGBIG—Big players
BRAINY—Big heads
NHLKIDS—Small players
STANLEY—See the Stanley Cup video sequence
PLAYTIME—Small players with big heads and big goalies with huge heads
EAEAO—Enable EA Blades team
FREEEA—Include EA Players in free agent list
3RD—3rd Jersey (for teams with 3rd jerseys)

NHL 96

Passwords

Enter the "Rules and Options" menu and select Options. Access the Passwords screen and enter any of the following passwords for different effects:

3RD—Sunday jerseys for some teams
EAEAO—Play as the EA Blades
FREEEA—Programmers in free agent list
BRAINY—Big head mode
BIGBIG—Giant players
NHLKIDS—Small players
PLAYTIME—Small players and large goalies
PULLED—No goalies
SPEED—Fast game play
SPEEDY—Really fast game play
VICTORY or STANLEY—Stanley Cup movie
MON DET, BOS, etc.—Enter the first three letters of a city's name to see the stadium movie

NHL PRO 97

Secret Character

Enter the initials "G_H" (that's a space in the middle) with the date March 31 to play as "Mr. Hockey" Hall-of-Famer Gordie Howe on the Detroit Red Wings.

NIGHTMARE FEATURES

Cheat Password

Choose "Enter Password" from the main menu and enter the following code: ← ↑ [illegible], ↓ [illegible], ↓. Next, choose "Start Game", a cheat menu will appear. Turn the "Unlimited" option on to play with infinite continues, you can also choose to play as a monster or start on any level.

NO ONE CAN STOP MR DOMINO

Secret Characters

To unlock Bruce as a playable character, just beat the game with either Mr. or Miss Domino. To unlock Pierre, you must achieve a score that the game considers to be "the best in the country" in all six stages. To unlock the alien domino named D▲M●?O, you must achieve a score that the game considers to be "the best in the USA" in all six stages. These rankings show up each time you clear a stage, unfortunately, this information is not preserved at the high-score table, so you'll have to remember what your rankings were in each stage. The rankings, in order from lowest to best, are as follows: Town, City, County, Country, USA, World, Earth, Universe

NUCLEAR STRIKE

Stage Passwords

Level 1 Delta—JUNGLEWAR
Level 2 Island—CUTTHROATS
Level 3 Peace 1—COUNTDOWN
Level 4 Peace 2—PLUTONIUM
Level 5 DMZ—PUSAN
Level 6 Fortress—ARMAGEDDON
Bonus Level: Lightning—LIGHTNING

O

ODT

Cheat Codes

Each of these codes can be entered while the game is paused.

50 lives—[illegible], Up, Right, SELECT
Refill energy—Left, Right, Left, Right
Refill ammo—Left, Right, Up, Down, [illegible]
Refill mana—Left, Right, Left, Right
Weapon powerup—R1, L1, R2, L2, Left, Right, Up, Down
Raise abilities by 10%—[illegible], [illegible], SELECT, Left
Fill experience gauge—[illegible], L1, L2, R1, SELECT
Raise each spell 1 level—Down, [illegible], SELECT, L1, R1, SELECT
Toggle monsters' energy bars—[illegible]

ODDWORLD ABE'S ODDYSEE

Level and Movie Select

Enter these codes at the main menu:

- Level Select—Hold **R1** and press Down, Right, Left, Right, [illegible], [illegible], [illegible], [illegible], Right, Left
- Movie Select—Hold **R1** and press Up, Left, Right, [illegible], [illegible], [illegible], Right, Left, Up, Right

Green Farts—Hold **R1** and press Up, Left, Right, [illegible], [illegible]. Now every time you fart using Gamespeak, you'll see green gas.

ODDWORLD ABE'S ODDYSEE

Checkpoint Skip

At any point in the game, hold **R1** and press [illegible], [illegible], [illegible], [illegible]. You will skip to the next Checkpoint. Note that you will skip all the Mudokons in between and they will be considered "dead."

Stage Select

At the main menu, hold the **R1** button and press Down, Up, Left, Right, [illegible], [illegible], Down, Up, Left, Right

Video Scene Select

At the main menu, hold the **R1** button and press Up, Down, Left, Right, [illegible], [illegible], Up, Down, Left, Right

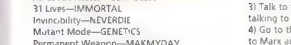
OGRE BATTLE

Secret Level

Select "New Game" and enter your name as "FIRESEAL" After the opening sequence move the cursor along the map until you find "Dragon's Heaven."

Sound Test

Enter your name as "MUSICON" and you'll be able to access a sound test menu



PARAPPA THE RAPPER

Cheat Passwords

All Levels Access—GETACCESS
31 Lives—IMMORTAL
Invincibility—NEVERDIE
Mutant Mode—GENETICS
Permanent Weapon—MAKMYDAY
Access to Bonus Levels—SKATBORD
Full Health—HORMONES
Camera Roll—GONAHUR
Regenerating Monsters—JUSTKIDN
Strange Textures—ACIDDUDE

PARAPPA THE RAPPER

Rapping Tips

• If you hold one of the action buttons down, then press another one, the word that's associated with the first button will come out automatic ally as soon as you take your finger off the second button Try this at the beginning of Stage 1, Lesson 3 While holding the button, press and release the button repeatedly in a steady pattern Parappa should say "Kick, Punch, Kick, Punch, Kick, Punch" and so on, even though you're not pressing the ("Kick") button more than once This trick also doubles your speed, instead of getting one word for each button press, you're effectively getting two Use this technique when you're "Rappin' Cool!" for lots of extra words and bonus points

• One of the game's best-kept secrets is that it's possible to use the D-pad to change the order of the words that come out of Parappa's mouth This only applies in lessons or stages where more than one word is assigned to a single button, for example, during Lesson 5 in Stage 3, you say, "I have never sold everything, everything" using only the button If you hold **Left** on the D-pad and press one of the buttons, it will "reset" the list of words that are associated with that button to the first word in the series Similarly, if you hold **Right** on the D-pad while you're in the middle of that series of words, it will "hold" that word and let you repeat it as many times as you wish; when you release **Right**, you can continue with the rest of the series of words that are assigned to that button Depending on when you apply the D-pad, you can make Parappa say, "I have never, I have never sold everything" or even "I have never, never never sold everything" This is an important trick not only does it make it easier to break the "Cool!" barrier in certain lessons, but if you use this method to mix up your raps when you're freestyling in "Cool!" mode, you'll earn more points!

PGA PERFORMANCE

Secret Vehicles

At the Garage Select menu, enter the following code

1) Highlight "Garage A", hold the **L1** button and press
2) Highlight "Garage B", hold the **L1** button and press
3) Highlight "Garage C", hold **L1** + **R1** and press

If you did it correctly, you'll be sent back to the previous menu. Now choose "Car Select" again and you'll find a new garage called "Special". Inside are a bus, a truck, a McLaren F1 and a scooter. You'll also find three new cars in Garage D

Custom Cars

At the Garage Select menu, you can change certain cars by holding the button as follows

• Highlight "Garage A", hold and press, now Car-A03, a convertible, has its top down
• Highlight "Garage B", hold and press, now Car-B04 has streamlined headlights and six new colors to choose from
• Highlight "Garage C", hold and press, now Car-C06 has a sunroof

Just for fun, while in any garage you can turn a car's blinkers on if you hold **L1** and press **R1**

PHASE 1 / SEASON

Passwords

Garden Moon—
Forest Moon—
Desert Moon—
Proteus Moon—

PITFALL

Extra Character

To add the character named Chris to your party, follow these steps

1) Talk to the teacher in the room north of the entrance/exit The teacher will talk about a student going in and out of a sealed classroom on the 2nd floor
2) Check out the room on the 2nd floor
3) Talk to the student in Classroom 2-1 (the one talking to Mark)
4) Go to the casino in Joy Street Mall and talk to Mark and his friends
5) Go to the abandoned factory where you'll meet Chris
6) Go to the Yin & Yan in Joy Street Mall and talk to Chris' mother When she asks if you know her son Chris, answer "Yes" When she asks if you will be friends with him, answer "OK
7) Meet Chris in the roadblock in front of the Sebec building (after the word changes)
8) Don't allow Brad, Ellen or Alana into your party
9) After the school sifts in the "Idea" Mary's world, Chris will join your party

"Good" Ending

To see the game's best ending sequence, you must give specific answers to Mae when you talk to her at the Lost Forest in order to get the compact Here are the proper responses

1) "If I stay here I'll be safe!"—Stop!
2) "Why did you guys fight?" For everyone
3) "Why do you live?"—For finding the answer

PITFALL

Stage Passwords

Level 2—METROPOLIS
Level 3—DEEPDARK
Level 4—TEMPLEME
Level 5—HOTROCKS
Level 6—GOINGDOWN
Level 7 WOWTHATSHOT
Kryll Thru ar Boss BIGWORMGUY
Level 8—JAILBREAK
Level 9—THUNDERDOME
Level 10—MAGICGARDEN
Level 11—SPOOKY MESAS

Cheat Passwords

Floating Harry—ZEROGHARRY
Big Head Mode BIGHEADHARRY
Skinny Harry—ZDHARRY
See Credits—CREDITS
99 Lives—STEVECRANEME
See All Movies—PLAYMOVIES
See All Comics—PITFALLCOMIC
Disable Witty Banter STOPTALKING
Get an extra 10 lives in the next game—GIVEME_FE
Access Original Pitfall!—CRANESBABY
Note Each of the following codes works during the original Pitfall! game

• Programmer's Head—Press **R1** + **R2**
• Baby (Elvira) Head—Press + **R1**
• Croc Talk—Press **R1** + when there are crocodiles on the screen one of them will say, "Hi, mom!"
• Infinite Lives—Press **L1** + **L2**

[illegible]

Refill Health / Ammo

While in Foot mode, press + **L2** to do a backflip While you're in the air, press **Down** + + **R2** to refill your health meter or **Right** + + to refill weapon ammo

Access All Weapons

During the game, press + **SELECT** to view the map and press **Left** to rotate the map until your character arrow is pointing at you Next press **START**, while the arrow is rotating back, press **L1** + + + . Press **SELECT** to exit the map mode and you should have all of the weapons in your inventory

Invincibility

You must have the drill weapon in your inventory for this cheat to work Press to call up the weapons menu, highlight the frying pan and press two more times, you should be back at the weapons menu Now press + **R1** and release them as soon as you see the number 999 in your health meter, this indicates that you are invincible

Stage Select

At the main menu, press **L1** + **L2** + **R1** + **R2** + **Up** and release Press to start a new game, when the difficulty select menu appears, press **L1** + **L2** + **R1** + **R2** + **Down** and release The stage select menu will appear after you choose a difficulty setting

See the Ending

Press at the main menu to enter the Load Game screen Press **Right** + , then , then **Left** + , then You'll warp to the ending sequence

Fall Through the Floor

In Jet Pack mode, stand over any dead enemy and press to call up the weapons menu. Now hold **L1** and point the D-pad diagonally **Down/Right** If you're not on the lowest level of the current stage, you'll fall through the floor

Fart Trick

Press at the main menu to enter the Load Game screen. Press **L1** + **L2** + **R1** + **R2**, then exit the Load Game screen and start a game Now the "butt" creatures will make farting sounds

POOL HUSTLER

Secret Game Mode

At the title screen, while the words "Press Start" are flashing—press **Up Up Down Down**, , , , , **Left**, **Right**, , , ; you'll hear a signal to confirm You'll find a new option called "Bowlards" at the main menu, it's a billiards game that's scored like bowling

[illegible]

Hidden Character Sparrow

At the title screen, press , **Right**, , **Up**, , **Left**, , **Down**, , **Down**, , **Left**, , **Up**, , **Right** **SELECT**, you'll hear a bell to confirm Now start the game At the character-select screen, highlight Commandant and press **SELECT** to find Sparrow

Hidden Character Gorgon

At the title screen, press **L1**, **L1**, **L2**, **R2**, **R2**, **R1**, , **Down**, , **Up**, **SELECT**, you'll hear a bell to confirm Now start the game At the character-select screen, highlight Orange and press **SELECT** to find Gorgon

Hidden Character Salhe

At the title screen, press **Up**, **Down**, **Left**, **Right**, , , , , **L1**, **R1**, **L2**, **R2**, **SELECT**, you'll hear a bell to confirm Now start the game At the character-select screen, highlight El Temblor and press **SELECT** to find Salhe

[illegible]

Secret Cheats

Note To enter a cheat code, press **START** to pause the game, then highlight "Sound Volume" at the "pause" menu. Now enter one of the codes shown below, the word "Cheater!" will appear at the top of the screen if you've done it right. Some of the codes only have temporary effects and will wear off after a few minutes

• "Cloak" Stealth Mode Hold , tap , , , release , hold , tap , , release
• Extra Speed—Hold **Up**, tap , , , release **Down**
Up, hold **Down**, tap , , , release **Down**
• Shield—Hold **Right**, tap , , , , release **Right**, hold **Left**, tap , , , , release **Left**
• Refill Health—Hold , tap , , , release , hold , tap , , , release
• Refill Ammo—Hold , tap , release , hold , tap , release , hold , tap , release , hold , tap , release
• Skip to end of current level—Tap , **Up**, **Down**, **Up**, hold , tap , release , hold , tap , release

[illegible]

Cheat Passwords

GOANYWHERE Enable level select
GREASEDDEKS—Slippery board
JELLYJELLY—Jelly mode
TOPSYTURVY—Upside down mode
WALKONMOON Low gravity
DONDACHAOS—Invincibility
DONTDIONME—Nine lives
NLILLIPUT—Big characters
SIZOFANANT Small characters
DEKPOWERUP—Faster Dek

[illegible]

Level Select

Highlight either *R-Type* or *R-Type II* at the title screen, quickly press **L2** ten times, then **R2** ten times, you'll hear a sound to confirm Now start the game and press **START** to pause, you can choose any stage with the stage-select option at the pause menu

Increase Speed

Pause the game, hold **L2** and press **Right**, **Up**, **Right**, **Up**, **Down**, **Left**, **Down**, **Left**,

Decrease Speed

Pause the game, hold **L2** and press **Right**, **Up**, **Right**, **Up**, **Down**, **Left**, **Down**, **Left**,

RACING [illegible]

Mirror Mode

At the Car Select menu, highlight "Race Start," hold **L1** + **R1** and press **START** and continue to hold all three buttons down When the race starts, all of the graphics will be horizontally reversed

Custom Logo Colors

At the Team Logo design screen, highlight any color on the color pallette, hold **L1** + **L2** + **R1** + **R2** and press **SELECT**, you'll see three new menu items that control the amount of red, green and blue pigment in each color To custom ze one of the default colors in the pallette, highlight it, press **Up** or **Down** to highlight the red, green or blue pigment box, then hold the **R1** or **R2** button and press **Up** or **Down** to adjust the amount of pigment you'd like to have mixed into the final color With the RGB boxes on the screen, press **SELECT** repeatedly to toggle the guide markers in the small paint window, including a new "cross" marker which helps you to line up elements in the box

[illegible]

Mission Select

Choose "Difficulty" at the "Settings" menu, then, at the Difficulty menu, hold **L1** + **L2** + **R1** + **R2** and press **START** A Mission Select menu will appear Note that this is not the same as a stage select, choose Mission 2 or 3 and the game's difficulty will increase as if you'd finished all of the stages once or twice

[illegible]

Cheat Codes

Choose "Season" mode and select "New Season" When the "Enter Name for Season" screen appears, enter one of the following names to get different effects. Once the code is in place, you can back out of Season mode with the button and use the codes in any race mode

Access "Veteran" mode—vet me
Access "Pro" mode—im a pro
Access all cars, trucks and tracks—weeeo
No viscous friction (mud, water, etc don't slow the car down)—novisc
No collisions with other vehicles—banza
Double the normal gravity—stone
1/2 normal gravity—float
3/4 normal gravity feather
Reduce gravity—radavid
Car wheels can turn 90 degrees—spinner
Cars with no wheels—no wheels
Wheels with no cars—wheels
Fat tires—fat tires

[illegible]

Secret Characters

Choose "Password" from the main menu and enter any of the following codes to unlock extra characters

5 M 1 4 N—Unlock George
5 4 V R 5—Unlock Lizzie
L V P V 5—Unlock Ralph
N O T 3 T—Unlock Mysticus
B 1 G 4 _—Unlock Purple Mysticus
5 R Y 3 D—Unlock Noobus

Note that you can only have one of the three alien characters unlocked at any given time

Cheat Menu

Enter the password "B V G G Y", then access the Options menu, you'll find a new "Cheats" option that allows you to start on any stage with as many as 100 lives, it also has sound effects and movie test options

[illegible]

Stage Skip

Choose "Options" at the title screen, select the key icon and enter the password "HOUSE" Now start the game and you'll see the name of the current stage displayed on the screen To jump to a different stage, tap the **R1** button to change the name of the stage, then hold the **R1** button down until you warp to the stage you chose To skip to a different room within a stage, tap the **R2** button to change the room number, then hold the **R2** button down until you warp to the room you chose

RAYMAN

Infinite Continues
When you lose your last life and the Game Over/Continue screen appears, press **Up, Down, Right, Left**. (Note: This only works if the number of continues remaining is three or less.) If you've done it correctly, you'll see your continue counter jump to 10. Repeat this code to reset the counter to 10 whenever you're running low on continues.

Picture-in-Picture
During the game, press **START** to pause, then hold the **R2** button down and press ○, ○, **Left**, ○, ○. A duplicate, moving image of the TV screen will appear in a window at the top of the normal screen. To remove the picture-in-picture window, just enter the code again.

Full Power-Up + 99 Lives
Press the **START** button to pause the game then enter the following code carefully. Press and continue to hold **L2, R1, L1**, then **R2**, then release the buttons in this order: **L1, L2, R2, R1**. Next, press and release ○, then press and continue to hold **Left**, ○, ○, then ○. Finally, release the buttons in the following order: **Left**, ○, ○.

RAYSTORM

Free Play Mode
When the words "Press Start Button" appear at the title screen, hold **L1 + L2 + R1 + R2** and press **START**, when the main menu appears, continue to hold **L1 + L2 + R1 + R2** and press **Up** seven times, then **Down**, then **Up** four times, then **START**, you'll hear a voice say, "Limiter released" and you should now be at the "Option" menu. Choose "Configurat on" and you'll find a new "Credit Limit" option, turn it off to get infinite credits.

REBOOT

Secret Codes
Highlight "New Game" at the main menu, then enter any of the following codes, you won't hear any signal to confirm them, so press the buttons carefully. Note: You can't use the "Free Shield" and "Full Glitch Energy" codes in the same game.
- Free Shield with Every Glitch pick up—**Down, R1, Left, Right, Down, L2, R2, Left, Right, Up**
- Full Glitch Energy—**Right, L1, Up, Right, Down, L1, R1, Up, Down, Left**
- Play as Enzo—**Up, Left, Down, Left, Down, L1, R1, Right, Down, Right**
- Play as Dot Matrix—**Left, R1, Right, Up, Down, R2, L1, Right, Up, Down**

RED ASPHALT

Infinite Armor
During the game, press **START** to pause, then hold **R1 + R2** and press **Up, Left, Right, Down, Left, Up, ○, ○, ○**.

Infinite Weapons (Offensive & Defensive)
During the game, press **START** to pause, then hold **R1 + R2** and press **Left, Up, Right, Down, Left, Up, ○, ○**.

Infinite Nitros
During the game, press **START** to pause, then hold **R1 + R2** and press **Down, Down, Down, ○, ○, ○**.

Boss Cars
At the main menu, press and hold **L2**, then press **Left, Right, Down, Up, ○, ○, ○**. Now start a race with any vehicle, before the game loads, you'll get a menu that lets you choose any of the boss vehicles.

Unlimited Cash
At the main menu, press and hold **L2 + R2**, then press **Left, Left, Right, Right, ○, ○, ○**. Your cash total won't change, but you can buy anything for free.

RE-LOADED

Cheat Codes
At any time during the game, press the **START** button to pause. When the pause menu appears, hold the **L1** and **L2** buttons for approximately ten seconds; this will "lock" the red rectangular cursor in place. If you can still move the cursor up and down with the D-pad, then you need to hold the **L1** and **L2** buttons a little bit longer. After the cursor is locked up, continue to hold the **L1** and **L2** buttons and enter the following codes to add cheat options to the pause menu:
Ammo—**○, Left, Left, Left, ○, Down**. Select this option to boost your ammo.
Health—**Down, Right, Left, ○, Right, Down**. Use this option to refill your energy meter.
Power—**Left, Up, ○, ○**. This option will power-up your weapon.
Skip Level—**Left, ○, ○, Right, ○, ○, Down**. Use this option to skip the current level and start on the next stage.

Secret Character
At the character-select screen, press **L1, ○, R1, Down, Down, R1, ○, L1, L1**. You'll hear a fanfare and an evil red balloon will appear over Sister Maggie. Now you can play as Fwanx from the original *Loaded* game.

RESIDENT EVIL

Rocket Launcher
If you finish the game in less that three hours, your saved game will allow you to start a new game with an all-powerful rocket launcher, it has infinite ammunition and can destroy just about everything with one shot.

Special Key
In the room with the large mirror, there's a locked closet that seems impossible to get into. To get the special key that unlocks this door, you must finish the game with two characters rescued (e.g. if you're playing as Chris, you must have Jill and Rebecca with you when you leave the mansion, Jill must rescue Chris and Barry.) If you do this, your saved game will allow you to start a new game with the special key. Inside the closet, you can change your character's clothes.

RESIDENT EVIL 2 DIRECTOR'S CUT

Easier "Advanced" Mode
Choose "New Game" from the main menu, then highlight "Advanced" and hold **Right** on the D-pad for about four seconds, you'll see the word "Advanced" turn green. Now start the game in "Advanced" mode and you'll find that it's slightly easier than usual.

RESIDENT EVIL PREVIEW DEMO DISC

"Rookie" Mode
Highlight "New Game" at the main menu and hold **Right** on the D-pad for about four seconds, a top-secret difficulty select option will appear, allowing you to play the game in the slightly easier "Rookie" mode.

RESIDENT EVIL 2

Secret Photo
In the S.T.A.R.S. office, check Wesker's desk—it's the one right in front of the S.T.A.R.S. logo. You'll get a message that says, "It's trashed. Someone must have searched the desk. ." Continue to check this desk over and over again, on the 50th try, you will obtain a film. Take the film to the darkroom to develop it and you will get to see a secret photo of Rebecca from the original *Resident Evil*.

Alternate Clothes
Start a game in Normal Mode and go through the city area (including the gun store and the bus) without picking up any items. If you go to the alley by the stairs in the R.P.D. lot, you will meet a very special zombie: It's Brad Vickers, the helicopter pilot from the original *Resident Evil*. Enter the police department and get the rifle/grenade launcher from the S.T.A.R.S. room, then go back out and kill Brad (you can't take him down with your normal gun). Next, check his body, you'll find a special key. This key opens the locker in the darkroom, if you open it, you will be able to change into a different set of clothing at any time.

Shoot the Camera
Go to the outside area in the basement where the two dogs jump down from the fence, stand with your back facing the manhole and walk forward until the camera angle changes. Now draw your rifle and shoot; "bullet holes" will appear on your TV screen!

Bonus Weapons
If you beat Scenario One with an "A" or "B" ranking and your total playing time is under two-and-a-half hours, you will get a rocket launcher with infinite ammo for your next game. If you beat Scenario Two with an "A" or "B" ranking in under three hours, you'll get a sub-machine gun with infinite ammo for your next game. If you beat Scenario Two with an "A" or "B" ranking in under two-and-a-half hours, you get both of these "infinite ammo" weapons plus a Gatling Gun, also with infinite ammo. You'll find the bonus weapons in the chest.

Secret Character: Hunk
To play as the bio-suit guy from the opening movie, you have to achieve an "A" Ranking in either Leon or Claire's Scenario Two, to do so, you must beat the scenario in under three hours without using any of the "infinite ammo" bonus weapons (see above). When you finish doing this, you will be asked to save a second time after the normal Scenario One/Scenario Two save. The saved game will say "Hunk," choose this to play as him.

Secret Character: Tofu
To play as a giant tofu, you must follow the instructions for playing as Hunk (see above). Once you've done this, you must continue playing until you have chained three sets of Scenario Ones and Scenario Twos (a total of six games). When you finish doing this, you will be asked to save an addit onal time. The saved game will say "Tofu," choose this to play as him. (Note: After you qualify for the "Hunk" save, you don't have to continue to get high rankings in order to access Tofu; just keep playing and always remember to save.)

RESIDENT EVIL 2 DUAL SHOCK VERSION

Extreme Battle Mode
Play through the game with either character and complete Scenario 2. After the credits roll, you will be rated as usual and a message will tell you that there is another mode. You will be asked to save the regular game and then it will ask you to save a second time for the Extreme Battle data. Extreme Battle mode can then be accessed by calling up the load screen and selecting the EX Battle data from the Arrange Mode menu. If you're lucky enough to have kept a Scenario 2 save on your memory card from the original Resident Evil 2, you can use that with the Dual Shock version and simply complete the game to get Extreme Battle. When you beat the first level of Extreme Battle mode, you will earn the ability to play as Ada Wong, you can play as Chris Redfield if you beat the second level.

RIDGE RACER

Extra Cars
If you earn a "perfect" in the *Galaxian* loading game by destroying all of the enemy ships before they fly away, you'll get eight extra cars to choose from.

Reverse Tracks
When you have completed the whole game—time trials and all—you'll earn the right to race on four new tracks, which are really the existing four tracks driven in the opposite direction.

Mirror Mode
When you start a race, drive forward a bit, then spin around and head back to the steel wall that says "Wrong Way". If you're going fast enough, you'll pass right through the wall to race in "Mirror Mode".

Galaxian 13
The game's toughest secret is the mysterious black car, which appears by the side of the road after you've completed the game—both forward and reverse tracks—in its entirety. If you can beat the black car by staying in front of him and allowing him to rear-end your vehicle all the way to the finish line, you can drive the car yourself and even save it on your memory card.

RIDGE RACER REVOLUTION

Extra Cars
If you earn a "perfect" in the *Galaga '88* loading game by destroying all of the enemy ships before they fly away, you'll get eight extra cars to choose from.

Buggy Mode
If you earn a "perfect" in the *Galaga '88* loading game by destroying all of the enemy ships with exactly 40 shots, you'll get the eight extra cars as described above, but all of the cars on the track will be changed into funny-looking buggies when you start the race. This is very difficult to do, but here's a cheat that makes it easier: During the *Galaga '88* game, press and hold **Down + L1 + SELECT + ○ + R1**; all of the enemy ships will be automatically destroyed with exactly one shot each.

Secret Cars
Once you place 1st in all three courses in normal race mode, three super cars will appear to race against you in the Time Trial mode as follows:
Novice—13th Racing Car
Intermediate—13th Racing Kid
Expert—White Angel
If you can beat these cars in the Time Trial mode, they will become available for you to race with in all game modes.

Spinning Mode
Choose "Time Trial", then at the main menu, highlight the "Start" box, hold the Brake button and press the Accelerator button; continue to hold both buttons down until the race starts. (You'll have to press the Accelerator twice because the Brake button will take you back to the title screen.) Now you're playing in Spinning Mode. When you reach a turn where it's possible to spin your car 360°, the words "Spinning Point" will appear on the screen. Try to spin your car around; it helps if you choose a vehicle with a low "grip" rating. When you finish the turn, a toy car will drive across the screen and show you your total points for that spin. After the race, watch the replay to see a chart that shows your score on each Spinning Point along with your total for the entire race.

RISE OF THE DRAGON

Boss Codes
Enter these cheats at the character select screen to make five different boss characters appear in a bonus box at the bottom of the screen:
Vitriol—**Right, Right, Right, Up, Up, Down, Left, Left, Down, Down**
Supervisor—**Down, Right, Down, Up, Right, Down, Left, Down, Up, Right, Up**
Assault—**Right, Up, Up, Right, Down, Right, Up, Up**
Mayhem—**Left, Right, Down, Left, Up, Left, Down, Left, Down**
Anti 8—**Up, Right, Down, Right, Right, Up, Left, Up**

RIVAL SCHOOLS

Note: The following codes work with the "Evolution" disc only.

Extra Characters
Choose "1P Game" and finish the game with any character at any difficulty setting. Once you've done this, access the box marked "Extra" at the character select screen and a hidden fighter will be selectable. Each time you finish the game this way, another character will be unlocked, there are 24 extra characters in all.

Unlock Hidden Outfits
- To play as Hinata in her underwear, finish the game with Hinata, Batsu and Kyosuke.
- To access Tiffany's school outfit, finish the game with Tiffany, Roy and Boman.
- To play as Natsu in a dress, finish the game with Natsu, Roberto and Shoma.
- To access Kyoko's Polo shirt and boxers, finish the game with Hideo and Kyoko.

Secret Mini Games
- To access Home Run Mode, finish a one-player game as Shoma at the highest difficulty setting.
- To unlock Shoot-Out mode, finish a one-player game as Roberto at the highest difficulty setting.
- To access Service mode, finish the game with Natsu at the highest difficulty setting.

Kyoko's Office
To enable Kyoko's Office of massaging, beat the game at the highest difficulty setting with Kyoko. Kyoko's Office will become available in "Extra" mode at the mode selection screen.

ROBO PIT

Arena Select
At the main menu, hold **L1 + L2 + R1 + R2** and press **SELECT**, a two-digit number will appear in the upper-right corner of the screen. Press **Right** or **Left** to choose the arena you'd like to fight in, the left digit represents the available arenas (0 through 5) and the right digit represents the time of day (0=morning, 1=dusk, 2=night).

ROBOTRON X

Instant Power-Ups
At any time during the game—not while paused—you can make power-up items appear on demand, right next to your character. Just enter one of the codes shown below; do them quickly for best results. Each code can only be used five times in each stage. Note that the codes are shown as if you are using the default configuration for a single controller; if you're using another configuration, just remember that ↑ means Fire Up, → is Fire Left, ↓ is Fire Right and ← is Fire Down.
Shield—**Down, Left, ↓, ○**
Two-Way Weapon—**Up, ↑, Up**
Three-Way Weapon—**Right, Right, →, ↑**
Four-Way Weapon—**Down, Down, Up, ○**
Pulse Wave—**Up, ○, Down, Right**
Speed Up—**Left, Left, Right, Right**
Flamethrower Weapon—**Down, Right, Down, Right**

ROGUE TRIP: VACATION 2012

Cheat Codes

During the game, hold **L1 + R1 + R2** and press **SELECT**, you'll see the words "Cheats Enabled" in the upper right corner of the screen. With that code in place, you can enter any of the following codes to get different cheats at any time (Note: These codes must be entered quickly)

Quick $10,000 Cash—Hold **R1 + R2**, press **L1, Up, Down, Up, Down**

Infinite Weapons—Hold **L1 + R1**, press **Up, Down, Up, R2**

Mega Guns Mode—Hold **L1 + R1 + R2** + ×, press **Down**

Invulnerable Mode—Hold **L1 + R1**, press **Up, Down, Left, Right**

Upgrade Weapons—Hold **L1 + R1**, press **Left, Right, Left, Right**

Note: If you hold **L1 + R1 + R2** and press **Up, Down, Left, Right**, you'll enter the "Infinite Weapons," "Mega Guns," "Invulnerable Mode" and "Upgrade Weapons" codes at the same time and the words "God Mode" will appear. Most of the above codes can be deactivated by entering the same code a second time, or hold **L1 + L2 + R1** and press **SELECT** to deactivate all cheats.

Passwords

Access the password entry screen from the options menu and enter any of the following codes to unlock special feaures:

Enable Goliath—△, **L1, R1**, **L2, L2**

Enable Nightshade—**R1, R2, L1, L1**, ×

Enable Helicopter—**L1**, , **R2**, , **R1**

Enable Alien Saucer—**R1**, , X, , **L2**

Access "Funtopia" stage (Challenge mode only)—×, ○, **L2**, ×, , **L1**

Access "The Gulch" stage (Challenge mode only)—X, , ○, **L1, L2**,

Battle Boss 1 (Challenge mode only)—○, **R2, R1**, , **L1, R2**

Battle Boss 2 (Challenge mode only)—○, , **L2, L1**,

Infinite Jump—○, , **R2**, , , **R2**

Infinite Turbo— , ×, ○, , **R1, R2**

Double Pickups—**L1, L2**, ○, **L1, R1**,

Increased Armor—**R1**, , **R1**, △, **L1**,

See *Duke Nukem: Time to Kill* movie— , ,

ROLL AWAY

Secret Codes

Each of the following codes can be entered at any time during the game (not while paused):

- Chess pattern background—**L1**, ○, **Left, Right, L2, Left, R2, R2**
- Enable motion blur—**Right**, , **L2**, , **R1**,
- Extra 30,000 points— , **Up, Down, L2, R1**, , ×, (works only once per level)
- Temporary invincibility—**Right, Down, L1, R2, R1**, ○, △,
- 30 extra seconds in Time Trial mode— , **L1**, , , , , **Down** (works only once per level)
- Warp to bonus stage— , **Up**, , **L2, L1, L2**,
- Clear screen in bonus stage—**Right**, , , **L1**,

ROSCO MCQUEEN FIREFIGHTER EXTREME

Passwords

Laundry 2—F L U F F Y

Laundry 3—S W E A T Y

Auto 1—H O T R O D

Auto 2—G R E A S E

Auto 3—B I G E N D

Harolds 1—S M E L L Y

Harolds 2—W I D E T V

Harolds 3—P I L L O W

Leisure 1—T R I C E P

Leisure 2—M O T I O N

Leisure 3—H I P H O P

Residential 1—K E N N E L

Residential 2—B A R R E L

Runaround—S P L A S H

RUSH HOUR

Cheat Codes

Enter any of the following codes when the words "Press Start" appear on the title screen, you'll hear a sound to confirm if you've entered a code correctly

Four extra High Performance cars—**Up, Left, Right**, , ○,

Bonus Track—×, **Up**, , **Down, R1, L1**

Reverse Tracks option at Track Select screen + "Reverse Championship" option—**Left**, , **R1**, ○, **L1**, **Down**

Access "Super Championship" race mode—**Right**, , **Left**, , **Up**,

SAN FRANCISCO RUSH

Secret Vehicles

Choose any vehicle, then select your transmission type with the button. When the purple "RUSH" letters appear, immediately press one of the following buttons and hold it down until the "loading" screen appears

- Hold to race in a U F O
- Hold **L1** to race in a pick-up truck
- Hold **R1** to race in a British sportster

When the race starts, you'll be driving the vehicle you chose

S C A R S

Ultimate Password

Choose "Options" at the Game Select menu, then select "Setttings" and use the **L1** and **R1** buttons to change the Password option to "A L L V I D" This code unlocks all of the game's functions, including four extra vehicles, three additional cup settings, the "Challenge" mode and the option menu's "Mirror Mode"

SHADOW MASTER

All Weapons

Begin a new game. Go forward into the first door that opens and kill the aliens inside. Once you have defeated the aliens and you are completely inside the room, press **L1 + L2 + R1 + R2** + ○ simultaneously. A red light will appear on the screen to confirm the code, you now have all of the game's weapons.

Invincibility

In the same room described above, after defeating the aliens inside, press **L1 + L2 + R1 + R2** + simultaneously. A blue light will appear to confirm the code, now you're completely invincible

Stage Select

In the same room described above, after defeating the aliens inside, press **L1 + L2 + R1 + R2** + simultaneously. A green light will appear to confirm the code. Now press **START** and exit the game, you'll find a stage-select option on the main menu

SHELLSHOCK

Cheat Menu

Access the main title screen and press **Up, Down, Left, Right, Down, Down, Right, Right**. You'll hear a piano melody and the screen will change to a photo of the game's characters with a cheat menu below. Press **Left** or **Right** at the "Starting Level" option to start at any stage, or use the other options to watch all of the full-motion video footage in the game, listen to the music and sound effects or see the credits

Invincibility

Start a game, then—as soon as you're in the tank—press **SELECT** and choose "Abort Game". When the title screen appears for the second time, press **Up, Up, Up, Down, Down, Down, Right, Right**, . You'll hear a musical signal to confirm the code. Now start the game and watch your armor gauge; it will go down when you get hit, but when it runs out it will fill right back up again

SHIPWRECKERS!

Passwords

Region 1, Level 2—Ship, Skull, Fish, Anchor, Ship, Anchor

Region 1, Level 3—Ship, Anchor, Skull, Ship, Anchor, Fish

Region 1, Level 4—Skull, Ship, Fish, Anchor, Anchor, Ship

Region 2, Level 1—Fish, Fish, Anchor, Ship, Skull, Anchor

Region 2, Level 2—Skull, Anchor, Anchor, Fish, Anchor, Ship

Region 2, Level 3—Fish, Anchor, Ship, Ship, Skull

Region 2, Level 4—Anchor, Fish, Ship, Skull, Skull, Fish

Region 3, Level 1—Ship, Skull, Skull, Fish, Anchor, Skull

Region 3, Level 2—Fish, Skull, Anchor, Fish, Skull, Fish

Region 3, Level 3—Fish, Fish, Ship, Skull, Fish, Ship

Region 3, Level 4—Ship, Anchor, Ship, Fish, Anchor, Fish

Region 4, Level 1—Skull, Skull, Anchor, Ship, Fish, Fish

Region 4, Level 2—Ship, Anchor, Skull, Fish, Fish, Anchor

Region 4, Level 3—Skull, Ship, Skull, Skull, Fish, Ship

Region 4, Level 4—Ship, Fish, Ship, Fish, Ship, Anchor

Region 5, Level 1—Anchor, Ship, Fish, Skull, Fish, Ship

Region 5, Level 2—Fish, Ship, Anchor, Skull, Ship, Fish

Region 5, Level 3—Ship, Fish, Skull, Anchor, Anchor, Skull

Region 5, Level 4—Skull, Ship, Anchor, Fish, Ship, Skull

SKELETON WARRIORS

Invincibility

At any time during the game, press **START** to pause, then press **Down**, ○, , , **Up**, . Unpause the game and you'll find that your character is semi-transparent and he cannot be hit by enemy attacks.

SKULLMONKEYS

Cheat Codes

Press **START** during the game to pause, then enter any of the following cheats while the "Paused" menu is on the screen. Note that certain power-up cheats will only work in levels where you're allowed to have that power-up, for example, the Universe Enema power-up is not introduced in the game until the Elevated Structure of Terror, so if you try to enter the "Maximum Universe Enemas" code before you reach that stage, it won't work

Maximum Bullets—**Down**, , **Up, R2, Left**, , **SELECT, SELECT**

Maximum Phart Heads—**R1, Left, Up, L1, L1**, , **Right, SELECT**

Maximum Phoenix Hands— , , **R2, Left, SELECT**, , , **Right**

Maximum Universe Enemas—**Left**, , **Right, Down**, , **SELECT, SELECT, SELECT**

Maximum Super Willies—**R1, Left**, , △, **L1**, , **R2, SELECT**

Maximum 1970s Icons—**SELECT**, ○, **Up, Left, Down, Up, Down**

Maximum Swirly Cues—**R1, Right**, , **R2, R2**, , **Right, SELECT**

Maximum of All Status Items (except 1970s icons and Swirly Qs)—**L1**, △, **Down, R1**, ○, **Right, Up, SELECT**

Shield—**R2**, , ○, **Down, Left**, , **Right, Down**

Clean "Pause" Screen—**L2, Left**, , **R2, Down**, , , **Down**

Change Klaymen's Color—**L2**, ○, ○, **Left, SELECT, L2, Up, Down**

Psycho Klaymen—**Down, Right**, , **L2, Up, Left**, , **SELECT**

Slow-Motion Mode—**L1**, , , **Left, Down, R2**, , **Left, SELECT**

Super Fast Klaymen—**Left**, , **R2**, , **R1, Down**, , **R2**

Tiny Klaymen—**R1, Left**, , , **R1, Left**, , ,

Shoot Heads Instead of Bullets—**Down**, , , **Down, Down**, , , **Right**

Skip Current Sub-Level— , **L1, L1**, , **Right**, **Down**

SLAM 'N JAM '96 FEATURING MAGIC & KAREEM

Secret Teams

At the main menu—the one that says "Exhibition Game/ New Season" etc.—press **Left, Right, Up, Down, R1, L1**, , **Down**; you'll hear a buzzer. Now immediately press **Left, Right, Up, Down, R1, L1**, , **Up**; you'll hear another buzzer. This code adds two new teams to the available list: the "Left Field" team (starring the game's designers) and the "Monsters" team

Big Head Mode

Just before the game you'll be shown two "Scouting Report" screens, one for each team. At the second screen, highlight "Continue" and press or **START**, as the screen disappears, *immediately* tap the **L1** button quickly and repeatedly until the tip-off. After the tip-off, press the **START** button to pause, then press it again to return to the game; you'll find that all of the players now have swelled heads like Shaq

Small Player Mode

As above, get to the the second "Scouting Report" screen, highlight "Continue" and press or **START**, as the screen disappears, *immediately* tap the **R1** button quickly and repeatedly until the tip-off. After the tip-off, press the **START** button to pause, then press it again to return to the game; you'll find that all of the players are now tiny like puppet-Penny.

Shot Percentage Indicator

As above, get to the the second "Scouting Report" screen, highlight "Continue" and press or **START**, as the screen disappears, *immediately* press and hold the **L1** button until the tip-off. After the tip-off, press the **START** button to pause, then press it again to return to the game. Now whenever a player takes a shot, you'll see an on-screen percentage indicator that tells you how likely the shot is to go in.

SLAMSCAPE

Invincibility

During the game, hold the **SELECT** button and press , , , , , ,

Weapon Power-Up

During the game, hold the **SELECT** button and press **Left**, , **Right**, , **Up**,

Level Passwords

Uraniumania—

Repsychler—× ○

Endless Bummer— △

Viva Los Vagrantes—○ △

Movie Passwords

Entrance to Uraniumania— ○ ○ △ △ △

Entrance to Repsychler—

Entrance to Endless Bummer—

Entrance to Viva Los Vagrantes—○ ○ ○ ×

Game Over/Death—○

Game Over/You Win—

Credits—

Exit (quit)—○ ○ ○

SMALL SOLDIERS

Cheat Passwords

—Invincibility

—All Weapons

Stage Passwords

—Gorgon

—Dimensional Temple

—Floating Fortress

—Spirit Bog

—Canyon Village

—Creepy Caverns

—Space Ship

—Hall of Patriots

—Graveyard

—Nuclear Mine

—Launch Center

, △, ×, —Ulhaden Pier

—Garrison

—Inner Sanctum

SOVIET STRIKE

Stage Passwords

Campaign #1 Crimea—W O R S T C A S E

Campaign #2 Black Sea—G R A N D T H E F T

Campaign #3 Caspian—G R O Z N E Y

Campaign #4 Dracula—C H E R N O B Y L

Campaign #5 Kremlin—C I V I L W A R

Cheat Password

Enter the password T H E B I G B O Y S to play with infinite ammo, fuel, armor and attempts. (If one of these items should run out, it will be instantly refilled.)

SPACE JAM

Secret Options Menu

At the main menu, choose "Options", then highlight "Game Options", hold **L1 + L2 + R1 + R2** and press . You'll find a secret options menu that allows you to adjust the game's gravity and character sizes as well as changing the court. Note: After you've changed these options, you must press to exit; if you press any other button, your changes may not be in effect

SPAWN: THE ETERNAL

Cheat Codes

Each of the following codes can be entered while the game is paused

- Temporary invisibility—Hold **L1 + R1** and press , , ○,
- Temporary invincibility—Hold **L1 + R1** and press
- All power-ups—Hold **L2 + R2** and press ○, , ×, △,
- All inventory—Hold **L2 + R2** and press ×, , ○, △, , ○
- Refill health meter—Hold **L1 + R1** and press
- Refill Magic—Hold **L1 + R1** and press , , △,
- Skip current level—Hold **L1 + R1 + L2 + R2** and press , , , ○, ○, ○

SPEED RACER

Access All Cars

At the car-select screen, hold **L1 + L2 + R1 + R2 + SELECT + Down** and press △; now all of the cars in the game will be available

Extra Camera Views
During a race, press **START**; while the game is paused, press **Right** five times, then **Left** five times. Now return to the game and cycle through the different camera views, you'll find two new long-distance settings.
Change the Time of Day
At the course select screen you can choose to race at different times of the day if you hold certain buttons down when you make your selection as follows.
• Hold **L1** + **L2** to race in bright daylight
• Hold **R1** + **R2** to race at night
• Hold **L1** + **L2** + **R1** + **R2** to race at twilight

SPICE WORLD

Giant Spice
At the menu screen where your character walks across the globe, hold the **START** button and press
Hidden Messages
Also at the "globe" menu, hold the **START** button and press ○, ○, ○, ○. You' see the code on the screen to confirm. Now hold **START** + **SELECT** and press ○, ○, ○, ○ to see a hidden message. You can also try , , , , or , , , , , repeat each code to turn the correspond ng message off.
Handbag Code
At the globe menu, hold the **START** button and press , , ○, . With that code on the screen, enter the telewis on studio with your "act" prepared. Instead of standing in a line, the Girls will be crowded around a pile of handbags on the floor.
Naked Spice Code
At the globe menu, hold the **START** button and press ○, , , ○. Next, press **L1** + **L2** + **R1** + **R2** + **START** + **SELECT** s multaneously to reset the game. You'll get an alternate title screen that shows the Spice Girls naked?

SPIDER-THE VIDEO GAME

Cheat Codes
Press **START** at any time during the game to pause, then enter either of the following codes at the pause screen
• Refill Energy + Weapon Power-Up—Press , , , . Repeat whenever necessary
• Change into a Flea—Press , , ○, . Repeat the same code to change back into the spider
Laboratory Passwords
Lab Floor—1 FMLC 939GP R8FB F7KT1
Sinks—CHMLC 939GP R8F3L WGTS3
Lab Top—86MLC 939GP R8F3V FQS54
70's Room—FW1MC 939GP R8F3B F7KT1
Factory Passwords
Boxes—FW1MC 939GP R8F3S DTTS3
Conveyors—8SRMC 939GP R8F3V TKKT1
Machine Room—WDRQC 939GP R8F3L M8S95
Tubes—8WV5L 939GP R8F36 DTTS3
Mechanical Arm Boss—8WV5L 939GP R8F3G 1QJB4
City Passwords
Down the Street—8WV5L 939GP R8F3L RT6S4
Side of Building—6SXX5 939GP R8F3L RT6S4
Park—W9PNT 939GP R8F3B 9LVS3
Under the Street—N7KB3 Y19GP R8F3V 95HR5
Along the Street—N7KB3 Y19GP R8F3G GK4T3
Museum Passwords
Display Cases—P7KB3 Y19GP R8F3B PFGC3
Volcano—G7KB3 Y11GP R8F3B PFGC3
Dinosaur Bones—H7KB3 Y1QFP R8F3Q XSDS4
Model City—J7KB3 Y1GWP R8F31 766D1
Temple—K7KB3 Y1B15 S8F3Q XSDS4
Museum Boss—K7KB3 Y1B15 S8F3B TQB84
Sewer Passwords
The Wise—V7KB3 Y1B15 S8F3Q S7QC1
Along the Sewer—W7KB3 Y1VBV P8F3L C1M95
Food Cartons—X7KB3 Y1VLN 78F31 CH1C3
Up the Well—Y7KB3 Y1VV1 6QF3Q S7QC1
Ryan's World—Q7KB3 Y1LDR TQD3V KCDT1
Evil Lab Passwords
Circuit Boards—Q7KB3 Y1LDR TQD3L CQSR3
Lab Top—R7KB3 Y118H 56T1W TY4R4
Hard Drives—S7KB3 Y118H 56T1T CQSR3
Brian's Folly—T7KB3 Y118H 56TIF NY4R4
On the Ceiling—T7KB3 Y118H 56TIT C4LD1
Kid's Bonus—68KB3 Y118H 68TI5 1P6C4
Brain Boss—68KB3 Y118H 56TIT MVM35

SPOT GOES TO HOLLYWOOD

Cheat Mode
At the title screen, press , **Up**, **Right**, **Down**, **Left**, , **Left**, **Down**, **Right**, **Up**. A new option called "Cool" will appear on the main menu. Select it to find an option called "Open Levels". Press ○ to open the levels, return to the main menu and choose "Start" and "Continue Game", then press ○ at the password screen. When the stage-select screen appears, you'll find that you can access any level.
Infinite Lives
With the cheat mode activated as described above, just press **START** during the game to pause, then press , while paused to give yourself 50 extra lives at any time.
Watch Video Scenes
With the cheat mode activated as described above, go to the stage select screen, hold the button and press **START**. The game's video scenes will begin to play, one after another. Press ○ to skip to the next video at any time.

STAR GLADIATOR

Big Heads and Feet
Just before a round begins, hold **Right** + **START** + ○ until the fighters appear. Your character will have a giant head and enormous feet. This only lasts for one round, but you can do it in any round if you get the buttons held down before the round begins. If you hold those same buttons with **Left** instead of **Right**, your character will have a tiny head.
Walk Mode
Beat the game once with any character and get the best ending. When you return to the option menu, you'll find a new Wall Mode option, which puts a wall around the ring. You can't get a "Ring Out" in this mode, but you can knock your opponent through the wall if you finish him or her with a strong attack near the edge of the ring.
Zelkin Transform Combo
When playing as Zelkin, do his Plasma Combo, then immediately press A, A, Forward, Guard, B. Zelkin should begin to transform. Press A to turn left, B to turn right, Kick to change size and Guard to stop transforming.
Change Camera Angle
Immediately after winning a fight, hold + ○ before your character goes into his or her victory pose. During the pose, keep holding those buttons and press ○ to zoom in, ○ to zoom out and use the D-pad to change the camera angle.
Night Fighting
Before a fight begins, hold **L1** + **L2** + **Down**. You'll be fighting at night.
Fight "Real Bilstein"
Play in Arcade Mode and beat all of the characters before the timer reaches six minutes (or three minutes if playing one-round battles). After you fight Bilstein, you'll face the glowing "Real Bilstein".
Fight Kappah
If the timer is exactly at 00 when you defeat your third opponent in arcade mode, Kappa will appear as the fourth opponent.
Play as Bilstein
At the character select screen in arcade mode highlight Hayato, hold **SELECT**, move the cursor all the way over to the right to Gore and press ○, ○, ○, , , , , , , , , , , , then + simultaneously. You'll hear a signal to confirm the code and an arrow will appear. Press **Right** to find Bilstein.
Play as Kappah
Note: You must enter the "Play as Bilstein" code above before you can play as Kappah. At the character-select screen in arcade mode highlight Bilstein, hold **SELECT**, move the cursor all the way over to the left to Hayato, then press ○, , , , , , , , , , , ,

screen and pressing the **START** button twice
Street Fighter Alpha 2 Gold Alternate Characters
• To play as special versions of certain characters with no "Super" meters, simply press **START** while the character is highlighted at the character-select screen. This works for Ryu, Chun-Li, Ken, Dhalsim, Zangief, Sagat and M. Bison
• If you press **START** twice while Ryu or Chun-Li are highlighted, you can play as "Evil" Ryu or the *Street Fighter II Champion Edition* version of Chun-Li, respectively
• To play as "Extra" Sakura (with six different costume color schemes) or "Shin" (True) Akuma, highlight Sakura or Akuma at the character-select screen and press **START** five times

STREET FIGHTER EX PLUS

Hidden Characters
At the Mode Select Screen, highlight "Practice" and press **SELECT**, **Up**, **Up**, **Down**, **Right**, **SELECT**. You will hear a sound and see "HERE COMES A NEW CHALLENGER" at the bottom of the screen. You can now select four new characters in any mode of the game: Evil Ryu, Evil Hokuto, Cyclord Gamma and Cyclord Beta
Hidden Bonus Game
Again, in the Mode Select Screen, highlight "Practice" and press **SELECT**, **Up**, **Up**, **Right**, **Up**, **Right**, **Up**, **SELECT**. You will hear a sound and see "HERE COMES A NEW GAME MODE" at the bottom of the screen. Enter the Practice Mode and you will see a new option called "Bonus Game". You can now play a 3-D version of the barrel-breaking bonus stage from the original *Street Fighter II*

STREET FIGHTER THE MOVIE

Play as Akuma
This cheat works in all modes except the "Movie Battle". To do it, you must press **Up**, **R1**, **Down**, **L2**, **Right**, **L1**, **Left**, **R2** as fast as humanly possible at the character-select screen. If it doesn't work, it's because you didn't do it fast enough, so try again. If you've done the code correctly, you'll see a faint, scary image of Akuma in the TV monitor where your fighter's face is displayed. Now the devil fighter is at your command

SUPER PUZZLE FIGHTER II TURBO

Play Against Devilot
To play against Devilot in a one-player game, you must accomplish five different things
1. Defeat an opponent within one minute in one round
2. Have at least one Super Combo
3. Have a "Max Chain" of 4 or more
4. Have a "Max Power Gem" of 20 or more
5. Reach Stage 7 without using any continues
Play Against Dan
To play against Dan in a one-player game, you must accomplish five different things
1. Never defeat an opponent within one minute in one round
2. Never perform a Super Combo
3. Have a "Max Chain" of 3 or less
4. Have a "Max Power Gem" of 18 or less
5. Use at least one continue before reaching Stage 7
Secret Characters
Each of the following codes works at the character-select screen in all modes except Street puzzle mode.
Akuma (Player 1)—High-light Morrigan, hold **SELECT**, press **Down**, **Down**, **Down**, **Left**, **Left**, **Left**.
Akuma (Player 2)—High-light Felicia, hold **SELECT**, press **Down**, **Down**, **Down**, **Right**, **Right**, **Right**.
Dan (Player 1)—Highlight Morrigan, hold **SELECT**, press **Left**, **Left**, **Left**, **Down**, **Down**, **Down**.
Dan (Player 2)—Highlight Felicia, hold **SELECT**, press **Right**, **Right**, **Right**, **Down**, **Down**, **Down**, ↓.
Devilot (Player 1)—High-light Morrigan, hold **SELECT**, press **Left**, **Left**, **Left**, **Down**, **Down**, **Down**, ○ (same as Dan code, but you must press ○ at the exact moment when the timer is at the 10-second mark)
Devilot (Player 2)—Highlight Felicia, hold **SELECT**, press **Right**, **Right**, **Right**, **Down**, **Down**, **Down**, ○ (same as Dan code, but you must press ○ at the exact moment when the timer is at the 10-second mark)
Hsien-Ko's Sister (Player 1)—High-light Morrigan, hold **SELECT**, press **Right**.
Hsien-Ko's Sister (Player 2)—Highlight Felicia, hold **SELECT**, press **Left**, **Left**.
Anita (Player 1)—Highlight Morrigan, hold **SELECT**, press **Right**, **Right**.
Anita (Player 2)—High-light Felicia, hold **SELECT**, press **Left**.
Stage Select
In Vs. Mode, choose your character, then hold **L2** + **R2** + **SELECT** and choose your handicap. Then, while you're still holding the buttons down, press one of the following buttons to choose your favorite stage
Donovan's stage—Press
Hsien-Ko's stage—Press
Sakura's stage—Press
Felicia's stage—Press
Akuma's stage—Press **L1**
Devilot's stage—Press **R1**
Morrigan's stage—Press **Up**
Chun-Li's stage—Press **Down**
Ryu's stage—Press **Left**
Ken's stage—Press **Right**
Dan's stage—Don't press any button

SHADOW FIGHTER

All Weapons + Infinite Ammo
During the game, press **START** to pause. Highlight "Weapons" at the pause menu, hold **Right** + **L2** + **R2** + ○ and press
Stage Select
During the game, press **START** to pause. Choose "Options" at the pause menu, highlight "Select Mission," then hold **Left** + **L1** + **R1** + **SELECT** + ○ and press
Movie Theater
In the first stage, go to the movie theater and stand in the doorway, then press **START** to pause. High-light "Map" at the pause menu, then hold **Right** + **L2** + **R1** and press
You can view all of the game's video scenes by walking through either of the two red curtains beyond the snack bar in the movie theater.
Hard Difficulty
At the title screen, highlight "New Game," hold **Left** + **L1** + **R2** + **SELECT** + ○ and press

TAI FU: WRATH OF THE TIGER

Map Cheat Codes
To use the following cheat codes, you must finish at least one level of the game in order to access the map screen that appears between levels. Each of the following codes can be entered at the map screen (Note: Codes must be entered quickly)
• Level Select Debug Menu—Press **R2**, **R2**, **Down**, **Down**, to allow cheats, then press **R2**, **R2**, ○, **Down**, **Up**, **Left**, **Right**, **Down**, **Up**, **L1**
• Story Mode Debug Menu—Press **R2**, **R2**, **Down**, **Down**, to allow cheats, then press **R2**, **R2**, **Down**, **Down**, **Up**, **Left**, **Right**, **Down**, **Up**, **L2**
• View Credits—Press **R2**, **R2**, **Down**, to allow cheats, then press **R2**, **R2**, **Down**, ○, **Up**, **Down**, **Left**, **Right**, **Up**, **R1**
In Game Cheats
At any time during gameplay—not while paused—press **R2**, **R2**, ○, ↑, to enable cheats, once you've received a confirming message, you can enter any of the following codes for different effects
• Refill Chi—**R2**, **R2**, **Left**, **Right**,
• Refill health—**R2**, **R2**, **Left**, **Right**,
• Nine lives—**R2**, **R2**, **Left**, **Right**,
• Temporary invincibility—**R2**, **R2**, **Left**, **Right**, **R2**
• Half Size Enemies—**R2**, **R2**, **Left**, **Right**, **Down**
• Double Size Enemies—**R2**, **R2**, **Left**, **Right**, **Up**

TEKKEN

Galaga Secrets
To continue playing the *Galaga* loading game as many times as you wish, just press the **SELECT** button whenever the screen displays your "Number of Hits". If you score a perfect 40 ships in the first round, the game will automatically continue to the next wave, there are eight waves in all. If you don't like using the D-pad to move your ship, you can use the **L** and **R** buttons on top of the controller. Holding the button gives you rapid-fire
Double Ships
There are two ways to get twin ships in the mini-*Galaga* game
Method 1: If you destroy a perfect 40 ship in the first wave with a total time of 18.5 seconds or less, you'll get the double ships for the second wave through the rest of the game
Method 2: When you first load the game, wait for the PlayStation logo to appear, then hold **Up**, **L1**, and ↑ on Control-ler 2 until the *Galaga* game starts. Now you can use the twin ships on the first wave
Secret Character: Devil Kazuya
To play as Devil Kazuya, you must score a perfect "40" on a full eight waves of the *Galaga* game without using more than one continue and without using Method 2 (described above) to get the twin ships. After you've done this, start the game in Arcade mode, highlight Kazuya and press the **START** button to choose his evil alter-ego
Play as the Boss
You've probably not ced the extra characters that you can earn in *Tekken* by beating the game in Arcade mode. Each of the game's eight characters will "release" one additional fighter when you beat the game with him or her. If you beat the game with all eight characters, you'll earn an additional eight hidden characters to use in Arcade or two-player mode. To earn the big boss, Heihachi, as a playable character, you must beat the game with any character in Arcade mode without continuing. You may find it easier to do this if you visit the option menu and set the round time to 20 seconds, it also helps to choose one-round battles.
Hidden Character Demos
With the exception of Devil Kazuya, you can watch any of the game's fighters mixing it up in the demo mode. To do this, hold down the buttons as shown while the game's in demo mode
Kazuya: Hold ↑ on the D-pad
Paul: Hold ↗ on the D-pad
Law: Hold → on the D-pad
Jack: Hold ↘ on the D-pad
Nina: Hold ↓ on the D-pad
King: Hold ↙ on the D-pad
Yoshimitsu: Hold ← on the D-pad
Michelle: Hold ↖ on the D-pad
Heihachi: Hold L1+L2+R1+R2
Lee: Hold L1+L2+R1+R2+↑ on the D-pad
Kuma: Hold L1+L2+R1+R2+↗ on the D-pad
Wang: Hold L1+L2+R1+R2+→ on the D-pad
P. Jack: Hold L1+L2+R1+R2+↘ on the D-pad
Anna: Hold L1+L2+R1+R2+↓ on the D-pad
Armor King: Hold L1+L2+R1+R2+↙ on the D-pad
Ganryu: Hold L1+L2+R1+R2+← on the D-pad
Kunimitsu: Hold L1+L2+R1+R2+↖ on the D-pad
This also works on Controller 2. For example, if both players hold all four **L** and **R** buttons on top of both controllers, the demo will show Heihachi fighting Heihachi

TEKKEN 2

Hidden Characters
When you beat the game in one-player mode with a particular character, the "boss" character you defeated will become available as a playable character in all game modes. When you play in one-player mode as one of the "boss" characters, you'll face Kazuya, beat him and he, too will become a playable character. Beat the game as Kazuya and you will face Devil, defeat him to add Devil and Angel to your ranks. Finally, when playing in one-player mode, you must win Stage 3 with very little energy left; you'll hear the announcer say, "Great!" If you've met this requirement, and your next opponent will be Roger or Alex. Defeat him and you'll have all of the game's characters at your command. To play as Alex, highlight Roger and press either **Kick** button; to choose Angel, highlight Devil and press either **Kick** button. Note: You must have earned all of these characters to perform any of the following tricks.
• Kazuya's Purple Suit
Highlight Kazuya and press **START** to see his sick purple suit. This works in every game mode except Team Battle and can only be used by one player in a two-player game
• Super-Deformed Characters
Hold the **SELECT** button before the "Vs." screen appears, your character will be inflated to super-deformed size. If you do this trick after you've already done it in the previous battle, you'll be even bigger
• *Punch Out!!* Mode
Hold the **L1** and **L2** buttons when choosing a character in any one-player mode. You'll be playing in a semi-first-person perspective with your character drawn in green wire frame, just like Nintendo's classic *Punch Out!!* arcade game. There's a small gauge near the upper left corner of the screen that helps you to judge your distance from your opponent
• Super Juggle Mode
Hold **SELECT** and **Up** on the D-pad before the "Vs." screen appears; when the round starts, you'll hear an explosion sound. Now whenever you use an attack that makes your opponent go up in the air, they will go much higher, which makes juggling more interesting

TEMPEST X3

Power-Up Swarm
At the start of a stage in "Tempest X3" mode, shoot the first creature and fire your superzapper before the power-up reaches the top of the playfield, do not collect this first power-up. Now pray normally and you will receive power-up items from nearly every enemy you shoot
Cheat Codes
At any time during the game—at the title screen, menus or during the game—hold **L1**, **R1**, ○, **START**, **SELECT** and **Up/Left** on the D-pad. You'll hear a loud grinding noise to indicate that the master cheat code is in place. Once you've done this, you can do any of the following tricks during the game
• Level Skip—Hold **R1** and tap **L1**, then fire your superzapper. The screen will be cleared and you will advance to the next stage immediately
• Trippy Mode—Hold **L2** + **R1** + ↑ + ↓ and press **Up**. The graphics will leave freaky trails of light on the screen, perfect for those mind-altering experiments at your next party
• MOD Music—Hold **L2** + **R1** + ↑ + ↓ and press **Right**. The music will change to the MOD music when you start the next stage
• Remix Music—Hold **L2** + **R1** + ↑ + ↓ and press **Left**. The music will change to the remix music when you start the next stage
• A.I. Droid—Hold **L2** + **R1** + ↑ + ↓ and press **Down**. You'll hear the A.I. droid say "Attack!" Now if you can make it to through the current stage without losing a life or using the Level Skip cheat, the first power-up that appears in the next stage will give you the A.I. Droid
High Score Trick
At the three-character High Score entry screen, enter your initials as "GAY". The blue shape in the background of the High Score screen will be changed to a spinning pink triangle
Hidden Game Modes
Play until you earn the top spot on the High Score table, you must earn over 500,000 points to get there. Once you do this the game will ask you to enter a five-character name in addition to the usual three-letter initials. Enter your name as "H_V_S", those are spaces in the second and fourth positions. Save the game to your memory card. Now you'll find two new game modes at the main menu: "Tempest Plus" and "Tempest 2000"

TENPIN ALLEY

Taunt Your Opponent
When your opponent is bowling, wait until the bowling meters appear, then hold **L1** + **L2** + **R1** + **R2** on your controller and press ○, ↑, ○ or ×, each button corresponds to a different taunt

TENCHU: STEALTH ASSASSINS

Restore Health
Press **START** during the game to pause, then press **Left**, **Left**, **Down**, **Down**, to refill your energy
Increase Item Capacity to 99
At the item select screen, hold **L1** and press **Left**, **Left**, **Down**, **Down**, ↑, ↑, ↑, ↑.
Unlock All Secret Ninja Tools
At the item select screen, hold **R1** and press **Left**, **Left**, **Down**, **Down**, ↑, ↑, ↑, ↑.
Increase Item Inventory
At the item select screen, hold **L2** and press **Left**, **Left**, **Down**, **Down**, ↑, ↑, ↑, ↑.
Ayame's Sexy Armor
At the item select screen, press **Left**, **Left**, **Down**, **Down**, ↑, ↑, ↑, ○.
Enable Japanese Voice-Over
At the "Select Stage" screen, hold **L1** and press **Left**, **Left**, **Down**, **Down**, ↑, ↑, ↑, ○.
Enable Enemy Layout Selection Screen
At the "Select Stage" screen, hold **R1** and press **Left**, **Left**, **Down**, **Down**, ↑, ↑, ↑, ↑.
Debug Mode
At any time during the game, press **START** to

pause, then hold **L1 + R2** and press **Up, , Down, , Left, , Right, .** Next, release **L1 + R2** and press **L1, R1, L2, R2,** then press **START** to unpause. Now you can call up a programmers debug menu at any time during the game by pressing **L2 + R2**. The debug menu allows you to do all kinds of incredible things, including refilling your items, warping to any point in any stage, placing enemies or objects wherever you want them and much more

TEST DRIVE 4

Secret Codes

To enter the following codes, you must first play the game until you earn a spot on the "Hi-scores" screen. (Be sure the "Checkpoints" setting is turned "on" at the "Game Options") menu. When the "Enter Your Name" screen appears, enter one of the following codes as your name to get the corresponding cheat in your next game

- Enter your name as "knacked" to access reverse tracks
- Enter your name as "whoooosh" to get a Nitro boost from honking your horn (**R2** in the default control configuration)
- Enter your name as "mycmrc" for tiny cars
- Enter "sausage" to gain access to several bonus cars

TEST DRIVE 5

Secret Codes

Each of the following passwords can be entered as your name at the High Score screen in order to unlock different features.

NOLIFE—Enable three bonus cars in Single Race mode

VRIXX—Enable Cop Chase mode

RONE—Unlock all hidden cars

AUXYRAY—Access a secret Fear Factory music video for the song "Replica"

TEST DRIVE OFF-ROAD

Bonus Cars

Enter the following codes as your name in the Player Setup screen. You will hear the name of the vehicle when done correctly.

Monster Truck—BEEFY

Hot Rod—FIFTY

4x4 Buggy—SPRINTER

Stock Car—LOWRIDER

Bonus Tracks

Enter the following codes as your name in the Player Setup screen

Dirt Dash—FRIENDLY

Pharaoh's Curse—SANDDUNE

Sand Trap—CRAZY

Under Construction—ELITE

Snowball Express—SNOWMAN

Pipeline Way—ALLTRACK

TEST DRIVE OFF-ROAD 2

Unlock All Cars and Tracks

At the main menu, hold **SELECT** and press **L1, Left, L2, Right, L2, Left, L1, L1**

Secret Cars

At the transmission selection screen in "Single Race" or "World Tour" mode, enter any of the following codes to play as secret vehicles

School Bus—Hold **SELECT**, press **L1, Up, L2 Down, Down, L2, L2, R2**

Ice Cream Truck—Hold **SELECT**, press **R2 L2 L2, Down, Down, L2, L2, R1**

Black Widow Truck—Hold **SELECT**, press **R1, L2, L2, Down, Down, Up, L2, L1**

TETRIS PLUS

Stage Select

Choose Puzzle Mode and select the "Password" option. As soon as the password screen appears, press **Down, Down, Right, Up, Up Right, Up, Up, Up, Right,** then repeat that same sequence of buttons again. Now press the - button, when the game starts, a stage select menu will appear

THEME HOSPITAL

Level Passcodes

Level 2—[illegible]

Level 3—[illegible]

Level 4—[illegible]

Level 5—[illegible]

Level 6—[illegible]

Level 7—[illegible]

Level 8—[illegible]

Level 9—[illegible]

Level 10—[illegible]

Level 11—[illegible]

Level 12—[illegible]

THEME PARK

Cheat Code

Enter your nickname as "BOVINE" and start a new park. When the game starts, press [illegible] + [illegible] simultaneously to increase your bank balance at any time. This code also gives you instant access to all of the rides and shops in the game

TIGER WOODS '99 PGA TOUR GOLF

Blow Up Golf Cart

Select "Driving" at the Practice Facility. If you hit the golf cart three times, it will explode

TIME COMMANDO

Refill Energy

At any time during the game, press **START** to pause, highlight "Sound FX" at the pause menu and press [illegible]

Now return to the game and you'll find that your energy meter has been refilled

Extra Lives

At any time during the game, press **START** to pause, highlight "Sound FX" at the pause menu and press [illegible]

Now return to the game and you'll have three extra lives

Secret Stage

Choose "Code" from the main menu and enter the password "COMMANDO", you'll warp to a secret boxing-ring stage where you battle a clone of yourself and more

TIMECRISIS

Secret Cheat Menu

At the title screen, shoot the black area in the upper portion of the letter "R" in the *Time Crisis* logo two times, then shoot the center of the target next to the letter "E" two times. A secret menu will appear that allows you to start with up to nine lives, gain infinite continues ("Coin=Free") and never have to reload ("Shot=Free")

TINMOUTH SPORTS HARDCORE 4x4

Secret Truck

At the setup menu, choose "Select Race Type" and select "Time Trial". Now choose "Start Race" and enter the "Edit Names" option. Enter your name as MAINLINE, then return to the setup menu and select "Choose Truck". You'll find a powerful new vehicle called "Mother". This code also unlocks the "Pro" and "Extreme" difficulty levels

Raining Frogs

At the setup menu, choose "Select Race Type" and select "Time Trial". Now choose "Start Race" and enter the "Edit Names" option. Enter your name as RAINFROG, then return to the setup menu and set the weather conditions to "Severe". Start the race and you'll see frogs falling from the sky instead of rain

Hidden Game

At the setup menu, choose "Select Race Type" and select "Time Trial". Now choose "Start Race" and enter the "Edit Names" option. Enter your name as DUTCHMAN, then return to the main menu. Choose "Options", then select "Credits" to play a hidden game called *Roids*. It's a funny version of *Asteroids* in which all of the asteroids have been replaced by the heads of the game's creators

TOCA: HAMPIONSHIP RACING

Secret Codes

Enter any of the following code names at the "Enter Name" screen to unlock different features, you'll hear a voice say, "Cheat mode enabled!" each time you enter a code. Note: Some of the codes may conflict with other codes, for example, the "starry sky" code seems to override the "cartoon background" code, among others. If you want to clear a code, just turn the PlayStation off and start over

- Enter "JHAMMO" to unlock all tracks, including the bonus track
- Enter "PATSCREEM" to access "TOCA Showdown" mode from the Race Menu
- Enter "CMNOHITS" to disable the game's collision detection (cars can drive right through one another)
- Enter "CMSTARS" for a starry sky back ground
- Enter "CMTOON" for a cartoon back ground
- Enter "CMDISCO" to get multicolored fog when the weather is set to "Foggy"
- Enter "CMRAINUP" to make the rain fall up when the weather is set to "Rain"
- Enter "CMCOPTER" for a new helicopter camera angle (but not the kind you'd expect)
- Enter "CMGARAGE" to unlock the secret vehicle, a tank (press [illegible] to fire its guns)
- Enter "CMMICRO" to play in "Micro Machines mode" with an overhead view
- Enter "XBOOSTME" to greatly increase the game's speed
- Enter "CMCHUN" to remove the dashboard and windshield from the in-car camera angle

TOKYO HIGHWAY BATTLE

9,999,999 Points

When the Jaleco logo starts to appear during the game's loading sequence, press and hold **L1 + L2 + R1 + Down + START** on Controller 2. After the Jaleco logo disappears and the full motion video scene starts, press **START** on Controller 1, or simply wait until the title screen appears; in either case, you must not release the buttons on Controller 2 until the title screen starts to appear. Now start a game in Scenario mode, when you enter the Speed Shop, you'll have 9,999,999 points to spend on any car modifications you want

Scenario Mode Tricks

Once you've beaten the game at least once in Scenario Mode, you'll be able to access these extra features

- Car Color Change—At the car select screen press **R2** on Controller 1 to change the car's color or add racing stripes
- Race the Drift King—Enter the "Vs. CPU" mode and you'll be able to race against the Drift King
- Change Speedometer—During a race, press **L1** on Controller 2 to change the speedometer to white
- Best Time/Lap Indicators—During a race hold **Up** and press **SELECT** to see the best lap or best time records

TOMB RAIDER

Stage Skip

During the game, press **SELECT** to access the inventory screen, then press **L2, R2, L1,** [illegible], **L1, R2, L2**. You'll hear a moan to confirm the code. Now exit the inventory screen and you'll immediately warp to the end of the current stage

Access All Weapons

During the game, press **SELECT** to access the inventory screen, then press **L1, , R2, L2, L2 R2, , L1**. You'll hear a moan to confirm the code. Now exit the inventory screen and return to it to find that you have been equipped with all of the game's weapons

Note: The above codes only work while you're using Control Method 1. If you're using Control Method 2 or 3, just press **Down** at the inventory screen and select the "Controls" option. Switch to Control Method 1 and you'll be able to enter the codes as described above. Once you've entered the code, you can switch back to your preferred control method and continue the game

TOMB RAIDER II

Exploding Lara

Using the **R1** button, walk forward, then backwards. Turn completely around three times, then jump backwards. Lara will explode!

All Weapons & Items

Using the **R2** button, step left, step right, then left. Switch to the **R1** button and walk backwards, then forwards. Turn completely around three times, then do a backwards jump and hit the Roll button ([illegible] in the default control configuration) to face the opposite direction in mid-air. If you did it right, you will hear a rifle load. You'll get all weapons fully loaded up to 999 shots, 99 big and small HealthPacks and 99 Flares

Level Skip

Using the **R2** button, step left, step right, then left. Switch to the **R1** button and walk backwards, then forwards. Turn completely around three times, then do a forward jump and press the Roll button ([illegible] in the default control configuration) to face the opposite direction in mid-air. Lara will freeze in mid-air and you'll warp to the end of the current level

TOMB RAIDER III

Bonus Level

If you manage to find all of the 59 secrets in the game, a bonus level called All Hallows will be unlocked

Secret Room

To find a secret little room in Lara's mansion go behind the diving board and push the button you find there. A door will open up near the stairway in the main hall. There's a lever. Pull the lever, do a flip, hit the sprint button and head for the door across the way before it closes. Inside is a collection of Lara's prizes

Cheat Codes

These codes can be entered at any time during gameplay (not while paused). You must enter them fairly quickly

- All Weapons, Items & Ammo—**L2, R2, R2, L2 L2, L2, L2, R2, L2, R2, R2, L2, R2, R2, L2, L2 R2, L2, R2**. Lara will scream if you've entered the code correctly
- Level Skip—**L2, R2, L2, L2, R2, L2 R2, L2, R2, L2, L2, L2, L2, R2, L2, R2, R2, R2, R2, R2, L2** Lara will say "No" if you enter the code correctly
- All Secrets—**L2, L2, L2, L2, L2, R2, L2, L2, L2 R2, L2, R2, R2, L2, L2, R2, R2, L2, R2, L2, L2** Lara will sigh if you enter the code correctly. This code gives you credit for finding all of the secrets in the current level. Remember to enter this code on EVERY level if you want to access the secret All Hallows stage
- Racetrack Key (in Lara's Home)—**R2, L2, L2 R2, R2, L2, L2, L2, L2, R2, R2, L2, L2, L2, L2 L2, R2, L2, L2**. Enter this code in Lara's Mansion and you'll get a key that unlocks the dune buggy track outside
- Refill Health—**R2, R2, L2, R2, L2, L2, L2, L2 L2, L2, R2, L2, L2, R2, R2, L2, L2, L2, L2, L2**. You'll hear Lara wince when you enter this code correctly

TOTAL ECLIPSE TURBO

Full Power-Up

During any stage, press the **START** button to pause, then select "Options" to return to the main menu. Highlight the "Play Game" option and be sure the window display says the words, "Press X to select options and resume." Now you must enter the following code very quickly: [illegible], [illegible], [illegible], **L1, L1+R1, SELECT, SELECT** (Note: The plus sign means that the **L1** and **R1** buttons must be pressed at the same time.) You'll hear a sound to confirm the code and a scary skull will appear in the window. Next, press [illegible], [illegible], **L1, L1, L1**, [illegible], [illegible]. very quickly, you'll immediately return to the game with ten ships, ten plasma bombs and ten continues

Stage Select

At the main menu, highlight the "PASSWORD" option and enter the following code: Hold **SELECT**, press [illegible], **L1**, [illegible], release **SELECT**, press [illegible], **L1**, [illegible], **L1**. You'll see the Crystal Dynamics logo appear in the window along with a stage-select menu, choose your starting stage by pressing **Left** or **Right** on the D-pad and you're ready to warp

TRAP GUNNER

Secret Codes

At the title screen, enter any of the following codes to unlock different features. You'll hear a sound to confirm each code

Alternate background music—[illegible], **R2, R1**, [illegible], **Right, L2, L1, Up, Down, Left**

Bonus Characters—**L2, L1, Up Left Down Right**, [illegible], [illegible], **R1, R2**

Alternate Costumes—**R2, R1 Right, Down, Left, Up, L1, L2**

Extra Level—Press **SELECT** 12 times

Change Traps—**L2, R2, L1, R1, Up, Left Right**, [illegible], **Down**, [illegible]

TREASURES OF THE DEEP

Complete Code Collection

Each of the following codes must be entered while the game is paused, just press **START** to freeze the action at any time and you're good to go. Note that most of these codes can be deactivated, just enter the same code a second time to switch it off

- Refill air & health—**Down**, [illegible], **Left**, [illegible], **Up, Up**, [illegible], **Right, Right**, [illegible], **Up, Down Left, Right**, [illegible]
- Infinite air—**Down**, [illegible], **Left**, [illegible], **Up, Up**, [illegible], [illegible], **Right, Right**, [illegible], [illegible], [illegible], [illegible], **Up, Right, Down, Left**
- Infinite health—**Down**, [illegible], **Left**, [illegible], **Up, Up**, [illegible], **Right, Right**, [illegible], [illegible], [illegible], [illegible]
- Max continues—**Down**, [illegible], **Left**, [illegible], **Up, Up**, [illegible], [illegible], **Right, Right**, [illegible], **R2, R2, R2, R2, L2, L2**
- Turbo speed—**Down**, [illegible], **Left**, [illegible], **Up, Up**, [illegible], **Right, Right**, [illegible], **R1, R2, R1, R2, R1, R2**
- All equipment—**Down**, [illegible], **Left**, [illegible], **Up, Up**, [illegible], [illegible], **Right, Right**, [illegible], [illegible], **L1, L1, L1, L1, L1, R1, R1, R1 R1, L2, L2, L2, L2, L2, R2, R2, R2**
- All weapons—**Down**, [illegible], **Left**, [illegible], **Up, Up**, [illegible], [illegible], **Right, Right**, [illegible], [illegible], **R1, R1, R1, R1, R1, L1, L1, L1, L1, L1, R2, R2, R2, R2, L2, L2, L2, L2**
- Reveal entire map—**Down**, [illegible], **Left**, [illegible], **Up,**

Up, ..., Right, Right, ○, ..., ○, ...
• No fines for killing endangered species—Down, , Left, , Up, Up, ..., , Right, Right, , R2, R1, L2, L1
• Open all doors—Down, , Left, , Up, Up, ..., Right, Right, ..., ○, ..., ○, ...
• Double currents—Down, , Left, , Up, Up, , Right, Right, ○, ○, R1, L1, L2, R2
• Extra $2,000,000 gold—Down, , Left, , Up, Up, ..., Right, Right, ○, ○, R1, R2, L1, L2, R1, R2, L1, L2
• Unlimited payload—Down, , Left, , Up, Up, ..., , Right, Right, , ○, ..., Up, , Down
• Get Atlantis tablet piece for current stage—Down, , Left, , Up, Up, ..., , Right, Right, ○, L1, L2, L1, L2,
• Complete current mission—Down, , Left, , Up, Up, ..., , Right, Right, , Down, Down, Down
• Access all missions—Down, , Left, , Up, Up, ..., ..., Right, Right, , ..., Down, Right, Up, Left,
• All missions complete—Down, , Left, , Up, Up, , Right, Right, , , , , , , , , , ,
• Overhead Camera Angle—Down, , Left, , Up, Up, ..., ..., Right, Right, ○, ○, ..., , ...
• Super Spear Gun—Down, , Left, , Up, Up, ..., , Right, Right, ○, ○, ..., Up, , Down
• Pass Through Objects—Down, , Left, , Up, Up, , , , Right, Right, ○, ○, , , , ○,
• Extra time in Shark Attack bonus stage—Down, , Left, , Up, Up, ..., , Right, Right, ○, ○, L2, L2, L2, R1, R1 R2, L1

TRIPLE PLAY '97

Secret Stadium

Choose the "Pick Stadium" option at the Pre-Game set-up menu, then—when the list of stadiums appears—press L1, R1, L1, R1, START. Now you can choose to play in the EA Sports "Mystery Stadium."

TRIPLE PLAY '98

Commentary/Crowd Codes

Enter any of the following codes during actual gameplay to control the announcers and the crowd.

Game Commentary—Hold L1 + L2 + R1 + R2 and press , ○,

Weather Commentary—Hold L1 + L2 + R1 + R2 and press ○, ...,

Commercials—Hold L1 + L2 + R1 + R2 and press ..., ○,

Cheering Crowd—Hold L1 + L2 + R1 + R2 and press Down, , Down, ,

Booing Crowd—Hold L1 + L2 + R1 + R2 and press Down, , Down, ,

Secret Team

At the team-select menu, press L2, R2, L2, R2, . Now cycle through the available teams until you find the EA Sports "Dream Team."

Secret Stadiums

Choose the "Stadium Select" option after picking your teams, then—when the list of stadiums appears—press L1, R1, L1, R1, . Now press Right until you see three "Mystery" stadiums. "The Cornfield," "Ebbetts Field" and "Polo Grounds."

TRIPLE PLAY 99

Secret Stadiums

At the "Controllers" screen, press and access the "Stadium Select" option. When the list of stadiums appears, press L2, L1, R1, R2 L1, R1, R2, you'll hear a voice say, "Triple Play 99." Now scroll to the right and you'll find three "secret" stadiums: Ancient Rome, Neo Vancouver and Anytown, USA.

TRIPLE PLAY 2000

Camera Control

During a game, hold L1 + L2 + R1 + R2 and press Right, Left, Up, Down, Right, Left. Now you can control the camera with the D-pad and buttons to look anywhere in the stadium.

TWISTED METAL

Cheat Passwords

To enter any of the following passwords, select "One Player Contest" at the title screen, then choose "Options" after you pick a car; you'll see the "Password" option at this menu. To enter a blank space in a password, just press Right on the D-pad. If you want to enter multiple passwords—for example, the invincibility code and the "Fight of Your Life" code—just enter one, then return to the password screen and input the other. The "Helicopter Camera Angle" can only be used in the Arena and Rooftop stages, to use it, enter the password shown, then—during the game—toggle through the available camera angles by holding **START** and pressing **Up** or **Down** until you see the helicopter view.

—Warehouse Distinct Warfare
—Freeway Free For All
—River Park Rumble
—Assault on Cyburbia
—Rooftop Combat—The Final Battle
—Battle with Minion
—Secret Level The Fight of Your Life
○ ○—Infinite Weapons
..., ..., ○—Invincibility
..., ..., ...—Helicopter Camera Angle

TWISTED METAL 2

Cheat Codes

Each of the following codes can be entered at any time during the game (but not while paused).

Mega Machine Guns—Hold R2, press Up, Down, Left, Right, Right, Left, Down, Up

Invincibility—Hold L1 + R1, press Up, Down Left, Right, Right, Left, Down, Up

Infinite Weapons + Turbo—Hold L2 + R2, press Up, Down, Left, Right, Right, Left Down, Up

Note: If you hold L1 + L2 + R1 + R2 and press Up, Down, Left, Right, Right, Left, Down, Up, you'll enter the "Invincibility" and "Infinite Weapons" codes at the same time and the words "God Mode" will appear. However, some of these codes can be turned off by entering the same code a second time, so—for example—if you enter the "Invincibility" code with L1 and R1 held down, then enter the "God Mode" code with all four L and R buttons, you will end up with infinite weapons and turbo but the invincibility will be turned off.

Homing Napalms

If you have at least two napalm items in your inventory—or if you have the "Infinite Weapons" code active—high light the napalm with L1 or R1, then hold L2 and press Up, Down, Down, Left, Left, Left, Right, Right. This changes your napalm attacks to "homing napalms" that seek out your enemies like the homing missiles.

Advanced Attacks

These codes can be entered at any time during the game (but not while paused) to give you a one-time weapon or power up, see the game's manual for more information.

Napalm—Right, Left, Up

Freeze Burst—Left, Right, Up

Drop Mine—Right, Left, Down

Rear Attack—Left, Right, Down

Shield—Up, Up, Right

High Jump—Up, Up, Left

Invisibility—Right, Down, Left, Up

Sell Your Soul

If you're low on health, quickly press Down, Up, Right, Left, Up, Up, Down, Down during the game (not while paused). You'll lose your special weapons, but you'll get a health boost. This only works when your Advanced Attack Energy bar is full.

Minion Special

To fire Minion's special weapon—regardless of which vehicle you're driving—hold the machine gun button (default=R2) and quickly press Up, Down Up, Up. This only works when your Advanced Attack Energy bar is full.

Secret Vehicles

At the "Select Car" screen, enter any of the following codes. You'll hear a loud explosion to confirm each code, then cycle through the different vehicles to find the new ones.

Sweet Tooth—Up, L1, , Right

Minion—L1, Up, Down, Left

Secret Stages

At the "Choose Battleground" screen in two-player mode, enter one of the following codes. You'll immediately advance to the car select menu, when the battle starts, you'll be playing in the secret stage you chose.

"Assault on Cyburbia" stage from *Twisted Metal*—Down, Up, L1, R1

"Rooftop Combat" stage from *Twisted Metal*—Down, Left, R1, Down

"Suicide Swamp" stage from *Jet Moto*—Up, Down, Right, R1

TWISTED METAL 2

God Mode

At any time during gameplay (not while paused), quickly press Up, Down, Up, , Right, , , Up, Down, L2

Temporary Invisibility

At any time during gameplay (not while paused), quickly press Up, Down, Left, Right

Cheat Passwords

L1, L1, R1, R1, R1—Infinite Special Weapons

↑, ↑, ↑, ←, ←—Access Warehouse level in Deathmatch mode

..., L1, L1, START—Play as Sweet Tooth in Tournament mode

→, →, →, ←, ←—Play as Sweet Tooth in Deathmatch mode

↑, START, ↓, L1 —Play as Minion in Tournament mode

←, ←, ←, →, →—Play as Minion in Deathmatch mode

START, START, START, START, START—Unlock memory card save option

VIEWPOINT

Invincibility

Press START to pause the game, then press , , Right, Left, Down, R1, L2, R2, L1

Stage Skip

Press START to pause the game, then press , , , , Up, Up, Down, Down, L1, R1, SELECT

VIGILANTE 8

Cheat Passwords

Choose "Options" from the main menu, then select "Game Status," press ○ to call up the passcode menu, then enter any of the following cheat codes:

WMNNWLHTSCUCLH—Unlock all secret characters and levels

MONSTER WHEELS—Wheels are double size

SAME_CHARACTER—In two player mode, both characters can use the same vehicle

REDUCE_GRAVITY—Less gravity

GO_SIGHTSEEING—No enemies in Arcade mode

I WILL NOT DIE—Invincibility

HARDEST OF ALL—More difficult enemies

DEADLY MISSILE—Enemies start with secondary weapons

VR BASEBALL '97

Secret Stadium

Choose any game mode and access the Game Options (or "Game Setup") screen. Highlight "Credits" and press , ○, , ○, . You'll return to the previous menu, where the name of the stadium should now be green. Start the game and you'll be playing in a field of corn.

VR SPORTS POWERBOAT RACING

Secret Codes

Enter one of the following names at the "Name Entry" menu to get different effects as follows:

DEFORM—Gives the racers huge heads

LARGE—Gives the boats huge motors

COMPACT—Makes the boats super tiny

LONGONE—Makes the boats longer

SPEEEED—Makes your boat faster

HELP ME—Turbo power-ups will be scattered throughout the courses, pick them up for extra speed

VENOM

Secret Characters

At the character-select screen, highlight any character and press L2, L2, R1, R1, R1, Down, , , , , . You'll hear a kung-fu movie shout ("Atoo!") to confirm the code. The character you highlighted will appear as your choice, but when the game begins, you'll see that you are now controlling a secret character called Mattox. He's fast, he's strong, he's skilled and he yelps like Bruce Lee each time his racket touches the ball.

To find a female secret character, access the character-select screen and highlight any player as before. This time, hold L1, R2, Up and , then, while holding those buttons down, press . You'll hear a little "Yelp!" to confirm the code. When the match starts, you'll be controlling Aversa, a female character with the skills of Mattox.

WARHAMMER: DARK OMEN

Cheat Passwords

Press START to pause the game at any time, then choose "Enter Password" from the pause menu and enter any of the following cheats. Most of the cheats can be deactivated by entering the same code again.

NTTCLNS—Instant mission victory

YPTFLWRM—Instant mission loss

TSGDDYTD—Enable "god mode"

GLTTRNG—Extra gold

HTCHTXNS—Extra lumber

VLDZ—Extra ore

VRYLTTL—Extra magic Mana

DCKMT—Upgrades

NSCRN—Show entire map

MKTS—Fast building

THRCNBNL—Instant scenario victory

NVRWNNR—Game never ends

Tides of Darkness: Human Passwords

HLLBRD—Mission 1

MBSHTM—Mission 2

HSTHSH—Mission 3

TTCKNZ—Miss on 4

HTLBRD—Mission 5

DNLGZ—Mission 6

GRMBTL—Miss on 7

TYRHND—Mission 8

BTTLTD—Mission 9

PRSNRS—Mission 10

BTRYLN—Mission 11

BTTLTC—Mission 12

SSLTNB—Mission 13

GRTPRT—Mission 14

Tides of Darkness: Orc Passwords

ZLDR—Mission 1

RDTHLL—Mission 2

RCSTHS—Miss on 3

SSLTNH—Mission 4

RCTLBR—Miss on 5

BDLNDS—Mission 6

FLLFST—Miss on 7

RNSTNT—Mission 8

RZNGFT—Mission 9

DSTRCT—Mission 10

DDRSSQ—Mission 11

TMBFSR—Mission 12

SGFDLR—Mission 13

FLLFLR—Mission 14

The Dark Portal: Human Passwords

LRSJR—Mission 1

BTTLFR—Mission 2

NCMRNT—Mission 3

BYNDTH—Miss on 4

SHDWSS—Mission 5

FLLFCH—Miss on 6

DTHWNG—Mission 7

CSTFBN—Miss on 8

HRTFVL—Miss on 9

BTTLFH—Mission 10

DNCFTH—Mission 11

BTTRTS—Mission 12

The Dark Portal: Orc Passwords

SLYRFT—Mission 1

SKLLFG—Miss on 2

THNDRL—Mission 3

RFTWKN—Mission 4

DRGNSF—Miss on 5

NWSTRM—Mission 6

SSFZRT—Mission 7

SSLTNK—Mission 8

DPTMBF—Mission 9

LTRCM—Mission 10

YFDLRN—Mission 11

DPDRKP—Miss on 12

Video Passwords

Each of the following passwords will only work if you choose "Enter Password" from the main menu, not from the pause menu.

CLMX—New opening

TDPNNG—Tides of Darkness opening

HKHZMD—Tides of Darkness: Human Act II

NRTHLN—Tides of Darkness: Human Act III

RTNTZR—Tides of Darkness: Human Act IV

HTDVCT—Tides of Darkness: Human Victory

RCKHZM—Tides of Darkness: Orc Act II

QLTHLS—Tides of Darkness: Orc Act III

TDSFDR—Tides of Darkness: Orc Act IV

RCTDVC—Tides of Darkness: Orc Victory

DPPNNG—Dark Portal opening

DRNRTH—Dark Portal: Human Act II

HWRNTH—Dark Portal: Human Act III

HMSRFV—Dark Portal: Human Act IV

H D P V C T—Dark Portal Human Victory
B R N N G F—Dark Portal Orc Act I
R C G R T S—Dark Portal Orc Act II
P R L D T N—Dark Portal Orc Act IV
R C D P V C—Dark Portal Orc Victory

WARHAWK

Special Access Codes
Choose "Special Access" from the main menu and enter the passcodes shown below for different effects or level warps

—Preview the Epilogues
—Check the Special Upgrades
—Preview the Movies
—Kal Mode (Powered-Up Weapons)
—Thor Mode (9999 Flash Bombs)
—Infin te Weapons
—*Warhawk* A-La-Mode (Inf nite Weapons + Invincibility)
—Desert Level
—Pyramid Has Risen
—Desert s All But Done
—Canyon Level
—In the Canyon with Amber
—In the Canyon with Belle
—In the Canyon with Crystal
—Approaching Uma
—Airsh p Level
—Post-Transformation Airsh p
—Airship Rear Hanger s Open
—Volcano Leve
—Volcano Boss is Active
Gaunt et Level
—East Gauntlet Boss
—West Gauntlet Boss
—In with the Gatekeeper
—Storm and
—Above 1st Force Field
—Above 2nd Force F eld
—Above 3rd Force Field
—Kree's Door is Open
—Face-to-Face with Kreel

WCW NITRO

Secret Characters
At the title menu—the one that says "Start Game" and "Options"—press **R1, R1, R1, R1, L1, L1, L1, L1, R2, R2, R2, R2, L2, L2, L2, L2, SELECT** you'll hear a sound to confirm the code
Now you have access to 48 secret characters

Secret Arenas
At the options menu, highlight the "Ring" option Instead of pressing **Left** or **Right** on the D-pad to change the ring, press **R1, R2, R1, R2, SELECT** to advance through the list (or **L1, L2, L1, L2, SELECT** to go back through the list). When you do this, you'll be able to access several secret rings, including a spaceship, a graveyard and more

Change Body Size
Enter one of the following codes at the character-select screen to change the way your wrestler appears during the match Note To deactivate any of these codes, just enter the same code again or enter a different code
• Big Head—**R1, R1, R1, R1 R1, R1, R1, R2, SELECT**
• Big Head, Hands and Feet—**R2, R2, R2, R2, R2, R2, R2, R1, SELECT**
• Big Head—**R1, R1, R1, R1, R1, R1, R1, R2, SELECT**
• Swelling Head—**L1, L1, L1, L1, L1, L1, L1, L2, SELECT** (you look normal at the start, but your head gets bigger each time you get h t)

WCW NWO THUNDER

Secret Characters
At the title menu—the one that says "Start Game" and "Options"—press **R1, R1, R1, R1, L1, L1, L1, L1, R2, R2, R2, R2, L2, L2, L2, L2, SELECT**, you'll hear a sound to confirm the code
Now you have access to 96 secret characters

Secret Arenas
At the opt ons menu, highlight the "Ring" option Instead of press ng **Left** or **Right** on the D-pad to change the ring, press **R1, R2, R1, R2, SELECT**, then press **SELECT** repeatedly to advance through the list When you do this, you'll be able to access several secret rings, including a space stat on, "Hades" and more

Change Body Size
Enter one of the follow ng codes at the character-select screen to change the way your wrestler appears during the match Note To deactivate any of these codes, just enter the same code again or enter a different code
• Big Head—**R1, R1, R1, R1, R1, R1, R1, R2, SELECT**
• Big Head, Hands and Feet—**R2, R2, R2, R2, R2, R2, R2, R1, SELECT**

WILD 9

Cheat Codes
Each of the following cheats can be entered while the game is paused
• Red Beam—**Right, Up, Left,** , **Up** ,
• Restore Energy—**R1,** , , **L1, Left,**
• 10 Grenades—**R1,** , **R1, Right,** , **Right,**
• 10 Missiles—, , **R1, Right,**
• Open all Levels—**Up, Left, Down, R2, Right,** , (Exit the game after entering this code choose "START" and se ect the "Continue Current Game" option you can access any stage at the map screen)

WILLIAMS ARCADE'S GREATEST HITS

Secret Sounds
Turn on the PlayStation without a CD ns de When the main menu appears, choose "CD Player", now put in the *Arcade's Greatest Hits* CD and you will see two tracks Move to track 2 and press a button to p ay it You will hear over five minutes of sounds from *Mortal Kombat 3*

WIPEOUT

Secret Track
Enter the following code at the "Select Number of Players" menu Highlight "One Player", then hold **R1, L1, Right, START,** and press When you advance to the "Select Racing Circuit" screen (In either the Single Race or Time Trial mode) you'll f nd a new track called "Firestar", a grueling 6 3 km race on Mars

Rapier Class
If you want to test the Rapier class w thout qualifying for it by beating the easier Venom class, enter the fo low ng code at the "Se ect Number of Players" menu. Hight light "One Player", then hold **R2, L2, Left, START** and **SELECT** and press When you advance to the "Select Racing Class" screen, you'll be able to choose the previously-unava lable Rapier class

WIPEOUT XL

Secret Team
At the main menu, hold **L1 + R1 + SELECT** and press , , , , , , , . The Piranha team will become available at the Team menu

Access All Tracks
At the main menu, hold **L1 + R1 + SELECT** and press , , , , . Now access the Class and Track menu to find that all of the tracks in each racing class have become available—including the secret Phantom class (If you wish to activate the Phantom class without using the "Access All Tracks" cheat, just hold **L1 + R1 + SELECT** and press , , , ,)

Infinite Energy
During the game press **START** to pause, then hold **L1 + R1 + SELECT** and press , , , ,

Infinite Time
During the game, press **START** to pause, then hold **L1 + R1 + SELECT** and press , , , ,

Infinite Weapons
During the game, press **START** to pause, then hold **L1 + R1 + SELECT** and press , , , , , ,

Mini-Gun
During the game, press **START** to pause, then hold **L1 + R1 + SELECT** and press , , , ,

Passwords
Enter the fo lowing passwords to access two new Race Type options
Challenge I—
Challenge II—

Funny Ships
Turn the PlayStation on and hold **L1 + R2 + SELECT + START** until the copyright screen appears. When the game loads, you'll find that the vehicles have been changed to a slug, a pig, a flying saucer and other weird shapes

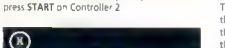
WIN IN YOUR HOUSE

Cheat Codes
At any time during the game, press the **START** button to pause, then enter any of the fo lowing cheat codes, the screen will f lash to confirm each one
Invincibility—**R2, L1, R2, L2, R1**
Charge Combo meter with one hit—**R1, L2, R2, L2, Right**
Increase damage of each attack—**Up, Up, L1, L2, Down**
Decrease damage of each attack—**Down, Up, L2, Right, Left**
Turn off computer control of opponents—**Left, Left, Up, Down, R2**
Automatic Superpins—**Down, Down, Down, Down, L1** (When the words "Pin hm." appear in the final round of a match, stand close to your opponent and press any Punch or Kick button for the Automatic Superpin)
Note The Automatic Superpins may not work if you've entered the "Turn off computer control of opponents" code, To deactivate any of the above cheats, just enter the same code again

WAR ARSENAL MAN AT THE ARCADE GAME

Cheat Codes
At any time during the game, press the **START** button to pause, then enter any of the fol- lowing cheat codes, the screen will flash to confirm each one
Invincibility—**R2, Up**
Stop the Timer—, , **R2, Left**
Super Strength—, , **L2, Down**
Weaken Opponent—, , **L2, Right**
Cancel Active Cheats—, ,

Combo Code
At the player select menu, hold the **L1** and **R2** buttons and press , , , . The word "Combo!" will appear under your wrestler's photo Start the game and you'll find that your combo meter is always lit, even after you've just fin shed a combo Note In a one-player game, this code affects both wrest ers. However, if two players are registered on the player-select screen, the code cannot be used by both To get around this, have Player 1 enter the code before Player 2 joins in, then press **START** on Controller 2



X GAMES PRO BOARDER

Secret Passwords
—Unlock all normal circuits
—Play as Ollie 8
—Unlock Super Circuit and extra boarders

X MEN VS STREET FIGHTER

Secret Options Menu
At the main menu—the one that says "Battle Mode/Vs Mode/Training Mode" etc.—press **Right,** , **L1**; you must enter this code very quickly If you've done it fast enough, you will be taken immediately to a secret "EX Option" menu with two specia options
• "Game Mode" lets you use a limited version of the "tag team" option from the *X Men vs Street Fighter* arcade game. To do th s, set "Game Mode" to "Original", then start a game in Vs Mode At the character select screen, Player 2 must choose the same characters that Player 1 has chosen, but in the opposite order (For example If Player 1 chooses Cyclops, then Ryu, Player 2 must choose Ryu, then Cyclops) If you've done all this correctly, when the f ght starts you'll see that each of the four characters has his or her own energy meter During the match, if you press Fierce Punch + Roundhouse Kick simultaneously (that's **L1 + R1** if you haven't changed the game's default control configuration) you will "tag out" and switch places with your partner, who enters with an immediate attack on your opponent
• If you set the "Hyper Combo Gauge" option to "Full," your Hyper Combo Gauge will fill up to Leve 3 automatically when playing in Vs Mode

Play as Apocalypse
First, beat the game in Batt e Mode at any difficulty setting without losing a single round Once you've accomplished this, start a game in Vs Mode At the character select screen, highlight Akuma, hold the **SELECT** button and press any action button Apocalypse will appear as your chosen character Here are some of his moves
→ ↓ ↘ + Punch—Ground Pound
↓ ↘ → + Medium Punch—Shoulder Rockets
↓ ↘ → ↗ + Fierce Punch—Drill
↓ ↘ → ↓ ↘ → + any button—Mace

Alternate Chun-Li Costume
Highlight Chun-Li at the character-select screen, hold the **SELECT** button and press any action button to choose her Chun-Li will appear in her *Street Fighter Alpha* costume

ZERO DIVIDE

Note. Some of the following tricks may require the use of a memory card. Always remember to save your data to the memory card after you play.

Alternate Character Color/Texture
Press **Up** + any button when choosing your fighter at the character-se ect screen

Additional Color Choices
After you have beaten the game at any skill evel with any number of continues, go to the character-select screen and hold **SELECT**. Now push any other button (including the L and R buttons) to choose different character colors.

Watch Mode
To watch the computer fighting tself, hold **L1+L2+R1+R2+Down** on Controller 1 and choose "VS Play "

Stage Select
When your total playing time passes the 30-hour mark, you'll hear the announcer say, "Wow!" when you return to the title screen Now you have the option to choose any stage from the character-se ect screen in "VS Play" mode

Hidden Comic Strip
First, beat the game in "Easy" mode without continuing Once you've done this, highlight "Option" at the title screen, then grab Controller 2 and hold **L1+L2+R1+R2+START+SELECT** you'll see a secret NECO comic str p

Secret Bosses
To fight against XTAL, you must play all the way through the game with all eight characters—including ZULU—without using a continue
To fight against NECO, you must play through the game as XTAL without using a continue; then, when the XTAL icon comes down from the top of the screen at the pre-fight map screen hold **L1+L2+R1+R2**, then **SELECT**, then **START** The text box will say "XTAL" but you will really be fighting against NECO

Boss Codes
To play as ZULU, you must defeat the game at any difficulty setting with all of the charac ters, one at a time
To play as XTAL, you must defeat the game at the "Normal" or "Hard" difficulty setting without using a continue, you must also defeat XTAL
To play as NECO, you must play as XTAL or ZULU and defeat the game at the "Normal" or "Hard" difficulty setting without using any continues.

Flat-Shaded Turbo Mode
The coolest *Zero Divide* cheat has two steps. You must play the game until your total playing time is over 100 hours, and you must have performed a five-hit combo at any time Once you've met both of these requirements, go to the Option menu, highlight the "Match Point" option, hold **L1+L2+R1+R2** on Controller 1 and press **Down** You'll see the words "Shadow Obj" appear in the corner of the screen, just above the save counter With this option in place, start the game and get ready for a surprise The "Shadow Obj" option allows you to play the game with characters made of flat-shaded polygons instead of texture-mapped polygons; it also eliminates the background graphics Not only does the game look different this way, but because the PlayStation is freed up from having to process all of those flashy texture maps, you'll find that the game's speed has been tripled, maybe even quadrupled! To disable the "Shadow Obj" option and return the game to normal, just highlight "Match Point", hold **L1+L2+R1+R2** and press **Down** again

Hidden Game
Put *Zero Divide* into your PlayStation, hold the **SELECT** and **START** buttons on Controller 2 and turn the **POWER** switch on. Continue to hold the buttons down while the game loads, instead of *Zero Divide*, you'll get a hidden version of *Phalanx*, a classic Super NES shooter Use Controller 2 to play the game

NINTENDO GAME BOY

A

A BUG'S LIFE
Passwords
Level 2—9 L K K
Bonus Level—B L 2 6
Level 3—5 P 9 K
Level 4—6 6 5 2
Level 5—B K K 2
Level 6—2 P L B
Level 7—6 5 6 2
Level 8—[illegible] 5 9 B

ADVENTURE ISLAND
Stage Select
At the title screen, after Higgins gets hit by the coconut, press **Right, Left, Right, Left, A, B, A, B** to access a "World Select Mode" menu
Power-Ups
At the title screen, enter **0894** as your password and select OK. You will have 99 of each item

AMAZING PENGUIN
Password
Level 37—9 1 6 3 2 8

A-MAZING TATER
Password
Floor 3—Y B T F 5 Z Z F T 2

ATOMIC PUNK
Password
Stage 50—B 0 M N D P B L 3 N C B 3 L 2 H 2 D J J

AVENGING SPIRIT
Hard Mode
At the title screen, push **Up, A,** and **B** at the same time—you'll hear a tone to confirm the code. Press **START** to begin; the game will look the same, but the enemies will be more difficult to defeat and will do more damage

B

BATMAN
Sound Test
At the title screen, hold the D-pad in the **Up/Right** position and press **START** to access a sound test menu

BATTLE ARENA TOSHINDEN
Text Debug Mode
When the Takara logo appears at the start of the game, press **B, A, Left, Right, B, A, Down Up, B, A.** You'll hear a signal to confirm the code and you'll be sent to a secret menu where you can read all of the text that appears in the game
Boss Code
After the Takara logo disappears at the start of the game, a picture of Ellis will appear. When you see her, press **Up, Down, A, B, Right, Left, A, B.** You'll hear a signal to confirm the code, now when you start the game, you'll have four additional characters to choose from: the bosses Uranus, Sho, Gaia and Gaia II

BATTLE BULL
Password
Level 48—5 F * *

BATTLE UNIT ZEOTH
Stage Select + Invincibility
At the title screen, hold **Down** on the D-pad and press **A + B** simultaneously, you'll hear a chime to confirm, but the music may be pretty loud so you'll have to listen carefully. If you do this once, you'll start at Stage 1 with invincibility. If you enter the code repeatedly, you'll start at different stages depending on how many chimes you hear, e.g. if you hear two chimes, you'll start at Stage 2 with invincibility, etc. If you enter the code six times and get six chimes, you'll warp directly to the game's ending sequence

BATTLETOADS IN RAGNAROK'S WORLD
Five Extra Toads
At the title screen, hold **Down, A** and **B**, then press **START**. You'll start the game with five lives instead of three

BILL & TED'S EXCELLENT ADVENTURE
Passwords
Adventure 2: New Mexico 1879, 555-4239
Adventure 3: Ancient Greece 410 BC, 555-6767
Adventure 4: Medieval England 1456, 555-8942
Adventure 5: San Dimas 1,000,000 BC, 555-4116
Adventure 6: Shopping Mall, 555-8471
Adventure 7: School Room, 555-2989

BIONIC COMMANDO
Re-equip
To return to the skies to re-equip, hold **START**, then press **A** and **B** simultaneously
Password to Final Boss
●—B1, E1, F1, F2, C3, F3, A4, D4, E4
▲—A2, D2, A3, E3, B4, F4
■—A1, C1, D1, B2, E2, B3

BLADES OF STEEL
Sound Test
At the title screen, press **Up, Up, Down, Down, Left, Right, Left, Right, B, A, B, A, START**

BOOMER'S ADVENTURE IN ASMIK WORLD
Stage Select
Enter the password ANCIENT to access a stage-select menu

BOXXLE
Passwords
Level 1, Room 10—B ◆ X W
Level 2, Room 10—D ◆ X X
Level 3, Room 10—G ◆ X Y
Level 4, Room 10—H ◆ X Z
Level 5, Room 10—J ◆ X 1
Level 6, Room 10—K ◆ X 2
Level 7, Room 10—L ◆ X 0
Level 8, Room 10—M ◆ X 1
Level 9, Room 10—N ◆ X 2
Level 10, Room 10—P ◆ X 3
Level 11, Room 8—Q ◆ X T
See the Credits
At the title screen, hold **Up + A + B** until the names appear

BOXXLE II
Password
Fifth Floor—0 K 8 4

BUBBLE BOBBLE
Password
Round 100—K Z 5 J

BUBBLE BOBBLE PART 2
Stage Select
Enter ▶ 5 ▶ V as your password, then press the **START** button. A stage-select menu will appear on the title screen

THE BUGS BUNNY CRAZY CASTLE
Passwords
Level 73—W 3 R 2
Level 74—W 1 F 2
Level 75—X 3 J 2
Level 76—X 1 K 2
Level 77—W E M 2
Level 78—W H C 2
Level 79—X E A 2
Level 80—X H O 2

THE BUGS BUNNY CRAZY CASTLE 2
Passwords
Level 20—J N I T
Level 21—S O N G
Level 22—T Y R E
Level 23—[illegible] O V E
Level 24—N O T E
Level 25—J A Z Z
Level 26—H E L P
Level 27—K I N G
Level 28—G I F T

BUGS BUNNY CRAZY CASTLE 3
Garden Passwords
Stage 5—5 T B X 4 R
Stage 10—L 4 B X 4 N
Stage 15—4 2 B 2 G B
Hall Passwords
Stage 16—G H B 2 4 8
Stage 20—3 9 B V 4 ●
Stage 25—7 Y S V G T
Stage 30—V D 5 8 G T
Basement Passwords
Stage 31—Z 8 5 2 4 C
Stage 35—F M X X G I
Stage 40—T J X V B K
Stage 45—D 5 L 2 B 6
Treasury Passwords
Stage 46—8 C L V D J
Stage 50—7 D L 8 B 9
Stage 55—R 3 L V D R
Stage 60—9 5 L 8 D H

BURAI FIGHTER DELUXE
Passwords
Stage 2—H G K M
Stage 3—C P F G
Stage 4—J J C M
Stage 5—D K L F

C

CARROT CRAZY
Stage Skip
Choose "Options" at the title screen, then access the Password option and enter the following sequence: Tazmanian Devil, Elmer Fudd, Daffy Duck. Now start the game. At any time during play, press **START** to pause, then press **SELECT** to warp to the end of the current stage

CASTLEVANIA II: BELMONT'S REVENGE
Start with 9 Lives
Enter the password Candle, Candle, Heart, Heart
Hard Mode
Enter the password Blank, Eyeball, Blank, Eyeball
Sound Test
Enter the password Heart, Heart, Heart, Heart

CHASE H.Q.
Stage Select
At the title screen, hold **Down, A** and **B** and press **START**. Use the **A** and **B** buttons to change your starting stage

CHOPLIFTER II
Passwords
Sector 2, Level 2—B Y M S F W R
Sector 2, Level 3—R G H T H N D
Sector 3, Level 1—G D G M P L Y
Sector 3, Level 2—T R Y H R D R
Sector 3, Level 3—S P R Y S K S
Sector 4, Level 1—C M P T R W Z
Sector 4, Level 2—C H P Y B Y S
Sector 4, Level 3—V R Y H P P Y
Sector 5, Level 1—G M B Y Q Z D
Sector 5, Level 2—L V L Y T T Z
Sector 5, Level 3—G D D Y G M Z

COLLEGE SLAM
Power-Up Codes
Perform each of the following cheats at the "Tonight's Match-Up" screen
Shot Percentage display: Press **Down, B, Up, Up** and **Down**.
Powerup 3-Pointers: Press **Down, Up, Up, Down, Left, Right, Left**.

CONTRA: THE ALIEN WARS

Stage Skip
Enter the password H2F2, then start the game. When you want to skip a stage, press **START**, instead of activating the "pause" feature, you'll be warped to the next stage

D

DAEDALIAN OPUS

Stage Select
Enter the password "ZEAL" to access a stage select menu.

DICK TRACY

Passwords
Stage 2—4 9 7 3 0
Stage 3—6 4 6 0 8
Stage 4—5 9 7 1 5
Stage 5—5 6 1 1 5

DONKEY KONG LAND II

47 Kremcoins
At the "Select Game" screen, highlight a saved game file, hold **Left** or **Right** on the D-pad and press **A, B, A, B, A, B** repeatedly until you hear a signal. You'll enter that saved game with 47 Kremcoins, enough to pay off Klubba and enter the Lost World from any K-osk

DRAGONHEART

Passwords
Stage 2—B C D L S T
Stage 3—D C L T S B
Stage 4—L C T B S D
Stage 5—C B L S B T
Stage 6—T T S C D C
Stage 7—S D C D T S
Stage 8—B V D V S C

E

ELEVATOR ACTION

Bonus
When you open the doors marked with a "?" and leave, you end up with an item that appears to have been random y chosen. The item you receive is determined by the hundreds digit of your score. Below is a list of what your prize will be if you enter a Question Mark Door
Dig t 0 or 1 Shotgun
Digit 2 or 3 Machine Gun
Digit 4 or 5 Pistol
Digit 6 or 7 Grenade
Digit 8 or 9 Heart

EXTRA BASES

Password
Start with 7 0 Record—2 C C Z

F

FIFA SOCCER 2000

Secret Rooms/Level Warps
When you find the exit in the first level of the Cyberscape game, shoot the exit five times you'll be sent to a special room with a speed-up pod, a nine lives pod and warp doors to levels 10, 15, 20 and 25
If you shoot at the nine lives pod three times it will change into a key. Grab it and the west wall of the secret room will open to reveal another room with a speedup pod, an automag pod, a level 3 armor pod and warp doors to levels 30, 35 and 40. (Watch for the Ninja in this room, though.)
Note that the armor pod did not disappear when you took armor from it. Travel to the west wing of the secret room and find the wall that faces south. (When you see the south wall, there will be a flashing warp door to your right, that's the exit to level 40.) Shoot the south wall once, then touch it. Then go back around the corner to the armor pod. Touch the pod and shoot it to get a key that opens the south wall and a third secret area with two ninjas. Defeat them to find an automag pod, an armor pod and warps to levels 45, 50 and 55
Next go to the southeast corner of this room, shoot the east wall, then touch it. Now go back to the automag pod and touch it three times, it will turn into a key that will open the east wall in the corner, which leads to yet another secret room. Inside are automag, speed-up and armor pods as well as three more nasty ninjas and warps to levels 60 and 65
Finally, check out the east wall of this newest room. Stand near the center of the wall and move slightly to the left; now touch this part of the wall five times and shoot it once to open a secret door that leads to the final part of the first level. Just inside the door is a warp to level 70, but there are also four ninjas waiting for you

THE FINAL FANTASY LEGEND

Sound Test
At the title screen, press **SELECT + START + B** and hold all three buttons down for about three seconds. When you release the buttons a sound test menu will appear

FINAL FANTASY LEGEND II

Sound Test
At the title screen, hold **SELECT + B** and press **START**

FIST OF THE NORTH STAR

Password
Last Stage—X K P 7 2 Q N V H R J G J 5

G

GAME & WATCH GALLERY

Reset Cartridge Memory
At the title screen, don't press **Up, Up, Down, Down, Left, Left, Right, Right**. If you do, you'll lose all of your high scores and saved milestones

GAME BOY CAMERA

Secret Game
Play the *Space Fever II* game until you achieve a score of 2,000 points or more. The next time you play *Space Fever II*, a new "?" option will appear between the *Ball* and "DJ" items. Shoot this object to play a secret game called *Run! Run! Run!*. If you win the race, press the **A** button rapidly to raise the flag at the victory screen. Earning 2,000 points in *Space Fever II* also changes the function of the "Credits" option, instead of the dancing man, you can now see the real credits sequence
Secret Photos
To reveal the secret "?" photos in Album B you must perform the following tasks (check the Hi Score table and the "Record" screen to see how close you are)
• Page B3, photo 1—Shoot at least 60 photos
• Page B3, photo 2—Delete at least 60 photos
• Page B3, photo 3—Transfer 15 photos to another Game Boy Camera using the link cable
• Page B3, photo 4—Receive five photos from a Game Boy Camera that shows the male symbol ♂ at the User Name screen
• Page B3, photo 5—Receive five photos from a Game Boy Camera that shows the female symbol ♀ at the User Name screen
• Page B3, photo 6—Print at least 30 pictures with the Game Boy Printer
• Page B3, photo 7—Get a score of 3,000 points or more in the *Space Fever II* mini game
• Page B3, photo 8—Get a score of 5,000 points or more in the *Space Fever II* mini game
• Page B4, photo 1—Get a score of 7,000 points or more in the *Space Fever II* mini game
• Page B4, photo 2—Get a score of 500 points or more in the *Ball* mini-game
• Page B4, photo 3—Get a score of 700 points or more in the *Ball* mini game
• Page B4, photo 4—Get a score of 1,000 points or more in the *Ball* mini game
• Page B4, photo 5—Get a time of 17 seconds or less in the *Run! Run! Run!* mini-game
• Page B4, photo 6—Get a time of 16 seconds or less in the *Run! Run! Run!* mini-game
Secret DJ Options
Each of the following tricks works in DJ mode when your character is on the screen
• If you highlight "SE" and tap **Right** on the D-pad, the song will restart from the beginning. Try tapping **Right** repeatedly to "stutter" the first note
• If you highlight "SE" and hold the D-pad diagonally in the **Up/Right** position, the music will be temporarily transposed into a higher register. Likewise, if you hold **Down/Right** the music will change to a lower key
• If you highlight "Tempo" and hold **Left** on the D-pad, the music will play in reverse
Print DJ Music
First, connect your Game Boy to the Game Boy Printer and turn the Printer on. Next enter DJ mode, press **SELECT** to access the "Trippy-H" synthesiser screen, make sure the "Sound 1" tab is highlighted in the upper left corner of the screen, hold the **START** button and press **A**. The Printer will spit out a long table of information that tells you everything you need to program the current tune on any Game Boy Camera. (Note: The Game Boy will stop playing music during this process. Please be patient, as the printer must pause to load data several times before the printout is complete.) You can use these printouts to exchange music data with your friends
Flip the Stamps
When using the "Stamp" function, position any stamp on the photo and continue to hold the **A** button down. After a few seconds the stamp will begin to "flip" horizontally, if you release the **A** button at the right time, the stamp will remain flipped over on the screen
Change Speed
At the title screen, hold **Up** to make Mario dance faster or **Down** to slow him down. This also works on the funny face at the "View menu". You can also change the speed of the "Slide Show" by pressing **Up** or **Down**

GAME BOY PRINTER

Secret Message
Press and hold the **FEED** button when you turn the Game Boy Printer on. You can release the **FEED** button when you start to see an image appear on the paper, it's a secret message along with a tiny picture

GAME GENIE

Flip Characters
At the code screen, press **A, Left, Left, A, B, Right, Right, B**. The letters and numbers at the code input screen will flip over. Enter the same code again to return the code screen to normal
Secret Messages
To read secret messages from the Game Genie designers, enter any of the following codes at the code screen
• **Up, Down, Left, Right**
• **Right, Up, Down, Up, Left, Up, Down, Up**
• **B, A, B, Right, Left, Down, Up**
• **A, A, A, A, B, B, B, START**
• **Right, Left, Right, Left, Down, Down, Up, Up**
• **A, B, A, B, A, A, SELECT**
• **B, A, Left, Right, SELECT**
• **Up, Up, A, B, A, Down, Down**

GARGOYLE'S QUEST

Password
Final stage—S W X E C B F J

GEX: ENTER THE GECKO

Password
Choose "Password" from the main menu and enter the following code
↓ ↓ ↓ ↓ ↓
↓ ↓ ↓ ↓ ↓ ↓
↓ ↓ ↓ ↓ ↓ ↓
↓ ↓ ↓ ↑ ⇒ ⇐
⇐ ↓ ↓ → ⇒
This password unlocks all of the gates so you can access any level. Remember: To make a solid arrow in the password, hold the **B** button and press the D-pad in the direction of the arrow. To make an outlined arrow, hold **A** instead

GODZILLA

Sound Test
Start a new game, then hold **A + B + START** and press **SELECT**. A sound test menu will appear
Password
Final level—J X R B 7 K & 9 4 8 H P D 3 2 # J N

H

THE HUNT FOR RED OCTOBER

Stage Select
At the title screen, press **B, SELECT, Left, Right, START** to access a "Starting World" menu.
Start With 25 Missiles
At the map screen, while your course is being shown, hold **A + B** and press **Up, Down** to start that stage with extra missiles
Start With 25 Subs
At the map screen, while your course is being shown, hold **A + B** and press **SELECT, Up, Down** to start that stage with extra sub marines

I

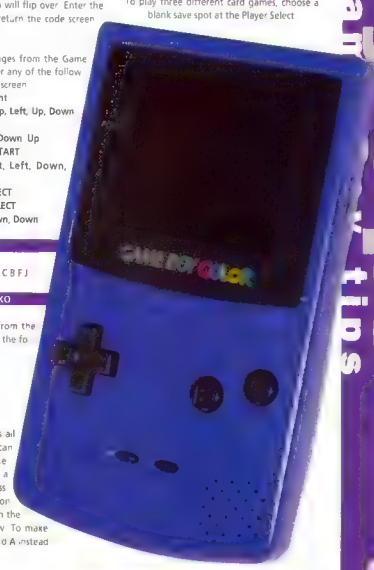
IRON MAN/X-O MANOWAR IN HEAVY METAL

Passwords
Stage 1—T Y C K P Q
Stage 2—T J Y P D F
Stage 3—Z X C V B M
Stage 4—K D Z C P L
Stage 5—M G H Q Z S
Stage 6—5 P L H R .
Stage 7—Y P M B C K
Stage 8—5 D W Z C M
Stage 9—D P W M Q Z
Stage 10—L K L P D X
Stage 11—X C S Q S S
Stage 12—M P Q P R Y
Stage 13—J K R T S C
Stage 14—D X C M G H
Stage 15—L P J K H X

J

JAMES BOND 007

Mini-Games
To play three different card games, choose a blank save spot at the Player Select



menu When the "Your Name" entry screen appears, enter "BJACK" to play Blackjack, "BACCR" to play Baccarat or "REDOG" to play Red Dog.

JUDGE DREDD

Stage Select

At the title screen, press **A**, **Left**, **Right**, **Left**, **Right**, **B**, then press **START**. A stage-select menu will appear.

THE JUNGLE BOOK

Cheat Menu

Press **SELECT** to access the options menu, then highlight the Music/Effects test and listen to the following sounds in order: 40, 30, 20, 19, 18, 17, 16 and 15. A top-secret cheat menu will appear.

JURASSIC PARK

Stage Skip

When the title screen fades and the T Rex opens his mouth, press **Up**, **Down**, **Left**, **Up**, **Down**, **Right** and **SELECT**. Repeat the whole sequence again, then press **START** to begin. Anytime during the game, hold **START**, then press **SELECT** to skip to the next stage.

K

KILLER INSTINCT

Boss Code

Choose any character, then, at the match-up screen just before the fight starts, hold **Right** on the D-pad and quickly press **SELECT**, **START**, **B**, **A**.

THE KING OF FIGHTERS '95

Secret Codes

When the Takara logo appears at the beginning of the game, press the **SELECT** button repeatedly for different effects as follows:

- Press **SELECT** three times to access two hidden characters, Saisyu and Ruga.
- Press **SELECT** 20 times for one additional hidden character, Nakoruru.
- If you press **SELECT** 25 times, you get the hidden characters, plus you'll start each battle with your Super meter maxed out.
- If you hold **A** + **B** and press **SELECT** at the Takara logo screen, you'll be able to choose the same character up to three times for a single team in Team mode.

KIRBY'S DREAM LAND

Hidden 1-Ups

Stage Three. At the second section of this stage, you'll find a path that ends with a pile of Star Boxes. Inhale the boxes at the bottom of the pile to see a small doorway. Enter to find a secret passage with a 1-Up at the end. Later in Stage Three, you'll take on some weird creatures. There's a hole at the base of one of the masts. Take out a Star Box to clear your way to the hole. Climb in to collect Pep Brew and a 1-Up in the hidden chamber.

Stage Four. You will run into a maze of clouds halfway through this stage. When you arrive at a narrow passage in the clouds, on the left side is a pond. Go to the end and press **Up** on the D-pad to enter a hidden passage and drop into a secret area. Use a Mint Leaf to fly through this stage and pick up Power Ups along the way. At the end of Stage Four you'll fly up to a floating palace where you meet Kracko again. Instead of entering the palace, you can get to Kracko by another route and earn special items. Touch the Moon and warp to a special area filled with stars and clouds. You'll find a 1-Up and a Magic Food Bag as you fall.

L

THE LEGEND OF ZELDA: LINK'S AWAKENING

Exploding Arrows

At the inventory menu, equip yourself with both bombs and arrows. You'll be able to fire them simultaneously, giving you arrows that explode.

Boomerang Trick

Stand near the rooster and throw the boomerang, then grab the rooster before the boomerang returns to you. Now you can run around with the rooster while the boomerang flies around, killing enemies.

THE LION KING

Stage Skip

At any time during the game, press **START** to pause, then quickly press **B**, **A**, **A**, **B**, **A**, **A**. You'll immediately skip to the next stage.

LOCK N' CHASE

Extra Mode

When the word "Start" appears at the title screen, press **A**, **A**, **B**, **B**, **A**, **B**, **B**, you'll hear a signal to confirm and the word "Extra" will appear in the corner of the screen. Press **START** and you'll begin the game at Stage 7-1.

MEGA MAN IN DR. WILY'S REVENGE

Passwords

Cut Man defeated—A1, B3, C4, D3, D4
Elec Man defeated—A2, A4, B3, D1, D2
Ice Man defeated—A1, A2, B2, B3, D4
Fire Man defeated—A1, B1, B2, C4, D2
Fire Man and Cut Man defeated—A2, B2, C3, D1, D3
Fire Man, Cut Man and Elec Man defeated—A3, B2, B3, B4, C4
Dr. Wily's Castle—A2, A3, B4, C2, C3

MEN IN BLACK: THE SERIES

Access Codes

Manhattan—2 7 1 0
Sewers—1 8 0 7
Aerodrome—0 3 0 9
Rooftops—2 7 0 5
Forest—1 1 0 7
Game ending—1 9 4 3

Zoom Mode

Choose "Access Codes" from the Command Center menu and enter the code 0 6 0 1, you will get an error message. Now press **START** to return to the Command Center and start a new game. At any time during the game, hold the **SELECT** button and you can use the D-pad to make your character fly through the air to any part of the current stage.

Stage Skip

Choose "Access Codes" from the Command Center menu and enter the code 2 4 0 9, you will get an error message. Now press **START** to return to the Command Center and start a new game. At any time during the game, press **START** to pause, then press **SELECT**, you will be warped immediately to the end of the stage.

MORTAL KOMBAT

Play as Goro

First, defeat Shang Tsung and win the game. Watch the credits roll by and wait for the words "**THE END**" to appear. Point the control pad to the **Upper Left** position and hold it there, and hold the **SELECT** and **A** buttons as well. Continue to hold those buttons down until the screen fades and the words "**ENTER YOUR INITIALS**" appear on the screen. Next, input your initials and press **A**. When the high score table appears, press **START**, you'll get a screen that reads, "Goro lives... as you." You've just discovered a hidden version of *Mortal Kombat* where you play as Goro and all of your opponents have been given new names.

MORTAL KOMBAT II

Secret Character: Smoke

When battling in the Kombat Tomb stage, watch for Dan "Toasty" Forden to appear; he's the little head that pops up in the lower right corner of the screen at certain times, usually after uppercuts or combos. As soon as you see him, hold **Down** on the D-pad and press the **START** button to warp to a battle against the secret ninja character, Smoke.

Secret Character: Jade

Watch the "Battle Plan" that shows who your next opponent is in one-player mode. When you reach the opponent just before the "?" square on the battle plan, defeat that opponent using only the Kick button in the winning round. If you can do this, your next opponent will be the secret female ninja, Jade.

MORTAL KOMBAT 4

Extra Credits

At the difficulty select screen, press **Up** or **Down** to change the number of credits displayed at the top of the screen; you can start with up to five.

Kombat Codes

At the "Enter Kombat Code" screen just before a fight, enter the following codes using the D-pad. For example, to unlock Reptile as a playable character, enter the code 192-234 as follows:

1) Highlight the first icon box, press **Up** once
2) Highlight the second icon box, press **Up** nine times (or Down once)
3) At the third box, press **Up** twice
4) At the fourth box press **Up** twice
5) At the fifth box press **Up** three times
6) At the last box press **Up** four times

You'll get a message to confirm proper entry of each code.

1 9 2 - 2 3 4—Unlock Reptile
2 0 5 - 2 0 5—Fight against Reptile
1 0 0 - 1 0 0—Throwing disabled
0 2 0 - 0 2 0—Blocking disabled
6 8 8 - 4 2 2—Dark Kombat
9 8 5 - 1 2 5—Psycho Kombat
3 3 3 - 3 3 3—Randjer Kombat
0 0 0 - 7 0 7—Computer starts with 1/4 life
7 0 7 - 0 0 0—Player 1 starts with 1/4 life

MULAN

Passwords

Level 2—J S F P W
Level 3—Q G H X B

N

NBA JAM

Power Up Codes

Each of the following codes must be entered at the "Tonight's Match-Up" screen before the tip-off.

Juice Mode—Tap any button 14 times, then hold **A** and **B** until the tip-off.
Power-Up Dunks—Tap any button ten times, then hold **Down** and **A** until the tip-off.
Power-Up Fire—Tap any button seven times, then hold **Down** and **Left** on the D-pad until the tip off.
Power-Up Turbo—Tap any button 15 times, then hold **Up** and **B** until the tip off.

Secret Characters

Jamie Rivett. Enter the initials RJ, highlight the letter F, press **Up**, **A** and **B** to enter the last letter.
Sal DiVita. Enter the initials SD, highlight the letter T, press **Down** and **B** to enter the last letter.
Mark Turmell. Enter the initials WI, highlight the letter M, press **Left** and **B** to enter the last letter.
Air Dog. Enter the initials JA, highlight the letter T, press **Up** and **B** to enter the letter M.
Chow Chow. Enter the initials AM, highlight the letter Q, press **Down**, **A** and **B** to enter the letter X.
Weasel. Enter the initials MA, highlight the letter U, press **Up**, **START**, **A** and **B** to enter the letter N.

NBA JAM TOURNAMENT EDITION

Power-Up Codes

Each of the following codes must be entered at the "Tonight's Match-Up" screen before the tip-off.

Quick Hands—**Left**, **Left**, **Left**, **Left**, **A**, **Right**
High Shots—**Up**, **Down**, **Up**, **Down**, **Right**, **Up**, **A**, **A**, **A**, **A**, **Down**
Slippery Court—**A**, **A**, **A**, **A**, **A**, **Right**, **Right**, **Right**, **Right**, **Right**
Display Shot Percentage—**Up**, **Up**, **Down**, **Down**, **B**
Power-Up 3-Pointers—**Up**, **Down**, **Left**, **Right**, **Left**, **Down**, **Up**
Power-Up Goaltending—**Right**, **Up**, **Down**, **Right**, **Down**, **Up**
Power Up Dunks—**Left**, **Right**, **A**, **B**, **B**, **A**
Power-Up Fire—**Down**, **Right**, **Right**, **B**, **A**, **Left**
Max Power—**Right**, **Right**, **Left**, **Right**, **B**, **B**, **Right**
Powerup Offense—**A**, **B**, **Up**, **A**, **B**, **Up**, **Down**
Powerup Push—**Down**, **Right**, **A**, **B**, **A**, **Right**, **Down**
Powerup Turbo—**B**, **B**, **B**, **A**, **Down**, **Down**, **Up**, **Left**
Powerup Speed—**Up** four times, **Left** four times, **B**, **A**

NEMESIS

Power Up Cheat

During the game, press **START** to pause, then press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **B**, **A**. When you unpause, your ship will be upgraded will all of the weapon power ups in the game. Note: This code works only once per stage.

NFL BLITZ

Passwords

Play as the Midway Blitzers—0 6 2 6 7 5 4 5
Play as the Emeryville Eclipse—0 0 6 0 6 7 4 4

Secret Codes

Choose "Exhibition" from the main menu and choose a team. When the "Vs." screen appears, enter any of the following codes to get different effects.

Infinite Turbo—**START**, **START**, **START**, **START**, **START**, **B**, **A**, **A**, **A**, **A**, **Up**
No Fumbles—**START**, **START**, **START**, **START**, **B**, **B**, **A**, **A**, **A**, **Down**
Invisible Receiver—**START**, **START**, **START**, **START**, **B**, **B**, **B**, **A**, **A**, **A**, **Up**
No Pointer—**START**, **START**, **START**, **B**, **B**, **B**, **A**, **A**, **A**, **Left**
Start in Overtime—**A**, **A**, **A**, **A**, **A**, **A**, **Up**
Parking Lot Field—**START**, **START**, **START**, **B**, **B**, **A**, **A**, **Down**
Space Field—**START**, **START**, **A**, **A**, **Right**
Night Game—**START**, **START**, **B**, **B**, **A**, **A**, **Right**
Predator Mode—**START**, **START**, **START**, **START**, **START**, **B**, **B**, **B**, **B**, **B**, **A**, **Up**

NINJA BOY

Continue

You can continue from the last stage you were on by hold the **A** button and pressing **START**.

O

ODDWORLD ADVENTURES

Super Jump

When Abe is jumping, press the **START** button to pause the game while he's still in mid-air. After you unpause, Abe will jump again, doubling the height (or length) of his original jump. You can continue to extend the same jump as many times as you want with the proper timing.

Password

Final Level—T B T B T

OPERATION C

Start With Ten Men

After the title screen appears, press **Up**, **Up**, **Up**, **Up**, **Down**, **Down**, **Down**, **Down**, **Left**, **Left**, **Left**, **Left**, **Right**, **Right**, **Right**, **Right**, **A**, **B**, **START**

Stage Select

After the title screen appears, press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **B**, **A**, **B**, **A**, **START**

P

PITFALL: BEYOND THE JUNGLE

Passwords

Underground Caverns—F L T Y W T R S
The Volcano—G N G D W N
The Prison—B N G D N S D
The Scourge—S W P N G B L W

POCAHONTAS

Passwords

Stage 2—K P G X H 4 T B
Stage 3—C M Q Z B 6 R 1
Stage 4—J W D L F 7 K 5
Stage 5—T G N D X 3 V 9
Stage 6—H F S B D 2 M 6
Stage 7—Q Z J R L 1 W 4
Stage 8—B P X C V 7 Z 3
Colors of the Wind—5 D L F T 8 G 2
Stage 9—R W H J X 9 Z 5
Stage 10—M V N G B 4 C 6
Stage 11—K C Q T D 3 W 1
Stage 12—T B P R G 5 H 8
Stage 13—Q F C M X 2 B 9
Stage 14—V D H K 5 6 L 7

Stage 15—B N J H Z 1 R 9

POPEYE 2

Secret Menu

While the words "Push Start" are flashing at the title screen, press **Left, Up, Right, Up, Left, Left, Up, Right, Up, Left, Up**. A secret menu called "Popeye 2 Music Island" will appear. Use **Up** or **Down** and the **A** button to sample the game's music, or use **Left** or **Right** and **B** to hear any of the game's sound effects. The "Round" setting is a limited stage-select, press **SELECT** to change the number, then press **START** to begin at any of the following stages.

00—Round 1-1
01—Round 1-2
02—Round 1-3
03—Round 1-4
04—Round 1-1
05—Round 2-2
06—Round 2-3
07—Round 2-4

PRINCE OF PERSIA

Passwords

Level 2—0 6 7 6 9 0 7 5
Level 3—2 8 6 1 1 0 6 5
Level 4—9 2 1 1 7 0 1 5
Level 5—8 7 0 1 9 1 0 5
Level 6—4 6 3 0 8 1 3 5
Level 7—6 5 9 0 3 1 9 5
Level 8—7 0 9 1 4 1 9 5
Level 9—6 8 8 1 3 6 8 5
Level 10—0 1 4 1 4 6 5 4
Level 11—3 2 7 1 0 7 4 4
Level 12—2 6 6 1 4 7 7 4
Battle with Jaffar—9 8 1 1 9 4 6 4
Ending—8 9 0 1 2 4 1 4

Q*BERT

Hidden Movie

At the title screen, press **Right, Up, B, A, Down, Up, B, Down, Up, B**

RAGING FIGHTER

Character vs. Same Character

Each of the following codes should be entered at the title screen.

Press **Up, Up, Down, Down, Left, Right, Left, Right, B, B** to play against the same character (same color) in a one-player game.

Press **Up, Up, Down, Down, Left, Right, Left, Right, B, A** to play against the same character (alternate color) in a one-player game.

Press **Up, Up, Down, Down, Left, Right, Left, Right, A, A** to play against the same character (same color) in a two-player game.

Press **Up, Up, Down, Down, Left, Right, Left, Right, A, B** to play against the same character (alternate color) in a two-player game.

THE FLINTSTONES MOVIE

Passwords

Train Crash—B V B Y F J N D
Hospital—T Q M M Y Q K
Light Woods—R J D B C V R T
Dark Woods—V N G B L J C V
Reptar Ride—B J G S M V S H
Ancient Ruins—L J T B W Q Q D

SAMURAI SHODOWN

Secret Characters

To get three secret characters, press the **SELECT** button three times while Haohmaru is shown in the opening demo.

SNOW BROS. JR

Invincibility

When the title screen appears, hold **Left, Down, A** and **B** simultaneously. Press **START** to become invincible.

Bonus Bowl

Take out all the enemies on the screen with one Snowball and earn 500 points for each bit you collect.

Select Stage

At the title screen, hold **Up, SELECT** and **B**, then press **START**. Choose any stage and press **START** to play.

SOLOMON'S CLUB

Get the Key in Every Level

Before the START and PASSWORD options appear, press **A, B, A, B, B, A, Up**. You will now be able to get the key in every level, all you have to do is just go through the door.

SPUD'S ADVENTURE

Stage Select

Enter BANCHOU as your password. A "Map Select" menu will appear.

STAR TREK

Shortcut Through Hyperspace

If you're in trouble and can't wait for a warp to open up, hold down the **SELECT** button and press **Left** to take a shortcut through hyperspace. You can only use this trick once in each level.

Passwords

Planet Neural—0 5 2 3 4
Planet Kandra—1 0 3 1 . 5
Planet Triskelion—2 3 0 7 6
Pallas X1 System—3 1 1 2 . 7
M-24 Alpha System—7 1 5 6 . 3

STAR TREK: THE NEXT GENERATION

Mission Select

Enter the cheat code "**OVERRIDE**" at the password screen. When Picard appears to send you on a mission, you can choose different assignments by pressing **Up** on the D-pad.

SUMO FIGHTER

Password

Stage 5 3—1 5 5 9 6 5

SUPER MARIO LAND 2—6 GOLDEN COINS

Play Demo Stages

Gate Zone: Hold **Up** and press **SELECT** at the title screen.
Space Zone: Hold **Up** and **A** and press **SELECT** at the title screen.
Turtle Zone: Hold **Up** and **B** and press **SELECT** at the title screen.
Macro Zone: Hold **Up, A** and **B** and press **SELECT** at the title screen.

Easy Mode

If you are having trouble in a particular area, reset your game. When you enter the pipe room at the beginning of the game press **SELECT**. The words "Easy Mode" will appear in the top right corner of your screen. Pick the pipe that your game is saved on and you will enter the same area you are having trouble with. The only difference will be the number of enemies that will be chasing you. Once you have completed the difficult level, reset again to enter the normal mode of the game. When you restart your game you will begin on the next level.

TF: JUDGMENT DAY

Slow Down

Give yourself enough time to complete Stage Three by slowing down the clock. Hold down **SELECT** while you are rewiring the circuit boards. Your time will run down at one tenth of the normal speed. When you finish with the first circuit board, release the **SELECT** button to move on to the next one.

TECMO BOWL

Passwords

Washington vs. Washington—5 B 7 F B F A 3
Denver vs. Denver—C F B F F 7 A 0
Indianapolis vs. Indianapolis—4 3 A F F E A C
Miami vs. Miami—4 6 A F F D A B
Cleveland vs. Cleveland—4 9 A F F B A 9
Los Angeles vs. Los Angeles—9 6 9 F D F A 5
San Francisco vs. San Francisco—9 C 3 F 7 F A 5
Dallas vs. Dallas—6 3 A E F F F A 5
New York vs. New York—2 6 9 D F F A 1
Chicago vs. Chicago—6 9 7 B F F A 5
Minnesota vs. Minnesota—A C 3 7 F F A 9
Invisible Team vs. Chicago—3 9 7 B F F A 5
Championship Game: San Francisco vs. Denver—1 D A F F 7 A 6
Championship Game: New Yourk vs. Miami—2 4 A F F D A D
Championship Game: Seattle vs. Washington—9 3 7 F B F A 5

TEENAGE MUTANT NINJA TURTLES: FALL OF THE FOOT CLAN

Bonus Games

At the "Configuration" menu, press **SELECT + A + B**, a new "?" option will appear. Choose it to play any of three different bonus games.

Refill Energy

When your energy is very low, press **START** to pause the game, then press **Up, Up, Down, Down, Left, Right, Left, Right, B, A**, your energy will be refilled. Note: This code works only once per stage.

TETRIS

Start at Higher Levels

Hold **Down** on the D-pad while turning the Game Boy on and continue to hold it until the game starts. When you choose a starting level, you'll begin 10 levels higher than the one you chose.

TETRIS ATTACK

Special Hard Mode

Choose "1P" from the main menu and select a "Vs. Com." Game. Choose "New Game" at the next menu, then—when the difficulty select screen appears—hold **Up + SELECT** and press **A**. Now you're playing in "Special Hard" mode.

Extra Puzzle Mode

Choose the "Password" option in Puzzle Mode and enter the password J 0 ! J 0 0 6 0 (those are zeroes, not the letter "O"). Now you're playing against a new set of creatures in "Extra Puzzle" mode.

Special Super Game Boy Borders

If you're playing the game with the Super Game Boy on your Super NES, you can change the border by holding certain buttons at the title screen as follows.

Forest scene with Yoshi—Hold **Down** and press **A**.
Caves and tower—Hold **Left** and press **A**.
Tree scene—Hold **Up** and press **A**.
Crazy cubes—Hold **Down** and press **START**.
Cloud scene—Hold **Left** and press **START**.
Moon with frame—Hold **Up** and press **START**.

TETRIS BLAST

"Fight 2" Mode

At the title screen, press **B** five times. Then press **START**, and the "Fight 2" Mode option will appear. You'll fight against all of the bosses.

Level Passwords

Stage 2—2 F F F J J J F
Stage 3—B / M M L L K 8
Stage 4—X S D D G G D M
Stage 5—K C W G L L H K
Stage 6—V G . L J J D M
Stage 7—K . T D G G M F
Stage 8—X Z 5 C D D K K
Stage 9—D F M Y L L D D
Stage 10—Y G C P D D H L
Stage 11—G V M Y L L C J
Stage 12—V / J V D D G K
Stage 13—C J X T B B C F
Stage 14—L L . Y L K K L
Stage 15—L X W T B M M B
Stage 16—V S R P D C C H
Stage 17—K B C D T F D F
Stage 18—X D F G Y K J F
Stage 19—F I C D T F C M
Stage 20—T T G H P M J B
Stage 21—D B V G Y K G D
Stage 22—. J R C R C K B
Stage 23—C Y / B P M H F

TETRIS DX

Rising Pieces

At any time during the game, you can make a falling piece rise back up to the top of the screen. (This trick will not work if the falling piece is a four-square block or a straight line of four blocks.) To do the trick with any other piece, hold **Left** until the falling piece touches the left side of the screen, then continue to hold **Left** and tap the **A** button as rapidly as you can. As the piece rotates, it will climb back up to the top of the screen. This also works on the right side of the screen if you hold **Right** on the D-pad and rapidly tap the **B** button.

TINY TOON ADVENTURES: MONTANA'S MOVIE MADNESS

Practice Bonus Games

At the main menu, hold **Down** and **B** and press **START**, a "Sub Game Select" menu will appear.

TINY TOON ADVENTURES: WACKY SPORTS

Practice Mode

At the title screen, press **Up, Up, Down, Down, Left, Right, Left, Right, B, A**, you'll hear a chime to confirm. Press **START**, then choose "Sports Festival" at the Game Mode Select screen. After the opening scene, an "Event Select" menu will appear, allowing you to practice any sporting event repeatedly.

TOM AND JERRY FRANTIC ANTICS!

Password

Level 9—Heart, Heart, Watermelon, Watermelon, Fish

TRACK & FIELD

U.F.O.

In the Hammer Throw event, release the hammer when you reach maximum power and the toss is at an 80 degree angle. The hammer will fly up and a spaceship will come down.

Frog

If you and a couple of yards short of the pit at the Triple Jump, a frog will come out of the hole in the runway.

Flowers

In Archery, if your arrow hits the ground between the 40 and 50 yard lines in the 70-yard shot, flowers will grow out of the ground.

TRACK MEET

Cheat Passwords

Choose "NEW GAME" at the main menu and enter your name as follows.

- Enter the name SNAKE to compete against Irwin B. Cheetah.
- Enter REGRUB and you'll face off against Jack Strop.
- Enter the name APPLE!! to change some of the signs in the background to Apple logos.

TURRICAN

Cheat Code

At the options screen, press **A, B, B, A, B, A, A, B, A, A, B, A, A, B**, then choose the "Cheat" option for infinite energy. (Your energy meter will go down, but you won't die when it runs out.)

TWOUBLE

Passwords

Granny's House—Hector, Granny, Tweety, Taz, Sylvester
Granny's Cellar—Taz, Sylvester, Tweety, Hector, Granny
In the Garden—Sylvester, Tweety, Hector, Taz, Granny
Out in the Streets—Hector, Tweety, Taz, Granny, Sylvester
In the Toy Shop—Taz, Hector, Tweety, Sylvester, Granny

WARIO BLAST

One-Player Game

To play as Wario enter the password **2264**. To play Bomberman enter the password **4622**. At the beginning of the game you will begin at Level 1-1 but will have all of the Power-Ups that you normally earn throughout the game.

WARIO LAND: SUPER MARIO LAND 3

Change Game Stats

Pause the game and press **SELECT** 16 times. A cursor will appear in the lower left corner. Hold **A** and **B**, then press **Left** or **Right** on the D-pad to move the cursor. Press **Up** or **Down** on the D-pad to change the numbers.

WHO FRAMED ROGER RABBIT?

Passwords

Scene 2: D L T 3 O Y B Y
Scene 3: G P L D M S R C
Scene 4: M M C F G W X J
Scene 5: BGQTVKJP
Scene 6: RTJBWN43

WORLD HEROES 2 JET

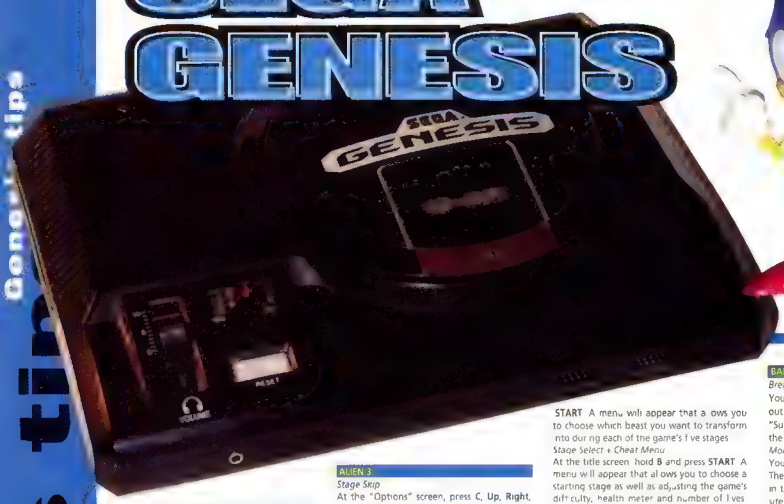
Boss Code

When the Takara logo appears, press **Right, Left, A, B,** and **Up**. Now you can play as the boss.

"Jet" Code

At the title screen, press **Up, Up, SELECT, A, Down, Down, SELECT, B**. Now the gameplay is twice as fast.

SEGA GENESIS



(A)

THE ADVENTURES OF BATMAN & ROBIN

Level Skip
To skip the level you're currently on, press **START** to pause, then press **B, A, Down, B, A Down, Left, Up, C** ("BAD BAD LUC")

AERO THE ACRO-BAT

Level Select
Press **C, A, Right, Left, C, A, Right, Left** at the Start/Options screen. Start the game, press **START** to pause and press **Up, C, Down, B Left, A, Right, B**. While the game is still paused, hold **A** and **C** simultaneously to get the level select menu

Infinite Stars/No Collisions
Press **Left, Right, A, B, C, Left, Right, Up, Down, Left, Right** at the level-select screen. "Infinite Stars" also lets you fly, just throw a star and press **Up** simultaneously

AFTER BURNER (32X)

Arcade Mode
When the Sega logo appears, hold **A + C** and hit **START** on Controller 2. You'll hear a voice say, "Get ready!" and the words "Insert Coins" will appear at the title screen instead of "Press Start". Now you're in Arcade Mode which allows you to use your continues to keep the game going instead of returning to the title screen and starting at the beginning of the last "checkpoint" stage. Note that you can't access the option menu in Arcade Mode. If you need to do so, just set the options first then wait for the demo to return to the Sega logo before entering the code

AFTER BURNER II

Auto-Fire
Hold **A + B** on Controller 2 and press **START** on Controller 1. Now your main weapon will be equipped with rapid-fire without you even having to press a button

ALADDIN

Stage Skip
During the game, press **START** to pause, then press **A, B, B, A, A, B, B, A** to warp to the end of the current stage

Cheat Menu
Choose "Options" at the title screen, then press **A, C, A, C, A, C, A, C, B, B, B, B** at the options menu. You'll be sent to the debug menu, with options for invincibility, stage-skipping and more

ALIEN 3

Stage Skip
At the "Options" screen, press **C, Up, Right, Down Left, A, Right, Down** on Controller 2. Now start the game, and when you want to skip to the end of the current stage, press **START** to pause, then press **C, A, B** and unpause

ALISIA DRAGOON

Cheat Mode
After the Sega logo disappears from the screen, press and hold **A**. When the words "Produced by Game Arts" disappear from the screen, release **A** and hold **B**. When the words "Associated with Gamax" disappear from the screen, release **B** and hold **C**. When the words "Music Composed by Menaco Associates" disappear from the screen, release **C** and press **START**. Now you can do the following tricks with Controller 2 while the game is in progress

Stage Skip—Press **C**
Warp to Stage 1—Press **C**, then press and hold **C**
Warp to Stage 2—Press **C**, then press and hold **B**
Warp to Stage 3—Press **C**, then press and hold **B** and **C**
Warp to Stage 4—Press **C**, then press and hold **A**
Warp to Stage 5—Press **C**, then press and hold **A** and **C**
Warp to Stage 6—Press **C**, then press and hold **A** and **B**
Warp to Stage 7—Press **C**, then press and hold **A, B** and **C**
Warp to Stage 8—Press **C**, then press and hold **START**
Refill Damage Meter—Press **A** on Controller 2 then hold **Up** on Controller 1 and press **B** on Controller 2
Increase Thunder Magic—Press **A** on Controller 2, then hold **Left** on Controller 1 and press **B** on Controller 2
Increase Magic Level/Hit Points of Friend—Press **A** on Controller 2, then hold **Right** on Controller 1 and press **B** on Controller 2
To pause the game for frame-by-frame slow motion, Press **A** on Controller 2, then tap **A** for each frame. To deactivate slo-mo, press **B** on Controller 2

ALTERED BEAST

Continue
When you run out of lives and the game ends, wait for the title screen to appear, hold the **A** button and press **START** to continue at the stage where you died

Beast Select
At the title screen, point the D-pad in the **Down/Left** position, hold **A + B + C** and press **START**. A menu will appear that allows you to choose which beast you want to transform into during each of the game's five stages

Stage Select + Cheat Menu
At the title screen, hold **B** and press **START**. A menu will appear that allows you to choose a starting stage as well as adjusting the game's difficulty, health meter and number of lives. Once you've set the options, press **START** when the title screen appears, hold **A** and press **START** to warp to the chosen stage

Sound Test
At the title screen, point the D-pad in the **Up/Right** position, hold **A + C** and press **START**

ARCUS ODYSSEY

Act 8 Passwords for All Characters
Jedda Chief—K, C B H N I Y X R
Bead Shiraz—K R 0 D E 2 I 7 X 5
Diane Freya—J X B U 2 J O O H B
Ern Gashuna—H J K B Q Y I Z P K

ARNOLD PALMER TOURNAMENT GOLF

Hidden Game
Hit the ball 100 times on the first hole without landing on the green, the game will end. At the Game Over screen, press **Up, Up, Down Down, Left, Right, Left, Right, B, A**. You can play a limited version of *Fantasy Zone* until you reset the game

New Improved Caddy
Enter ffffffffffffffffff99999999999999999 at the password screen for a more experienced caddy

Hit the Ball Long Distances
Enter your name as EVE

ARROW FLASH

Invincibility
At the option menu, change the "Arrow Flash" setting from "Stock" to "Charge". After the story demo, wait for the gameplay demo to begin, then press **START** and begin the game. Now whenever you hold the **C** button for five seconds, you'll be invincible for 10 minutes

ASTERIX & THE GREAT RESCUE

Level Passwords
Level 2—I N S U L A
Level 3—C O N D O R
Level 4—V I E N N A
Level 5—A V A L O N
Level 6—D U L C I S

(B)

BARKLEY: SHUT UP AND JAM!

Passcodes
3MJK 1VZ3
3MGH 2VVW
3MQR 2X9M
3MNP 21?N
3MST 7161
3MBC 7208

BARKLEY: SHUT UP AND JAM! 2

Break the Backboard
You must execute three "hang ring jams" without your opponent scoring. Next, perform a "Super Jam" by hitting **A**, then **C** + D-pad in the direction of the hoop

Monster Dunk
You must be fully "juiced" on the "juice bar". Then, execute a Super Jam (**A**, then **C** + D-pad in the direction of the hoop) from the opposite end of the court

All-Barkley Code
Press **START** to pause the game in Exhibition Mode. Highlight QUIT and hit **B** three times. When you resume, all players on the court will be Sir Charles

Play as Barkley's Teammates
Press **START** to pause the game in Exhibition Mode. Highlight QUIT and follow the instructions below to play as any of Barkley's teammates

Blade—Highlight QUIT and press **A** three times
Dynamite—Highlight QUIT and press **A** four times
Hamma—Highlight QUIT and press **A** five times
Jim-Pak—Highlight QUIT and press **A** six times
Pally—Highlight QUIT and press **A** seven times
Shuga—Highlight QUIT and press **A** eight times
Spider—Highlight QUIT and press **A** nine times
Bongo—Highlight QUIT and press **A** ten times

Mirror Match
In Exhibition Mode, press **START** to pause and highlight QUIT, then press the **C** button three times. When you resume, your opponents will be your twins

Play as Sir Charles in Tournament Mode
If you win the tournament by going 8-0 and score a triple-double during the last match, a "Continue" message will appear. Answer YES to start over as Charles Barkley (Tournament Mode only)

BATMAN

Unlimited Men
In Level 3, at the far-right end of the museum's first level is a 1-Up, grab it and jump on to the rising platforms. When you reach the third platform or until the screen starts to scroll up, jump back down and the 1-Up should be there again

BATMAN: RETURN OF THE JOKER

Passwords
Level 2-2—N W K L
Level 3-1—L G Z Q
Level 3-2—G P T W
Level 4-1—G N K F
Level 4-2—K H C N
Level 5-1—Q G V N
Level 5-2—W B Z T
Level 6-1—F F H G
Level 6-2—C K Q G

Level 7-1—G P Z T

BATTLETECH

Passwords

Level 2—S T J N N N
Level 3—G R B C H V
Level 4—B B Y L N D
Level 5—B M B R M N
Infinite Ammo—B R N 5 2 1

BATTLETOADS/DOUBLE DRAGON

Secret Warps

Press **B**, **A**, **Down**, **B**, **Up**, **Down** at the character select screen for the Super Warp. Pick a character, then you can choose a starting level through Stage 5-2 and start the game with five lives.

Press **Down**, **Up**, **Up**, **Down**, **A**, **B**, **B**, **A** for the Mega Warp. Choose a starting level all the way through Stage 7 and start the game with ten lives.

BEAST WRESTLER

Passwords

The following codes are for SP ATTACK MAGNUM DASH (1st Act)
Vs. Voulsine (Match 2)—M O N S T E R R Q Y Q
Y Q M Q Q Q F A Q Q K
Vs. Arthothle (Match 3)—M O N S T E R R Q Y
Q Y Q M Q Q Q V A Q S A
Vs. Ventor (Match 4)—M O N S T E R R A A Q
Y Q M W Q I G A Q S U
Vs. Dycoon (Match 5)—M O N S T E R R A A Q
Y Q M W Q I G A Q C U
Vs. D-B ton (Match 6)—M O N S T E R R A A A
W Q M W Q P Y A Q K A
The following codes are for SP ATTACK MAGNUM DASH (2nd Act)
Vs. Unknown (Match 1)—M O N S T E R R A A
A W Q M W Q P Y A Q K A
Vs. Livolos (Match 2)—M O N S T E R R A A W
A D R D I H Z Q E F
Vs. Allowena (Match 3)—M O N S T E R R A A
A W A D R D I U Z Q R M
Vs. Octi (Match 4)—M O N S T E R R Z X A W
A D R D I U Z Q R M
Vs. Ploguraz (Match 5)—M O N S T E R R Z X A
J A D R D I J X Q H
Vs. Hax-004 (Match 6)—M O N S T E R R Z X Z
X A D R F D M X Q B K
Vs. Macha (Match 7)—M O N S T E R R Z X Z X
A D R F D I Z Q X X
Vs. Omnos (Match 8)—M O N S T E R R Z X Z
X A J R T W K X Q V X
Vs. Blenadan (Match 9)—M O N S T E R R Z X Z
X A J R T W O X Q I H

Sound Test

Hold **A**, **B** and **C** and hit **START** at the title screen.

BEAVIS AND BUTT-HEAD

Password

Entire GWAR tickets X B N E , J D 1 - x s V p
G D

BEYOND OASIS

Special Moves

Grand Slam—Hold **B**, rotate the D-pad clockwise and release **B**.
Flip Slash—Hold **B**, press Forward, Back, Forward and release **B**.
Flash Stab—Forward, Forward, Forward **B**.

BIO-HAZARD BATTLE

Stage Select

As soon as the Sega logo appears, press and hold **C**. At the title screen, while still holding **C**, make a full clockwise circle on the D-pad starting and ending at the **Up** position. You'll hear a sound that indicates the cheat was activated. Press **START** to get the level-select menu.

BLUE LIGHTNING

Infinite Lives and Weapons

After the Electronic Arts logo appears, a "Foley High Tech Systems" screen will come up. Press **A** + **B** + **C** simultaneously on Controller 2 at this screen, you will hear a chime. Begin the game and you will have infinite lives, all weapons and all remotes.

BOOGERMAN

Passwords

Level 1: Fatulent Swamps
Scab Creature, Abdominal Sewer Man, Pus Creature, Miner Goblin
Boss 1: Hick Boy
Ghost, Nose Goblin, Ghost, Pus Creature
Level 2: The Pits
Pus Creature, Scab Creature, Ghost, Boogerman
Boss 2: Revolta
Troll, Miner Goblin, Nose Goblin, Ghost
Level 3: Boogerville
Scab Creature, Ghost, Abdominal Sewer Man, Boogerman
Boss 3: Flyboy
Boogerman, Pus Creature, Miner Goblin, Scab Creature
Level 4A: Mucous Mountains
Nose Goblin, Scab Creature, Ghost, Troll
Level 4B: Nasal Caverns
Nose Goblin, Pus Creature, Ogre, Scab Creature
Boss 4: Deodor Ant
Ghost, Scab Creature, Troll, Miner Goblin
Level 5: Pus Palace
Pus Creature, Boogerman, Ghost, Pus Creature
Final Boss: Boogermeister
Pus Creature, Abdominal Sewer Man, Boogerman, Miner Goblin

BUBSY II

Cheat Codes

Each of these cheats can be entered at the title screen:
All Levels Complete—**Up**, **A**, **A**, **A**, **Down**
Jump Frenzy—**B**, **A**, **B**, **C**
99 Diving Suits—**B**, **Left**, **Up**, **B**
99 Portable Holes—**Right**, **Up**, **B**, **B**
99 Smart Bombs—**C**, **C**, **C**, **Up**, **Down**, **C**
99 Nerf Ba'lzooka Shots—**B**, **A**, **Left**, **Left**
50 Lives—**B**, **Up**, **B**, **B**, **A**
Invulnerability—**C**, **A**, **B**, **C**, **Up**, **Down**

BULLS VS. BLAZERS AND THE NBA PLAYOFFS

Password

Ending—N X W B B B B D

CAPTAIN AMERICA

Start With Ten Men

At the title screen, press **B**, **A**, **B**, **A**, **C**, **A**, **A**, then **START**.

C

CASTLEVANIA: BLOODLINES

Expert Level with Extra Lives

Set the BGM on "05" and the SE on "073". Then press **START** to exit the menu. Let the game go back to the "Press Start Button" screen and press **START** for the "1P Start" screen. Press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **B**, **A**, then go back into the "Options" menu to select the "Expert" level and start the game with nine lives.

CENTURION: DEFENDER OF ROME

Passwords

To start the game at one of the most powerful levels with 11 consular legions and 35,0000 talents:
TAGY-V6P5 QAAA-AH3K VKVA M-E5
To Rule the Empire
QOLA-YO25 5555 55NK VKXW IPJI

CHAKAN: THE FOREVER MAN

Stage Select and Full Items

Hold **C** and **START** on both controllers before you power on the system. If this is done correctly, you will hear a sound. Start a game and press **START** to pause, you can now enter any of the following codes at the pause screen:
• Press **A**, **B**, **C** and **START** on Controller 2 to get magic potions.
• Press **Up**, **Down**, **Left** and **Right** to get all the weapons.
• Press **B** on Controller 1 to select any stage.

CHUCK ROCK II

Level and Zone Skip

Press **START** to pause the game, then press **B**, **A**, **Right**, **A**, **C**, **Up**, **Down**, and **A**. The game will restart. Pause again and hold **B** and **Right** to advance a level, or hold **A** and **Up** to skip the whole zone. To go backwards, hold **A** and **Left** or **A** and **Down** while paused.

COLLEGE SLAM

Secret Teams

At the *College Slam* title screen—while the words "Press Start" are flashing—press **Up**, **Down**, **Left**, **Right**, **Up**, **Down**, **Left**, **Right**. You'll hear a faint "plink" sound to confirm the code. Now when you choose your team, keep pressing **Down** when you pass Wake Forest and W icons in to find nine secret teams, including "Daytona Beach", "Palm Springs" and seven fraternities.

Whirlwind Cheat

Choose a "Head to Head" game at the main menu and pick your teams. When the "Vs" screen appears and the announcer says, "Today's match-up," quickly rotate the D-pad 720° clockwise like so: ↑↗→↘↓↙←↖↑↗→↘↓↙←↖↑. When the game starts, your player will be a mini-tornado who can knock opponents down just by running into them.

COLUMNS

Magic Jewel

If you successfully score enough jewels, a magic colored jewel will appear. If a column is about to reach the top and a colored jewel appears, place the colored jewel on top of the column, making sure part of the colored jewel is off the screen. If any match is made, the jewel's disappear, but any part of the magic jewel that was off the screen will still be usable, allowing you to clear more jewels. The magic jewels will appear after you have cleared 100, 250, 450 and 700 jewels.

COMIX ZONE

Invincibility

Choose "Options" from the title screen, then enter the "Juxebox" mode. Enter the following code by placing the red checkmark cursor on each number in order and pressing **C**:
3, 12, 17, 2, 2, 10, 2, 7, 7, 11
Remember to press the **C** button at each number. If you've done this correctly, you'll hear Sketch say, "Oh, yeah!" Now press **START** to exit the jukebox and start the game, you'll see that your energy bar will never go down.

Stage Select

As above, choose the Jukebox and enter the following code by placing the red checkmark cursor on each number in order and pressing **C**:
14, 15, 18, 5, 13, 1, 3, 18, 15, 6
Remember to press the **C** button at each number. If you've done this correctly, you'll hear Sketch say, "Oh, yeah!" Now highlight a number from 1 to 6 and press **C** to warp to different stages as follows:
1—Episode 1, Part 1
2—Episode 1, Part 2
3—Episode 2, Part 1
4—Episode 2, Part 2
5—Episode 3, Part 1
6—Episode 3, Part 2
Press **START** to exit the jukebox and start the game, you'll start at the stage you chose.

Secret Fart

In most of the game's "panels," you can make Sketch pass gas by rapidly pressing **Down** on the D-pad. It seems easier to do this if there are no enemies on the screen.

COOL SPOT

Debug Mode

Enter the following code at the Options screen: **A**, **A**, **B**, **B**, **C**, **C**, **C**, **B**, **B**, **A**, **A**, **A**, **B**, **B**, **C**, **C**.

Level Skip/Invincibility

During the game, press **START** to pause, then press **C**, **A**, **B**, **C**, **B**, **A**, **C**, **A**, **B**, **C**, **B**, **A**, **C**, you'll hear a tone to confirm. You will see the "Level Completed" screen and you'll advance to the next level, where you will be invincible.

COSMIC CARNAGE (32X)

Hidden Game

To change *Cosmic Carnage* into the Japanese version of the game, you'll need a six-button controller. Hold down the **X**, **Z** and **B** buttons when you turn the game system on, the new title screen will say "*Cyber Brawl*" and you'll have some different characters to choose from.

CRUE BALL

Stage Select/Sound Test

Choose "Music Demo" and select "Twisted Flipper." While those words are on the screen, press **A**, **C**, **A**, **B**, then start the game. Before you launch the ball, hold **Up** and press **B** to raise the "volume level" to the next stage (hold **Down** and press **B** to lower the "volume"). Now you can also enter a sound test by pressing **A**, **B** and **C** together.

CYBERNETIC ZONE

Passwords for the San Francisco Hitmen

2nd week—UBBB B7VV LFVX
3rd week—UVBB BX8X JFOX
4th week—UXBB 8FV JFCS
5th week—UBBB 8XFS OFRI
6th week—ULBB B5PS OF9B
7th week—UKBB B5PS OFMI
8th week—UMBB B5PS OFAX
9th week—UOBB B5PS 9FB1
10th week—UPBB B5PS OFNX
11th week—UCBB B5PS OFLI
12th week—UTBB B5PS OFSX
13th week—U4BB B5PS OFRI
14th week—URBB B5PS OFHX
15th week—UTBB B5PS OFF
16th week—UBBB B5PS OFB1
17th week (Playoffs)—UZBB B5PS OFDI
18th week (Playoffs)—UJBB B5PS OFII
19th week (Playoffs)—UJBB B5PS OF3X
Ending—UJBB B5PS OF41
Password for the Chicago Killers
Ending—CGBB B8FB BB2V

CYBORG JUSTICE

Secret Option Screen

Press **START** to pause the game, then *very quickly* press **C**, **B**, **B**, **C**, **C**, **A**, **C**, **B**.

D

DAVID ROBINSON'S SUPREME COURT

Super-Short Games

At the "Options" menu, highlight "Minutes Per Quarter." If you hold **A** + **B** + **C**, you can choose shorter quarter lengths, all the way down to 20 seconds.

DESERT STRIKE

Extra Lives

To begin with five lives instead of three, enter TQQQLOM as your password.

DINOLAND

Mega-Bonuses

First, launch the ball and hold it on your paddle. "Bump" the machine 23 times (with the **B** button), then shoot for the slot machine without bumping the machine again. If you hit it, you will get a free ball and 100,000 bonus points added to the bonus counter. If you bump the machine 23 more times after that and hit the slot machine, you will be taken immediately to Sky World. If you shoot the slot machine another six times or so, without bumping the machine, you will get an extra million points. It's also a good idea to knock down the targets and get the other four multiballs if you can.

DOOM (32X)

God Mode

You'll need a six-button controller. Pause the game and press **Up**, **Z**, **X** and the **MODE** button all at the same time. When you get back into the game, the marine's eyes will turn yellow and you'll be invincible.

All Weapons & Ammo
Pause the game. Press **Up**, **A**, **C** and **MODE**

DRAGON'S FURY

Cheat Password
Enter the password "DEVILCRASH" to start with eight balls instead of the usual three
Change the Music
Enter the password "OMAKEBGM01" to play with different background music. Change the number at the end of this password to any number from "00" to "04" for one of five different tunes.
Start With 99 Balls and 13 Million Points
Enter the password "UFELF078TL"

DRAGON'S REVENGE

Passwords
Stage 1—L5RCIE8
Stage 2—C5ABMJM
Stage 3—D5I36KR
Stage 4—ET758DL
Stage 5—FT438XR
Stage 6—HV5395S

DUNE: THE BATTLE FOR ARRAKIS

Atreides Passwords
2) Diplomatic
3) SpiceDance
4) EternalSun
5) DeathHunter
6) FairMentat
7) ASHLIKENNY
8) SonicBlast
9) DuneRunner
Harkonnen Passwords
2) Demolition
3) SpiceSatyr
4) BurningSun
5) DarkHunter
6) EvilMentat
7) IYSJOEBWAN
8) Devastator
9) DeathRuler
Ordos Passwords
2) Domination
3) SpiceSaber
4) ArrakisSun
5) ColdHunter
6) WimpMentat
7) SlyMelanie
8) StealthWar
9) PowerCrush

DUNGEONS & DRAGONS: WARRIORS OF THE ETERNAL SUN

Special Option Menu
When the Sega logo appears at the start of the game, hold the **START** button on Controller 2 and quickly press **Down**, **B**, **Right**, **Up**, **C**, **Left**, **A** on Controller 1. If you finish the sequence before the *Warriors of the Eternal Sun* logo appears, you should hear a chime to confirm. Now start the game, press **START** and access the Options menu. You should find a new menu option called "Specials", this allows you to access a sound test and give your characters extra gold whenever they need it.

DYNAMITE DUKE

Secret Cheat Menu
At the title screen, press **START** for the option mode to appear. Then press **C** ten times and the **START** button to enter the cheat screen

EARTHWORM JIM

Weapon Power-Up (once per level)
Pause the game and press **A**, **B**, **B**, **B**, **C**, **A**, **C**, **C**
Energy Refill (once per level)
Pause the game and press **A**, **C**, **C**, **A**, **B**, **B**, **A**, **C**
Skip to Level 2
Pause on Level 1 and press **Left**, **Right**, **A**, **B**, **C**, **Left**, **Right**, **A**
David Perry's Private Cheat Mode
With the game paused, press **A + Left**, **B**, **B**, **A**, **A + Right**, **B**, **B**, **A**. This takes you to the main cheat menu. You can turn on invincibility, play any level, pause the game without having it go dark or scroll around to look at the entire game map.
Plasma Recharge
Pause the game and press **C + Down**, **A**, **B**, **C**, **A**, **B**, **A**, **C**. Jim will say "Cheater! Plasma!" Unpause the game for nine plasma shots. Refill your plasma shots as much as you want.
Extra Continue
Pause the game and press **A**, **B + Left**, **A**, **B**, **A**, **B**, **C**, **A**. Jim will say "Cheater!" Unpause the game for an extra end-of-game continue. You can only do this once.
Extra Jim
Pause the game and press **B + Up**, **B**, **A**, **C**, **A**, **A**, **A**, **A**. Jim will say "Cheater! Wheee Doggy!" Unpause the game for an extra Jim. Repeat this code as much as you want.

EARTHWORM JIM 2

Super Cheat Code
During the game, press the **START** button to pause, then enter the following code while the game is paused: **A**, **C**, **C**, **A**, **B**, **A**, **B**, **Left**. The "Super Cheat Screen" will appear, allowing you to jump to any stage, become invincible (turn "Cheat Mode" on) or access a sound test. Press **A** or **B** to toggle each menu item.
Secret Move
To trigger the Manta shield, just press **Up + A + B**. This move makes Jim invincible for a few seconds.
Secret Stage
About halfway through "Level Ate," you'll find a set of three forks posted just to the right of a hot pastrami piece of bacon. Use the Snott Parachute to float carefully between the bacon and the left fork, you'll enter a top-secret bonus level called "Forked."
Cheat Codes
To enter any of the following cheats, just press **START** to pause the game, then enter the code and unpause. Each code consists of eight steps. Note that the codes marked with an asterisk (*) can only be done once per level—these are the ones you give to your little brother when you don't want to totally ruin the game for him. Other code comments:
• The "Map View Mode" works as follows: When Jim disappears, use the D-pad to scroll through the level to the part where you want to start from, then press **A** to make Jim reappear.
• The codes that give you extra meal worms will only work in the stages that require them, namely, "The Villi People", "Inflated Head" and "Hammer Head."
• The "Bomb Teleport" code only works in "The Flyin' King" level, it brings the bomb in front of you if you've left it behind.
Bright "Pause" Screen—**A**, **A**, **A**, **A**, **B**, **B**, **B**, **B**
Warp to End of Current Level—**A**, **B**, **B**, **A**, **C**, **B**, **Right**
Warp to End of Game—**C**, **A**, **C**, **A**, **B**, **A**, **A**, **Up**
Invincibility—**A**, **A**, **A**, **A**, **Left**, **Right**, **Right**, **Left**
Map View Mode—**A**, **C**, **B**, **A**, **A**, **B**, **Up**
Energy Refill *—**A**, **B**, **C**, **A**, **B**, **C**, **A**, **B**
Energy Refill—**A**, **B**, **C**, **A**, **B**, **C**, **A**, **A**
Ammo Refill *—**C**, **B**, **B**, **A**, **C**, **B**, **B**, **A**
Ammo Refill—**C**, **B**, **B**, **A**, **C**, **B**, **A**, **A**
Extra Life *—**A**, **B**, **C**, **C**, **C**, **A**, **A**, **A**
Extra Life—**A**, **B**, **C**, **C**, **C**, **A**, **A**, **B**
Extra Continue *—**A**, **A**, **C**, **C**, **B**, **A**, **Left**, **Left**
Extra Continue—**A**, **A**, **C**, **C**, **B**, **A**, **Left**, **Right**
10 Extra Meal Worms *—**C**, **A**, **C**, **A**, **C**, **A**, **C**, **A**
10 Extra Meal Worms—**C**, **A**, **B**, **A**, **B**, **A**, **C**, **A**
81 Meal Worms—**A**, **B**, **C**, **C**, **B**, **A**, **B**, **B**
Mega Plasma Gun—**C**, **C**, **C**, **C**, **A**, **A**, **A**, **B**
3 Finger Gun—**C**, **C**, **C**, **C**, **A**, **A**, **A**, **C**
Homing Missiles—**C**, **C**, **C**, **C**, **A**, **A**, **B**, **A**
Barn Blaster—**C**, **C**, **C**, **C**, **A**, **A**, **B**, **C**
Bubble Gun—**C**, **C**, **C**, **C**, **A**, **A**, **B**, **B**
Bomb Teleport—**C**, **A**, **B**, **C**, **A**, **B**, **Up**, **Down**
Warp to "Lorenzen's So."—**A**, **A**, **C**, **C**, **B**, **B**, **A**, **A**
Warp to "Puppy Love 1"—**C**, **C**, **C**, **C**, **C**, **C**, **A**, **A**
Warp to "The Villi People"—**A**, **B**, **C**, **C**, **Up**, **C**, **Left**, **Right**
Warp to "The Flyin' King"—**C**, **B**, **C**, **Left**, **Right**, **Left**, **A**, **B**
Warp to "Puppy Love 2"—**Left**, **Right**, **B**, **C**, **C**, **Left**, **Right**, **A**
Warp to "Tuddery Abducted"—**Down**, **A**, **C**, **Left**, **Right**, **Down**, **A**, **C**
Warp to "Inflated Head"—**B**, **B**, **C**, **A**, **B**, **C**, **Left**, **Right**
Warp to "ISO 9000"—**A**, **B**, **C**, **Right**, **Right**, **Right**, **Right**
Warp to "Puppy Love 3"—**Right**, **Right**, **A**, **B**, **C**, **Left**, **Right**, **A**
Warp to "Level Ate"—**C**, **C**, **Down**, **Down**, **A**, **Right**, **Right**, **Left**
Warp to "See Jim Run—Run Jim Run"—**B**, **B**, **C**, **Left**, **Left**, **Left**, **Left**, **Right**

ECCO THE DOLPHIN

Super Cheat Menu
Start the game and move Ecco left and right. Press **START** to pause while Ecco is turning—you have to catch him while he's facing you. Next, press **Right**, **B**, **C**, **B**, **C**, **Down**, **C**, **Up**. A cheat menu appears, offering such options as stage select, sound test, message test, invincibility and more.
Invincibility
Input a valid password, press **START**, and wait for the screen that shows the name of the current level, with your password. Press and hold **A** and **START**, and hold those buttons down until Ecco appears on the screen. Press **START** to unpause, and you'll be invincible.

EL VIENTO

All the Magics
Press **START** to pause the game, then press **Up**, **Left**, **Right**, **Down**, **C**. Repeat this sequence five more times.
Slow-Motion
Press **START** to pause the game, then press **Up**, **Left**, **Right**, **Down**, **A**
Stage Skip
Press **START** to pause the game, then press **Up**, **Left**, **Right**, **Down**, **B** to skip stages, advancing to the next one.
"Color Bar" Test Pattern
Press **A**, **B**, **C** and **START** when the Wolfteam logo appears on the screen.

ESPN NATIONAL HOCKEY NIGHT

Extra Teams
Press **Left**, **Right**, **C**, **A**, **B**, **B** at the game setup menu to gain access to Team Sony, Team ESPN, Team Republican and Team Democrat.
Brutal Menu
The code **C**, **Right**, **B**, **Right**, **C**, **Right** lets you have two more options when you "Turn Up the Heat."
Pong
The code **B**, **C**, **C**, **C**, **Up**, **Down** lets you play Pong using hockey players as paddles.
Octopong
A, **C**, **B**, **Up**, **Right**, **Up** adds some variation to the simple Pong code, by turn ng the Octopus into a puck.

EVANDER HOLYFIELD'S REAL DEAL BOXING

Green Boxer Password
At the title screen, choose **Career mode** and start a new career. Enter "The Beast" as your fighter's name and press **START**.
Easy TKO
Stay close to your opponent and alternate between left and right hooks. The match will stop and you'll win on a TKO.
Win Without Fighting
Play as "The Beast." Wait until the Beast has raised his hand and the crowd has cheered. When the camera scrolls and isn't pointing to either boxer, press **START**, then choose to quit. At the training screen, you'll see that you have won the fight.

EX-MUTANTS

Cheat Menu
Go to the "Options Screen" and set the "Music" to 05 and the "Sound FX" to 21. Highlight "Exit," then press and hold **A**, **B** and **C** while pressing **START**.

F-15 STRIKE EAGLE II

Hidden Re-Supply Option
Choose "See Credits" from the "Options" menu. At the credit screen, press **Up**, **Left**, **Down**, **Right**, **Up**, **Right**, **Down**, **Left**, **Up**. Start the game to find a new option called "Re-Supply." Use it to boost your weapons, fuel and decoys back to the max mum.

F-22 INTERCEPTOR

United States Passwords
Mission 05—1 5 G 0 M A
Mission 10—1 T G 1 J L
Mission 15—3 9 G 5 6 U
Mission 20—5 1 6 7 Q L
Mission 25—6 H G 9 U J
Mission 26—6 L G A I J
Iraq Passwords
Mission 05—C U G 0 1 O
Mission 10—E 2 G 3 A I
Mission 15—E U G 7 M 5
Mission 20—F I K B 6 I
Mission 25—G I U F U 0
Mission 26—G M L H A I
Korea Passwords
Mission 05—8 6 0 1 U 4
Mission 10—8 U 0 5 M V
Mission 15—A 6 0 8 E 4
Mission 20—B 2 0 8 4 7
Mission 22—B A F C I L
Russia Passwords
Mission 05—H F 0 2 U 6
Mission 10—8 U 0 5 M V
Mission 15—A 6 0 8 E 4
Mission 19—K N O E I N
The Aces Challenge Passwords
Mission 01—L J G 0 2 V
Mission 02—L N G 0 6 7
Mission 03—L R G 0 A M
Mission 04—L V G 0 E U
Mission 05—M 3 G 0 I O
Mission 06—M 7 G 0 U G
Mission 07—M B G 1 6 T
Mission 08—M F G 1 E G
Mission 09—M J G 1 M 5

FATAL FURY

Victory Counter
Choose "Control" from the option menu, then highlight the "Point" option. Hold **B** and set the point value to zero. Do this for both players, then start a two player "VS." battle. Your point globes will be replaced by counters that show how many rounds you've won.

FLASHBACK

Walk Through Walls
Walk up to a wall in any stage of the game. Turn away from the wall, then hold the **A** button and point the D-pad away from the wall. The instant you see Conrad start to run, quickly release the **A** button and point him back at the wall. He should be able to walk through it. Note: This trick might kill you or crash the game.
"Easy" Level Passwords
Level 1—PIXEL
Level 2—BETSY
Level 3—PANCHO
Level 4—STUDIO
Level 5—TORQ
Level 6—AKANE
Level 7—INCBN
"Normal" Level Passwords
Level 1—FALCON
Level 2—OATA
Level 3—MMILORD
Level 4—QUCKEY
Level 5—BIJOU
Level 6—BUBBLE
Level 7—CLIP
"Expert" Level Passwords
Level 1—CLIO
Level 2—ACRTC
Level 3—BLUB
Level 4—STUN
Level 5—MIMOLO
Level 6—HECTOR
Level 7—KALIMA
Ending Code—CYGNUS

FLICKY

Bikini Girl
If you complete the first 10 rounds in under 20 seconds each and get a perfect score in each bonus round, you should have over 240,000 points and a window will appear in the lower left corner of the screen with a girl in a bikini.

FORGOTTEN WORLDS

Extra Continues
When you are about to lose your last life in a one-player game, press **START** on Controller 2 and continue to play as Player 2. When you are about to lose your last life on the Player 2 side, you can rejoin with Controller 1 and continue to switch players this way to advance further into the game.

GAUNTLET

Invincibility
Pause the game, then hold **A + C + Left** on Controller 1. Unpause and you'll be invincible until you finish the level. You can repeat this trick on every level.
Stage Select
At the title screen, access the Configuration Mode by holding any button and pressing **START**. Set the B.G.M. to 18, then press and hold **A** on Controller 2 and exit the Configuration Mode. Press **START** on controller one and a stage-select option will appear.
Weapon Select
Enter the Stage Select code above, then begin the game. During any level, press **START** to pause, hold **Up** on the D-pad and press **A** to select your weapon.

GALAHAD

Cheat Password

Enter the password "LTUS" to start at World One with infinite lives

GARGOYLES

Secret Messages

Pause the game at any time and press **A**, **B**, **Right**, **A**, **C**, **A**, then press **START** to unpause You'll get a secret message from the creators of *Gargoyles*. If you pause the game and press **A**, **B**, **Right**, **A**, **C**, **A**, **Down**, **A**, then press **START** to unpause, you'll get another secret message, this time with some funky spheres spinning around the screen If you're interested in this, you can control the movement of the spheres as follows

- Press **START** to pause
- Press **A** to change the configuration of the spheres
- Hold **Up** to move the spheres closer to gether
- Hold **Down** to move the spheres farther apart
- Hold **A** and hold **Left** or **Right** to flip the spheres horizontally
- Hold **B** and ho d **Left** or **Right** to flip the spheres vertically
- Hold **C** and ho d **Left** or **Right** to rotate the spheres

To get out of either "message" screen, ho d **A** + **B** + **C** and press **START**

Refill Energy

Pause the game at any time and press **A**, **B**, **Right**, **A**, **C**, **A**, **Down**, **A**, **B**, then press **START** to unpause, you'll hear "Sega!" and your energy meter will be refilled

Fireball Trick

Pause the game at any time and press **A**, **B**, **Right**, **A**, **C**, **A**, **Down**, **A**, **B**, **Right**, then press **START** to unpause, you'll hear "Sega!" to confirm the code Now you can throw fireballs by pressing the **A** button

Stage Skip

Pause the game at any time and press **A**, **B**, **Right**, **A**, **C**, **A**, **Down**, **A**, **B**, **Right**, **A**, you'll hear "Sega!" and you'll immediately skip to the next stage

GENERAL CHAOS

Secret Cheat Mode

Pause the game Press and hold buttons **A** and **B** on Controller 1 and button **C** on Controller 2 at the same time, you'll hear a bubbling sound Now, while paused, you can access the following features

Maximum Medics

Press and hold **A** and **C** on Controller 1 and **B** and **Down** on Controller 2

Battle Advance

Press and hold **A**, **C** and **Up** on Controller 1 and **B** on Controller 2

Full-Scale War Advance

Press and hold **A**, **C** and **Down** on Controller 1 and **B** on Controller 2

These cheats give the victories and/or Medics to the Chaos Army To give Havoc the benefits, simply reverse the commands, e g for max medics, press **A** + **C** on Controller 2 and **B**+**Down** on Controller 1

GHOSTBUSTERS

Lots of Cash

Find a safe that's got money in it and is close to the entrance of a maze Leave the maze with the safe. Enter that maze again and the safe and the money will be there again You can repeat this procedure until you've got all the money you want

GHOULS 'N GHOSTS

Cheat Mode

At the title screen, press **A**, **A**, **A**, **A**, **Up**, **Down**, **Left**, **Right** while the words "Push Start Button" are flashing, you'll hear a signal to confirm the code Now you have access to the following cheats during the game

- Invincibility—Press **START** during the game to pause, then press **A** and unpause Now you're invincible, but you can still die if you fall off the screen. To disable this feature, just pause and press **A** again
- Slow Motion—Press **START** during the game to pause, then hold the **B** button to play the game in slow-motion, or press **C** repeatedly to step through the animation one "frame" at a t me

Stage Select

At the title screen, press **Up**, **Down**, **Left**, **Right** while the words "Push Start Button" are flashing, you'll hear a signal to confirm the code Now press **START** to access the main menu To choose your stage, you must hold specific buttons down when you press **START** at this menu as follows

Stage 1-1—Hold **A** and press **START**
Stage 2-1—Hold **Up** + **B** and press **START**
Stage 2-2—Hold **Up** + **A** and press **START**
Stage 3-1—Ho d **Down** + **B** and press **START**
Stage 3-2—Ho d **Down** + **A** and press **START**
Stage 4-1—Ho d **Left** + **B** and press **START**
Stage 4-2—Hold **Left** + **A** and press **START**
Stage 5-1—Ho d **Right** + **B** and press **START**
Stage 5-2—Ho d **Right** + **A** and press **START**
Stage 5 3—Hold **Down**/**Right** + **A** and press **START**

Note that holding **Up** or **Down** may cause you to h gh light different options at this menu screen, just make sure that you've got the cor rect option highl ghted when you press **START**

Also note that the stage se ect code must be entered independently of the "Cheat Mode" code above. If you want to use the cheat mode and the stage-select trick in the same game, enter the cheat mode code first and wait for the game's demo to begin, now you can press **START** to return to the title screen and choose your starting stage as desc bed above

GOLDEN AXE

Stage Select

At the character select screen, hold the D-pad d agonally in the **Down**/**Left** position; the characters wil. begin to sp n Press **B** and **START** simultaneously; a number "1" will appear in the top left corner of the screen Change the number to select your stage

Extra Continues

As above,hold the D-pad d agonally in the **Down**/**Left** position at the character select screen, the characters will begin to spin Press **A** and **C** simultaneously, then press **START** You will now have nine continues instead of three

[illegible] II

Stage Select

Hold **A** + **B** + **C** before powering on the Genesis. After you turn the game on, press **START**, then release the **B** and **C** buttons (but keep holding **A**) Select "Options" and press **B** + **C** simultaneously to enter Without releasing the **A** button, move the cursor down to "Exit" and press **B** + **C** simultaneously. Keep holding the **A** button and press **B** + **C** together to make your choice of one or two players Press again to choose a character and—without re easing **A**—hold **Up** and press **B** + **C** + **START** simultaneously Now you can select any round with the **A**, **B** and **C** buttons

GREENDOG: THE BEACHED SURFER DUDE

Extra Frisbees

At any point during gameplay, pause the game and press **C**, **A**, **B**, **A**, **Left**, **Left**, then press **START**

Super Slow Motion

At any point during gameplay, pause the game and press **Down**, **A**, **C**, **Up**, **Left**, **Left**. To return the game to normal speed, pause and press **Left**, **Right**, **Up**, **Down**, **A**, **C**, then un pause

GUNSTAR HEROES

Rotate Logo

Hold **Down** on Controller 1 before the *Gunstar Heroes* logo appears to make it rotate

H

HARD DRIVIN'

Practice Race with Other Cars on the Track

Play a game normally but intentionally lose Then go to the option screen and select Practice Mode There should now be other cars on the track

HARDBALL

Fat Pitch

During a game, substitute the pitcher with another player who is not a pitcher The new pitcher will throw a special pitch called "FAT."

HAUNTING STARRING POLTERGUY

Stage Warps

In the first house, enter the grandfather clock in the dining room by pressing **A** While in the clock, press **B**, **C**, **C**, **B** Press **A** aga n to exit the clock You'll get 15,000 points and warp to the second house

In the second house, enter the toilet in the Jacuzzi Room and press **C**, **C**, **C**, **B**. You'll get 15,000 points and warp to the third house

In the third house, enter the garbage can in the garage Press **B**, **C**, **B**, **B** and exit the garage You'll warp to the final house and get 45,000 po nts

HERZOG ZWEI

Password

Fina Level—J L J O I G L A O K N

I

THE INCREDIBLE HULK

Hulk-Out Moves

These moves work when you achieve Hulk Out status in the game

Bear Hug—Grab enemy, then press **A**
P le Driver—Grab enemy, then press **A+B**
Shoulder Charge—**Forward**, **Forward**, **C**, **Forward**

THE IMMORTAL

Password

Fina Level—E 0 1 1 F 7 3 0 1 7 8 C 1

INSECTOR X

Unlimited Continues

When your game has ended and the timer is counting down, hold the D-pad d agonally in the **Up**/**Left** posit on and press the **C** button to get an extra continue This works every time the continue screen appears

J

JAMES "BUSTER" DOUGLAS KNOCKOUT BOXING

Sound Test

On the game-mode screen, press **START** on Controller 2 Push **Down** to select the sound you want, then push **A** to begin the sound or **B** to end

JAMES POND

Open Exit Door

Ho d **C** + **Left** at the title screen and press **START** During the game, hold **A**, **B** and **C** and rotate the D pad to open the Exit Door

JAMES POND II—CODENAME: ROBOCOD

Invincibility

At the beginning of the first stage, there's a ledge with five bonus items Spell the word "cheat" by picking up the items in the following order cake, hammer, "Earth" (the globe), apple and "tap" (the faucet). You'll get a sparkling shield that will protect you from harm

Power-Up Code

You can refill your power meter if you spell the word "power" by picking up items in the following order penguin, oil can, wine glass, Earth and racket

Infinite Lives

In the sports level, spell the word "lives" by picking up items in the following order lips, ice cream, violin, Earth and snowman

Cheat Menu

At the title screen, hold **A** + **C**, point the D-pad in the **Down**/**Left** position and press **START** to access a cheat menu

JENNIFER CAPRIATI TENNIS

New Players

To choose from an all-new line-up of 24 tennis champs, enter the password "GRAND SLAM" (enter a period between the two words and fill up the rest of the password with periods)

Secret Configuration Mode

Input the password "CON FIG" and fill up the rest of the spaces with periods You'll access a hidden "Configuration Mode" menu

JERRY GLANVILLE'S PIGSKIN FOOTBAWL

Sound Test

At the title screen, hold **A** + **B** + **C**, then press **START** at the options screen

JOHN MADDEN FOOTBALL

Super Bowl Passwords

M nnesota vs. Denver—3 4 5 6 7 1 2
Philadelphia vs. Miami—7 6 7 6 7 6 7
Los Ange es vs. Houston—7 6 5 4 3 2 1
San Francisco vs. Miami—7 6 5 1 5 6 7
Ph ladelphia vs. Houston—1 7 7 7 7 7 7
San Francisco vs. New England—1 7 1 7 1 7 1
Ph ladelphia vs. New England—6 7 1 2 3 4 5
San Francisco vs. Pittsburgh—5 6 7 1 2 3 4
Los Angeles at Miami—0 4 7 3 1 7 6
San Francisco at Denver—0 7 5 1 0 0 0
San Francisco at New England—0 4 3 1 0 0 0
Chicago at New England—0 6 1 3 0 0 0
Philadelphia at Cincinnati—5 5 5 5 5 0 0
Los Angeles at Kansas City—2 4 5 2 3 0 0
Atlanta at Miami—3 4 5 2 3 0 0
New York at Houston—4 4 5 2 3 0 0
Washington at Buffalo—5 4 5 0 0 0 0
Philadelphia at New England—6 4 5 0 0 0 0
Los Angeles at Denver—7 4 5 0 0 0 0
Philadelphia at Denver—7 4 5 0 0 0 0
San Francisco at Houston—6 7 7 0 0 0 0
Atlanta at Pittsburgh—4 7 7 0 0 0 0
Atlanta at Miami—7 7 7 7 7 7 7
Los Angeles at Cincinnati—6 7 7 7 7 7 7
New York at New England—5 7 7 7 7 7 7
Washington at Kansas City—4 7 7 7 7 7 7
Chicago at Pittsburgh—3 7 7 7 7 7 7
Los Angeles at Pittsburgh—2 7 7 7 7 7 7
Philadelphia at Houston—1 2 7 7 7 7 7
Chicago at Denver—0 4 1 5 0 0 0
San Francisco at Buffalo—0 5 1 5 0 0 0
Minnesota at Buffalo—0 5 3 5 0 0 0

JOHN MADDEN FOOTBALL '92

EASN Bowl Passwords

(The NFC team s a ways the home team)
Atlanta vs. Buffalo—C 5 L S 5 6 5 H
Atlanta vs. Houston—D 7 2 C 8 3 5 L
Buffa o vs. San Francisco—D W J 4 N L P V
Buffa o vs. New York—B 3 H 9 2 V 5 N
Chicago vs. Kansas City—B 3 F M K G M T
Chicago vs. B ffalo—B 3 F M 8 F B 5
C ncinnati vs. San Francisco—C 5 3 6 L L J Y
C ncinnati vs. Atlanta—D B N D D 5 0 R
C eveland vs. Washington—C D C H G G S 4
Dallas vs. Oakland—B D N Z Z T R 1
Dallas vs. B ffalo—B P G H G 9 N I
Denver vs. San Francisco—C 1 B 1 6 8 R X
Detroit vs. Buffalo—B H L 5 0 X B 6
Detroit vs. New Jersey—B 2 9 K H 4 6 4
Green Bay vs. C ncinnati—B P C Y N T 7 8
Green Bay vs. Kansas City—B P C S H G X 4
Houston vs. Washington—B 0 P 2 Z 1 7 8
Indianapolis vs. Chicago—B 0 W H 6 T 2 K
Kansas City vs. Dallas—D W M S 4 M 9 P
Kansas City vs. San Francisco—D W M W R B G S
Kansas City vs. Chicago—F C H 2 G 1 B B
Kansas City vs. New Orleans—D G X N T K W T
Los Angeles vs. Pittsburgh—B H J F G F V R
Los Angeles vs. Houston—C G 6 B W D 8 N
Los Angeles vs. Buffalo—C G 6 4 4 5 Y N
Miami vs. Green Bay—C Z Z 4 Z S Z S
Miami vs. New York—B 6 K F S M C 8
Miami vs. Chicago—B 6 K J B 9 J D
Minnesota vs. Cleve and—C C 5 0 N 7 W 4
Minnesota vs. Seattle—B P K J R X W X
New England vs. New Orleans—D G 1 0 W J C T
New England vs. Minnesota—F C K C Y Y J B
New Jersey vs. Washington—C S 4 1 L X 6 8
New Jersey vs. Green Bay—C 2 3 9 P N S T
New Orleans vs. Oakland—D G J V Y W M 3
New York vs. Miami—B T C H R 5 R X
New York vs. New England—B 2 6 1 7 3 N K
Oakland vs. San Francisco—B H 4 M B J 0 3
Oakland vs. New York—C 2 5 R B Y 0 7
Philadelphia vs. Miami—B T G B F 4 Y 9
Phoenix vs. Denver—C 5 T C N Y G V
Pittsburgh vs. Detroit—C Z 9 7 J M 5 L
Pittsburgh vs. Chicago—D W N 8 M 0 6 J
San Diego vs. Washington—C 8 X B R T 1 V
San Diego vs. Atlanta—C H K 8 2 3 3 7
San Francisco vs. Buffalo—C 2 T L 4 P 9 4
San Francisco vs. Miami—B D T 1 8 G 5 F
San Francisco vs. Kansas City—C C 7 C D V L 5
Seattle vs. Minnesota—B L T F 8 5 7 X
Seattle vs. New Orleans—D 5 K T 9 L W W
Tampa Bay vs. Buffalo—C K 5 G V 7 7 7
Tampa Bay vs. Cincinnati—D N 5 1 K M B
Washington vs. Cincinnati—F B 1 6 W J W P
Washington vs. Buffalo—B 8 4 R 0 3 C 5

THE JUNGLE BOOK

Extra Stuff/Warps

Each of these codes must be entered while the game is paused

- Press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **B**, **A** to reset the timer, health meter and weapons supplies
- To warp to Shere Khan, press **A**, **C**, **A**, **C**, **A**, **C**, **A**, **C**, **A**, **C**, **B**, **B**, **B**, **B**
- To reset the timer so that you only have 10 seconds left, press **A**, **B**, **B**, **A**, **A**, **B**, **B**, **A**
- Punch in **Left**, **A**, **Right**, **Down**, **B**, **A**, **Left**, **Left**, **C**, **Right**, **Up**, **Down**. The game will reset; when you restart, all of the characters will be upside down
- Start next to Baloo by pressing **B**, **A**, **L**, **U**, **U**
- Start next to Kaa by pressing **C**, **A**, **A**, **B**, **C**, **A**,

A

• Try **A, B, B, A, C, A, B, B** several times to change the screen into different colors. The last color in the series will be blood red!

• To skip to the next level, press **B, A, A, B, B, A, A, B, A, B, B, A, A, B, B, A**. You'll be able to see all of the levels in the game.

• To see the end of the game, enter the code **B, A, Down, C, A, Right, Left, A, Right, Down**

• To start next to King Louie, press **Left, Up, A, Left, Up, A**.

• To start next to the Witch Doctor Monkeys, type in **Right, A, Down, B, A, Down**

Debug Menu

On the first level, run all the way to the right until you reach the briar patch. You'll know you're there when you see Mowgli recoil at the edge of the precipice. Jump into the canyon, but pause the game right before you're about to die. With the game paused, enter the code **B, A, Down, C, Right, A, B, Left, A, Right, Down, B, A, Left, Left, C, Up, Right, Left**. The screen will immediately change to the Debug Menu, with a level select and eight different debug features, including invincibility, "Solid Floor" (which keeps you from falling off the screen) and "Single Gem Mode," in which you need just one gem to complete a level.

JORDAN VS. BIRD: SUPER ONE-ON-ONE

Extra Time

Press **START** to pause the game when the clock reaches 00:00 in the timed "One on One" mode, then press **A** to call a timeout. The game will continue with 36 minutes on the clock.

JURASSIC PARK

Super Cheat Mode

Enter the password "NYUKNYUK". Press **START** and the message "SECOND CONTROLLER ENABLED" will appear on the screen. Exit from the password screen, or enter any valid password to start the game. Press the **B** button on Controller 2 to refill your life gauge at any time; if you're playing as Grant, this will also give you a full supply of every possible weapon. Hold **A** on Controller 2, for slow-motion mode. You can also use the D-pad on Controller 2 to move your character anywhere, even through walls, floors and ceilings.

Password Trick

Use the following password formula to start on any stage:

JP Q ARK

Change the parameters of this password by entering different characters in the third and fifth positions. Enter "G" as the third character in the above password to play as Grant, or use "R" to play as the Raptor. Choose your starting stage by entering a number in the fifth position of the above password. Use "1" through "7" for Grant, or "1" through "5" for the Raptor.

Stage-Select/Sound Test Menu

Visit and exit the "OPTIONS" menu, then enter the "cheat" password "NYUKNYUK". Highlight the left or right arrows ("<<" or ">>"), then press and hold **A, B, C** and **START** one button at a time, in that exact order. The "SECOND CONTROLLER ENABLED" message will appear. If you highlight "EXIT" and press any button, then start the game, you'll get a hidden stage select menu with a bonus sound test.

JUNGLE STRIKE

Super Cheat Passwords

These codes will start you at any mission with ten lives and all of the copters rescued:

RXVWT745 6KB—Campaign 2
9WT7NL6MHBV—Campaign 3
X7NL45HPG94—Campaign 4
VL45 6MGCZVH—Campaign 5
WS6MHPZJFTZ—Campaign 6
TMHPGCFDYN3—Campaign 7
7PGCZJYK34X—Campaign 8
NCZJFD3BR67—Campaign 9

KID CHAMELEON

Warp to Final Boss

Play through the game until you reach the end of the second stage (Blue Lake Woods I). Instead of touching the flag to complete the level, jump up and stand on top of the last "P" block, the one just above the flag. While standing on the block, hold **Down** to crouch, then press and hold the Jump and Special Weapon buttons (**B** and **C** in the default control configuration). Release the D-pad—but not the buttons—then point the D-pad diagonally in the **Down/Right** position. The evil will end and you'll be warped to the final level, "Plethora."

KRUSTY'S SUPER FUN HOUSE

Level Codes

WHOAMAMA—Stage Two
FLANDERS—Stage Three
BROCKMAN—Stage Four
SIDESHOW—Stage Five
SMILLIW—Infinite Lives/All Doors Unlocked

LAKERS VS. CELTICS AND THE NBA PLAYOFFS

Start Playoffs with a Three Game Lead

Enter LGQ HJK for the fourth game between the Celtics and the Spurs.

Start with Game 7

Enter TR6 CGK for a game between the Pistons and the Lakers.

LAST BATTLE

Continue

When you lose your last life and the words "Legend of the Final Hero" appear, hold **A + B + C** and press **START** to continue on the stage where you died.

THE LAWNMOWER MAN

Cheat Code

On any of the platform levels, press **START** to pause the game, then press **Up, Right, A, B, A, Down, Left, A, Down**. Unpause the game to complete the sequence. With that code in place, pause the game again. To skip to the next level, press **B**. To access a cheat menu with invincibility, multiplier and stage-select options—press **C**. With the code in place, you can use these cheats on any stage, not just the platform levels.

LIGHTENING FORCE

99 Ships

When "Press Start" appears on the title screen, press **A** and **START** together to bring up the Configuration screen. Set the number of ships to 0. Start the game and you've got 99 ships.

Full Power

Pause the game during play and enter the following code: **Up, Right, A, Down, Right, A, C, Left, Up, B,** and **Up**. Press **START** and all weapons will be available to you.

LOTUS II

Hidden Pod Game

At the set-up screen, change the name of Player One (not the password box) to "POD PLEASE" and press **B**. Now start the game and you'll warp to a hidden shoot-'em-up for one or two players.

LOTUS TURBO CHALLENGE

Password Cheats

If you enter "MANSELL" as your password, you'll always advance to the next stage. The password "SLUGPACE" will give you a super-powered Lotus with a top speed of 176 mph.

M1 ABRAMS BATTLE TANK

Invincibility

During the game's demo sequence, press **B, B, C, B, C, C, C, B, C, B, B, C**. Now when you start the game, you will not take any damage from hits, but your gas gauge will still decrease.

MADDEN NFL 96

Secret Teams

There are dozens of hidden teams in the game, most of them are classic NFL and AFL line-ups, some are all-pro squads and several are teams from the little-known World League of American Football. To find them, simply access the "Team Selection" screen and enter one of the following codes. The cheats work for either team, so if—for example—you wanted to pit the '76 Vikings against the '95 Barcelona Dragons, you'd just put the NFL cursor on the left side, enter the Vikings code, then move the cursor to the right and enter the Dragons code. All codes are entered with the **A, B** and **C** buttons.

AABBBCA—'80 Atlanta Falcons
AABCACC—'70 Baltimore Colts
AACAAABC—'68 Baltimore Colts
AACACBA—'54 Baltimore Colts
AACBBBCC—'65 Cleveland Browns
AACCACB—'93 Buffalo Bills
ABAAAAA—'92 Buffalo Bills
ABAACAC—'91 Buffalo Bills
ABABBBB—'90 Buffalo Bills
ABACACA—'73 Buffalo Bills
ABACCCC—'85 Chicago Bears
ABBACAB—'77 Chicago Bears
ABBBBBA—'66 Chicago Bears
ABBCABC—'63 Chicago Bears
ABBCCCB—'88 Cincinnati Bengals
ABCACAA—'81 Cincinnati Bengals
ABCBBAC—'93 Dallas Cowboys
ABCCABB—'92 Dallas Cowboys
ABCCCCA—'78 Dallas Cowboys
ACAABCC—'77 Dallas Cowboys
ACABBAB—'75 Dallas Cowboys
ACACABA—'71 Dallas Cowboys
ACACCBC—'70 Dallas Cowboys
ACBABCB—'89 Denver Broncos
ACBBBAA—'87 Denver Broncos
ACBCAAC—'77 Denver Broncos
ACBCCBB—'62 Detroit Lions
ACCABCA—'67 Green Bay Packers
ACCBACC—'66 Green Bay Packers
ACCCAAB—'80 Houston Oilers
ACCCCBA—'69 Kansas City Chiefs
BAAABBC—'66 Kansas City Chiefs
BAABACB—'62 Dallas Texans
BAACAAA—'90 Los Angeles Raiders
BAACCAC—'83 Los Angeles Raiders
BABABBB—'80 Oakland Raiders
BABBACA—'76 Oakland Raiders
BABBCCC—'67 Oakland Raiders
BABCCAB—'91 Los Angeles Rams
BACABBA—'84 Los Angeles Rams
BACBABC—'79 Los Angeles Rams
BACBCCB—'68 Los Angeles Rams
BACCCAA—'84 Miami Dolphins
BBAABAC—'82 Miami Dolphins
BBABABB—'73 Miami Dolphins
BBABCCA—'72 Miami Dolphins
BBACBCC—'71 Miami Dolphins
BBBABAB—'76 Minnesota Vikings
BBBBABA—'74 Minnesota Vikings
BBBBCBC—'73 Minnesota Vikings
BBBCBCB—'69 Minnesota Vikings
BBCABAA—'85 New England Patriots
BBCBAAC—'76 New England Patriots
BBCBCBB—'79 New Orleans Saints
BBCCBCA—'90 New York Giants
BCAAACC—'86 New York Giants
BCABAAB—'70 New York Giants
BCABCBA—'68 New York Jets
BCACBBC—'80 Philadelphia Eagles
BCBAACB—'60 Philadelphia Eagles
BCBBAAA—'79 Pittsburgh Steelers
BCBBCCA—'78 Pittsburgh Steelers
BCBCBBB—'75 Pittsburgh Steelers
BCCAACA—'74 Pittsburgh Steelers
BCCACCC—'75 St. Louis Cardinals
BCCBCAB—'94 San Diego Chargers
BCCCBBA—'81 San Diego Chargers
CAAAABC—'66 San Diego Chargers
CAAACCB—'63 San Diego Chargers
CAABCAA—'94 San Francisco 49ers
CAACBAC—'89 San Francisco 49ers
CABAABB—'88 San Francisco 49ers
CABACCA—'84 San Francisco 49ers
CABBBCC—'81 San Francisco 49ers
CABCBAB—'78 Seattle Seahawks
CACAABA—'79 Tampa Bay Buccaneers
CACACBC—'91 Washington Redskins
CACBBCB—'87 Washington Redskins
CACCBAA—'83 Washington Redskins
CBAAAAC—'82 Washington Redskins
CBAACBB—'72 Washington Redskins
CBABBCA—Hall of Fame
CBACACC—Hall of Fame
CBBAAAB—'95 All-Madden
CBBACBA—'95 AFC Pro Bowl
CBBBBBC—'95 NFC Pro Bowl
CBBCACB—'95 Amsterdam Admirals
CBCAAAA—'95 Barcelona Dragons
CBCACAC—'95 Frankfurt Galaxy
CBCBBBB—'95 London Monarchs
CBCCACA—'95 Rhein Fire
CBCCCCC—'96 Scotland Claymores
CCAACAB—'95 EA Sports Team Madden
CCABBBA—All '50s
CCACABC—All '60s
CCACCCB—All '70s
CCBACAA—NFL Players Association I
CCBBBAC—NFL Players Association II
CCBCABB—NFL Players Association III
CCBCCCA—NFL Players Association IV

MARIO LEMIEUX HOCKEY

Change Team Skills

Enter the password "ABRA CADA BRA2" and press **START** – the screen will say "BAD PASSWORD". Next, highlight "CANCEL" and press **START**. Choose "EXHIBIT ON" or "TOURNAMENT" and select any team. At the "TODAY'S MATCH" screen, you can press **Up** or **Down** on the control pad to highlight any skill of your team or your opponent's team, and press **A** or **B** to change that skill.

Play on Black Ice

Enter the password "CEME NTBL ADES" and press **START**. The screen will say "BAD PASSWORD". Next, highlight "CANCEL" and press **START**. Start the game, and you'll be playing on dark-colored ice.

MEGA BOMBERMAN

Stage Passwords

Area 1: Jammin' Jungle
Stage 2—6 8 0 0
Stage 3—5 1 2 0
Boss—7 4 2 0

Area 2: Vexin' Volcano
Stage 1—4 5 0 1
Stage 2—8 1 1 1
Stage 3—7 4 2 1
Stage 4—1 0 5 1
Boss—3 3 5 1

Area 3: Slammin' Sea
Stage 1—4 5 0 2
Stage 2—8 1 1 2
Stage 3—7 4 2 2
Stage 4—1 0 5 2
Boss—3 3 5 2

Area 4: Crankin' Castle
Stage 1—6 8 0 3
Stage 2—0 5 1 3
Stage 3—9 7 2 3
Stage 4—3 3 5 3
Boss—5 6 5 3

Area 5: Thrashin' Tundra
Stage 1—8 1 1 4
Stage 2—2 8 1 4
Stage 3—1 1 3 4
Stage 4—5 6 5 4
Boss—7 9 5 4

Area 6: Cruisin' Comet
Final Stage—0 5 1 5

MEGA MAN

Stage Skip

Pause the game, press **Right, Left, Down, Right, B** and unpause.

Unlimited Power

Pause the game, press **A, A, A, B, B, B, A, A, A** and **START**.

Press **START** to pause the game, then press **Up, Up, Down, Down, Left, Right, Left,** and **Right** on the D-pad. Then press **A** and **B**. Unpause the game. When you push forward, your character moves backward.

Previous Level

Pause the game, press **Right, Left, Down, Right, A**. When you unpause, you'll return to the previous level.

M.E.R.C.S.

Faster, Smarter Enemies

High Light Original Mode at the options screen, hold **A, B** and **C** and press **START**.

MICHAEL JACKSON'S MOONWALKER

Become the Robot

In each of the following cases, the child hostage noted must be the first one rescued when you reach that level.

In level 2-2 go to the top of the garage, and rescue the only child up there, or.

In 2-3 get in the elevator, and go up one floor. Now rescue the child on that floor to get the shooting star, or

In 3-3 go to the left side of the waterfall. Look straight up and rescue the child above you.

MICKEY MANIA

Stage Select

At the Sound Test menu, set the Music to "Continue," the FX to "Appear" and the Speech to "Think ...". Now highlight the EXIT option and hold the D-pad to the **Left** for about five seconds, you'll hear a jingle. Now you'll get a level-select menu when you start the game.

MICKEY MOUSE IN CASTLE OF ILLUSION

Maximum Number of Marbles

At the end of the second level in Toyland, you'll come across a bag of marbles. If you pick the bag up and proceed to the right far

enough when you go back to the left, the bag will reappear. Each time you pick the bag up you'll receive 1,0000 points and extra marbles (up to 30). Don't forget about the vines in the second part of Level 11. As long as you're on the vine, you're invincible, so you can swing on the vine and get all the points you want and up to ten men. You'll average about 95,000 points an hour

MICRO MACHINES

Super Cheats

Press **B**, **Down**, **C**, **Down**, **Up**, **Down**, **Left**, **Down** while the game is paused to earn infinite lives

Press **Up**, **Down**, **A**, **B**, **Left**, **Right**, **C** while paused for a faster vehicle, you'll notice a higher top speed

Press **Left**, **Right**, **Left**, **Right**, **Up**, **Down**, **START**, **Down** while paused for a higher difficulty level

Press **Left**, **Down**, **Up**, **Down**, **Right**, **Down**, **A**, **Down** while paused for a *much* higher difficulty level

Press **A**, **Up**, **B**, **Down**, **C**, **Left**, **START**, **Right** while paused for extra traction/better handling

Press **C**, **Up**, **Left**, **Right**, **A**, **B**, **A**, **C** while paused to give you extra crash power (When you crash into another car you'll send it halfway across the screen)

MIG-29

Super Password

WEXBJOISGITES—Access to all missions, including Iron Hand and White Pegasus

MIGHT & MAGIC—GATES TO ANOTHER WORLD

Secret Cheat

Choose "View Character" from the non combat menu. When the screen says "View Which?", press and hold **Left**, **A** and **C**, then release all three buttons at once. When the character menus come up, press **Left** repeatedly: you'll start to see stats for a lot of strange characters with incredible weapons and armour. If you make these weird characters trade their treasures to the members of your party, you'll be able to get tons of important items quickly and easily. You can earn quick experience points by accepting the knight's quest—since you'll probably have immediate access to the weapon he asks for—and you can sell the unused weapons for plenty of gold

Free Food

Choose the "Share" option from your command menu and select "Food". After repeating this several times, your entire party's food supply will increase

MIKE DITKA POWER FOOTBALL

Punt Trick

On offense, choose "punt" at the play selection screen; then, as your players are lining up on the field, press **START** and go to the "Substitutions" menu. Replace your punter with a fast player—one with a speed rating of 80 or more—and return to the game. When the ball is snapped, head for the left or right sideline and take off running. When you get 15 or 20 yards past the line of scrimmage, all of the players on the opposing team will freeze like ghostly statues—you can run all over the field and walk right through them. In a two-player game, the player who is being control ed by your opponent will be the only one who can move

Passwords

Conference Title Washington vs Atlanta—tjF1L4

World Championship Washington vs New York—tjF1M0

Conference Title Miami vs Cleveland—xjP1Dm

World Championship Miami vs San Francisco—xjP1El

MLBPA SPORTSTALK BASEBALL

Easy Out

If the computer team has men on second and third or bases loaded, press the **B** button and throw the ball to third base, then quickly throw to first. You'll see the runners take off—but the man on second takes so long to get back to the base that you can always pick him off

MORTAL KOMBAT

Fatalities

When the screen says "Finish him!", quickly enter the code shown below for your character. If you can't get it to work, you may be standing too close or too far away so experiment with different distances

Liu Kang—Down, Back, Up, Forward, Down
Johnny Cage—Forward, Forward, Forward, **A**
Kano—Back, Back, **A**
Rayden—Forward, Back, Back, Back, **A**
Sub Zero—Forward, Down, Forward, **A**
Sonya—Forward, Forward, Back, Back, **START** (Block)
Scorpion—Up, Up (easier if you hold Block)

Secret Boss

To find the secret character, Reptile, you must play in one player mode until you reach the stage called "The Pit." Now look at the moon in the background, if there is a shadow of any kind flying in front of the moon, follow these steps. You must win two perfect rounds (a "Double Flawless" victory) without ever using the Block button, and you must successfully perform your character's fatality on your opponent. If you do all of this, you'll be sent down to the bottom of the Pit to face the green ninja, Reptile. If there's no shadow flying in front of the moon you cannot reach Reptile. The "Super Cheat Code" below can help you, turn on Flag 2 at the cheat menu to guarantee a shadow in front of the moon on the Pit stage

Arcade Mode

Wait for the screen which says, "The word 'code' has many different definitions," etc. Press **A**, **B**, **A**, **C**, **A**, **B**, **B**. You'll hear Scorpion say, "Get over here!" as the letters turn blood-red. You've just activated "Mode A," with all fatalities and blood effects intact

Super Cheat Code

At the "Game Start/Options" screen, spell the word "DRAGON" with the controller by pressing **Down**, **Up**, **Left**, **Left**, **A**, **Right**, **Down**. A third menu item called "Cheat Enabled" will appear. Highlight this new option and press **START**, you'll get a hidden configuration menu with new options as follows

• Fighter 1/Fighter 2—Control what characters will be seen in the "Demo" mode (see below)
• Pain Base—Fight your opponents in a predetermined order in the 1 player mode
• Chop-Chop—Allows you to choose which materials you'll be shattering in the block breaking Bonus round, this only works when you enter the Bonus stage from this cheat menu, by choosing "Chop-Chop" under the "Demo" option
• 1 Play Chop/2 Play Chop—These numbers determine the frequency with which the Bonus stage appears during the game. Choose "1" to make the bonus stage appear after every battle or "6" to stall it for six battles "0" disables the Bonus stage entirely
• Demo—This option will show you different sequences from the game, just pick a scene and press the **A** button to view it
• FLAG0/FLAG1—Player 1 and/or Player 2 starts each round in "Danger" mode, one hit and you're dead
• FLAG2—Guarantees a shadow in front of the moon on the Pit stage
• FLAG3—Changes the moon shadow into the head of Fergus McGovern of Probe Software
• FLAG4—Gives you Reptile hints before every battle
• FLAG5—Gives you infinite credits
• FLAG6—The computer does fatalities on you in one-player mode
• FLAG7—Locks in the background at the Palace Gates stage all the way up to the endurance match
• Blood On—Turns on the blood effects and arcade fatalities
• Cheat On—Turns this "Off" to deactivate all of the flags simultaneously; otherwise, leave it in the default "On" position
• 1st Map—Use this to select the starting scenario or background. If you choose to start at the Pit, you will always get a shadow in front of the moon, which makes it easier to find Reptile

MORTAL KOMBAT II

Test Modes

At the options menu, put the cursor on "DONE!" and press **Left**, **Down**, **Left**, **Right**, **Down**, **Right**, **Left**, **Left**, **Right**. A new menu opt on called "Test Modes" will appear. The new menu options allow you to make either player invincible, put either character in "Danger" mode, choose any background, set free play, make the computer do fatalities and more

Fergality

At the Test Modes menu, set the Background to 6 and turn on the "Oooh, Nasty!" option. Play the game as Rayden, and when it's time to do a fatality on your opponent, press **Away**, **Away**, **Away** **Block**. That weird character is Fergus McGovern of Probe Software, developer of the Genesis version of *MKII*

MORTAL KOMBAT II (32X)

Test Modes

At the options menu, put the cursor on "DONE!" and press **Left**, **Down**, **Right**, **Right**, **Down**, **Left**, **Left**, **Left**, **Right**, **Right**. A new menu option called "Test Modes" will appear, giving you options similar to the Genesis cheat menus described above

MORTAL KOMBAT 3

Play as Smoke

When the *MK3* logo appears at the beginning of the game and you hear a gong, press **A**, **B**, **B**, **A**, **Down**, **A**, **B**, **B**, **A**, **Down**, **Up**. You'll hear Shao Kahn say "Smoke" and the background color will change from black to blood red. Now Smoke is a playable character in both the one- and two-player modes

Endurance Mode

At the main menu, highlight the words "Start Game", hold the **A** and **C** buttons and press **START**. This takes you to a hidden character select screen in which both players can choose up to eight fighters for an Endurance match. Press **START** to register for the battle, then use **Left** and **Right** on the D-pad to choose a fighter for each box in the line-up. Press **B** to choose a fighter at random for the current box, or hold **Up** and press **START** for a random selection of characters for all boxes. Choosing the dragon logo is the same as choosing a character at random, but you won't know who the character is until his or her turn comes up during the fight. With a Sega Tap adapter, up to four players can participate

Secret Cheat Menus

At the main menu, press **A**, **C**, **Up**, **B**, **Up**, **B**, **A**, **Down**. A new menu item called "Cheats" will appear. Choose it, and you'll get a secret menu with several new options. "Sound Test" lets you listen to all of the sound effects and music from the game, "Continues" allows you to change the number of credits in a one player game (up to 99) and "Bio Screen" lets you see any character's biography simply by pressing the **START** button

Also at the main menu, press **B**, **A**, **Down**, **Left**, **A**, **Down**, **C**, **Right**, **Up**, **Down**. Another new menu item called "Secrets" will appear. The "Timer" opt on allows you to change the speed of the game clock, or switch it off entirely. "Win Screen" lets you view the ending story of any character by pressing the **START** button, and "Kombat Zone" allows you to choose which stage you'll be playing in when you start the game

Another cheat code that can be entered at the main menu is **C**, **Right**, **A**, **Left**, **A**, **Up**, **C**, **Right**, **A**, **Left**, **A**, **Up**, which gives you a "Killer Codes" menu. "Quick End" lets you perform fatalities, babalities, etc. with just one or two buttons, usually the last button (or combination of buttons) in the series when you perform the finishing move normally. (For example, the sequence for Jax's normal Friendship move ends with the **LOW KICK** button. If you set the "Quick End" option to "Friendships", you can do Jax's Friendship move by simply pressing the **LOW KICK** button once when the screen says "Finish Him!") The "Smoke" option gives you the ability to activate Smoke as a playable character without the hassle of entering the "Play as Smoke" code described above and "Bosses" lets you choose Shao Kahn or Motaro as controllable characters but only in two-player mode. "Play Hidden Game" lets you sample the hidden shooter game which appears when the battle counter reaches 100 in the normal game, hold any button after you lose your last ship to see some statistics about your performance

MUTANT LEAGUE FOOTBALL

Passwords

Darkstar Dragons—FMK3XYSL1Q
Deathskin Razors—1CK111111H
Icebay Bashers—2CK111111D
Killer Konvicts—HGK111111J
Midway Monsters—3CK111111F
Misfit Demons—4H111111G
Psycho Slashers—GMK111111D
Rad Rockers—5CK111111M
Road Warriors—BDK111111L
Screaming Evils—KLK111111L
Sixty Whiners—CBK111111J
Slaycity Slayers—LJK111111M
Term nator Trolz—MLK111111J
Turbo Techies—9MK111111Q
Vile Vulgars—4CK111111L
War Slammers—DCK111112 9

Kill the Referee

Press **A**, **C**, **C** as the team lines up

MUTANT LEAGUE HOCKEY

Passwords

PBXTTYPKSQP7B—Playoffs Bears vs Slayers
GVSLBNJBB4XG—Monster Cup Championship Trolz vs Bots
BCV6GMW7DNX8F—Monster Cup Championship Things vs Slammers
3BFL2XLBKRRSL—Monster Cup Championship Lizard Kings vs Mutant Monsters

NBA HANGTIME

Secret Power-Ups

Each of these codes should be entered at the "Tonight's Matchup" screen just before the game starts

ABA Ball—Hold **Right**, press **A**, **B**, **C**
Rooftop Court—Press **Left**, **Left** + **B**, **Left**, **Left** + **B**
Hawaii Court—Press **B**, **A**, **Right**, **Right**, **A**, **C**, **Up**, **Down**, **A**
No Dr ft—Press **Down**, **Down**, **B**, **A**
Computer Assistance Off—Hold **Right**, press **C**, **C**

In addition to the above codes, the following power-ups can be activated by using the **A**, **B** and **C** buttons to change the numbers at the bottom of the screen as follows

Tournament Mode—111
Fast Pass—127
Max Speed—284
No Pushing—390
Hyper Speed—552
Max Block—616
Max Steal Ability—709
Max Power—802
Goaltending Allowed—937

NBA JAM

Special Guest Players

To access hidden characters, enter your initials as follows

Mark Turmell—Enter MJ, highlight T, hold **START** and press **A**
Sal DiVita—Enter SA, highlight V, hold **START** and press **C**
Jamie Rivett—Enter RJ, highlight R, hold **START** and press **B**
Bill Clinton—Enter AR, highlight K, hold **START** and press **A**
Al Gore—Enter NE, highlight T, hold **START** and press **B**
Dan "Weasel" Feinstein—Enter SA, highlight X, hold **START** and press **C**
Fred "Chow-Chow" Chaudhri—Enter CA, highlight R, hold **START** and press **C**
Tom "Scruff" Rademacher—Enter RO, highlight D, hold **START** and press **B**
Eric "Kabuki" Kuby—Enter QB, highlight "■" (the space character), hold **START** and press **A**
Eric "Air Dog" Samulski—Enter AI, highlight R, hold **START** and press **A**
Warren Moon—Enter UW, highlight "■" (the space character), hold **START** and press **A**
George "P-Funk" Clinton—Enter DI, highlight S, hold **START** and press **C**

Secret Power Ups

Each of the following cheats should be performed at the pregame screen that says "Tonight's Match-Up"

Show Shot Percentage—Press **A**, then press and hold **A**, **B** and **Down** until the tip-off
"Juice Mode"—Press **A** 13 times, then press and hold **B** and **C** until the tip-off
Power-Up Intercept—Rotate the D-pad 360° and press the **B** button 14 times
Power Up Defense—Press **A** five times
Power-Up Turbo—Press **A** 13 times, then press and hold **A**, **B** and **C** until the tip-off
Power Up Fire—Press **B** seven times, then press and hold **B**, **C** and **Up** until the tip-off
Power Up Dunks—Rotate the D-pad 360° and press the **B** button 13 times.

NBA JAM TOURNAMENT EDITION

Secret Character Initial Codes

Sun Gorilla (team mascot)—Highlight "G",

press A, highlight "O", hold START and press B; highlight "R", hold START and press B
Benny (team mascot)—Highlight "B", hold START and press B; highlight "N", press A, highlight "Y", hold START and press C
Hugo (team mascot)—Highlight "H", press A, highlight "G", hold START and press C; highlight "O", hold START and press A
Crunch (team mascot)—Highlight "C", hold START and press A, highlight "R", hold START and press B, highlight "N", press A
Bill Clinton—Highlight "C", hold START and press A, highlight "I", press A, highlight "C", hold START and press B
Hilary Clinton—Highlight "H", press A, highlight "C", hold START and press B, highlight "■" (the space character), press A
Prince Charles—Highlight "R", hold START and press B, highlight "O", hold START and press A, highlight "Y", press A
Heavy D—Highlight "H", hold START and press A, highlight "V", press A, highlight "Y", hold START and press B
Jazzy Jeff—Highlight "J", hold START and press C, highlight "A", hold START and press A, highlight "Z", hold START and press A
Fresh Prince—Highlight "W", hold START and press C, highlight "I", hold START and press B, highlight "L", press A
Larry Bird—Highlight "B", hold START and press A; highlight "R", hold START and press C; highlight "D", hold START and press A
Frank Thomas—Highlight "S", hold START and press B, highlight "O", press A, highlight "X", hold START and press A
Randy Cunningham—Highlight "P", press A, highlight "H", hold START and press A, highlight "I", hold START and press C
Mike D—Highlight "M", hold START and press C, highlight "K", press A, highlight "D", hold START and press C
AdRock—Highlight "A", press A, highlight "D", hold START and press C, highlight "R", hold START and press B
MCA—Highlight "M", hold START and press B, highlight "C", hold START and press B, highlight "A", press A
Mark Turmell—Highlight "M", hold START and press A; highlight "J", press A; highlight "T", hold START and press A
Jamie Rivett—Highlight "R", press A, highlight "J", hold START and press A, highlight "R", hold START and press C
Sal DiVita—Highlight "S", hold START and press A, highlight "A", hold START and press C, highlight "L", press A
Shawn Liptak—Highlight "S", press A, highlight "L", hold START and press B, highlight "■" (the space character), hold START and press B
Tony Goskie—Highlight "T", hold START and press B, highlight "W", press A, highlight "G", hold START and press A
John Carlton—Highlight "J", hold START and press C, highlight "M", hold START and press C, highlight "C", hold START and press B
Jay Moon—Highlight "J", press A, highlight "A", hold START and press A, highlight "Y", hold START and press B
Kirby—Highlight "C", hold START and press B, highlight "K", press A, highlight "■" (the space character), hold START and press C
Snake—Highlight "G", hold START and press A, highlight "O", hold START and press C, highlight "F", hold START and press B
Falcus—Highlight "J", hold START and press A, highlight "F", press A; highlight "■" (the space character), hold START and press C.
Muskett—Highlight "M", hold START and press B, highlight "C", hold START and press B, highlight "M", hold START and press C
Hill—Highlight "N", hold START and press A, highlight "D", hold START and press B, highlight "H", hold START and press A
Chow Chow—Highlight "A", press A; highlight "M", hold START and press A, highlight "X", hold START and press C
Weasel—Highlight "R", hold START and press B; highlight "A", hold START and press A, highlight "Y", hold START and press C
Brutah—Highlight "L", hold START and press A, highlight "G", hold START and press B, highlight "N", press A
Kabuk—Highlight "D", press A, highlight "A", hold START and press B, highlight "N", hold START and press A
Facime—Highlight "X", hold START and press B, highlight "Y", hold START and press B, highlight "Z", hold START and press A
Blaze—Highlight "B", hold START and press C, highlight "L", press A, highlight "Z", hold START and press C.

Kid Silk—Highlight "K", press A, highlight "S", hold START and press B; highlight "K", hold START and press C
Scooter Pie—Highlight "H", hold START and press A, highlight "T", press A, highlight "P", hold START and press C
Moosekat—Highlight "M", hold START and press B, highlight "P", hold START and press C, highlight "F", press A
Air Dog—Highlight "A", hold START and press C, highlight "I", press A, highlight "R", hold START and press B

Secret Power-Ups

Each of these power up codes should be performed at the "Ton girl's Match Up screen just before the tip-off
Display Shot Percentage—Up, Up, Down, Down, B
Quick Hands—Left, Left, Left, Left, A, Right
Max Power—Right, Right, Left, Right, B, B, Right
Powerup Goaltending—Right, Up, Down, Right, Down, Up
Powerup Fire—Down, Right, Right, B, A, Left
Powerup Turbo—B, B, B, A, Down, Down, Up, Left
Powerup Offense—A, B, Up, A, B, Up, Down
Powerup 3-Pointers—Up, Down, Left, Right, Left, Down, Up
Powerup Dunks—Left, Right, A, B, B, A
Powerup Push—Down, Right, A, B, A, Right, Down
Push One Opponent and Both Fail—Up, Up, Up, Up, Left, Left, Left, A, A
Push One Opponent and Only Teammate Falls—Up, Up, Up, Up, Left, Left, Left, Left, A, B
Teleport Pass—Up, Right, Right, Left, A, Down, Left, Left, Right, B
High Shots—Up, Down, Up, Down, Right, Up, A, A, A, A, Down
Speed Up—Up, Up, Up, Up, Left, Left, Left, Left, B, A
Slippery Court—A, A, A, A, A, Right, Right, Right, Right, Right

NBA LIVE '95

NBA Golf?

Start an exhibition game and choose teams. Go to the player selection screen and push Up on the D-pad. The words "Player 1" will change to "Start New." Press START to get to the password screen. On the password screen type in "REFLOG." (That's GOLFER spelled backwards.) You'll get a playable demo of a golf game

NFL SPORTSTALK '93

San Francisco 49ers Passwords

Week 4—4 W 1 G K B B B D D
Week 8—4 W 1 L ? F B B D D
Week 12—4 W 1 Q ? ? C B D D
Week 16—4 W 1 V ? ? ? B D D
First Round Playoffs—4 W 1 V ? ? ? B D D
NFC Championship—4 W 1 X ? ? ? F D D
Super Bowl—4 W 1 Y ? ? ? K D D

NHL '95

30 Second Periods

When the Controller Configuration screen comes up, hold A, C and START, then release. The Scouting Report screen will come up, so press and hold A, C and START again. On the next screen, choose Short Game. This will bring you back to the main menu. The Period Length will now say 30 seconds

NHL HOCKEY

Skate Through the Crowd

Start a two-player "teammates" game with penalties turned on. If your player is called by the referee as a fight instigator after a fight, steer away from the penalty box and start bumping into the boards, you should be able to skate up and into the audience

OUTLANDER

Level Passwords

Level 1—F Y B Y ? Q Z F Q 2 4 Q Q
Level 2—8 9 D 0 2 0 J C Y Y 8 C Z 8
Level 3—P 6 9 H O S K 7 Y C K C X
Level 4—T Z Z Y 2 1 5 9 Q 9 Y K 8 0

OUTRUN

Cheat Menu

At the first title screen, press START, then press the A button 11 times, press B three times and press C eight times. Now visit the Options menu, you'll see the words "Hyper Options" at the top of the screen and new "Stage Select" and "Mode Select" options at the bottom. The Mode number works as follows:
Mode 1: You can drive through your opponents' cars without collisions
Mode 2: You can drive even after the timer runs out
Mode 3: Combines the effects of Modes 1 and 2
Mode 4: The programmers' debugging codes appear on the screen
Mode 5: Combines the effects of Modes 1 and 4
Mode 6: Combines the effects of Modes 2 and 4
Mode 7: Combines the effects of Modes 1, 2 and 4
Mode 8: ????
Mode 9: Combines the effects of Modes 1 and 8
Mode 10: Combines the effects of Modes 2 and 8
Mode 11: Combines the effects of Modes 1, 2 and 8
Mode 12: Combines the effects of Modes 4 and 8
Mode 13: Combines the effects of Modes 1, 4 and 8
Mode 14: Combines the effects of Modes 2, 4 and 8
Mode 15: Combines the effects of Modes 1, 2, 4 and 8

OUTRUN 2019

Music Select

Hold the C button and press START at the "Stage Select" screen. This brings up a music menu with six techno tunes to choose from

PAC-MAN 2: THE NEW ADVENTURES

Original Pac Man and Pac Jr

Enter the code PCMNORG at the password screen to play the original Pac-Man
Enter the code PCJRDPW at the password screen to play Pac Jr

Sound Test

Enter SO*NDTP

Pattern Test

Enter P*TT*RN

Time Trial

Enter TR*TMP for the Time Trial
(Note: * represents the Pac-Man symbol.)

PETE SAMPRAS TENNIS

New Options

Choose World Tour and choose a player but do not enter your name. Now go to the password screen and enter the word "ZEPPELIN." then choose "End." Now the Game Options Menu has two new menu options "Crazy" and "Huge Tour."

PGA TOUR GOLF II

Never Drop a Shot

When you've got a birdie or better, save the game up to that point. If you drop a shot at the next hole, you can restart from the last hole and still have the shot

PHELIOS

Nine Continues

Get to the Chapter 1 screen, then press C, A, B, A, C, A, B, A

THE PIRATES OF DARK WATER

Stage Passwords

Enter the password "DISILLER" to start the game with the full sword. To skip stages, try these other passcodes
I I T B D I A—Port of Citadel
N C O O K . E—Citadel to Port
R I T A Z I M—Port to Citadel
. E S S I C A—Citadel to Mountains
A L E X I S K—Port to Mountains
S C O O B Y D—Mountains to Janda
S T O Y O D A—Andorus to Bridge
T A D S H I M—Bridge to Andorus (full sword)
A L A R T U S—Andorus to Maelstrom
D A R R I N S—Bridge to Maelstrom (full sword)
M A L C O L M—Maelstrom to Caverns (full sword)

PINK PANTHER IN PINK GOES TO HOLLYWOOD

Top-Secret Cheats

Hold A and C on Controller 1 and B on Controller 2, then turn the Genesis on. Start the game, then press START to pause. Press A on Controller 1 to refill your health meter, B on Controller 1 to become invincible or C on Controller 1 to bring up a stage-select menu

PITFALL: THE MAYAN ADVENTURE

Cheat Codes

Each of the following cheats must be entered at the title screen, after the flying boomerang appears
• Play the original *Pitfall!* game—Down, A 26 times, Down
• Play the *Simon* game—B, A, Down, C, Right, A, B
• Stage Select—B, Right, A, Down, Right, Up, B, Left, A, Up, Right, A, Up
• Infinite Continues—C, C, C, C, Left, A, Down, Up, Down
• Full Weapons—A, B, Up, C, A, C, A
• Nine Lives—Right, A, Down, B, Right, A, B, Up, Down
• Super Speed—B, A, Right, C, Right, Up, Down
• See Credits—C, Right, Down, C, Right, Down, C, Right, Down

PITFALL: THE MAYAN ADVENTURE (32X)

Cheat Codes

All of the cheats shown above for the standard Genesis version of *Pitfall: The Mayan Adventure* will work on the 32X version except the stage-select code. The stage-select code for the 32X version is C, A, C, A, Down, Up, Down, Left, Down, Up, Up

POWER MONGER

Conquest Password

Select the "Restore Conquest" option and enter the password 2MNOA2WSD. Now select the "Continue Conquest" option and you'll find every one of the 195 territories on the map can be selected

PREDATOR 2

Passwords

Level 2—KILLERS
Level 3—CAMOUFLAGE
Level 4—LOS ANGELES
Level 5—SUB TERROR
Level 6—TOTAL BODY

PRIMAL RAGE

Cheat Menu

At the "Start/Options" menu, press Left, Up, Right, Right, Up, Left, Right, Right, Left, Left, Up. A new option called "Extra Options" will appear; here you'll be able to become invincible, disable the timer, warp to the "feast" stage and much more

RADICAL REX

Stage Select

At the Title Screen, enter A, C, Down, Right, Up, B on Controller 2.

RANGER-X

Stage Skip

Pause the game, then press Up, Down, Up, Down, Up, Down, C, B, A, Right, Left. If this is done correctly, the music will resume playing. Now you can press B to skip to the next level

RBI '94

Tengen Team

Enter THECHALLENGE at the password menu to play against the people who designed the game. If you beat the Tengen team, you'll play against the Dream Team

RED ZONE

Mission Passwords

Mission 1—A C C C B C A B B A B
Mission 2—A B A C B C B C A B A
Mission 3—A C C C B C A B B C A
Mission 4—A B A C B C B C A C C
Mission 5—B A A A B B B C C B B
Mission 6—A B B A B C A A B C A
Mission 7—B A A A B B C A A A A
Mission 8—A B B A B C A A A C A C

Mission Passwords + Invincibility

Mission 1—B A A B A A C B C B A
Mission 2—A B B B A B A C B B C
Mission 3—B A A B A A C B C B A
Mission 4—A B B B A B A C B A C
Mission 5—B A A C A A B A A C A
Mission 6—A B B C A A C A C C C
Mission 7—B A A C A A B A A B A
Mission 8—A B B C A A C A C B C

Secret Asteroids Game
Enter the password ABCACACBCAC. If both controllers are hooked up when you enter the code, the game will be in two-player mode

THE REVENGE OF SHINOBI

Infinite Shurikens
At the Options menu, high-light "Shurikens" and change the value to "00". Now wait at this spot for 10 seconds, the "00" will change to an infinity symbol, giving you unlimited Shurikens

RINGS OF POWER

Nude Code
Hold **A, B, C, START**, and point the D-pad into the **Down/Right** position all on Controller 2 while the Genesis is still off, then turn on the machine to see a different title sequence

RISTAR

Cheat Passwords
Enter the following passwords for different effects
MUSEUM—Boss Rush Mode
DOFEE—Practice Bonus Rounds
ILOVEU—Stage Select
SUPER—"Super" difficulty level appears at the option screen
MAGURO—Adds a freaky new option to the sound test menu
XXXXXX—Cancel all passwords

ROAD RASH

Final Level Password
00000 08351
12K38 5782A

ROAD RASH II

First Place Passwords
Level One
00D8 110N—Alaska, $2,000
00DH 101N—Hawaii, $3,000
035P 1130—Tennessee, $4,000
02J0 117G—Arizona, $5,000
02J9 10F5—Vermont, $6,000
Level Two
05BH Q10S—Alaska, $3,250
038B 1M1V—Hawaii, $5,250
041Q AN33—Tennessee, $7,250
05RB 2N73—Arizona, $9,250
06IR QMFC—Vermont, $11,250
Level Three
08DA 3NOP—Alaska, $4,500
0AL8 3M1D—Hawaii, $8,500
06A4 3C30—Tennessee, $12,500
08T4 RD7M—Arizona, $16,500
0QE5 RC68—Vermont, $20,500
Level Four
0G04 KC0K—Alaska, $11,500
09ET C918—Hawaii, $17,500
0DQD 4932—Tennessee, $23,500
0J4T 4976—Arizona, $29,500
0NGD 49FE—Vermont, $35,500
Level Five
0QQT 59QV—Alaska, $18,500
0FGL 5J13—Hawaii, $28,500
0M44 5J3L—Tennessee, $38,500
01UK 5170—Arizona, $48,500
25U5 5JFD—Vermont, $58,500

Secret Bike
At the title screen, hold **Up + A + C** and press **START**. Now you can choose the secret bike the Wild Thing 2000

Start with any Bike
Choose a two-player head-to-head game and a bike from the shop. Go back to Game Select and choose the two player "Take Turns" mode. Then pick a one-player game and hit **START**. Now you can choose any bike from the shop

[illegible]

MA-17 Code
Press **C, B, A, B, B, A, B, B, C, B, B, C, C, B, B, C, B, C, A, C, C, A, A, A, B, B, B, A, C, A** while paused. Now the game includes lady killers, skeletons afire and a new "Game Over" message

54 Lives
Press **C, C, A, A, B, B, C, C, A, A, B, B** while the game is paused. You'll find a secret level and earn 54 lives

Weapons Select
Press **B, A, C, C, C, A, B, B, A, C, C, C, A, B** while paused. Next, start the game again and hold **Down + A + B + C** to choose different weapons

"TurboCop" Mode
Press **A, B, C, C, B, A, C, B, A, C, B, A, A, A, C, A, C, B, C, A, C, A, C, A, B, C, B** while paused. Now you can do mega-jumps and rip through the levels as "TurboCop"

Immortality Level
Once you've entered the "TurboCop" code, start the "Trainer" level and move RoboCop all the way to the left. Hold **Up** and press **C** to jump. You'll get a message from the game's designer's that you have found the "Immortality Level."

Drop Through the Floor
Pause the game and press **A, B, C, C, C, B, A**. Hold **Down** on the D-pad and press **C** to drop down to the next level

ROCKET KNIGHT ADVENTURES

Record Your Own Demo
Start a new game and play normally for a while, then pause the game and press **Up** seven times, then **Down, Left, Left, Left, Right**. When the word "Pause" reverses, press **RESET** and you can watch the demo sequence replay your game

SCOOBY-DOO MYSTERY

"Blake's Hotel" Solution
After the opening sequence, Shaggy and Scooby will be in the Lobby of the Blake Hotel. Look at the **creepy painting**, then open the door to the left of it. Walk through the door into the office, where you'll find a distress message from Uncle Blake on the chalkboard. Take the **heater** from the floor, then open the drawer in the desk and take the **scissors**. Examine the book collection and the missing book for a clue that will be helpful later on. Return to the lobby and head up the staircase.

In the upstairs hallway there are seven doors, six along the corridor and one at the end which is locked. Open each of the six unlocked doors to see a series of chase scenes. At the end of the sixth or seventh chase, Shaggy and Scooby will emerge through the locked door, which will now remain open: go through the door into the gardener's bedroom. Open the drawer in the nightstand and take the **book**. Now open drawer in the dresser and take the **antacid**. Return to the hallway and use the **dumbwaiter** near the stairs to descend into the kitchen.

After exciting the dumbwaiter, take the **pot** hanging from the ceiling. **Push** the **flour** in the cupboard, then look through the **peephole** where you'll see two shadowy figures talking about Uncle Blake.

One of them will throw a crumpled note into the fireplace. After they leave, **use the pot with the sink** to fill it with water. Exit the kitchen through the swinging doors.

In the cafe, talk to the **chef**. He won't believe you are hungry. **Eat the antacid** to make him leave. Once he is gone, take the **key** hanging behind the counter. Open the cabinet in the lower right-hand corner of the room and take the **can opener**. **Push** the **radio** in the upper-right corner to reveal a compartment on the side. **Open** the radio and take the **battery**. Now exit the cafe through the archway on the right to return to the Lobby.

Use the pot o' water with the fire to put it out, then take the **crumpled note**, which contains a clue about finding the dungeon. Open the outside door to the left and walk outside. Walk down the steps and to the left, where you'll find a snowman and a shed. Take the **shovel** from the snowman. **Use the key with the lock** on the shed, then open the shed. Take the **crowbar**, the **work gloves** and the **weed killer** from the shed. **Use the shovel with the snowman**, then take the **frozen bell**. Walk back the right and **use the shovel with the snow-covered doors**. **Use the crowbar with the double doors** to break the lock, then open the doors and go down into the basement. Open the locker and take the **extension cord** inside. Take the **screwdriver** sitting in the lower left corner of the room, then use the stairs to find a secret door into the office. Return to the lobby and up the stairs to the gardener's bedroom. **Use the work gloves with the poison oak**. Take the **air freshener** hanging from the antenna, then take the **bed springs** from the bed. Walk back to the hallway and use the dumbwaiter to return to the kitchen. Open the microwave, then **use the frozen bell with the microwave**. Shut the microwave and then use it. Open the microwave again, take the **cow bell**. Take the **beads** on the floor and the **can of chili** from the shelf under the peephole. **Use the can opener with the chili** to give Shaggy a much deserved snack. **Push** the **refrigerator** and take the **soda tab** from behind it. Walk to the right, and **use the screwdriver with the vent covering**. **Use the empty can with the termites** in the wall to capture some of the critters. Walk back through the swinging doors into the cafe and exit left to the lobby.

Use the cow bell to summon the Bellhop. Talk to the Bellhop to find out that he collects Native American artifacts. **Give the beads to the Bellhop** and he will tell you that he's looking for a Kachina doll. He dropped in the woods. Walk outside and **use the heater with the bear**. You'll need to power it up, so **use the extension cord with the heater**. Once the bear is awake, **use the poison oak with the bear**. After he knocks over the totem pole, use the totem pole bridge to cross the lake. Once you are across the bridge, **use the fishing pole**. Use the pole repeatedly until you catch a **Kachina doll**. Take the doll. **Use the scissors with rope** tied to the pier and take the rope. Walk back across the bridge and enter the hotel lobby. Use the cow bell to summon the Bellhop again. **Give the Kachina Doll to the Bellhop**, who will give you a **goblet** in return. Take the goblet, then exit the hotel.

Once you are outside, **use the bed springs**. Take the **Christmas lights** where Shaggy is bouncing. Go through the double doors down into the basement. **Use the crumpled note on the wine rack** to open the secret passage. Go through the passage into the mine. Find and take the **wheels** hidden along the walls of the mine. One is at the far left, another is next to the right of the door you entered through, and the third is next to the support beam to the left of the mine car. **Use the wheels with the mine car**, then **use the mine car** to descend into the shaft. Walk right to the **pond** and **use the air freshener**, then walk through the open archway into the maze.

Now you'll need a source of light to proceed into the maze. **Use the Christmas light with the battery**, then **use the soda tab with the battery**. When you've assembled the light, simply use the flashlight and you can find your way to the exit at the upper-right corner of the maze.

Now you'll find yourself in an ancient tomb. Walk to the vegetation-covered wall on the right and **use the weed killer with the killer lettuce**. Walk through the exposed doorway into the dungeon. **Use the rope with the cuffs** next to the hole, then **use the rope** to find Uncle Blake. Talk to Blake, then **use the termites with Uncle Blake** to set him free. You will automatically be put back in the dungeon after you hear Scooby get into a scrape. Follow Blake into the tomb and **give Blake the book**. **Use the goblet with the statue**, then **talk to the statue**. Choose "xyzzy" as the magic word and the medallion will appear. After taking the medallion, return through the maze to the pond. Walk left to the shaft and **use the hose with the engine**. **Use the hose with the gas** to fill the engine, then **use the big red switch** to turn the engine on. Now **use the cart** to ride back up into the mine. Walk through the top door to the basement where the ghost is chasing Scooby. **Use the medallion with the hook** hanging in the middle of the room, trapping the ghost and saving Scooby.

Ha-Ha Carnival Solution
From the front lot of the Ha-Ha Carnival, walk to the right and head down the pier which leads off screen to the bottom, you'll see Fred, Daphne and Velma stuck on the pond. Walk back to the front lot, then head up through the blue archway (marked with the closed sign) to the Boardwalk.

Open the **trash can** next to the funhouse to find the **mummy bandages**. Continue walking right, past the funhouse and the roller-coaster until you come to the **Madame Zelda Machine**. Take the yellow **coupon** from the machine, which will give you a **free** shot at the Hammer game. Walk up to the taffy puller and take some **taffy**. Now walk right and enter the Boathouse, which is the building marked with the anchor. Take the **boat** and the **bottle** from the pool. Open the bottle, then look at the **note**, which will tell you that someone is being held prisoner in the haunted house.

Exit the Boathouse and walk left until you come to the gaping clown's mouth which is the funhouse. After entering the funhouse, you will be in a room with a rotating floor. There are three exits; to enter them you must attempt to move in the opposite direction of where you wish to go. First, press **Right** on the D-pad to enter the left tube, which will drop you in the Hall of Mirrors. Walk right until you come to the mirror with wheels and **push the mirror** to get rid of the scary clown. If the clown spooks you away, come back and push the mirror before the clown is in view. Take the **spark plug** the clown drops and exit to the left.

Enter the funhouse again and press **Down** to enter the center tube. This will drop you in the bumper cars room. **Use the taffy with the engine**, then **use the switch** to start the cars. **Use the bumper car** and prepare for battle with the clown. The best way to defeat him is to avoid the walls at all costs, then ram him when he is stuck against them. If he defeats you, come back and try again. Once you win, he will run off, dropping a **dart**. Pick up the dart and exit to the right.

Once again, enter the funhouse. This time press **Left** to enter the right tube which leads to the Haunted House. Take the **boots** from the monster. **Open the coffin** to reveal the mummy, then **pull the bandage** after the coffin is closed. If Shaggy is too scared, simply pull the bandage again to free the carnival manager. Now exit the Haunted House in the lower left corner of the room.

Walk left from the boardwalk to return to the front lot. **Talk to the kid** to find out that he wants a water pistol. Walk right and enter the Hammer Game. **Give the coupon to the attendant**, then **use the hammer with the hammer game**. That didn't seem to work, so **pull the pole** next to the game to turn the tables on the cheating attendant. Now walk back through the front lot to the boardwalk and continue right until you reach the entrance to the back lot.

Go into the back lot and **use the ladder** to the left to reach the bungee jump platform. **Use the bungee harness**, and take the **bucket** while Shaggy is bouncing. Once you're back on the platform, use the ladder to return to the back lot. Return to the boardwalk and **use the bucket with the faucet** next to the taffy machine. Go the to the back lot and walk right until you reach the balloon stand. **Use the balloon with Scooby** to get the **magnet** from the ferns where. Now walk into the diving bell. **Use the valve** in the bell, then **open the hatch** once you are submerged. **Use the magnet with the treasure** to retrieve some **tokens**, then **use the bucket with inky**, the baby octopus. Use the valve to return to the surface.

Walk all the way back to the front lot, then enter the Arcade tent to the right. **Use the tokens with the crane game** to get the **water pistol**. (It might take a few tries, but it seems to work best if you leave the crane in its starting position and press the button when the pistol is at the back of the rotating platform.) Enter the door marked "Employees Only" to the right of the strong man; it leads to the dressing room. Take an **application** from the table, then **open the trunk** and take the **wrench**.

Return to the front lot and **give the water pistol to the kid**. Now return to the fortune telling machine on the boardwalk. **Use the tokens with Madame Zelda**, then ask the question **"What is the meaning of life?"** to make the machine break. Take the **head** from the broken machine. Go left to the Roller Coaster booth and **give the tickets to the attendant** to find out that you must have at least four riders. Now enter the funhouse again and press **Left** to enter the tube to the Haunted House. **Use the wrench on the bolts** in the monsters neck, then exit.

Walk back to the kid and **talk** to him until he agrees to ride the roller coaster with you. After the attendant tells you the kid is too short, **give the boots to the kid**. Don't worry, if you have Zelda's head, the attendant will still let you ride after the kid runs off. Once you are on the roller coaster, quickly **use the brake handle**. After you are safely stopped, **use the bolts with the track**. After the track is repaired, use the brake again. On the second roller coaster screen, quickly **use the second brake**. If you miss either brake, you can ride the coaster again without harm. **Open the shed** next to the track and take the **paintbrush**. Now use the brake again to finish the ride.

Walk to the front lot, then walk down the

pier to the pond. **Use the spark plug with the boat**, then **use the boat with the pond** to save the gang

After the intermission scene, enter the front office to the right. You can talk to the manager, but he is unwilling to help. There is a stamp on his desk, so **use the rubber stamp with the application**. Return to the front lot and enter the arcade tent. **Give the tickets to the dart attendant**, then **use the darts** (the darts he places on the counter, that is, the one in your inventory won't work.) Play the game three times to win **the teddy bear**.

Finally, go right to the dressing room and **use the application with the bulletin board**. Walk to the front lot and take the **sign** from next to Java Hut, then go to the back lot. **Give the teddy bear to the balancing bear** and take the **ball** she leaves behind. **Use the paintbrush with the bucket with Inky**, then **use the Inky brush with the sign**. Use the sign to complete your trap. Now you have to get the clown into the ferocious beast's cart, so while he is standing there looking confused, **use the dart with the ball**.

SHADOW BLASTERS

Invincibility

During a two player game, press **START** on both controller simultaneously when one of the characters is about to lose all of his or her energy.

SHADOW DANCER

Stage Select

At the title screen, hold **A + B + C** and press **START** on Controller 1.

SHINOBI III

Choose Any Character in Story Mode

At the Options screen, choose the fighter you wish to control in Story mode by picking a number in the Music Test as follows: 1=Mephis, 2=Sett, 3=Nezu, 4=Kaor, 5=Beast, 6=Auroch, 7=Voodoo, 8=Colonel, 9=Desse, 10=Leotsu, 11=Rajah, 12=Shaq. Then, while still at the Options screen, quickly press **Up, Down, B, Left, Right, B**. The screen will flash to confirm the code. Now start the Story mode, the intermissions still show Shaq, but when the game starts you'll get the fighter you chose.

Blood Code

At the Options screen, quickly press **A, B, C, C, B, A**. The screen will flash, now there's blood in the game.

SHINING FORCE

Name Every Character

Start a new game and name your character. After you are done, highlight "End" and hold **A + B + C + START** on Controller 2. On Controller 1, press **A + C + START** simultaneously. A new character will appear. Name the character and new ones will keep appearing until you have named every character in the game.

SHINING FORCE II

Configuration Mode

As the Sega logo starts to appear, quickly press **Up, Down, Up, Down, Left, Right, Left, Right, Up, Right, Down, Left, Up, B**. If you want to use the cheat with a game that's saved in the cartridge's battery-backed memory, choose the "CONT" option and choose your name. After the old witch repeats your name and says, "...yes! I knew it!" hold the **START** button and press **A, B** or **C**. If you'll be using the cheat with a new game, choose "START" and enter your name. When the witch asks, "Nice name, huh?" hold **START** and press **A, B** or **C** to get four new configuration options.

- Special Turbo Answer "Yes" to speed up the game's menus and picture windows.
- Control Opponent: Say "Yes" and you'll be able to control your enemies during the game's combat sequences.
- Auto Battle. The opposite of "Control Opponent," this option speeds up and simplifies combat by allowing the computer to control your players during battle.
- Game Completed. This option will modify your adventure as if you've already beaten the game once.

SHINOBI III: RETURN OF THE NINJA MASTER

Infinite Shuriken

Visit the "Options" menu and change the "SE" (sound effect) setting to "Shuriken" [sp]. Next, move up to the "Shurikens" [sp] setting and change it to read "00". Wait a few seconds, and the double-zero will turn into an infinity symbol.

Invincibility Code

Choose "Options" from the title screen and highlight the "Music" option. Choose the tune called "HE RUNS" and press **B** to listen to it, then play "JAPONESQUE," "SHINOBI WALK," "SAKURA" and "GETUFU" the same way. If you pressed **B** at each song and played them in the correct order, you should have heard a brief tone when you hit **B** at the last tune, the invincibility code is in place.

SHOVEL KNIGHT

Hidden Warp

To get the "Warp Bonus" on the "Race Stats" screen, look for fallen speed limit signs. If there is a billboard right behind the fallen sign, skate over to the billboard and jump into it to warp to a different stage.

SONIC & KNUCKLES

Stage Select

Play through the first stage until you reach one of the ratchet machines that allow you to pull yourself up. Jump and hang on to one of the handles, then—while your character is hanging from the handle—press **Left, Left, Left, Right, Right, Right, Up, Up, Up**; you'll hear a chime to confirm the code if you've entered it quickly enough. Now press **START** to pause, then press **A**, the game should restart. When the title screen reappears, hold the **A** button and press **START** to access the stage select and sound test menu. Note that you cannot access certain levels unless you have a copy of *Sonic 3* "locked-on" to your *Sonic & Knuckles* cartridge.

Stage Select with Sonic 3 "Locked On"

Play through the first stage until you reach one of the swinging vines with the hand ends on the ends of them. Jump up and grab the handle, then—while your character is swinging from the vine—press **Left, Left, Left, Right, Right, Right, Up, Up, Up**; you'll hear a chime to confirm the code if you've entered it quickly enough. Now press **START** to pause, then press **A**, the game should restart. Press **Up** or **Down** at the title screen menu until you see a new item called "Sound Test"; this gives you the stage-select and sound test menu. Near the upper-left corner of the screen is a small number which you can change by pressing the C button; this number represents the character you want to play with according to the following legend:

00—Sonic and Tails
01—Sonic
02—Tails
03—Knuckles

Stage Select with Sonic 2 "Locked On"

At the title screen, quickly press **Up, Up, Up, Down, Down, Down, Left, Right, Left, Right**; you'll hear a chime to confirm the code if you've entered it properly. Now hold the **A** button and press **START** to access the stage select menu.

Secret Bonus Levels

Plug any Genesis cartridge into the top of *Sonic & Knuckles*. If the screen says "No Way! No Way?", press **A + B + C** to access randomly generated sphere bonus levels.

SONIC 3-D BLAST

Stage Select/Stage Skip

At the title screen—while the words "Press Start" are flashing—press **B, A, Right, A, C, Up, Down**. A Tails menu will appear, even though you have not pressed the **START** button. Choose "Start" from the main menu, the Level Select menu will appear. You can choose any stage, including the Tails and Knuckles bonus rounds. With this code in place, you can skip stages at any time by pressing **START** to pause, then pressing the **A** button to warp to the next stage.

SONIC SPINBALL

Stage Select

Choose "Options" from the title menu, then—when the Options menu appears—press **A, Down, B, Down, C, Down, A, B, Up, A, C, Up, B, C, Up**; you'll hear a fanfare to confirm the code. Now return to the title menu, and enter one of the following codes:

- Hold **A** and press **START** to warp to the "Lava Powerhouse" stage.
- Hold **B** and press **START** to warp to "The Machine" stage.
- Hold **C** and press **START** to warp to the "Showdown" stage.

SONIC THE HEDGEHOG

Stage Select/Sound Test

At the title screen—just as Sonic is starting to appear—press **Up, Down, Left, Right**. You'll hear a chime. Now hold the **A** button and press **START** to get a secret menu that allows you to start at any stage or hear any of the game's music or sound effects.

Cheat Code

At the title screen—just as Sonic is starting to appear—press **C, C, Up, Down, Left, Right**. You'll hear a chime. With this code in place, you'll have access to the following features:

- System Reset—Press **START** to pause the game, then press **A** to reset to the title screen.
- Slow-Motion—Press **START** to pause, then hold the **B** button to play in slow motion. If you tap the C button while paused, you'll advance the action one "frame" at a time.
- Debug Mode—When the name of the current zone appears in big letters at the start of a stage, press the **A** button and hold it down until Sonic appears. Your "Score" indicator will be replaced by a bunch of hexadecimal numbers. Now you're invincible, the only thing that can kill you is if you fall off the screen. Press **B** during gameplay to change Sonic a different object from the game, while Sonic is a different object you can move the object anywhere in the current stage with the D-pad. Also, when in "object" mode, press **A** to change to a different object, **C** to place a copy of that object on the screen or **B** to change back into Sonic and continue play. Use this feature to modify the game's stages or even "draw" hundreds of gold rings on the screen, when you change back into Sonic you can pick them all up.

SONIC THE HEDGEHOG 2

Stage Select

At the "Sound Test" menu, listen to sounds 19, 65, 09 and 17 in order, you'll hear a chime when you act upon the last sound. Next, return to the title screen, highlight "1 Player", hold **A** and press **START** to access the stage-select menu. With this code in place, you'll also have access to the following features:

- System Reset—Press **START** to pause the game, then press **A** to reset to the title screen.
- Slow-Motion—Press **START** to pause, then hold the **B** button to play in slow motion. If you tap the C button while paused, you'll advance the action one "frame" at a time.

Chaos Emeralds Cheat

At the stage-select menu (see above), highlight "Sound Test" and listen to sounds 04, 01, 02 and 06 in order, you'll hear the fanfare that sounds when you get a Chaos Emerald. This code gives you all of the Chaos Emeralds, you can grab 50 rings and jump to change into Super Sonic. You'll also be able to see the "good" ending when you beat the game.

Debug Mode

At the stage select menu (see above), highlight "Sound Test" and listen to sounds 01, 09, 09, 02, 01, 01, 02 and 04 in order; you'll hear a chime to confirm. Now highlight the name of any stage, hold the **A** button and press **START**, don't release **A** until the stage begins. See the codes for the original *Sonic the Hedgehog* above to find out how the debug mode works; the only difference is that you don't get invincibility when you enter the Debug Mode in *Sonic 2*.

"Night" Mode

Enter the "Debug Mode" code above, then highlight the name of any stage at the stage-select menu, hold the **C** button and press **START**. This darkens the graphics, making it appear as if you're playing at night.

SONIC THE HEDGEHOG 3

Stage Select

After the Sega logo appears at the start of the game, you'll see a blurry scene of Sonic rushing toward you. The instant Sonic appears, quickly press **Up, Up, Down, Down, Up, Up, Up**. You'll hear a chime to confirm the code. Note: This is a very difficult code to enter. You must press the buttons at a consistent speed, starting at the exact moment when the screen turns black, you should finish entering the code just a split second before the screen turns pure white. Use a very light touch on the D pad and press **Up** and **Down** evenly, making sure not to touch the diagonals. If you don't hear the chime, just reset and try again. Once you've done it right, press **Up** or **Down** at the title screen menu until you see a new item called "Sound Test", this gives you a stage-select and sound test menu. The list even includes the names of zones that were taken out of the game before it was released. You can't play these stages, but you can hear the music from them with the Sound Test option. With the code in place, you have access to the following features:

- System Reset—Press **START** to pause the game, then press **A** to reset to the title screen.
- Slow-Motion—Press **START** to pause, then hold the **B** button to play in slow motion. If you tap the C button while paused, you'll advance the action one "frame" at a time.

Debug Mode

At the stage-select menu (see above), highlight the name of any stage, hold the **A** button and press **START**, don't release **A** until the stage begins. See the codes for the original *Sonic the Hedgehog* above to find out how the debug mode works, the only difference is that you don't get invincibility when you enter the Debug Mode in *Sonic 3*. However, if you get killed when playing in Debug Mode, just press the **B** button quickly before Sonic falls off the screen with the surprised expression on his face, this will change him into an object and freeze the action. Now just use the D-pad to move the object to a safe place and press **B** to change back into a healthy Sonic.

"Night" Mode

At the stage-select menu (see above), highlight the name of any stage, hold the **C** button and press **START**. This darkens the graphics, making it appear as if you're playing at night.

SPACE HARRIER II (SMS)

Arcade Mode

When the Sega logo appears, hold **A+C** and hit **START** on Controller 2. You'll hear a voice say, "Get ready!" and the words "Insert Coins" will appear at the title screen instead of "Press Start". Now you're in Arcade Mode, which allows you to use your continues to keep the game going instead of returning to the title screen and starting at the beginning of the last "checkpoint" stage. Note that you can't access the option menu in Arcade Mode, if you need to do so, just set the options first, then wait for the demo to return to the Sega logo before entering the code.

SPACE HARRIER II

Secret Options/Sound Test

Wait for the title screen to appear, then hold the **A** button on Controller 1.

SPACE INVADERS '91

Stage Select

At the title screen, hold **A + C**, then press **START** immediately press **B, A, C** to activate the Stage Select.

SPIDER-MAN (VS. THE KINGPIN)

Cheat Code

At the options screen, put Spidey next to the "Level" option, press and hold **START** on Controller 2, then press and hold **A, B** and **C** on Controller 1. While holding those buttons down, point the D-pad on Controller 1 **Up**, then diagonally in the **Up/Right** position. You'll see three exclamation points next to the difficulty level. Now start the game, when you want to cheat, press **START** to pause, then press **A** to refill your web fluid, **B** to refill your health meter, **C** for five seconds of invincibility or **A + B + C** to warp to the end of the current stage.

SPIDER-MAN: WEB OF FIRE (32X)

Cheat Mode

Note: You must have a six-button controller to use these cheats. While the Sega logo is on the screen, press **Up, Right, Left, A, Z, Y**. You'll hear the sound of breaking glass to confirm the code. Now you can access a stage-select/sound test menu at any time by pressing the **X** button. Press **Y** during gameplay to freeze the screen and see the programmers' debugging coordinates, or press **Z** during the game to max out your energy, web fluid, lives and Daredevil symbols.

STEALTH HOUSE 2

Password

Final Level: EDKVEIALLDL

STAR WARS ARCADE (32X)

Suspend Time

Pause the game and press **Down, B, B, Up, Right, Left**.

Reset Timer

Pause the game and press **Left, Down, A, C,**

Down, Up
Sound Test
Pause the game and press **Up**, **Right**, **Left**, **A**, **Down** **C**
Note: You can't do these cheats without a six button controller because, in three-button mode, the game has no pause feature

[illegible]

Stage Select
Go to the Options menu and highlight "Sound Test." Press **A** to listen to the sounds in this order: Sound 1, Sound 9, Sound 2. A round select option will appear at the bottom of the screen
100 Ships
Go to the Options menu and set up the options as follows: Difficulty—Hard, Ships—2, Continues—1. Now move to the Sound Test, select Sound 65 and press **A**. You won't hear any sound, but when you start the game you'll have 99 ships in reserve
Weapon Power Up
Set up the options as follows: Difficulty—Hard, Ships—3, Continues—2. Now move to the Sound Test, select Sound 77 and press **A**. You won't hear any sound, but when you start the game you can gain Level 20 firepower by pressing **B** on Controller 2 while the game is in progress
99 Bombs
At the ship select screen, the one that lets you choose between the biplane and the zeppelin—press **C**, **A**, **C**, **A**, **START**, **B** on Controller 2. Now you'll start the game with 99 bombs in reserve

STREET FIGHTER II: SPECIAL CHAMPIONS EDITION

Six and Three-Button Cheats
Six-button code—**Down**, **Z**, **Up**, **X**, **A**, **Y**, **B**, **C**
Three-button code—**Down**, **C**, **Up**, **A**, **A**, **B**, **B**, **C**
Use these codes while the "CAPCOM" logo is appearing to enable special moves only, when the building is fading out to get "Hyper" speed in "Champion" mode or at the "Battle Mode Select" screen (on Controller 2) to allow both players to choose the same character in Battle Mode

[illegible]

Stage Select/Extra Lives
Highlight "Options" at the main menu, hold **Right** + **A** + **B** + **C** on Controller 2 and press any button on Controller 1. When the Options menu appears, you'll find two new settings at the bottom of the screen: "Players" allows you to start the game with up to seven lives in reserve and "Round No." lets you choose a starting stage

[illegible]

Stage Select/Extra Lives/New Difficulty Settings
Highlight "Options" at the main menu, hold **A** + **B** on Controller 2 and press any button on Controller 1. When the Options menu appears, you'll find a new "Round" setting that allows you to choose your starting stage. You'll also have two new difficulty settings to choose from ("Very Easy" and "Mania") as well as the option to start with up to nine lives in reserve
Play Same Character
At the title screen, press and hold **Right** and **B** on Controller 1, press and hold **Left** and **A** on Controller Two, then continue to hold those buttons while you press **C** on Controller Two. Choose the "2 Players" game and you'll find that both players can pick the same character

[illegible]

Secret Character
At the title screen, hold **Up** + **B** and press **START**. Roo, a kangaroo, will now be available at the character select screen
Stage Select
At the title screen, highlight "Options", hold **Up** + **B** and press **START**. You will now see a stage select setting at the options menu

SUNSET RIDERS

99 Continues
Choose "OPTIONS" from the title screen and set the "SOUND" to "0E", then press **A** to listen to the sound. Next, choose "EXIT" to return to the title screen and start the game. At the "SELECT YOUR PLAYER" screen, pick a character and press **A**, then, when your character looks up, quickly press the **A**, **B** and **C** buttons at the same time and release them. You'll start the game with 99 credits in reserve

SUPER VOLLEYBALL

Passwords
The following codes are for the U.S.A. team and will lead you to the championship match against Russia
China—H L X L A
Japan—R L V L K
Italy—R M X R U
France—R U F Q R
Holland—R S A A V
Brazil—R Q V A 2
Russia—R P V E

[illegible] AND TOWER OF VIRGO'S CURSE

Looney Cheats
Each of these commands should be performed at the Stage Prop screen, which appears when you press **START** during the game
• Extra Time—Press **START** to pause, then press **Up**, **A**, **B**, **C**, **C**, **A**, **Up**, **C**, **C**, **C**, **Up**. The clock will be reset to zero
• Extra Energy—Press **START** to pause, then press **A**, **A**, **A**, **B**, **B**, **A**, **B**, **C**. Sylvester's health will be restored
• Extra Points—Press **START** to pause, then press **C**, **C**, **C**, **C**, **B**, **C**, **A**, **A**, **C**, **B**, **A** to increase your score by 10,000
• Extra Continues—Press **START** to pause, then press **Right**, **Left**, **A**, **A**, **B**, **Up**, **C**, **A**, **B**, **B**, **C** to add an extra continue to your reserve. Repeat whenever necessary to keep your continues maxed out
• Invincibility—Press **START** to pause, then press **B**, **B**, **Up**, **A**, **Left**, **Right**, **Down**, **Right**, **B**, **B**, **C** for temporary invincibility
• Skip Train Level—In the game's third level, "Mayhem Express," you can pause the game and press **C**, **C**, **B**, **C**, **A**, **B**, **C**, **A**, **B**, **C**, **Down** and unpause to skip to the next stage
• See End Credits—To skip to the end of the game and see the credits, press **START** to pause and press **Down**, **Right**, **A**, **B**, **B**, **B**, **C**, **C**, **B**, **A**, **A**.

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T2: THE ARCADE GAME

Level Select
At the title screen, press **Up**, **Down**, **Left**, **Right**, **Up**, **Down**, **Left**, and **Right**. You'll hear "excellent." When you start to play, press **START** to pause the game, then simultaneously press **B** and **C** to skip that stage
Unlimited Firepower
Use a rapid-fire controller to fire the gun and you'll have unlimited firepower because the gun never overheats. If you don't have a rapid fire controller, just tap the button rapidly

TASK FORCE HARRIER

Invincibility and Debug Menu
Hold the **A** button before powering on the system. After the title screen has fully appeared, release the **A** button and press **Up**, **Down**, **Left**, **Right**, **A**, **B**, **A**, **C**, **B**. Now access the CONFIG option, you find new features there. Now exit the CONFIG screen and start a game, you will be invincible
Stage Skip
With the above code in place, press **START** + **A** simultaneously at any time during gameplay to skip a stage

TAZ IN ESCAPE FROM MARS

Cheat Menu
When the Sega logo appears, press and hold **A**+**B** on Controller 1 and **B**+**C** on Controller 2. When the game starts, press **START** to pause. Hit any button and the cheat menu will appear

TAZ-MANIA

Super Cheats
At the title screen, hold **A**, **B** and **C** on both controllers while pressing **START** on controller one. You should hear a chime. Next, start the game. Press **A** while the game is paused, and your health meter will be refilled when you unpause. Pressing **B** while the game is paused gives you partial invincibility. Press **C** while paused to see the number of the current stage, which can be changed by pressing **Left** or **Right** on the D-pad. Change to a different stage number, and you'll be warped directly to that stage when you press the **START** button

TEENAGE MUTANT NINJA TURTLES: THE HYPERSTONE HEIST

Stage Select
At the main title menu, when the words "1 Player/2 Players/Options" are on the screen—press **A**, **B**, **B**, **C**, **C**, **C**, **B**, **A**, then pause for a second, when the words "Press Start Button" appear, press **START**, then choose the number of players and press **START** again. A stage-select menu will appear

TEENAGE MUTANT NINJA TURTLES TOURNAMENT FIGHTERS

Ultra Desperation Attacks
When your character's energy is low enough that your life bar starts flashing, try one of the following desperation moves. They'll give you the added strength to pull off a mighty comeback. With the exception of April and Casey, all desperation moves can be done no matter what your distance is from your opponent; for April and Casey you have to be in close
Leonardo—↔↘↓↙ + C
Michaelangelo—→←↙↓ + C
Donatello—→↙↓ + C
Raphael—↔↘↓↙ + C
Casey Jones—→←→ + C (in close)
Ray Fillet—↔↘↓↙ + C
April O'Neil ←↙↓↘→ + C (in close)
Sisyphus—↔↘↓↙ + C

THUNDER FORCE III

All Weapons
During play, press **START** to pause, then press **Up** ten times, **B** once, **D** twice and finally, press **B** once. This sequence will give you all the weapons. Press **A** for the claw, and then **START** to unpause the game

TINY TOON ADVENTURES: BUSTER'S HIDDEN TREASURE

Passwords
Level 5—MMBK DDLL DLBG LLDD LDTG
Level 6—HJBB DDDD DDBK DDLL LDTN
Level 7—JBBB DDLL LDBB LLLL LDDQ
Level 8—YBBB MDLL LLBB DDLL LDMQ
Level 10—ZBBB TGLD LDBB TLDL LLBG
Level 11—PBBB TKLD DLBB TGDL DLNV
Level 12—YBBB TZDD DLBB TKDD LDNT
Level 13—QHBB TZGL LLBB TZDL LDZM
Level 14—MHBB TZKD LDBB TZGD LLTM
Level 16—ZBBB TZBG DDBB TZBD DLRR
Level 17—PRBB TZBK DLBB TZBG DDRZ
Level 18—YRBB TZBB DDBB TZBK LLBG
Level 19—ZRBB TZBQ DLBB TZBB DLRX
Level 20—ZHBB TZBQ GDBB TZBW DLHY
Level 21—VNBB TZBQ KLBB TZBQ GLJY
Level 22—KJBB TZBW ZLBB TZBW KLMM
Level 23—XJBB TZBW ZGBB TZBW ZLTB
Level 24—JJBB TZBW ZGBB TZBW ZLTB

TOMMY LASORDA BASEBALL

Erase Third Strike
If you strike out, quickly pause the game before the pitcher gets the ball back from the catcher, you may have to press **START** several times before you get it to register. Now press **C** to restart the game, and you'll see that the same batter is still at the plate with just two strikes, as if the strikeout had never happened

TOUGHMAN CONTEST

Each of the following codes should be entered at the password screen. If you've entered the code correctly, the name of the cheat will show up at the game set-up menu.
Director's Cut
Enter the password RUBE. Start the game. Fighter 2 is headless and bleeding
Stealth Mode
Enter the password FQSTER. Start the game. Fighter 2 is the Noob Saibot of *Toughman Boxing*
To the Death Mode
Enter the password 2LT. Start the game. Time is infinite. The first fighter to get three knockdowns wins
Caffeinated Mode
Enter the password HYPER. The game is played at double speed
Iron Man Mode
Enter the password MAXX. Fighter 1 takes no damage. Use this to try to finish the game but remember that the CPU can still beat you on points, so you are not guaranteed victory
All The Moves
Enter the password MRBJCKEYE. Start the game. You can throw all of the power punches no matter what fighter configuration you set up
Little Napoleon
Enter the password WEASEL. Fighter 2 will be drawn 32 pixels shorter than normal. Don't try for the temples because you can only hit him with body shots
Whoop Ass Mode
Enter the password SUPERG. Start the game. The CPU difficulty is as high as you can get. The CPU will probably beat you
Nuclear Waste Man
Enter the password NUCLEAR. Start the game. Your opponent is glowing with nuclear waste

TOY STORY

Invincibility
Complete the game's first stage, then, at the start of the second stage ("Red Alert!") you must collect the three stars above the toybox. Now move to the right and collect four more stars for a total of seven, if you accidentally grab more than seven, the cheat won't work. Once you've collected seven stars, jump into the toybox and hold **Down** on the D-pad for six seconds. You'll see Woody's health star begin to spin around, indicating that you are now invincible for the rest of the game
Stage Skip
At the start of the game, wait for the *Toy Story* title screen that shows Woody glaring at Buzz Lightyear while the words "PRESS START" are flashing, then spell the word "abracadabra" on the control pad by pressing **A**, **B**, **Right**, **A**, **C**, **A**, **Down**, **A**, **B**, **Right**, **A**. You'll hear Woody yell, "Hot! Hot! Hot!" to confirm the code. Now start the game, when you want to skip a stage, just hit **START** and press **A** while the game is paused to warp immediately to the end

TURRICAN

Cheat Menu
Go to the Options screen and move the cursor to the "Exit" option. Hold **Down** on the D-pad and press **A**, **B**, **B**, **A**, **B**, **A**, **A**, **B**, **A**, **A**, **B**, **A**. A cheat menu will appear, allowing you to get infinite lives, continues, weapons and more

TWIN COBRA

See the Ending
Press **START** to access the green title screen, then press **Up**, **Down**, **Right**, **Left**, **A**, **B**, **C**, **START**
Level Select
At the title screen, press **START** to get the green Options screen. Now press **Up**, **Down**, **Right**, **Left**, and **START**, a level select screen will appear
Extra Bombs
When playing, pause the game and press **Up**, **Down**, **Right**, **Left**, then unpause while holding **B**. You'll immediately receive eight bombs. You can repeat this trick as often as you need to
Power-Ups
When playing, pause the game and press **Up**, **Down**, **Right**, **Left**, then unpause while holding **A**. This will immediately power-up your weapon to near its maximum level

TYRANTS

Hidden Sinistar Game
To play a hidden game that's based on the classic Williams shoot-'em-up, *Sinistar*, choose "LOAD/SAVE" from the "OPTIONS" menu and enter "JOOLS" as your password. Use the **B** button to shoot at your enemies and use the **C** button to fire the Sinibombs

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ULTIMATE MORTAL KOMBAT 3

Secret Cheat Menus
At the main menu, the one that says "Start Game/Options"—press **A**, **C**, **Up**, **B**, **Up**, **B**, **A**, **Down**. You'll hear Shao Kahn say, "Excellent!" and three new menu options will appear. "Cheats" gives you a sound test, a "Bio Screen" select and the ability to give yourself up to 95 continues. "Secrets" lets you adjust or disable the timer, see any fighter's "Win Screen" and choose any Kombat Zone. "Killer Codes" lets you perform "Quick End" finishing moves, activate Shao Kahn or Motaro as playable characters in two-player games or play the hidden shoot-'em-up game. See the description of "Quick Ends" in the tip section under *Mortal Kombat 3* for more information on how they work

URBAN STRIKE

Passwords

C N H L G B R 4 N B F—Baja Oil Rigs
Z L G B W D 3 P F Z D—Inside Main O . Rig
B W D R 6 M J Y N M—Mex co
N D R 6 3 P 7 V Z L T—San Francisco
H 6 3 P M J T 4 S Y L—Alcatraz
L P M J 7 V 5 X F Z R—New York
G J 7 V T 4 F K Y N M—Las Vegas
B V T 4 S X Y C Z L T—Casino
W R 6 3 P M T 4 S Y L—Vegas Underground

Special Passwords

Y C Z 9 N H L G B T 7 Begin w th 10 lives and no co-pilots missing
9 G 6 T 9 B R 6 5 3 V—Begin in Mex co with 16 lives

VALIS

Sound Test

At the t tle screen, s mu taneously press and hold A, B and C, then press START. When the music selection screen appears, use any but ton to change the mus c

VALIS 3

View Cinema Displays

At the title screen, hold A, C, Up and Left, then press START

Stage Select

At the tit e screen, hold Up, A, B and C, then press and hold START. When a b ack screen appears, release the buttons and the stage select menu will show up

VECTORMAN

Hidden Game + Level Warps

When the Sega logo appears at start-up, note that you can move Vectorman around the screen with Controller 1. To find a hidden game, move Vectorman under the Sega logo and shoot straight up at it exactly 24 times. Next, make Vectorman jump up and hit his head on the logo exactly 12 times. You'll see the words "Get Ready" on the screen, then the letters "S", "E", "G" and "A" w ll begin to fall from the sky, 120 of them, to be exact. If you catch between 90 and 109 letters, you'll be able to start the game at Day 5, if you can catch 110 letters or more, you'll warp to Day 10

Blow Up Sega

Also at the Sega logo screen, stand on the ground just slightly to the right of the logo and fire your weapon straight up into the air. There's a TV set hidden just off the screen, f you blow it up, it will reveal an Orb power-up. (You'll have to jump up from the logo to grab it.) If you detonate the Orb, the Sega logo will go dark and the background will stop moving

Cheat Codes

Vectorman has tons of cheats that can be activated during the game with the fol owing se quence. Press START to pause, enter the code, then press START to unpause. Try the follow ing codes while the game is paused for d fferent effects

ABRACADABRA (A, B, Right, A, C, A, Down, A, B, Right, A)—Ref ll your energy counter at any time

BALL or BALD (B, A, Left, Left or B, A, Left, Down)—See the programmers' debugging coordinates

ABACABB (A, B, A, C, A, B, B)—Five dots will appear around Vectorman and follow him wherever he goes

DRACULA (Down, Right, A, C, Up, Left, A)—When you get hit, the game will slow down in order to help you to recover safely

CALL A CAB (C, A, Left, Left, A, C, A, B)—Vectorman turns into a small arrow. This works like a level warp, you can move the arrow anywhere in the current level without taking any damage, so use it to skip the tougher parts of the game. You can't shoot TVs or collect power-ups while you're an arrow, but you can destroy many enemies just by touching them. When you want to change back into Vectorman, just pause and enter the CALL A CAB code again

Super Cheat Menu

At the Options menu, press A, B, B, A, Down, A, B, B, A. You'll be taken to a top-secret cheat menu that allows you to adjust your health meter and start at any stage with any weapon

VECTORMAN 2

Refill Energy

Press START at any time during the game to pause, then press B, A, B, A, Left, Up, Up. When you unpause, you'll find that your energy has been refilled. Repeat whenever necessary to keep your health maxed out

Add Extra Lives

Press START at any time during the game to pause, then press Right, Up, B, A, Down, Up, B, Down, Up, B. When you unpause, you'll have one extra life. Repeat whenever necessary to keep your lives maxed out

Get Special Weapons

Press START at any time during the game to pause, then press C, A, Left, Left, Down, A, Down. When you unpause, your weapon will be upgraded to the next most powerful one. Repeat the code as necessary until you've got the weapon you want

Stage Select/Sound Test

Press START at any time during the game to pause, then press Up, Right, A, B, A, Down, Left, A, Down. When you unpause, you'll see a top-secret cheat menu with sound and music test options as well as a full stage select menu that allows you to warp to any stage in the game, including any of the ending screens, the bonus rounds and even a special testing stage called "Ron's Test Level"

VIRTUA FIGHTER 2

Boss Code

At the character-select screen, hold Left or Right on the D-pad (or Right if you're Player 2.) The cursor will cycle quickly through the available fighters. After a few seconds, the announcer will say, "Five, four, three, two, one." Then you'll hear a metallic sound. Dural is now a playable character, you'll find her just to the left of Akira (or to the right of Jacky.)

VIRTUA RACING

Backwards Tracks

Hold A, B and Up when the Sega logo comes on the screen, then press and hold START until the demo screen comes on. Release all of the buttons and press the START button again to get to the "Mode Select" screen, where you'll find a new option that shows the words "Virtua Racing" in reverse

WARRIOR OF ROME

Password

Ending—G R E B D W V N N E

WARSONG

Level Select

Begin a game and press the A button to reduce the map size. Move the cursor to the upper left corner of the screen, then move it to the right one space, then down one space. Hold the B button until a scenario number appears, now you can press Up or Down to pick any stage

WINGS OF WOR

Easy Mode

Go to the Options screen and highlight Game Level. Now hold A + B + C and press START

Level Select

Go to the Options screen and highlight Control. Now press the A button and hold it down until a level select option appears

WIZ 'N' LIZ

Cheat Passwords

To fight against any of the screen-filling monster bosses in *Wiz 'n' Liz*, enter the password TCDT GBBS. Other interesting passwords include BBBB BBBB TTTT TTTT, CBSK LGQD and MQHS PKDN. The password MGTP GLLS will take you to the last round of the final level

Open Shop/Star Bonus

To start the game with the shop open and 100 stars to spend, simply hold the START button and press C while entering the last letter of any valid password

Shop Discounts

When entering the shop to buy fruits or vegetables, hold START and press C while the word "BUY" is high lighted. You'll find that the cost of all items has been cut in half

Bonus Round Cheat

When you've completed the first round of any land with more than one round in it, wait for the words "PUSH START BUTTON!" and "YEAH!" to flash on the screen. Hold A and C and press START to begin the second round, and all of the "BONUS" letters will light up, allowing you to enter the bonus round after you've completed that land. (Note: This trick doesn't work on every level.)

Time Ball Release

Hold Up and press A to release the time ball during the game. You can only use this once per round, and if you do it too often, it gets harder to find each time

New Difficulty Level

When the Sega logo comes up on the screen, hold the A, B and C buttons down and press the START button twice. You'll hear a voice shout "Yeah!" Now go to the options screen to find a new "Super Wizard" difficulty level

WOLVERINE: ADAMANTIUM RAGE

Passwords

Level 2—MARIKO
Level 3—SILVER FOX
Level 4—DEPARTMENT H
Level 5—MADRIPOOR
Level 6—ASANO
Level 7—THE HUDSONS

WWF RAW (32X)

Secret Character

While the character select menu is on the screen, press and hold Down on the D-pad, then press the A and B buttons simultaneously. You'll hear a whistle blow. Now move left or right to find the secret wrestler between Owen Hart and Luna Vachon. It's Kwang, a masked grappler in the tradition of the great Mexican wrestler El Santo

XBAND GAME MODEM

Hidden Maze Game

Press Up, Up, Down when you're about to dial the phone (where the screen says, "Are you sure you want to register with XBAND?") You'll play a secret maze game while you're waiting to connect. To play the game for a longer time, press Down, Down, Left, Left, Right, C at the main XBand menu (Challenge/Player List/Mailbox etc.)

Change Text

To change the way the text moves on XBand menus, enter one of the following codes at the player select screen

Expand and contract—Up, Down, Up, Up, Down, Left, Up

Earthquake effect—Right, Left, Right, Right, Up, Right, Left

Restore default "wave" motion—Left, Right, Left, Left, Up, Left, Right

Sound Test

Press Up, Up, Up, Left, Right, Left, Right, Up at the main XBand menu

Hidden "Fish Pong" Game

Press Up, Up, Up, Up, Right, B at the main XBand menu

X-MEN

Stage Select and Other Cheats

Disconnect Controller 2 from your Genesis before you turn the power on. At the title screen, press and hold A, C, and Down on the D-pad and hit START. Next, when Magneto's face is on the screen, disconnect Controller 1, plug it into the Controller 2 socket and hit START. Disconnect the controller again and plug it into the Controller 1 socket, hit START to choose a difficulty level and complete the code. Now choose a character and walk to the right. You'll see eight panels on the wall, each panel represents a starting stage. Crouch down in front of a panel and press the C button to warp directly to the corresponding stage. With this code in place, you can refill your Health and Mutant Ability meters at any time simply by pressing START to pause the game. You can also summon Rogue, Archangel, Iceman or Storm as many times as you want to

Mojo's Crunch Tip

If you're stuck trying to figure out how to "reset the computer" in this tricky level, you have to press the RESET button on your Genesis. When you hit RESET, the screen fills up with binary code, the computer resets (but not your Genesis), and you get to play the final level

X-MEN 2: CLONE WARS

99 Lives

During the game, press START to pause. Then press Down+C, Up, Left, Up, Right, Right, C. When you reach the Cerebro screen at the end of the stage, you'll see that you have 99 lives

Level Skip

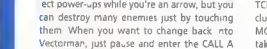
Pause the game and press Left + C. Then press Up, Up, Left, Down, Down, then simultaneously press Right and C

New Character

Enter the Level Skip code (above). Pause the game, then simultaneously press Right and C. Pause the game and simultaneously press Left and C

Invincibility

Pause the game. Simultaneously press Up and B. Press Up, Right, Down, Up, Right, Down, Down, Up, B. Unpause the game and pause it again. Simultaneously press Up and B again



ZOMBIES ATE MY NEIGHBORS

Passwords

Stage 4—Q Y Z T
Stage 8—S B R Z
Stage 12—R C F L
Stage 16—M M L W
Stage 20—B Q B T
Stage 24—R L N W
Stage 28—R N K D
Stage 32—Q D H L
Stage 36—M K V D
Stage 40—M Z P L
Stage 44—B N Y Z

ZOOL

Note: Each of the following cheats should be done during the game by pressing the START button to pause, then control one to hold START while pressing the rest of the buttons in the code

One Extra Life

Hold START, then press Down, Up, Left, Left, A, Right, Down. Repeat the code whenever necessary

Level Select

Hold START, then press C, Right, A, B, B, A, Left, Left, A, Down. Now you can change the first two digits of the on-screen timer to the number of the World and Level you want to warp to. Press Up or Down to change the World and Left or Right to change the Level. When you're ready to warp, hold A, B and C. You'll return to the title screen where you'll start at level you chose

Super Time & Energy Bonus

Hold START and hit Right, A, Down, A, Right, B, Left, Up, Right. You'll get 240 energy bars. The timer gets set to 999

Extra Time & Energy

Hold START and press B, A, Right, Right, A, C, Up, Down, A. You'll get 30 extra seconds on the timer and six energy bars

Brightness

Hold START and press Down, Up, Left, Left. This makes the dimmed "PAUSE" screen brighter

ZOOM

Secret Options Menu

Press START at the title screen, then, at the selection screen, press Up, Up, Down, Down, Left, Right, Left, Right, A, B on Controller 1, a secret option screen will appear. Note that this code must be entered very quickly

BACK ISSUES

April '96 (BTT0496)

May '96 (BTT0596)

June '96 (BTT0696)

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November '96 (BTT1196)

December '96 (BTT1296)

January '97 (BTT0197)

April '97 (BTT0497)

1996

April - Ultimate Mortal Kombat 3: Final Fight 3, Ridge Racer Revolution, Spot Goes to Hollywood, Battle Arena Toshinden 2, Skeleton Warriors

May - Killer Instinct 2: Agile Warrior F-111X, Alpine Racer, Night Warriors, Donkey Kong Country 2, Darius Gaiden, Pocahontas, Assault Rigs, Johnny Bazookatone

June - Area 51: Soul Edge, Panzer Dragoon Zwei, Fighting Vipers, Alien Trilogy, Baku Baku Animal, Dungeons & Dragons: Shadow Over Mystara

July - Street Fighter Alpha 2: Guardian Heroes, Super Mario RPG, Resident Evil, Kirby's Block Ball

August - Special Arcade Issue: Manx TT Superbike, Street Fighter Alpha 2, Metal Slug, Soul Edge, Sonic the Fighters, Area 51, International Track & Field, Golden Axe: The Duel, X-Perts

October - NiGHTS, Super Mario 64 (part 1), Tekken 2

November - Star Gladiator: Super Mario 64 (part 2), Super Puzzle Fighter II Turbo, Ninja Master's

December - The King of Fighters '96: Super Mario 64 (part 3), Star Gladiator, WipeOut XL, Virtua Fighter Kids

1997

January - X-Men vs. Street Fighter: Tomb Raider, Wave Race 64, Kizuna Encounter

April - Turok: Dinosaur Hunter (part 1): Spider, Norse by Norsewest, Crime Wave, Crypt Killer, Rabbit Punch—Plus FREE Soul Blade Pinup

May - Real Bout: Fatal Fury Special: Killer Instinct Gold, Turok: Dinosaur Hunter (part 2), Die Hard Arcade, Vandal Hearts—Plus FREE Mortal Kombat Trilogy Tips Poster

June - Street Fighter III: Rage Racer, Fighters Megamix, Blast Corps, San Francisco Rush, Rampage World Tour—Plus FREE Rampage World Tour Pinup

July - Tekken 3: Super GT, Broken Helix, War Gods—Plus FREE Kerri Hoskins War Gods Pinup

December - Diddy Kong Racing: MDK, GoldenEye 007, Croc, Duke Nukem 64, Vs., Fighting Force (part 2), The King of Fighters '97, Mortal Kombat Mythologies: Sub-Zero, Resident Evil Director's Cut Game Shark codes, Resident Evil 2 Demo Disc Game Shark codes

1998

February - Bloody Roar: NFL Blitz, Ray Tracers, One, Sonic R, Auto Destruct, Steep Slope Sliders, Monster Rancher, Tomb Raider II (part 2)—Plus FREE Sonic R Pinup

September - Parasite Eve: Pocket Fighter, Bomberman Hero, Deadly Arts, G-Darius, Radikal Bikers, Shining Force III, Devil Dice, Vigilante 8, Heart of Darkness

October - Thrill Kill: F-Zero X, The Fifth Element, Street Figter alpha 3, Moto Racer 2, Iggy's Reckin' Balls Kagero, Deception II, Soul Caliber, Spice World + Game Boy Camera Secrets

November - Tenchu: Stealth Assassins: GT64 Championship Edition, Colony Wars: Veneance, Knife Edge, Duck Nukem:Time to Kill, Ninja: Shadow of Darkness, Metal Gear Solid (Part 1)

December - The Legend of Zelda: Ocarina of Time (Part 1), Rogue Trip, Bushido Blade 2, Armored Core: Project Phantasma, WCW/NWO Revenge, Metal Gear Solid (Part 20)

May '97 (BTT0597)

June '97 (BTT0697)

July '97 (BTT0797)

December '97 (BTT1297)

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NINTENDO ENTERTAINMENT SYSTEM

1943
Password
T Y 1 9 U—Leve 23

3-D WORLDRUNNER
Continue
When the words "Game Over" appear on the screen, hold **Up + A** and press **START** to continue on the stage where you lost your last life

8 EYES
Password
E A A P P P D P N E—Start at the House of Ruth
Correct Order of Levels
Spain, Egypt, Italy, India, Africa, Germany, Arab a
Correct Placement of Jewels at End of Game
Yellow, White, Green, Orange, Blue, Purple, Red, Black

B

ABADOX
Stage Select
At the title screen, press **Left, Up, Right, Down, Up, Right, Left, Down**, then hold one of the following buttons and press **START** to begin at the corresponding stage
Up—Stage 2
Left—Stage 3
Down—Stage 4
Right—Stage 5
SELECT—Stage 6
B—Stage 7
Invincibility
At the title screen, press **A, A, Up, B, B, Down, A, B, START**
See the Ending
At the title screen, press **A, A, Up, B, B, Down, A, B, B, START**

ADVENTURE ISLAND
Continue
Jump right before the "G" sign at the end of Area 1 where you'll find an egg with the Hudson bee in it. After you've picked up the bee, you can continue indefinitely by hold ng **Left** and pressing **START** when the game is over
Island Select
First reset the game At the title screen, press **Right, Left, Right, Left, A, B, A, B**

ADVENTURE ISLAND II
Stage Select
At the title screen, press **Right, Left, Right, Left, A, B, A, B**

ADVENTURE ISLAND 3
Stage Select
At the title screen, press **Down, Up, Left, Right, B, A, B, A**

ADVENTURES OF DINO-RIKI
Continue
When you lose your last life and the title screen appears, hold **Right** and press **START** to continue on the stage where you left off

ADVENTURES OF LOLO
Passwords
D Y V Z—Stage 10-2
D Z V Y—Stage 10-3

ADVENTURES OF LOLO 2
Passwords
Q T D V—Stage 10-1
Q D D Q Stage 10-2
Q K D H—Stage 10 3
V P D P—Stage 10-4
V H T K—Stage 10-5
Pro Level Passwords
To access the "pro" levels, enter the passwords PROA, PROB, PROC and PROD

ADVENTURES OF LOLO 3
Quick Start Password
2222 2222 2222 2222

ADVENTURES OF RAD GRAVITY
Passwords
5WF55 P7D$6 Z4HW2 C8G39—Cyberia
97C63 $1CQG ZBWSN W74PF—Effluvia
JV4BH WF7V2 N9B0Z $VT97—Saur a
QDJ24 M5HLB XN6Z3 GHFKD Turvia
DQJ8G M5HV8 X$HZF G10IG—Vernia
4XQBN K7PSD SHDC8 R5GNM—Asteroid belt
X82GJ P3MX5 B16WX M3BJP—Odar
FT0BL R1F1V B!S1! FFTVQ—Utopia
C$D!! W31LG 5C1FV 07562 Volcania
150L2 R5F13 89P1R 1F22!—Telos
MM0K2 R5F13 C4FPD DGL2!—Agathos batt e

ADVENTURES OF ROCKY AND BULLWINKLE & FRIENDS
Level Warp
At any time during the game, press **B, A, A, START, A, B, B, A** on Controller 2 When you want to warp to another level, press **B**

AFTER BURNER
Reverse Mode
At the title screen, hold **A + B** on Controller 2 and press **START** on Controller 1

ALL PRO BASKETBALL
Championship Series Password
N F J N K M M J M J F Q

AMERICAN GLADIATORS
Passwords
Level 2—A, B, A, A, A, A, B, B
Level 3—A, B, B, A, B, A, A, A
Level 4—A, B, A, A, B, B, B, B

ARKANOID
Stage Select
At any time during the game, press **START + A + B** simultaneously to skip to the next level, this works up to Level 17.
Continue
After losing your last life, hold **A + B** at the title screen and press **SELECT** five times, then press **START** to continue where you left off

ASTYANAX
Stage Select
At the title screen, press **Up, Down, Left, Right, B, B, B, B, START**
Invincibility
At the title screen, press **Up, Up, Up, Up, Down, Left, Right, Up, START**
Continue
When the "Game Over" screen appears, press **A, B, SELECT**, then **START** to continue on the stage where you lost your last life

ATHENA
Fire Sword, Dragon Helmet, Lion Shield
In Area 1, when you see a small red-spotted mushroom (after the larger spotted mushroom), squat down on it to receive the aforementioned items

B

BABY BOOMER
Extra Men
In Level 1 shoot the fire hydrant ten times, in Level 2 shoot the tall, thin tombstone, in Level 4 shoot the stalactite over the bridge and in Level 6 shoot the torch.

BACK TO THE FUTURE II & III
Warp to Part III
At the title screen, hold **B + SELECT**, then unscramble the message to spell "FLUX-CAPACITORISTHEPOWER "

BAD DUDES
63 Lives
At the title screen, press **B, A, Down, Up, Down, Up** on Controller 2, then press **START** on Controller 1

BAD NEWS BASEBALL
Female Teams
To change all the rosters to girls' teams, hold **Down/Left** on Controller 1 and **Up** on controller two, then hit **RESET**. The cursor at the main menu will change from a baseball into a heart if you enter the code correctly

BASES LOADED
World Series
Enter the password "JAELECO" to play the final game of the World Series

BASES LOADED II
Password
M L O S S O M—World Series Game 1: Los Angeles vs. New York

BATMAN: RETURN OF THE JOKER
Passwords
Level 1 1—L P R Z
Level 1-2—M D R R
Level 2-1—N M L L
Level 2-2—N W K L
Level 3-1—L G Z Q
Level 3-2—G P T W
Level 4-1—G N X F
Level 4-2—K H C N
Level 5-1—Q G V N
Level 5 2—W B Z T
Level 6-1—F F H G
Level 6-2—C K Q G
Level 7-1—G P Z T

BATMAN RETURNS
Stage Select
Enter the password "Y*31 21 3191 11" When the screen displays the name of the first stage, press **Left** and **Right** on *Controller 2* to change the starting stage. With this password in place, you can use controller two to skip around and warp to different stages at any time during a game

BATTLESHIP
Passwords
Stage 1-2—9 9 4 6
Stage 1-3—8 4 7 2
Stage 1-4—5 5 3 5
Stage 1-5—1 9 2 9

Stage 2-1—7 3 9 0
Stage 2-2—6 5 0 1
Stage 2-3—5 3 4 0
Stage 2-4—1 5 3 6
Stage 2 5—3 3 2 8
Stage 3-1—9 5 3 7
Stage 3-2—8 7 7 7
Stage 3-3—2 0 3 7
Stage 3-4—5 2 8 9
Stage 3-5—4 1 7 4
Stage 4-1—3 5 0 0
Stage 4-2—3 6 4 2
Stage 4-3—4 4 1 2
Stage 4-4—8 3 7 9
Stage 4-5—8 1 8 2
Stage 5-1—8 0 0 4
Stage 5-2—5 5 2 9
Stage 5-3—4 5 2 4
Stage 5-4—4 7 9 7
Stage 5-5—9 3 7 6
Stage 6-1—1 5 5 3
Stage 6-2—7 8 5 0
Stage 6-3—5 6 6 9
Stage 6-4—9 3 8 1
Stage 6-5—9 3 7 4
Stage 7-1—4 6 5 3
Stage 7-2—5 0 1 2
Stage 7-3—8 8 3 1
Stage 7-4—9 4 5 7
Stage 7-5—6 0 9 8
Stage 8-1—9 6 1 7
Stage 8-2—5 0 3 6
Stage 8-3—6 2 9 7
Stage 8-4—8 6 2 9
Stage 8-5—8 3 9 7
Ending Screen—1 9 9 2

BATTLETOADS

Extra Lives
To begin the game with five extra lives, hold **Down** on the D-pad + **B** + **A** and press **START** at the title screen

BATTLETOADS/DOUBLE DRAGON

Extra Lives
At the character select screen, hold **Up** + **A** + **B** and press **START** You will start with five full hearts You must reenter the code on the Continue Screen to use it again
Level Select + 10 Lives
At the character select screen, press **Down, Up, Up, Down, A, B, B, A**

BEE 52

Start with Junior
To start the game with Junior, the baby bee, at your side, choose the number of players, then—when the giant bee appears in the middle of the screen—press **Right, A, B, A, B, START** The word "cheat" will be displayed at the bottom of the screen

BILL AND TED'S EXCELLENT VIDEO GAME ADVENTURE

Password
Leve. 6—555-5864

THE BLACK BASS

Password
San Lake—0 Y H E X Z 0 T Z X H N T M U Q

THE BLUE MARLIN

Sound Test
At the title screen, hold **SELECT** + **START**, then press the **RESET** button

BO JACKSON BASEBALL

All Bo Jackson Team
Choose any team. At the team roster screen, press **Left** + **SELECT** + **B**; you'll have a team composed entirely of Bo Jacksons

BOMBERMAN 2

Sound Test
Enter K 3 4 5 6 7 1 2 as your password, press **START** to play the desired tune.

BUBBLE BOBBLE

Level Select
Enter the password E E C J J Select one or two player continue. Now you can choose any level from 1 to 112 with the **A** and **B** buttons

Correct Ending
Enter the password E E C F G and select level 112; now finish the game and you will see the correct ending

BUCKY O'HARE

Password
Magna Tanker—M I L 2 X

THE BUGS BUNNY CRAZY CASTLE

Password
Level 60—Y T K X

BUMP 'N' JUMP

Continue
At the Game Over screen, hold **SELECT** on Controller 1 and **A** + **B** on Controller 2, then press **START** on Controller 1

BURAI FIGHTER

Passwords
Albatross level, Stage 2—H E A D
Albatross level, Stage 3—J E E P
Albatross level, Stage 4—K I N G
Albatross level, Stage 5—L I M E
Albatross level, Stage 6—M I L D
Albatross level, Stage 7—N I L E
Ace level, Stage 2—P A L M
Ace level, Stage 3—F A L L
Ace level, Stage 4—I D E A
Ace level, Stage 5—P L A N
Ace level, Stage 6—M O N K
Ace level, Stage 7—I D O L
Ultimate level, Stage 2—F L A G
Ultimate level, Stage 3—J O K E
Ultimate level, Stage 4—O N C E
Ultimate level, Stage 5—P A L E
Ultimate level, Stage 6—G O A L
Ultimate level, Stage 7—I C H I
Start game with all weapons—L O B B

CAPCOM'S SPECIAL MEDAL CHALLENGE

Train Against Computer
To access the two-player training modes in some events, highlight the name of an event and hold the **B** button down Continue to hold **B** while you press **A** twice to advance to the game. You'll know the trick worked if you see the numeral "II" next to the name of your opponent's country at the bottom of the screen

CAPTAIN PLANET AND THE PLANETEERS

Password
Level 5-2—829 443

CAPTAIN SKYHAWK

Level Skip
Press **Up** + **B** on Controller 2 at any time during gameplay
Invincibility
Press **Up, Right, Down** and **Left** If done correctly, the screen will flash momentarily Press **START** and you will be invincible

CASINO KID

Password
QOGAQ PPEAM GWJXI FVTAQ PPEAM GUJXG—Begin with $600,000

CASTLEVANIA II: SIMON'S QUEST

Passwords
7MEF 0VFT 151Z Y2Z5 Fight Dracula
DY31 LXDY W45X TGJX —Defeat Dracula

CASTLEVANIA III: DRACULA'S CURSE

Cheat Names
Enter your name as "HELP ME" to start with 10 lives
Enter your name as "AKAMA" to play a harder game with more enemies
Enter your name as "OKUDA" to start the game with the ability to change into Alucard
Enter your name as "URATA" to start the game with the ability to change into Sypha
Enter your name as "FUJIMOTO" to start the game with the ability to change into Grant

CLASH AT DEMONHEAD

Password
673CC A7MHG DQ2S9 SSUS1 4347J
PP89D—Start before Governor Bopper

CODE NAME: VIPER

Password
0 4 0 4 7 1—Area 4

CONQUEST OF THE CRYSTAL PALACE

Cheat Codes
At the title screen, press **SELECT** + **A** simultaneously, then press **SELECT** + **B** simultaneously With this code in place, you can enter any of the following codes to activate various cheats at any time during gameplay
- Hold **SELECT**, press **Right**—Temporary invincibility
- Hold **SELECT**, press **Left**—Extra Gold
- Hold **SELECT**, press **Up**—Super Jump
- Hold **SELECT**, press **Down**—Restore life meter
- Hold **SELECT**, press **Up/Right**—Extra lives
- Hold **SELECT**, press **Down/Left**—Power Up Sword
- Hold **SELECT**, press **Up/Left**—Fire Weapon

Sound Test
At the title screen, hold **A** + **B** and press **SELECT**

CONTRA

30 Lives
Before the title screen fully appears, press **Up, Up, Down, Down, Left, Right, Left, Right, B, A, START.** This gives you 30 lives per continue for a total of 120 lives. For the two-player game, just hit **SELECT** to choose the two-player mode before pressing **START** to complete the cheat code

DANCE AEROBICS

Pass Stamp Codes
Lesson 1—Pass Stamp 5
Lesson 2—Pass Stamp 3
Lesson 3—Pass Stamp 9
Lesson 4—Pass Stamp 7
Lesson 5—Pass Stamp 4
Lesson 6—Pass Stamp 8
Lesson 7—Pass Stamp 10

DASH GALAXY IN THE ALIEN ASYLUM

Stage Select
At the title screen, hold **Up/Left** + **A** + **B** and press **SELECT** to choose a stage

DESTINATION: EARTHSTAR

Cheat Mode
Start the game as usual As the Star System appears, grab Controller 2 and press and hold **Down** and **SELECT**, then press the **B** button three times Now release **Down** only and you should hear a chime Now you can use the following cheats
Make Complete Repairs in Flight (Star System Mode)/Power up to Nine Ships (Enemy Base Mode)
On Controller 2, press **L, SELECT** and **B** simultaneously

Skip Star Systems/See End Screen
On Controller 2, press **R, START**, and **A** at the same time to execute each advance

DICK TRACY

Combination Passwords
Case 2—207-119-060
Case 3 164 003 201
Case 4—036-224-136
Case 5—007-215-047

DIG DUG II

Stage Select
When the title screen stops, press **A, SELECT** and **START** at the same time

DIRTY HARRY

Unlimited Lives
Enter the password CLYDE

DOUBLE DRAGON II: THE REVENGE

Continue
If you lose your last life in stages 1 through 6, press **Up, Right, Down, Left, A, B** to continue where you left off
If you lose your last life in stages 7 through 9, press **A, A, B, B, Down, Up, Right, Left** on Controller 2 to continue where you left off

DOUBLE DRAGON III

Twice the Kick
You must be in two-player mode. Have Billy and Jimmy Lee stand next to each other and use the Cyclone Spin-Kick Both characters will lock arms, back to back, and the kick will be twice as long and powerful

DR. MARIO

Flying Item
If you wait long enough on the intermission screen (where the three viruses are sitting on the tree,) an item will fly across the top of the screen. It only works with certain virus level/speed combinations

Level	Speed	Picture
05	Medium	Book
10	Medium	Chicken
15	Medium	Spray Paint
05	High	Turtle
10	High	Pig
15	High	Witch

DRAGON SPIRIT

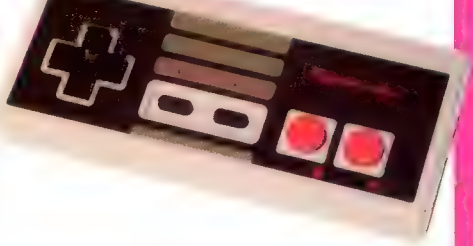
Start with 20 Dragons
After the first battle, during the title screen, press and hold **A** and **B** on Controller 2, and then press **START** on Controller 1
Sound Test
Press and hold **A, B** and **Up** on Controller 2 and then press **RESET**. "Sound Test 00" will appear on the screen

DRAGONSTRIKE

Password
K H V H P Q—Advanced level

DUCK HUNT

Control the Ducks
To control the movement of the ducks, use the D-pad on Controller 1



DUCK TALES
Bonus Stage
When your score has a "7" as the ten-thousands digit (for example, 170,000), call Launchpad to take you back home, he will drop you off at a Bonus Stage

DUNGEON MAGIC
Start with 100 Coins
Watch the storyline of the game until you see the town in the lower-left portion of the screen Press **B** on Control er 2 twice then **START** on Contro ler 1

DUSTY DIAMOND'S ALL-STAR SOFTBALL
Password
L g t w w R G 7 M t d H T R 7 R 9 4 1 v 0 v 2 4 y 3 4 2 J—Final game
Field View Mode
At the title screen, enter the following code on Controller 2 Hold **Up** on the D-pad, press **A** six times, hold **Down** on the D-pad, press **B** four times. Now press **SELECT** on Controller 1 to complete the code; you may need to press **SELECT** again if you don't want to enter a password Now during the game, when the ball is hit and the camera switches to the fielding view, you can hold the **START** button and use the D-pad to scroll around and see any part of the field

DYNOWARZ: DESTRUCTION OF SPONDYLUS
Passwords
Level 1—8 5 4 7
Level 2—5 4 3 1
Level 3—9 8 9 2
Level 4—6 3 1 5
Level 5 7 4 5 2
Level 6—1 6 9 7
Level 7 6 4 2 5
View Dynos
Enter 7777 as your password and hit **START** Press **Up** and **Down** on the D-pad to view all the dynos on the right side of the screen

F

F-117A STEALTH FIGHTER
Mission Select/Invincibility
Enter the code 4093CB1# and return to the main menu. Move the cursor to the Theater entry and press **SELECT** Press **Up** and **Down** to choose any of the missions; you'll also be invincible

FARIA
Cheat Passcode
To begin with 99,999 gold and full attributes, start a new game and enter your name as "GaoGao"

FERRARI GRAND PRIX CHALLENGE
Password
C Z V 8 L N 4 F S L J B F R F S F B F B B—Final Race

FINAL FANTASY
Secret Game
At any time during the game, board the ship, hold the **A** button and press **B** 55 times. This lets you access a secret sliding-puzzle type game. If you complete it, you earn 100 Gold pieces

FIRE 'N ICE
Level Select/Sound Test
At the title screen, hold the **SELECT** button and press the **B** button ten times A screen with a Stage Select and a Sound Test will appear

FIREHAWK
Start on Mission 2
Hold the **A** button and press **START** at the title screen
Hidden Secrets
When your score is good enough to make the high score table, enter your name as "CAMERICA" or "MIG 29" to see hidden messages at the high score screen, or enter "DIZZY" to see a brief demo of *The Fantastic Adventures of Dizzy*

FLYING DRAGON
Password
B A A A—World Tournament

FLYING WARRIORS
Passwords
M U S I C—Sound test
E N D—End of game
ZL14 CB88 CCCC8—Final level

FRANKENSTEIN: THE MONSTER RETURNS
Password
P Z Z T N L W J L D T J—Level 4

G

G.I. JOE
Stage Passwords
Quest One
Mission 2—PSDN5XGZ0
Mission 3—N58N5DGZ4
Mission 4—S53N5XGZ0
Mission 5—5369N5XGG
Mission 6—DRBJOVD8H
Quest Two
Mission 1—ZND39N5XF
Mission 2—PXHNDXGZ8
Mission 3—3NRDZN5X1
Mission 4—5XHPPXHNZ0
Mission 5—VVNB8JV8J
Mission 6—DVNBBBB8H
Quest Three
Mission 2—3R69N5XGG
Mission 3—BHNJHVD8H
Mission 2—JHR0HVD8H
Mission 2—5D55ZNGZD
Mission 2—NG29X99XF
Mission 2—DHRX80V8J

GALAXY 5000
Secret Cheat Menu
At the title screen, wait for the first alien to pop out of a crater. After he goes back in, press **B, Left, Up, Right, B;** you will automatically advance to the main menu if you've entered the code correctly. After you choose the number of players and control type, a secret cheat menu will appear Use it to start at any race on any planet with any vehicle; there's also a sound test option
See the Credits
At the "Game Over" screen, if you have no continues remaining, you can see the game's credit sequence by pressing **Left, Up, B, Left, Up, B**

GARGOYLE'S QUEST II
Password
6 9 7 9 7 9 4 5 9 5 0 5 5 5 9—All items

GAUNTLET
Double Power
Start with two characters and let one die An icon representing the supplies the dead character has left behind will show up on-screen Move the first player over than icon to retrieve the supplies

GAUNTLET 2
Exits
If you get stuck or enter a level that has fake exits, you can stand still and wait for all of the walls to become exits. This takes approximately 150 points of health to do Also, if you have run out of keys, you can stand still for about a count of 100 and all the doors will open

GHOSTS 'N GOBLINS
Level Select
At the title screen, hold **Right** and press **B** three times, then **Up, B** three times, **Left, B** three times, **Down, B** three times Use **A** and **B** to choose a starting level.

GILLIGAN'S ISLAND
Stage Passwords
Stage 2. GECBNIKB
Stage 3. DLFEPNPA
Stage 4 ANDFECAE

GOLGO 13: TOP SECRET EPISODE
Stage Select
After the helicopter demo ends, enter this sequence as soon as you see Golgo's eyes. On Controller 1, hit **START** Followed by holding **Left, Up, A** and **B** on Controller 2, while you hit **Up, A, B,** then **START** on Controller 1
Hidden Power-Up
At the start of Act 9 ("Apocalypse Now") jump over a few land mines, then return to the beginning of the stage You'll find a pack of cigarettes that will refill your health counter

GOONIES II
Password
K'O N248 4SR *OOS—All Goonies, all items

GRADIUS
Instant Shield and Options
Press **START** to pause the game, then press **Up, Up, Down, Down, Left, Right, Left, Right, B, A, START** This only works once per level
Continue
When the "Game Over" screen appears, press **Down, Up, B, A, B, A, B, A, B, A, START** to continue on the stage where you lost your last ship

THE GUARDIAN LEGEND
Special Password
Enter TGL as your password to play only the shoot-'em-up stages without the adventure mode
Powered-Up Password
NykF PSZg 5OIg V0lg YuG Yttz H8cx zknV
Sound Test
At the title screen, hold **A + B** and press **RESET.** Press **Down** to play the tune you selected, press **Up** to stop it

GUMSHOE
Continue
If you continually press the **Fire** button on your Zapper at the "Game Over" screen, you can continue on the stage where you lost your last life

GUN•NAC
Stage Select/Invincibility
At the title screen, choose CONFIG SYS, set "SOUND TEST" to 5, then move to the "AREA" option Press **Left** or **Right** to select any stage. When you begin your game, you will be invincible as well

GUNSMOKE
Extra Ammo
At the title screen, press **A, A, A, A, SELECT, SELECT, SELECT, SELECT, Right, Right,** then press **START** Pause the game and you will see 300 machine gun rounds in your inventory

GYRUSS
30 Free Ships
At the title screen, enter **A, B, Right, Left, Right, Left, Down, Down, Up, Up**

H

THE HUNT FOR RED OCTOBER
Cheat Codes
During the game, press **START** to pause, then enter any of the following codes to get different effects.
A, B, SELECT, Right, Left, Left, Right, SELECT, B, A, B, B, A, START—Skip the current stage (this only works once per game)
A, B, SELECT, Right, Left, Left, Right, SELECT, B, A, B, B, A, START—Extra lives (Use this when you have 0 subs in reserve)
A, B, B, A, Right, Down, Up, Left, Left, START—Double Point Values
Up, Down, Left, Right, Up, Down, Left, Right, Up, Down, Left, Right, A, B, B, A—Slow down auto scrolling
Up, Up, Down, Down, Left, Left, Right, Right—No auto scrolling
Up, Down, Left, Right, SELECT—No sliding
A, B, SELECT, A, B, SELECT, A, B, SELECT, A, B, SELECT, A, B, SELECT, START Full weapons

HYDLIDE
Password
X B N M X M P N W Q M N Q H B 7—Fight Boralis

ICE HOCKEY
No Goalies
At the title screen, hold **A + B** on both controllers and press **START**
Super Fast Puck
At the team selection screen, hold **A + B** on both controllers and press **START**

IKARI WARRIORS
Continue
Press **A, B, B, A** after losing your last life.
Stage Select
At the title screen after the Ikari brothers have stopped shooting—carefully press the following buttons: **Up, Down, A, A, B, Left, Right, A, B, Up, A, Down, Right, Right, Left, B, Up, Left, A, Right, B, Left, Right, A, Left, Up, A, Down, A, Right, Left, B, START** When the stage number appears, press **A** and **B** to select any level.

IKARI WARRIORS II: VICTORY ROAD
Continue
Press **A, B, B, A** after losing your last life to continue on the stage where you left off

IMAGE FIGHT
Stage Select
At the title screen, hold **A + B** on both controllers, then press **START + SELECT** simultaneously on Controller 1 to choose any stage

THE IMMORTAL
Level Passwords
Level 2: 5VYYX10006Y90
Level 3 5SST121000X10
Level 4 TT85X731001X60
Level 5 845YV41002X60
Level 6 650V610005Y0
Level 7 YT7Y7710038Y0

INFILTRATOR
Stage Select
Enter BOMB as your password to access a stage select option.

IRON TANK
Password
0 0 7 7 4 0 5—Last level

IRONSWORD: WIZARDS AND WARRIORS II
Passwords
M Q T R L Z P B R D Z Z—Begin with Ironsword
R L T R L Z P B M M Z K—Begin with axe and helmet
W B T R L Z P B D P Z W—Begin with shield
P J T R T G H T G L N M—Begin with all armor
B D T R B T T N N G N T—Final level

J

JACKIE CHAN'S ACTION KUNG FU
Stage Select
Turn the game on and press **START** repeatedly until you see Jackie Chan sitting down in the first stage Then press **RESET** On the title screen you should see five continues. Next, press **Up, Up, Down, Down, Up, Down, B, A** on Controller 1, on Controller 2 press **B, START** on Controller 1; and, finally, press **B** on Controller 2. You should now have a "1" by the word "start" and 99 continues on the screen Press **Up** or **Down** to select a starting stage

JOHN ELWAY'S QUARTERBACK

Open-Field Running
When you have the ball, pick either the "normal" or "reverse" play, and let time run out. If you quickly complete a pass to a teammate, he'll take off, leaving the rest of the players way behind him

JOURNEY TO SILIUS

Nine Continues/Sound Test
At the title screen, press **B** 33 times and then **START**

[illegible]

Stage Skip
When the huge dinosaur's head appears from the bottom of the screen before starting a game, press **Down**, **Right**, **Left** and repeat this until you hear an explosion. With this code in place, start the game. At any time, press **START** to pause, then press **SELECT** to skip to the next level

(K)

KICKLE CUBICLE

Passwords
Extra Mode—F b g J I Y A X
Level 30—T J B Y E G C e
Cameo Appearance
Hold the **A** button on Controller 2 when you turn the game on and continue to hold it down until Kickle appears at the title screen. Instead of the blue blob that usually appears on the left side, you will see Kid Niki, the main character from the NES game *Kid Niki: Radical Ninja*

KID ICARUS

Powered-Up Passwords
ICARUS FIGHTS MEDUSA ANGELS
DANGER TERROR HORROR !!!!!!
Lower Prices in Shops
Upon entering a shop, press **A + B** simultaneously on Controller 2 to lower the prices. Sometimes the merchant will not appreciate this, and will raise the prices instead!

KICKMASTER

Password
◆ B G W G 9 9 N 9 ◆ ◆ F—Final level

KING'S QUEST V

Password
6 3 0 2 8 8 0 0 0 0 5 0 M N N—Fight Mordak

KUNG FU HEROES

Continue
After losing your last life, hold **A** and press **START** at the title screen to continue where you left off

(L)

LEGACY OF THE WIZARD

Password to Start with Everything
C4TB R5SH 6RXC 1TJH
CUTK 3NFT YWMC WJVU

[illegible]

1-Up
If you stay in the water of the moat and kill seven ninjas with your sword, a blue creature will fly across the screen. Catch him for a 1-Up. This works in all moat scenes

THE LEGEND OF ZELDA

Password
Enter your name as "ZELDA" to start the game's second quest, with many of the items and dungeons in different places
Quick Save
To save your progress at any point during the game, press **START** on Controller 1, then press **Up + A** simultaneously on Controller 2

LEGENDS OF THE DIAMOND

Password
BNGFJLMQZTW13 46WD3GZK51WL&
Final game

LEMMINGS

Password
Z Q Q P L M Level 25

LIFE FORCE

30 Lives
At the title screen, press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **B**, **A**, **START**

LITTLE NEMO DREAM MASTER

Dream Select
At the title screen, press **Up**, **SELECT**, **Left**, **Right**, **A**, **A**, **B**. Move the cursor to DREAM SELECT and press **A** once for Level 2, twice for Level 3, and so on

LITTLE NINJA BROTHERS

Sound Test
Enter SOUND as your password

LODE RUNNER

Stage Select
Begin a game, then press the **SELECT** button when the screen reads "Stage 1 Rest 05." After pressing the **SELECT** button, press **A** to switch stages

[illegible]

Super Cheat Password
Type in /0810 7830 3251 2/ at the password screen. (Note the last three spaces in the code should remain blank.) You'll get a level Select, $9,999, 10 Sticks of TNT, a Long-Barrel Gun, 50 Rounds of Regular Bullets and 50 Rounds of Silver Bullets

LOOPZ

Stage Passwords
Stage 06—X P Q
Stage 11—J G S
Stage 16—A S L
Stage 21—P D S
Stage 26—W K K
Stage 31 Y L Y

(M)

MAD MAX

Skip Car Adventure
Enter the password "MMAX"

MEGA MAN 2

Change Stars into Birds
After selecting a boss character's level, hold **A + B** to change the stars in the background into birds
Password
A3, B2, B4, C1, C3, D2, D3, D5, E5—Dr Wily's Castle

MEGA MAN 3

Dr Wily's Castle Password
This code should be entered using the *blue* ball: A1, A3, B2, B5, D3, F4
Start with Nine Energy Tanks
Also place a *red* ball in A6
The Best Order in which to Defeat the Bosses
Start with Top Man, then Shadow Man, Gemini Man, Spark Man, Needle Man, Snake Man, Magnet Man, and finally, Hard Man. Defeat each boss with the former one's weapon, except Spark Man. Use the shadow blades on him

Enemy Freeze
On Controller 2, press **Up** and **A**. You can't move left or right, but you can jump, so make sure you're facing the boss before you start blasting

MEGA MAN 4

Password
A1, A4, B5, E2, F1, F3—Dr Wily's Lair

MEGA MAN 5

Password
Red: C1, D4, F6, Blue: B4, D6, F1—Dr Wily's Lair

MEGA MAN 6

Password
B2, B6, D4, E5, F2—Dr Wily's Castle

MENDEL PALACE

Hidden Bonus Game
Hold **START** and **SELECT** at the same time during the title screen, then press **RESET**. A bonus game with an extra 100 rounds will appear

METAL FIGHTER

Level Select
At the title screen, press and hold both **A** and **B**. Then press the **SELECT** button the number of times that corresponds with the number of the level you wish to play, e.g. press the **SELECT** button twice for Level 2

METAL STORM

Start on Stage 6-1
Enter "WJ6 JRZK K1B" at the password screen

[illegible]

Passwords
JUSTIN BAILEY - - - - - - - - - - - —Start without helmet + all weapons
999999 999999 KKKKKK KKKKKK—Challenging game

MICKEY MOUSECAPADE

Stage Select
Hold **A**, **B**, **SELECT** and one of the following directions on your controller, you'll be able to go to these areas: **Up**=Castle, **Left**=Woods, **Down**=Pirate Ship, **Right**=Ocean
Start at Last Level
Hit **Up** and **START**

MIGHTY BOMB JACK

Skip Levels
In order to perform this trick, you must get to the first treasure room in Round One. Grab any one of the bombs. Immediately you will see another one of the bombs light up with a sparkle. Grab the other bombs in the treasure room, making sure to grab the lit bomb last. You will be transported to the Round Two treasure room! You can use this trick to skip as many of the normal stages as you wish. However, if you lose a life in one of the treasure rooms, you will be transported back to the last level you were on BEFORE entering a treasure room.

MIGHTY FINAL FIGHT

Extra Energy Levels
Start a game as Haggar, then die and continue as Cody or Guy. You will play with Haggar's energy levels, which are higher than Cody or Guy's

MIKE TYSON'S PUNCH OUT!!

Passwords
005 737 5423—Major Circuit
777 807 3454—World Circuit
267 853 7538—Super Macho Man
007 373 5963 Mike Tyson
Another World Circuit
Set the password numbers to 135 792 4680, then press **SELECT + A + B** simultaneously to register the password
See the Credits
Set the password numbers to 106 113 0120, then press **SELECT + A + B** simultaneously to register the password

Busy Signal
Enter any of the following passcodes:
206 882 2040
075 541 6113
800 422 2602
You'll hear a sound that resembles a telephone busy signal. This is just a programmer's practical joke, these three codes were the original phone numbers for Nintendo's U.S. headquarters, Japan headquarters and U.S. Game Counselor hotline

MILON'S SECRET CASTLE

Continue
First, you must obtain the first crystal. From that point on, whenever you lose your last life, you can continue where you left off by holding **Left** when you press **START** at the title screen

MISSION: IMPOSSIBLE

Area Passwords
Area 2—H M P R
Area 3—K M V W
Area 4—X D G J
Area 5—T V J L
Area 6—Q B Y Z

MONOPOLY

Control Computer Opponents
Before rolling the dice, press and hold **START** and press **SELECT**. The computer will ask, "To whom am I speaking?" Choose the character you want to control and hit the **A** button. When that character's screen appears, move the cursor to Game Control and press the **A** button again. Now you can choose your opponent's gameplay option, then continue along with your game

(N)

N.A.R.C.

High Score and Free Men
On Level 3, get in the car and run over the different bad guys until your money, drugs recovered and rocket bombs reach 99. Then go to the third dumpster and wait for the helicopter, but don't destroy it yet. Jump on top of the second dumpster, and wait for the helicopter to appear, then shoot it down. Helicopter will appear repeatedly. Use all 99 rocket bombs to destroy them, and you will earn a score high enough to get five or six free men

NES PLAY ACTION FOOTBALL

Password
H M 2 9 Q R 0 6 S F—Championship Game S.F. vs. Chicago

NES OPEN TOURNAMENT GOLF

Second Chance
For a second chance at a bad shot, press **RESET** before the next shot is set up. Choose the same options as before and continue the game

NINJA GAIDEN

Sound Test
When the screen reads, "Tecmo presents 1989," press and hold **Down/Left + SELECT + A + B**, then press **START**

NINJA GAIDEN 2

Sound Test
At the title screen, hold **Up/Left + SELECT + A + B** and press **START**. The screen will turn blue and a baby Ryu will appear with a sound test menu
Special Sound Test
To get a special "Musicruise" sound test, let the title screen fade to black, then press **START** (the title screen should reappear). Let the title fade to black again, then press **START**. Now hold **Up/Left + SELECT + A + B** and press **START**. This menu shows both Ryu and Irene, it also gives you the names of the tunes and shows volume bars!

O

OTHELLO
Expert Game
When selecting a game, press **B + SELECT** simultaneously; your level should say "SLOT" if you've done this correctly

P

PAPERBOY 2
Password
4 7 9 6—"Hard Way", Week 3

PIPE DREAM
Stop Time Limit
During the game, press **START** to pause, then press **A, B, B, A**. Unpause the game, then press the **B** button to stop the bar on the right side of the screen from flowing Press the **SELECT** button to restart the bar

P.O.W.
Begin With 21 Lives
When the title screen appears, press **A, B, B, Up, Up, Down, Left, START**

POWER BLADE
Start on Last Level
Enter the password "77KD1OGJ"

PRINCESS TOMATO IN THE SALAD KINGDOM
Level Codes
Level 2: JQK23TQ
Level 3 D7476TBWN%D1
Level 4 N7H7D%BCD%D9
Level 5 Z%HFBCGJJPJ5DT6
Level 6 P8GBH-CCFGH1TGKM3
Level 7 NTWXZWZ2234MX76R2M
Level 8. ZBHC9LFHKLM6FQP-KD
Use this order on Minister Pumpkin, stone, stone, scissors, paper, scissors, paper, paper then stone. Also, when fighting the eggplant in front of Minister Pumpkin's room, always face up

PRO SPORT HOCKEY
Password
WHFGPB 5JB16X GM?CF7 06HKPZ--Stanley Cup Final

PUGLEY'S SCAVENGER HUNT
Password
6 R 2 K K—Start with Fester, Wednesday, Gomez and Granny rescued + 5 life hearts

R

R.B.I. BASEBALL
Programmer's Screen
At the title screen, hold **A + B** and press **START** to view the name's of the game's programmers

R.B.I. BASEBALL 2
Passwords
F O O M B 6 A P—Toronto vs. Tengen Team
R O O M B 6 A P—Detroit vs Tengen Team
S I O M B 6 A P—Minnesota vs. Tengen Team
V O O M B 6 A P—Cleveland vs. Tengen Team
J O O M B 6 A P—Boston vs. Tengen Team
S A O M B 6 A P—Seattle vs. Tengen Team
S U O M B 6 A P—California vs Tengen Team
S E O M B 6 A P—Oakland vs Tengen Team

R.B.I. BASEBALL 3
Team Codes
Play as Atlanta: B9JLJWHT4
Play as Oakland: H1HVPOJJ4
Play as San Francisco: OGRTHUPJ4

RACKET ATTACK
Password
K B I N W D C—Final match

RAD RACER
Stage Select
After you select a car and the demo screen appears, press the **B** button to increase the speed gauge to the level you want to start at. (Each button press skips one level, up to a maximum of eight.) Finally, point the D-pad diagonally in the **Up/Right** position and press **START**
Continue
After losing a race, hold the **A** button and press **START** to continue from the last level you played
See the Ending
After you select a car and the demo screen appears, press the **B** button 60 times, then hold the D-pad diagonally in the **Up/Right** position and press **START**

RAD RACER II
Stage Skip
At the title screen, hold the D-pad diagonally in the **Up/Left** position, press **B** button once for each stage you want to skip—for example, to start on the fifth race, press **B** four times—then press **START**
Race at Night
At the title screen, press the **B** button eight times, then hold the D-pad in the **Up/Right** position and press **START**

RAINBOW ISLANDS
World Select
At the title screen, press **Left, B, Right, Up, Down, Left, Right, B** Press **A** to select a world, then press **START** to begin

RENEGADE
Start from Stage 4
While holding **Up** on Controller 2, hit **Down, Down, Up, Up, Right, Left** then **START** on Controller 1

RING KING
Invincibility
At the title screen, choose any game At the screen where both of the fighters are warming up, press **A** on Controller 2, **A, SELECT, A** on Controller 1, **B** on Controller 2, **SELECT** on Controller 1, **A, B** on Controller 2 and **B, B** on Controller 1 Press **START** to begin the game; if you entered the code correctly, your stamina will not decrease

RIVER CITY RANSOM
Password
This password starts you off with all abilities maxed out and over $500 in cash
j r Y p l f T g b d j
n O o r L T I Y X w R
S j T u q p i l U H P

ROBOCOP
Continue
After "Game Over" appears on the screen, hold **SELECT + A + B** and press **START** to continue at the stage where you lost your last life

ROBIN HOOD: PRINCE OF THIEVES
Passwords
At the title screen, press **A** eight times, then **B** eight times to access a password screen Now you can input any of the following codes
C A T A C O M B—Outside Arab jail
W A L L—Hadrian's Wall
L O C K S L E Y—Locksley Castle
D U B O S—Dubois Manor
C H A S E—Horse race to Sherwood
C A T H E D R A—Rescue Marion
B O A R—Battle the boar
M A S T E R—Search for Master Trainer
C H A P E L—Meet Marion at chapel
W E L L—Search for haunted well
T A X—Attack gold wagons
P O N D—Search for healing water
V I L L A G E—Defense of Sherwood Village
C E L T S—Battle Celts
T O W N—Journey to town
T O W N H A N G—In town, by gallows
C A S T L E I N—Inside the sheriff's castle
W E D D I N G—See the ending

THE ROCKETEER
Level Codes
Chapter 2—490-629-312
Chapter 3—435-765-818
Chapter 4—775-454-215
Chapter 5—318-469-417
Chapter 6—040-473-312

ROUNDBALL
Password
7 D S—Tournament Final game

S

S.C.A.T.
Stage Select/Extra Lives
At the title screen, hold **A + B + Up** on Controller 2. With those buttons held down, enter any of the following codes on Controller 1 to start at different stages
Stage 2—Hold **A** and press **START**
Stage 3—Hold **B** and press **START**
Stage 4—Hold **Right** and press **START**

SEICROSS
Stage Select
At the title screen, hold **SELECT + A + B** on Controller 2, then enter one of the following codes on Controller 1
Stage 2—Press **A**, then **START**
Stage 3—Press **B**, then **START**
Stage 4—Press **A**, then **B**, then **START**
Stage 5—Press **B** twice, then **START**
Stage 6—Press **B** twice, then **A**, then **START**
Continue
After you lose your last life, hold **A** and press **START** to continue on the stage where you died
Invincibility
At the title screen, hold **Left + A + B** on Controller 2 and press **Up, Up, Down, Down, START** on Controller 1

SHATTERHAND
Sound Test and Boss Battles
At the title screen, press **A, A, A, A, B, B, B, A, B, A, B, A, B, A, B**. To play songs from the sound test, choose the sound with the D-pad, then press **SELECT**

SHINOBI
Stage Select
At the title screen, press **Down, Down, Left, Right, Up, Up, START**

THE SIMPSONS: BART VS. THE SPACE MUTANTS
Sound Test
Fire a rocket at the "E" in the Quik-E-Mart sign to access a sound test option

SILVER SURFER
Passwords
To access the secret password screen, press **Up** on both controllers simultaneously at the title screen. Enter the following passcodes for the appropriate cheats
K J T T J K—Invincibility
C K W J T 4—Max. weapons
S J M 3 3 3—Unlimited continues
J B S C L 9—Two extra continues
K C H D R 4—Harder difficulty level

SKATE OR DIE 2
Infinite Boards
Select the Ramp level, then move your skater to the top of the ramp. Wait until he scratches his head, then press **START, START, SELECT**. If done correctly, you will hear a siren, now your skater has unlimited boards
Stage Skip
Select Adventure mode, then enter any of the following codes on Controller 2
Stage 2—**START, A, SELECT, B, Right**
Stage 3—**START, A, SELECT, B, Left**
Stage 4—**START, A, SELECT, B, Up**

SKYKID
Continue
After losing your last plane, wait until the title screen appears, then hold **Down/Left** on Controller 2 and press **START** on Controller 1

SNAKE RATTLE N ROLL
Secret Warp
If you slither at top speed in a straight line through the very first level without being stopped by touching any enemies, you'll just be able to catch a departing rocket ship that warps you to Level 8.

SOLSTICE
Unlimited Lives
During play, press **SELECT** to bring up the select screen, and then input this code: **B, START, START, B, B, START, START, B, B, START, START, START, B, START, B, B, B, START, START, START, B, START, B, START, START, B, B, START, B, START**

SPELUNKER
Bonus Objects
Go down to the third floor of Level 1, then go against the wall & jump You'll get one of four bonus objects.

SPY HUNTER
Ten Free Cars
Hit **Right, SELECT** and **START** simultaneously at the start of the game When the timer runs out you receive the bonus cars.
Drive on Water
After exiting from a weapons van, pull to the right immediately You'll be able to drive over water or rough terrain until the road widens out again

STAR TREK: THE NEXT GENERATION
Mission Select
Enter the cheat code "OVERRIDE" at the password screen. When Picard appears to send you on a mission, you can choose different assignments by pressing **Up** on the D-pad
Sound Test
Enter the password "WHOOSH"; you'll hear a tone to confirm that you are in sound test mode. Use the D-pad and **A** button on Controller 2 to sample different sound effects
Passwords
L O R E—Ensign rank
S E L A—Lieutenant rank
S A R E K—Lt Commander rank
S O O N G—Commander rank
V A S H—Captain rank

STRIDER
Password
DMCC BGCP CPOD—Red Dragon level

SUPER C
10 Men
At the title screen, enter **Right, Left, Down, Up, A, B**, then **START**
Start a New Game with Your Previous Score
Do these at the title screen after you've finished the game To start with three men and your previous score, press **A, B, START** To start with your previous score and previous number of men, press **B, A, START**

SUPER MARIO BROS.
"Minus World"
In World 1-2, stand on the horizontal pipe near the exit of the underground area and break the second and third bricks from the right. (You must be a large Mario to do this.) Position Mario at the left side of the pipe, with one foot hanging off the edge. Press **A** to jump up, then press **Right**, being careful not to break the single brick. If you time it correctly, you'll be pulled through the wall to the warp zone. Jump into a warp pipe before the screen stops scrolling and you'll enter the

mysterious "-1" world, a never-ending loop of underwater action

SUPER MARIO BROS. 3

Hidden Room

Get to World 3-9, then make your way to the second pipe (the first one going down.) At the second pipe, you'll notice a white block. Go to the block and squat down. After approximately five seconds, you'll fall through and end up behind the scenery. Now run to the right to enter a hidden room with a warp whistle.

SUPERMAN

Password

G.I FBE CQSB IJA VYA LWVK—Full weapons and items

SUPER PITFALL

Continue

When you lose your last life and the title screen appears, press **SELECT**, **A**, **A**, **A**, **SELECT**, then press **START** to continue where you left off.

SUPER SPY HUNTER

Extra Lives

When the title screen appears, hold **A + B + SELECT** and press **START**. A series of numbers will fly by. When it stops, the number in the center of the screen indicates how many cars you will have in reserve.

Power Up Car

At any point in the game (except during "boss" battles), pause the game and press **Up**, **Up**, **B**, **Right**, **Right**, **B**, **Down**, **B**, **Down**, **B**, **Left**, **Left**, **A**, **START**. You'll have a completely powered car with all weapons.

Play "Pong" for Extra Cars

At the continue screen, press the **A** button eight times, then press **START**. You will access the "Hyper Tennis" game. Beat the computer and you will continue your previous game with 20 lives.

SWORD MASTER

Unlimited Continues

At the title screen, press and hold **Down** and **SELECT**, then press **START**.

T

TECMO CUP SOCCER GAME

Passwords

Enter the following password to play as Tops Jr. vs. Brazil Jr. in the Tecmo Cup Final.

J2→?v kKmL4 →H↓mkx

xd3xP sRJ1k L701L2

Enter the following password to play as Tops Jr. vs. Seals in Game 5 of the Tecmo Cup with nearly all players maxed out with a rating of 1,000. Guts and the ability to score from nearly any spot on the entire field.

Gbf?W DHIB! qtVnWr

tqsqj zzHtd JGK4FT

TECMO WORLD WRESTLING

Sound Test

At the title screen, hold **Up/Left + A + B** and press **SELECT**.

TEENAGE MUTANT NINJA TURTLES II: THE ARCADE GAME

Stage Select

Press **Down**, **Down**, **Down**, **Down**, **Down**, **Right**, **Right**, **Right**, **Right**, **Right**, **Right**, **B**, **A**, **START** at the title screen.

Ten Lives per Player

Press **Up**, **Right**, **Right**, **Down**, **Down**, **Down**, **Left**, **Left**, **Left**, **Left**, **B**, **A**, **START** at the title screen.

Stage Select + Ten Lives Per Player

To combine the two previous cheats, press **B**, **A**, **B**, **A**, **Up**, **Down**, **B**, **A**, **Left**, **Right**, **B**, **A**, **START** at the title screen.

Each of the above codes must be entered quickly at the title screen. Also, for a two-player game, press **SELECT** before you press **START** to finish the code.

TEENAGE MUTANT NINJA TURTLES III: THE MANHATTAN PROJECT

Stage Select

Press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **A**, **B**, **START** at the title screen, you'll get a cheat menu that allows you to choose a starting stage, change the difficulty, increase your lives and access a sound test. For a two-player game, enter the same code but press **SELECT** before finishing the code with the **START** button.

TETRIS (Nintendo version)

Skip Stages

To begin from Levels 10-19 on Game A, hold the **A** button and press **START** when selecting any level.

TETRIS (Tengen version)

Long Line

To make a long line appear, pause the game and press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **B**, **A**. This only works once per game.

Level Select

Pause the game at any time and press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **B**, **B**, then press the **A** button to select a higher level.

Remove Piece

To remove a piece, pause the game at any time during gameplay, then press **Left**, **Down**, **Right**, **Up**, **Left**, **Down**, **Right**, **B**, **A**, then **START**. This only works once per game.

THUNDERBIRDS

Stage Select

During the demo that shows the different vehicles, hold **Up/Left** and press **RESET**. At the blank screen, hold **A**, then hold **B**, then press **SELECT**. Choosing Stage 01 allows you to see all of the game's graphic elements. Stage 06 takes you to the beginning of the game. Stage 07 takes you to the title screen. Stage 08 takes you to the password screen. Choosing Stages 09-41 allows you to start the game at different stages. All of the other stage numbers have no effect.

Finish Level

Pause the game. Hold **Up/Left**, then hold **A**, then hold **B**, then press **SELECT**. When you unpause, your vehicle will fly off the screen and the level will be completed.

TIGER HELI

Continue

Hold **A + B** and press **START** when the words "Game Over" appear on the screen.

TOM AND JERRY

Unlimited Lives

At the title screen—the one with Tom and Jerry in sunglasses—press **Right**, **Right**, **Up**, **Left**, **Up**, **Right**, **Down**, **B**, **A**, **SELECT**, **START**.

TOXIC CRUSADERS

Passwords

Level 2—3 2 7 6

Level 3—7 5 2 5

Level 4—3 8 1 5

Level 5—7 0 1 1

TRACK & FIELD II

Passwords

USA, final day—1S53KVJ5C

Korea, final day—4DG3KVJY4

China, final day—CDGFKVJ54

Kenya, final day—Y5SFKVJDI

USSR, final day—J5SFKVJWC

Canada, final day—iSL3KVJDC

France, final day—2L5FKVJCC

W Germany, final day—NDG3KVJTA

Great Britain, final day—AY5FKVJMC

Japan, final day—S5GFKVJPC

Hammer Throw Cheat

Keep your power level so the gauge is below the letter "o" in the word "power." When your player begins to flash, hold the **A** button down and release at an 80° angle. You will achieve a new World Record at 92'04 meters!

TROJAN

Continue

Hold **Up** and hit **START** to continue.

U

VICE: PROJECT DOOM

Stage Select/Sound Test

Turn the game on, hold the **A** button down and press the **RESET** button. Press **A** or **B** on Controller 2 to bring up the Sound Test. Pressing **Up** or **Down** on Controller 1 will allow you to go through the Sound Test. Pressing **B** on Controller 2 will bring up the Stage Select option.

W

WALL STREET KID

Yacht Password

G1nGL L3%34 6?%4? %4?%4

%4?%5 E62%2 70C0M 30C%2

WHOMP 'EM

Extra Energy

When you begin the game, die quickly and continue. You'll continue with two energy bottles. Repeat the process to begin with three bottles (the maximum).

Sound Test

At the title screen, hold **A + B** on Controller 2 and press **START** on Controller 1.

WILLOW

Level Warp

If you press the **SELECT** button once you get to a game screen, two white blocks will appear allowing you to warp to various locations in the game. (Hold down **B** and move the control pad up and down to change the first number; **A** and the control pad changes the second. After selecting your desired coordinates, hit **SELECT** to warp.) The code is: oBH jq2 xgl 5ve iNw g5f

Input

0, 18 for the gates of Nockmaar

A, 9 for the Tavern of the Travelers

F, 19 for Tir Asleen

13, F for Dew

1A, E for Newlyn

13, 3 for Po's house

8, 3 for Twins Tower

C, 10 for Thunder Cabin

18, 1B for Abang's Room

0, 13 for Bavmorda's Guard

11, 1B for Bavmorda

WORLD CHAMP

Password

5 W J M N W G B X—Heavyweight Championship

WORLD CHAMPIONSHIP WRESTLING

Password

H 5 Y T 1 Y Q 7 O H N Z—Championship Bout

WWF STEEL CAGE CHALLENGE

Recover Health

Pressing the **SELECT** button during a match will allow you to regain a portion of your health. However, this only works once per match.

WWF WRESTLEMANIA CHALLENGE

Tag Team Cheats

Press **SELECT + B** in the Tag Team and Survivor Series mode. Your partner will run around the outside of the ring and beat up your opponent's partner. Press **SELECT + A** to make your partner jump into the ring and help you. If your Tag Partner is near the outside of the ring post, press **SELECT + A + B** to make him climb the pole and jump into the ring.

X

XEVIOUS

Free Ship

Shortly after you reach the first set of spinning walls, you'll reach a lake. If you dump bombs into the lake, such as the locations shown in the picture above, a flag with an "S" on it will appear. Flying over the flag will take on a free ship.

Pass the Initial Andor Genesis Floating Fortress

Wait until your ship stops moving forward. Just before the fortress, hit **START** to pause. Hit **START** again to continue, but instead of sticking around to fight the fortress, you'll be able to move past it.

XEXYZ

Passwords

Play bosses only on hovercrafts—B B A 1 3 5 7 9 1 2

Without hovercrafts—A 2 A 4 A 6 A 8 A 0

Stage 1-2—7 7 2 F B B 4 6 9 B

Stage 1-3—5 8 E 8 B 1 1 F 9 1

Stage 2-1—3 6 1 B 7 C 9 1 8 5

Stage 3-1—7 9 5 5 E B F C 1 E

Stage 3 3—6 9 6 B 3 B A 4 9 1

Stage 4-1—C 9 6 4 6 4 7 D 1 E

Stage 5-1—5 F 5 A 4 9 0 D 9 B

Stage 5-2—0 7 A 5 0 8 D 6 1 4

Stage 6-1—0 C B 0 1 5 E 8 8 F

Stage 7-1—C 5 1 9 D 3 3 8 1 4

Stage 7 2—2 1 7 B 1 5 7 1 9 B

Stage 8-1—0 A 2 1 D 2 D 8 1 4

Stage 9-1—6 F D 8 D C 6 6 0 A

Stage 9-2—6 F 7 6 9 3 2 C 0 A

Stage 9-3—9 9 3 6 3 B 4 5 8 5

Stage 10-1—4 8 2 F 8 B 9 A 1 E

Stage 11-1—3 4 D 3 0 2 6 E 0 A

Stage 12 1—C A 2 4 9 B D D B 5

Stage 12-2—5 6 8 A 8 E 2 D 8 5

Stage 12-3—D F 4 4 E 0 B B 0 0

Y

YOSHI'S COOKIE

Select Higher Levels

Choose a one player game, set the music to OFF, set the speed level to HIGH and set the round to 10. Hold **Up** on the D-pad, then press **SELECT**. You will be able to now choose levels 1-99.

Z

ZANAC

Stage Select

Press **RESET** on your NES control deck 13 times (if you own a newer model NES, it is best to perform this trick slowly), then press **START**. You can now choose a stage by pressing **Left** or **Right** on the D-pad.

Continue after Area 10

When the game returns to the title screen, hold **Up + A + B + SELECT** until the arrow highlights "Continue," then press **START**.

Sound Test

At the "Game Over" screen, press and hold **START + SELECT + A + B** simultaneously. Release the buttons when the screen turns black; the sound test option will appear.

[illegible]

Sound Test

Hold **Up + A + B** and press **RESET**.

Refill Energy

When you're low on energy, pause the game and press **Up**, **Up**, **Down**, **Down**, **Left**, **Right**, **Left**, **Right**, **B**, **A** and **START**. You can only do this once per game.

GAME GENIE FOR NES

1942

PASIOALE—Both players start with 9 rolls
AESUTYZE—Start with 9 lives, 1 p ayer game on y
AAKUOAZE—After continue p ayer 1 ras 9 lives in 2-p ayer game
AASUOAZE—Player 2 has 9 lives in 2 player game

1943

TOSNLLLE—30 power points
AEVYZLAE—Start on mission 5
ZOVYZLAA—Start on mission 10
GOVYZLAE—Start on m ssion 15
TXVYZLAA—Start on mission 20

3-D WORLDRUNNER

AEJOLTPA—Infinite lives
PEUPTLE + PLVOLTLU—Start w th 9 lives
SXUPZGVG—Freeze timer
NNXOYGEK—Slow down t mer
AVXOYGEG—Speed up timer
AEUOVIGA—Start with and keep laser missiles
OXJONSX—Autof re
XZEAUOOZ + PAEAKPAA + VAEASPSA—Start on wor d 2
XZEAUOOZ + ZAEAKPAA + VAEASPSA—Start on wor d 3
XZEAUOOZ + LAEAKPAA + VAEASPSA—Start on wor d 4
XZEAUOOZ + GAEAKPAA + VAEASPSA—Start on world 5
XZEAUOOZ + IAEAKPAA + VAEASPSA—Start on world 6
XZEAUOOZ + TAEAKPAA + VAEASPSA—Start on world 7

720°

SZUYASVK—Infinite contin ues
PEXKLZLE—9 continues
GEKKYZAA—Start with all equipment
XVXGGXSX + OXXGIXTE + ZEXGTZZA—Start on leve 2
XVXGGXSX + OXXGIXTE + LEXGTZZA—Start on eve 3
XVXGGXSX + OXXGIXTE + GEXGTZZA—Start on level 4

8 EYES

GXOUSUSE—Most attacks wont damage Orin
GXNGNOSE—Most attacks won't damage Cutrus
AGVXGXYZ—Start w th more energy—Orin
AGVXIXYZ—Start with more energy—Cutrus
YZVXTZAE—Start game with some tem power
GXSLKVSE—Never ose item power once gained
VTOVNTVA—Start game with dagger

A BOY AND HIS BLOB

ZAULNGIE—Doub e lives
GXXEOPVG—Infinite lives
SZXLXKSJ + YYXLUGEY—Gives 101 of a l start ng Jelly beans
AAVKIPPA—Infinite Jelly-beans
SXEEZAAX—Fast play
AVOGAEOZ—Invinc ble
AVOPVGE—Never take damage from enem es
APEUUAA—Gives 10 Orange Je lybeans
AONLSGAA—10 Lime Jelly-beans
OONLOGZN—99 Licorice Jellybeans
AUNLUGIP—Double Straw berry Jellybeans
TUNLNKAP—Double Co a Jellybeans
AKNLOGGX—Double Cinna mon Jellybeans
GXNLUGZP—Doub e Apple Jellybeans
AVNLNGAI—Double Vanilla Jellybeans
ZPELNTA—Doub e Ketchup Jellybeans
AONLSGTE—Tr ple Coconut Jel ybeans
APEUIITE—Tr p e Rootbeer Je ybeans
APEUSIAA—10 V tamin A for Vita Blaster
APEUNIAA—10 V tamin B for Vita Blaster
APEUOIAA—10 V tamin C for Vita B aster

THE ADDAMS FAMILY

PEVGGALF—Start with 9 lives—1st game only
GXSVAUVK—Infinite lives
GXKKZSVK—Infinite life
GXEVLVVK—Infinite Th ngs
PEKGTAAA—Start n the tree
ZEKGTAAA—Start in the crypt
LEKGTAAA—Start in the hal way
AEKGTAAF—Start n Fester's room
PEKGTAAE—Start n Pugsly's room
ZEKGTAAE—Start n the toy room
LEKGTAAE—Start in Wednesday s room
GEKGTAAE—Start in the attic
YEKGTAAF—Start n a secret room
AOKGTAAA—Start in a se cret room
POKGTAAA—Start n a se cret room
IOKGTAAE—Start in the bone room
PXKGTAAA—Start in the freezer
ZXKGTAAA—Start in the fur nace
AXKGTAAA—Start in Gomez's room

ADVENTURE ISLAND II

PEXVAALA—7 lives
PEXVAALE—10 lives
SXNLOKVK—Infinite l ves
SZUGEVK—Infinite energy
AENZTPAZ—Reversible skateboard
ALKXAAAZ—Faster running
AAKSEYZA—Don't lose en ergy from hitting objects
SXSJAOSU + GEXUGPA—Higher jump

ADVENTURE ISLAND 3

PESZAALE—Start with 9 lives
SXNLSSE—Infinite lives
GXUJGOSO—Keep items after dying—after 1st stage
VTVZZESE—Start with 2 Red Taylors
VTVZESE—Start with 2 Blue Taylors
VTVXAESE—Start with 2 Class es
VTVXLESE—Start with 2 Don Dons
VTVXTFSE—Start with 2 Po leys
VTNZPESE—Start with 2 boomerangs
VTNZGESF—Start with 2 axes
VTNZYFSE—Start with 2 in vinc bil ty crystals
SUEZEKLN—Mega-jumping Master Higgins
AAKXGTZA—Get 99 lives when you pick up 100 fru t

ADVENTURES IN THE MAGIC KINGDOM

LAKUTGTA—'Life' costs less
GAKUTGTE—'Life' costs more
GAKUYKAA—'Freeze' costs less
YAKUYKAE—'Freeze' costs more
IASLAKZA—'Invincible' costs less
GPSLAKZA—'Invincible' costs more
TASLPKGA—'Life Up' costs less
APSLPKGE—'Life up' costs more
GXELLXSN + AAXUAXGY—A l items for free!
PEVEIALE—Start with 9 lives
SXKYUOVK—Never ose a life in 'attractions'
NYKULZKL—More 'Freeze' time
AGKULZKL—Less 'Freeze' time
EGSUYXGL—More 'Invinc ble' time
SZSTGVVK—Infinite candies
EYKVNKXN—Mega-jump

THE ADVENTURES OF BAYOU BILLY

GZOVUVG—Inf nite lives
PEKWZYA + SXOOUKVK—Infinite energy
AAETAGZA—Start with 1 l fe
AETAGZA—Start with 5 lives
AAETAGZE—Start with 9 lives
PAEVZGAA + UYEVGKPU + AAEVAGGA—Start on level 2
ZAEVZGAA + UYEVGKPU + AAEVAGGA—Start on level 3
LAEVZGAA + UYEVGKPU + AAEVAGGA—Start on level 4
GAEVZGAA + UYEVGKPU + AAEVAGGA—Start on level 5
IAEVZGAA + UYEVGKPU + AAEVAGGA—Start on leve 6
TAEVZGAA + UYEVGKPU + AAEVAGGA—Start on level 7
YAEVZGAA + UYEVGKPU + AAEVAGGA—Start on level 8

ADVENTURES OF DINO RIKI

SZEETTVG—Start with inf nite lives
AESEPGZA—Start with 1 life
ISEPGZA—Start with 6 lives
AESEPGZE—Start with 9 lives
SZUENZVG—Start with infi nite life hearts
GESEIGZA—Start with 4 l fe hearts
AESEIGZE—Start with 8 fe hearts
VXEAPSA—Start Macho (e g), stay Macho
VVEAPSA—Start as Macho Rik
IEVASPIG—Once Macho, stay Macho
TKSAAGSA + ZEKEIGAA—Start on stage 2-1
TKSAAGSA + GEKEIGAA—Start on stage 3-1
TKSAAGSA + IEKEIGAA—Start on stage 4 1
TKSAAGSA + AEKEIGAE—Start on stage 4-2
TKSAAGSA + ZEKEIGAE Start on stage 4 3
TKSAAGSA + GEKEIGAE Start on stage 4-4

ADVENTURES OF LOLO

SXOPSPVG—Infin te lives
PEKPOAAA—1 life for Lo o
PEKPOAIE—9 lives for Lolo

ADVENTURES OF LOLO 2

GZXPVLVG—Infinite lives
ZESPXPIE—Start w th 10 v ves
YESPXPIE—Start with 15 v ves
ZAEPSZAA—Start with 2 magic shots
GAEPSZAA—Start w th 4 magic shots
GXNXJAVG—Never ose magic shots
GEUPKPAA—Start at world 5
PEUPKPAE—Start at wor d 10
TEUPKPAE—Start at wor d 15
LOUPKPAA—Start at world 20
AOUPKPAE—Start at world 25
IOUPKPAE—Start at world 30

ADVENTURES OF LOLO 3

SXOASZVG—Infin te shots for the room on pick-up

THE ADVENTURES OF ROCKY AND BULLWINKLE & FRIENDS

PAOEZAGA—Start with 2 lives
AAOEYEZA + AEEIGXZA—Start game with no bombs
TPOEYEZE—Start game with 30 bombs
[CODES 4 AND 5 ONLY WHEN HE HAS FULL ENERGY]
TAVEYGYA—Rocky loses no energy when flying
TAVEAGZA—Rocky loses more energy when f ying
AANAIGPA—Bullw nkle loses no energy when headbutting
AANAPGGE—Bullw nkle loses more energy when headbutting
SZNELKVK—Infinite lives

ADVENTURE OF TOM SAWYER

VZOGGPVG—Inf nite Toms
PEUZALLE—Player 1 starts w th 9 Toms
PANXLLLE—Player 2 starts with 9 Toms
IAXGTSZA—Only 5 T's lost from skulls
OGSZZSVU—Start at the river—Player 1
KSZZSVU—Start in the for est—Player 1
NSZZSVU—Start in the house—Player 1
XTSZZSVU—Start in the sky—Player 1
SYSZZSV—Start in the cave—Player 1
ZEEZALPA + AEEXZLLE—Start at the river—Player 2
LEEZALPA + IEEXZLLE—Start in the forest—Player 2
GEEZALPA + ZOEXZLLA—Start in the house—Player 2
IEEZALPA + YOEXZLLA—Start in the sky—Player 2
TEEZALPA + GOEXZLLE—Start in the cave—Player 2

AIR FORTRESS

SZUPKGVG—Infin te lives outside fortress
PAVPKZLE—Start with 9 lives
GXKKSIST + GXNKNIST—Don t take damage ins de fortress
AAKPSTPA—Infin te Beam Bu ets
APKZNGIA—Pick up double bombs
YYNXUZGV + YNEZEZGV—Pick up extra energy

AIRWOLF

PAUGVILE—Start with 9 lives
PVXKKKLI—Start at last mission reached
IZVAPXYE—Start with 45 missiles
GXSZAPVG—Start with infi nite missiles
EVAISYA—Sets missiles to 5 when you refuel
TOVASYE—Sets missiles to 30 when you refue

ALFRED CHICKEN

AASGITZA—Start w th 1 life
PASGITZA—Start with 2 lives
EVKNKAPA—Infinite lives
AVUEESZ—Infin te time
OZXKXZOU + LAXKUZPI—3 balloons needed to complete A level
OZXKXZOU + ZAXKUZPI—2 balloons needed to complete A evel
OZXKXZOU + PAXKUZPI—1 balloon needed to complete A evel
NNXYKPZU—255 points for each present collected
GVXYKPZL—108 points for each present collected
PAKLTPTA—Only need 1 diamond for an extra l fe

ALIEN SYNDROME

SZUNYXVK—Infin te time
GUONPPLL—Set t mer to 440
PAOGPIGA—Both players—1 life
AAOGPIGE—Both p ayers—8 lives
PAVKGIAA—Start with f ame thrower
ZAVKGIAA—Start with f re-ball
LAVKGIAA—Start with laser
AEEKXONY—Don't lose l fe when shot or touched
AANGVXNY—Don't lose life from falling down holes
PEXGGLGA—1 life after con tinue
AEXGGLGE—8 lives after continue
PENNELAP + KUNNXLAA + LENNULAZ—Start on round 2
ZENNELAP + KUNNXLAA + LENNULAZ—Start on round 3
IENNELAP + KUNNXLAA + LENNULAZ—Start on round 4
GENNELAP + KUNNXLAA + LENNULAZ—Start on round 5
TENNELAP + KUNNXLAA + LENNULAZ—Start on round 6
YENNELAP + KUNNXLAA + LENNULAZ—Start on round 7

ALPHA MISSION

SXSPYZVG—Infinite lives
PASATLLE—Start with tr ple lives
NYKAYLLE—Start with all weapons available
GZNAILSA—Keep power up after death
GZNAYLSA—Keep energy after death
GAEQUEAA—Thunder uses 25% normal energy
TEXLPTZA—Triple energy gained on 'E' pick-up
ZEULGTGA—Less energy ost on 'Bad E' pick-ups
SZEGGASA—Sh eld doesn't use energy
IZNAFGSA—You can re-use weapon after selecting

AMAGON

AAXGNYPA—Start with infi nite lives
AEOVZGE—Start w th 8 lives
GZSIZSP—Infinite mega-power
PEOVPZGA—Start w th no bu ets!
YEOVPZGA—Start with 600 bu ets
AAVYLTPA—Start with infi n te bu ets
LAVKUIZA—Gain 30 bullets on p ck-up

Game Genie for NES

Codes for use with Galoob's Game Genie Video Game Enhancer for the Nintendo Entertainment System

AMERICAN GLADIATORS

GOXALTIA—Start with 20 lives—player 1
GOVALTIA—Start with 20 lives—player 2
GUUOZGLV—Less joust time
GZXXLUVK—Stop joust timer
GLOEGALV—Less cannonball time
GZEPGOVK—Stop cannonball time
GLKXXZLV—Less wall time
GXOXEXVS—Stop wall timer
LTXATNIL—More assault time
PZXATNIU—Less assault time
GZSAINVK—Stop assault timer
LTSOZOIL—More power ball time—level 1
LTSOLOAL—More power ball time—level 2
LTSOGPLL—More power ball time—level 3
LTSOIOTZ—More power ball time—level 4

ANTICIPATION

ZUUPYNPP—More time to answer quest ons
YEUPYNPO—Less time to answer questions
AANZATEG—Infinite chances

ARCH RIVALS

ALXLNZGU + ALNLPPGU—More time for a quarter
ZLXLNZGL + ZLNLPPGL—Less time for a quarter
AVNPAAAZ + ATVPAPAZ—Run faster without ball
XVOPAGA + IZSPGPGA—Super speed

ARCHON

AASSIEUT—Unrestricted ground movement
AAKIGAGA—Unrestricted flying movement

ARKANOID

PAOPUGLE—Player 1 start with 9 lives
OZNEATVK—Infinite lives, players 1 & 2
IAOONGPA—Player 1 start at level 5
ZAOONGPE—Player 1 start at level 10
YAOONGPE—Player 1 start at level 15
GPOONGPA—Player 1 start at level 20
PPOONGPE—Player 1 start at level 25
TPOONGPE—Player 1 start at level 30
SXNAIAAX—No bat enhancement capsules
SXVATAAX—No lasers

ARMISTA'S RING

PAKETILE—9 lives
SZULZKVK—Infinite lives
ZAKATIIA—Start with fewer hearts
PAKATIIE—Start with more hearts
LAEPYSYA—Less damage from powerful monsters
GZOPTIST—Infinite energy
IPUAGSLA—20 continues

ASTYANAX

AUEKGUAP—Infinite spell energy
SZUGTISA—Infinite life energy
AZKAVZGO—Double life and spell energy
IEUEUGZA + IASAXZZA—Start with double lives
AEUEUGZE + AASAXZZE—Start with triple lives
PAKEKZAA—Start with Blast Spell
ZAKEKZAA—Start with Bind Spell
GPKAXZGA—Start with extra weapon power
SZUGEUVK—Keep weapons after death

ATHENA

AEKNUPZE—Start with 9 lives
GZUZLISA—Don't take any damage (after first 2 units)
AXKNYOGA—Start with energy boost
AAULLYPA—Freeze timer
YASVAYIA—Start with extra time
GASVAYIA—Start with less time

BACK TO THE FUTURE

AEXEGAGF—Start with 8 lives
SZKEGOVK—Never lose a life in Hill Valley game
SXOEGOVK—Never lose a life in Cafe game
SXKAGOVK—Never lose a life in School game
SXVELOVK—Never lose a life in Dancing Hall game
AVVOUZSZ—Disable all timers

BACK TO THE FUTURE II & III

LAXKZZPA—30 lives
SXXELOVK—Infinite lives
ZAXKYZPA—20 nuclear fuel units
ZAXKYZPA—30 nuclear fuel units
GZEEPZST + GZOEZZST—Infinite fuel
PEKASEPO—Quicker shots
GZKAKGSA—Keep shots

BAD DUDES

SZNKASVK—Infinite lives
GXOKASVK—Infinite continues
PENXYZLE—Start with triple lives and continues
PESAIYIE—Gain double usual energy from drinks
APEETPEY—Become completely invincible!

BAD STREET BRAWLER

OZOYPVK—Infinite lives
PAXITALE—Start with 9 lives
GEUZZYAA—Start on level 5
PEUZZYAF—Start on level 10
TEUZZYAF—Start on level 15
SZOITNVK—Don't die at time out

BALLOON FIGHT

SUNNIZVI—Infinite lives
AENYPPZE—Start with 9 lives
PEUYTLZA—Start with only one balloon
AVXTNYKA—Balloons are unbustable
GENNIPAA—Start on level 5—2 players only
PENNIPAE—Start on level 10—2 players only
TENNIPAE—Start on level 15—2 players only

BARBIE

SXKSKNVK—Infinite Z's on Dream Meter
PEEZEZIE—Start with nine Z's on Dream Meter
PEEZEZLA—Start with one Z—1st credit only
SZVAAVVK—Can re-enter Barbie's dream an infinite number of times
AEEEYAZA—Cannot re-enter Barbie's dream

BASES LOADED 4

SZNXGUVV—Balls do not count
SXOXYUVV—Strikes do not count
PEOXGLZA—2 strikes and you're out
LEOXGLZA—4 strikes and you're out
AANZGLLA—1 ball and you walk
PANZGLLA—2 balls and you walk
ZANZGLLA—3 balls and you walk
PANPJTAA + PEOETGAA—Some batters start with count of 1 and 1 (2-player mode)
ZANPUTAA + ZEOETGAA—Some batters start with count of 2 and 2 (2-player mode)

BATMAN

SZUGGTVG—Infinite lives
AEESKGZE—Start with 9 lives
GEEPOTPA—Extra energy on heart pick-up
GZNOUGST—Infinite pellets after pick up
GPSPXVZA—Double usual pellets on pick up
IASPXVZA—Half usual pellets on pick-up

BATMAN: RETURN OF THE JOKER

SZKZONSE—Protection from enemy bullets
SZSZKXSE—Protection from collisions
SXSATASE—Protection from "electric gords"
GVXILGZA—Start with 100 lives
GAVXVLZA—Each Backpack Energy Capsule counts as two
AAVXVLZE—Each Backpack Energy Capsule counts as four
AAKOPIZA—Invincibility lasts until next stage
GEOSPKVA—Start with 7 Backpack Energy Capsules instead of none
GEOSTKTA—Start game with 3 life increments instead of 8
GASOTOTA—Continue game with 3 life increments instead of 8
SZXSZSVK—Infinite lives
GXESUGTA—Don't get stunned when hit
AEUUAPGA + GXKLAOKE—Stand your ground!
VNUUTONN + PEUUGPAA—INTENSE knock-back when hit! (May get stuck or die)

BATMAN RETURNS

SXSKGKVK—Infinite Batarangs
PAXEUAIE—Start with 9 Batarangs
YLOALEAX—Start with full energy
AAVASZZA—Don't use energy from spin attack
GZEGLVSE—Almost infinite lives and energy
AUSAPPAP—Lots more energy from small hearts
YAKYZIZE—Power punch
YAKXUIIE—Power side attack
ZPKXZIIE—Power jump kick

THE BATTLE OF OLYMPUS

AZUGPAAP—Start with more stamina
PAUGYAAA + GZUKGASA + GZUKTASA—Start with Staff of Fenne
ZAUGYAAA + GZUKGASA + GZUKTASA—Start with Sword
LAUGYAAA + GZUKGASA + GZUKTASA—Start with Divine Sword
AAEGOZZA—Start with Sandals of Hermes

BATTLESHIP

PEUAUGIA—1 round per level
LEUAUGIA—3 rounds per level
PASAKGAA + VASEOGSA + VASASGSA—Start on level 2
ZASAKGAA + VASEOGSA + VASASGSA—Start on level 3
LASAKGAA + VASEOGSA + VASASGSA—Start on level 4
GASAKGAA + VASEOGSA + VASASGSA—Start on level 5
IASAKGAA + VASEOGSA + VASASGSA—Start on level 6
TASAKGAA + VASEOGSA + VASASGSA—Start on level 7
YASAKGAA + VASEOGSA + VASASGSA—Start on level 8
SZUAOSOU—Each ship can take only 1 hit
SAXAOISP—You have only RIM-66 miss les

BATTLETANK

SLXTEEVS—Infinite ammo
TOVZIAZL—Start with half 150mm ammo
LVVZIAZL—Start with double 150mm ammo
ZUVXTAPA—Start with more wire guided shells
LVVXTAPA—Start with max wire guided shells
ZUNXAAPA—Start with more smoke shells
LVNXAAPA—Start with max smoke shells
LGEZPPVO—Start with less 50mm shells
NYEZPPVO—Start with max 50mm shells
GTEZIOEG—Start with less 50mm ammo after mission 5
NYEZIOEX—Start with max 50mm ammo after mission 5
SXOPAAVT + SXSLNPSA—Take infinite hits

BATTLETOADS

PENVZILE—9 lives
GXKZZLVI—Infinite lives
GXEUUSO—Enemies easier to kill
EYSAUVEI—Mega-jumping
AEUZITPA—Super fast punching
ZAXAALAA—Start on level 2—Wookie Hole
LAXAALAA—Start on level 3—Turbo Tunnel
GAXAALAA—Start on level 4—Arctic Cavern
IAXAALAA—Start on level 5—Surf City
TAXAALAA—Start on level 6—Karnath's Lair
YAXAALAA—Start on level 7—Volkmire's Inferno
AAXAALAE—Start on level 8—Intruder Excluder
PAXAALAE—Start on level 9—Terra Tubes
ZAXAALAE—Start on level 10—Rat Race
LAXAALAE—Start on level 11—Clinger Winger
GAXAALAE—Start on level 12—The Revolution!
AOUKXNAA—Double energy from flies
YKUKXNAE—Maximum energy from flies!

BATTLETOADS / DOUBLE DRAGON

EEOOALA—Start with full lives
GXXLAAVI—Infinite lives (except stage 4)
GZSOXPVI—Infinite lives on stage 4
PEVELZZE—Start with 10 continues
SXVSAZVG—Infinite time (round never ends)
OXNSGIOU + TONSIIZE—All physical types are 30
OXNSGIOU + ZUNSIIZA—All physical types are 50
ZLEAZETP—Start with 50 resistance points
ZLEAPEAZ—Start with 50 strength points
ZLEALAGP—Start with 50 reflex points
TGEAZETP—Start with 70 resistance points
TGEAPEAZ—Start with 70 strength points
TGEALAGP—Start with 70 reflex points
AAEVVAGE + AEETOPZA—Gain more strength and reflex points in training
APEVVAGA + AEETOPZA—Gain more resistance points in training

BIGFOOT

SUKXVUVS—Infinite nitros
VTVSYOVN + SZVLAOSE—Player 1 gets player 2's nitros
NNKXXLGV—Longer nitro boost
AKXXXLGT—Shorter nitro boost
GEKAOKAA—Engines are half price
TESSGGA—Six balls for a walk (only 3 show on screen)
PANILTLA—One out per side instead of 3 (vs. mode)
ZANILTLA—Two outs per side (vs. mode)
GANILTLA—Four outs per side (vs. mode)
PAOAILLA—One out per side instead of 3 (vs. computer)
ZAOAILLA—Two outs per side (vs. computer)
GAOAILLA—Four outs per side (vs. computer)
PEXPVGLZ—Game ends after 1 innings (vs. computer)
LEXPVGLZ—Game ends after 2 innings (vs. computer)
TEXPVGLZ—Game ends after 3 innings (vs. computer)
AEXPVGLX—Game ends after 4 innings (vs. computer)
ZEXPVGLX—Game ends after 5 innings (vs. computer)
GEXPVGLX—Game ends after 6 innings (vs. computer)
TEXPVGLX—Game ends after 7 innings (vs. computer)
AOXPVGLZ—Game ends after 8 innings (vs. computer)

BEE 52

SXSGOSVK—Infinite lives
SZXNXTAX—Keep pick ups
GXNKNTAL + GZOKUYAP—Fly quicker
GZSSTTEI—Don't get stunned
PAXYKGLE—Start with 9 lives

BEETLEJUICE

SZOIYKVK—Infinite lives
PEOAAALE—9 lives
AAO TYPA—Infinite hits
PEOAIAZA + PENSYLZA—Take fewer hits to die

BEST OF THE BEST CHAMPIONSHIP KARATE

AANIGYPA + VTKPYSA—Each round is 10 instead of 100
PANIGYPE—Each round is 900
PAOSUZIA—Each match is 1 round
ZAOSUZIA—Each match is 2 rounds
LAOSUZIA—Each match is 3 rounds
GAOSUZIA—Each match is 4 rounds
TAOSUZIA—Each match is 6 rounds
SXVSAZVG—Infinite time (round never ends)
OXNSGIOU + TONSIIZE—All physical types are 30
ZLEAZETP—Start with 50 resistance points
ZLEAPEAZ—Start with 50 strength points
ZLEALAGP—Start with 50 reflex points
TGEAZETP—Start with 70 resistance points
TGEAPEAZ—Start with 70 strength points
TGEALAGP—Start with 70 reflex points
AAEVVAGE + AEETOPZA—Gain more strength and reflex points in training
APEVVAGA + AEETOPZA—Gain more resistance points in training

BIONIC COMMANDO

SZNUIYVG—Infinite lives in main game
SXUEZPVG—Infinite lives in sub-game
AAUGSZZA—Start with 1 life
IAUGSZZA—Start with double lives
AAUGSZZE—Start with triple lives
VGKKNXUK—Start with 3-way gun
LAUKOZAA + XTUKUXVU—Start with 3 life energy capsules
SXSTYNVK—Don't take damage from bullets and collisions
VTNZXVVK—Don't take damage from spikes
SZUOAOVK—Don't take damage from bullets and collisions in sub-game
XYXUUDEN—Autofire—main game
AAKJOOZA—Use with above code for improved autofire with normal gun

BLADES OF STEEL

GEUGTTYA—Faster timer
GOUGTTYA—Slower timer
PAXZLGIA—Players can take only one punch
AAOSSAAZ—Player with puck doesn't slow down

BLASTER MASTER

SZUGYIVG—Infinite lives
AAEGZLZA—Start with 1 life
IAEGZLZA—Start with 6 lives
AAEGZLZE—Start with 9 lives
GZSOEEVK—Infinite homing missiles
GXKPEOVK—Infinite Thunderbreaks
GXSOVXVK—Infinite multi-warheads

Codes for use with Galoob's Game Genie Video Game Enhancer for the Nintendo Entertainment System

IAEKPLAA—Start with 5 of each weapon
ZAEKPLAF—Start with 10 of each weapon
YAEKPLAE—Start with 15 of each weapon

BOMBERMAN

SXPKAG—Infinite lives
AEZKLL—Start with 1 life
PEZKLU—Start with 10 lives
SZIGAT—Stop timer
VPGKGG—Decrease time
VYGKGK—Increase timer
ZELGYU—Start on stage 10
GOLGYL—Start on stage 20
TOLGYU—Start on stage 30
AXLGYU—Start on stage 40
ZULGYL—Start on stage 50
AKKKALAP—Start with double power bomb blasts
AKKKALAP—Start with triple power bomb blasts
EEKKALAP—Start with maximum power bomb blasts!
NYXKUEZ—Increase bomb detonation time
AYXKUEZ—Reduce bomb detonation time
XZEGNIVZ + PAEKEIGP—Use up to 9 bombs
OXEKVPSX + AESKNKTA—Start with and keep remote controller
GXEKLGSA—Never lose remote controller after pick-up
AESKGUIZ—Demo start—start with remote controller, bigger bombs and more bombsboy
OXVGITSX—Immune to bomb blasts
OZNKNNPK + AEFGEYPA—Walk through walls

BOMBERMAN 2

AEEGEPZE—Start with 9 lives
GXKGKXVK—Infinite lives
GXXONEVK—Infinite timer
LVXOUELL—Slower timer
TOXOUELL—Faster timer
AEKAZYLA—Always have detonator
YNEOLXLK—Bomb has a longer fuse
AXEOLXLG—Bomb has a shorter fuse
GXOLSXVS—Stop bombs from exploding
GAKKSTAA + GASKKTAA—Super start
OXXAPYSX + PEXAZNVZ—Always walk through bombs
OXOEGYSX + PEOEINSZ—Always walk through walls
EASPTANG—Dollar sign acts as flame face
GYSPTANG—Dollar sign acts as bomb
KASPTANK—Dollar sign acts as heart with bomb
OPSPTANG—Dollar sign acts as skate
OZSPTANK—Dollar sign acts as vest for a short time

BONK'S ADVENTURE

SZVZINVK—Infinite lives
AEKAAAZA—Start with 1 life
IEKAAAZA—Start w/ 6 lives
AEKAAAZF—Start with 9 lives
GEUAAEGA—Start with less initial energy (but more maximum energy)
AOUAAEGE—Start with more energy
GASZTYAA—Gain energy from picking up smiles
YEXELAAA—Start on stage 2-1
EXELAAAE—Start on stage 3-1
ZOXELAAA—Start on stage 4-1
YOXEZAAA—Start on Stage 5-1
PXXELAAA—Start on stage 6-1

BOULDER DASH

SLEZKTVI—Infinite lives
PAKIELLE—9 lives
PEOXEYLE—9 lives after continue

YOSGXNYU—Speed up timer
NNSGXNYU—Slow down timer
SXSGSYAX—Stop timer

BRAM STOKER'S DRACULA

NUNTZUKU—Infinite lives
SUXLSVS—Infinite energy—except falling off cliffs
AEVGPPPA—Infinite time
ZEVGPPPA—Faster timer
UUETE ZE—Infinite weapons—except scene 1 day: me
NNSNGPZE—Disable axe

BREAKTHRU

GZUKYPVG—Infinite lives for both players
GZKSLZVG—Freeze weapon timer
PEUKPZLE—Player 1 start with 9 lives
PEKGGZLE—Player 2 start with 9 lives
ZANKLZPA—Start game on level 2
LANKLZPA—Start game on level 3
GANKLZPA—Start game on level 4
IANKLZPA—Start game on level 5
ZUKTLAA—Start each life with 3-way firing and 99 seconds

BREAKTIME

VAVEILSA + PAVEGLAA—Start in Milwaukee
VAVEILSA + ZAVEGLAA—Start in Atlanta
VAVEILSA + LAVEGLAA—Start in Los Angeles
VAVEILSA + GAVEGLAA—Start in Las Vegas

BUBBLE BOBBLE

PAUKEZLE—Both players start with 9 lives
ZAUGEZPE—Start game on level 10
PPUGEZPE—Start game on level 25
ZLUGEZPA—Start game on level 50
LGUGEZPE—Start game on level 75
ZAOGOLGA—Skip only 2 levels
ZAOGOLGE—Skip 10 levels
ZANEAGPA + NNEEAKVN—Monsters move faster
LANEAGPA + NNEEAKSN—Monsters move super fast
LANEGZA + SNEEIKVN—Angry monsters move faster
AAUILSPP—Lots of bubble power
AANSIGTA + AFSIPGTA—Always wear turbo shoes

BUBBLE BOBBLE II

PEXEEALE—9 lives—player 1
PEVATZLE—9 lives—player 2
SZNOASVK—Infinite lives—both players
LEXAUAPA + LESOZTPA—Start each life with 3 hearts
IEXAUAPA + IESOZTPA—Start each life with 5 hearts
OXXANUPX—Blow bubbles further
ASKEGPPA—Start on level 80

BUCKY O'HARE

PAELXYZE—Start with 10 lives
PEXGVYZE—10 lives after continue
SZVKOTVG—Infinite lives
TAOLKYGP—Start with 1/2 energy
EPELVNKE—Double Bucky's special energy
KZELVNKA—Triple Bucky's special energy
KAEUXNGF—All characters start with normal special energy
EPEUXNGE—All characters start with 2x special energy
KZEUXNGA—All characters start with 3x special energy

THE BUGS BUNNY BIRTHDAY BLOWOUT

SZVIGKVK—Infinite lives
LAOANZTE—Mega jumping Bugs
AEOXPZGE—Two hearts of energy gained on pick-up
PEOXPZGA—Less energy gained on pick up
ATNZALA—Stunned for longer
IPNZALAL—Stunned for less time
AASAKOTL—use hammer when stunned

THE BUGS BUNNY CRAZY CASTLE

SZOKGPVG—Start with infinite lives
ZALGPAIE—Start with 10 lives
PXXTGGEN + PXXTAGAO—Start with super rabbit punches
GXETZZEI—Become invincible
GXKGZZEY—Baddies go as fast as Bugs Bunny
GASGAAPA—Make platforms invisible!
SZOKGAAX + PEXYYVAE—Start on level 10
SZOKGAAX + LOXYYVAA—Start on level 20
SZOKGAAX + OXYYVAE—Start on level 30
SZOKGAAX + YXXYVYAA—Start on level 40

BUMP 'N' JUMP

AAVPNLGP—Jump OK, even with no power
ZAJZAIPA—Gain double power on every pick up
AGVONLAA—Jump OK at any speed
PANPNLIE—Set jump OK speed to 190
LANPNLIA—Set jump OK speed to 130
GEOAGGAA—Start on scene 5
PEOAGGAE—Start on scene 10
TEOAGGAE—Start on scene 15

BURAI FIGHTER

PEOLATIE—Extra lives for Eagle level
AEOLPTAE—Extra lives for A batross level
TEOLZTLA—Extra lives for Ace level
VNOTENVK—Infinite lives
LAXTTPPA—More power for weapons
ZAXTTPPE—Maximum power for weapons
PASVTPZE—Increase cobalt power picked up
VTVNIPSA—Start with laser
VTNVPPSA—Start with rotating pod
OUVNAXOO—Never lose weapon power
KXNYZSA—Never lose speed up
KXVNYZSA—Never lose weapons
KXNYPZSA—Never lose rotating pod
AVVNLXOZ—Never lose ANYTHING!

BURGERTIME

SZSTVAVI—Start game with infinite lives
AASGKLGE—Start game with 8 lives
SLKIZYVI—Start game with infinite peppers
APVGSLIA—Start game with double peppers
GZVIAZEI—Anti gravity shoes
YPESOUGO—Peter Pepper gets super speed
SZKNNIAX—Fast play for experts
SXVSSXSU—Monsters always move slowly
SXVSSXSU + GOVSVXAO—Monsters move at double speed
SXVSSXSU + YOVSVXAO—Monsters move at quadruple speed

CABAL

UNUOTTNN—9 lives for player 1 and 2
GXEOZZVI—Infinite lives
NYVEOZUY—Start with 50 grenades
AEJXSIPA—Infinite grenades
GAVXNGGE—Pick up more grenades
ZAVXNGGA—Pick up less grenades
AKOPZEG—Shorter immunity
NNOPLLEK—Longer immunity

CAPTAIN PLANET AND THE PLANETEERS

SXNLYVVK—Infinite lives, outside levels
SZSUGVVK—Infinite lives, inside levels
PATTITSE—Start with 10 lives, inside levels
SZNXGXVK + SZVXPKVK—Infinite power, outside levels
SXXXFUVK + SZEJGKVK—Infinite power, inside levels
AAVVAEGZ—Start inside level 1 instead of outside

CAPTAIN SKYHAWK

OZKAIGVK—Infinite lives
OZXPUZVK—Infinite Maverick missiles
OXKPVGVK—Infinite Hawk bombs
GENXKGZA—Double cost of Hawk bombs
GAXZKIZA—Double cost of Phoenix missiles
ZAOZEIIE—Double cost of Maverick missiles

CASINO KID II

AZSKPPAA—Start new game with $5,368,909
PAOASGIE—Can't double down in blackjack
PAKAVHE—Can't split in blackjack

CASTELIAN

PEVGYPLE—Start with 9 lives
SLOKZLVI—Infinite lives
AAOGTZE—8 continues
SZNXYAVG—Infinite time

CASTLE OF DRAGON

PEVPULAP—Stop skeletons from fighting
GEOGYZPA—Enemies and you each fight faster!
ZPSLONLP—Super strong monsters
SZVUSNVK—No harm from most monster attacks
YNOLSYAE—Infinite energy
NYXKLAGE—Super energy
ZAXYLAAA—Start with knives
LAXGLAAA—Start with knives and mace
EAXGLAAA—Start w/armor
GAXGLAAA—Start with armor, knives and mace!

CASTLEQUEST

SXKAVIVG—Infinite lives
ATSXATEY—Infinite keys
SXKNKLVG—Don't lose life from 'reset' or 'back' options
SZOEUVK—Use sword (press 'B') as long as you live
XXOAZGYA + IAEEALYP—Permanent sword-wielding ability
GAXEGIZA + GAUEGIZA—Supercharged speed up
AAXEGIZE + AAUEG ZE—Turbo fuel-injected 16 valve speed-up

CASTLEVANIA

OXNGLZVK—Infinite lives
KZSSEZKA + KXESUZKA—Weapons don't use power hearts
AANKXPGE + AANGSAGE—Start with 8 lives
ASOGOPIA—Start with 80 power hearts
SXXXYAAX—Infinite time
GZOGYUSE—Keep weapons after losing a life
ZEUTAYAA—Gain rapid fire shots on weapon pick up

CASTLEVANIA II: SIMON'S QUEST

SZSSYLSA—Infinite energy, new game
PASGLILE—Start new game with 9 lives
YSKZIAI—Start new game with 75 hearts
AISKTIAL—Start with more energy

CHAMPIONSHIP POOL

PAOJYALA—1 foul loses the game (instead of 3)—only in 10-ball in party mode
ZAOJYALA—2 fouls in a row loses the game—only on 9- and 10-ball in party mode
SNNXKXSO—Fouls don't count—only on 9- and 10-ball and rotation in party mode
SUOLXXSO—Number of fouls is not cleared after a good shot (3 fouls don't have to be in a row to lose)—only on 10 ball in party mode
OZVETASX + AAVEYEST—Player 1 always breaks in 9- or 10 ball
OZVETASX + PAVEYEST—Player 2 always breaks in 9- or 10-ball

CHIP 'N DALE RESCUE RANGERS

AOEITEEN—Infinite energy
ATUEENSL—Freeze mechanical bulldog
AVKAVNSL—Freeze mechanical mice
AVOPTESL—Freeze buzzer
AVNOLKSL—Freeze buzz bomb
AVVPZSSL—Freeze racket rod
ATSOYKSL—Freeze ditz
ATSPANSL—Freeze hawk bomber
AVVOOUSL—Freeze bouncing boxes
ZEKKNPTE—Mega-jump

CHIP 'N DALE RESCUE RANGERS 2

IEUYIILA—Both start with 5 lives
GXKZKTVI—A most infinite lives—both
IEOYZILA—Both start with 5 hearts
OUXILEVS—Infinite hearts—both
NYNNAILE—Start with 255 credits
OXUNGIVK—Infinite credits

CHUBBY CHERUB

SZEAYZVG—Infinite lives
SZEXIYSA—Infinite power
AEOAAZZE—Start with triple lives
IEOAZPA + GEOAPZAA—Start on Stage 5
ZEOALZPE + PEOAPZAE—Start on Stage 10
GEVAKVAA—Half regular power gained from food
PENXATZA—Slow down power ups on the ground
LENXTVPA—Slow down power ups in the air
ZANEVSUT—Infinite Gau (shots)
AASXOAGE—Double Gau (shots) on candy pick up

CIRCUS CAPER

GZEYPSSE—Infinite energy
AASVNAZA—Full energy from food
NNOTNLAE—Start with lots of weapons
ZEVGGAPA—Start on stage 2
LEVGGAPA—Start on stage 3
GEVGGAPA—Start on stage 4
EVGGAPA—Start on stage 5
TEVGGAPA—Start on stage 6

CITY CONNECTION

SZNSTPVG—Infinite lives
SXKPZGVG—Infinite oil
AXSAPIA—Start with extra oil
PEKEIAA—Start on level 1
ZEKETAA—Start on level 2
LEKEIAA—Start on level 3
GEKEIAA—Start on level 4
IEKEIAA—Start on level 5

CLASH AT DEMONHEAD

VZSULOVV—Don't die when power hits zero
VNNGNUSO—Start with 1 of each item
AAEKVGAO + AEVZNPAO + ZAOGXGGA—Start with 50% power
APEKVGAO + TAOGXGGA + AOVZNPAO—Start with 150% power
AZEKVGAP + AAOGXGGE + AXVZNPAP—Start with 200% power
SXKZGSVS—Infinite supply of all items bought
AVUGAGST—All items in shop are free
TAUGXGKY + UPUGVKXO—Start with extra cash

CLIFFHANGER

PASGVGLE—Start with 10 lives
SXEKKSVK—Infinite lives
SZVPOKVK—Protection from most hits
PAKGUGLE—Start with 9 continues
ULOTSYTN—Infinite continues
SUNPXXSO—Don't burn money at campfire
AXOKNGAP—Start with 2x life (does not show on meter)
AEOKNGAO—Start with 1/2 life
VTVKVKSE—Start with $100
VTVKVUKSE—Start with $10,000
VGVKLKSE—Start with $650,000 (display shows $xx0000 until you pick up first money bag)
YONKKXAP—Some bags contain mega-money some contain zip

CLU CLU LAND

GXLILL—Both players have infinite lives
GZPGSL—Infinite time (stops timer)
APGKGL—Both players start with 10 lives
TEYIGL—Increase extra time
VTSKPLSA—Player 2 has only 1 life
IEVISZZA—Shoot more rays
AOVSOZAZ—Shoot shorter rays
ASVSOZAZ—Shoot longer rays
AASIAYGA—Enemy can go thru go 8 bars

COBRA COMMAND

SXUAAOVK—Start with infinite lives
AAJVGZGE—Start with 9 lives
GZSSNGST—Become immune to weapon damage

COBRA TRIANGLE

ENXTPVSA + LEXTZVAX—Never lose your power-ups
SZUXZVVK—Infinite continue options
SZUNOVK—Don't lose life for damage
SZVTSOVK—Don't lose life for time out
VVXEAUSE + LOXEPLIP—Gain an extra minute
SZEVNOVK + SZVTSOVK—Infinite lives

Game Genie for NES

CODE NAME: VIPER

SZOVKNVK—Infin te lives
PENTAGLA—Start w th 1 life
TENTAGLA—Start w th 6 l ves
PENTAGLE—Start with 9 l ves
STVPVOON + AASOVZPA—Infinite energy
GTETLIZL—Start with double usual bullets
PPETLIZU—Start w th half usual bullets
GTOVEYZL—Double usual bullets on new life
PPOVEYZU—Half bullets on new life
VVNVGKSE—Start with machine gun and 256 bu ets
VTOTONSE—Machine gun and 256 bullets on new life
GZOTONSE + GZEVVNSE—Keep mach ne gun after dying
AAOXLZPA—Infin te machine gun bullets
AENXZPPA—Infinite bullets for your gun
SXKEVNOU + ONEOYEXN—Upper level jump

COMMANDO

EZEGNOVG—Start w th infinite nades lives
XVULASXK—Start with infinite grenades
PEKKAILE—Both players start with 9 lives
AOSGIIIA—Start w th doub e rations of grenades

CONQUEST OF THE CRYSTAL PALACE

GZVTAPAX—Infin te lives
SXXTAIAX—Infinite energy for Farron
GPEYLXTA—Maximum energy without Life Crystal
GZXVPPAX + GZUTZPAX—Don't use up money when buying things
AAVIGTZA + PAVITTLA—Super Jump without Flight Crystal
IMPORTANT: You must ALREADY have super jump FOR Codes 6 AND 7 TO WORK
IOUSLVTA—Increase Super Jump to Mega Jump
IKUSLVTA—Increase Super Jump to Super Mega Jump

CONTRA

SLAIUZ—Start with infinite lives
GXIIUX—Keep weapons after losing a life
SLTIYG—Become invinci b e—enem es don't shoot at you
PEIXZ—Start new life w th machine gun
ZEIXZ—Start new life with flame-thrower
LEIXZ—Start new life with spread gun
GEIXZ—Start new life with laser

CONTRA FORCE

PAUYTTLE—Start all characters with 9 lives
AANVIAPA—Infinite lives—al characters

COOL WORLD

PEKGYAZE + PAKZKYZE—Start with 10 l ves
GXJVTKVK—Infinite l ves
PEKKGAPE + PAVXXYPE—Start with 9 erasers
AZNZEYAE—Lots of erasers
PEVLGZPE—Start with 9 bombs
SXSTOTVG—Infinite bombs
SXVVKTVG—Infin te erasers

CRYSTALIS

VVOGUOSE—Start w th some gold
NYVSPZGV—First pupil gives you more gold
SXNOVXSE—Magic doesn't use up M P
AASVVNYA—Immune to poison
AEKISNYA—Immune to paralys s
TEOTVYGA—Stronger poison
ZEOTVYGA—Weaker poison
SZUOVSE + SZKPLVSE—Don't get charged for forgets to charge you

DEFENDER II

GXTGEY—Infinite l ves
GXYSGI—Infinite smart bombs
PELGNN—Start with 9 lives
YAZVPG + YETVIL—Super speed

DEFENDER OF THE CROWN

ZAVVALGO—Only 10 sol diers in your Guri son
AZVVALGO—40 sold ers in your Garr son
AAEOUPPA—Sold ers for free
LAEOUPPA—Triple the cost of sold ers
GAEOKOAA—Halve the cost of knights
APEOKOAA—Double the cost of knights
YAEOSOYA—Halve the cost of catapults
ZAEOVPGO—Halve the cost of castles

DEMON SWORD

AESVLTPA—Infinite powers and lives
SXSYASA—Infinite lives
AEVSU ZA—Start game with 1 fe
IEVSUIZA—Start game with 6 ives
AFVSUIZE—Start game w th 9 ves
SZKGTTSA—Infinite life energy
ZANZLPAA + ATNXAOSA—Start on level 2
ZANZLPAA + ATNXAOSA—Start on level 3
LANZLPAA + ATNXAOSA—Start on level 4
GANZLPAA + ATNXAOSA—Start on level 5
IANZLPAA + ATNXAOSA—Start on level 6
XZNZGPSA + VEEZYOSE—Start with 44 red spheres
XZNZGPSA + VEEXZOSE—Start w th 44 black spheres
XZNZGPSA + VANXLOSE—Start w th 44 fire spheres
XZNZGPSA + VANXTOSE—Start with 44 lightning bolts
XZNZGPSA + VEEZPOSE—Start with 44 power beams
VTVTAESX—Phoenix ALWAYS rescues you
SLNNANSO—Infinite fire/lightning/power beams on pick up
VTNXAOSE—Extra dart strength

DESTINATION EARTHSTAR

ISNEUUOP—Less energy
NNNEUUOO—More energy
PAVTXGLA—Start game with 1 life
SXVSVIVG—Infinite lives
XTNVSNXK—Don't lose special weapon in sub game

DESTINY OF AN EMPEROR

AEKPZZGT—Buy 300 provisions for no money
AEKPIZYZ + AEKPTZAP—Buy 30,000 provisions for no money
AENNUIZL—Dagger costs nothing
AEVLKGZL—Bandana costs nothing
AENUKLGT—Flail costs nothing
AEXIXGGT—Robe costs nothing
AEXUOKGZ + AEXUXGPA—Leather costs nothing
AEJUXLGP—El x r A costs nothing
AEXUVLGT—Resurrect costs nothing

DICK TRACY

SZKZEOVK—Infin te hand gun bullets
GOEPIOZA—More super punches on pick up
SZKZIKVK—Inf nite super punches
GXVONSV—Infinite energy
AOVOGNAU—Take more damage
SXVKZKVK—Infin te machine gun bullets
SZEXIKVK—Inf nite tear gas
KYVZAANY—Mega jump

DIE HARD

SXEZTYSA—Lose no life points when shot with p sto
SXOZIYSA—Lose no life points when shot with sub machine gun
SXXZLYSA—Lose no life points when punched
GOOKUPAP—Start with 20 afe points
SXOYYUSE—Lose foot hea th very slow y
AEXGPOYA—Start with no pistol shots instead of 15
IEXGPOYA—Start with 5 p s- tol shots
POXGPOYE—Start w th 25 pistol shots
ATNALXVG—Infinite p sto shots
ATNEXVG—Infin te submachine gun shots
ATVEIZSZ—Infin te shots on all guns

DIG DUG II: TROUBLE IN PARADISE

GZETIZEI—Instant inflate and explode!
PEETOPLA—Start with 1 life—both players
AEETOPLE—Start with 8 lives—both players
SZXLSVVK—Never lose lives from touching water
SXVKLVVK—Never lose lives from Fygar's flame
SXNIPEVK—Never lose lives from hitting enemies
OZNYPUPX + ZANYZLLA—Turbo speed

DIGGER T. ROCK: THE LEGEND OF THE LOST CITY

PAONOGAE—Start with weapons
AUGZUPA—Less rocks on pick-up
SZEYTVVK—Infin te rocks on pick up
SXEUIUVK—Infinite rope on pick-up
SXEXTEVK—Infin te dynamite on pick-up
SXSYOPVG—Infinite energy
SXVAYTVG—Infinite lives

DIRTY HARRY

SXUKOKVK—Infin te lives
PANSGIIA—1 life
ZANSGIIE—10 l ves
GXXGXGST—Infinite energy
AEVLIPZA—Maximum energy from Chili Dogs
ZESSTSPO + ZEVIZSPO—Only 10 Magnum Bullets allowed
ZUSSTSPP + ZUVIZSPP—50 Magnum Bu lets a owed

DONKEY KONG

SXNGOZVG—Infin te lives
PENKNPLE—Start with 9 lives

DONKEY KONG 3

SZNKOPVI—Start with infin te lives
PEEG TLE—Start with 9 lives
ZEKKGYEE—Reduce the time for pros
AEXLVUEG—Steed costs nothing
AEEUKUEG—Gullwing costs nothing

DONKEY KONG CLASSICS

DONKEY KONG 1

SXYAOP—Infinite lives
AEVAVSIA—Controllable jump
FAKOISLG—Keep hammer for longer

DONKEY KONG JR.

SZZGPP—Infinite l ves
PATLSV—Start with 9 l ves
AEKGAUIA—Controllable jump
EXSKSGEY + EXUKNGEY—Speed up
EAVGVIAG—Faster single v ne climb ng
PAXIPAIA—Can fall onto platforms

DOUBLE DRAGON

AAUNYLPA—Freeze the timer countdown
AEUTLZZE—Start game w th 9 lives
XTKNXEZK—More energy for p layer 2 or the CPU
XTKYOEZK—More energy for p layer 1
AZUYZLAL—Timer will count down fast
APUYZLAL—Timer will count down super fast

DOUBLE DRAGON II: THE REVENGE

AASVETGE—Player 1 starts with 8 lives
AAVVSTGE—Player 2 starts with 8 lives
SZXAYKVS—Never lose lives from falling
SXOANXVS—Never lose lives from low energy
SZVESUVS—Never lose lives from water
LAUTXTAA—Start on mission 4
AUTXTAA—Start on mission 5
TAUTXTAA—Start on mission 6
PAUTXTAE—Start on mission 7
NNEVDAE—Slow down gameplay

DOUBLE DRAGON III: THE SACRED STONES

OVEPXGGI—More energy for Billy & Jimmy
GVEOXKZG—More energy for Ranzou
AAELGPA + GZXUPUVS—Infinite "special" weapons for all
AXOPKGIE—Start with 40 special weapons for Billy Jimmy & Chin
AXOONGGO—Start with 40 special weapons for Ranzou
OZVLGASX—More powerful punch and weapon and high kick!

DR. CHAOS

LTKKVPZ—Start with more energy
PASKSPAA + ZSKNPLG—Start with Shield Suit
AEEGUZLE—Mega jump
GXKIKIST—Immune to damage
AKSSKIGP—More inv nobility time
GESSKIGP—Less invinc bility time
OVKIKISV + PEKISKGV—Take minimal damage
TVOSSITG + AEOSKIYA—Take more damage and Sh e d Suit has no effect
GZEYEEVK—Infin te pistol bullets
ZAOSZAPA—Normal spray more powerfu
ZLOSLAAA—Normal spray longer
AASSYPPA—Spray cuts through badd es
AAKVZALA—Normal bees ex plode
TEKKVGLA—Speed ng Stan ley

DR. JEKYLL AND MR. HYDE

GZXVTKVK + GZXTTSVK—Complete invincibility!
XENLKVSE—Start with 16 coins
GXNLKVSE—Keep coins from previous games
NXNSEEOO—Instant game restart

DR. MARIO

GZNEVIVT—Vitamin capsules don't fall
TEXPYGLA—7 in a row needed instead of 4 to complete a vertical (upright) line
TAKPPZLA—7 in a row needed instead of 4 to complete a hor zonta (flat) line
AUVONUAO—More pieces sent across to other player when two or more rows or columns are eliminated at once in a 2-player game
GXXOZGVT + GZXPGZVT—No pieces sent across to other player when two or more rows or columns are eliminated at once in a 2 player game

DRAGON POWER

SZVOSZVG—Start with infin te energy
EAXAILGT—Start w th extra energy
KAOETLSA—Start with 24 Wind Waves

DRAGON WARRIOR

SXOIVLSA—Infin te Magic Power
AEVGUIZA—Take no damage in swamp
VVOYYTSA—Start with 256 gold coins
VKOVLSA—All spells use only one magic point
YAKKEVYA—Barriers cause half usual damage

DRAGON WARRIOR II

LVKLUSGP—Prince of Midenhall starts with 99 hit points
ASKLOIIA—Prince of Midenhall starts with 80 strength points
ASKLXGA—Prince of Midenhall starts with 80 agility points
LVKLNSYP—Prince of Cannock starts with 99 hit points
AXKLSGE—Prince of Cannock starts with 40 strength points
GUKLSIGE—Prince of Cannock starts with 60 strength points
GUKLVIGE—Prince of Cannock starts with 60 agility points
GUKUEITE—Prince of Cannock starts with 60 magic points
LVKUUIAZ—Princess of Moonbrooke starts with 99 hit points
AXKLXITO—Princess of Moonbrooke starts with 50 strength points
AXKLXSGO—Princess of Moonbrooke starts with 40 agility points
AXKUKSGO—Princess of Moonbrooke starts with 40 magic points

DRAGON WARRIOR III

MANY OF THE FOLLOWING CODES WILL GIVE DIFFERENT QUANTITIES OF ATTRIBUTES AT DIFFERENT TIMES. THEY ALSO MAY AFFECT MORE THAN ONE ATTRIBUTE, OR JUST ONE, AT DIFFERENT TIMES. CODES MAY SOMETIMES GIVE ZERO OF AN ATTRIBUTE. IF THIS HAPPENS, RESET AND TRY AGAIN. CODES WORK ONLY WHEN STARTING A NEW GAME.

NYUOYPZU—King gives 255 gold
PASPZPAA—King gives mega-gold
YYVUGZYE—Player starts w th greatly increased

Codes for use with Galoob's Game Genie Video Game Enhancer for the Nintendo Entertainment System

strength and/or attack power
NYNLPZIE—Player starts with greatly increased agility and/or defense
NYNLTZYE—Player starts with greatly increased vitality and/or hit points
NYNULZTE—Player starts with greatly increased magic, maximum magic points and/or intelligence
VNELAZGE—Player starts with greatly increased luck
VYVJIZPE—Wizard starts with greatly increased strength and/or attack power
NYNLZZGE—Wizard starts with greatly increased agility and/or defense
OPNLYZZE—Wizard starts with greatly increased vitality and/or maximum hit points
VNELPZGE—Wizard starts with greatly increased luck
VYVUTZLE—Pilgrim starts with greatly increased strength and/or attack power
VYNJAZLE—Pilgrim starts with greatly increased vitality and/or maximum hit points
VYNJIXAE—Pilgrim starts with greatly increased magic and/or intelligence
VNELZZLE—Pilgrim starts with greatly increased luck
VYNUAXPE—Soldier starts with greatly increased strength and/or attack power
IAOZENNY—Start with 6 battle axes
TAOZENNY—Start with 6 broadswords
YAOZENNY—Start with 6 wizard's wands
YAOZENNN—Start with 6 demon's axes
GPOZENNY—Start with 6 multi-edge swords
POZENNY—Start with 6 staffs of force
TPOZENNY—Start with 6 swords of illusion
APOZENNN—Start with 6 falcon swords
AZOZENNN—Start with 6 armor of radance

DRAGON WARRIOR IV

DON'T COMBINE ANY OF THE "START WITH ITEM" CODES IN THIS GAME
ATVATGSL—Take no damage from monsters and use no MP (a party members)
NNSOAPZU—Start Chapter 1 with 255 gold
NNEXYXLO—Start Chapter 1 with 255 hit points
LNKPLNY—Start Chapter 1 with final key
TEKPLNN—Start Chapter 1 with metal bablle sword
LOKPLNY—Start Chapter 1 with multi-edge sword
PEKPLNN—Start Chapter 1 with thorn whip
AKKPLNY—Start Chapter 1 with shield of strength
LKKPLNY—Start Chapter 1 with dragon shield
LNKPLNY + GEKPGONY
Start Chapter 1 with final key and chain sickle
TEKPLNN + LEKPGONN—Start Chapter 1 with metal bablle sword and boomerang
LOKPLNY + PSKPGONN
Start Chapter 1 with multi-edge sword and wizard's ring
PEKPLNN + ZOKPGONY
Start Chapter 1 with thorn whip and demonhammer
AKKPLNY + ASKPGONY—Start Chapter 1 with shield of strength and meteorite armband
LKKPLNY + IEKPGONN—Start Chapter 1 with dragon shield and iron fan
NNSOPPGV—Start Chapter 2 with 255 gold
AIXOZAYS—Start Chapter 2 with lots of gold
GVOZAZAP—Alena starts Chapter 2 with 100 hit points
NNOZAZAO—Alena starts Chapter 2 with 255 hit points
LNKOZONY—Alena starts with final key
ZOKOZONN—Alena starts with multi-edge sword
PEKOZONN—Alena starts with thorn whip
LNKOZONY + ZOKOLONN—Alena starts with final key and fire claw
LEKOLONN—Alena starts with boomerang
LOKOZONY + PSKOLONN
Alena starts with multi-edge sword and wizard's ring
PEKOZONN + ZOKOLONY—Alena starts with thorn whip and demon hammer
AKKOZONY + ASKOLONY—Alena starts with shield of strength and meteor armband
LKKOZONY + IEKOLONN—Alena starts with dragon shield and iron fan
LNUPLONY—Brey starts with final key
TOJPLONN—Brey starts with magma staff
LOUPLONY—Brey starts with multi-edge sword
PEUPLONN—Brey starts with thorn whip
AKUPLONY—Brey starts with shield of strength
LKUPLONY—Brey starts with dragon shield
LNUPLONY + TOJPGONN—Brey starts with final key and magma staff
LEUPGONN—Brey starts with boomerang
LOJPLONY + PSUPGONN—Brey starts with multi-edge sword and wizard's ring
PEUPLONN + ZOJPGONY—Brey starts with thorn whip and demon hammer
AKUPLONY + ASUPGONY
Brey starts with shield of strength and meteorite armband
LKJPLONY + IEUPGONN—Brey starts with dragon shield and iron fan
JNOOLONY—Cristo starts with final key
TEOOLONN—Cristo starts with metal bablle sword
LOOOLONY—Cristo starts with multi-edge sword
PEOOLONN—Cristo starts with thorn whip
AKOOLONY—Cristo starts with shield of strength
LKOOLONY—Cristo starts with dragon shield
LNOOLONY + GEOOGONY—Cristo starts with final key and chain sickle
TEOOLONN + LEOOGONN
Cristo starts with metal bablle sword and boomerang
LOOOLONY + PSOOGONN—Cristo starts with multi-edge sword and wizard's ring
PEOOLONN + ZOOOGONY
Cristo starts with thorn whip and demon hammer
AKOOLONY + ASOOGONY—Cristo starts with shield of strength and meteorite armband
LKOOLONY + IEOOGONN—Cristo starts with dragon shield and iron fan
AOEXTZGP—Start Chapter 3 with 16 hit points
NNEXTZGO—Start Chapter 3 with 255 hit points
NNSOZPAE—Start Chapter 3 with 255 gold
UNUOLONY—Start Chapter 3 with final key
LEUOLONN—Start Chapter 3 with metal bablle sword
TOJOLONY—Start Chapter 3 with multi-edge sword
JEUOLONN—Start Chapter 3 with thorn whip
PKUOLONY—Start Chapter 3 with shield of strength
AKUOLONY—Start Chapter 3 with dragon shield
LNUOLONY + GEJOGONY
Start Chapter 3 with final key and chain sickle
TEJOLONN + LEUOGONN—Start Chapter 3 with metal bablle sword and boomerang
LOUOLONY + PSUOGONN—Start Chapter 3 with multi-edge sword and wizard's ring
PEUOLONN + ZOUOGONY
Start Chapter 3 with thorn whip and demon hammer
AKUOLONY + ASUOGONY—Start Chapter 3 with shield of strength and meteorite armband
LKUOLONY + IEUOGONN—Start Chapter 3 with dragon shield and iron fan
GVEXLZZP—Nara starts Chapter 4 with 100 hit points
GVEXGZAP—Nara starts Chapter 4 with 100 hit points
NNEXLZZO—Nara starts Chapter 4 with 255 hit points
NNEXGZAO—Mara starts Chapter 4 with 255 hit points
LNXPLONY—Nara starts with final key
TEXPLONN—Nara starts with metal bablle sword
LOXPLONY—Nara starts with multi-edge sword
PEXPLONN—Nara starts with thorn whip
AKXPLONY—Nara starts with shield of strength
LKXPLONY—Nara starts with dragon shield
LNXPLONY + GEXPGONY
Nara starts with final key and chain sickle
TEXPLONN + LEXPGONN
Nara starts with metal bablle sword and boomerang
LOXPLONY + PSXPGONN—Nara starts with multi-edge sword and wizard's ring
PEXPLONN + ZOXPGONY—Nara starts with thorn whip and demon hammer
AKXPLONY + ASXPGONY
Nara starts with shield of strength and meteorite armband
LKXPLONY + IEXPGONN—Nara starts with dragon shield and iron fan
LNXOPONY—Mara starts with final key
TOXOPONN—Mara starts with magma staff
LOXOPONY—Mara starts with multi-edge sword
PEXOPONN—Mara starts with thorn whip
AKXOPONY—Mara starts with shield of strength
LKXOPONY—Mara starts with dragon shield
LNXOPONY + GEXOZONY
Mara starts with final key and chain sickle
TEXOPONN + LEXOZONN—Mara starts with metal bablle sword and boomerang
LOXOPONY + PSXOZONN
Mara starts with multi-edge sword and wizard's ring
PEXOPONN + ZOXOZONY—Mara starts with thorn whip and demon hammer
AKXOPONY + ASXOZONY—Mara starts with shield of strength and meteorite armband
LKXOPONY + IEXOZONN—Mara starts with dragon shield and iron fan
JNOPIONY—Start Chapter 5 with final key
PXOPIONY—Start Chapter 5 with Zenithian sword
GKOPIONY—Start Chapter 5 with Zenithian shield
YUOPIONY—Start Chapter 5 with Zenithian armor
LKOPIONN—Start Chapter 5 with Zenithian helmet

DRAGONSTRIKE

AIKZGEAZ—More energy for bronze dragon
DAIKZIEGL—More energy for silver dragon
ITKZTAA—More energy for gold dragon
OTKGSYSV—Infinite energy
GZKKNNSE—Weapon power doesn't weaken with energy
TTXGIALT—Gold dragon has excellent armor class
YGXKAAPG—Gold dragon fires faster
ATXGYAGV—Silver dragon fires faster
YIXGTALI—Bronze dragon fires faster

DRAGON'S LAIR

AAXITVNY—Infinite lives
NNXSGSUN—Start with 10 lives
PEUIGIAA—Start with axe
ZEUIGIAA—Start with fireball
SXXYUOVK + SXVYXOVK—Infinite candle energy
IAVNPYAP—Less energy gained on pick-up
YZVNPYAP—More energy gained on pick-up
AEXSGEKY—Protection

DUCK TALES

SXUIEKVK—Infinite lives
ATVVXLEZ—Infinite hit points
AAESULZA—Start with 1 life
IAESULZA—Start with 6 lives
AAESULZE—Start with 9 lives
LAVTNLPA—Lose half normal hit points (in easy game)
ZAXSKLIE + SXNIUKOU + SZNISESJU—Double usual time
OVUVAZSV—Freeze time

DUCKTALES 2

GZXGZGVG—Infinite lives
APONPXAA—Take less damage
GAONPXAA—Take less damage
ZAONPXAA—Take very little damage
ASNKPAAL—Start with full energy
AONKPAAL—Start with a lot less energy
PAXSPZAA—Have lots of money
PEKSPLPE—$9,000 cash from small diamonds
AAEKAPZE—Start with 9 lives

DUNGEON MAGIC

OVVLGLSV + ZEVLUYL—Take less damage
SXVLTLSA—Take no damage except from scorpions
GTKUTAA—Start with 100 gold pieces
ZAKUTAA + PGKSGTAG
Start with 512 gold pieces
PXSTLZPG + AXSTYZAG
Stay at the Inn for free
PXJVXTPG + AXLVVTAG—Items at Grocer's shop are free
PXEKPLPG + AXENILAG—Items at Armory are free

DYNOWARZ—THE DESTRUCTION OF SPONDYLUS

PANSAEPX + GZNITAVG—Mostly invincible
ATSIOGSZ—No harm from spikes
AAVNVPLA—No harm from any dinosaur
AVNTNKXA—Infinite shield
YEXIYLLA—Mega-jump power
LANSIZPA—Speed up left and right

ELEVATOR ACTION

GXEUOUVK—Player 1 has infinite lives
AAOUNZE—Player 1 starts with 9 lives
AEVUULZE—Player 2 starts with 9 lives
PESIAYLA + NNUSZNSN
Slower machines
IESAYLA + XNUSZNSN—Faster machines
GASTLPTA—Can only shoot one bullet
ZAVTLOAE + YVVTYOEY—Faster bullets
GAVTLOAA + KYVTYOEN—Slower bullets
GEONGPZA + XNXNGOVN—Faster enemy
PEONGPZA + NNXNGOVN—Slower enemy

THE EMPIRE STRIKES BACK

TENLGIYE—Start with 14 continues
GZVZTNOO—Don't take damage from most enemies
PESZYPIE—9 harpoons—scene 2
PESZYPIA—1 harpoon—scene 2
GZVZVKVK—Infinite harpoons—scene 2
GXSLISA—Infinite energy for shipscene 2
AEXOETYL—Always have lightsaber

EXCITEBIKE

SXXTYUVV—Never overheat
YEXKOYA—Recover fast after crashes
ENUKGEAP + GESGPALA—Turbo speed on 'A' button
EVUKGEAP + TESGPALA—Mega turbo speed on 'A' button
PEXIEZAA—Reduced energy bikes in game B
AAUSEYAO—Timer runs at half speed
GAUSEYAP—Timer runs at quarter speed

F-15 CITY WAR

PEVYGPIE—Start with 9 lives
SZOYYLVG—Infinite lives for 3-D sections
SXOIYVG—Infinite lives for top view sections
GXOEIUVN + GXVALUVS—Slower left and right movement on 3-D sections
GXEETVVS—No forward movement on top-view sections

THE FANTASTIC ADVENTURES OF DIZZY

SXVAAVG—Infinite lives
PAOAZAZE—Start with 10 lives
AAVYPXAA—Spiders, bats, ants and rats do no damage
ZEKYVZGV—Start with 10 stars instead of 100
YYUZPSTE—Play bubble sub-game only
TYUZPSTE—Play river sub-game only
IYUZPSTE—Play mine sub-game only
ZYUZPSTE—Play puzzle sub game only

FANTASY ZONE

OZEVYTVK—Infinite lives
PAXVOPLE—Start with 9 lives
OXETOAVK—Keep bought weapon for a life
OXETOAVK + OGOVATSE—Keep bought weapon until next shop visit
AAOVKTPA—Autofire on all weapons

FARIA

AAVZSPZA—Get 250 arrows when buying—any amount of arrows
SZXGINVK—Infinite batteries
SXOLYOVK—Infinite bombs
SAOEGPST + SEUUEAST—Infinite energy
GZXXZUSE + GZXXYUSE + GZUZGUSE—Don't get charged in shops for items you can afford
GXSAASVK—Infinite Sedge magic
GXNEZSVK—Infinite Sabaki magic

FAXANADU

GXOGZESV + GXOKLESV—Infinite power
AXXSNTAP—Double starting power
AUXSNTAP—Triple starting power
SXXNUOSE + SXUYUOSE + SXJNUOSE—Infinite Gold
IASEPSZA—Half normal amount of Gold
GPSEPSZA—Double normal amount of Gold
AEENEZZA—Infinite magic
AAUTAEOY + AAKTPAKY + AAUTZAPA—Slow mode
AVXVGPSZ—Jump in direction you are facing

FELIX THE CAT

APUGAGZO—Start with 9 lives

AEUYKPPA—Infinite lives
ZAOSOZPA + APNSOXPO—Pick up 1 head and get 2!
AAEENAZA—Hearts can't be replenished from bottles
GAEENAZA—Bottles replenish more hearts
AAEENAZE—Bottles replenish even more hearts
GZUKOSVK—Never lose current weapon (acts as invincibility too unless you fall off the screen)

FINAL FANTASY

SZUIEVYL—"LIFE" Spell never uses up Magic Points
SZVULEVS—"LIFZ" Spell never uses up Magic Points
PESGTYZE—Magic Users start with 9 Magic Points
ELEXVLEY + AESGANGA + AESGGNAA—Non-magic users can use Level 1 Magic
AZOLGAEP + LAOUJIAP—Start with 800 Gold
TGKLPALZ—Double Fighter Hit Points (new game only)
GPKUAEZA—Double Fighter's Hit Points (new game only)
ZTKUPAIU—Double Fighter's Evade (new game only)
ZAKLTAIE—Double Fighter's Luck (new game only)
GLSLPETO—Double Thief's Hit Points (new game only)
TASLYAZA—Triple Thief's Damage (new game only)
ZASUAAIE—Double Thief's Hit (new game only)
GYSUPEZL—Double Thief's Evade (new game only)
TPSLTEYE—Double Thief's Luck (new game only)
ZGVLPAPO—Double Black Belt's Hit Points (new game only)
TAVLYAZA—Triple Black Belt's Damage (new game only)
ZAVLAAIE—Double Black Belt's Hit (new game only)
ZTVUPAIU—Double Black Belt's Evade (new game only)
ZAVLTAIE—Double Black Belt's Luck (new game only)
GLNLPETO—Double Red Mage's Hit Points (new game only)
ZANLYAZA—Double Red Mage's Damage (new game only)
TANUAAYE—Double Red Mage's Hit (new game only)
GYNLPEZL—Double Red Mage's Evade (new game only)
ZANLTAIE—Double Red Mage's Luck (new game only)
AUELPEGO—Double White Mage's Hit Points (new game

Game Genie for NES

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only)
TEELYAZA—Triple White Mage's Damage (new game only)
ZEELAAIE—Double White Mage's Hit (new game on y)
ZVEUPAIU—Double Wh te Mage's Evade (new game only)
ZEELTAIE—Double Wh te Mage s Luck (new game on y)
ZLOLPEPP—Double Black Mage's Hit Points (new game only)
LEOLYAPA—Triple Black Mage's Damage (new game only)
ZEOLAAIE—Doub e B ack Mage's Hit (new game only)
GNOUPEZL—Double Black Mage's Evade (new game only)
GOOLTEZA—Double Black Mage's Luck (new game only)
GXSZPKSV + GXSXZKSV—Almost inf nite Go d

FIREHAWK

PAOEPALE—Start with 9 ves
OZOXOTES—Don't take any damage

PIST OF THE NORTH STAR

SXKKYPVG—Infinite lives
PEKKGALE—Start w th 9 lives
SZSVGTVG—Freeze timer
OTSGOGSV—For pros on y one hit kills you!
OTSGOGSV + PASGXKOI—Take minimum damage from all enemies
TEELTPPA—Sweep kick damages enemies more
AEOLGPLE—Straight kick damages enemies more
OVOUZPSV + ZEOULOOS—Any attack mega-damages enem es
AAUKVGGA—Can't be knocked back by big thugs
ESGUPEY—Pogo stick

FLIGHT OF THE INTRUDER

GZUOZYVG—Infin te radar guided missiles—bombing/strafing screen
PAOALZTE—Start with 9 radar-guided missiles—bombing/strafing screen
GZUOLKVK—Infinite missiles—cockpit screen
OZKZTXOK + AAKXGZPA—Start each mission with 6 missiles
GAKGKGAA—Start on mis sion 3
ZAKGKGAE—Start on mis sion 6
APKGKGAA—Start on mission 9
TPKGKGAA—Start on mission 12

THE FLINTSTONES: THE RESCUE OF DINO AND HOPPY

SXOAAEVK—Infinite lives
AAVAYPZE—Start with 9 ves
LTNELOZA—Start with 99 co ns
PEEAAPAA—Start with sl ngshot
ZEEAAPAA—Start w th axe
GEEAAPAA—Start with bomb
YESTZZIE—15 coins on pick up
ZESTZZIA—2 coins on pick-up
AAJAXTLA—Singshot doesn't use up coins
AAUAUTLA—Axe doesn't use up coins
AAUAKVZA—Bomb doesn't use up coins
SZNTZKVK + SXOPZOVK—Infinite energy

THE FLINTSTONES: THE SURPRISE AT DINOSAUR PEAK

AASALPZE—Start with 9 ives
SXEETEVK—Inf nite l ves
AANONPPA—Infinite energy
LANONPPA—Enemies do more damage (take 3 hearts away)
SXXOLVSE—Infinite stone hammers once you have them
VTNEXOSE—Start on level 2
"CONTINUE" CODES TAKE EFFECT ONLY AFTER YOU LOSE ALL YOUR LIVES WHEN PLAYING LEVEL 1, THEN SE LECT "CONTINUE" YOU CAN'T USE INFINITE LIVES OR ENERGY WITH THESE
PAKAVPAA—Continue on Level 2
ZAKAVPAA—Continue on Level 3
LAKAVPAA—Continue on Level 4
GAKAVPAA—Continue on Level 5
IAKAVPAA—Continue on Leve 6
TAKAVPAA—Continue on Leve 7
YAKAVPAA—Continue on Leve 8
AAKAVPAE—Continue on Level 9
PAKAVPAE—Continue on Level 10
PAKLPLE—Start w th 9 hearts
GOEATOGA—Start with max power
ZEEEUYPA—Get bowling ball instead of stone ham mer
LEEEUYPA—Get mystery item instead of stone ham mer

FLYING DRAGON: THE SECRET SCROLL

VEKLTAKZ—Start with infinite l ves
GXEEEPVG—Start with infinite time
PANATALE—Start with 9 ves
TAOXULLA—Start w th double KO power

FORMULA ONE: BUILT TO WIN

SXUXEVK—Infinite n tro
ATKSXAAZ—Better nitro
AAVSOAZA—Psycho speed!
ATNUVJSZ—Items cost nothing
ATNUVUSZ + ATVUKLST—Items for free

FREEDOM FORCE

ZOOTYTGZ—Start with half ammo
AEUTLYZZ—Infinite ammo
LEOVAYTA—Fewer errors al owed
OXOTYNOK—Infin te errors a lowed
ZAUTLTPA—Start at leve 2
LAUTLTPA—Start at level 3
GAUTLTPA—Start at level 4
IAUTLTPA—Start at level 5
GZVAYLSA—Infinite health

FRIDAY THE 13TH

SZSLUEVK + IYKLSEAY—Infinite ch dren
EVANTPA + YUNESVYA—Start with 55 children
OTEIVISV—Infinite energy for act ve counselor
ZZOUAGTE—Vitamins heal active counselor better
AZEVXLGE—Vitamins hea others better
INNUZGY—Autofire
SZVLGXOL + YPVLIXAV—Turbo running
GAEUZIAE—Everyone can jump high!

FUN HOUSE

PEOGXAZE—Start with 9 turns
EAXOLVGI—Slower timer
YPXOLVGJ—Faster t mer
ZESXVGGA—Quicker turn ng
TOVOUEYE—More time from Large Glop Clocks
YEVOUEYA—Less time from Large Glop Clocks
SXNKSKVK—Infin te turns
PAXGSILE—9 turns after continuing
YEKSAPA—Start on Floor 2
LOEKSAPA—Start on Floor 4
YOEKSAPE—Start on Floor 6
LXEKSAPE—Start on Floor 8

G.I. JOE

AENATLPA—Stop t mer
GOUTKSLA—More energy for Duke
GOUTSSGA—More energy for Blizzard
GOUTVSZA—More energy for Snake Eyes
GOUTNSLA—More energy for Capt Grid-iron
GOUYESPA—More energy for Rock & Rol
TEUTKSIA—Less energy for Duke
TEJTSSGA—Less energy for Blizzard
IEUTVSZA—Less energy for Snake Eyes
IEUTNSLA—Less energy for Capt. Grid-iron
GEUVESPA—Less energy for Rock & Ro l
ALNVIKAY—Shorter immu nity
NYNNVIKAN—Longer immu nity
AAUEPPLA—Max energy on pick-up
OLNTYKOO—Inf nite energy
AXNVKIYP—Mega jump for Duke
AXNVSIZP—Mega jump for Blizzard
AXNVVSGP—Mega jump for Snake Eyes
AXNVNIGP—Mega jump for Capt Grid-Iron
AZETETAP—Mega jump for Rock & Ro l

GALAGA: DEMONS OF DEATH

XVOKVUXK—Infin te lives
PAKKKLA—Start with 1 life
TAKKKLA—Start with 6 lives
KPNIPZEA + GANZZIA + AASVSPA—Press START for next wave
GGVSGXOX + EZVSIZPE + UGVSTZSE—Press START for extra life
OXSTZPSX + YESTLOPY—Can't be caught by tractor beam
GXEVPAE—Start with tw n shots
ATNVSAVZ—Become invinc ble
GXOKOTEI—Play challenge stages only

GALAXY 5000

SLKPAEVS—Stop timer
GXNXSVSN—Reduce damage free of charge
SXKZEPAX—No damage from falling
OXANVPKX + PENNNOZP—Take less damage
SXUXSOSU + ALVUVYLZ—More damage from falling
TEEOZGVV + NUEOLKVN—More damage from shots

GAUNTLET II

OTXSSYSV—Don't take dam age from monsters
OTXSSYSV + ZAXSVYAA—Take less damage from monsters
ZLVVVIGT—Weaker poison
GEVVVIGV—Stronger poison
IAUTEUZA—5 super shots picked up
GPUTEUZA—20 super shots picked up
AYETVUGU—Invincibility lasts longer
LPETVUGL—Invincibility doesn't last as long
ANNTUXGU—Repulsiveness lasts longer
LONTUXGU—Repulsiveness doesn't last as long
AYOTKJGU—Invisibil ty lasts longer
LPOTKJGU—Invisibility doesn't last as long

GHOSTBUSTERS

AVVETNT—Start with $1,000,000
SXXZAZVG—Infinite fuel
OXOXKPVK—Immune to ghosts on Zuul stairway
PAEEXKPX—Permanent ghost alarm
PASPLOPX—Permanent ghost vacuum
OXSESGSX—Self-emptying traps
AEEZOAPA—Super sprinting up Zuul stairway

GHOSTBUSTERS II

SUKYAUVS—Infinite lives
AAXVGGLE—Start w th 9 l ves
SZXPSXVK—Infinite continues
TAEGTAZA—Trip e continues
ZEEOOXYO—Rapid-firing proton rifle
KYSOKXVN—All Ghostbusters can mega jump
NNXXAPAS—Shie d lasts longer—car scenes
SZOXLNVK—Infinite shield—car scenes

GHOSTS 'N GOBLINS

PAEKPTLE—9 lives for players 1 and 2
SZEGNOVK—Infinite l ves for players 1 and 2
VAEKZVSE—4 lives for player 1 only
ZAKLZLA—Speed up game
GAKILZLA—Slow down game
SXOITJVK—Stop timer

GILLIGAN'S ISLAND

PAXSEIZE—Start with 9 ropes
PAXSEIZA—Start with 1 rope
SZSUAUVK—Infinite rope
PAXIUIZE—Start with 9 units of food
PAXIUIZA—Start w th 1 unit of food
SZXUIUVK—Infinite supply of food
LANNXPE—More time for Episode 1
IANNGXLE—More time for Episode 2
GPNNIZLP—More time for Episode 3
SZENLZVG—Infinite time
PAVSXGAA + GZVSUGSA—Start on Episode 2
ZAVSXGAA + GZVSUGSA—Start on Episode 3

GODZILLA

AEUSLKNY—Both monsters never ose power
AEKSAGPE—Both monsters' power replenishes more quickly
AAXITSNY—Both monsters invincible
VYXITSNN—Enemy inflicts more damage to both monsters

GOLGO 13: THE MAFAT CONSPIRACY

GXOGZZVG—Infinite bullets
IASGUSZA—Fewer bullets picked up
GPSGUSZA—More bullets picked up
XTNIVXXK—Stop t mer
AYNIEXGL + AYVISXGL—Slower timer
AZNIEXGL—Faster timer
GZNGOTOY—Immune to physical damage
GZOKSSON—Immune to weapon damage
GXNGPOSN—Immune to damage in maze

GOLGO 13: TOP SECRET EPISODE

SXKVXAVG—Stop energy counting down
GXLUVXTSA—Doesn't use bullets in horizontal mode
GXXNNPSA—Won't take damage in horizontal mode
GZOEGGST—Won t take damage in pan/zoom mode
GZKLZGST—Won't take damage in maze
ZAVKIAAA—Gives life and bullets a super-boost

GOONIES II

SZUGJYVG—Infinite lives
PAXSZGLE—Start with 9 lives
AAUIZGIE + EAUIYGAZ—Start with B energy cells
IAVIAGPA—Start with boomerang
LEUAOPZA—Always have mega-jump
IEUEKPGA—Better jumping boots on pick up
ZESAPAPA—Super speed
SXUASSVK—Infinite bombs on pick-up
SZVAESVK—Infinite molotov bombs on pick-up
SZNEEVVK—Infinite shots for sling on pick-up

GOTCHA! THE SPORT!

AASUTIPA—Freeze timer
ZAFOKAPA—Start with double rat ons of ammo
IAEPOAGA + PAEPVAE—Increase timer to 59 seconds
ZAEPOAGA + IAEPVAA—Decrease timer to 25 seconds

GRADIUS

SXOOYYVI—Both p ayers have infinite lives
YGUONUZS + YGKPUULE—Never ose weapons
AENELZLE—Both players start with 9 lives
KOXOLYSP—Keep power capsules
NNOEKPIE—Increase force field protection

THE GREAT WALDO SEARCH

EKEIXTEA—Only need to f nd Waldo to complete the leve
EKXSNTAG—Only need to find the magic scroll
SXSGRTVG—Extra c ocks last forever
SZXINYVT—Extra clocks worth nothing
ZEKOTPA—Faster timer
GEKKOTPA—Much faster timer
OZSEEOV + GASIOALA—Play the Super Waldo Challenge

GREMLINS 2: THE NEW BATCH

ZAEKXATA + ZEEELATA—Start with only 1 heart
AAEKXATE + AEEELATE—Start with 4 hearts
PAEGEAAE—Start with 10 lives
TAEGSAPA—Start with 6 ball oons
SZNETEVK—Infinite lives
SZKEJXVK—Infinite balloons
SXKEZPVG—Don't take damage from monsters (or harmful surfaces)

THE GUARDIAN LEGEND

AAXTIUNY—Infinite energy
AXVAIAAG—Start with less energy
EEVAIAAG—Start with more energy
OVOAKLSY + PEOASLAP—Use up minimum shots
PAKVELAA—Start on area 1
LAKVELAA—Start on area 3
IAKVELAA—Start on area 5
YAKVELAA—Start on area 7
PAKVELAE—Start on area 9

GUERILLA WAR

SLTKOV—Both players have infin te lives
AELGVP—Both players start with 1 life
IELGVP—Both players start with 6 l ves
PEJGVO—Both players start with 9 lives

GUMSHOE

PAUENALE—Start with 9 lives
ZASEKAAA—Start with 250 bullets
TASAUAUA—Gain 6 bullets on pick up
AKEGYTA—Timer set to 04:00
PAKEGYTE—Timer set to 10:00
SAKAVEKE—Different attack waves

GYROMITE

SUZAAI—Infinite lives
ZEAAUS—Slow down timer
5 GOUAGLIA—Start w th 20 lives

GYRUSS

AEEOIEZA—Infinite lives
GEEPIAZA + OEEPYAPA—Never lose twin shots
ZAEEGLGE—Start with 10 ships
AAKEATPE—Start with 8 phasers
ZEEPYAPA—Gain 2 phasers when you die with none
GEEPYAPA—Gain 4 phasers when you die with none
EAKEATPE—Start with twin shots + 8 phasers

HARLEM GLOBETROTTERS

IUGSOIZ—Slower timer
GPUGSOIX—Faster timer
UGKOIZ—Slower shot clock
GPUGKOIX—Faster shot clock

HEAVY BARREL

ENSTPVSN—Autofire for player 1
EYNVINSN—Autofire for player 2
AEKVXLII—Hand weapons last 4 times longer
ZAOVEPAA—Only 1 hand weapon
ENVVKLEI—Infinite hand weapons on pick up for play ers 1 and 2
OXVVVLVS—Infinite hand weapons and firearms on pick-up for players 1 and 2
XVKZVEXK—Enem es don't fire handguns
XTOVVEXK—Become invisible and invincible

HEAVY SHREDDIN'

AUFXNVAO—Slow timer
SXSOYIVG + SXOPPLVG + SXUOZLVG—Infinite penalties
AOKVSLGA—16 penalties
ZESEKLPA + ZEVEKLPA—Faster left and right movement
NNUEYLAE—Select any level

HILLSFAR

EVANKZA—Start with 50% less gold (created characters only)
YEVANKZE—Start with 50% more gold (created characters only)
GOVANKZA—Start with 100% more gold (created characters only)
AOULILAZ—Faster timer when lock-picking
ASJILAZ—Slower timer when lock-picking
ENULILAZ—Very slow timer when lock-picking
SXKUTSVK + AEKUISAI—Infinite knock rings

HOGAN'S ALLEY

IAEKOIAP—5 misses allowed—Game A
AZEKOIAP—20 misses allowed—Game A
AAOGETPA—Inf nite misses allowed—all games
ZAOGETPA—Each miss counts as 2—all games

Game Genie for NES

Codes for use with Galoob's Game Genie Video Game Enhancer for the Nintendo Entertainment System

HOME ALONE 2
LVEPILLA—Start with 99 lives
SZEYKVVK—Infinite lives
GONYVGGA—Every 4 cookies count as 20 (extra life point)
IPAOVUGTA—Extra life with every pizza slice
SZNYSSVK—Infinite power up items/life points
SZSVLVVK—Become almost invincible after losing 1 life point (can walk thru most enemies—vacuum cleaner can still kill you)
SZOEJSVK—Infinite slides on pick-up
SZVETKVK—Infinite darts on pick up
SZSAAKVK—Infinite flying fists on pick-up

HOOK
AEXVNTZE—Start with 9 lives
SZONIEVK—Infinite lives—player 1
GZVIKIST—Infinite energy—player 1
GZNSNIST—Infinite energy—player 2
AENIOIAA—Get maximum energy from food—player 1
AAEINTAA—Get maximum energy from food—player 2
AVVOXSGZ—No energy from food

HUDSON'S ADVENTURE ISLAND
PEEPALE—Start with 9 lives
SZOEGPVG—Start with infinite lives
SXKKIAVG—Stop energy bar count ng down
GXNGLAKA—Become immune to rocks
GZXEAPSA—Keep weapons
SPEEIIEG—Can mega jump while at rest
SPEETSOZ—Can mega jump while running
AAEAYIPA + AEVEZGPZ—Multi-mega-maxi-moon-jumps!
AEKAPIPA + PEEEZIAA—Higgins can moonwalk!

THE HUNT FOR RED OCTOBER
NOTE: THESE CODES MAY NOT WORK ON SOME COPIES OF THE GAME. NO OTHER CODES ARE AVAILABLE
ZEVLYAIE—Start with 10 lives
SXEZXZVG—Infinite lives
SXEUPJVK—Infinite time
ZTNULVKPP—Start with 99 horizontal torpedoes
ZTNULKYA—Start with 99 vertical torpedoes
LVELSKZA—Start with 99 caterpillars
LVEUXKZA—Start with 99 ECM's
SXUXYSVK—Infinite horizontal torpedoes
SZUZPVVK—Infinite vertical torpedoes
OZELEKOK + AAFUVGPA—Gain maximum power horizontal torpedoes on pick-up
OZSLNKOK + AASUSGPA—Gain maximum power vertical torpedoes, on pick-up

HYDLIDE
AZKAAVZE—Boost strength, life, magic
GTKAAVZA—Super boost strength, life, magic
SXSGYYSA—Don't take damage from most monsters
AEUEKVIA—Rapid healing
AANOVZEA—Rapid magic healing

ICE CLIMBER
OKEIPGVS—Infinite lives
ATKSALAZ—Become invincible
AEXKTGLE—Start with 9 lives
VNSKXUNN + ZESKULPA—Players double speed
SNSKXUNN + LESKULPA—Players triple speed
GPUKOAZX—Super jumping power
EKLFTLEY—Monsters bump you instead of killing you

IKARI WARRIORS
SXSNZTVV—Infinite lives
SXXNVUVS—Infinite missiles for tank
SZONZSVS—Infinite bullets
SXEYZSVS—Infinite grenades
PAVPYTLE—Start with 9 lives
ZUNNLZLT—Start with 50 bullets
LTEYALZL—Start with 99 grenades

IKARI WARRIORS II: VICTORY ROAD
OZUXVEPV + GAUXNAPA—Maximum power weapons on pick up
GXOLYLST—Don't take damage from most enemies
AUNYIYAT—Start game with half normal energy

IKARI III: THE RESCUE
PEOKUALE—Start with 9 lives
PEKKZLLE—9 lives after continue
AEUGNYPA—Infinite lives
YESKVGPA—3-way firing, instead of punching
GZSUOAST—Immune to most rocks and punches

IMAGE FIGHT
SXSZTPVG—Infinite lives—both players
PAVXLPLE—Start with 9 lives—both players
ATSLTKOZ—Never lose Pods
PAELGGAA—Start with Vulcan
ZAELGGAA—Start with Reflecting Ball
LAELGGAA—Start with Drilling Laser
GAELGGAA—Start with Seeking Missile
IAELGGAA—Start with Seeking Laser

THE IMMORTAL
GZOLIXVK—Enemy's fatigue level doesn't go down
GZOLIXVK—Your fatigue level doesn't go down
YLEUIXYN—Your fatigue level goes down faster
NYEUIXYN—Your fatigue level goes down slower
SZSLTXVK—Don't lose energy from fighting!
SZNLPXVV—Your fatigue level never rises
ZAKSIYPA—More damage from fireballs

INDIANA JONES AND THE LAST CRUSADE
SZUEEIVG—Infinite lives on bike section
PAVAGYIE—More lives on ship section
PAVAGYIA—Fewer lives on ship section
PAEPIITE—More lives on tank section
PAEPIITA—Fewer lives on tank section
PEXPTALE—More lives on castle section
PEXPTALA—Fewer lives on castle section

INDIANA JONES AND THE TEMPLE OF DOOM
SZEKOKVK—Infinite lives
TEKLULGE—Start with 15 lives
SZSZGUVK—Always keep sword
SZUXZVVK—Always keep gun
SZXZAEVK—Freeze time
GLKUXGLV + LVEXUUGL + LTOXVKGL—Start with less time

INFILTRATOR
ZPSLPXZA—Start with more Grenades
ASLPXZA—Start with fewer Grenades
AASLPXZA—Start with no Grenades
LPKUIZTZ—Start with less Spray
AAKUIZTZ—Start with no Spray
SXKXXIVG—Never lose Grenades outside buildings
SZVKAIVG—Never use Grenades inside buildings
SXUXKIVG—Never lose Spray outside buildings
SZUKYIVG—Never lose Spray inside buildings
SZKLIKVK—Stop timer
ILOULXPL—Start with less time

IRON TANK
OIOGIIPA + SXUKTKVK—Infinite lives
OIOGIIPA + AAUKGGZE—Start with 9 lives
SLUVKESO—Super strong tank

IRONSWORD WIZARDS & WARRIORS II
OXXANAVK—Infinite lives
OZUAXPVK—Infinite continues
GXXSNKVS—Infinite spells
AEEOEAZA—Food gives full energy
AAOPNPZA—Drink gives full energy
LEVEXZAA—Start with axe and helmet
ZEVAVXNY—Start with shield
AAOAGUGA—Start with ironsword
AASIYPLA—Fleet foot jumping
OXXSYUPX—Fleet foot running
LEEPZAE—Start on wind level
GOEEPZAA—Start on tree level
TOEEPZAA—Start on water level
IOEEPZAA—Start on outer free level
LUEEPZAA—Start on lower earth level
PUEEPZAA—Start on lower cefire mountain

ISOLATED WARRIOR
PAXTIZLE—9 lives
SZUVPAVG—Infinite lives
SZXOXSVK—Infinite bombs
AASVTXPA—Start with maximum energy and bombs
SZNLPXVV—More energy restored on pick-up
PEOAAYZA—Less energy restored on pick-up
PANEGAAA + VANEYESE + VEAZESE—Start on Scene 2
ZANEGAAA + VANEYESE + VEAZESE—Start on Scene 3
LANEGAAA + VANEYESE + VEAZESE—Start on Scene 4
GANEGAAA + VANEYESE + VEAZESE—Start on Scene 5
IANEGAAA + VANEYESE + VEAZESE—Start on Scene 6

IVAN "IRONMAN" STEWART'S SUPER OFF-ROAD
AAUEIEPP—Computer starts with no nitro boosts
ZLUEJEPP—Computer starts with double nitro boosts
ZLEVZSPP—Players start with double—nitro boosts
AEKISPPA—Players have infinite nitro boosts
PENTYGLA—Players have only 1 life
GGUTGGOU + GGUTGAV + KTUTTKAL—Infinite money
TEKTYGAA—Lots of money and full equipment

JACKAL
SZPTSVK—Both players have infinite lives
PAPKXX—Both players start with 9 lives
GXZTSG—Keep weapons after death
LEZTKG—Full weapons after death

JACKIE CHAN'S ACTION KUNG FU
PESIKYYE—9 Tornado Attacks on pick-up
PESIVYYE—9 360° Spin Kicks on pick-up
PESINYYE—9 Sky Attacks on pick-up
AESIKYYA—0 Tornado Attacks on pick-up
AESISNPA—0 180° Spin Kicks on pick up
AESIVYYA—0 360° Spin Kicks on pick up
AESNYYA—0 Sky Attacks on pick-up
SXSKEXVK—Infinite special attacks
TAVGXZZA—Max energy from Energy Bow
PAVGXZZA—Less energy from Energy Bowl

JAMES BOND JR.
TANTTATE—Start with 15 lives
SXEKSOVK—Infinite lives
XVOTAEKE—Start with some weapons
AANNEIPA—Unlimited weapons (bombs, flares, nukes, bullets)
YJSOENYO—Slow down rate of air loss (scuba mode)
YESOENYO—Speed up rate of air loss
GZUYZIST—Shield doesn't take damage from bullets
GZVYPIST—Immune to most damage

JAWS
SZSATSVK—Infinite lives
SZVEYNSE—Infinite shells
PEOAGZLA—Start with 1 life
TEOAGZLA—Start with double lives
SZSELSTK—Don't lose shells on dying
SZSETSVK—Don't lose power on dying

THE JETSONS: COGSWELL'S CAPER
SZSLXVVK—Infinite lives
IEEPPILA—Better start (more lives and hearts)
GXVLEVVK—Don't use extra hearts on dying
ZEVEZLPA—2 power packs on pick-up
IEVEZLPA—5 power packs on pick-up
AUEOGAAP—Start with 30 powerpacks
ASEOGIAP—Start with 50 powerpacks
AAKAIGTA—Small hearts gives full health
SZEELLVK—Infinite hearts
GXLENESE—Defenses don't use up powerpacks
IAUAKAAZ—Shield uses fewer powerpacks
ZENEIYAP—Flashlight uses fewer powerpacks

JIMMY CONNORS TENNIS
AEVTIPLA—Only 15 points required to win game
AEEVAZTA—Only 1 game required to win set instead of 6
EEVVIPEI—Must get 2 points after 40 to win and no duece (always shows advantage after 40)
PEKVGPZA—Don't need to win by 2 to win tiebreaker

JOE & MAC
PEUXYALE—Start with 9 lives—player 1
SZNXTEVK—Infinite lives—both players
SZKVOKVK—Protection from most enemy hits
SXUVYVVK—Protection from water
AEXZGLAO—Start with 1/2 energy (die when bar is 1/2 empty)
AAKUEAPE—Stone axe and flint do more damage to bosses
YAKUEAPE—Stone axe and flint do a lot more damage to bosses
AASLOAZE—Stone wheel and boomerang do more damage to bosses
APSLOAZA—Stone wheel and boomerang do a lot more damage to bosses
APSLVAGA—Fire does more damage to bosses
AZSLVAGA—Fire does a lot more damage to bosses
SZVTKUSE—Apple and hamburger worth nothing
AAVTULAO—Apple and hamburger restore energy to 1/2
OVUXZAET—Start with stone wheel instead of stone axe—player 1
XVUXZAET—Start with flint instead of stone axe—player 1
UVUXZAET—Start with fire instead of stone axe—player 1
KVUXZAET—Start with boomerang instead of stone axe—player 1
ZEKZGAAA—Start somewhere in level 2

JOURNEY TO SILIUS
SXNGYLVG—Infinite lives
PAOSOTLE—Start with 9 lives
PEVIULLE—9 lives after continue
PEKSOGZA—Start with Machine Gun
GEKSOGZA—Start with Laser Gun
AEKSOGZE—Start with Homing Missiles
AOKSOGZA—Start with Grenade Launcher
EKSOGZA—Start with Machine Gun & Laser Gun
OTLIOZSV—Protection against most aliens
AAXTKAZE—Some aliens are tougher
PAXTKAZA—Some aliens are weaker
TOOETOLA—Mega jump
AZVALPPA + EVNEYENV—Speed jump
LPSEYPGA + KVNELEKN—Super speed

JOUST
SXXKKZVI—Infinite lives
ZEOGLAIE—Start with 9 lives
PASGKGAA—Turbo flying
GXSKTASA + GXSKGASA + GXVGGASA—Start on last level reached
GXVKOZSP—Heavens above?

JURASSIC PARK
GZUXXKVS—Infinite ammo on pick-up
PAVPAGZE—More bullets picked up from small dinosaurs
PAVPAGZA—Fewer bullets picked up from small dinosaurs
GZEULOVK—Infinite lives—1ST 2 LEVELS ONLY
ATVGZOSA—Immune to most attacks
VEXASASA + VEUAXASA—3-ball bolas picked up from small dinosaurs
NEXASASA + NEUAXASA—Explosive multi-shots from small dinosaurs

KABUKI QUANTUM FIGHTER
AAVGKYPA—Don't lose life from energy loss
AASSAAPA—Don't lose life from timer
AENLSLZE—Start with 9 lives
AENULZE—9 continues
YENUNUZE + YEXLUZE—Maximum energy
ENUNUZA + IEXLUZA—Less energy
SXEUAESU—Infinite chip power
NYXIZEYU—Slower timer
YZXIZEYU—Faster timer
SXEUAESU + AOEUPEYA—Special weapons use up minimum chip power

THE KARATE KID
SZOEKAVG—Infinite chances
SXEKLYVG—Infinite crane kicks
SZNXAVVG—Infinite drum punches on pick up
PENEZTLE—Start with 9 chances
AAKVUGGE—8 crane kicks in 1-player game
AAKVKGGE—8 crane kicks in 2-player game
IAKVSGAA—Player 1 has 5 cranes in 'one on one'

KARNOV
SXKISXVK—Infinite lives
GZVZNVG—Freeze timer
AAOSAZE + AESIVTZE—Start with 9 lives
LEEGOYPA—Gain 3 of most items
AEOKSYPA—Never lose most items

KICKLE CUBICLE
SXEAATVG—Infinite lives
SXNGSVVK—Stop timer
YENIKXVZA—Faster timer
YENKXVZE—Slower timer
GZKATXSF + GZUISOSE + ZAUOPAA—Start on land 2
GZKATXSE + GZUISOSE + ZAUOPAA—Start on land 3
GZKATXSE + GZUISOSE + ZAUOPAA—Start on land 4

KID ICARUS
ZAKSXTPA—Small hearts worth 2 energy points
IAKSXTPA—Small hearts worth 5 energy points
GPKSSVZA—Big hearts worth 20 energy points

KID KLOWN
AANALAPA—Infinite lives
SZKEOESE—Infinite energy
AAEAUGLA—Full energy from hearts
ZENANLIA—Less energy from hearts
ZENANLIE—More energy from hearts
GXEZYVVV—Mega jump (may get you stuck)
GZSEIVVG—Infinite chances in sub-game (press Start to re-enter the main game)

KID KOOL
PAVGIALA—Start with one life
TAVGIALA—Start with double lives
PAVGIALE—Start with triple lives
PASKOLLA—One life after continue
SZKKXIVG—Infinite lives
VZOEOGVT—Stop the clock!

KID NIKI: RADICAL NINJA
GXSOKIVG—Infinite lives
NYUEXOEV—Ninja jumping power
PAOATZLA—Start with 1 life
TAOATZLA—Start with 6 lives
AESUEGPA—Freeze timer
GAUELZTA + GEEPOTTA—Reduce timer value
PEVAYPAA + PEUETPAA—Start on round 2
ZEVAYPAA + ZEUETPAA—Start on round 3
LEVAYPAA + LEUETPAA—Start on round 4
GEVAYPAA + GEUETPAA—Start on round 5
IEVAYPAA + IEUETPAA—Start on round 6

Game Genie for NES

Codes for use with Galoob's Game Genie Video Game Enhancer for the Nintendo Entertainment System

KING'S KNIGHT

GZVXTPSA—Infinite energy
AOSUAOGE—Start with double usual energy
TESUAOGA—Start with half usual energy
OTVXAPSV + PAVXPPAP—Only lose 1 energy point when hit
PESUTPAA—Start with a better character
ZESUTPAA—Start with the best character normally possible
IESUTPAA—Start with a super character, better than normally possible

KIDDY'S ADVENTURE

AOVXIYGA—Start with 7 lives
ZAKUXAA—Less energy from 'pep drinks'
APKUXAA—More energy from 'pep drinks'
YZKUXAE—Full energy from 'pep drinks'
YONZZNYX—Start with less energy
YKNZZNYX—Start with more energy
SEPSVSE—Infinite energy

KUNG FU KRAZE

AYKTISKN—Super jump
SUSKZYVI—Infinite lives
AANGLLZE—Start with 9 lives (and 9 continues)
AAEGNPZE—9 lives after continue
GZEKXPVS—Infinite continues
GZVKAUSE + GAVGYUAA—Start on level 2
GZVKAUSE + AAVGYLAE—Start on level 3
GZVKAUSE + GAVGYLAE—Start on level 4
GZVKAUSE + PPVGYLAA—Start on level 5

LEAP

PAVESGLA—Start with 0 drops allowed
IAVESGLA—Start with 5 drops allowed
IANENGGA—When starting on level 6, 5 drops allowed
LEOAXGIA—When starting on level 11, 3 drops allowed
SXXLUGVT—Infinite drops!

LEGACY OF OZMA

SXXEGEVK + SXKEIEVK—Infinite lives
SZXSYTSA—Infinite shield
SZEXUNVK—Infinite missiles
GXXZSVVK—Infinite laser
SZKZYOSU + LYKXAOTT—Start with 99 missiles
SZSZUOSU + PYSZGPGN—Start with 99 lasers
SZUZAOSU + ATUZPPTV—Start with full gasoline
SZUXGOSU + ITUXIOZV—Start with full shield
AEVAUAZE—Start with 9 lives after continue

THE LION'S DOMINION

AAKAAPZE—9 lives
PAXEZPAA + EZXEPOOZ + KAXEIPSA—Start on stage 2
ZAXEZPAA + EZXEPOOZ + KAXEIPSA—Start on stage 3
LAXEZPAA + EZXEPOOZ + KAXEIPSA—Start on stage 4
SXVUOIVK—Infinite lives
AEOKYTTP—Float spell
SXNVLSA—Don't lose energy from touching bad guys
GEXYLEAA + IEOYTEPA—Less energy used up when using fire spell
PEVGOIGA—Quicker 'super-shot'

KNIGHT'S FUN HOUSE

PAKATALA—Start with 1 life
TAKATALA—Start with 6 lives
PAKATALE—Start with 9 lives
AAUXAEZA—Infinite energy
AEOXSLPA—Pick up super balls instead of custard pies
ZPKELEPA—Start with 18 pies
GXKZPKVK—Infinite pies first life only

KUNG FU

SUAAXA—Both players have infinite lives
PEZELG—Both players have 1 life
PEZELK—Both players have 9 lives
GZVKIYSA + ATVKYNGG—Don't die when time runs out
GZLATG—Player 1 start at last level reached
GZLEPG—Player 2 start at last level reached
SEZEGG—Give player 2 an advantage
AEVXLSPT—Enemy easier to shrug off
ZEVXPKE—Enemy harder to shrug off
LEEXSYPA—Normal enemies do more damage
XYUXEUZK—Knife thrower harder to beat

KUNG FU HEROES

AESLZLPA—Infinite lives
PASXSPIE—Start with 9 lives
AEVSPAPA—Infinite time & miracle kicks
GPVZXPAA—Start with 20 miracle kicks
OZSZXPSX + GPSZUOSK—Start on Castle 8
PASZNPLE—Use with warp to start with 9 lives
ZAXUEGIA—2 E-balls for an extra man
GAOKOGPA + KYXGOKNN—Mega jumps left and right

LAST ACTION HERO

PAUVSTLE—Start with 10 lives
SXXLOGVG—Infinite lives
PAKTOYZE—Start with 9 continues
SZEVZIVG—Infinite lives
ESXZLAEY—Kill bosses with one hit
VZSAEYVT—Red hearts worth nothing instead of 1 life
SXOLSGTG—Infinite energy
ZENTAAAA—Start on stage 2 Hamlet
GENTAAAA—Start on stage 3 The House
IENTAAAA—Start on stage 4 The Freeway
TENTAAAA—Start on stage 5 The Office block
YENTAAAA—Start on stage 6 The Helicopter
AENTAAAE—Start on stage 7 The Film Premiere
PENTAAAE—Start on Stage 8 The Cinema
ZENTAAAE—Start on the end of level bad guy

THE LAST STARFIGHTER

PANENLIE—Players 1 and 2 start with 9 lives
SZVPATVG—Players 1 and 2 have infinite lives
GAVEKLAA + GZVENLSA + GZNAOLSA—Player 1 start on level 5
PAVEKLAE + GZVENLSA + GZNAOLSA—Player 1 start on level 10
IAVEKLAE + GZVENLSA + GZNAOLSA—Player 1 start on level 15
AEVXPVPA—Start triple shots
GXUPLGSA—Stop irritating shake

LETHAL WEAPON

OLSSGSOO—Infinite ammo when shooting on the ground
OUSSISOO + OUXIPSOO—Infinite ammo when shooting in the air
AKVIXAAP—E restores energy fully
AEVXAAP—E worth nothing
AKKSEAAP—Extra ammo restores energy fully
AEKSEAAP—Extra ammo worth nothing—if you run out of ammo you can't use gun till next stage
AEUYXAAZ—No energy lost when falling off screen
AKUYXAAZ—Falling off screen is fatal
NNNISAAU—Bullet proof vest lasts longer
ZENISAAU or AONISAAU—Bullet proof vest does not last as long
XVUKOOXK—Bullet proof vest lasts until end of stage—except when you die from punches or falling off screen
XTJGTXXK—Start on Level 2
XZUGLXVL + LAUGGZNP + XTUGIZEK—Start on Level 3

LEGACY OF THE WIZARD

GXNTYYVG—Infinite magic power
GXSVGVI—Never lose items
GZKVUASA—Shopkeeper forgets to charge
GXVTZYSA—Never take any damage
LEUYKYPA—Lyll's strength tripled
AULYUNZP—Lyll's jumping improved
LEUYEYPA—Roas' strength tripled
LAKKGTIA + ILKKTVOV—Start with all red pearls
LAKKGTAA + TLKKTVOV—Start with all green pearls
LASIZLAA—Get all pearls after dying

LITTLE NEMO: THE DREAM MASTER

PEKKSZLE—9 lives
SZOKSLVG—Infinite lives
TOKZKNZA—Mega-jump
GESLYPPA + UYUUIOVN—Speed jumps
ZEKLPPA + SYEJPOVN—Super speed
SXKTGEVK—Infinite 'life'
PEUKOZAA—Start on stage 2
ZEUKOZAA—Start on stage 3
LEUKOZAA—Start on stage 4
GEUKOZAA—Start on stage 5
IEUKOZAA—Start on stage 6
TEUKOZAA—Start on stage 7
YEUKOZAA—Start on stage 8

LITTLE SAMSON

GXOVAGVG—Infinite heroes
AOKTPSAE—Increase Samson's energy gauge
AOKTZSAE—Increase Kikira's energy gauge
AXKTUAPP—Increase Gamm's energy gauge
AOKTGIGA—Increase K O's energy gauge
AOKTISAE—Increase Samson's energy
AOKTYAE—Increase Kikira's energy
AXKTYIAP—Increase Gamm's energy
AOKVAGA—Increase K O's energy
GZVEPXSN—Infinite energy
AAKZEZGE—Crystal balls adds 4 units to energy gauge
AESXVPZE—Small hearts give 4 energy units

LODE RUNNER

CZNGYYVG—Infinite lives
GXOKIGEY + GXOGTGEY + GZNGLGEY—Become invincible
ZASKUTIE—Start with 10 lives
GAUGVGYA + AAKGEGGA—Heavy gravity
APOIGPAL—Moonwalk!

THE LONE RANGER

NNKNTIGV—Start with 255 dollars
GZSZNATG + GZSXOATT—Don't lose money when shooting bystanders (but still lose energy)
AASXUAPA—Infinite rounds
IEUZTNZA—Cheaper silver bullets
ZEUZIYIA—Cheaper standard bullets
ZESYTIIE—Start with 10 silver bullet rounds
YESYTIIE—Start with 15 silver bullet rounds
YESYZSZE—Start with 30 standard bullet rounds
TOSYZSZE—Start with 30 standard bullet rounds
GZKKYPSA—Infinite energy—side views only

LOW G MAN

PEXIZTLE—Start with 9 lives
PEOSKALE—9 lives after continue
SZNIEEVK—Infinite lives
GZKNOVK—Stop time
SZVSKOVK—Vehicle fuel never runs out
AAEZATZE—Full energy gained from capsules
PAEZATZA—Less energy gained from capsules
LAVSKAPA—Full EMDP on a new life
ZAVIKAAA—Full AGM on a new life
ZEOZZTLE—Pick up 10 boomerangs
ZAVXGTLE—Pick up 10 fireballs
ZEUXATLE—Pick up 10 bombs
ZESXTTLE—Pick up 10 waves

MAD MAX

NYEYVYAX—Start with full food and water
AGOYUYEA—Start with less ammo
SXVAEVVK—Infinite ammo
AXNEPYAP—More damage done to car
AAUAUEAA—No damage done to you
AVKVLPAZ—A better tune up
GEEATZYA + GXKEUZYL—Cheaper arena pass
AANEPZPA—Dynamite is free
AAVEGZPA—Ammo is free

THE MAGIC OF SCHEHERAZADE

PAXTAZLE—9 lives
SXEVPLVG—Infinite lives
ZAUTAZIA—Start with only 20 Gold Coins
POKAOZZU—Less energy gained from Bread
ZAEEXGIA—Less magic gained from Mushrooms
SZEAEKVK—Never lose Mushrooms
OTSXLGSV—Infinite energy
OTSXLGSV + PASXGGAA—Take minimum damage

MAGMAX

ZVVVYTVG—Infinite lives in a 1-player game
AEEVITPA—Both players have infinite lives in a 2-player game
AEKGKLZE—Both players start with 9 lives

MAPPY LAND

SZXXITVG—Infinite lives
IEXXTAZA—Start with 6 lives
TESXALLA—Start with 6 toys
PESXALLA—Start with 1 toy
LESZALAA—Start with coins, not toys
PESZALAA—Start with fish, not toys
ZESZALAA—Start with pots, not toys

MARBLE MADNESS

GOOZPLAA—Extra 20 seconds to complete beginner race
AXOZPLAE—Extra 40 seconds to complete beginner race
GXEXTLEL—Bonus time not added
OXVXLZVS—Infinite time

MARIO BROS.

SXTIEG—Infinite lives
AAISPU—Start with 9 lives
PENGSAAA—Faster Mario & Luigi
ZENGSAAA—Mega fast Mario & Luigi
VYSYAUKY + VYSYPUKY—Mega-jumping Mario & Luigi
EZEKEPKZ + ZAEKOPNG—Faster baddies
EZEKEPKZ + LAEKOPNG—Mega fast baddies
AEUPUGAG—Coins kill you!

M.C. KIDS

PAKLYLF—Start with 10 lives
GXXSUOSE—Infinite lives
AAKSAYZA + AEKSNPZA—1 heart per life
YAKSAYZA + YEKSNPZA—8 hearts per life
EGETYTIA—Infinite hearts
EKNYYIIA—Don't lose Golden Arches when hit
AOVEGTGE + AEVEPTLA—Super jump

MECHANIZED ATTACK

SXUNPEVK—Infinite lives
EZOKIAXZ + PAOKTAAA + EZOKIAXZ + PAOKTAAE + KANKPEVE—Start with 9 lives
AEVOAPLA—Reduce damage by half
EZOKIAXZ + AAOKTAAA + KANKTEVE—Start with only 1 magazine
EZOKIAXZ + YAOKTAAA + KANKTEVE—Start with 8 magazines
GPONAOAZ + GPEYLEAZ—Magazine holds only half normal amount of bullets after first magazine used
EZOKIAXZ + PAOKTAAA + KEEGZEVE—Start with only 1 grenade
EZOKIAXZ + AAOKTAAE + KEEGZEVE—Start with 8 grenades
SZUNTOVK—Infinite grenades
SZEYIOVK—Infinite bullets

MEGA MAN

OZSKPZVK—Infinite lives
AASPLAZE—Start with 9 lives
SXEVPLSA—Infinite energy
TAXOIOGO—Start with half energy
AVVXLPSZ—No harm from any enemies, except super villains
OXSLEPPV + AUSLOEAZ—Always get maximum points for shooting super villains
TAOOYTGA—MegaMan mega-jump

MEGA MAN 2

SXUGTPVG—Infinite lives
SXXTGEVK—Infinite energy (may get you stuck)
TEKAEGO—Start with half energy
PANALALA—Start with 1 life
TANALALA—Start with 6 lives
PANALALE—Start with 9 lives
LZVSSZYZ—Gives burst fire from normal weapon
TANAOZGA—Power jumps
AANAOZGE—Super power jumps
APNAOZGA—Mega power jumps
GZKEYLAL—Max mum weapon energy on pick-up
PGEAKOPX—Moonwalking

MEGA MAN 3

AENKKAZA—1 life
IENKKAZA—6 lives
AENKKAZE—9 lives
AAOONPZE—9 lives after

Codes for use with Galoob's Game Genie Video Game Enhancer for the Nintendo Entertainment System

continue
AEEGXLPA—Infinite lives
YEUKOZGA—Mega jump ing Mega Man
ASXSTLGP—Longer slides
NNKIALEE—Speedy slides
GXVAAASA—Infinite energy
NYKGXSGK—Faster Mega Man
ZAKGNIPA—Mega fast Mega Man

MEGA MAN 4

AAUKZIZE—Start with 9 lives
SZUGGAVG—Infinite lives
GXNPZTVG—Infinite "energy" pods on pick-up
AEOAIEPA—Instant megablast
YXEAIOZO—Longer sliding
ZOFAIOZP—Shorter sliding
GEOAGPZA—Faster sliding
ZANKPTPA + ZEVALLPA—Faster running
AAKEYPIE—Mega Man mega-jumping!
GXFNFSDO—Infinite weapon power
GXVEIPSA—Don't take damage from bad guys

MEGA MAN 5

GXSEYZSA—Infinite Mega Man energy
GXXAAAVG—Infinite lives
YAKSUTEA—Start with at least 6 energy tanks
VASIOTEA—Start with at least 6 mega tanks
GXSEPZVG—Infinite mega tanks on pick-up
GZSATPVG—Infinite energy tanks on pick-up
YEXETAIA + OMUELLUN—Super-jumping Mega Man
PEXETA A + NNUELLJY—Mega jumping Mega Man
OVNLZISV + OTKPYSV—Infinite energy for most weapons
PEVLLPGA—Starting weapons use less energy

MEGA MAN 6

AAUKVZEA—Start with 9 lives
SXEEXTVG—Infinite lives—can sometimes die and go to another part of the game
GXEAKYST—Infinite energy—except fires, falling into pits and spikes still kills you
LOOEKGFP—Normal shots do more damage
TOKENGLP—Mega-shots do more damage

MENDEL PALACE

SLSIXXVG—Infinite lives
AAVZLPZE—9 lives
KEXLSKSE—Player 1 has more lives
KEXLSKSE—Player 2 has more lives
SZUGOOSU + VTUSEOVN—Player 1 gains Player 2's speed-ups
TEXAIPA—Pick up more stars

METAL GEAR

SZUYPZVG—Don't take hits from bullets
SXVTXZVG—No hits taken in hand-to-hand fights with most enemies
XZVSAYVZ + PAVSPNTT + AEKSZYE—Start with an energy boost
XZVSAYVZ + PAVSPNTT + GEKSZYIE—Start with a super energy boost
ZASILYPA—Mystery location 1
GASILYPA—Mystery location 2

METAL MECH

SZEYAVVK—Infinite lives for Tony
PEKSLLLE—9 lives and 9 smart bombs
SZVYISVK—Infinite smart bombs
VNNXTENN—Super-jumping Tony
ZEEKGAIA—Super-speeding Tony
PEEKGAIA—Mega-speeding Tony

METAL STORM

PEKUNLZE—Start with 9 lives
AASOYYPA—Infinite lives
NNNLOLAE—Start with extra weapons
AVKYPSGL—Slower timer
AXKYPSGL—Faster timer
AESTKXGA—Permanent fire ball
AESXXNGY—Permanent shield

METROID

SXSGNVSE—Minimum energy of 30
SZUILUVK—Infinite rockets on pick-up
ZENSXLIE—Gain 10 rockets on pick-up
YENSXLIE—Gain 15 rockets on pick-up
YAXGVPLA—Extra energy

MICKEY MOUSECAPADE

SZSOPZVG—Infinite lives
AESOPGE—Start with 9 lives
OVOPPTSV—Infinite energy
GPSEVGF + LAVSVTZA—Mickey and Minnie can shoot on any level

MICRO MACHINES

NOTE: There are two versions given for some of the following codes. If one code doesn't work on your game, try the alternate Code. These codes can only be used in the Micro Machines Challenge (NOT in the two-player one-on-one game)
PEKNAYLE / PAXNAYLE—Play with 9 lives
GXSZZVVK / GZNXGVVK—Infinite lives
GEKYSZZA / GAXYSZZA—Qualify every race!
PEUYXZLA / PAOYXZLA—Ruff Trux after every race
PASYNALA / PEUYYYLA—Kick out of game after every race
GEKNYAA / GAXNYAA—Start on race 5
PEKNYAE / PAXNYAE—Start on race 10
TEKNYAE / TAXNYAE—Start on race 15
JOKNYAA / LPXNIYAA—Start on race 20
AOKNIYAE / APXNYAE—Start on race 25 (Final Race!)
GESYOZPA / GAUYOZPA—Win Championship race!
The following codes can be used in either the Micro Machines Challenge OR the one-on-one game
AAOEIAIA—Faster Boat acceleration
AAOEGAIA—Faster Sports Car acceleration
AAOETA A—Faster Formula 1 acceleration
AAOEYAIA—Faster Turbo Wheels acceleration
AAXAAAIA—Faster 4x4 acceleration
AAXAZAZA—Faster Tank acceleration
AAXALAIA—Faster Chopper acceleration
AAXATEPA—Quicker Boat deceleration
AAXAIEPA—Quicker Sports Car deceleration
AAXAYEPA—Quicker Formula 1 deceleration
AAXEAEPA—Quicker Turbo Wheels deceleration
AAXEPEPA—Quicker Jeep deceleration
AAXELAZA—Quicker Tank deceleration
AAXEGEYA—Quicker Chopper deceleration
YAEAZAPA—Higher bounce for Boats
AEAPAPA—Higher bounce for Sports Car
YAEAIAPA—Higher bounce for Formula 1's
yaeagapa—Higher bounce for Turbo Wheels
yaeaapa—Higher bounce for Jeeps
yaeayapa—Higher bounce for Tanks

MG 29 SOVIET FIGHTER

AYNGGPLE—Start with 255 lives
SZSSOLVG—Keep weapon after death
LANKPPAA—Start with best weapon
NNEOZAAE—More time to refuel
LEEOZAAA—Less time to refuel

MIGHTY BOMB JACK

PAOEZZLE—9 lives
XZUEZNVK—Infinite lives
AXOEGYAT—Less time in game
EEOEGYAT—More time in game
SXXALNVK—Stop timer
SXOESEVK—Enemies don't return from on transformation
SZEEXLVK—Power coins are not used up
OESPNTLA—Disable torture room
ZEUOUAPA—Jump through walls

MIGHTY FINAL FIGHT

PEVKTYIE—Start with 10 lives
SZKSNVG—Infinite lives
PENGZYLE—Start with 9 credits
SZOOLGVG—Infinite credits
OXKAXZSX + AXKAUZIA—Gain experience much faster (20 pts at a time)
SZKNUPSA—Protection from most hazards
EXSEYIAZ + IEVAASLT—Cody is stronger
EZEAYTKZ + AEEAVLT—Guy is stronger
EZXAYTKZ + LAXEAVLT—Haggar is stronger
EXSEYIKZ + IEVAASLT + AKEASELA—Cody is stronger and has a super powerful normal punch
EZEAYTKZ + AEEAVLT + AGJAKPZA—Guy is stronger and has a super powerful normal punch
EZXAYTKZ + LAXEAVLT + AKKEUOIA—Haggar is stronger and has a super-powerful normal punch
OZUEAVOU + AGJEPTVI + XTUEZTNE—Cody is much stronger
OZSATVOU + AGSAYVEZ + XTSEAVEE—Guy is much stronger
OZNAGVOU + AGNAITYI + XTNATVOE—Haggar is much stronger

MILLIPEDE

SUKGETVI—Both players have infinite lives
ZAVKSPGE—Player 1 starts with 10 lives
ASESIIEZ—Increase territory to half screen
AXESIIEZ—Increase territory to full screen
NKESIEZ—Shrink territory
ZEUSXYTE—Player's bullets move faster
LEUSXYTA—Player's bullets move slower

MILON'S SECRET CASTLE

SZNSLZSA—Infinite energy
AGSEEZAZ—Start with more energy
AISAOXAL—Start with a bigger energy bar
AEKGNXAA—No energy picked up
AOKGNXAE—More energy picked up
ASNPVZLA—Floating Milon

MISSION: IMPOSSIBLE

TEOUNKGA—Start with less energy
AOOUNKGA—Start with more energy
SXUETVOU—Take less damage
ZENETTPA—Take more damage

YEXUXKZE—15 Type B weapons for Max and Grant
AAUPIZPA—Infinite Type B weapons for all
VKOAVOSX + GAEOPLPA—Longer disguise time

MONOPOLY

YLSSOPGE—Collect $300 as you pass Go
AAVZKAYP—Pay $0 to get out of jail
LOOAVKZP—Pay $30 for luxury tax
IOOAVKZO—Pay $100 for luxury tax
AESAVGPL—Pay $0 for income tax
YUSAVGPU—Pay $300 for income tax
YLOSLKLK—$300 to buy Boardwalk
PLOIZGIG—$200 to buy Park Place
POSZGPU—Houses on Park Place cost $100
PXOGPU—Houses on Boardwalk cost $100
YAOAILLA—Go Back 7 spaces instead of 3 on Chance

MONSTER PARTY

APUPZSGE + AOKPTKGE—Start with boosted energy
GZUPZSGE + GXKPTKGE—Start with super-boosted energy
SXXAYYVG—Take no damage, except from Guardians
VVXAIVVG—Take no damage from Guardians
PAKOZIAA—Start on level 2
ZAKOZAAA—Start on level 3
LAKOZIAA—Start on level 4
GAKOZIAA—Start on level 5
AKOZIAA—Start on level 6
TAKOZIAA—Start on level 7

MOTOR CITY PATROL

ANOEOGL—Slow down timer
YOOEIOGU—Speed up timer
IAOXGAA—Start with 5 miles
GXUESKVK + APLAUGEI—Free equipment
AEEXGTPA—Don't take damage

MS. PAC-MAN

AEUAYTZA—1 life for players 1 and 2
IEUAYTZA—6 lives for players 1 and 2
AFUAYTZE—9 lives for players 1 and 2
KEUEZVSE—1 life for player 2 in 2-player cooperative and competitive games
SXNETZVG—Infinite lives for players 1 and 2 in alternating type games
SZEALUVK—Infinite lives for player 2 only, in other type games
XVONINZK—Super fast turbo speed!
AALEZTZA—Pinky out of game
AASEZTZA—Sue out of game

M.U.L.E.

AZOEPNA + LAOETYZA—Humanoids start with $800
EUAAYAG + YAUAIYTA—Flappers start with $2000
PEKALTTE—9 'months' for beginner game
GOXAIVGA—20 'months' for standard game

M.U.S.C.L.E.

ZESELPLA—Set bout length timer to 20
PESELPLE—Set bout length timer to 90
ZEUOUPPA—Computer controlled players jump faster
ZASXAAPA—Computer controlled players speed up
OZUEPZSX + LTUEZXYG—Invincibility player 1 team

MYSTERY QUEST

GXNPYAVG—Invincibility
AEKOGEEY—Immune to monster attacks
AEUOAENY—Immune to shadow water
ATSEVYAG—Start with more energy
AZSEVYAG—Start with less energy
PELOKPAA—Start with raft and key
GXVOOYSA—Never lose key
PENOPTAA—Never lose raft

N.A.R.C.

AAUAZPZE—9 lives
SUKVTLVI—Infinite lives
PUVAGAVG—More missiles
PEUZPZIA—1 missile picked up
PEUZPZIE—9 missile picked up
AEELGPA—Infinite missiles
GASPTLZA—More bullets picked up
AAOSUPPA—Infinite bullets

NES PLAY ACTION FOOTBALL

TOKYLKYE—30-minute quarters
ZEKYLKYE—10-minute quarters
KEKLUNSE—No timeouts—player 2
TEULNYLA + TEUANYLA—6 timeouts per half

NIGEL MANSELL'S WORLD CHAMPIONSHIP RACING

GZSULOVV—No extra time in the pits
IVSNOIN—Accelerate faster
IVSNOIN + AAKNALGE—Accelerate a lot faster
GANKXZYA—Only 3 laps required in South Africa instead of 6
GANKLZYA—Only 3 laps required in Mexico instead of 6
GANKKZTA—Only 3 laps required in Brazil instead of 5
GANKSZIA—Only 3 laps required in Spain instead of 4
GANKVZYA—Only 3 laps required in San Marino instead of 6
GANKNZTA—Only 3 laps required in Monaco instead of 5
GEEGEZYA—Only 3 laps required in Canada instead of 8
GEEGOZIA—Only 3 laps required in France instead of 4
GEEGKZTA—Only 3 laps required in Great Britain instead of 5
GEEGUZTA—Only 3 laps required in Germany instead of 5
GFEGKZTA—Only 3 laps required in Hungary instead of 5
GEEGSZTA—Only 3 laps required in Belgium instead of 5
GEEGVZYA—Only 3 laps required in Italy instead of 6
GEEGNZIA—Only 3 laps required in Portugal instead of 4
GEEKEZTA—Only 3 laps required in Japan instead of 5
GEEKOZTA—Only 3 laps required in Australia instead of 5
ZANKXZYA + SXNKSESU—Only 1 lap required on all tracks
AEEKXAAO—Start with 1/2 normal tire tread
SZSTLEVK—Less tire wear
SZSTLEVK + SZNNXEVK—Almost no tire wear

A NIGHTMARE ON ELM STREET

SUELSUVS—Infinite lives
PAUVEZLE—9 continues
AESSLAEA—Don't lose "zzz" when hit
AAXOLAPA—Don't lose "zzz" when standing still
ZAXOLAPA—Lose "zzz" quicker
IEUXIGLA—Mega-jumping teenagers

NINJA CRUSADERS

PEOZEALE—9 lives
SLKKAOVS—Infinite lives
SYXESUVN + ZAXEULPA—Super speed Ninja
IZNXNTZP—Mega-jumping Ninja

NINJA GAIDEN

SZETPGVG—Infinite lives
AALVLIZE—Start with 9 lives
AEXVVYA—Use windmill throwing-star without losing spiritual strength
AAETUYA—Use fire wheel without losing spiritual strength
AAYTNYLA—Use shuriken without losing spiritual strength
APEKGTA—Maximum strength regained from restorer

NINJA GAIDEN II

AEKGVTZE + SEKKKTSP—Start with 9 lives
SXXGXAVG—Infinite lives
SZNGKGSA—Almost invincible
ZUOSATA—Half energy from medicine
GEUOSATE—Double energy from medicine
IAOONEZA + AKOOEZA—Half-energy from Blue Ninja power
GPUONEZA + GPKOOEZA—Double energy from Blue Ninja power
GOPPOFZA + ZEOOEAPA—Double maximum Ninja power from scroll
SXVKLTVG—Stop timer
SVOPXXSN + SVOOKXSN + SVXOXXSN—All powers use up only 5 points
XXEOSZVZ + LOEOVXY + PLOOSXLK—Infinite Ninja power
GXKKUIVA—Never lose Ninja power item
ZEXGYAPA + SNEKYEVN—Fast running Ryu
EXGYAPA + KNEKYEVN—Mega-fast running Ryu

NINJA GAIDEN III: THE ANCIENT SHIP OF DOOM

SXEKVLVG—Infinite lives
SZEXILSA—Infinite energy
SZVZIIVG—Infinite time
VPKGXKXY—Less time
AESPKYPA + AEKOXNZA—No power required for Windmill Throwing Star
AEKOUNAA + AESPENAA—No power required for Fire Wheel Art
AEKOVYGP + AESOEYZA—No power required for Invincible Fire Wheel
AEKONNAA + AESPONAA—No power required for Fire Dragon Balls
AEKOSNZA + AESPNYPA—No power required for Vacuum Wave Art

NINJA KID

AAVEZAZE—Start with 9 lives
SZOZJPVG—Infinite Feathers
SZXXTVG—Infinite Stars
SXNOGGVG—Infinite Boomerangs
SXUZZYVG—Infinite Fireflames
PAXSXALA—Only 1 Feather picked up
TAXSXALA—6 Feathers

Game Genie for NES

Codes for use with Galoob's Game Genie Video Game Enhancer for the Nintendo Entertainment System

picked up
ZAXSUAGO—Only 10 Stars picked up
AZXSUAGO—40 Stars picked up
ZAXSKAGA—Only 1 Boomerang picked up
ZAXSSAGO—Only 10 Fire-flames picked up
AZXSSAGO—40 Fireflames picked up
YAEUNYA—Less Invincibility time
AZEILNYE—More Invincibility time

NORTH & SOUTH

IYEUATOPE—Cannon has 15 shots
SZXPYUVS—Cannon has infinite shots
GXXATOSO—No cannons allowed
GXXPLKVS—Infinite daggers in the fortress
IAUETOZA—5 men in the fortress
ASAGOZA—5 men on the train

OPERATION WOLF

IEVUNSPA—Infinite continues
AESSLZTL—Never die
AAVSIIPA—Infinite magazines
AAEIATPA—Infinite grenades
PEVKVYYE + PAVSIIIE—Increase magazines
PENGXYIE + PAVSIIIE—Increase grenades
GANIYZA—Double bullets in each magazine
NNESZALE—Heal completely between levels
GANUIZZA—Grenades inflict double damage
ZAEUGPIE—Super power drinks

PAC-MAN

AEUEIZZE—9 lives
AENSLPPA—Infinite lives
APKGPLAZ + APESYZAZ—Play with less energy
STOLOUON—Take less damage when hit from behind
GZUUNUSE + GZSLOSSE—Keep weapons
AAVGOTPA—Infinite bullets

PAC-MAN

SZEKKIVG—Both players have infinite lives
VTGKVZ—1 life for player 2
AYVITOGL—Power pills last longer
AZVITOGL—Power pills don't last as long
ATXTZASZ—Power pills don't work
IAXVYEYE—Only 3 ghosts are edible
PAXVYEYE—Only 2 ghosts are edible

PAGE MASTER

OXVPPAVK—Infinite energy—except when you fall on spikes
ZASYZGZE—Start with 10 hearts
YAOZNIZE—Start with 15 lives
SAOSAGVG—Infinite lives
AVVYGGLT + AIVKXYLT—Start 1st level with 80 on timer
TGVYGGLT + TGVKXYLT—Start 1st level with 70 on timer
GLVYGGLV + GLVKXYLV—Start 1st level with 60 on timer
OZVKGZVK—infinite time

PAPERBOY

SXSEVZVG—infinite lives
OZNOKAVK—Infinite papers
GOXALOZA—Start with 20 papers
GPUONUZA—Gain 20 papers on pick-up

PAPERBOY 2

ZEOUYGIE—Start with 10 lives—Paperboy only
AAKEZLPA—Infinite lives
GPELGVZA—Start with 20 papers
AEVPNLPA—Infinite papers
IEOAEOZA—Pick up 5 papers
YEOAEOZE—Pick up 15 papers
GOOAEOZA—Pick up 20 papers

PETER PAN AND THE PIRATES

SZOKYLVG—Infinite lives
PENKLGLE—9 lives
ZASSNZGA—Faster flight meter
SZVSXXVK—Infinite flight power
TONGZKZE + TPXKYUZE—Start with more energy
IENGZKZA + IAXKYUZA—Start with less energy
ZAUIUZPA + ZAOVAPA—Faster flying left and right

PHANTOM FIGHTER

VTVKEGSA + KAVKOGNA—Start with Sword
VTVKEGSA + SAVKOGNA—Start with Bell
VTVKEGSA + UAVKOGNA—Start with Tonten
VTVKEGSA + XAVKOGNA—Start with Talisman
TASKNGAA + VAVKOGNA—Start with 6 Scrolls
SXSZLISE—Infinite energy
OVSZPLSV + PESZZLAA—Take less damage when attacked

PIN-BOT

PANTGZLE—Start with 9 balls
OZVVYZVV—Infinite balls

PINBALL

PASGPALE—Start game with 9 balls
SUXKLEVS—infinite balls in "B" game

POP DREAM

PAOALPLE—Start with 9 wrenches
SZKTPUVK—Infinite wrenches
AAOGZZIA—One-way pipes from level 1
IAOGAZLA—One-way pipes from level 5
ZAOKPZLE—One-way pipes from level 10
KEUAUVSE—Tunnels gone
GPKIEGZP + ZPKINGGP—Pumps before reservoirs
GPKIEGZP—Pumps instead of reservoirs

PLATOON

SXKOZPVG—Infinite grenades, Stage 1
SZSPYAVG—Start Stage 1 with double capacity magazine
AEKESYGE—Double hits, Stage 1
SXKAUYVT—Don't take damage in Stage 1
GAKEAPIA—Start on Stage 2
SZVAXTVT—Don't take damage in Stage 2
LAEGGATA—Start on Stage 3
SXKEUZVG—Freeze timer in Stage 4
IEVEOPLA—Play with more time in Stage 4
PAKOIPIE—Double hits in Stage 4
ZAKOIPIA—Half hits in Stage 4
GEXEUPTE—Start Stage 4 with double ammo

POPEYE

NOTE THESE CODES MAY NOT WORK ON SOME COPIES OF THE GAME NO OTHER CODES ARE AVAILABLE
GSGKXG—Infinite lives for Popeye
PAPKNE—9 lives for Popeye

POWER BLADE

AAXYZYZE—9 lives
SZSAAVG—Infinite lives
SZKAKXOU—Take minimum damage
GZUITAVG + GZVITASA—Don't lose boomerang strength when you die
GZUSGAVG + GZVSZASA—Don't use multi-boomerangs when you die
OTKESZSV—Don't take damage from monsters
AZXSAVAU—Mega jump

POWER BLADE 2

AEKEPTZE—Start with 9 lives
GZSLAVG—Infinite lives
OVSLZLSV—Infinite energy
OVSLZLSV + PESLLAA—Take minimal damage
ATKKKZSZ—Stop timer
YPKGNXYU—Slow down timer
GXEVXTVG—Infinite life tanks
GZEIPLVG—Infinite energy tanks
OZVUSSOK + SANLZIVT—Max mum throwing ability on pick-up
SAKSZSZ—Throw meter doesn't decrease when boomerang is thrown

PREDATOR

SZNGGXVK—Infinite lives in jungle mode
SXXGZOVK—Infinite lives in big mode
LASEOELA + XLSEUEVX—Start each life with laser rifle
AVUGVGSA—Infinite life points in jungle mode
AEOETOPE—Mega-jumps in jungle mode
NTEENEGE + ATOAEEOZ—Don't die if you fall down holes

PRO WRESTLING

IEETTZGP—Only have 5 seconds to get back into ring
ZEETTZGO—Only have 10 seconds to get back into ring
TOETTZGO—30 seconds to get back into ring
PEXIKYIA—Rounds are only 1 minute
LEXIKYIA—Rounds are only 3 minutes
AEXIKYIE—Rounds are 8 minutes
ZEXIKYIE—Rounds are 10 minutes
ZAVVTGLA—2-second pin count

PRO SPORT HOCKEY

IAESUZYPE—Player 1 goals worth 8
AENLZYPE—Player 2 goals worth 8
ZENPIPAE + VVNOZPNT—Player 1 starts with 10 points
ZENPIPAE + VVNPYPVT—Player 2 starts with 10 points

PUGSLEY'S SCAVENGER HUNT

PEVKZTIE—Start with 9 lives
SXUGZKVK—Infinite lives
PENKZTZA—Start with 1 heart
GENKZTZA—Start with 4 hearts
AASVUGIL—Always be able to fly
AAKGYGPA—Infinite hearts
AOVTETAO—Mega-jump

THE PUNISHER

ZEOTYTIE—10 lives
XVOVGXXK—Never lose a life against normal enemy
XVOEXOXK—Never lose a life against end of level enemy
XTSVSNXK—Infinite grenades
AESYAPPA—Infinite bullets and rockets
GEUUYIZA—Faster Punisher
PEUYNLAA—Pick up 150 machine pistol bullets
PEUNXLAA—Pick up 150 assault rifle bullets
AAEUUPAO—Less energy picked up
APEUUPAO—More energy picked up

PUSS 'N BOOTS—PERO'S GREAT ADVENTURE

PEOGZALE—Start with 9 lives
SZOKZZVG—Infinite lives
GOSTNUAU—Start with less energy
SZNGOISA—Infinite energy
GAEGAIAA—Start on stage 1
PAEGAIAE—Start on stage 2
TAEGAIAE—Start on stage 3
AAXGNUPA—Mega-jump
AAOVNENY—Autofire and Autojump

PUZZNIC

ITKIPXGL—5 power timer
TPKIPXGU—Faster timer

Q*BERT

SXSZGPVG—Infinite lives
ZAXZLIE + ZEUOGGIE—Start with 10 lives
AESPVGAE—Start on level 3
GOSPVGAA—Start on level 6
AXSPVGAA—Start on level 9

QIX

IANAZZPA—Start on Level 5, player 1 game
ZANAZZPE—Start on Level 10, player 1 game
GPNAZZPA—Start on Level 20, player 1 game
IEEEGZPA—Start on Level 5, player 2 game
ZEEEGZPE—Start on Level 10, player 2 game
GOEEGZPA—Start on Level 20, player 2 game

QUATTRO ADVENTURE

TAOGPTLA—Start Boomerang Kid with 6 lives
SZOGXVVK—Infinite lives in Boomerang Kid
PEKGGLLE—Start Linus Spacehead with 9 lives
AZKKPNAP—Increase oxygen (Linus Spacehead)
AEULZIPA—Never lose oxygen (Linus Spacehead)
SXEGLYVG—Never lose life in the water (Linus Spacehead)
SZXIILVG—Never lose life in the land (Linus Spacehead)
PAVGILLE—Start Super Robin Hood with 9 lives
SXNKZIVG—Infinite lives (Super Robin Hood)
AVONISPG—Become invincible (Super Robin Hood)
PAEGILLE—9 energy hearts (Super Robin Hood)
PEXSZYAA—Invincible (Treasure Island Dizzy)
OZNTKASX—Walk backwards (Treasure Island Dizzy)
PEUSYYAA—Start with snorkel (Treasure Island Dizzy)
PEUSYYAA + PEKNIZZP—Start with axe (Treasure Island Dizzy)
PEUSYYAA + ZEKNIZZP—Start with dynamite (Treasure Island Dizzy)
PEUSYYAA + IEKNIZZP—Start with heavy weight (Treasure Island Dizzy)

QUATTRO ARCADE

PAVGZILA—Start with 1 life (Go Dizzy Go!)
TAVGZILA—Start with 6 lives (Go Dizzy Go!)
PAVGZILE—Start with 9 lives (Go Dizzy Go!)
ZEEKGIPA—Start on world 1, stage 3 (Go Dizzy Go!)
GEEKGIPA—Start on world 1, stage 5 (Go Dizzy Go!)
TEEKGIPA—Start on world 2, stage 2 (Go Dizzy Go!)
AEEKGIPE—Start on world 2, stage 4 (Go Dizzy Go!)
AOEKGIPA—Start on world 4, stage 2 (Go Dizzy Go!)
ZOEKGIPA—Start on world 4, stage 4 (Go Dizzy Go!)
GOEKGIPA—Start on world 5, stage 1 (Go Dizzy Go!)
TOFKGIPA—Start on world 5, stage 3 (Go Dizzy Go!)
AOEKGIPE—Start on world 5, stage 5 (Go Dizzy Go!)
XVTISU + XVTIVU—Always kill monsters (Go Dizzy Go!)
PAKVXGLA—Start with 1 life (Stunt Buggies)
TAKVXGLA—Start with 6 lives (Stunt Buggies)
PAKVXGLE—Start with 9 lives (Stunt Buggies)
SXOXZEVK—Infinite lives (Stunt Buggies)
PEUGEALA—Start with 2 lives—1 player game (F-16 Renegade)
TEUGEALA—Start with 7 lives—1 player game (F-16 Renegade)
PEUGEALE—Start with 10 lives—1-player game (F-16 Renegade)
GPYSYSPA—Start with 20 lives (C.J.'s Elephant Antics)
SUKTZUVS—Infinite lives (C.J.'s Elephant Antics)
PAEYOAAA—Start in Switzerland (C.J.'s Elephant Antics)
ZAEYOAAA—Start in Egypt (C.J.'s Elephant Antics)
LAEYOAAA—Start in Africa (C.J.'s Elephant Antics)

RAD RACER

GZXIUVIZ—Less time to finish each stage
GLXIUVIX—More time to finish each stage
ALXGAIAA—Turbo acceleration
YYUKGIAU—Super Turbo acceleration
PEEGPIAA—Ultra Turbo acceleration

RAID ON BUNGELING BAY

PENGZYIE—Start with 9 lives
SXSIASVK—Infinite bombs
SXVPYIAX—Take no damage from ANYTHING
LEVKTYPA—Start on round 3
TEVKTYPA—Start on round 6
PEVKTYPE—Start on round 9
AZOIIEGX—You can only carry 5 bombs

RALLY BIKE

PAUIKTIA—Start with 1 life in 1-player game
ZAUIKTIE—Start with 10 lives in 1-player game
PAUIKITA + ZAXSTGTA—Start with 1 life in 2 player game, both players
ZAUIKTIE + ZAXSTGIE—Start with 10 lives in 2-player game, both players
SZETKVV—Infinite lives in 1 player game
SZOSIKVN—Infinite lives in 2 player game, both players
SIUKLUVV—Infinite gas

RAMBO

SXOVXKVS—Never lose weapons
ZEEETIE—More medicine bottles
GOEAPVZA—More throwing knives
ZEEEITA—Start with 2 medicine bottles
ZPNEITPP + ZOEALTPP—Start with bow and arrows
LPNEITPP + LOEALTPP—Start with exploding arrows
IPNEITPP + IOEALTPP—Start with hand grenades
GOXTZKZA—Gain double items on pick-up

RAMPAGE

NYSGLUYN—More energy for player 1
NYVKTUYN—More energy for player 2
YLSGLUYN—Less energy for player 1
YLVKTUYN—Less energy for player 2
NNNGKNYN—More energy for players 1 and 2 after continue
YUNGKNYN—Less energy for players 1 and 2 after continue
AAOUOPPA + AASUSPPA—No harm from water
AFXUPGAP—No harm from falling
GXXUALOP—No harm from attacks or bad food
AXXUPGAP—More damage done from falling
GEULLLIA—Double energy from food
AEULLLIA + ZKULTUZE—Half energy from food

R.C. PRO-AM

NOTE THERE ARE TWO VERSIONS GIVEN FOR THE FOLLOWING CODES—IF ONE CODE DOESN'T WORK ON YOUR GAME, TRY THE ALTERNATE CODE
AAEIPPPA/AASIUAPA—Infinite continues
AEXEPPZA/AAUAGZZA—No continues
IEXEPPZA/IAUAGZZA—5 continues
AEKEPPZE/AAUAGZZE—8 continues
GEUGAPPA/GAOGOAPA—Max turbo on first pick-up
GEKKGPPA/GAXKSAPA—Max tires on first pick-up
GAVGIPPA/GEKGTYPA—Max speed on first pick-up
ZEUGAPPA/ZAOGOAPA—Double turbo on first pick-up
ZEKKGPPA/ZAXKSAPA—Double tires on first pick up
ZAVGIPPA/ZEKGTYPA—Double speed on first pick-up
SXVLGZAK/SZKLOPAK—Computer cars go crazy!

R.C. PRO-AM II

AESOLAZE—Start with 9 credits
SUEUGXVS—Infinite credits
ATJXYGSZ—Items in the Mode Shop are free if you have enough money
PEETEOEG—Buckshot costs 10 instead of 2,000
AEEVUPYA—Mega Pulse costs 2,080 instead of 20,000
AANTSPIA—Scoopers cost 2,200 instead of 15,000
AANTUPLA—Dynafit tires cost 2,320 instead of 10,000
AAVVUPLP—Mega Motor costs 1,360 instead of 50,000
AAVVOOLA—Hyper Motor costs 1,840 instead of 30,000
AEEVOPIA—Freeze costs 2,200 instead of 15,000
AEETNPIA—Lazer costs 1,200 instead of 14,000
AEETSPGA—Bombs cost 1,760 instead of 12,000
GEOGNTAA—Start on Track 8
ZEOGNTAE—Start on Track 10
YEOGNTAE—Start on Track 15
OOGNTAA—Start on Track 20
ZOOGNTAE—Start on second Tug-O-Truck Challenge
LOOGNTAE—Start on Track 25
GOOGNTAE—Start on Track
YOOGNTAE—Start on Track 29
SXKVLVVS—Infinite lazers on purchase
SXSTZKVS—Infinite bombs on purchase
SXOVGVVS—Infinite freezes on purchase
SZXVGSVS—Infinite buckshot on purchase

Codes for use with Galoob's Game Genie Video Game Enhancer for the Nintendo Entertainment System

SZSTTSVS—Infinite missiles on purchase

RENEGADE

SXUIOTVG—Infinite lives
AEOSLYZE—Both players start with 9 lives
AIUOZUAZ—Start with a super energy boost
PEXSYYAA—Start on miss on 2
ZEXSYYAA—Start on miss on 3
LEXSYYAA—Start on miss on 4
TOSVOXTU—Timer runs faster
EXSVOXTL—Timer runs slower

THE REN & STIMPY SHOW: BUCKEROOS

NYOYXLYE—Infinite health
NYUVOZTE—Infinite lives
PEUAPZLE—Start with 10 lives
VNXELSSO—Start with $11 instead of 0
OUEAXXOO—Infinite collect bles
SAEELNVV—Start on Robin Hoex level
ITEYOUGI—Longer invincibility after getting hit
PAXNPZIE—9 custard pies picked up

KING KONG

GZEIPVVK—Unlimited power in 1 player game
GXKZXYOP—Don't lose stamina from fighting
LEOSLYTA—Cut timer to 30 seconds
PEOSLYTE—Boost timer to 90 seconds
GXOZOLOP—Players can't hurt each other!

RIVER CITY RANSOM

TOSNAVYE—Start with double every attribute!
LVNYIVYL—Increase stamina to 99
AGENAYAZ—Player 1 starts with double money
AGOYYYAZ—Player 2 starts with double money
PAENYYAA—Player 1 starts with $100 extra
PAONGYAA—Player 2 starts with $100 extra

ROAD RUNNER

SZOVUUVK—Infinite lives
XVUGAOEK + XVXTSUEK—Never lose seed
AAEVTGIA—Start game with 1 life
LAEVTGIE—Start game with 12 lives
PPEVTGIA—Start game with 18 lives

ROADBLASTERS

SZEIGEVK—Infinite credits
GAVLUTZA—Double credits
ATNEISZ—Infinite UZ Cannon
PEEAEIE—Extend lifetime of UZ Cannon
AVSEKSVG—Infinite Nitro Injectors
NNSEOIEE—Extend lifetime of Nitro Injector
AKSEOIEA—Reduce lifetime of Nitro Injector
SXVEKSVK—Infinite Cruise missiles
SZSEKVVK—Infinite Electro Shield

ROBIN HOOD: PRINCE OF THIEVES

VAXEOLSA—Infinite hit points for Robin in 'main combat'
EYXAOPAL—Infinite HP for Robin in 'dueling combat'
GOKLLNAA—Bandages give more hit points back
AOULIUAE—Food gives more hit points back—EXCEPT FOR LEG OF MEAT
AASPIZPA—Infinite arrows

ROBOCOP

SXXXY VT—Infinite time
SGOTKLIA—Infinite ammunition
SZVOTSA—Won't take damage from touching enemies
SZVVVYSA—Won't take damage from enemy bullets
PAOYNILE—Triple normal power on power food pick up
PAXNELJE—Triple normal time on battery pick-up
TPXNFILA—Max time on battery pick-up
TPOYNILA—Full power on power food pick-up
PAESZPAA + SAESLPSP + YAXSAPPE—Use w th Infinite ammunit on code to start with machine gun and Cobra gun

ROBOCOP 3

OXONLPSV + POONGPXV—Invincibility
ZVGIXPP—Start with 2x energy
GAVGIXPO—Start with 1/2 energy
GNUNYEKN—1 hit kills all enemies
VVKGLATE—Lots of repair icons

ROBOWARRIOR

GZUNYXTK—Don't take damage from bomb b ast
GZNNIXTK—Don't take damage from monsters/stops power drain
GPVTPSZA—Gain 20 super bombs on pick-up
SZKTYPVG—Never use up super bombs
ZEVKLPAE—Start with 10 of everything!
ZANGAPPE—Set fining range to 10
AEVGIPPE—Start with Defense Level at 8

ROCKETEER

AOSANKAE—Start with 3x energy
GZSSINSV—Infinite energy
TPOZZKZE—3x normal bullets picked up
GLEZGZGO—3x silver bullets picked up
AAVLKIIA—Loads of all weapons with infinite ammunition

ROCKET RANGER

ZEOGSYPA—Double amount of Lunarium in storage
LEOGSYPA—Triple amount of Lunarium in storage
AEOGSYPA + ZLOKNYAA—Half amount of Lunarium in storage
LVOKXNGL—Lunarium level in backpack at 99
SZSGPUSE—Never lose Lunarium in backpack

ROGER CLEMENS' MVP BASEBALL

ZANEAPLA + ZEOUYPLA + ZEVKGPLA—2 strikes and you're out
PANEAPLA + PEOUYPLA + PEVKGPLA—1 strike and you're out
OOVSLPAA—Strikes are not called when batter doesn't swing
GANAAPZA—Strikes are not called when batter swings
PENKLPGA—1 ball for a walk
ZENKLPGA—2 balls for a walk
LENKLPGA—3 balls for walk
OONIALAA—Infinite balls (balls are not called)
SLNALPVY—Infinite balls and strikes

ROLLER BALL

PANGIPLA—All players start with only 1 ball
SZKGPXVS—Infinite balls for all players

ROLLERBLADE RACER

PAUKUZLE—Start with 99 lives
OXVSAYVK—Infinite lives
AEVPYGE—8 falls and you're dead
ZAUKNZAA—Start on the City Street
GAUKNZAA—Start on Hot the Beach
TAUKNZAA—Start on Panic Park

ROLLERGAMES

SXENAYVG—Infinite lives
GXVPAZVG—Infinite special moves
TASATEGA—Start with less energy
APSATEGE—Start with more energy
PAKAAGAE—Mega-jump
GZOENISA—Stop timer
YPOAUSYU—Faster timer
YYOAUSYU—Slower timer

ROLLING THUNDER

SZNTULVG + SZSTULVG—Infinite lives
PEOVLALE—Start with 9 lives
SZEVYZVG—Stop timer
PASPYZLE—Start with 9 lives after continue
AEEVSAZE—Start with increased life meter
EKSTEAGV—200 machine gun bullets on pick-up
SUOZPXVS—300 machine gun and 300 normal bullets on pick up
GOKVNAZL—Gain fewer bullets on pick up
LEXTZAAA + LAKTKLAA—Start with loads of ammunition
FKXVZAZU—Start with 200 bullets
EGKVKLZU—200 bullets on each new life
ZLVITYPA—Self-replenishing bullets!

RUSH'N ATTACK

GZOEAYVG—Infinite lives—player 1
GZOEIYVG—Infinite lives—player 2
AENAS PA—Never lose POW

S.C.A.T.

AANSUGPA—Infinite energy
ZUXGKTTA—Start with more energy
ZANVNGLE—More energy picked up
AEESTVKA—Don't lose speed-ups when hit
NNEIKGAK—Longer immunity
APKSEGAG—Shorter immunity
PAEIKTTE + AYE SVXY—Faster maximum speed up
TENIKGIA + XNNISSKN—Faster normal speed-up

SECTION Z

PEXSVZLE—Start with 9 lives
ZAUNUZAE—Energy tube gives full energy boost
NNNOUTSY—Autofiring capability

SECROSS

SUTEEX—Infinite lives
PELAGE—Start with 9 lives
PEGEUG—Slow motion

SHADOW OF THE NINJA

SZSNIIVG—Infinite continues
PEEVZAIE—9 continues
GZVXSKSO—Don't lose energy from enemy attacks
AAVPKGA—Don't lose energy from falling
APOEOGGA—Maximum energy gained from pot on
PAOFOGGA—Less energy gained from potion
AZUAOGGO—40 throwing stars on pick-up
GPKAVGIA—20 bombs on pick-up

SHATTERHAND

AEVNAZE—Start with 9 lives
GENNZSAA—Play with less energy
AAKKSPPA—Power ups don't use up gold
AXXAZZGO—Double the value of big coins
ZEXAZZGO—Big coins only worth 1/2

SHINOBI

SZEOLXVK—Infinite lives
AANOLAZE—9 lives
SZNPNVK—Infinite life energy
GAXOTATE + GENPGPTE—Start with double normal energy
IEKONILA—Turbo running

SHOOTING RANGE

ASUAVAZ + ASXOVXAZ + SXVONOOU—Double usual shots per round
ASUAIVAZ + ANXOVXAX + SXVONOOU—Triple usual shots per round
ASUAIVAZ + EXXOVXAZ + SXVONOOU—Quadruple usual shots per round
GEKALLA + GAEETTLA—More time for level 1
ZEKALLA + ZAEETTLA—Less time for level 1
GAOAATZA + AAOAPTZ—More time for level 2
PAOAATZA + ZLOAPTZL—Less time for level 2
GAOAZTZA + ZLOAZTAA—More time for level 3
PAOAZTZA + AAOALTAA—Less time for level 3
GTEPOAZL—Double bonus time for hourglasses
PFEPOAZU—Half bonus time for hourglasses

SILENT SERVICE

LTEPOIAI—Start with 99 deck gun shells
SZXVOPVG—Infinite deck gun shells
SZSVUPVG—Infinite bow torpedoes
SXETJPVG—Infinite after torpedoes

SILKWORM

PAXGXALE—Start with 9 lives
SXSVIZVG—Infinite lives using helicopter
SZVVGTVG—Infinite lives using jeep
PEEGSPLE—9 lives using helicopter after continue
PEOKNPLE—9 lives using jeep after continue
SZFTZLSA—Keep firepower and speed ups for helicopter
SXOTPTSA—Keep firepower and speed-ups for jeep
EEOVYUE—Restrict movement area for helicopter
EEOVGYEV—Restrict movement area for jeep

SILVER SURFER

IAXSGIPA—Player 1 starts with 5 smart bombs
AVIIPA—Player 2 starts with 5 smart bombs
SXEKSNVK—Infinite lives for both players
NYYLVGO—Infinite smart bombs for both players
GXEITSSE—Keep cosmic weapons after losing a life
GXELSSE + GXXIOUSE—Keep orbs after losing a life
IEESPA—Have 5 smart bombs on a new life

THE SIMPSONS: BART VS. THE SPACE MUTANTS

NOTE: THERE ARE TWO VERSIONS GIVEN FOR THE FOLLOWING CODES. IF ONE CODE DOESN'T WORK ON YOUR GAME, TRY THE ALTERNATE CODE
IPKYXUGA / IPUYVUGA—Super-jumping Bart
XVONYXXK / XVOYXXK—Stop time
ANENPXGU / AYNNIXGU—Slow down timer
AXENPXGU / AZNNIXGU—Speed up timer
PAONAYAA / PAENGYAA—Gain 2 coins for every 1 collected
PAONTNTE / PAOYZNTE—Only 10 coins needed to get an extra life

THE SIMPSONS: BART VS. THE WORLD

SZONIPST—Infinite lives
SZVVEKVK—Infinite energy
ESVNGEY—Lose lives more easily
OUNPPOP—Infinite firecracker balls
PAEZPAAE—Start with 99 firecracker balls
PAXXVGLE—Start with 9 lives
SZNZPEVK—Infinite times for the card match game

THE SIMPSONS: BARTMAN MEETS RADIOACTIVE MAN

PAVAYYLE—Start with 10 lives and 10 credits
OLVYAZOP—Infinite lives
SZENNEVK—Infinite credits
ASVTOZAZ—Laser bolts worth more on pick up
SXNNVEVK—Infinite laser bolts
AAUY PYGA—Infinite energy
AXUVSZIA—Cold breath worth more on pick up
AAKYKPPA—Infinite cold breaths
OAKNUEEE—Don't lose laser bolts when you die
ZAUZAYAA—Start in chapter 1 level 2
AUZAYAA—Start in chapter 1 level 3

SKATE OR DIE 2

SXUXZPVG—Infinite energy in Adventure game
SXVPTVVK—Infinite paint clips in Adventure game
AANPZPPA + AAXOZLPA—Infinite eggs in Adventure game
AAVPTLPA + AEEOAPPA—Infinite M-80's in Adventure game
AEESAAPG + AAKATAPG—Skate at any speed in Adventure game
PAUYLLLA—Only 1 skateboard in Stunt Ramp
PAUYLLLE—9 skateboards in Stunt Ramp
SXKPVYVG + SXUZGAVG—Infinite skateboards in Stunt Ramp
TAONLLA—More time in Stunt Ramp
ZAONILLA—Less time in Stunt Ramp
SZUAKZVG—Stop timer in Stunt Ramp
TEKOKZIA—Super speed in Stunt Ramp

SKI OR DIE

Snowball Blast
ZENXTTPA—More snowballs picked up in Snowball Blast
OOEPVAAV—Start with more time in Snowball Blast
AKEPVAAT—Start with less time in Snowball Blast
IOKXITAP—More time gained in Snowball Blast
IEKXITAP—Less time gained in Snowball Blast
GAUPVAZA—Start with more ammo in Snowball Blast
PAUPVAZA—Start with less ammo in Snowball Blast
ESTEYLA + IAVVNILA—More jumps allowed in Acro Aerials

SKULL & CROSSBONES

SZNOTNVK—Infinite continues
PEXPTYE—9 continues
POVPLYZU + POEPZYZU—Half energy for Red Dog and One Eye
LVVPLYZL + POEPZYZU—Double energy for Red Dog and One Eye
EUVEYNEK + EUVAGNEK—Better super jump
SUOEIVVS—Infinite weapons
SZONGKVK—Stop timer
AZONAXGL—Faster timer
AYONAXGL—Slower timer

SKY KID

SXEKGZVI—Infinite lives
PANYNZLE—Start with 9 lives—both players
VANNVZSA—Player 1 has more lives than player 2
AAOKIZPA—Shoot more bullets

SKY SHARK

OZNEAAVS—Infinite lives
GXUEALVI—Infinite bombs
GZNEIOVS—Infinite credits
TAXEZAXZ + PZXELENY—Start with 9 lives—player 1
AAJALAGE—Start with 9 lives—player 2
AAEELOGI—Autofire
EZXAPPK2 + TAXAZOL—Start with maximum fire power
TAVPSTLA—Double bombs
TAUAYALA—Double credits
AANEZPGE—9 lives after continue—both players

SLALOM

PAOJLZAA—Skier fast!
AAEPLPA—No track obstacles
XZXPATV2 + PAXPPVPN—Timer at 5 minutes for all tracks

SNAKE'S REVENGE

AXXVGYAG—Start with half bullets for Beretta M92
EEXVGYAG—Start with double bullets for Beretta M92
SZEOUJSE—Infinite Beretta ammo
SXOASKSE—Infinite Shotgun ammo
SZKAKKSE—Infinite Grenades
SXVEOKSE—Infinite Missiles
XTNTZVEE—Infinite ammo for all weapons
ZEOVAYPA + KKXVTYEG—Start with Machine Gun instead of Beretta
GEOVAYPA+ KKXVTYEG—Start with Shotgun instead of Beretta
AEOVAYPA+ VKXVTYEG—Start with Grenades instead of Beretta
EEOVAYPA+ EKXVTYEK—Start with Missiles instead of Beretta
XKOVKASA—Infinite energy
AEUVOAYA—Reduce your injuries by up to 50%

SNAKE, RATTLE 'N' ROLL

SXEYOZVG—Freeze timer
AGNNVXTT—Faster timer
EPNNVXTT—Slower timer
AEXAYZZE—9 lives, both players
AEUAETZE—9 lives, both players, after continue
SLOUSVVS—Infinite lives, both players
ZAXOSGPA—Super jump
LAXOSGPA—Mega-jump

SNOW BROTHERS

SXNEUYVI—Infinite number of chances
PAXXPLZE—Start game with 10 chances instead of 3 (count starts at 9 instead of 2)
AAXXPLZA—Start game with 1 chance (count starts at 0)
PAOAYLZE—Always get 10 chances after a continue (count restarts at 9)
AAOAYLZA—Always get 1 chance after a continue (count restarts at 0)
YAEEYAAE—Start with

Codes for use with Galoob's Game Genie Video Game Enhancer for the Nintendo Entertainment System

Speed Skates, Power Shots and super snow-throw ng
OLOOGEOO—Don't ose super ability after you lose a chance

SOCCER

APOOKZ P—Each half lasts only 10 minutes
AIOOKZIP—Each half asts for 50 minutes!
PASLVTAA + KASUOTSA + KASUUVSE—Player 1 starts 1 goal up
LASLVTAA + KASJOTSA + KASUUVSE—Player 1 starts 3 goals up

SOLAR JETMAN

AAKSZLGE 8 ships and 8 ives
SZXONIVG—Infinite lives
AEXXAVNY—Minimum damage taken from walls
AEXZGVSY + AEXXAVNY—No damage taken from walls
AASSZLPE—Start with more money
AEUIOXYA + GXKSOZSA—Items for free
SVEKOVON—Weapons use up no energy

SOLOMON'S KEY

XTKKKEXK— nf nite lives
GZOXLAAX—Indestructible fireball
AAXZIALZ—Continuous fairies
KAXOOEVE—Start with 40,000 life points
GZUPTOSE—Start on last level reached
VTUPTOSE—Start on next level

SZSESXVK—Infinite lives
AAXELPLE 8 lives after continue
GAOEUIZA—Start with full flasks of potions
USPIXVS—Never use up potions
SXUXYGAX—Multi-jumping

SPELUNKER

IXOOPSVK—Infinite lives
AANATPZE Start with 9 lives
AEXAYTAP—Become invisible!
ATKPAIAZ + TUEEYKNN + GXOAPKIX—Become invincible

SPY HUNTER

SXXAYOVK—Infinite lives
SZKUANVK—Infinite missiles
VXELTVSE—Infinite smoke
GXSAKUSE + GXSANUSE—Keep special weapons
TEEXKIAA—Start with 6 extra lives
TEEXLIIA—Double missiles on pick-up
YAEZNIYE—Slow down timer

SPY VS. SPY

SZVAYUVK—Stop black spy's clock
SXUELUVK—Stop white spy's clock
PUEAPLIU—Black spy has 100 seconds in a minute
PUSAIIUU—White spy has 100 seconds in a minute
ONVZYNUT—Black spy has deadly punches
IEVZLYIE—White spy has deadly punches

SQOON

AEEAAIPA—Infinite lives
AEUESLZE—Start with 9 lives
GXEAKKSE + GXSUZXSE—Never lose humans on dying
SZEEOSVK—Never lose your special weapon
ZEOOEYPA—Gain main weapon on rescuing 9 humans

STAR SOLDIER

SZOEAPVG—Infinite lives
PEOAPPAA Start with laser
GXVPXTVG—Infinite shield power
ZAOOOYE + ZENOGLIE Double shield power

STAR TROPICS

SXETAKVK—Infinite lives
TASTYZLA—6 lives with a new character
TAUTGILA—6 lives after continue
SZNZGPAX + VZVZLOSV—Infinite energy
PEXXYTIA + PEUZLTIA—Only 1 star needed to restore energy
PEXXYTIE + PEUZLTIE—9 stars needed to restore energy
SUXXPSVS—Infinite weapons
ZJVLZEPP Gain 50 fire weapons on pick up
ZUSUYETP—Gain 50 bat weapons on pick up
IEUZZNGA—Only 3 hearts needed to use shooting star
AEOZPYTO—Only 8 hearts needed to use super nova

STAR VOYAGER

GZSZSTVG—Infinite life support pods
GPKIASZA—Start with double life support pods
TPKIASZE—Start with triple life support pods
AASLSLLA—Barrier won't take damage
AOKIVIEI—Radar won't take damage
ENXLXLEI—Cannon won't take damage
AAXUXLLA—Engine won't take damage

STAR WARS

AAXAGAZA—Start with 1 life
IAXAGAZA—Start with 6 lives
AAXAGAZE—Start with 9 lives
GZSYLSSO—Immune to spikes (may get you stuck)
SLVUYNSO—Immune to most bullets
GXNUZIST + SLKLYVSO—Immune to most collisions
AAKLNGZA—Full energy on big energy pick ups
AAKLUGAX—Less energy on big energy pick ups
AGKLUGAZ—More energy on big energy pick ups
ZEOKOIPA + ZEKKXIPA—Always running

STAR FORCE

SZKEVTVG—Infinite lives
AEUAUIZE—Start with 9 lives
VYVEGONN—Turbo speed

STARSHIP HECTOR

SZKIOGVG—Infinite lives
AANSOGZE—Start with 9 lives
GEVVGIPA—Extra energy from capsules
OVUYEGSV + PEUYOGTA—Take minimum damage

STAR TREK 25TH ANNIVERSARY

EOOVGYE—Kirk has more energy
GEOOVGYA—Kirk has less energy
LAUXYAYE—McCoy has more energy
GAUXYAYA—McCoy has less energy
LAUZTAYE—Spock has more energy
GAUZTAYA—Spock has less energy
LAVZLAYE—Security has more energy
LAKXAAYE—Geologist has more energy
GAKXAAYA—Geologist has less energy
LASXZAYE—Biologist has more energy
GASXZAYA—Biologist has less energy
LASZPAYE—Historian has more energy
GASZPAYA—Historian has less energy
YEKUPGA—McCoy gives full energy to injured party

STAR TREK: THE NEXT GENERATION

OUXTPYOP—All systems are immune to damage—shields down
SXUVTNSE—Shields are immune to damage—shields up
AGKVTTEP—Quicker damage repair
APKVTTEP—Very quick damage repair—
EGKVTTEP—Slower damage repair
ZKNVLEZE—Enemy does less damage
AAUZPAGY—Photon Torpedoes always work
AAEXTPNY—Phasers always work
AAOXPOKT Phasers fire for longer
AAVTZVIL—Damage is repaired immediately
SVUSTVG—Transporter power does not decrease most of the time
IANUXTAZ—Less transporter power required most of the time
GVNZOZIT—Stardate does not advance—

STEALTH ATF

SZVZSSVK—Infinite missiles
AOUXXEAA—Start with double missiles
SZVPXNVV No damage taken from enemy's bullets
AVUXNAVP—Start with less fuel
AEKZZLZE—More enemy planes on the screen

STINGER

6 YGNGAKTL + PAVKTGAP—Start with Dual Cannons
7 YGNGAKTL + ZAVKTGAP—Start with Laser
8 YGNGAKTL + GAVKTGAP—Start with Shoot Right
9 YGNGAKTL + AAVKTGAO—Start with Shoot Left
YGNGAKTL + APVKTGAP—Start with Five Direction Firing
YGNGAKTL + AZVKTGAP—Start with Three Direction Firing
YGNGAKTL + AGVKTGAP—Start with Force field
GZNGNLSP—Keep weapons after death
PAXKPGLE—Start with 9 lives
OZVKKLVS—Infinite lives

STREET COP

TAOVTXPA—Less time on the timer
ZPOVTXPA—More time on the timer
SZSNTAVG—Stop timer
GXESTZST Immune to damage
OVESTZSV + PEESYZAP—Take minimum damage
AONGNAAU—Start with less energy
AVNGNAAL—Start with more energy

STREET FIGHTER 2010: THE FINAL FIGHT

PAEETAGE—Start with 9 lives
SZJATPVG Infinite lives
AEUIPGZA—Become invincible
PEUIPGZA—Take less damage
LEUIPGZA—Take more damage
GZOAZPSA—Keep power-ups after losing a life
AEKIYGZA—Keep power-ups when hit
ZFSESPPA—Faster Ken

STRIDER

ZAUXEYPE—More energy from small capsules (10)
GPUXXNZA More energy from big capsules (20)
ZAUXKYPE—Health from small capsules (10)
GPUXXNZA—Health from big capsules (20)
ZAEXVNAO—Double health and energy from all capsules

STUNT KIDS

PESGNZZE—Start with 9 lives
SZSZSKVK—Infinite lives
PEESPALE—Start with 9 turbos
VANILVKE—Always have 9 coins after a race
SZKOEOVV—Coins worth nothing on pick up
SUNOYXVS—Infinite time—player 1
SLXOYUVS—Infinite time—player 2

TECMO SUPER BOWL

APUXLZIA—10 minutes per quarter instead of 5
PUXLZIA 15 minutes per quarter
AZUXLZIA—20 minutes per quarter
ZAUXLZIA—2 minutes per quarter
SXNXPZVG—Freeze timer for continuous play (Press RESET to stop)
AAOXTTTA—Touchdown scores 0 instead of 6—player 1
AEOEVTTA—Touchdown scores 0—player 2 or computer
GAOATTTE—Touchdown scores 12—player 1
GEOEVITE Touchdown scores 12—player 2 or computer
AAEALYPA Extra-point kick scores 0 instead of 1—player 1
AEEEUTPA—Extra-point kick scores 0—player 2 or computer
TAEALYPA—Extra-point kick scores 6—player 1
TEEEUTPA—Extra-point kick scores 6—player 2 or computer
AEKAGGLA Field goal scores 0 instead of 3—player 1
AAKEKGLA—Field goal scores 0—player 2 or computer
PEKAGGLE—Field goal scores 9—player 1
PAKEKGLE—Field goal scores 9—player 2 or computer
AASASIZA—Safety scores 0 instead of 2—player 1
AEKEIIZA—Safety scores 0—player 2 or computer
TASASIZA Safety scores 6—player 1
TEKEIIZA—Safety scores 6—player 2 or computer

TUPER C

AEXTLZE—9 lives for both players
EUUTGIYS + YSXTPSE + ZEUTZIAA—Start game with Spray Gun
EUUTGIYS + YSXTPSEL + GEUTZIAA—Start game with Fireball Gun
PEETLIAA—Start at area 2
ZEETLIAA—Start at area 3
LEETLIAA—Start at area 4
GEETLIAA—Start at area 5
IEETLIAA—Start at area 6
TEETLIAA—Start at area 7
AENTTTZA—Bonus life for each enemy soldier shot
TEVYEAA—9 continues
SZOVXZVG—Infinite continues

SUPER MARIO BROS.

AATOZE—Start players 1 & 2 with 9 lives
VATOLE—Start player 1 with 8 lives and player 2 with 3 lives
SXIOPO—Infinite lives for both players
APZLGK—Super jump from a standing start only
TPZLTG—Super jump from running only
GPZUAG—Super jump from turbo running only
APZLGG—Mega jump from a standing start only
APZLTG—Mega jump from running only
GAZUAG—Mega-jump from turbo running only
YAZULG—Moon Gravity from a standing start
YAZUTG—Moon Gravity from turbo running only
OZTLLX + AATLGZ + SZLIVO—Always stay big
YSAOPE + YEAOZA + PEAPYA—Start on World 2
YSAOPE + YEAOZA + ZEAPYA—Start on World 3
YSAOPE + YEAOZA + LEAPYA—Start on World 4
YSAOPE + YEAOZA + GEAPYA Start on World 5
YSAOPE + YEAOZA + IEAPYA—Start on World 6
YSAOPE + YEAOZA + TEAPYA—Start on World 7
YSAOPE + YEAOZA + YEAPYA—Start on World 8

SUPER MARIO BROS. 2

SZNESXVK Infinite lives
GZEUXXSE—Infinite life meter (except if you hit a spike)
GOEANKAO + USEEEKKA—Walk backwards
SXJASXOU—Quick pick up
AEUEKKGL—Special "squat" high jumps
PPXAO AA—Princess has mega-float
PAXAOIAA—Princess has mega-float and lunar descent
PESEGLGA—Super moon-jumps for Mario
AAEEZGPA—Mega moon-jumps for Luigi
PENALLGA—Super moon-jumps for Toad
PAXAPGGA—Super moon-jumps for Princess
XVVANSZK + XVNEXSZV—Super turbo running
AEVAVIIA + AENEEITA—Permanent turbo running
AXSETUAO + ESVAPUEV Super fast run for Mario
AZEEGGAO + EIEEYKEV Super fast run for Luigi
AXNAIUAO + ESNEAUEV—Fast run for Toad
AZXALKAO + EIXATKEV—Super fast run for Princess
AEXALGZA Speed up enemies
AXNAZSAA + EVNALSEY—Super speed enemies
NOTE There are two versions given for some of the following Codes If one code doesn't work on your game, try the alternate Code
YESUAPTE / YESLPPTE—Strong Wart
AVENYZE / IAVEUYZE—Strong Birdetta
YAXXIYZE—Strong Tryclyde
YAVXVGGE—Strong Fryguy
YAEXTPGE—Strong Clawgrip
YEVXVYLE / YEVXNYLE—Strong Hawkmouth
AAVENYZA / AAVEUYZA—Weak Birdetta
TPEPLAAX / TONENYAX—Birdetta spits eggs instead of fireballs (appears in late levels of the game)
PEEPLZAG + IUEPSZAA + TEEPVZPA Start on World 2
29ZEEPLZAG + IJEPSZAA + TEEPVZPA Start on World 3
30LEEPUZAG + IUEPSZAA + TEEPVZPA—Start on World 4
3GEEPJZAG + IUEPSZAA + TEEPVZPA—Start on World 5
3IEEPUZAG + IUEPSZAA + TEEPVZPA Start on World 6
3IEEPJZAG + IUEPSZAA + TEEPVZPA—Start on World 7

SUPER MARIO BROS. 3

SLXPLOVS—infinite lives for Mario and Luigi
AEKPTZGA 1 life for Mario and Luigi after continue
AEKPTZGE—9 lives for Mario and Luigi after continue
ELKZYVEK—Power Jumps
EZKZYVEK—Super Power Jumps
EAKZYVEK—Mega Power Jumps
GZUXNGE—Multi Jumps
SXEZSKOZ—Skywalker
OXKZELSX—Super speed running
XVUXNUEE—Turbocharged running
AANZKLLA—Can raise power meter while standing still so that you can fly from a standing start (must be Raccoon Mario)
PEUZUGAA—Start on World 2
ZEUZUGAA—Start on World 3
LEUZUGAA Start on World 4
GEUZUGAA—Start on World 5
IEUZUGAA—Start on World 6
TEUZUGAA—Start on World 7
YEUZUGAA—Start on World 8
YPXXLVGE—Mario (not Luigi) can re-use items again and again
SZUEXNSO—Restore powers after playing an action scene (e.g. if you were "Fire Mario" on the map screen, then entered an action scene, died or changed to "Frog Mario," you would return to the map scene as "Fire Mario")
ZEUXKGAA—Start the game as Fire Mario
LEUXKGAA—Start the game as Raccoon Mario
GEUXKGAA—Start the game as Frog Mario
IEUXKGAA—Start the game as Tanooki Mario
TEUXKGAA—Start the game as "Sledgehammer" Mario!
SZKIKXSE—Invincibil ty after changing up from Super Mario (e.g. to Raccoon, Frog, etc.)
AEOSSZPA + PAOZTGAA—Change to SUPER MARIO if you fall off screen and die
AEOSSZPA + ZAOZTGAA—Change to FIRE MARIO if you fall off screen and die
AEOSSZPA + LAOZTGAA—Change to RACCOON MARIO if you fall off screen and die
AEOSSZPA + GAOZTGAA—Change to FROG MARIO if you fall off screen and die
AEOSSZPA + IAOZTGAA—Change to TANOOKI MARIO if you fall off screen and die
AEOSSZPA + TAOZTGAA—Change to SLEDGEHAMMER MARIO if you fall off screen and die

SUPER PITFALL

SZKSASVK—Infinite lives—1 player game
SXESTSVK—Infinite lives—player 1
SXXSZSVK—Infinite lives—player 2
PAVIPALE—Both players start with 9 lives
LEXKNYZA—Start with 30 bullets

Codes for use with Galoob's Game Genie Video Game Enhancer for the Nintendo Entertainment System

PEKKNYZA—Start with 10 bullets
AEOYLPA—Infinite bullets
LENLELZA—30 bullets gained on pick-up
PENLELZA—10 bullets gained on pick-up

SUPER SPRINT

SZETVUVK—Infinite continues
IEKKNTAA + GXSGUVSE—More obstacles on tracks
ZEKKNTAE + GXSGUVSE—Even more obstacles on tracks
YEKKNTAE + GXSGUVSE—Lots and lots of obstacles on tracks

SUPERMAN

AAXSEIEA—Never die when out of super power
SXNSSKSE—Never lose super power
XVUVYZIA—Start with lots of super power
AVEOUIAL—Double max power of all items at start
AXUPYLAP—Double usual item power on item power crystal pick-up
EXUPYLAP—Full item power on item power crystal pick-up
EZVPKSOZ + PAVPSIAA + KANPXSSE—Start at mission 2
EZVPKSOZ + ZAVPSIAA + KANPXSSE—Start at mission 3
EZVPKSOZ + LAVPSIAA + KANPXSSE—Start at mission 4
EZVPKSOZ + GAVPSIAA + KANPXSSE—Start at mission 11

SWORDS & SERPENTS

ZLXGNVZA + ZLXKSVZA—Start with 50 health points each
VANGKTVE—All characters have Scale Armor

TERMINATOR 2: JUDGMENT DAY

SXOATOVK—Infinite lives
PANXPLGE—Start with 9 lives
GXVTXZAX—Infinite life energy
OXNVXXPK + VNNVSXNN—Take minimal damage
XNVOSOKA—Super jump
PAOOVZZA + PAUOXZZA—Slower running
LAOOVZZA + LAUOXZZA—Faster running
LESPKGZA + LEVPEGZA—Faster and longer jumping

T & C SURF DESIGNS

GXUZZZVG—Infinite lives for skating
GXNKALVG—Infinite lives for surfing
PEOGILZA—When surfing lose only 1 symbol
PAEZYALA—When skating lose only 1 symbol if you fall into the ocean or a crack
GXKLXAVG—Stop time
LESPGZPA—Increase time

T&C SURF DESIGNS 2: THRILLA'S SAFARI

PAXEPPLE—Start with 9 lives
OPXEPPLE—Start with mega lives
OXEVIIVV—Can't collect coconuts
YAUALPAE—Start with 15 coconuts plus what you've collected in sub game
OZSIZYVK—Infinite lives
PAXEIPZE—Start with a lot more health

TALE SPIN

PYVKZYLN—Start with 10 lives
PNNGVLLN—10 lives after continue
GZKGNKVK—Infinite lives from getting trapped by obstacles
AAXEGPTA—Infinite energy
PYEGTLN—9 continues
SXNKXLVG—Infinite continues
PYVGUAAY—Add $1,000,000 to end-of-level bonus

TARGET: RENEGADE

SZEAOZVG—Freeze timer
SXEATXSU—Set timer to 5:00 for all levels
SXEATXSU + NKEEAZEE—Set timer to 3:00 for all levels
AEKESZZA—Hearts replenish energy to maximum
SXVZVTSA—Don't take most damage
TASPSPGP—Take half damage from bosses

TECMO BOWL

ZAXAYIGA + TAXOTPGA—Only 2 downs allowed
TAXAYIGA + TAXOTPGA—6 downs allowed
GAOATSPA—More time for the 1st Quarter

TECMO NBA BASKETBALL

SLVUPJVS—Infinite timeouts
AEOLVPPA—2-pt. shots worth 1, 3-pt. shots worth 2
ZEOLVPPA—2-pt. shots worth 3, 3-pt. shots worth 4
LEOLVPPA—2-pt. shots worth 4, 3-pt. shots worth 5
GEOLVPPA—2-pt. shots worth 5, 3-pt. shots worth 6
IEOLVPPA—2-pt. shots worth 6, 3-pt. shots worth 7
AVNUVOVT—3-pt. shots worth 2 pts.
NYSENZYE—5-second violations become 10-second violations
NYOPTNZE—No 10 second violations
ASOLSEAO—Longer shot clock after getting ball on rebound
AEOLSEAO—Shorter shot clock after getting ball on rebound

TECMO WORLD WRESTLING

IEUSTOZA—Half training time allowed
GOUSTOZA—Double training time allowed

TEENAGE MUTANT NINJA TURTLES

ZJNOATGP—Pick up 50 weapons at a time!
GXSOUAST—Don't take most damage
SXVZGSOO—Don't take damage from non-killing seaweed
AEOOGTZA—Full energy boost from pizza slices
GPUOUNZA—20 missiles on pick-up
TAKOPYLA—Double rope on pick-up
SXVXTLVG—Never lose rope

TEENAGE MUTANT NINJA TURTLES II: THE ARCADE GAME

PEOIAPZE—Start with 9 lives
AAEAUEPA—Infinite lives
PEXTKZZE—More powerful turtle weapon
PEOVKZGE—More powerful 'jump + attack'
PEXTEZLE—More powerful kick

TEENAGE MUTANT NINJA TURTLES III: THE MANHATTAN PROJECT

AENKLZPA—Infinite lives
AEOAALLE—Start with 9 lives
SLXUTXVS + SLKXPKSO—Infinite energy
ALUGVYAG—High jump
AZUGVYAK—Super jump
AZUGVYAG—Mega jump
SXNSKKVK—Infinite continues instead of 3
PAUZOGLA—1 continue
PAUZOGLE—9 continues

TERRA CRESTA

ZKVPTVG—Infinite lives
AAKSPGZA—Start with 1 life
IAKSPGZA—Start with 6 lives
AAKSPGZE—Start with 9 lives
SXSTULVG—Infinite "ship formation" splits
PEOTEALE + PEKGETLE—9 "ship formation" splits
KTKSLGAZ—Indestructible
AEVKNYLA—A secret mega-weapon

TETRIS (Nintendo version)

ENEALYNN—Two-player interactive game!
APSEGYIZ—Need only complete 10 lines in game B
AISEGYIZ—Must complete 50 lines in game B
EASEGYIZ—Must complete 80 lines in game B
PASAUPPE—Faster 'forced' fall rate

TETRIS 2

AAUEUSSO—Speed does not increase in 1P game
VNUEUSSO—Speed increases much faster in 1P game
TEXAKYPA—Start and stay at speed of 25 in 1P game
ZEKESSPP + PESAOSAP—Max num speed is 2 instead of 25 in 1P game
GOKESSPP + LOSAOSAP—Max num speed is 20 in 1P game
OZNETPOJ + PPNEYPAA—Every round starts w th 20 fixed blocks in Vs games
AAVZVYEA—Cannot pause game with START button

THUNDERBIRDS

SXNTOVVK—Don't lose life points when colliding with enemy
SZUVJNVK—Don't lose life points when hit
SXNVVVVK—Don't lose energy points when colliding with enemy
SZKVFNVK—Don't lose energy points when hit
ATXEANAA + ATXEGNAA—Limited forward movement
GEXETTZA + GEXEZTZA—Faster craft
EZLAETEG + XTUAKVEK—Full firepower on first pick up
PSEKIVGL—81 Days to defeat Hood
TOEKIVGU—30 Days to defeat Hood

THUNDERCADE

GXVYPZVI—Infinite lives
PAOYILE—Start with 9 lives
AAUNLIPP—Infinite missiles
GZXYZTVI—Infinite bombs
TENNPZLA—Start with double bombs
PENNPZLE—Start with triple bombs
ZANYGSZA—Autofire!

TIGER HELI

SZSYAEGK—Don't take damage
SXLGNVS—Infinite lives—1-player game
SUXLNVS + SUVULNVS—Infinite lives—both players
XTVLUEZK—Start with 2 little-helis after dying
TEKNAXLA—Autofire capability
ZEKNAXIA—Burstfire capability
GXVNZLZP—Turbo boost

TIME LORD

SZLKSKVK—Infinite lives
PEEKYPLE—Start with 9 lives
PESKOTAA + PEOGSTAA—Super speed

TINY TOON ADVENTURES

AAXKUYZE—Start with 9 lives
AEKZNZTE—9 lives after continue
YYXXXXLU—Slow down timer
YPXIXXLU—Speed up timer
SZOOSVVK—Infinite energy after collecting one heart
SZNOUNVK—Infinite lives
AEFPPYPA—Pick up more hearts

TINY TOON ADVENTURES 2

VVVNAVSE—Start with 110 tickets instead of 10
SXUXXVXK—Protection against hits on log ride
SZSEASVK—Protection against hits on train
SZOOJXVK—Protection against hits on bumper cars
SXKAVUVK—Protection against hits on roller coaster
SZSALOVK—Protection against hits in fun house
AANPYPLA—Log ride costs nothing instead of 3 tickets
IANPYPLA—Log ride costs 5 tickets
AANPIPZA—Train costs nothing instead of 2 tickets
IANPIPZA—Train costs 5 tickets
AANPPPGA—Roller coaster costs nothing instead of 4 tickets
IANPPPGA—Roller coaster costs 6 tickets
AANPLPPA—Bumper cars cost nothing instead of 1 ticket
GANPLPPA—Bumper cars cost 4 tickets
AANOZPIA—Fun house costs nothing instead of 50 normal tickets
PANOZPIA—Fun house costs 10 normal tickets
PANOZPIE—Fun house costs 90 normal tickets

TO THE EARTH

AAEUXTGA—Your shots use up no energy
ZAEUXTGA—Your shots use up less energy
AAEUXTGE—Your shots use up more energy
AEUVEYGP—Enemy bombs do no damage
GOEUEVZA—Bonus energy for shooting enemy

TOM AND JERRY

PASNVZLE—Start with 9 lives
SXSNYEVK—Infinite lives
AEXYPAPA—Infinite energy
LEXYPAPA—Minimum energy—one touch kills!

TOOBIN'

SXUTGIVG—Infinite lives
PAOTZTLE—Start with 9 lives
SZEZZIVG—Infinite cans
GAOTTTTE—Start with 12 cans
ALKXTAAZ + ALVXLAAZ—Turbo left and right movement

TOP GUN

GXKIKIVG—Infinite missiles
ASEKTOAZ—Take off with double Hound missiles
AXEKYPGO—Take off with double Wolf missiles
GOOGAOZA—Take off with double Tiger missiles
GXUSNGVG—Infinite fuel
IANKLOZA—Start with half fuel
AEKSNLLA—Immune to bullets (but not missiles!)

TOP GUN THE SECOND MISSION

SZVYLIVG—Infinite lives
PASYALLE—Start with 9 lives
AAKEUYPA—Infinite missiles—1 player game
AENAZPA—Infinite missiles—2-player game
KUVZTIKO—60 Phoenix missiles—1 player game
KOVXTISA—20 Phoenix missiles—2 player game

TOTAL RECALL

AVNVOAKZ—Infinite energy!
OZNKEPSX + ALNKOOLZ—Start with less energy
OZNKEPSX + NYNKOOLX—Start with more energy
GXUUIXSO—Most enemies easier to kill
PENVKEGE—Take less damage
XYUVNUXT—Gain maximum energy from canisters

TOTALLY RAD

SZSEYXVK—Infinite lives
AEUXSTZE—Start with 9 lives
SVVNTKON—Don't lose energy from bad guys
GXXAPKSN—Infinite magic
AOOAYGAO—Super jump
YOOAYGAO—Mega jump
TEEONALA—Half a life or half magic give full energy
SZVAYIVG—Immune to fire and water

TROJAN

PENKXPLE—Start with 9 lives—player 1
PAOKNZLE—Start with 9 lives—player 2
YASGUUAE—Start with an energy boost
TPSGUUAE—Start with a super energy boost
GASGUUAA—Start with half usual energy
PASKELZA—Set timer to 1:00
GXEPGKVS—Freeze timer

TWIN COBRA

SZVSGXVK—Infinite lives
SZNYXOVK—Infinite bombs
AEUGZ-ZE—Start with 9 lives
AANKLTZE—Start with 9 lives after a continue
AAKKYTPA—Infinite continues
PEOKIIIE—9 continues
GPEGKILA—Start with 20 bombs
GPNAZLA—20 bombs after dying
AAOYVOLP—Autofire
GZNITZSA—Keep weapon type after death
GZNSAZSA—Keep super chargers after death

TWIN EAGLE

SXOSVPVG—Infinite lives—player 1
SXSXSXVK—Infinite bombs on pick up—player 1
SZSIXNVK—Infinite bombs on pick-up—player 2
EYKVVUSA + YAKVNSKZ—Never lose weapons—player 1
ENXVKUSA + YEXVSLSZ—Never lose weapons—player 2
YAEKXTLA—Player 1 has 7 lives after a continue

ULTIMA: EXODUS

GZUKOGST—Take no damage from most monsters
AEOAKVAA—No limit on stat points
YKEAUVTZ + LKUAVYZU + LGSOPAZU—75 stat points to start, not 50
LSEAUVTX + YSUAVYZU + YISOPAZU—95 stat points to start, not 50
ZEOPTPPE—Start with 10 of each item
EKEOAPGV—Start with 200 GPs
ZEEOAPGT + PUEPTPAL—Start with 512 GPs
AAXIAPPA—Never lose tools
KPVSUZOP—Never lose magic
AAUEPYPA + OLUAGYOI—Rapid magic recovery

ULTIMA: QUEST OF THE AVATAR

AZKPTIPA—Start with 8336 Gold Pieces instead of 400
APKPTIPA—Start with 4240 Gold Pieces
AAKPTIPA—Start with 144 Gold Pieces (for experts)
ZEVPTIAA—Mage starts with 712 Hit Points instead of 200
PAOPTTAA—Mage starts with 381 Experience points instead of 125
AXNOIIAP—Mage starts with Strength of 32 instead of 16
GTXPIVAA—Start with 100 Ash instead of 8
GTXPTVAA—Start with 100 Ginseng instead of 8
GTXPYVPA—Start with 100 Garlic instead of 9
GTXOATYA—Start with 100 Sukweb instead of 7
GTXOPVAA—Start with 100 Moss instead of 8
GTXOZTGA—Start with 100 Pearl instead of 4
GTXOLTAA—Start with 100 Fungus instead of none
GTXOGTAA—Start with 100 Manroot instead of none
AEKITITG—Heal costs nothing instead of 70
AAVILSZA—Cure poison costs nothing instead of 10
PAEPYYOT—Axe costs 1 instead of 225
PAEEUYGP—Staff costs 1 instead of 20
AAOAXYPA—Sword costs 144 instead of 400
AAEAKYZA—Bow costs 168 instead of 680
PAXAONEG—Leather costs 1 instead of 200
AAXAKYZA—Chain costs 88 instead of 600
AAXENXPA—Plate costs 196 instead of 2500
AUNOYSLP—Fighter starts with Strength of 48 instead of 27
NYOOPVSK—Fighter starts with Experience of 255 instead of 125
LEVOZIPA—Fighter starts with 812 Hit Points instead of 300
LKNPYIAE—Fighter starts with 75 Magic Points instead of none

ULTIMA: WARRIORS OF DESTINY

SUSTXSVS—Infinite consumable items such as food and torches—MAY NOT BE ABLE TO DISCARD SOME ITEMS
AAEZIPZL—A night at the Wayfarer Inn is free
AEUZPAPA—Sulfurous ash is free instead of 1 GP (Healer's Herbs)
AEUZGAZA—Ginseng is free instead of 2 GP (Healer's Herbs)
AEUZYAZA—Garlic is free instead of 2 GP (Healer's Herbs)
AEJXIAGT—An Tym Scroll is free instead of 100 GP (Healer's Herbs)
AEKZAAVP—Spellbook is free instead of 150 GP (Healer's Herbs)
AEUXZAGA—Spidersilk is free instead of 4 GP From Pendra (Healer's Herbs)
AEEXZAGA—Spidersilk is free instead of 4 GP (Healer's Herbs)
AEEZYA_A—Black Pearl is free instead of 3 GP (Healer's Herbs)
AEEZGAZA—Garlic is free instead of 2 GP (Healer's Herbs)
AEEZPAZA—Ginseng is free instead of 2 GP (Healer's Herbs)
AEEXIELG—Sant Talisman is free instead of 75 GP (Healer's Herbs)
AAEXIELG—Bow is free instead of 75 GP (Jolo's Bows)
AAEXZEPP—Wooden shield is free instead of 25 GP (Jolo's Bows)

Game Genie for NES

AAEZGALA—Dagger s free instead of 3 GP (lolo's Bows)
AAEZYEAZ—Short sword is free instead of 40 GP (lolo's Bows)
AAOZAAVP—Crossbow is free instead of 150 GP (lolo's Bows)
AAOZLAAZ + AAOZGALA—Magic bow is free instead of 800 GP (lolo's Bows)
AAOZTAPA—Arrow is free instead of 1 GP (lolo's Bows)
AAOXPAZA—Bo is free instead of 2 GP (lolo's Bows)

ULTIMATE STUNTMAN

NOTE THERE ARE TWO VERSIONS GIVEN FOR MOST OF THE FOLLOWING CODES IF ONE CODE DOESN'T WORK ON YOUR GAME, TRY THE ALTERNATE CODE
SZE PUVK / SXNSYXVK—Infinite time
SXXSVUVK / SXXSNUVK—Infinite 'Crez' weapon until end of stage
PEXXOAIE PEXXSATE—9 seconds clock pick-up
AEEZSPZA AEOZXPZA—Full energy on pick-up
OVXZNPSV + PEXXEONY / OVUZKPSV + PELZSONY—Minimum damage taken
NYXXXVAN / NYXXVVAN—Shield lasts longer on Human Fly stages
AGXXXVAY / AGXXVVAY—Shield lasts a shorter time on Human Fly stages
GXUAOKVK—Don't lose a life on Ground Pursuit, Boat and hang Glider stages
SZOUZXVK / SXNXNXVK—Don't lose a life against end of-stage bosses and on Street Combat stages
SXXLVSVK / SXXUXSVK—Don't lose a life on Human Fly stages

THE UNTOUCHABLES

AAXXTEGA—Start on scene 2
ZAXXTEGA—Start on scene 3
GAXXTEGA—Start on scene 4
TAXXTEGA—Start on scene 5
ZAXXTEGE—Start on scene 7
SXUAZGVG—Infinite time on scenes 1 and 4
GEXELPZA—More time on scene 1
TAXELAGA—More time on scene 2
TAXEYAGA—More time on scene 3
TAXAPAIA—More time on scene 5
ZAOEAAPA—More time on scene 7
SLOEAGVI—Infinite energy on scenes 1 and 4 only
SXKAATVG—Infinite energy on scene 2 only
AZNETGAP—More ammo picked up on scene 2
IANETGAP—Less ammo picked up on scene 2
PAOEGATE—More ammo picked up on scene 7

URBAN CHAMPION

AEEIZGGE—Powerful quick punches
TOEZGGA—Super powerful quick punch
GZOTZLVG—Freeze the timer
LENVTZTA—Speed up the timer
AAXSLLPA—Become a stronger fighter
LAXSLLPA—Become a weaker fighter

VICE: PROJECT DOOM

SZSKIOVK—Infinite lives
SZNNNSVK—Stop timer
SZVYXKVK—Infinite grenades
SZKNXKVK—Infinite bullets
ZEOYNGGV—10 coins for an extra life
POOYNGGV—25 coins for an extra life
GEONELIA—20 extra Grenades on pick-up
POXYXUZE—25 extra Bullets on pick-up
LTNNXLIA—Start with 99 grenades
SXVYVKSE—Infinite power
VPOEPKXY—Start timer for round 1 at 150
VPLAZKXY—Start timer for round 2 at 150

VINDICATORS

KUAGTVI—Infinite lives
AAKKYTZE—Start with 9 lives
AAUKYTZO + VIKGPTEI—Start with 80 shots
AAUKYTZO + KIKGPTEI—Start with 80 bombs
VYUKEIVI—Automatic fuel replenishment
GZOEVXON—Never lose stars
VVVAAPSA—Start with 10 stars
ZAUKYTZP—Quicker shot reload
AZKGYVAA—Start with increased shot range
LPKKLVGE—Turbo speed

WACKY RACES

AAKVEIZE—Start with 9 lives
SASSZEVK + SEKIYEVK—Infinite lives
AASTOILE—Start with 8 hearts
GXSGSVVK—Don't take most damage
GXSGSVVK + GZNKVVVK—Infinite hearts
EKUVKIKK—Start at race 1, end of stage 1
NKUVKIKK—Start at race 1, end of stage 2
KSUVKIKG—Start at race 1, end of stage 3
ESUVVIVS—Start at race 2, end of stage 1
KSUVVIVS—Start at race 2, end of stage 2
EVUVVIVI—Start at race 2, end of stage 3
KVKTEIXT—Start at race 3, end of stage 1
EVKTEIXV—Start at race 3, end of stage 2
KVKTEIXV—Start at race 3, end of stage 3
ENKTEIXT—Start at race 3, end of stage 4
XNUVKIKG—Go straight to level boss—use with an "end of stage" code to see at any boss

WAYNE'S WORLD

PANEYAGA—Start with 2 lives
YANEYAGA—Start with 8 lives
PANEYAGE—Start with 10 lives
VXKESXVK—Infinite lives
EANEZAEL—Start with less Worthiness
AGNEZAEL—Start with much less Worthiness
SZSEXUSE—Infinite Worthiness
NNSLYYKU—More time in level
NNNLYZU—More time in level
Donut shop in level 1
SXSAJOVK—infinite time
AANAKLZA—Power up restores all Worthiness
SZNANUSE—Power up worth nothing
SZOOSUVV—Getting all donuts is worth no extra lives
YOKEZOLU—Faster timer
AVKEZOLU—Slower timer
IAEZXAGP—5 special moves picked up
AZEZXAGO—40 special moves picked up

WEREWOLF: THE LAST WARRIOR

SZXTTLVG—Infinite time
PAENGTIA—Only 1 anger point needed to become Super-Werewolf
AAUNGVZA + AAUNPVAA—Don't lose energy from blue "W"
SZXNPVVK—Blue "W" won't change you back to a man
ESKNTIKI—Gain maximum energy from small hearts

WHEEL OF FORTUNE

YENOIAYA + GEKPOAYA—Less time for choosing
YENOIAYE + YEKPOAYE—More time for choosing
GPUOUSAZ—Less time to solve
GUUUISAX—More time to solve

WHERE'S WALDO?

AEETLZPA—Infinite time
VTSVYYTE—Guesses cost nothing

WHO FRAMED ROGER RABBIT?

PESSSYLE—9 lives
SXVOVVVO—Never lose a life except in Punch lines
SZSZXYVG—Never lose a life in Punch lines
SXKELNVK—infinite continues
PAUKXTGA—Harder to build strength
EPUKXTGA—Strength to full instantly

WHOMP 'EM

AAVKYAAE—Start with 10 lives
SXEEZPVG—Don't lose a life from energy loss
SXXOJPVG—Creatures can't steal extra lives
SZNATPSA—Infinite energy
SZKEGPVG—Keep buffalo headdress for present level
ZAKELOAA—Always have buffalo headdress

WILD GUNMAN

GZOGVYVG—Infinite lives
YEUISPLE + PENGVALA—Start with 1 life
ZEUISPLE + ZENGVALE—Start with 10 lives
YEUISPLE + YENGVALE—Start with 15 lives
GZNIPAVG—Infinite bullets
AXVIEOYA—Start with double normal bullets
AUVIEOYA—Start with triple normal bullets
AEVIEOYE—Start with half normal bullets
ENSUOZA + IEUSSUZA—Shoot 5 baddies to finish level

WILLOW

ZASEGOUI—Infinite magic
TGNILGSA—Don't take any hits
XZKYILKP + AVUOXSOZ—Start with all items
GEKISVZA + PNKINTSL—Start at xp level 5
PEKISVZE + PNKINTSL—Start at xp level 10
TEKISVZE + PNKINTSL—Start at xp level 15

WIZARDRY: PROVING GROUNDS OF THE MAD OVERLORD

AEVEPPA—Annointed Mace costs nothing instead of 30
AAVEIPIZ—Long Sword costs nothing instead of 25.
AEXEPIP—Short Sword costs nothing instead of 15
AEVEZAZ—Small Shield costs nothing instead of 20
AAVEIZAP—Staff costs nothing instead of 10
AEXEZIA—Dagger costs nothing instead of 5.
AAVEILIP—Robes costs nothing instead of 15
AEVEGYIA—5 of Pain costs nothing instead of 500
AAXEKAIA—5 of Fire costs nothing instead of 500
AEXEGYIP—Body Armor costs nothing instead of 1500
AAXEILAG—Large Shield costs nothing instead of 40
AEXEILAI—Leather Armor costs nothing instead of 50.
AEVEILEP—Chain Mail costs nothing instead of 90.
AAVEGAI + AAVEGGYA—Plate Mail costs nothing instead of 750
AAXEGGZA—Breast Plate costs nothing instead of 200
AEXEGGPA—Helmet costs nothing instead of 100
AEVEGGIA—5 of Curing costs nothing instead of 500
AAXEGTAI—Rod of Iron costs nothing instead of 3000
AEXEGTIP—Padded Leather costs nothing instead of 1500
AEVEGTIP—Shiny Chain costs nothing instead of 1500
AAXEGYIP—Sturdy Plate costs nothing instead of 1500
AAVEGYIP—Iron Shield costs nothing instead of 1500
AEVEKGAT—Gloves of Copper costs nothing instead of 6000
AAVEKLIP—5 of Gas costs nothing instead of 1500
AAXEKPZ—Steady Staff costs nothing instead of 2500
AEXEGIAI + AEXEIPA—Blade of Biting costs nothing instead of 15000
AAXEGILA—5 of Neutral zing costs nothing instead of 300

WIZARDS & WARRIORS

GXVUZGVG—Infinite lives
AAUUKAZE + AAXGGAZE—Start with 9 lives
GZNVILST—Infinite energy
NTFINNYK—Potions will last longer
PEEVAGZA—Gain half energy value from meat
GEEVAGZA—Gain double energy value from meat

WIZARDS & WARRIORS II

PAXXPYLE—Start with 10 lives
SXNTPLVG—Infinite lives—except at boss stages
NNSAGGZU—Coins worth 255
IESAZKZA—Bags worth 5
ZUSAZKZA—Bags worth 50
NNSAZKZE—Bags worth 255
AGKZGYEA—Less energy
ELKZGYEA—More energy
AGELLZEA—Less energy after death—except at boss stages
ELELLZEA—More energy after death—except at boss stages

WOLVERINE

PEUSZALE—Start with 9 lives—player 1
PEVIYALE—Start with 9 lives—player 2
GZEXAOVK—Infinite lives—both players
PEXIZAAA—Start on stage 2—player 1
LEXIZAAA—Start on stage 4—player 1
EXIZAAA—Start on stage 6—player 1
YEXIZAAA—Start on stage 8—player 1
AXXLNUIE—Mega-jump
KYXUVUVN + GAUUELZA—Super speed
ZAXLSAA + ZAEKAKAA—Less damage from bullets
AAXGYLPA—Claws use up no energy
AGNZAAA—Start each new life as a berserker

WORLD CUP SOCCER

AAUVKZLA—1 minute in tournament mode
AUVKZLA—6 minutes in tournament mode
AAUVKZLE—9 minutes in tournament mode
IAKTXXPA—6 minutes in match mode
ZAKTXXPA—3 minutes in match mode
AAKTXXPA—1 minutes in match mode
PEXLUIAA—Faster players
AYXXNXAL—More powerful normal shots

WRATH OF THE BLACK MANTA

AEOAZTLE—Start with extra energy
SXSLXJVK—Take no damage from most enemies
SZVOKEVK—Never die from falling off screen
GZLZSUSO—Mega-jump when stationary
AEOAYTZE—Start with 9 lives

WRECKING CREW

SXGXGL—Infinite lives—player 1
SXIXZL—Infinite lives—player 2
YELXYO—Start with 15 lives—both players

WURM: JOURNEY TO THE CENTER OF THE EARTH

SZSGYNSE—More fuel Some enemies can still kill you
SXNGZTSA—More shields and life

WWF WRESTLEMANIA

PAXGXPLE—9-minute tournament rounds

WWF WRESTLEMANIA CHALLENGE

ZEELGGE—Pin count extended to 9 seconds
TESGYOLA—10-count reduced to 5 seconds
IVNKGOGL—All counts slower

X-MEN

SXEEXIST—Infinite energy
GVUZPOEG—Half energy for Wolverine
GVUZYOEG—Half energy for Cyclops
PKUXJPXA—Half energy for Nightcrawler
YSKZLOVU—Half energy for Iceman
YNKXPONN—Half energy for Colossus
ASKXYPEZ—Half energy for Storm

XENOPHOBE

LASIZOPA—Increase starting energy for both players
AAKYNUT—Infinite energy for both players
LAVILONY + AIVIIOGI—More energy to player 1 only
SXNITVOO—No energy pick-ups allowed
TAKSAPYA—Start at level 2
IAKSAPYA—Start at level 3
GAKSAPYA—Start at level 4
LAKSAPYA—Start at level 5

XEVIOUS

SZLNZY—Infinite lives
PAZYOK—Start with 9 lives

XEXYZ

OTNGGYSV—Immune to enemy bullets
OTNGGTSV—Immune to monsters
PAUZTZLE—Start with 9 lives
SZEXTKVK—Infinite lives
PAUXLILA—1 life after continue
VTOXAKSE—Become a whirlwind on new life
AAOLPNAA—Start with and keep foot wing
YOI NOID
PJUIVPZU + PKUSOPZK—Start with 9 lives
SXXTTUVK + SXKVPJVK—Infinite lives
SXXLUGVG—Stop timer
IAKJVGPA—More magic from small scrolls
AEUGSKTZ—Multi-mega jumps
TAXSNZLA—6 continues
YOSHI
PAVAAPLA + PESTAZLA + PEXTZLLA—Need only 1 Victory Egg to win
ZAVAAPLA + ZESTAZLA + ZEXTZLLA—Need only 2 Victory Eggs to win
GOUYPEAZ—Short wait for next characters
ZEUYPEAZ—Really short wait for next characters
NNUYPEAX—Really long wait for next characters
AVSULYZA—Freeze characters for a short time (press 'Down')

THE YOUNG INDIANA JONES CHRONICLES

PEKSVGLE—Start with 10 lives
SZEOUGVG—Infinite lives

ZANAC

PEEKOLLE—Start with 9 lives
OXEENVVK—Infinite lives
PEOPAGAA—Start with Straight Crusher
ZEOPAGAA—Start with Field Shutter
LEOPAGAA—Start with the Circular
GEOPAGAA—Start with the Vibrator
EOPAGAA—Start with the Rewinder
YEOPAGAA—Start with the Plasma Flash
YEOPAGAA—Start with rapid fire!

ZELDA II: THE ADVENTURE OF LINK

SZKGKXVK—Link has infinite lives
PASKPLLE—Link starts with 9 lives
AZUOLIAL—Mega-jump
OYKEEVSA + NPKEOVVA—Swap Shield spell for Fire spell
LYKEEVSA + VAKEOVVE—Swap Shield spell for Spell spell
LZKEEVSA + OPKEOVVA—Swap Shield spell for Fairy spell
IIKEEVSE + VAKEOVVE—Swap Shield spell for Life spell
VTKEEVSA + OPKEOVVA—Swap Shield spell for Thunder spell

ZEN INTERGALACTIC NINJA

ZAELNGIE—9 lives allowed in 'options'
SZSPGTVG + SZOZYTVG—Infinite lives
TAEUGGLA + TAXUNTLA—Double hits in shield
PAEUGGLE + PAXUNTLE—Triple hits in shield
GZNLYUSE—Infinite energy
NYNXVTOE—Slower timer
YTNXVTOE—Faster timer
YINXVTOE—Even faster timer
AEUAOLGE—Zen does increased damage—isometric stages
GOUAOLGA—Zen does mega damage—isometric stages

ZODA'S REVENGE: STAR TROPICS II

PAVTTZLE—Start on first life in Battle Mode with 9 lives
SXKVPKVK—Infinite lives
SLUZTSVS—Infinite weapons
PASZPTIA + PASZITIA—1 star gives energy
ZAUXKAPA—Walk faster—battle mode
PAUZEAAA—Jump faster and farther—battle mode

Use your smart bomb.

EVERYONE E ESRB

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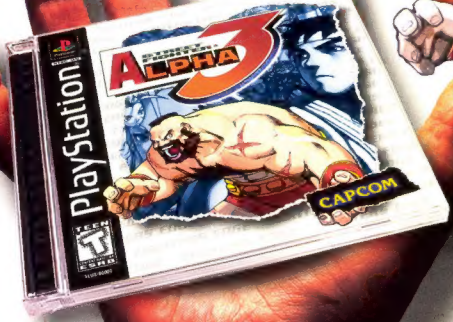
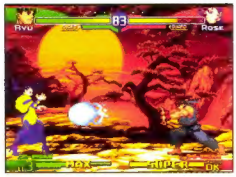
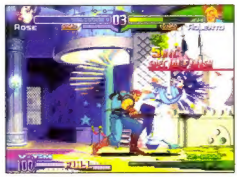
GAME INFORMER







Street Fighter Alpha 3 scores a triple K.O.! It's the most accurate translation of an arcade game to grace the circuits of the PlayStation game console... featuring all new enhanced modes of play, including 3 fighting styles for every character — plus the skill building, World Tour Mode. Maybe nobody's perfect. But as of today, at least one fighting game is.

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